

**EXAMPLE 7.1.3**

Compute the DFT of the four-point sequence

$$x(n) = (0 \quad 1 \quad 2 \quad 3)$$

**Solution.** The first step is to determine the matrix  $\mathbf{W}_4$ . By exploiting the periodicity property of  $\mathbf{W}_4$  and the symmetry property

$$W_N^{k+N/2} = -W_N^k$$

the matrix  $\mathbf{W}_4$  may be expressed as

$$\begin{aligned} \mathbf{W}_4 &= \begin{bmatrix} W_4^0 & W_4^0 & W_4^0 & W_4^0 \\ W_4^0 & W_4^1 & W_4^2 & W_4^3 \\ W_4^0 & W_4^2 & W_4^4 & W_4^6 \\ W_4^0 & W_4^3 & W_4^6 & W_4^9 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & W_4^1 & W_4^2 & W_4^3 \\ 1 & W_4^2 & W_4^0 & W_4^2 \\ 1 & W_4^3 & W_4^2 & W_4^1 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -j & -1 & j \\ 1 & -1 & 1 & -1 \\ 1 & j & -1 & -j \end{bmatrix} \end{aligned}$$

Then

$$\mathbf{X}_4 = \mathbf{W}_4 \mathbf{x}_4 = \begin{bmatrix} 6 \\ -2 + 2j \\ -2 \\ -2 - 2j \end{bmatrix}$$

The IDFT of  $\mathbf{X}_4$  may be determined by conjugating the elements in  $\mathbf{W}_4$  to obtain  $\mathbf{W}_4^*$  and then applying the formula (7.1.28).

### EXAMPLE 7.2.1

Perform the circular convolution of the following two sequences:

$$x_1(n) = \{2, 1, 2, 1\}$$

$$x_2(n) = \{1, 2, 3, 4\}$$

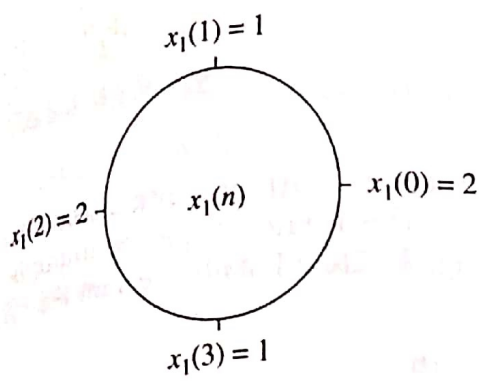
**Solution.** Each sequence consists of four nonzero points. For the purposes of illustrating operations involved in circular convolution, it is desirable to graph each sequence as points on a circle. Thus the sequences  $x_1(n)$  and  $x_2(n)$  are graphed as illustrated in Fig. 7.2.2(a). We note that the sequences are graphed in a counterclockwise direction on a circle. This establishes the reference direction in rotating one of the sequences relative to the other.

Now,  $x_3(m)$  is obtained by circularly convolving  $x_1(n)$  with  $x_2(n)$  as specified by (7.2.3). Beginning with  $m = 0$  we have

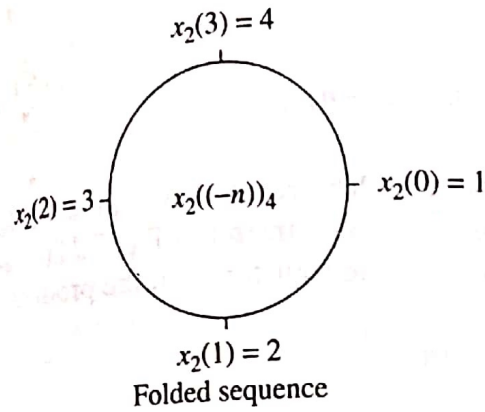
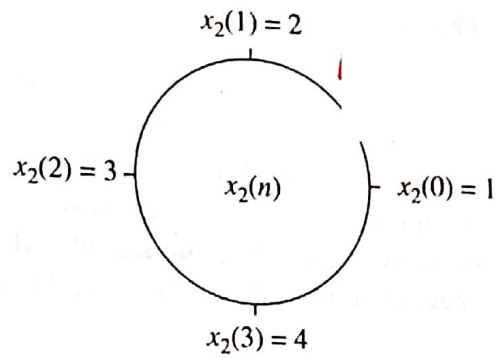
$$x_3(0) = \sum_{n=0}^3 x_1(n)x_2((-n))N$$

$x_2((-n))_4$  is simply the sequence  $x_2(n)$  folded and graphed on a circle as illustrated in Fig. 7.2.2(b). In other words, the folded sequence is simply  $x_2(n)$  graphed in a clockwise direction. The product sequence is obtained by multiplying  $x_1(n)$  with  $x_2((-n))_4$ , point by point. This sequence is also illustrated in Fig. 7.2.2(b). Finally, we sum the values in the product sequence to obtain

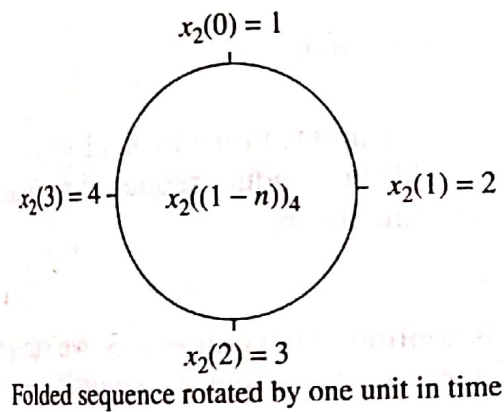
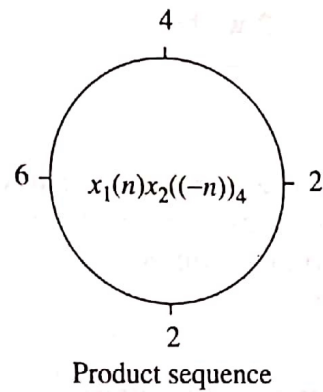
$$x_3(0) = 14$$



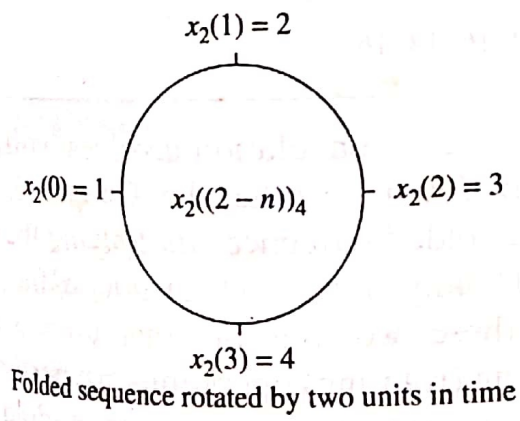
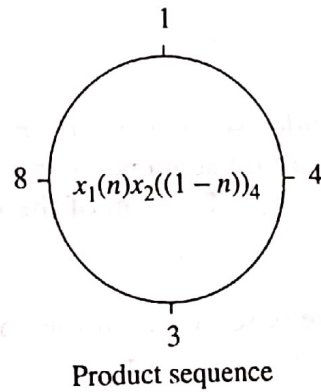
(a)



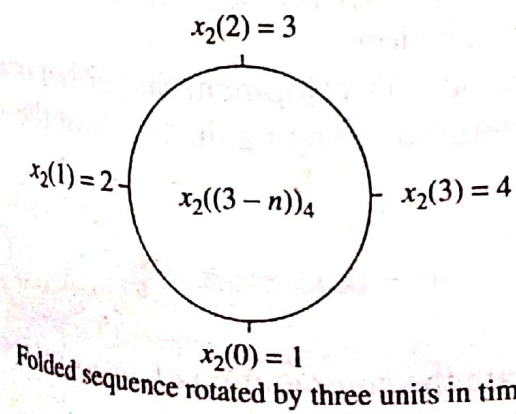
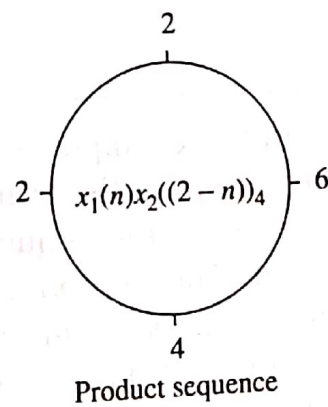
(b)



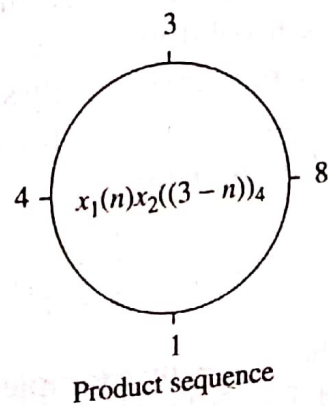
(c)



(d)



(e)



Folded sequence rotated by three units in time



For  $m = 1$  we have

$$x_3(1) = \sum_{n=0}^3 x_1(n)x_2((1-n))_4$$

It is easily verified that  $x_2((1-n))_4$  is simply the sequence  $x_2((-n))_4$  rotated counterclockwise by one unit in time as illustrated in Fig. 7.2.2(c). This rotated sequence multiplies  $x_1(n)$  to yield the product sequence, also illustrated in Fig. 7.2.2(c). Finally, we sum the values in the product sequence to obtain  $x_3(1)$ . Thus

$$x_3(1) = 16$$

For  $m = 2$  we have

$$x_3(2) = \sum_{n=0}^3 x_1(n)x_2((2-n))_4$$

Now  $x_2((2-n))_4$  is the folded sequence in Fig. 7.2.2(b) rotated two units of time in the counterclockwise direction. The resultant sequence is illustrated in Fig. 7.2.2(d) along with the product sequence  $x_1(n)x_2((2-n))_4$ . By summing the four terms in the product sequence, we obtain

$$x_3(2) = 14$$

For  $m = 3$  we have

$$x_3(3) = \sum_{n=0}^3 x_1(n)x_2((3-n))_4$$

The folded sequence  $x_2((-n))_4$  is now rotated by three units in time to yield  $x_2((3-n))_4$  and the resultant sequence is multiplied by  $x_1(n)$  to yield the product sequence as illustrated in Fig. 7.2.2(e). The sum of the values in the product sequence is

$$x_3(3) = 16$$

We observe that if the computation above is continued beyond  $m = 3$ , we simply repeat the sequence of four values obtained above. Therefore, the circular convolution of the two sequences  $x_1(n)$  and  $x_2(n)$  yields the sequence

$$x_3(n) = \{14, 16, 14, 16\}$$

From this example, we observe that circular convolution involves basically the same four steps as the ordinary *linear convolution* introduced in Chapter 2: *folding* (time reversing) one sequence, *shifting* the folded sequence, *multiplying* the two sequences to obtain a product sequence, and finally, *summing* the values of the product sequence. The basic difference between these two types of convolution is that, in circular convolution, the folding and shifting (rotating) operations are performed in a circular fashion by computing the index of one of the sequences modulo  $N$ . In linear convolution, there is no modulo  $N$  operation.

### EXAMPLE 7.2.2

By means of the DFT and IDFT, determine the sequence  $x_3(n)$  corresponding to the circular convolution of the sequences  $x_1(n)$  and  $x_2(n)$  given in Example 7.2.1.

**Solution.** First we compute the DFTs of  $x_1(n)$  and  $x_2(n)$ . The four-point DFT of  $x_1(n)$  is

$$\begin{aligned} X_1(k) &= \sum_{n=0}^3 x_1(n)e^{-j2\pi nk/4}, \quad k = 0, 1, 2, 3 \\ &= 2 + e^{-j\pi k/2} + 2e^{-j\pi k} + e^{-j3\pi k/2} \end{aligned}$$

Thus

$$X_1(0) = 6, \quad X_1(1) = 0, \quad X_1(2) = 2, \quad X_1(3) = 0$$

The DFT of  $x_2(n)$  is

$$\begin{aligned} X_2(k) &= \sum_{n=0}^3 x_2(n)e^{-j2\pi nk/4}, \quad k = 0, 1, 2, 3 \\ &= 1 + 2e^{-j\pi k/2} + 3e^{-j\pi k} + 4e^{-j3\pi k/2} \end{aligned}$$

Thus

$$X_2(0) = 10, \quad X_2(1) = -2 + j2, \quad X_2(2) = -2, \quad X_2(3) = -2 - j2$$

When we multiply the two DFTs, we obtain the product

$$X_3(k) = X_1(k)X_2(k)$$

or, equivalently,

$$X_3(0) = 60, \quad X_3(1) = 0, \quad X_3(2) = -4, \quad X_3(3) = 0$$

Now, the IDFT of  $X_3(k)$  is

$$\begin{aligned} x_3(n) &= \sum_{k=0}^3 X_3(k)e^{j2\pi nk/4}, \quad \frac{1}{4} \quad n = 0, 1, 2, 3 \\ &= \frac{1}{4}(60 - 4e^{j\pi n}) \end{aligned}$$

Thus

$$x_3(0) = 14, \quad x_3(1) = 16, \quad x_3(2) = 14, \quad x_3(3) = 16$$

which is the result obtained in Example 7.2.1 from circular convolution.



*Proof* We can write  $\tilde{r}_{xy}(l)$  as the circular convolution of  $x(n)$  with  $y^*(-n)$ , that is,

$$\tilde{r}_{xy}(l) = x(l) \circledast y^*(-l)$$

Then, with the aid of the properties in (7.2.41) and (7.2.46), the  $N$ -point DFT of  $\tilde{r}_{xy}(l)$  is

$$\tilde{R}_{xy}(k) = X(k)Y^*(k)$$

In the special case where  $y(n) = x(n)$ , we have the corresponding expression for the circular autocorrelation of  $x(n)$ ,

$$\tilde{r}_{xx}(l) \xleftrightarrow[N]{\text{DFT}} \tilde{R}_{xx}(k) = |X(k)|^2 \quad (7.2.48)$$

✓ **Multiplication of two sequences.** If

$$x_1(n) \xleftrightarrow[N]{\text{DFT}} X_1(k)$$

and

$$x_2(n) \xleftrightarrow[N]{\text{DFT}} X_2(k)$$

then

$$x_1(n)x_2(n) \xleftrightarrow[N]{\text{DFT}} \frac{1}{N} X_1(k) \circledast X_2(k) \quad (7.2.49)$$

This property is the dual of (7.2.41). Its proof follows simply by interchanging the roles of time and frequency in the expression for the circular convolution of two sequences.

**Parseval's Theorem.** For complex-valued sequences  $x(n)$  and  $y(n)$ , in general, if

$$x(n) \xleftrightarrow[N]{\text{DFT}} X(k)$$

and

$$y(n) \xleftrightarrow[N]{\text{DFT}} Y(k)$$

then

$$\sum_{n=0}^{N-1} x(n)y^*(n) = \frac{1}{N} \sum_{k=0}^{N-1} X(k)Y^*(k) \quad (7.2.50)$$

*Proof* The property follows immediately from the circular correlation property in (7.2.47). We have

$$\sum_{n=0}^{N-1} x(n)y^*(n) = \tilde{r}_{xy}(0)$$

and

$$\begin{aligned}\tilde{r}_{xy}(l) &= \frac{1}{N} \sum_{k=0}^{N-1} \tilde{R}_{xy}(k) e^{j2\pi kl/N} \\ &= \frac{1}{N} \sum_{k=0}^{N-1} X(k) Y^*(k) e^{j2\pi kl/N}\end{aligned}$$

Hence (7.2.50) follows by evaluating the IDFT at  $l = 0$ .

The expression in (7.2.50) is the general form of Parseval's theorem. In the special case where  $y(n) = x(n)$ , (7.2.50) reduces to

$$\sum_{n=0}^{N-1} |x(n)|^2 = \frac{1}{N} \sum_{k=0}^{N-1} |X(k)|^2 \quad (7.2.51)$$

which expresses the energy in the finite-duration sequence  $x(n)$  in terms of the frequency components  $\{X(k)\}$ .

The properties of the DFT given above are summarized in Table 7.2.