

"LANDSCAPE" BRINGS COMFORT

The Game Boy Advance was devised in a "landscape" orientation. This system is comfortable for the player's hands while playing the console. Instead of having the buttons below the screen, those were placed to the sides of the device.

Nintendo uncovered details about the system's North American release in March 2001 including the 15 launch games.

Ultimately, North American release came on June 11, 2001.

Here's the list of 15 launch titles for North America:

PUBLISHER TITLE

Nintendo	Super Mario Advance
Nintendo	F-Zero: Maximum Velocity
3DO	Army Men Advance
3DO	High Heat Baseball 2002
Activision	Tony Hawk Pro Skater
Atlus	Dodge Ball Advance
BAM	Fire Pro Wrestling
Kemco	Top Gear GT Championship
Kemco	Tweety and the Magic Jewel
Majesco	Fortress
Majesco	Iridion 3D
Majesco	Pitfall: The Mayan Adventure
Midway	Ready 2 Rumble Boxing: Round 2
Sega	ChuChu Rocket!
Ubi Soft	Rayman



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