

# **3d Modeling In Autodesk Maya**

Submitted in partial fulfillment of the requirements for the award of the  
degree of  
**Bachelor of Technology**  
(Computer Science & Engineering)



SubmittedBy:

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ANIMATION | VFX | FILM MAKING | WEB | GRAPHICS | GAME DESIGN | CODING



This is to certify that Aman Chauhan s/o Rajinder Chauhan studying in Department of Computer Science and Engineering at Guru Nanak Dev Engineering College, Ludhiana -141006 has done his 4 weeks Industrial training at Brilliko Institute of Multimedia From **July, 2021 to August, 2021**.

During this period, he underwent training in **Autodesk Maya**. He has worked on 3d modeling in this field. As part of training he designed many 3d models and designed 3d scenes for games using above software.

We wish him all the best for his future endeavors.

With Regards,

Brilliko Institute of Multimedia

Proprietor



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Hello everyone, I have completed my 4 weeks training in 3d modeling using autodesk maya software. In this training, I learned what a 3d model is, how to design it and how to use it in a virtual environment or as gaming assets.

In this i had created too many 3d assets for games which are shown as:









