# Unit-2 CURSOR PL/SQL Execution Environment:

The PL/SQL engine resides in the Oracle engine. The Oracle engine can process not only single SQL statement but also block of many statements. The call to Oracle engine needs to be made only once to execute any number of SQL statements if these SQL statements are bundled inside a PL/SQL block.

here, we will discuss the cursors in PL/SQL. Oracle creates a memory area, known as the context area, for processing an SQL statement, which contains all the information needed for processing the statement; for example, the number of rows processed, etc.

A **cursor** is a pointer to this context area. PL/SQL controls the context area through a cursor. A cursor holds the rows (one or more) returned by a SQL statement. The set of rows the cursor holds is referred to as the **active set**.

You can name a cursor so that it could be referred to in a program to fetch and process the rows returned by the SQL statement, one at a time. There are two types of cursors –

- Implicit cursors
- Explicit cursors

## **Implicit Cursors**

Implicit cursors are automatically created by Oracle whenever an SQL statement is executed, when there is no explicit cursor for the statement. Programmers cannot control the implicit cursors and the information in it.

Whenever a DML statement (INSERT, UPDATE and DELETE) is issued, an implicit cursor is associated with this statement. For INSERT operations, the cursor holds the data that needs to be inserted. For UPDATE and DELETE operations, the cursor identifies the rows that would be affected.

In PL/SQL, you can refer to the most recent implicit cursor as the **SQL cursor**, which has as %FOUND, %NOTFOUND, always attributes such %ISOPEN, and %ROWCOUNT. The SQL additional cursor has attributes, %BULK ROWCOUNT and %BULK EXCEPTIONS, designed for use with the **FORALL** statement. The following table provides the description of the most used attributes -

S.No	Attribute & Description		
1	%FOUND  Returns TRUE if an INSERT, UPDATE, or DELETE statement affected one or more rows or a SELECT INTO statement returned one or more rows. Otherwise, it returns FALSE.		
2	%NOTFOUND		

	The logical opposite of %FOUND. It returns TRUE if an INSERT, UPDATE, or DELETE statement affected no rows, or a SELECT INTO statement returned no rows. Otherwise, it returns FALSE.
3	%ISOPEN  Always returns FALSE for implicit cursors, because Oracle closes the SQL cursor automatically after executing its associated SQL statement.
4	%ROWCOUNT  Returns the number of rows affected by an INSERT, UPDATE, or DELETE statement, or returned by a SELECT INTO statement.

Any SQL cursor attribute will be accessed as **sql%attribute\_name** as shown below in the example.

#### Example

We will be using the CUSTOMERS table we had created and used in the previous chapters.

The following program will update the table and increase the salary of each customer by 500 and use the **SQL%ROWCOUNT** attribute to determine the number of rows affected –

```
DECLARE
   total_rows number(2);
BEGIN

UPDATE customers
SET salary = salary + 500;
IF sql%notfound THEN
   dbms_output.put_line('no customers selected');
ELSIF sql%found THEN
   total_rows := sql%rowcount;
   dbms_output.put_line( total_rows || ' customers selected');
END IF;
END;
```

/

When the above code is executed at the SQL prompt, it produces the following result –

```
6 customers selected
```

PL/SQL procedure successfully completed.

If you check the records in customers table, you will find that the rows have been updated -

Select \* from customers;

ID	NAME	AGE	ADDRESS	SALARY
1   2   3	Ramesh   Khilan   kaushik   Chaitali		Ahmedabad Delhi Kota Mumbai	++   2500.00     2000.00     2500.00     7000.00     9000.00

## **Explicit Cursors**

Explicit cursors are programmer-defined cursors for gaining more control over the **context area**. An explicit cursor should be defined in the declaration section of the PL/SQL Block. It is created on a SELECT Statement which returns more than one row.

The syntax for creating an explicit cursor is -

```
CURSOR cursor name IS select statement;
```

Working with an explicit cursor includes the following steps –

- Declaring the cursor for initializing the memory
- Opening the cursor for allocating the memory
- Fetching the cursor for retrieving the data
- Closing the cursor to release the allocated memory

### **Declaring the Cursor**

Declaring the cursor defines the cursor with a name and the associated SELECT statement. For example –

```
CURSOR c_customers IS
SELECT id, name, address FROM customers;
```

## **Opening the Cursor**

Opening the cursor allocates the memory for the cursor and makes it ready for fetching the rows returned by the SQL statement into it. For example, we will open the above defined cursor as follows –

```
OPEN c customers;
```

## **Fetching the Cursor**

Fetching the cursor involves accessing one row at a time. For example, we will fetch rows from the above-opened cursor as follows –

```
FETCH c_customers INTO c_id, c_name, c_addr;
```

## **Closing the Cursor**

Closing the cursor means releasing the allocated memory. For example, we will close the above-opened cursor as follows –

```
CLOSE c_customers;
```

#### Example

Following is a complete example to illustrate the concepts of explicit cursors &minua;

```
DECLARE
   c id customers.id%type;
   c name customer.name%type;
   c addr customers.address%type;
   CURSOR c customers is
      SELECT id, name, address FROM customers;
BEGIN
   OPEN c customers;
   LOOP
   FETCH c customers into c id, c name, c addr;
      EXIT WHEN c customers%notfound;
      dbms output.put line(c id || ' ' || c name || ' ' ||
c addr);
   END LOOP;
   CLOSE c customers;
END;
```

When the above code is executed at the SQL prompt, it produces the following result

```
1 Ramesh Ahmedabad
2 Khilan Delhi
3 kaushik Kota
4 Chaitali Mumbai
5 Hardik Bhopal
6 Komal MP
```

PL/SQL procedure successfully completed.