DAY 4 Theory of Computation

DAY 4 CLASS (23/09/2020, 9AM -10 AM)

- 1. Types of Finite Automaton
- 2. DFA (Deterministic finite Automaton)
- 3. NFA (Non Deterministic Finite Automaton)
- 4. Acceptability by NFA.

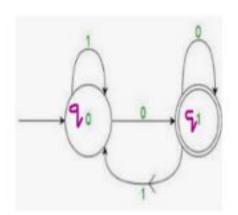
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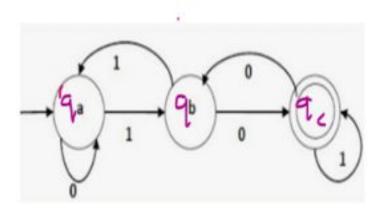
Types of FA(Finite Automaton)

1.DFA (Deterministic FA)
2.NFA (Non Deterministic FA)

If every state is applied with all possible inputs in TD, DFA

Example of DFA





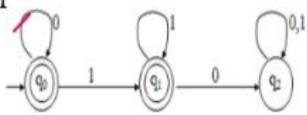
DFA(Deterministic Finite Automaton

Wednesday, September 23, 2020

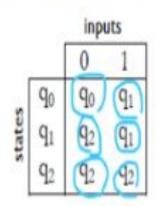
Example

All symbols applied to all

states, DFA



DFA Example alphabet $\Sigma = \{0, 1\}$ start state $Q = \{q_0, q_1, q_2\}$ initial state qo accepting states $F = \{q_0, q_1\}$ transition function δ :





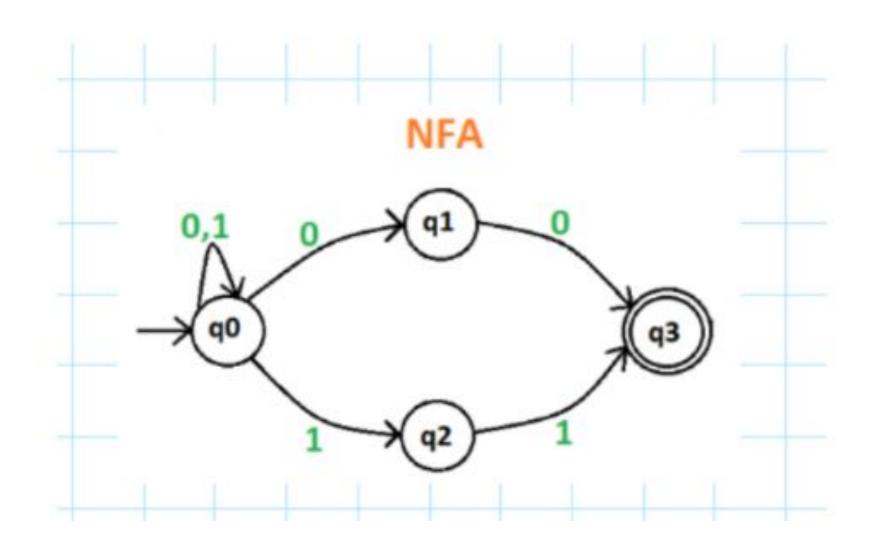
Non Deterministic Finite Automata (NFA):

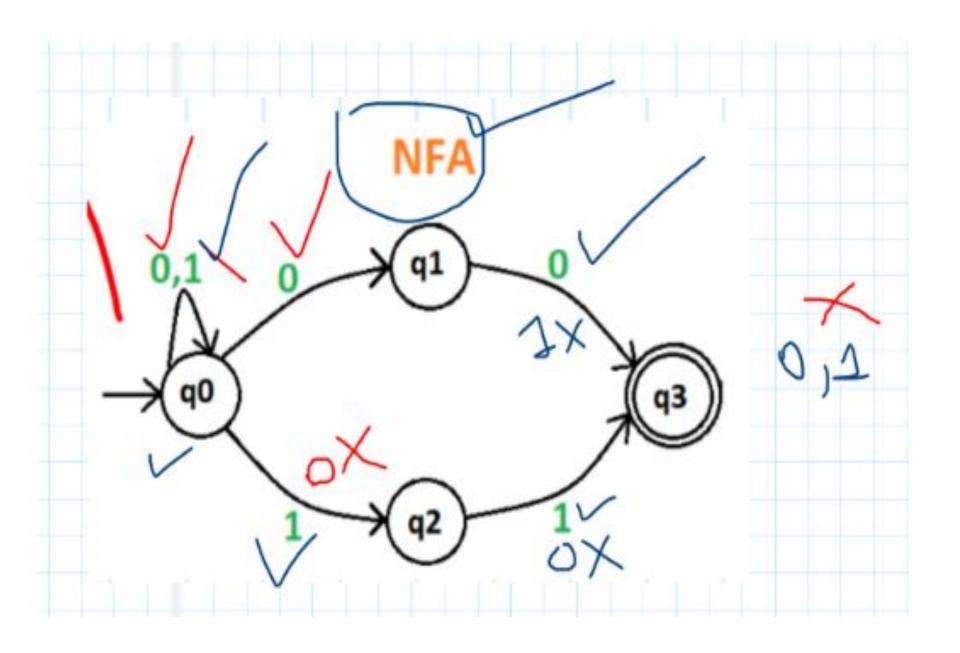
Like the DFA, a NFA has a finite set of states, a finite set of input symbols, one start state, a set of accepting states and transition function (δ).

The difference between the DFA and the NFA is in the type of δ . For the NFA, δ is a function that takes a state and input symbol as arguments as like the DFA's transition function, but returns a set of zero, one or more state (DFA returns exactly one state).

So, we can conclude in a NFA, there may be zero no. of arcs out of each state for each input symbol. While in DFA, it has exactly one arc out of each state for each input symbol.

Example of NFA





Nondeterministic Finite Automaton

$$M = (Q, \Sigma, \delta, q_0, F)$$

$$Q = \{q_0, q_1, q_2, q_3, q_4\} \xrightarrow{\delta} \begin{array}{c|cccc} 0 & 1 \\ \hline \Sigma = \{0,1\} & q_0 & \{q_0, q_3\} & \{q_0, q_1\} \\ F = \{q_2, q_4\} & q_1 & \varnothing & \{q_2\} \\ \hline & q_2 & \{q_2\} & \{q_2\} \\ \hline & q_3 & \{q_4\} & \varnothing \\ \hline & q_4 & \{q_4\} & \{q_4\} \end{array}$$

More Than One entry

one entry

No entry

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Non-deterministic Finite Automata (NFA)

- A Non-deterministic Finite Automaton (NFA) consists of:
 - Q ==> a finite set of states
 - ∑ ==> a finite set of input symbols (alphabet)
 - q₀ ==> a start state
 - F ==> set of accepting states
 - δ ==> a transition function, which is a mapping between Q x ∑ ==> subset of Q
- An NFA is also defined by the 5-tuple:
 - {Q, ∑, q₀,F,δ}

Why Subset of Q

as incase of NFA there may be zero, one or more number next states for same input symbol and

- 1. No next state: null
- 2. One next state: q0 / q1 / q2
- 3. More than one next state for same input symbol like qo and q1, q1 and q2, qo and q1 and q2

Non Deterministic Finite Automata (NFA):

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The difference between the DFA and the NFA is in the type of δ . For the NFA, δ is a function that takes a state and input symbol as arguments as like the DFA's transition function, but returns a set of zero, one or more state (DFA returns exactly one state).

So, we can conclude in a NFA, there may be zero no. of arcs out of each state for each input symbol. While in DFA, it has exactly one arc out of each state for each input symbol.

NFA, Multiple path for same input

1.One path from q1 for 1 symbol, no path for 0

PFA O V2

1.For state q0, same input 0 is applied twice, there are more than one next state (q1, q2)

3. no next state from previous state q3

