

## Binary Trees

### (Assignment Solutions)

#### Question 1 :

```
bool isUnivalTree(TreeNode* root) {  
    if(root == NULL) {  
        return true;  
    }  
  
    if(!isUnivalTree(root->left) || !isUnivalTree(root->right)) {  
        return false;  
    }  
  
    if(root->left != NULL) {  
        if(root->val != root->left->val) {  
            return false;  
        }  
    }  
  
    if(root->right != NULL) {  
        if(root->val != root->right->val) {  
            return false;  
        }  
    }  
  
    return true;  
}
```

#### Question 2 :

```
TreeNode* invertTree(TreeNode* root) {  
    if(root == NULL) {  
        return root;  
    }  
  
    TreeNode* left = invertTree(root->left);  
    TreeNode* right = invertTree(root->right);
```

```

    root->left = right;
    root->right = left;
    return root;
}

```

### Question 3 :

```

TreeNode* removeLeafNodes(TreeNode* root, int target) {
    if(root == NULL) {
        return NULL;
    }

    TreeNode* left = removeLeafNodes(root->left, target);
    TreeNode* right = removeLeafNodes(root->right, target);

    if(left == NULL && right == NULL && root->val == target) {
        return NULL;
    }

    root->left = left;
    root->right = right;
    return root;
}

```

### Question 4 :

```

string duplicate(TreeNode* root, unordered_map<string,int>
&mp, vector<TreeNode*> &v) {

    if(root==NULL) return "";
    string a=duplicate(root->left,mp,v);
    string b=duplicate(root->right,mp,v);
    string temp=to_string(root->val)+" "+a+" "+b;
    mp[temp]++;
    if(mp[temp]==2) v.push_back(root);
    return temp;
}

```

```

}

vector<TreeNode*> findDuplicateSubtrees(TreeNode* root) {
    unordered_map<string,int> mp;
    vector<TreeNode*> v;
    duplicate(root,mp,v);
    return v;
}

```

### Question 5 :

```

int height(TreeNode *root,int &maxi){
    if(root==NULL){
        return 0;
    }

    int lh = max(0,height(root->left,maxi));
    int rh = max(0,height(root->right,maxi));

    maxi = max(maxi,lh+rh+root->val);
    return root->val+max(lh,rh);
}

int maxPathSum(TreeNode* root) {
    int res=INT_MIN;
    height(root,res);
    return res;
}

```

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