Write a program to demonstrate FIND-S algorithm for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a .CSV file.

```
Program:-
import pandas as pd
df = pd.read csv("dataset.csv")
data = df.drop('Goes',axis='columns')
target = df.Goes
def train(concept,target):
  for i, val in enumerate(target):
     if val == "Yes":
       specific hypothesis = concept[i].copy()
       break
  for i, val in enumerate(concept):
     if target[i] == "Yes":
       for x in range(len(specific hypothesis)):
          if val[x] != specific hypothesis[x]:
             specific hypothesis[x] = '?'
          else:
             pass
  return specific hypothesis
print("\n The final hypothesis is:",train(data,target))
```

# **OUTPUT**

```
The final hypothesis is: ['?' 'Sunny' '?' 'Yes' '?' '?']
```

Write a program for Candidate Elimination algorithm for finding the consistent version space based on a given set of training data samples. The training data is read from a .CSV file.

```
Program:-
import numpy as np
import pandas as pd
df = pd.read csv('dataset.csv')
data = df.drop('EnjoySport',axis='columns')
target = df.EnjovSport
def candidate elimination(concepts, target):
  specific h = concepts[0].copy()
  print("Initialization Of Specific h And General h\n")
  print(specific h)
  general h = [["?" for i in range(len(specific h))] for i in
range(len(specific h))]
  print(general h)
  for i, h in enumerate(concepts):
     if target[i] == "Yes":
        for x in range(len(specific h)):
           if h[x]!= specific h[x]:
              specific h[x] = '?'
              general h[x][x] = '?'
     if target[i] == "No":
        for x in range(len(specific h)):
           if h[x]!= specific h[x]:
              general h[x][x] = \text{specific } h[x]
           else:
              general h[x][x] = '?'
  indices = [i \text{ for } i, \text{ val in enumerate}(general h) if \text{ val} == ['?', ]
'?', '?', '?', '?', '?']]
  for i in indices:
     general h.remove(['?', '?', '?', '?', '?', '?'])
  return specific h, general h
```

```
s_final, g_final = candidate_elimination(data, target)
print("\n\nFinal Specific_h:", s_final, sep="\n")
print("\n\nFinal General_h:", g_final, sep="\n")
```

# OUTPUT

```
Initialization Of Specific_h And General_h

['Sunny' 'Warm' 'Normal' 'Strong' 'Warm' 'Same']
[['?', '?', '?', '?', '?'], ['?', '?', '?', '?'], ['?', '?', '?', '?', '?', '?'], ['?', '?', '?'], ['?', '?', '?'], ['?', '?', '?']

Final Specific_h:
['Sunny' 'Warm' '?' 'Strong' '?' '?']

Final General_h:
[['Sunny', '?', '?', '?', '?'], ['?', 'Warm', '?', '?', '?', '?']]
```

Write a program to implement k-Nearest Neighbor algorithm using a set of training data samples.

```
In [58]:
```

```
import numpy as np
import matplotlib.pyplot as plt
%matplotlib inline
```

#### In [59]:

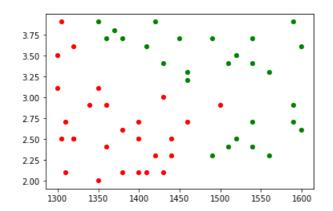
```
X = [[1590, 2.9], [1540, 2.7], [1600, 2.6], [1590, 2.7], [1520, 2.5], [1540, 2.4], [1560, 2.3], [1490, 2.3]
                    [1510,2.4],
                                                       [1350,3.9], [1360,3.7], [1370,3.8], [1380,3.7], [1410,3.6], [1420,3.9], [1430,3.4], [1450,3.7]
                      [1460,3.2],
                                                       [1590,3.9], [1540,3.7], [1600,3.6], [1490,3.7], [1520,3.5], [1540,3.4], [1560,3.3], [1460,3.3]
               [1510,3.4],
                                                       [1340,2.9], [1360,2.4], [1320,2.5], [1380,2.6], [1400,2.1], [1320,2.5], [1310,2.7], [1410,2.1]
                    [1305,2.5],
                                                       [1460,2.7], [1500,2.9], [1300,3.5], [1320,3.6], [1400,2.7], [1300,3.1], [1350,3.1], [1360,2.9]
                   [1305,3.9],
                                                       [1430,3.0], [1440,2.3], [1440,2.5], [1380,2.1], [1430,2.1], [1400,2.5], [1420,2.3], [1310,2.1]
 , [1350,2.0]]
 Y = ['accepted', 'accepted', '
                                                         'accepted', 'accep
                                                       'accepted', 'accep
                                                       'rejected', 'rejec
                                                       'rejected', 'rejec
 ted',
                                                         'rejected', 'rejec
 ted'1
 4
```

## In [60]:

```
for i in range(len(X)):
    if Y[i] == 'accepted':
        plt.scatter(X[i][0], X[i][1], s=10, marker='P', linewidths=2, color='green')
    else:
        plt.scatter(X[i][0], X[i][1], s=10, marker='P', linewidths=2, color='red')
plt.plot()
```

#### Out[60]:

[]



```
In [61]:
```

```
def most found(array):
    list of words = []
    for i in range (len (array)):
        if array[i] not in list of words:
            list of words.append(array[i])
    most counted = ''
    n of most counted = None
    for i in range(len(list of words)):
        counted = array.count(list_of_words[i])
        if n of most counted == None:
            most_counted = list_of_words[i]
            n of most counted = counted
        elif n of most counted < counted:</pre>
            most_counted = list_of_words[i]
            n_of_most_counted = counted
        elif n of most counted == counted:
            most counted = None
    return most counted
```

#### In [62]:

```
def find neighbors(point, data, labels, k=3):
   n of dimensions = len(point)
    neighbors = []
    neighbor_labels = []
    for i in range (0, k):
        nearest neighbor id = None
        smallest distance = None
        for i in range(0, len(data)):
            eucledian dist = 0
            for d in range(0, n of dimensions):
                dist = abs(point[d] - data[i][d])
                eucledian dist += dist
            eucledian_dist = np.sqrt(eucledian_dist)
            if smallest_distance == None:
                smallest distance = eucledian dist
                nearest_neighbor_id = i
            elif smallest_distance > eucledian_dist:
                smallest distance = eucledian dist
                nearest neighbor id = i
        neighbors.append(data[nearest neighbor id])
        neighbor labels.append(labels[nearest neighbor id])
        data.remove(data[nearest neighbor id])
        labels.remove(labels[nearest neighbor id])
    return neighbor labels
def k_nearest_neighbor(point, data, labels, k=3):
    while True:
        neighbor_labels = find_neighbors(point, data, labels, k=k)
        label = most found(neighbor labels)
        if label != None:
           break
        k += 1
        if k \ge len(data):
            break
    return label
```

#### In [63]:

```
point = [1500, 2.3]
k nearest neighbor(point, X, Y, k=3)
```

## Out[63]:

'accepted'

# Write A Program To Implement K\_Means Using Python

```
In [125]:
```

```
import numpy as np
import random
import matplotlib.pyplot as plt
%matplotlib inline
```

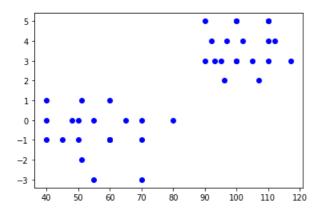
#### In [126]:

#### In [127]:

```
plotx = []
ploty = []
for i in range(len(X)):
    plotx.append(X[i][0])
    ploty.append(X[i][1])
plt.plot(plotx,ploty, 'bo')
```

#### Out[127]:

[<matplotlib.lines.Line2D at 0x7f2fe00c7cd0>]



### In [128]:

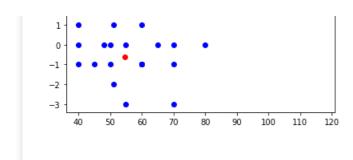
```
def random_centers(dim,k):
    centers = []
    for i in range(k):
       center = []
        for d in range(dim):
            rand = random.randint(0,100)
            center.append(rand)
        centers.append(center)
    return centers
def point_clustering(data, centers, dims, first_cluster=False):
    for point in data:
        nearest\_center = 0
        nearest_center_dist = None
        for i in range(0, len(centers)):
            euclidean dist = 0
            for d in range(0, dims):
                dist = abs(point[d] - centers[i][d])
                euclidean dist += dist
```

```
euclidean dist = np.sqrt(euclidean dist)
            if nearest_center_dist == None:
                nearest_center dist = euclidean dist
                nearest center = i
            elif nearest_center_dist > euclidean_dist:
                nearest center dist = euclidean dist
                nearest center = i
        if first cluster:
           point.append(nearest center)
        else:
            point[-1] = nearest center
    return data
def mean center(data, centers, dims):
    print('centers:', centers, 'dims:', dims)
    new centers = []
    for i in range(len(centers)):
       new center = []
       n 	ext{ of points} = 0
        total of points = []
        for point in data:
            if point[-1] == i:
                n_of_points += 1
                for dim in range(0,dims):
                    if dim < len(total of points):</pre>
                        total_of_points[dim] += point[dim]
                    else:
                        total of points.append(point[dim])
        if len(total of points) != 0:
            for dim in range(0,dims):
                print (total of points, dim)
                new center.append(total of points[dim]/n of points)
            new centers.append(new center)
        else:
            new centers.append(centers[i])
    return new_centers
```

#### In [129]:

```
def train_k_means_clustering(data, k=2, epochs=5):
   dims = len(data[0])
    print('data[0]:',data[0])
    centers = random_centers(dims,k)
    clustered_data = point_clustering(data, centers, dims, first_cluster=True)
    for i in range(epochs):
        centers = mean center(clustered data, centers, dims)
        clustered data = point clustering(data, centers, dims, first cluster=False)
    return centers
def predict_k_means_clustering(point, centers):
    dims = len(point)
    center_dims = len(centers[0])
    if dims != center_dims:
        raise ValueError('Point given for prediction have', dims, 'dimensions but centers have', ce
nter dims, 'dimensions')
    nearest center = None
    nearest dist = None
    for i in range(len(centers)):
        euclidean dist = 0
        for dim in range(1, dims):
            dist = point[dim] - centers[i][dim]
            euclidean_dist += dist**2
        euclidean_dist = np.sqrt(euclidean_dist)
        if nearest dist == None:
            nearest_dist = euclidean_dist
            nearest center = i
        elif nearest_dist > euclidean_dist:
           nearest dist = euclidean dist
```

```
nearest center = i
        print('center:',i, 'dist:',euclidean dist)
    return nearest center
4
In [130]:
centers = train k means clustering(X, k=2, epochs=5)
data[0]: [100, 5]
centers: [[12, 61], [89, 72]] dims: 2
[525, -6] 0
[525, -6] 1
[2631, 67] 0
[2631, 67] 1
centers: [[47.727272727273, -0.5454545454545454], [90.72413793103448, 2.310344827586207]] dims:
[1040, -12] 0
[1040, -12] 1
[2116, 73] 0
[2116, 73] 1
centers: [[54.73684210526316, -0.631578947368421], [100.76190476190476, 3.4761904761904763]] dims:
[1040, -12] 0
[1040, -12] 1
[2116, 73] 0
[2116, 73] 1
centers: [[54.73684210526316, -0.631578947368421], [100.76190476190476, 3.4761904761904763]] dims:
[1040, -12] 0
[1040, -12] 1
[2116, 73] 0
[2116, 73] 1
centers: [[54.73684210526316, -0.631578947368421], [100.76190476190476, 3.4761904761904763]] dims:
[1040, -12] 0
[1040, -12] 1
[2116, 73] 0
[2116, 73] 1
In [131]:
print(centers)
[[54.73684210526316, -0.631578947368421], [100.76190476190476, 3.4761904761904763]]
In [132]:
point = [110,3]
print(predict k means clustering(point, centers))
plt.plot(plotx,ploty, 'bo', centers[0][0], centers[0][1], 'ro', centers[1][0], centers[1][1], 'go',
point[0], point[1], 'yo')
center: 0 dist: 3.6315789473684212
center: 1 dist: 0.4761904761904763
1
Out[132]:
[<matplotlib.lines.Line2D at 0x7f2fe0051370>,
 <matplotlib.lines.Line2D at 0x7f2fe0051460>,
 <matplotlib.lines.Line2D at 0x7f2fe0051310>,
 <matplotlib.lines.Line2D at 0x7f2fe0051670>]
 5
  4
  3
```



Write a program to implement linear Support Vector Machine algorithm using a set of training data samples.

```
In [17]:
```

```
import numpy as np
import matplotlib.pyplot as plt
%matplotlib inline
```

#### In [18]:

```
X = \text{np.array}([[1.6, 0.3], [1.8, 0.5], [2.0, 0.7], [2.2, 0.4], [2.4, 0.6], [2.3, 0.5], [2.1, 0.5],
              [1.7,1.7], [2.5,1.0], [1.0,3.0], [2.0,1.5], [1.5,1.5], [1.5,2.0], [1.0,2.5],
              [1.6,1.6], [2.4,0.9], [0.9,2.9], [1.9,1.4], [1.0,1.4], [1.4,1.9], [0.9,2.4],
              [1.5,1.7], [2.3,1.1], [0.4,1.0], [1.0,0.7], [1.2,1.5], [1.2,1.0], [1.0,1.1],
              [1.0,1.7], [1.3,1.1], [0.7,1.0], [0.4,0.7], [0.2,1.5], [0.2,1.0], [0.4,1.1],
               [1.0, 0.5], \ [1.3, 0.1], \ [0.7, 0.3], \ [0.4, 0.4], \ [0.2, 0.5], \ [0.2, 0.1], \ [0.4, 0.1], 
              [1.0,2.4], [1.3,2.1], [0.7,2.0], [0.4,2.7], [0.2,2.5], [0.2,2.0], [0.4,2.1],
              [3.4,2.0], [3.5,2.1], [3.6,2.3], [3.4,2.4], [3.5,2.5], [3.1,2.6], [3.3,2.7],
              [2.0,3.1], [3.5,1.0], [4.0,1.5], [3.0,3.0], [3.0,2.0], [2.5,2.5], [3.3,1.5],
              [3.9,2.5], [3.9,2.0], [3.8,3.0], [3.8,2.9], [3.9,2.7], [3.9,2.5], [3.9,2.5],
              [2.1,3.1], [3.6,1.1], [3.8,1.7], [3.2,3.1], [2.9,2.1], [2.6,2.4], [3.2,1.4],
              [4.0,0.1], [3.9,0.2], [3.9,0.3], [3.7,0.5], [3.9,0.7], [3.9,0.4], [3.7,0.4]])
-1, -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1, -1,
              1, 1, 1, 1, 1, 1, 1,
              1, 1, 1, 1, 1, 1, 1,
              1, 1, 1, 1, 1, 1, 1,
              1, 1, 1, 1, 1, 1, 1,
              1, 1, 1, 1, 1, 1, 1])
```

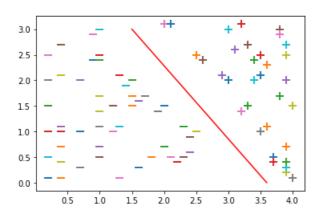
## In [19]:

```
for i in range(len(X)):
    if Y[i] == -1:
        plt.scatter(X[i][0], X[i][1], s=120, marker='_', linewidths=2)
    else:
        plt.scatter(X[i][0], X[i][1], s=120, marker='+', linewidths=2)

plt.plot([3.6,1.5],[0.0,3.0],'r')
```

## Out[19]:

[<matplotlib.lines.Line2D at 0x7fe630874460>]



```
In [20]:
```

```
def train svm(X, Y, epochs=10000):
    w = np.zeros(len(X[0]))
    learning rate = 1
    w0 per epoch = []
    w1 per epoch = []
    print("starts training")
    for epoch in range(1, epochs):
        error = 0
        for i, x = n enumerate(X):
            if (Y[i] * np.dot(X[i], w)) < 1:</pre>
                w = w + learning_rate * ((X[i] * Y[i]) + (-2 * (1/epochs) * w))
            else:
                w = w + learning rate * (-2 * (1/epochs) * w)
        w0 per epoch.append(w[0])
        w1 per epoch.append(w[1])
    return w, w0 per epoch, w1 per epoch
```

#### In [21]:

```
w, w0array, w1array = train_svm(X, Y, epochs=10000)
print(w)
```

starts training [3.36748683 2.10292688]

## In [22]:

### In [23]:

```
X = \text{np.array}([[1.6, 0.3], [1.8, 0.5], [2.0, 0.7], [2.2, 0.4], [2.4, 0.6], [2.3, 0.5], [2.1, 0.5],
              [1.7,1.7], [2.5,1.0], [1.0,3.0], [2.0,1.5], [1.5,1.5], [1.5,2.0], [1.0,2.5],
              [1.6,1.6], [2.4,0.9], [0.9,2.9], [1.9,1.4], [1.0,1.4], [1.4,1.9], [0.9,2.4],
              [1.5,1.7], [2.3,1.1], [0.4,1.0], [1.0,0.7], [1.2,1.5], [1.2,1.0], [1.0,1.1],
              [1.0,1.7], [1.3,1.1], [0.7,1.0], [0.4,0.7], [0.2,1.5], [0.2,1.0], [0.4,1.1],
              [1.0,0.5], [1.3,0.1], [0.7,0.3], [0.4,0.4], [0.2,0.5], [0.2,0.1], [0.4,0.1],
              [1.0,2.4], [1.3,2.1], [0.7,2.0], [0.4,2.7], [0.2,2.5], [0.2,2.0], [0.4,2.1],
              [3.4,2.0], [3.5,2.1], [3.6,2.3], [3.4,2.4], [3.5,2.5], [3.1,2.6], [3.3,2.7],
              [2.0,3.1], [3.5,1.0], [4.0,1.5], [3.0,3.0], [3.0,2.0], [2.5,2.5], [3.3,1.5],
              [3.9,2.5], [3.9,2.0], [3.8,3.0], [3.8,2.9], [3.9,2.7], [3.9,2.5], [3.9,2.5],
              [2.1,3.1], [3.6,1.1], [3.8,1.7], [3.2,3.1], [2.9,2.1], [2.6,2.4], [3.2,1.4],
              [4.0,0.1], [3.9,0.2], [3.9,0.3], [3.7,0.5], [3.9,0.7], [3.9,0.4], [3.7,0.4])
Y = np.array([-1, -1, -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1, -1,
              -1, -1, -1, -1, -1, -1, -1,
```

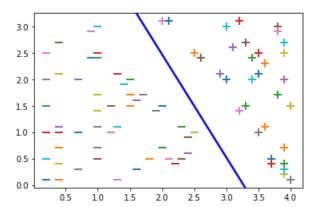
```
1, 1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1,
1, 1, 1, 1, 1, 1])

for i in range(len(X)):
    if Y[i] == -1:
        plt.scatter(X[i][0], X[i][1], s=120, marker='_', linewidths=2)
    else:
        plt.scatter(X[i][0], X[i][1], s=120, marker='+', linewidths=2)

x2=[w[0]*0.65,w[1],-w[1],w[0]]
x3=[w[0]*0.65,w[1],w[1],-w[0]]
x2x3 =np.array([x2,x3])
x,y,U,V = zip(*x2x3)
ax = plt.gca()
ax.quiver(X,Y,U,V,scale=1, color='blue')
```

#### Out[23]:

<matplotlib.quiver.Quiver at 0x7fe6307e3e80>



# Write A Program In Python To Implement ID3.

```
In [3]:
```

```
import numpy as np
import pandas as pd
eps = np.finfo(float).eps
from numpy import log2 as log

df = pd.read_csv('dataset.csv')
df
```

Out[3]:

	Outlook	Temperature	Humidity	Windy	PlayTennis	
0	Sunny	Hot	High	Weak	No	
1	Sunny	Hot	High	Strong	No	
2	Overcast	Hot	High	Weak	Yes	
3	Rainy	Mild	High	Weak	Yes	
4	Rainy	Cold	Normal	Weak	Yes	
5	Rainy	Cold	Normal	Strong	No	
6	Overcast	Cold	Normal	Strong	Yes	
7	Sunny	Mild	High	Weak	No	
8	Sunny	Cold	Normal	Weak	Yes	
9	Rainy	Mild	Normal	Weak	Yes	
10	Sunny	Mild	Normal	Strong	Yes	
11	Overcast	Mild	High	Strong	Yes	
12	Overcast	Hot	Normal	Weak	Yes	
13	Rainy	Mild	High	Strong	No	

#### In [4]:

```
def find_entropy(df):
    Class = df.keys()[-1]
    entropy = 0
    values = df[Class].unique()
    for value in values:
        fraction = df[Class].value_counts()[value]/len(df[Class])
        entropy += -fraction*np.log2(fraction)
    return entropy
```

#### In [5]:

```
def find_entropy_attribute(df,attribute):
    Class = df.keys()[-1]
    target_variables = df[Class].unique()
    variables = df[attribute].unique()
    entropy2 = 0
    for variable in variables:
        entropy = 0
        for target_variable in target_variables:
            num = len(df[attribute][df[attribute]==variable][df[Class] ==target_variable])
            den = len(df[attribute][df[attribute]==variable])
            fraction = num/(den+eps)
            entropy += -fraction*log(fraction+eps)
            fraction2 = den/len(df)
            entropy2 += -fraction2*entropy
    return abs(entropy2)
```

```
In [6]:
def find winner(df):
   Entropy_att = []
    IG = []
   for key in df.keys()[:-1]:
       IG.append(find entropy(df)-find entropy attribute(df,key))
    return df.keys()[:-1][np.argmax(IG)]
In [7]:
def get_subtable(df, node, value):
  return df[df[node] == value].reset index(drop=True)
In [8]:
def buildTree(df,tree=None):
   Class = df.keys()[-1]
node = find_winner(df)
    attValue = np.unique(df[node])
    if tree is None:
       tree={}
        tree[node] = {}
    for value in attValue:
        subtable = get subtable(df,node,value)
        clValue,counts = np.unique(subtable['PlayTennis'],return_counts=True)
        if len(counts) == 1:
```

### In [15]:

return tree

tree[node][value] = clValue[0]

tree[node][value] = buildTree(subtable)

```
t = buildTree(df)

for i,c in t.items():
    print(i)
    for j in c.items():
        print(j)

Outlook
('Overcast', 'Yes')
('Rainy', {'Windy': {'Strong': 'No', 'Weak': 'Yes'}})
('Sunny', {'Humidity': {'High': 'No', 'Normal': 'Yes'}})
```

# Practical 7 (a)

# **Implement A Perceptron For Binary AND Operation**

```
In [33]:
import numpy as np
In [34]:
def unitStep(v):
   if \forall >= 0:
       return 1
    else:
       return 0
In [35]:
def perceptronModel(x, w, b):
   v = np.dot(w, x) + b
   y = unitStep(v)
    return y
In [36]:
def AND Logic(x):
   w = np.array([0.5, 0.5])
   b = -1
    return perceptronModel(x, w, b)
In [37]:
test1 = np.array([0, 0])
test2 = np.array([0, 1])
test3 = np.array([1, 0])
test4 = np.array([1, 1])
In [38]:
print("AND ({}), {}) = {}".format(0, 0, AND\_Logic(test1)))
print("AND ({}, {}) = {}".format(0, 1, AND_Logic(test2)))
print("AND ({}, {}) = {}".format(1, 0, AND_Logic(test3)))
print("AND ({}, {}) = {}".format(1, 1, AND Logic(test4)))
AND (0, 0) = 0
AND (0, 1) = 0
AND (1, 0) = 0
AND (1, 1) = 1
In [ ]:
```

# Practical 7 (b)

# Implement A Perceptron For Binary OR Operation

```
In [39]:

import numpy as np
```

```
In [40]:
def unitStep(v):
   if v >= 0:
     else:
        return 0
In [41]:
def perceptronModel(x, w, b):
   v = np.dot(w, x) + b
    y = unitStep(v)
   return y
In [42]:
def OR Logic(x):
   w = np.array([1, 1])
    b = -0.5
    return perceptronModel(x, w, b)
In [43]:
test1 = np.array([0, 0])
test2 = np.array([0, 1])
test3 = np.array([1, 0])
test4 = np.array([1, 1])
In [44]:
print("OR ({}, {}) = {}".format(0, 0, OR_Logic(test1)))
print("OR ({}, {}) = {}".format(0, 1, OR_Logic(test2)))
print("OR ({}, {}) = {}".format(1, 0, OR_Logic(test3)))
print("OR ({}, {}) = {}".format(1, 1, OR_Logic(test4)))
OR (0, 0) = 0
OR (0, 1) = 1
OR (1, 0) = 1
OR (1, 1) = 1
```

# Write A Program In Python To Implement Back Propagation Algorithm.

```
In [3]:
```

```
import numpy as np
X = np.array(([2, 9], [1, 5], [3, 6]), dtype=float) # two inputs [sleep,study]
y = np.array(([92], [86], [89]), dtype=float) # one output [Expected % in Exams]
X = X/np.amax(X,axis=0) # maximum of X array longitudinally
y = y/100
```

#### In [5]:

```
def sigmoid (x):
    return 1/(1 + np.exp(-x))

def derivatives_sigmoid(x):
    return x * (1 - x)
```

## In [7]:

```
epoch = 5000
lr = 0.1
inputlayer_neurons = 2
hiddenlayer_neurons = 3
output_neurons = 1
```

#### In [9]:

```
wh=np.random.uniform(size=(inputlayer_neurons, hiddenlayer_neurons))
bh=np.random.uniform(size=(1, hiddenlayer_neurons))
wout=np.random.uniform(size=(hiddenlayer_neurons, output_neurons))
bout=np.random.uniform(size=(1, output_neurons))
```

## In [13]:

```
for i in range(epoch):
   hinp1=np.dot(X,wh)
   hinp=hinp1 + bh
   hlayer act = sigmoid(hinp)
   outinp1=np.dot(hlayer_act,wout)
   outinp= outinp1+ bout
   output = sigmoid(outinp)
   #Backpropagation
   EO = y-output
   outgrad = derivatives sigmoid(output)
   d output = EO* outgrad
   EH = d output.dot(wout.T)
   hiddengrad = derivatives_sigmoid(hlayer_act)
   d_hiddenlayer = EH * hiddengrad
   wout += hlayer act.T.dot(d output) *lr
   wh += X.T.dot(d hiddenlayer) *lr
```

#### In [15]:

```
print("Input: " + str(X))
print("\nActual Output: " + str(y))
print("\nPredicted Output: " ,output)
```

Input: [[0.66666667 1.

# Write A Program In Python To Implement Naive Bayes Theorem

```
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
import math
```

```
In [24]:
```

```
def accuracy_score(y_true, y_pred):
    return round(float(sum(y_pred == y_true))/float(len(y_true)) * 100 ,2)

def pre_processing(df):
    X = df.drop([df.columns[-1]], axis = 1)
    y = df[df.columns[-1]]
    return X, y
```

#### In [25]:

```
class NaiveBayes:
   def init (self):
       self.features = list
       self.likelihoods = {}
       self.class priors = {}
       self.pred priors = {}
       self.X train = np.array
       self.y_train = np.array
       self.train size = int
       self.num feats = int
   def fit(self, X, y):
       self.features = list(X.columns)
       self.X_train = X
       self.y\_train = y
       self.train_size = X.shape[0]
       self.num_feats = X.shape[1]
       for feature in self.features:
           self.likelihoods[feature] = {}
           self.pred priors[feature] = {}
           for feat val in np.unique(self.X train[feature]):
               self.pred priors[feature].update({feat val: 0})
               for outcome in np.unique(self.y_train):
                   self.likelihoods[feature].update({feat_val+'__'+outcome:0})
                   self.class_priors.update({outcome: 0})
       self._calc_class_prior()
       self._calc_likelihoods()
       self. calc predictor prior()
   def calc class prior(self):
       for outcome in np.unique(self.y train):
           outcome_count = sum(self.y_train == outcome)
           self.class priors[outcome] = outcome count / self.train size
   def calc likelihoods(self):
       for feature in self.features:
```

```
ior outcome in np.unique(self.y train):
                outcome_count = sum(self.y_train == outcome)
                feat likelihood = self.X train[feature][self.y train[self.y train == outcome].index
.values.tolist()].value_counts().to_dict()
                for feat_val, count in feat_likelihood.items():
                    self.likelihoods[feature][feat_val + '_' + outcome] = count/outcome_count
    def calc predictor prior(self):
        for feature in self.features:
            feat vals = self.X train[feature].value counts().to dict()
            for feat val, count in feat vals.items():
                self.pred priors[feature][feat val] = count/self.train size
    def predict(self, X):
        results = []
        X = np.array(X)
        for query in X:
            probs outcome = {}
            for outcome in np.unique(self.y_train):
                prior = self.class priors[outcome]
                likelihood = 1
                evidence = 1
                for feat, feat_val in zip(self.features, query):
                    likelihood *= self.likelihoods[feat][feat_val + '_' + outcome]
                    evidence *= self.pred priors[feat][feat val]
                posterior = (likelihood * prior) / (evidence)
                probs outcome[outcome] = posterior
            result = max(probs outcome, key = lambda x: probs outcome[x])
            results.append(result)
        return np.array(results)
In [27]:
df = pd.read csv("dataset.csv")
X,y = pre processing(df)
nb clf = NaiveBayes()
nb clf.fit(X, y)
print("Train Accuracy: {}".format(accuracy_score(y, nb_clf.predict(X))))
query = np.array([['Rainy','Mild', 'Normal', 'T']])
print("Query 1:- {} ---> {}".format(query, nb clf.predict(query)))
```

```
query = np.array([['Overcast','Cold', 'Normal', 'T']])
print("Query 2:- {} ---> {}".format(query, nb_clf.predict(query)))

query = np.array([['Sunny','Hot', 'High', 'T']])
print("Query 3:- {} ---> {}".format(query, nb_clf.predict(query)))

Train Accuracy: 92.86
Query 1:- [['Rainy' 'Mild' 'Normal' 'T']] ---> ['Yes']
Query 2:- [['Overcast' 'Cold' 'Normal' 'T']] ---> ['Yes']
Query 3:- [['Sunny' 'Hot' 'High' 'T']] ---> ['No']
```

Write a program to construct a Bayesian network considering medical data. Use this model to demonstrate the diagnosis of heart patients using standard Heart Disease Data Set.

```
In [2]:
```

```
import numpy as np
import pandas as pd
import csv
from pgmpy.estimators import MaximumLikelihoodEstimator
from pgmpy.models import BayesianModel
from pgmpy.inference import VariableElimination
```

#### In [4]:

```
df = pd.read_csv('dataset.csv')
df = df.replace('?',np.nan)
df
```

#### Out[4]:

		age	sex	ср	trestbps	chol	fbs	restecg	thalach	exang	oldpeak	slope	са	thal	heartdisease
Ī	0	63	1	1	145	233	1	2	150	0	2.3	3	0	6	0
	1	67	1	4	160	286	0	2	108	1	1.5	2	3	3	2
	2	67	1	4	120	229	0	2	129	1	2.6	2	2	7	1
	3	37	1	3	130	250	0	0	187	0	3.5	3	0	3	0
	4	41	0	2	130	204	0	2	172	0	1.4	1	0	3	0
	298	45	1	1	110	264	0	0	132	0	1.2	2	0	7	1
	299	68	1	4	144	193	1	0	141	0	3.4	2	2	7	2
	300	57	1	4	130	131	0	0	115	1	1.2	2	1	7	3
	301	57	0	2	130	236	0	2	174	0	0.0	2	1	3	1
	302	38	1	3	138	175	0	0	173	0	0.0	1	NaN	3	0

303 rows × 14 columns

#### In [5]:

```
print('\n Attributes and datatypes')
print(df.dtypes)
```

```
Attributes and datatypes
      int64
age
sex
                 int64
                int64
cp
trestbps int64
chol int64
                int64
fbs
restecg int64 thalach int64 exang int64
            int64
float64
int64
oldpeak
slope
               object
ca
thal
               object
heartdisease
                int64
dtype: object
```

```
In []:
model = BayesianModel([('age','heartdisease'),('sex','heartdisease'),('cp','heartdisease'),('heartdisease'),('heartdisease','chol')])

In []:

print('\n Learning CPD using Maximum likelihood estimators')
model.fit(df,estimator=MaximumLikelihoodEstimator)
print('\n Inferencing with Bayesian Network:')
HeartDiseasetest_infer = VariableElimination(model)
print('\n 1.Probability of HeartDisease given evidence= restecg :1')
ql=HeartDiseasetest_infer.query(variables=['heartdisease'],evidence={'restecg':1})
print(ql)
print('\n 2.Probability of HeartDisease given evidence= cp:2 ')
q2=HeartDiseasetest_infer.query(variables=['heartdisease'],evidence={'cp':2})
print(q2)
```

# Develop A Genetic Algorithm For Optimization Of Hyper Parameters In Machine Learning.

```
In [1]:
```

In [2]:

```
class Individual:
   def init (self, name, encoding):
       self.name = name
       self.encoding = encoding
       self.weight = self.getWeight()
        self.fitness = self.getFitness()
       self.probability = 0
       self.cumProb = 0
    def getWeight(self):
        weightTemp = 0
        for i in range(len(self.encoding)):
            if self.encoding[i] == 1:
               weightTemp += DATA[i][1]
        return weightTemp
    def getFitness(self):
       fitnessTemp = 0
        for i in range(len(self.encoding)):
            if self.encoding[i] == 1:
                fitnessTemp += DATA[i][0]
        if self.weight <= 22:</pre>
           return fitnessTemp
        else:
            return 0
    def getEncoding(self):
       return self.encoding
    def setProbability(self, fitness, fitnessCumulative):
       self.probability = fitness/fitnessCumulative
    def setCumProb(self, cumProb):
        self.cumProb = cumProb
```

#### In [3]:

```
MAX_LOOP = 10
initialPop = True
totalFitnesses = []
```

#### In [4]:

```
print('### New individuals gen', gen, '###')
   INDIVIDUALS = [None for _ in range(len(INDIVIDUAL_NAMES))]
   if initialPop == True:
       random.seed(13)
       for i in range(len(INDIVIDUALS)):
            INDIVIDUALS[i] = Individual(INDIVIDUAL NAMES[i], [random.randrange(2) for in range(ler
(DATA))])
           print(INDIVIDUALS[i].name, INDIVIDUALS[i].encoding,
               INDIVIDUALS[i].weight, INDIVIDUALS[i].fitness)
       print()
       initialPop = False
       INDIVIDUALS = [None for in range(len(INDIVIDUAL NAMES))]
       for i in range(len(INDIVIDUALS)):
            INDIVIDUALS[i] = Individual(INDIVIDUAL NAMES[i], ENCODINGS[i])
           print(INDIVIDUALS[i].name, INDIVIDUALS[i].encoding,
               INDIVIDUALS[i].weight, INDIVIDUALS[i].fitness)
       print()
   print('### Sorted individuals gen', gen, '###')
   INDIVIDUALS.sort(key=lambda x: x.fitness, reverse=True)
   for i in range(len(INDIVIDUALS)):
       print(INDIVIDUALS[i].name, INDIVIDUALS[i].encoding,
           INDIVIDUALS[i].weight, INDIVIDUALS[i].fitness)
   print()
   print('### Probability of individuals gen', gen, '###')
   fitnessCumulative = 0
   for i in range(len(INDIVIDUALS)):
       fitnessCumulative += INDIVIDUALS[i].fitness
   for i in range(len(INDIVIDUALS)):
       INDIVIDUALS[i].setProbability(INDIVIDUALS[i].fitness, fitnessCumulative)
   for i in range(len(INDIVIDUALS)):
       print(INDIVIDUALS[i].name, INDIVIDUALS[i].encoding,
            INDIVIDUALS[i].weight, INDIVIDUALS[i].fitness, INDIVIDUALS[i].probability)
   totalFitnesses.append(fitnessCumulative)
   print()
   print('### Cumulative probability of individuals gen', gen, '###')
   cumProb = 0
   for i in range(len(INDIVIDUALS)):
       cumProb += INDIVIDUALS[i].probability
       INDIVIDUALS[i].setCumProb(cumProb)
   for i in range(len(INDIVIDUALS)):
       print(INDIVIDUALS[i].name, INDIVIDUALS[i].cumProb)
   print()
   random.seed(13)
   randomRWS = []
   for i in range(len(INDIVIDUALS)):
       randomRWS.append(random.random())
   print('### Generated random values to perform RWS selection gen', gen, '###')
   for i in range(len(randomRWS)):
       print(randomRWS[i])
   print()
   resultRWS = []
   for i in range(len(randomRWS)):
       for j in range(len(INDIVIDUALS)):
            if randomRWS[i] < INDIVIDUALS[j].cumProb:</pre>
                resultRWS.append(INDIVIDUALS[j])
               break
           else:
               continue
   print('### Selected individuals gen', gen, '###')
   for i in range(len(resultRWS)):
       print(resultRWS[i].name, resultRWS[i].fitness, resultRWS[i].encoding)
   print()
```

```
resultRWS.sort(key=lambda x: x.fitness, reverse=True)
    print('### Sorted selected individuals based on fitness gen', gen, '(the two best individuals
will not be crossovered) ###')
    for i in range(len(resultRWS)):
       print(resultRWS[i].name, resultRWS[i].fitness, resultRWS[i].encoding)
    print()
    resultRWScopy = resultRWS[2:]
    random.shuffle(resultRWScopy)
    resultRWS[2:] = resultRWScopy
    print('### Multipoint crossover (index 0, 2, 4, 6) gen', gen, '###')
    ENCODINGS = [resultRWS[i].encoding for i in range(2)]
    CROSSOVER = [resultRWS[i].encoding for i in range(2,len(resultRWS[0].encoding)+1)]
    CROSSOVER = np.array(CROSSOVER)
    CROSSOVER = CROSSOVER.tolist()
    print("Before crossover")
    for i in range(len(CROSSOVER)):
       print(CROSSOVER[i])
    print()
    for i in range(0,len(CROSSOVER),2):
        for j in range(0,len(CROSSOVER[0]),2):
            temp = CROSSOVER[i][j]
           CROSSOVER[i][j] = CROSSOVER[i+1][j]
           CROSSOVER[i+1][j] = temp
    print("After crossover")
    for i in range(len(CROSSOVER)):
       print(CROSSOVER[i])
    print()
    ENCODINGS += CROSSOVER
    print('### Elitism individuals + crossovered individuals gen', gen, '###')
    for i in range(len(ENCODINGS)):
       print(ENCODINGS[i])
    print()
4
### New individuals gen 0 ###
A [1, 1, 0, 0, 0, 0, 0] 15 11
B [0, 0, 0, 1, 0, 1, 0] 16 11
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 1, 0, 1, 1, 1] 26 0
E [1, 1, 0, 1, 1, 1, 0]
F [1, 1, 0, 1, 0, 0, 1] 29 0
G [1, 1, 1, 1, 1, 1, 0] 39 0
H [1, 0, 0, 0, 1, 0, 0] 11 10
### Sorted individuals gen 0 ###
C [0, 1, 0, 0, 1, 1, 1] 22 28
A [1, 1, 0, 0, 0, 0, 0] 15 11
B [0, 0, 0, 1, 0, 1, 0] 16 11
H [1, 0, 0, 0, 1, 0, 0] 11 10
D [0, 1, 1, 0, 1, 1, 1] 26 0
E [1, 1, 0, 1, 1, 1, 0] 35 0
F [1, 1, 0, 1, 0, 0, 1] 29 0
G [1, 1, 1, 1, 1, 1, 0] 39 0
### Probability of individuals gen 0 ###
C [0, 1, 0, 0, 1, 1, 1] 22 28 0.4666666666666667
A [1, 1, 0, 0, 0, 0] 15 11 0.1833333333333333
B [0, 0, 0, 1, 0, 1, 0] 16 11 0.1833333333333333
D [0, 1, 1, 0, 1, 1, 1] 26 0 0.0
E [1, 1, 0, 1, 1, 1, 0] 35 0 0.0
F [1, 1, 0, 1, 0, 0, 1] 29 0 0.0
G [1, 1, 1, 1, 1, 1, 0] 39 0 0.0
### Cumulative probability of individuals gen 0 ###
```

```
A 0.65
В 0.83333333333333334
H 1.0
D 1.0
E 1.0
F 1.0
G 1.0
### Generated random values to perform RWS selection gen 0 ###
0.2590084917154736
0.6852579929645369
0.6840819180161107
0.8493361613899302
0.1857241738737354
0.2305586089654681
0.14715991816841778
0.22516293556211264
### Selected individuals gen 0 ###
C 28 [0, 1, 0, 0, 1, 1, 1]
B 11 [0, 0, 0, 1, 0, 1, 0]
B 11 [0, 0, 0, 1, 0, 1, 0]
H 10 [1, 0, 0, 0, 1, 0, 0]
C 28 [0, 1, 0, 0, 1, 1, 1]
C 28 [0, 1, 0, 0, 1, 1, 1]
C 28 [0, 1, 0, 0, 1, 1, 1]
C 28 [0, 1, 0, 0, 1, 1, 1]
### Sorted selected individuals based on fitness gen 0 (the two best individuals will not be cross
overed) ###
C 28 [0, 1, 0, 0, 1, 1, 1]
C 28 [0, 1, 0, 0, 1, 1, 1]
C 28 [0, 1, 0, 0, 1, 1, 1]
C 28 [0, 1, 0, 0, 1, 1, 1]
C 28 [0, 1, 0, 0, 1, 1, 1]
B 11 [0, 0, 0, 1, 0, 1, 0]
B 11 [0, 0, 0, 1, 0, 1, 0]
H 10 [1, 0, 0, 0, 1, 0, 0]
### Multipoint crossover (index 0, 2, 4, 6) gen 0 ###
Before crossover
[0, 0, 0, 1, 0, 1, 0]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 0, 0, 1, 0, 1, 0]
[0, 1, 0, 0, 1, 1, 1]
[1, 0, 0, 0, 1, 0, 0]
After crossover
[0, 0, 0, 1, 1, 1, 1]
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 0, 1, 0]
[0, 0, 0, 1, 1, 1, 1]
[1, 1, 0, 0, 1, 1, 0]
[0, 0, 0, 0, 1, 0, 1]
### Elitism individuals + crossovered individuals gen 0 ###
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 0, 0, 1, 1, 1, 1]
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 0, 1, 0]
[0, 0, 0, 1, 1, 1, 1]
[1, 1, 0, 0, 1, 1, 0]
[0, 0, 0, 0, 1, 0, 1]
### New individuals gen 1 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 0, 0, 1, 1, 1, 1] 24 0
D [0, 1, 0, 0, 0, 1, 0] 14 17
E [0, 1, 0, 0, 0, 1, 0] 14 17
F [0, 0, 0, 1, 1, 1, 1] 24 0
G [1, 1, 0, 0, 1, 1, 0] 25 0
```

```
H [0, 0, 0, 0, 1, 0, 1] 8 11
### Sorted individuals gen 1 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 0, 1, 0] 14 17
E [0, 1, 0, 0, 0, 1, 0] 14 17
H [0, 0, 0, 0, 1, 0, 1] 8 11
C [0, 0, 0, 1, 1, 1, 1] 24 0
F [0, 0, 0, 1, 1, 1, 1] 24 0
G [1, 1, 0, 0, 1, 1, 0] 25 0
### Probability of individuals gen 1 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28 0.27722772277227725
B [0, 1, 0, 0, 1, 1, 1] 22 28 0.27722772277227725
D [0, 1, 0, 0, 0, 1, 0] 14 17 0.16831683168316833
E [0, 1, 0, 0, 0, 1, 0] 14 17 0.16831683168316833
H [0, 0, 0, 0, 1, 0, 1] 8 11 0.1089108910891
C [0, 0, 0, 1, 1, 1, 1] 24 0 0.0
F [0, 0, 0, 1, 1, 1, 1] 24 0 0.0
G [1, 1, 0, 0, 1, 1, 0] 25 0 0.0
### Cumulative probability of individuals gen 1 ###
A 0.2772277227725
В 0.5544554455445545
D 0.722772277229
F 0.8910891089108912
H 1.00000000000000002
C 1.00000000000000002
F 1.0000000000000000
G 1.00000000000000002
### Generated random values to perform RWS selection gen 1 ###
0.2590084917154736
0.6852579929645369
0.6840819180161107
0.8493361613899302
0.1857241738737354
0.2305586089654681
0.14715991816841778
0.22516293556211264
### Selected individuals gen 1 ###
A 28 [0, 1, 0, 0, 1, 1, 1]
D 17 [0, 1, 0, 0, 0, 1, 0]
D 17 [0, 1, 0, 0, 0, 1, 0]
E 17 [0, 1, 0, 0, 0, 1, 0]
A 28 [0, 1, 0, 0, 1, 1, 1]
A 28 [0, 1, 0, 0, 1, 1, 1]
A 28 [0, 1, 0, 0, 1, 1, 1]
A 28 [0, 1, 0, 0, 1, 1, 1]
### Sorted selected individuals based on fitness gen 1 (the two best individuals will not be cross
overed)###
A 28 [0, 1, 0, 0, 1, 1, 1]
A 28 [0, 1, 0, 0, 1, 1, 1]
A 28 [0, 1, 0, 0, 1, 1, 1]
A 28 [0, 1, 0, 0, 1, 1, 1]
A 28 [0, 1, 0, 0, 1, 1, 1]
D 17 [0, 1, 0, 0, 0, 1, 0]
D 17 [0, 1, 0, 0, 0, 1, 0]
E 17 [0, 1, 0, 0, 0, 1, 0]
### Multipoint crossover (index 0, 2, 4, 6) gen 1 ###
Before crossover
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 0, 1, 0]
After crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 0, 1, 0]
```

[0, 1, 0, 0, 1, 1, 1]

```
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 1, 1, 1]
### Elitism individuals + crossovered individuals gen 1 ###
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 1, 1, 1]
### New individuals gen 2 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 0, 1, 0] 14 17
E [0, 1, 0, 0, 0, 1, 0]
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 0, 1, 0] 14 17
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Sorted individuals gen 2 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 0, 1, 0] 14 17
E [0, 1, 0, 0, 0, 1, 0] 14 17
G [0, 1, 0, 0, 0, 1, 0] 14 17
\#\#\# Probability of individuals gen 2 \#\#\#
A [0, 1, 0, 0, 1, 1, 1] 22 28 0.14659685863874344
B [0, 1, 0, 0, 1, 1, 1] 22 28 0.14659685863874344
C [0, 1, 0, 0, 1, 1, 1] 22 28 0.14659685863874344
F [0, 1, 0, 0, 1, 1, 1] 22 28 0.14659685863874344
H [0, 1, 0, 0, 1, 1, 1] 22 28 0.14659685863874344
D [0, 1, 0, 0, 0, 1, 0] 14 17 0.08900523560209424
E [0, 1, 0, 0, 0, 1, 0] 14 17 0.08900523560209424
G [0, 1, 0, 0, 0, 1, 0] 14 17 0.08900523560209424
### Cumulative probability of individuals gen 2 ###
A 0.14659685863874344
В 0.2931937172774869
C 0.43979057591623033
F 0.5863874345549738
н 0.7329842931937172
D 0.8219895287958114
E 0.9109947643979057
G 1.0
### Generated random values to perform RWS selection gen 2 ###
0.2590084917154736
0.6852579929645369
0.6840819180161107
0.8493361613899302
0.1857241738737354
0.2305586089654681
0.14715991816841778
0.22516293556211264
### Selected individuals gen 2 ###
B 28 [0, 1, 0, 0, 1, 1, 1]
H 28 [0, 1, 0, 0, 1, 1, 1]
H 28 [0, 1, 0, 0, 1, 1, 1]
E 17 [0, 1, 0, 0, 0, 1, 0]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Sorted selected individuals based on fitness gen 2 (the two best individuals will not be cross
overed)###
```

```
H 28 [0, 1, 0, 0, 1, 1, 1]
H 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
E 17 [0, 1, 0, 0, 0, 1, 0]
### Multipoint crossover (index 0, 2, 4, 6) gen 2 ###
Before crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 0, 1, 0]
After crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 1, 1, 1]
### Elitism individuals + crossovered individuals gen 2 ###
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 0, 1, 0]
[0, 1, 0, 0, 1, 1, 1]
### New individuals gen 3 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 0, 1, 0] 14 17
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Sorted individuals gen 3 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 0, 1, 0] 14 17
\#\#\# Probability of individuals gen 3 \#\#\#
A [0, 1, 0, 0, 1, 1, 1] 22 28 0.13145539906103287
B [0, 1, 0, 0, 1, 1, 1] 22 28 0.13145539906103287
C [0, 1, 0, 0, 1, 1, 1] 22 28 0.13145539906103287
D [0, 1, 0, 0, 1, 1, 1] 22 28 0.13145539906103287
E [0, 1, 0, 0, 1, 1, 1] 22 28 0.13145539906103287
F [0, 1, 0, 0, 1, 1, 1] 22 28 0.13145539906103287
H [0, 1, 0, 0, 1, 1, 1] 22 28 0.13145539906103287
G [0, 1, 0, 0, 0, 1, 0] 14 17 0.07981220657276995
### Cumulative probability of individuals gen 3 ###
A 0.13145539906103287
B 0.26291079812206575
C 0.3943661971830986
D 0.5258215962441315
E 0.6572769953051644
F 0.7887323943661972
н 0.9201877934272301
G 1.0
```

B 28 [0, 1, 0, 0, 1, 1, 1]

```
### Generated random values to perform RWS selection gen 3 ###
0.2590084917154736
0.6852579929645369
0.6840819180161107
0.8493361613899302
0.1857241738737354
0.2305586089654681
0.14715991816841778
0.22516293556211264
### Selected individuals gen 3 ###
B 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
H 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Sorted selected individuals based on fitness gen 3 (the two best individuals will not be cross
overed) ###
B 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
H 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Multipoint crossover (index 0, 2, 4, 6) gen 3 ###
Before crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
After crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### Elitism individuals + crossovered individuals gen 3 ###
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### New individuals gen 4 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Sorted individuals gen 4 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
```

```
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Probability of individuals gen 4 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
B [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
C [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
D [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
E [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
F [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
G [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
H [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
### Cumulative probability of individuals gen 4 ###
A 0.125
в 0.25
C 0.375
D 0.5
E 0.625
F 0.75
G 0.875
H 1.0
### Generated random values to perform RWS selection gen 4 ###
0.2590084917154736
0.6852579929645369
0.6840819180161107
0.8493361613899302
0.1857241738737354
0.2305586089654681
0.14715991816841778
0.22516293556211264
### Selected individuals gen 4 ###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Sorted selected individuals based on fitness gen 4 (the two best individuals will not be cross
overed)###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
\#\#\# Multipoint crossover (index 0, 2, 4, 6) gen 4 \#\#\#
Before crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
After crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### Elitism individuals + crossovered individuals gen 4 ###
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
```

```
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### New individuals gen 5 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Sorted individuals gen 5 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Probability of individuals gen 5 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
B [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
C [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
D [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
E [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
F [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
G [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
H [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
### Cumulative probability of individuals gen 5 ###
A 0.125
в 0.25
C 0.375
D 0.5
E 0.625
F 0.75
G 0.875
H 1.0
### Generated random values to perform RWS selection gen 5 ###
0.2590084917154736
0.6852579929645369
0.6840819180161107
0.8493361613899302
0.1857241738737354
0.2305586089654681
0.14715991816841778
0.22516293556211264
### Selected individuals gen 5 ###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Sorted selected individuals based on fitness gen 5 (the two best individuals will not be cross
overed) ###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
```

```
Before crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
After crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### Elitism individuals + crossovered individuals gen 5 ###
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### New individuals gen 6 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Sorted individuals gen 6 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Probability of individuals gen 6 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
B [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
C [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
D [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
E [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
F [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
G [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
H [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
### Cumulative probability of individuals gen 6 ###
A 0.125
в 0.25
C 0.375
D 0.5
E 0.625
F 0.75
G 0.875
H 1.0
\#\#\# Generated random values to perform RWS selection gen 6 \#\#\#
0.2590084917154736
0.6852579929645369
0.6840819180161107
0.8493361613899302
0.1857241738737354
0.2305586089654681
```

### Multipoint crossover (index 0, 2, 4, 6) gen 5 ###

```
0.14715991816841778
0.22516293556211264
### Selected individuals gen 6 ###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Sorted selected individuals based on fitness gen 6 (the two best individuals will not be cross
overed)###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Multipoint crossover (index 0, 2, 4, 6) gen 6 ###
Before crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
After crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### Elitism individuals + crossovered individuals gen 6 ###
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### New individuals gen 7 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Sorted individuals gen 7 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Probability of individuals gen 7 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
B [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
C [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
```

```
D [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
E [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
F [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
G [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
H [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
### Cumulative probability of individuals gen 7 ###
A 0.125
в 0.25
C 0.375
D 0.5
E 0.625
F 0.75
G 0.875
H 1.0
\#\#\# Generated random values to perform RWS selection gen 7 \#\#\#
0.2590084917154736
0.6852579929645369
0.6840819180161107
0.8493361613899302
0.1857241738737354
0.2305586089654681
0.14715991816841778
0.22516293556211264
### Selected individuals gen 7 ###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Sorted selected individuals based on fitness gen 7 (the two best individuals will not be cross
overed)###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Multipoint crossover (index 0, 2, 4, 6) gen 7 ###
Before crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
After crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### Elitism individuals + crossovered individuals gen 7 ###
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
```

### New individuals gen 8 ###

```
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Sorted individuals gen 8 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Probability of individuals gen 8 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
B [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
C [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
D [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
E [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
F [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
G [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
H [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
### Cumulative probability of individuals gen 8 ###
A 0.125
в 0.25
C 0.375
D 0.5
E 0.625
F 0.75
G 0.875
н 1.0
### Generated random values to perform RWS selection gen 8 ###
0.2590084917154736
0.6852579929645369
0.6840819180161107
0.8493361613899302
0.1857241738737354
0.2305586089654681
0.14715991816841778
0.22516293556211264
### Selected individuals gen 8 ###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Sorted selected individuals based on fitness gen 8 (the two best individuals will not be cross
overed) ###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Multipoint crossover (index 0, 2, 4, 6) gen 8 ###
Before crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0. 1. 0. 0. 1. 1. 1]
```

```
[0, 1, 0, 0, 1, 1, 1]
After crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### Elitism individuals + crossovered individuals gen 8 ###
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### New individuals gen 9 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Sorted individuals gen 9 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28
B [0, 1, 0, 0, 1, 1, 1] 22 28
C [0, 1, 0, 0, 1, 1, 1] 22 28
D [0, 1, 0, 0, 1, 1, 1] 22 28
E [0, 1, 0, 0, 1, 1, 1] 22 28
F [0, 1, 0, 0, 1, 1, 1] 22 28
G [0, 1, 0, 0, 1, 1, 1] 22 28
H [0, 1, 0, 0, 1, 1, 1] 22 28
### Probability of individuals gen 9 ###
A [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
B [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
C [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
D [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
E [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
F [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
G [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
H [0, 1, 0, 0, 1, 1, 1] 22 28 0.125
### Cumulative probability of individuals gen 9 ###
A 0.125
в 0.25
C 0.375
D 0.5
E 0.625
F 0.75
G 0.875
H 1.0
### Generated random values to perform RWS selection gen 9 ###
0.2590084917154736
0.6852579929645369
0.6840819180161107
0.8493361613899302
0.1857241738737354
0.2305586089654681
0.14715991816841778
0.22516293556211264
### Selected individuals gen 9 ###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0. 1. 0. 0. 1. 1. 1]
```

```
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
### Sorted selected individuals based on fitness gen 9 (the two best individuals will not be cross
overed) ###
C 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
F 28 [0, 1, 0, 0, 1, 1, 1]
G 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
B 28 [0, 1, 0, 0, 1, 1, 1]
\#\#\# Multipoint crossover (index 0, 2, 4, 6) gen 9 \#\#\#
Before crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
After crossover
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
### Elitism individuals + crossovered individuals gen 9 ###
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
[0, 1, 0, 0, 1, 1, 1]
```