

# ECE 2454 - Project 3

Due: Wednesday December 2<sup>nd</sup>, 11:59PM

## **Preliminary:**

First, you are going to provide 3 things in a PDF file (YourLastName\_2524\_Project3\_1.pdf) for this project by **Monday November 16th, before class time (5% of the project grade)**.

1. **The url of your github account**, so we can clone your project and check your work.
2. **Your project idea for the project**. The project topic/subject is up to you to decide. The project needs to be developed using Python.
3. **All group member names**. If you are a single person, just provide your name only.

## **Project Ideas:**

So, for this project you can choose more or less anything you want. If you'd like to work with someone from this class, you can do that too (up to 2 persons in a group). Your project will need to scale if you have more than 1 person working. It can be smaller if it's just you. You could create a game, or a small utility program. It could be something you've been working on or something new you want to try. The only requirement is that you use Python for development, and you use git to track your work.

For grading this project, we will be checking the log and commits in your git, so you should be working on small chunks and committing as you go. I have uploaded a Python cheat sheet in the on Canvas (in Files/Resources folder) and please use it if needed. We can have a class for a discussion session if you are not sure what to do.

## **Output:**

Depending on your project product, you may have to submit some screenshots from your project output. Of course, the log and all the commits you made in your github will be traced and evaluated for grading.

## **Note:**

More details about the project requirements, submissions, and grading rubrics will be updated as needed.

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