S.NO	PRODUCT NAME	YEAR STARTED	YEAR END	REASON FOR FAILURE	USED FOR
1)	NOKIA LUMIA	2011	. 2017	Poor app ecosystem late adaptation to andriod Limited Developer support	Smartphone
2)	GOOGLE GLASS	2013	2015	Privacy concerns High cost Limited realworld applications	Augmented Reality
3)	SONY BETAMAX	1975	2002	Competition from VHS High production costs limited recording time	Video Recording
4)	ZUNE	2006	5 2011	Strong competition from ipod poor marketing lack of innovation	Digital Music Player

THINGS TO FIX THE PRODUCT

Adopt Andriod Encourage developer support Improve marketing

Reduce cost Improve usability Address privacy Issues

lower costs Improve recording capacity better marketing

Better marketing more innovation improved user experience