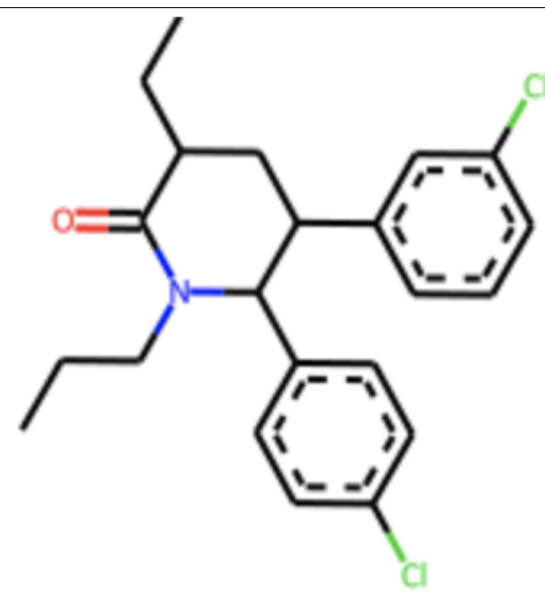
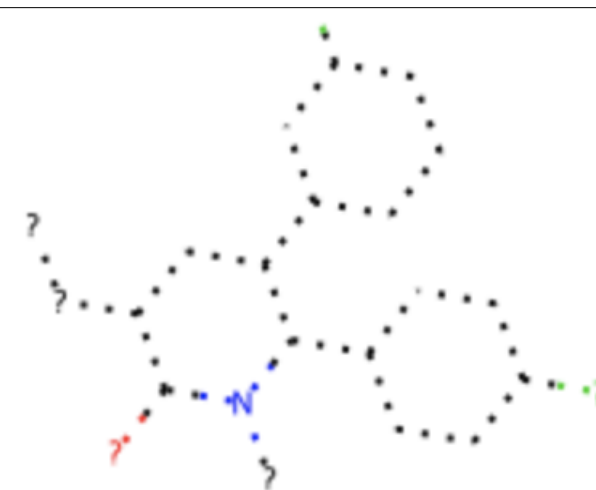


MCS1



MCS2: +treshold=0.8



mcs3: +ringmatch