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 Artificial Intelligence Lab
 Lab-4

Aim → Implementation and Analysis of DFS and BFS for an application

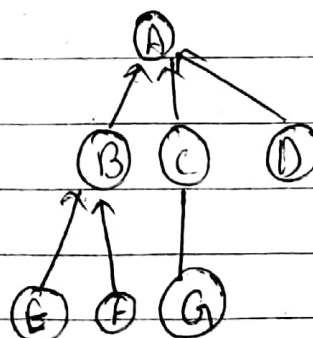
(1) Implementation and Analysis of BFS for Topological sort.

Problem Formulation

Given, a graph with n vertices, display the topological sort of the given graph using Breadth First search (BFS). If the graph contain a cycle no topological sort exists, hence display the message that a cycle exist in the graph.

Initial state

For the given directed graph the initial state of the topological sorting order would be an empty array.
 toporder = []



Final state

toporder
 = [E, F, G, B, C, A]

Problem Solving

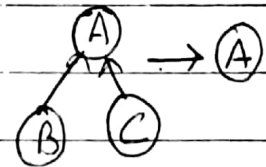
- Since topological ordering consists of those nodes whose indegree (the no. of incoming edges to the vertex) is zero.

Since E, F, G and D are vertices with zero in degree, they will come first in the topological sort.

- top-order = [E, F, G, D]

- Now the nodes left are A, B and C

- Since after removing E, F, G, D from the graph node B and C are vertices with zero indegree they will get appended to the topological order.



- top-order = [E, F, G, D, B, C]

- Only vertex A is left, therefore the order becomes top-order = [E, F, G, D, B, C, A]

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ARTIFICIAL INTELLIGENCE LAB

EXPERIMENT NO: 4

IMPLEMENTATION & ANALYSIS OF BFS AND DFS FOR AN APPLICATION

(i) Implementation of BFS for Topological Sort

Algorithm:

Step-1: Start

Step-2: Compute in-degree (number of incoming edges) for each of the vertex present in the DAG and initialize the count of visited nodes as 0.

Step-3: Pick all the vertices with in-degree as 0 and add them into a queue (Enqueue operation)

Step-4: Remove a vertex from the queue (Dequeue operation) and then.

1. Increment count of visited nodes by 1.
2. Decrease in-degree by 1 for all its neighboring nodes.
3. If the in-degree of neighboring nodes is reduced to zero, then add it to the queue.

Step 5: Repeat Step 3 until the queue is empty.

Step 6: If the count of visited nodes is not equal to the number of nodes in the graph, then the topological sort is not possible for the given graph.

Step-7: Stop

Source code:

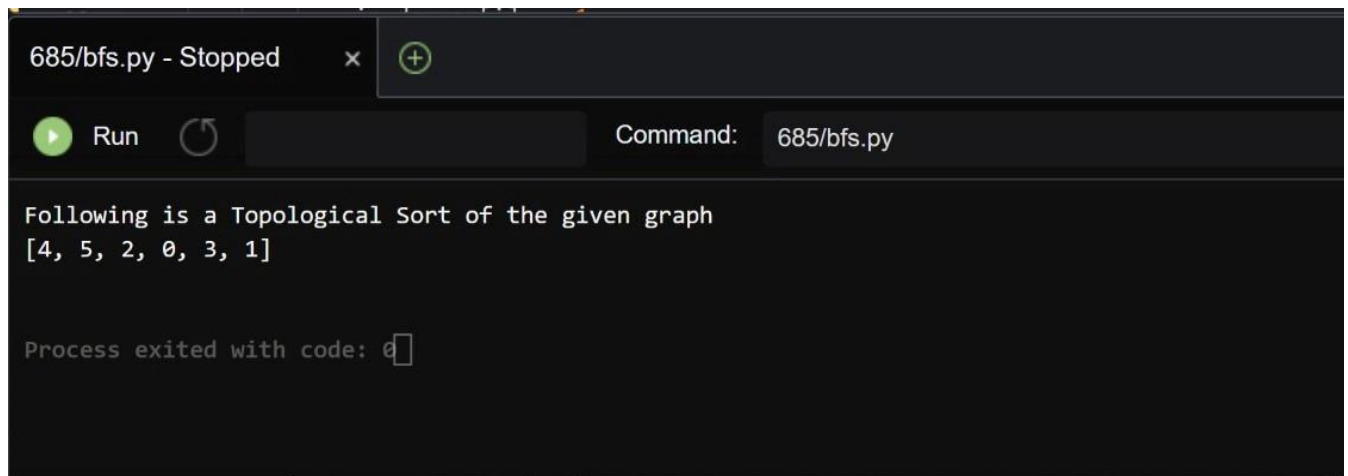
```
from collections import defaultdict
class Graph:
    def __init__(self, vertices):
        self.graph = defaultdict(list)
        self.V = vertices

    def addEdge(self, u, v):
        self.graph[u].append(v)

    def topologicalSort(self):
        in_degree = [0]*(self.V)
        for i in self.graph:
            for j in self.graph[i]:
                in_degree[j] += 1
        queue = []
        for i in range(self.V):
            if in_degree[i] == 0:
                queue.append(i)
        cnt = 0
        top_order = []
        while queue:
            u = queue.pop(0)
            top_order.append(u)
            for i in self.graph[u]:
                in_degree[i] -= 1
                if in_degree[i] == 0:
                    queue.append(i)
            cnt += 1
        if cnt != self.V:
            print ("There exists a cycle in the graph")
        else :
            print (top_order)

g = Graph(6)
g.addEdge(5, 2);
g.addEdge(5, 0);
g.addEdge(4, 0);
g.addEdge(4, 1);
g.addEdge(2, 3);
g.addEdge(3, 1);
print ("Following is a Topological Sort of the given graph")
g.topologicalSort()
```

Output:



The screenshot shows a terminal window titled "685/bfs.py - Stopped". It has a "Run" button and a "Command" field containing "685/bfs.py". The output text reads: "Following is a Topological Sort of the given graph" followed by the array "[4, 5, 2, 0, 3, 1]" on the next line. At the bottom, it says "Process exited with code: 0".

```
685/bfs.py - Stopped x +  
Run Command: 685/bfs.py  
Following is a Topological Sort of the given graph  
[4, 5, 2, 0, 3, 1]  
Process exited with code: 0
```

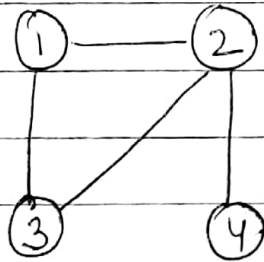
Analysis:

- **Time Complexity:** $O(V+E)$.
The outer for loop will be executed V number of times and the inner for loop will be executed E number of times.
- **Auxiliary Space:** $O(V)$.
The queue needs to store all the vertices of the graph. So, the space required is $O(V)$

ii) Implementation and Analysis of DFS for detecting cycle in an undirected graph.

Problem Formulation

Given a undirected graph with n vertices, check whether the graph contains a cycle or not using Depth First Search (DFS). Display a message accordingly.



Initial state

Source node = 1

all the vertices are marked as not visited
 $visited = [False, False, False, False]$

Final state

Since the given graph, contains a cycle.

$visited = [True, True, True, False]$


cycle exists.

Problem solving

• $visited = [False, False, False, False]$

Start from source node and mark it as visited

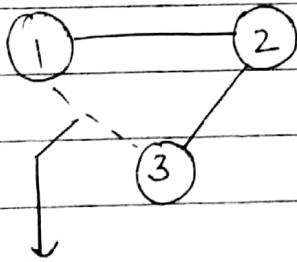
① visited

- 

Since 1 is 2's parent, hence it is not considered a cycle.

- (visited)
-
- ```
graph TD; 1((1)) --- 2((2)); 2 --- 3((3));
```

visited = [True, True, True, False]



Since on moving from 3 to its adjacent node we encounter vertex 1 which already visited and is not 3's parent. Hence, it implies cycle exists.

- cycle exists.

## **(ii) Implementation of DFS for Cycle Detection in an undirected graph**

### **Algorithm:**

**Step-1.** Start.

**Step-2** Initially mark all the vertices as not visited.

**Step-3** Select a vertex and mark it as visited, now move to one of its adjacent vertexes and check if any of its adjacent nodes other than its parent is visited or not.

**Step-4** If it is found to be visited then a cycle exists and print a message that “cycle exists” and go to step 5 otherwise repeat step 3 till all the vertex are visited.

**Step-5** Stop.

### **Source code:**

```
from collections import defaultdict
class Graph:
 def __init__(self,vertices):
 self.V= vertices
 self.graph = defaultdict(list)

 def addEdge(self,v,w):
 self.graph[v].append(w)
 self.graph[w].append(v)

 def isCyclicUtil(self,v,visited,parent):
 visited[v]= True
 for i in self.graph[v]:

 if visited[i]==False :
 if(self.isCyclicUtil(i,visited,v)):
 return True

 elif parent!=i:
 return True
 return False

 def isCyclic(self):
```



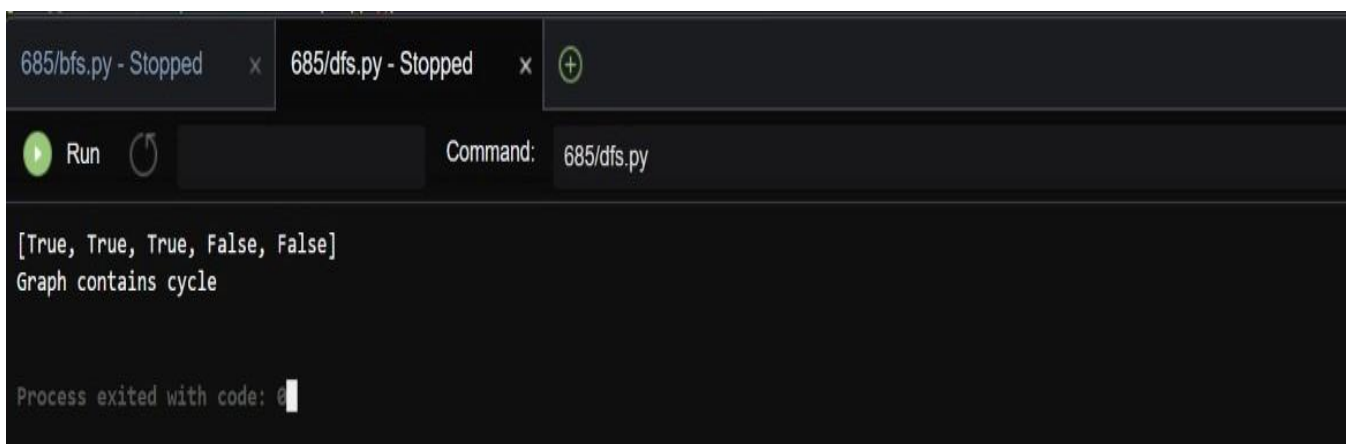
```
visited =[False]*(self.V)
for i in range(self.V):
 if visited[i] ==False:
 if(self.isCyclicUtil(i,visited,-1)) == True:
 print(visited)
 return True

return False
```

```
g = Graph(5)
g.addEdge(1, 0)
g.addEdge(1, 2)
g.addEdge(2, 0)
g.addEdge(0, 3)
g.addEdge(3, 4)

if g.isCyclic():
 print ("Graph contains cycle")
else :
 print ("Graph does not contain cycle ")
```

## **Output:**



```
685/bfs.py - Stopped x 685/dfs.py - Stopped x (+)
Run Command: 685/dfs.py
[True, True, True, False, False]
Graph contains cycle
Process exited with code: 0
```

## **Analysis:**

- **Time Complexity:**  $O(V+E)$ .

The program does a simple DFS Traversal of the graph which is represented using an adjacency list. So the time complexity is  $O(V+E)$ .

- **Space Complexity:**  $O(V)$ .

To store the visited array  $O(V)$  space is required.

## **Result:**

Hence, the implementation of BFS & DFS for an application is done successfully.