

Architecture of DBMS

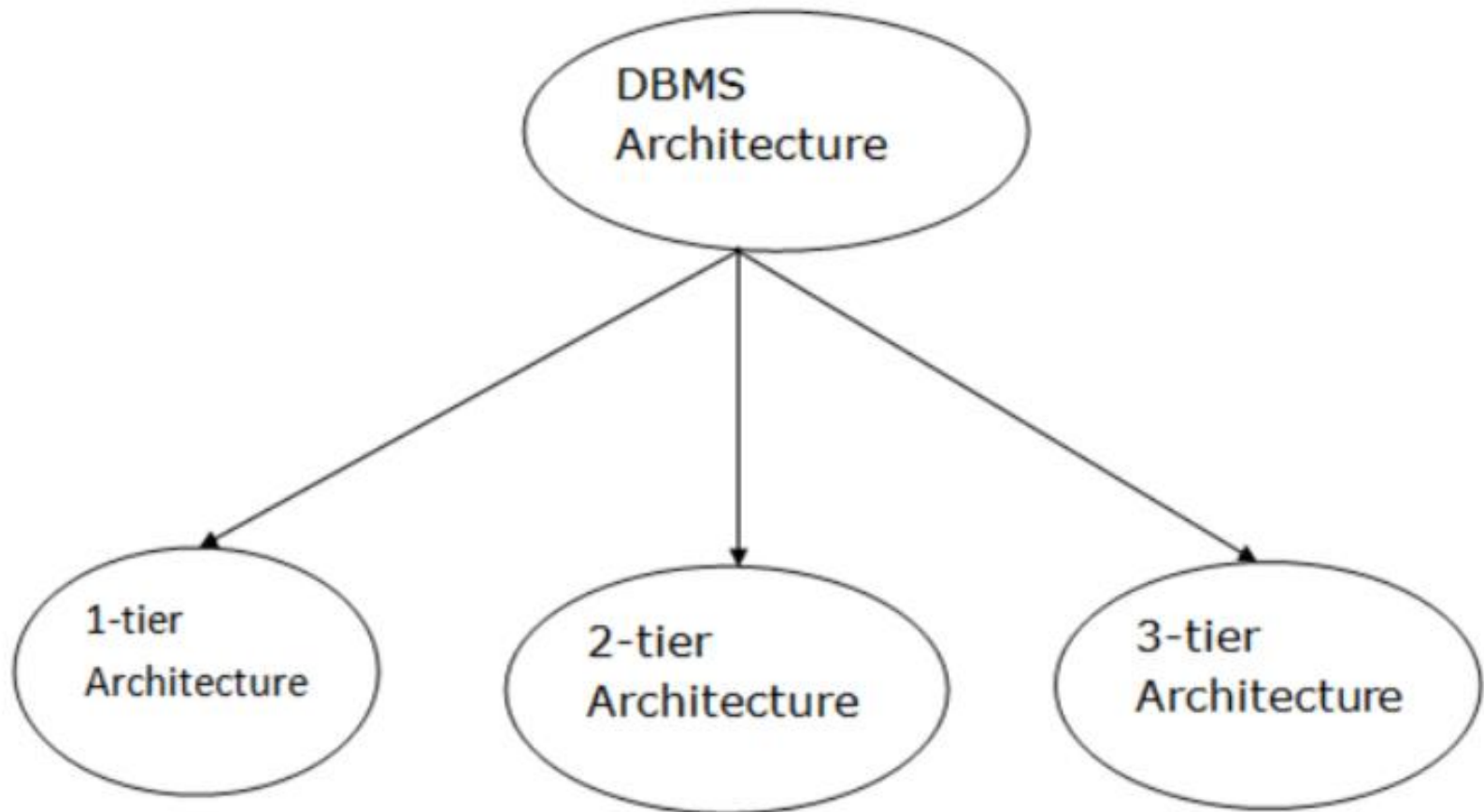
Outline

- DBMS architecture
- Data Independence
- Components of DBMS

What is Database Architecture ?

- It is a representation of **DBMS design**.
- It helps to **design, develop, implement, and maintain** the database management system.
- A DBMS architecture allows **dividing the database system into individual components** that can be **independently modified, changed, replaced, and altered**.

Types of DBMS Architecture



1-Tier Architecture

- *Simplest* architecture of Database.
- Client, Server, and Database all *reside on the same machine.*
- Example: Anytime when you install a Database in your system and access it to practice SQL queries.
- *Hardly used* in production.



Single Tier Architecture

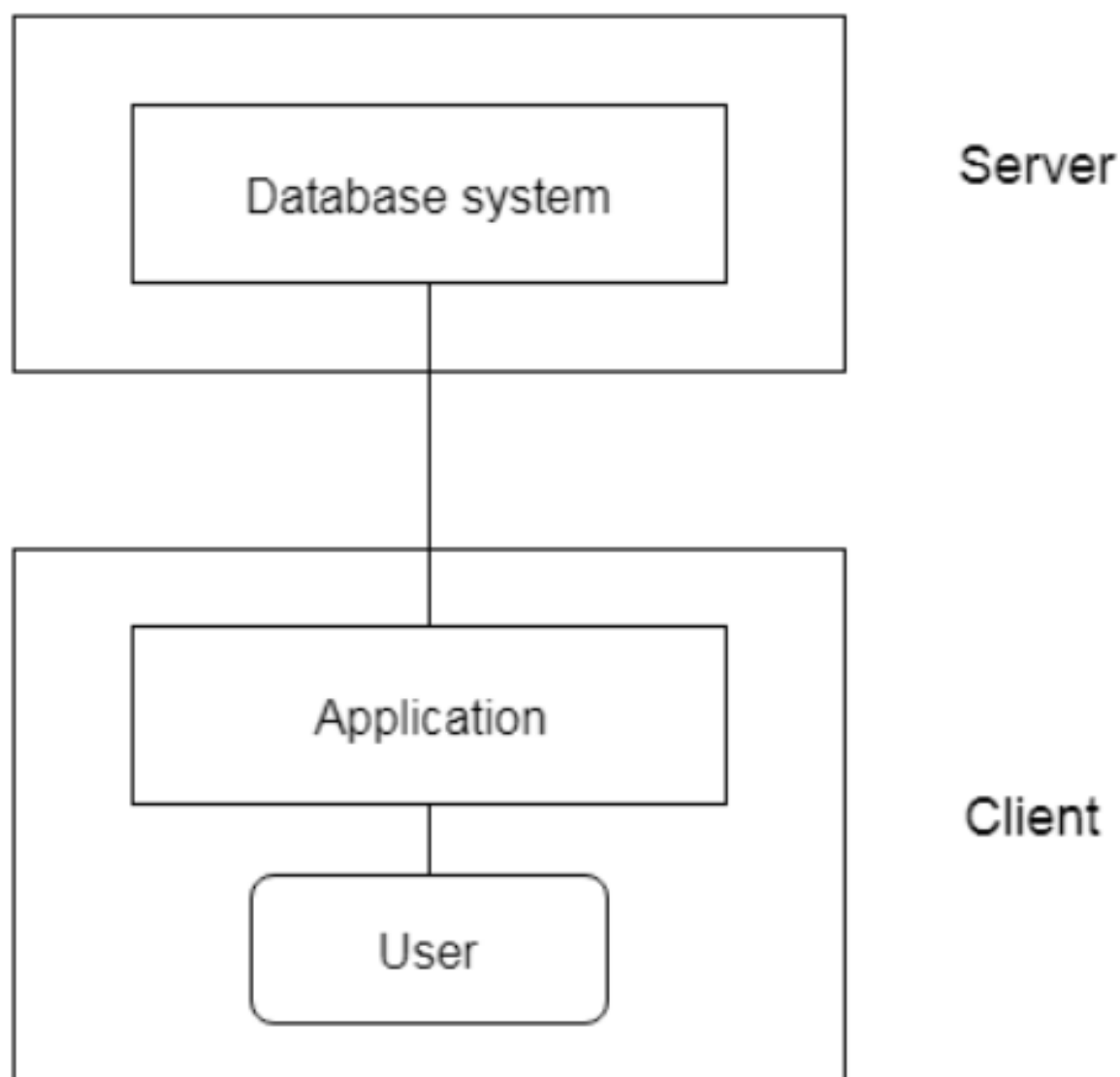
1 Tier Architecture Diagram

Early Two Level Architecture

- Early proposal for a standard terminology and general architecture for database systems was **produced in 1971** by **the DBTG (Data Base Task Group)**
- Appointed by the Conference on Data Systems and Languages (CODASYL, 1971).
- Recommend two level approach with a **system view** called *SCHEMA* and **user view** called *SUB-SCHEMA*

2-Tier Architecture

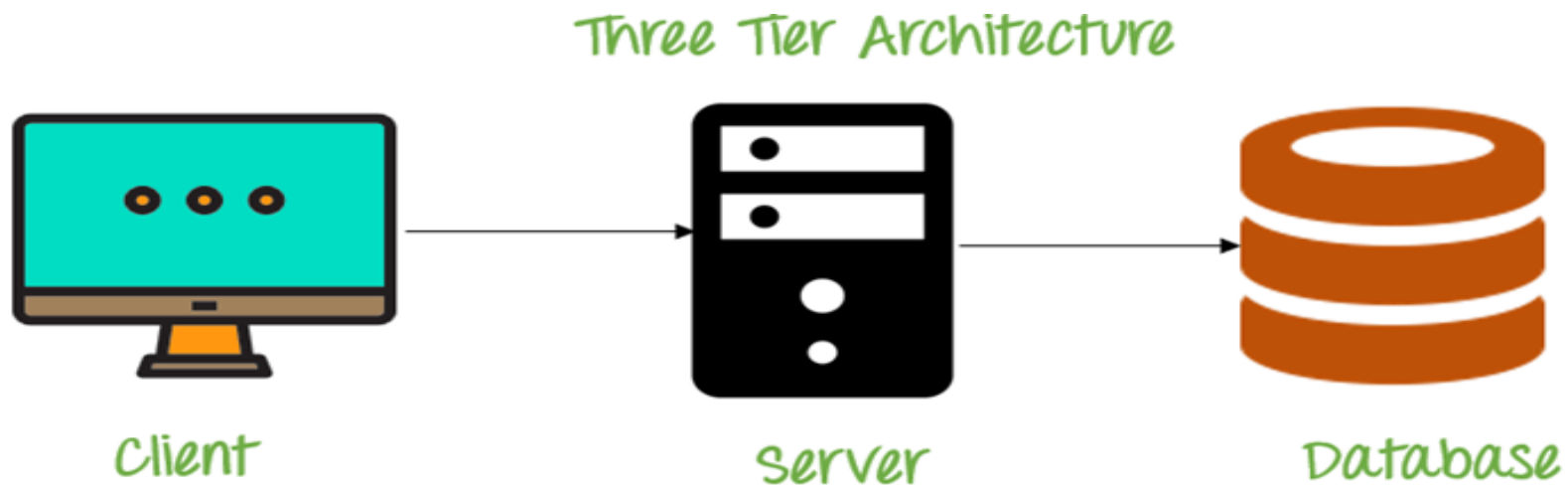
- Same as basic client-server architecture .
- Here the **applications on the *client-side*** can directly **communicate with the database** at the ***server-side***. For this interaction, API's like: **ODBC, JDBC** are used.
- **User interfaces and application programs** run on the ***client-side***.
- ***Server-side*** provides the functionalities like: **query processing and transaction management**.
- For communication, client-side application establishes a connection with the server side.

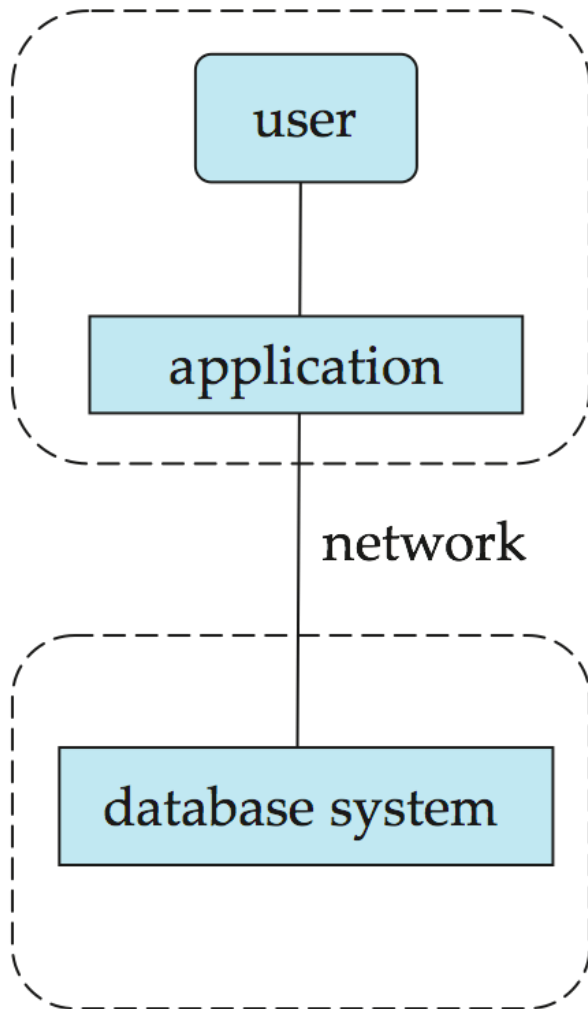


3 TIER ARCHITECTURE

- **Most popular** client server architecture in DBMS.
- Development and maintenance of functional processes, logic, data access, data storage, and user interface is done independently as separate modules.
- **Contains another layer** between the client and server.
- Client **can't directly communicate** with the server.
- The application on the client-end interacts with an application server which further communicates with the database system.
- End user has **no idea about the existence of the database** beyond the application server. The database also has no idea about any other user beyond the application.
- **Used in case of large web application.**

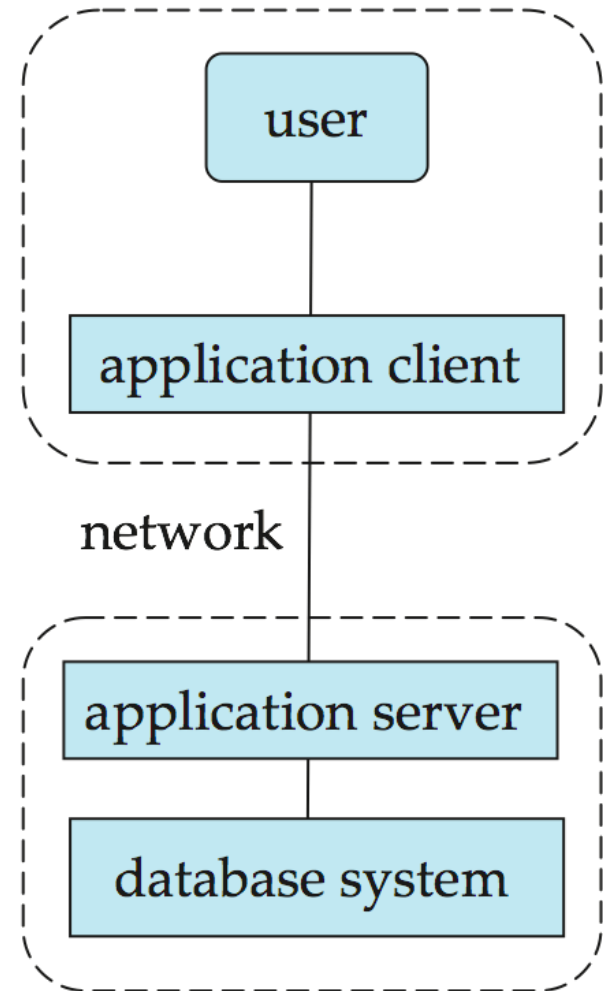
- 3-Tier database Architecture design is **an extension of the 2-tier client-server architecture.**
- A 3-tier architecture has the following layers:
 - i. **Presentation layer** (your PC, Tablet, Mobile, etc.)
 - ii. **Application layer** (server)
 - iii. **Database Server**





(a) Two-tier architecture

client



server

(b) Three-tier architecture

ANSI Three Level Architecture

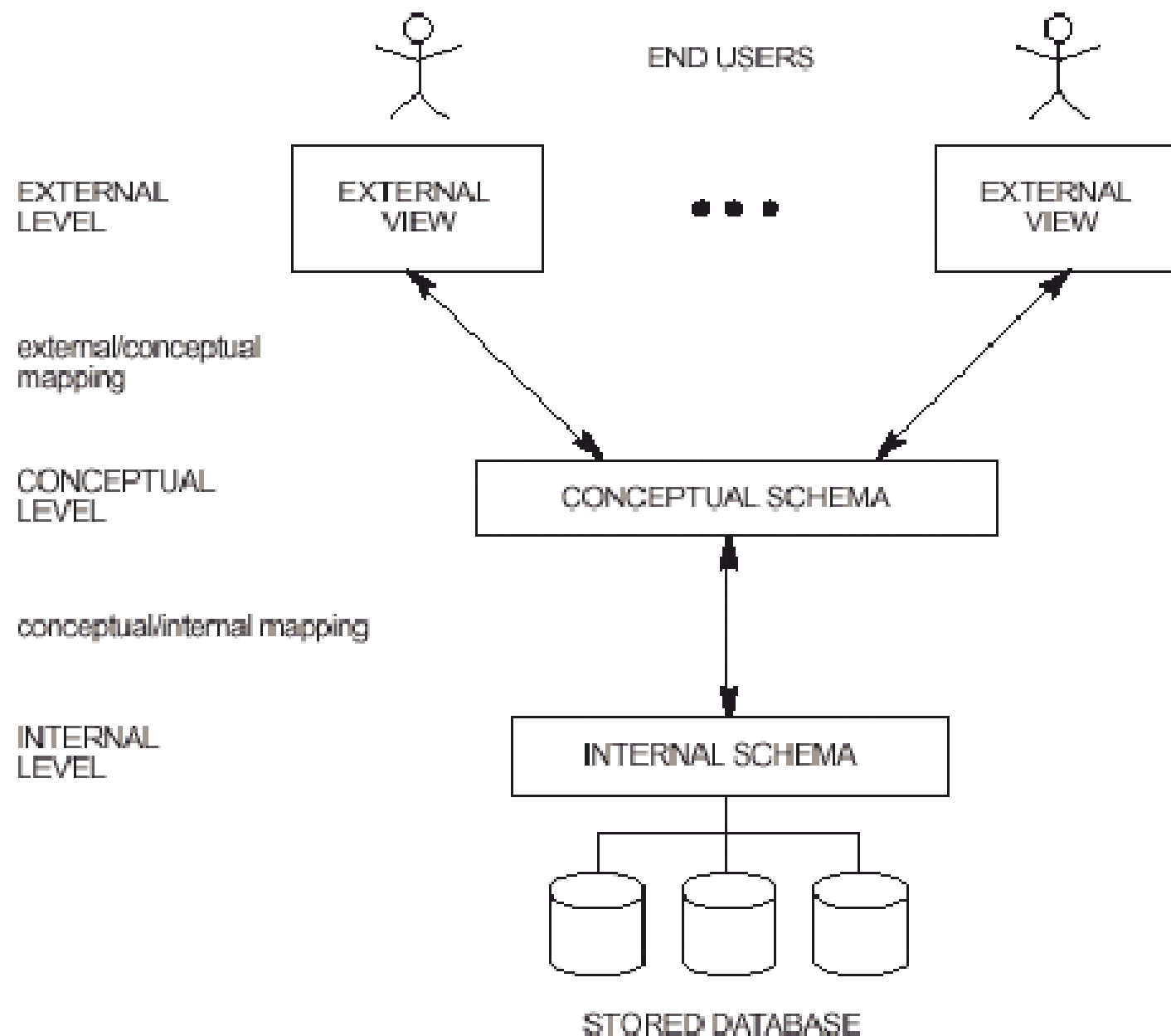
ANSI Three Level Architecture include :

- **External Level: USERS>, CLIENTS.....**
- **Conceptual Level**
- **Internal Level**
- **Main objective of three level architecture:** to separate each user's view of the database from the way the database is physically represented.

But why separate??????

There are reasons for why this separation is desirable:

- a) Each user should be able to access the same data but have different customized view of the data.
- b) Users should not have to deal directly with physical database storage details. In other words, a user's interaction with the database should be independent of storage consideration.
- c) DBA should be able to change the database storage structures without affecting the user's view.



EXTERNAL LEVEL or VIEW LEVEL

- It is the **users' view of the database.**
- Describes that **part of the database that is relevant to each user.**
- It is the one level which is **closest to end user's.** This level deals with the way in which individual users view data.
- Individual users are **given different views according to the user's requirement.**

- A view involves **only those portions of the database which are concerned to a user.**
- Therefore, **same database** can have **different views for different users.**
- It is **also known as *VIEW LEVEL*** , it may have different representation of the same data.
- For example, one user may view dates in the form (day, month, year), while another may view dates as (year, month, day).

CONCEPTUAL LEVEL or LOGICAL LEVEL

- It is the **community view** of the database.
- Describes **what data is stored in the database** and the **relationships among the data**.
- Contains the **logical structure of the entire database** as by the DBA.
- It is a **complete view of the data requirements of the organization** that is independent of any storage considerations.

It represents:

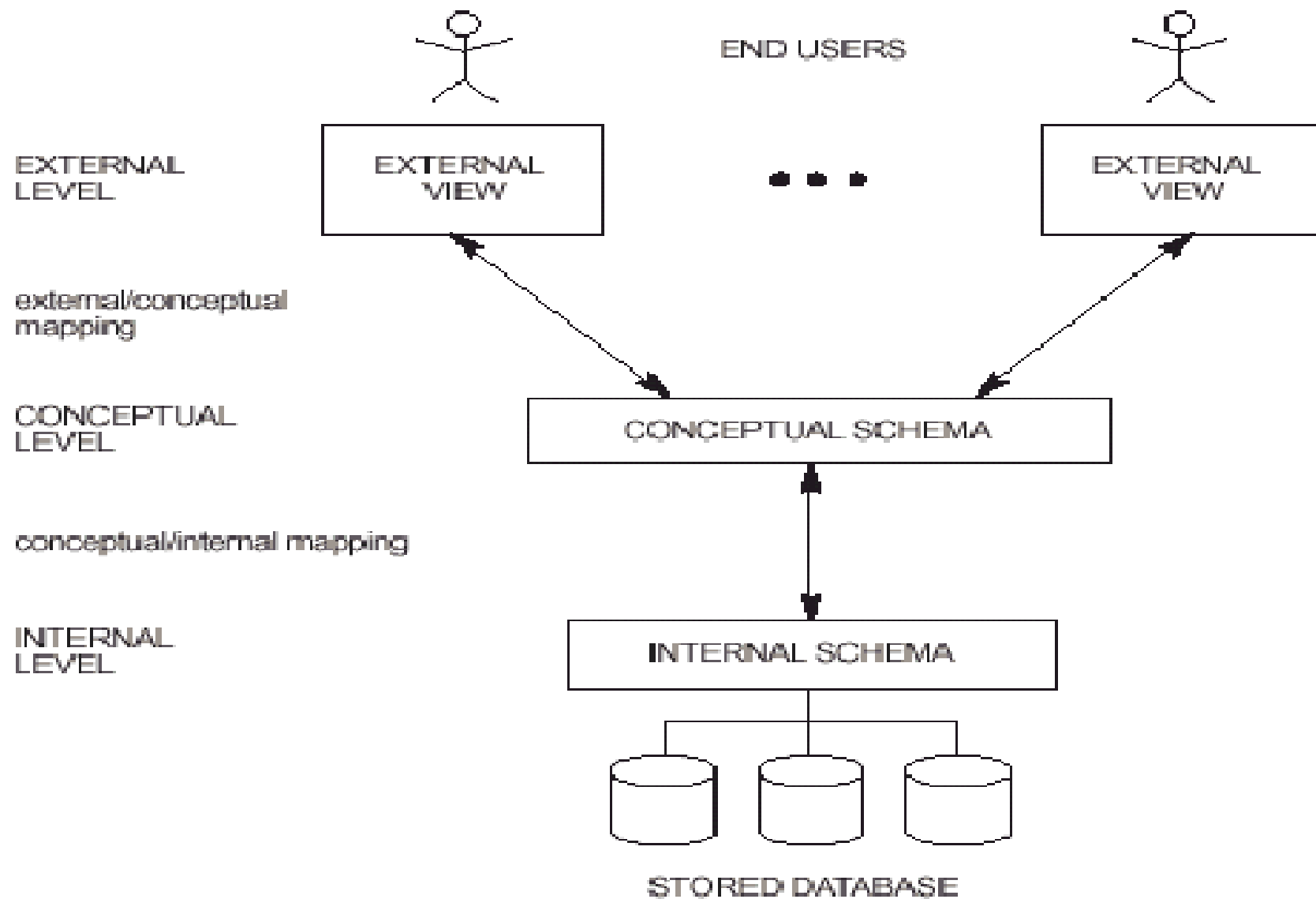
- I. All entities, their attributes, and their relationships;
 - II. The constraints on the data;
 - III. Security and integrity information.
-
- An **ENTITY** is an object whose information is stored in database.
 - An **ATTRIBUTE** is a characteristic of interest about an entity.
 - Eg: In student database student is entity , regno, name, class, address, etc are attributes.

- The conceptual level **supports each external view** ,in that any data available to a user must be contained in or derivable from , the conceptual level.
- However, this level **must not** contain any storage dependent details.
- For instance , the description of an entity should contain only data type of attributes and their length(char name[20]) but not any storage considerations such as number of bytes occupied.
- This level is also known as the **LOGIC LEVEL**.

INTERNAL LEVEL or STORAGE LEVEL

- It is the **physical representation of the database** on the computer.
- Describes **how the data is stored in the database**.
- This level **covers the physical implementation of the database** to achieve **optimal runtime performance and storage space utilization**.
- It **covers the data structure and file organization used to store data** on storage devices.
- It interfaces with the operating system access methods to place data on the data on storage device.

- The internal level is concerned with:
 1. Storage space allocation for data and indexes;
 2. Record descriptions for storage;
 3. Record placement;
 4. Data compression and data encryption.
- There will be **only one conceptual view** , consisting of **abstract representation of the database in its entirety.**
- Similarly, there will be **only one internal or physical view** , **representing the total database as it is physically stored**



SCHEMA

- The overall description of the database is called the *Database Schema*.
- A *SCHEMA* is defined as an outline or a plan that describes the records and relationships existing at the particular level.
- The schema is sometimes called the *INTENSION OF THE DATABASE*, while an instance is called an *EXTENSION* (or state) of the database.

External view 1

sNo	fName	lName	age	salary
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External view 2

staffNo	lName	branchNo
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Conceptual level

staffNo	fName	lName	DOB	salary	branchNo
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Internal level

```

struct STAFF {
    int staffNo;
    int branchNo;
    char fName [15];
    char lName [15];
    struct date dateOf Birth;
    float salary;
    struct STAFF *next;
};
index staffNo; index branchNo;
/* pointer to next Staff record */
/* define indexes for staff */

```


TYPES OF SCHEMA

- There are 3 types of schema in the database corresponding to each data view of database.
 - A schema is defined as an outline or a plan that describes the record and relationships existing at the particular level.
- I. The external view is described by means of schema called **EXTERNAL SCHEMA** that **corresponds to different views of the data.**

- II. The conceptual view is defined by **CONCEPTUAL SCHEMA** which describes all the entities , attributes and relationship together with integrity constraints.
- III. Internal view is defined **BY INTERNAL SCHEMA** which is complete description of the internal model, containing definition of stored records , the methods of representation ,the data fields and the indexes used.

Mapping between Views

A. External/Conceptual Mapping

A mapping **between the external and conceptual views** gives the correspondence **among the records and the relationships of the external and conceptual views.**

B. Conceptual/Internal Mapping

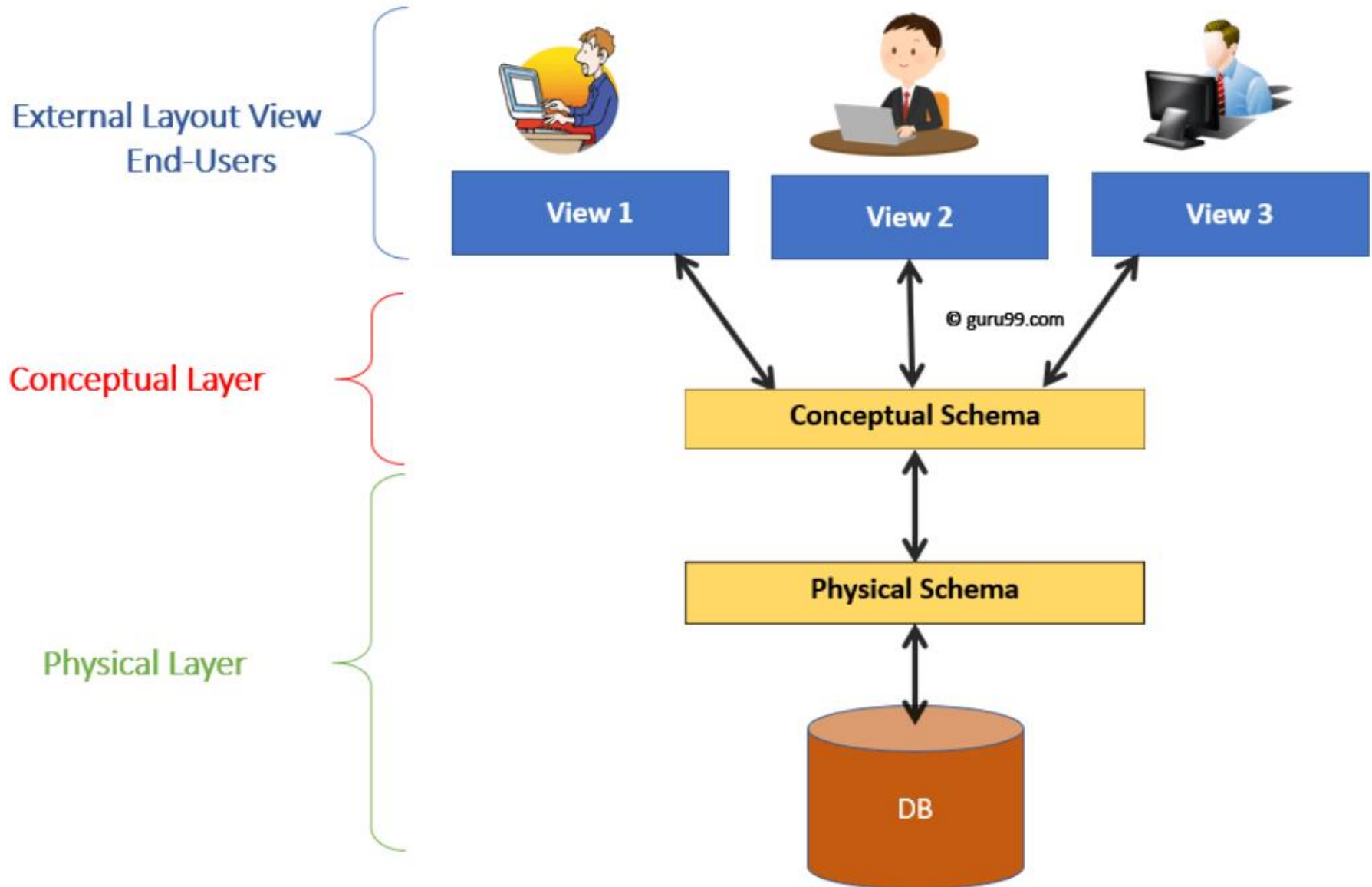
Conceptual schema is **related to the internal schema** by the conceptual/internal mapping. This enables the DBMS **to find the actual record or combination of records in physical storage** that constitute a logical record in conceptual schema.

DATA INDEPENDANCE

Introduction

- *DATA INDEPENDENCE* is defined as a property of DBMS that helps you to **change the Database schema at one level of a database system without requiring to change the schema at the next higher level.**
- Data independence helps you to **keep data separated from all programs that make use of it.**
- There are 2 kinds of data Independence:
 - i) **Logical data Independence**
 - ii) **Physical Data Independence.**

- Before we learn Data Independence, a refresher on Database Levels is important.
- The database has 3 levels as shown in the diagram in the next slide:
 - I. Physical/Internal
 - II. Conceptual
 - III. External



Levels of DBMS Architecture Diagram

- Consider an Example of a University Database. At the different levels this is how the implementation will look like:

Type of Schema	Implementation
External Schema	View 1: Course info(cid:int,cname:string) View 2: studeninfo(id:int, name:string)
Conceptual Shema	<pre>Students(id: int, name: string, login: string, age: integer) Courses(id: int, cname:string, credits:integer) Enrolled(id: int, grade:string)</pre>
Physical Schema	<ul style="list-style-type: none">Relations stored as unordered files.Index on the first column of Students.

LOGICAL DATA INDEPENDENCE

- It indicates that the conceptual schema can be changed without affecting the existing external schemas.
- The change would be absorbed by the mapping between the external and conceptual levels.
- It also insulates application programs from operations such as combining two records into one
- This would require a change in the external/conceptual mapping so as to leave the external view unchanged

- **Examples of changes under Logical Data Independence**

Due to Logical independence, any of the below change will not affect the external layer:

- i. **Add/Modify/Delete** a new attribute, entity or relationship is possible **without a rewrite of existing application programs**
- ii. **Merging** two records into one
- iii. **Breaking an existing record** into two or more records

PHYSICAL DATA INDEPENDENCE

- It indicates that the **physical storage structures** or devices **could be changed without affecting conceptual schema**.
- The change would be absorbed by **mapping between the conceptual and internal levels**.
- Physical data independence criterion requires that the **conceptual level does not specify storage structures or access methods** used to retrieve the data from physical storage medium.

- **Examples of changes under Physical Data Independence**

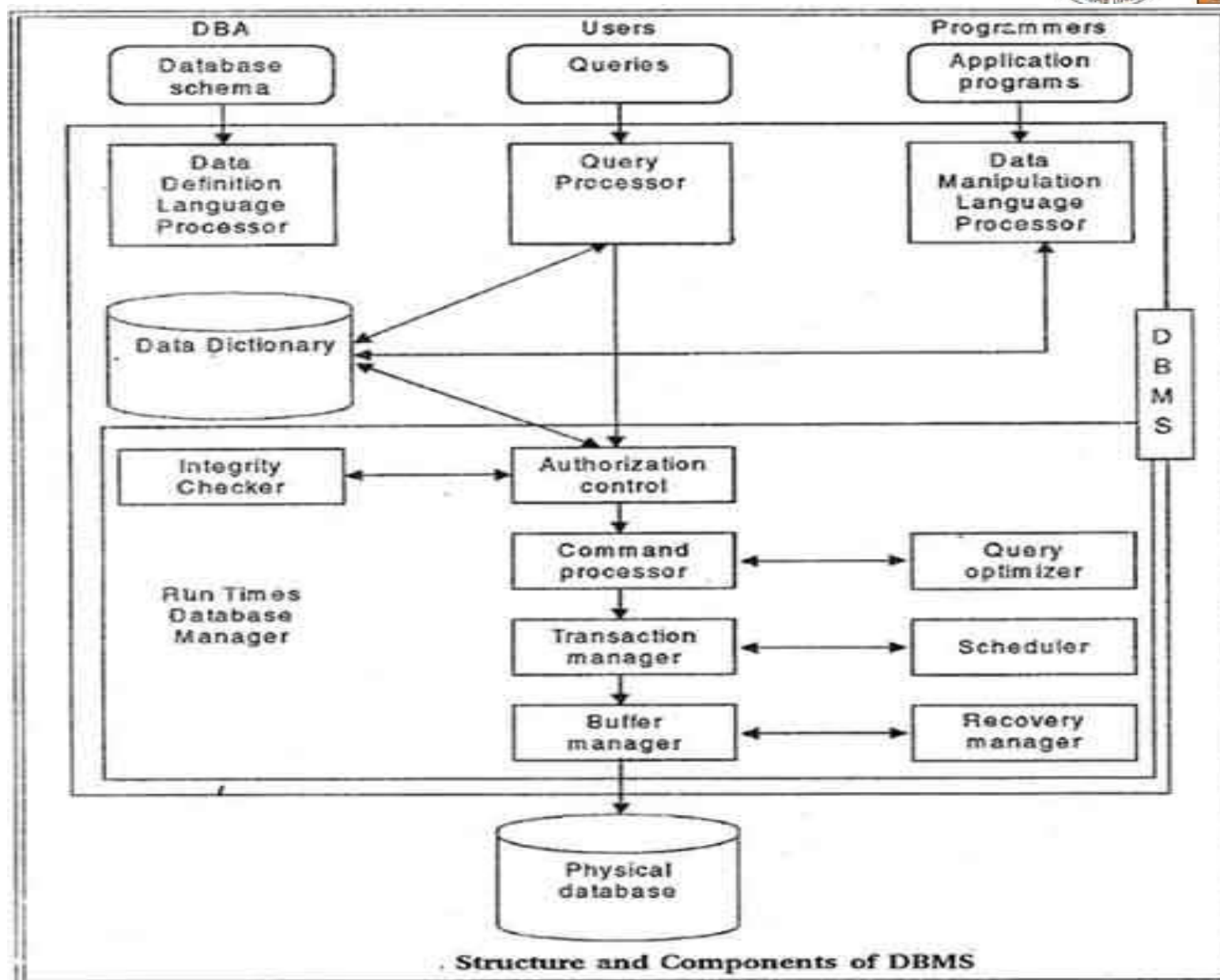
Due to Physical independence, any of the below change will not affect the conceptual layer:

- Using a new storage device** like Hard Drive or Magnetic Tapes.
- Modifying the file organization** technique in the Database.
- Switching** to different data structures.
- Changing the access method.**
- Modifying** indexes.
- Changes to compression techniques** or hashing algorithms.
- Change of Location of Database** from say C drive to D Drive

Importance of Data Independence

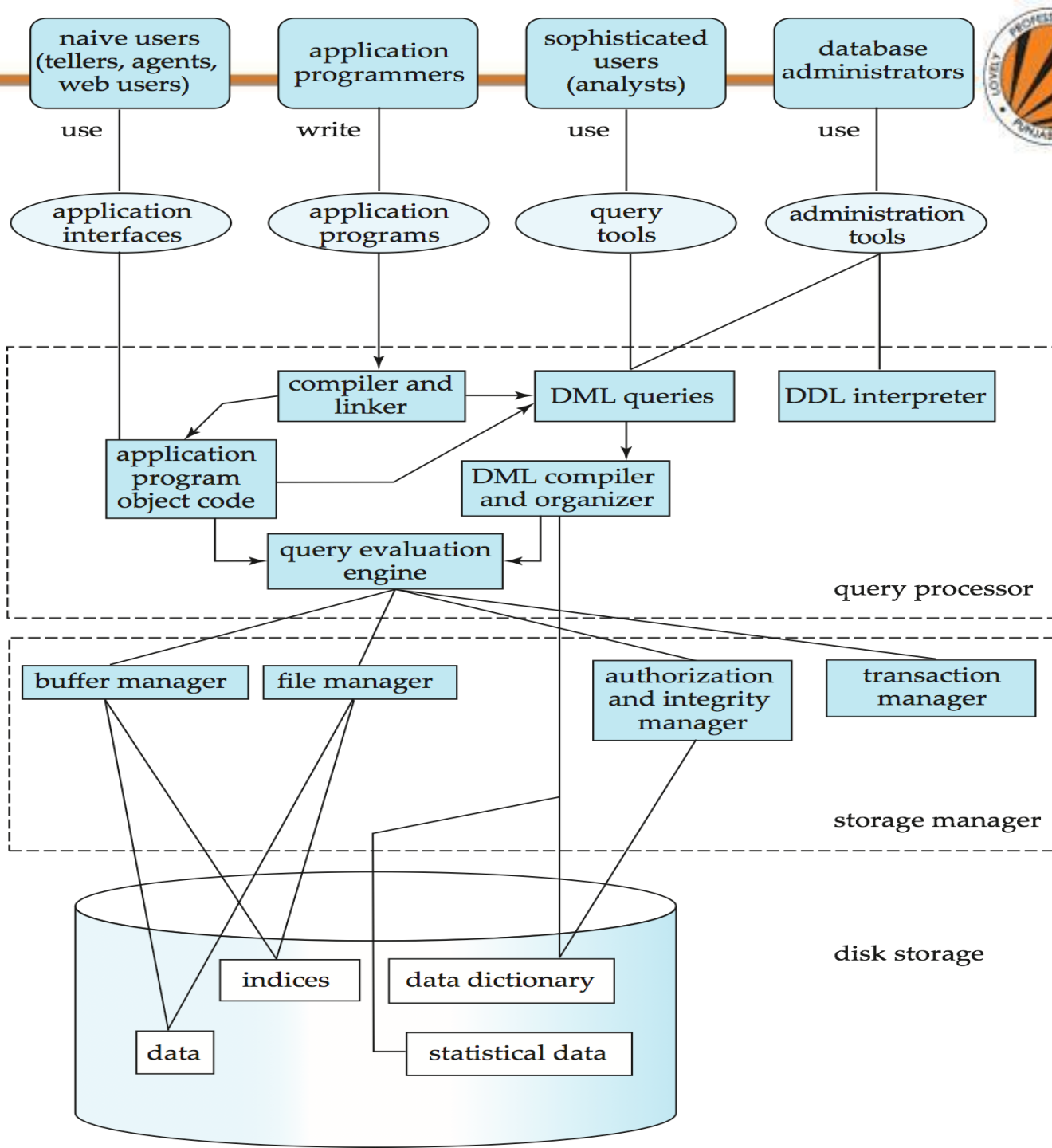
- Helps you to **improve the quality of the data**
- Database system maintenance becomes **affordable**
- Enforcement of standards and improvement in **database security**
- You **don't need to alter data structure** in application programs
- Permit developers to **focus on the general structure of the Database** rather than worrying about the internal implementation
- It allows you to **improve state** which is undamaged or undivided
- **Database incongruity(unsuitable or inappropriate)** is vastly reduced.
- Easily **make modifications in the physical level** is needed to improve the performance of the system.

STRUCTURE AND COMPONENTS OF **DBMS**



Introduction

- A database system is **partitioned into modules** that deal with each of the responsibilities of the overall system.
- The functional components of a database system can be broadly divided into the **STORAGE MANAGER** and the **QUERY PROCESSOR** components.
- The **STORAGE MANAGER** is important because **databases typically require a large amount of storage space.**
- The **QUERY PROCESSOR** is important because it **helps the database system simplify and facilitate access to data.**



Components Of DBMS

- The database system is divided into 3 components:
 - Query Processor,*
 - Storage Manager, and*
 - Disk Storage.*

Query Processor

- It **interprets the requests (queries)** received from end user via an application program **into instructions**.
- It also **executes the user request** which is **received from the DML compiler**.
- Query Processor contains the following components :—
 - DML Compiler:*** Processes the **DML statements into low level instruction** (machine language), so that they can be executed.
 - DDL Interpreter:*** Processes the **DDL statements into a set of table** containing meta data (data about data).

- iii. A query can usually be translated into any of a number of alternative evaluation plans that all give the same result. The DML compiler also performs **QUERY OPTIMIZATION**, that is, it picks the lowest cost evaluation plan from among the alternatives.
- iv. **QUERY EVALUATION ENGINE:** Executes low-level instructions generated by the DML compiler.

Storage Manager

- It is a **program** that provides an **interface** between the **data stored in the database** and the **queries received**.
- Also known as ***DATABASE CONTROL SYSTEM***.
- Maintains the **consistency** and **integrity** of the database by **applying the constraints** and **executes the DCL statements**.
- Responsible for **updating, storing, deleting**, and **retrieving** data in the database.

- It contains the following components :—
 - Authorization Manager** – It ensures role-based access control, i.e., checks whether the particular person is privileged to perform the requested operation or not.
 - Integrity Manager** – It checks the integrity constraints when the database is modified.
 - Transaction Manager** – It controls concurrent access by performing the operations in a scheduled way that it receives the transaction. Thus, it ensures that the database remains in the consistent state before and after the execution of a transaction.
 - File Manager** – It manages the file space and the data structure used to represent information in the database.
 - Buffer Manager** – It is responsible for cache memory and the transfer of data between the secondary storage and main memory.

Disk Storage

- It contains the following components –
 - Data Files*** – It stores the data.
 - Data Dictionary*** – It contains the information about the structure of any database object. It is the repository of information that governs the metadata.
 - Indices*** – It provides faster retrieval of data item.