INDIAN INSTITUTE OF TECHNOLOGY ROORKEE



Weekly Progress Report

Project: TinyML-Based Project on FPGA Board with RISC-V Core

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Week: 4th report

Date: 13th May 2025



Summary of Week 4 Activities

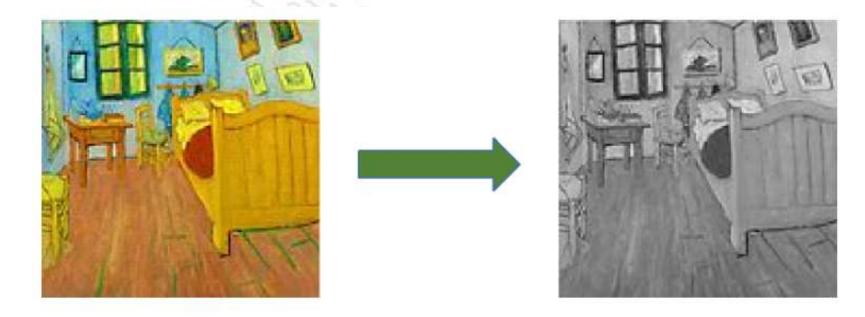


- Completed "Mixing C assembly functions" lesson from the Harvard edX RVfpga Course using SweRVolf on the Nexys A7 Virtual Board.
- Started working in Xilinx Vivado for FPGA-based RISC-V system design.
- Soft Core CPU RiscV in Xlinx.
- Initiated a TinyML-based soft computing multi-classification model.

Rvfpga Image Processing



Program that processes an RGB image (left side of the image below), and generates a grayscale version of that image (right side of the image below).



Transformation of an RGB Image to a Grayscale Image



```
int main(void) {
    // Create an NxM matrix using the input image
    initColourImage(ColourImage);

// Transform Colour Image to Grey Image
    ColourToGrey(ColourImage,GreyImage);

// Initialize Uart
    uartInit();

// Print message on the serial output
    printfNexys("Created Grey Image");

while(1);

return 0;
}
```

```
assers int ColourToGrey_Pixel(int R, int G, int B);

void ColourToGrey(RGB Colour[N][M], unsigned char Grey[N][M]) {
   int i, j;

for (i=0;i<N;i++)
   for (j=0; j<M; j++)
        Grey[i][j] = ColourToGrey_Pixel(Colour[i][j].R, Colour[i][j].G, Colour[i][j].B);
}</pre>
```

ColourToGrey Function and ColourToGrey_Pixel Subroutine

```
typedef struct {
    unsigned char R;
    unsigned char G;
    unsigned char B;
} RGB;
```

nsigned char GreyImage[N][M];

2-Dimensional Array of Characters

```
1 .globl ColourToGrey Pixel
2 3 .text
4 5 ColourToGrey Pixel:
6 7 li x28, 306 mul a0, a0, x28
9 li x28, 601 mul a1, a1, x28
11 li x28, 117 mul a2, a2, x28
15 add a0, a0, a1 add a0, a0, a2
18 srl a0, a0, 10
20 ret
22 23 .end
```



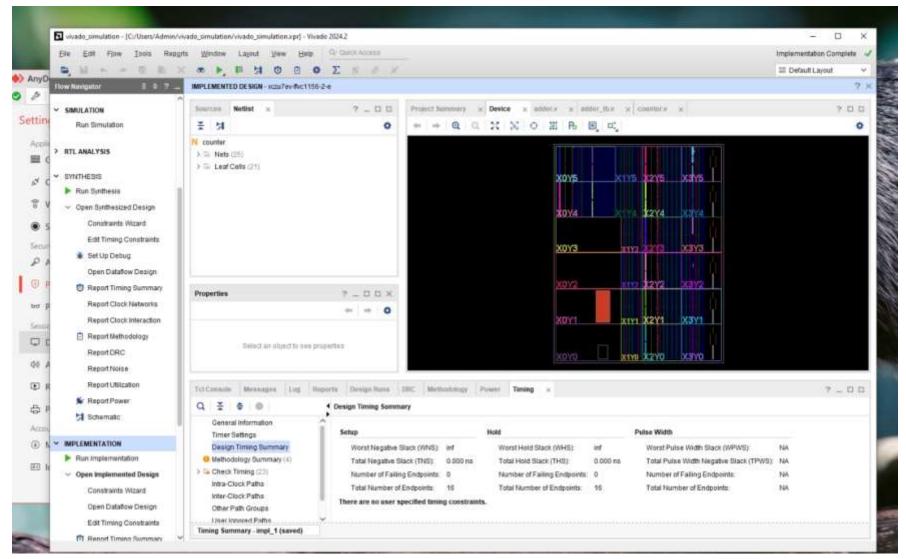
- •SweRV EH1 lacks floating-point support, so RGB to Grayscale conversion uses integer arithmetic.
- •Standard weights (0.299, 0.587, 0.114) are scaled by 1024, giving integers: 306 (R), 601 (G), 117 (B).
- •Final formula: Grayscale = (306×R + 601×G + 117×B) >> 10 (equivalent to dividing by 1024).
- •Ensures grayscale output stays within 0–255 range.
- •Implemented using a C function (ColourToGrey) and an assembly subroutine (ColourToGrey_Pixel).

Xilinx Vivado for FPGA-based RISC-V

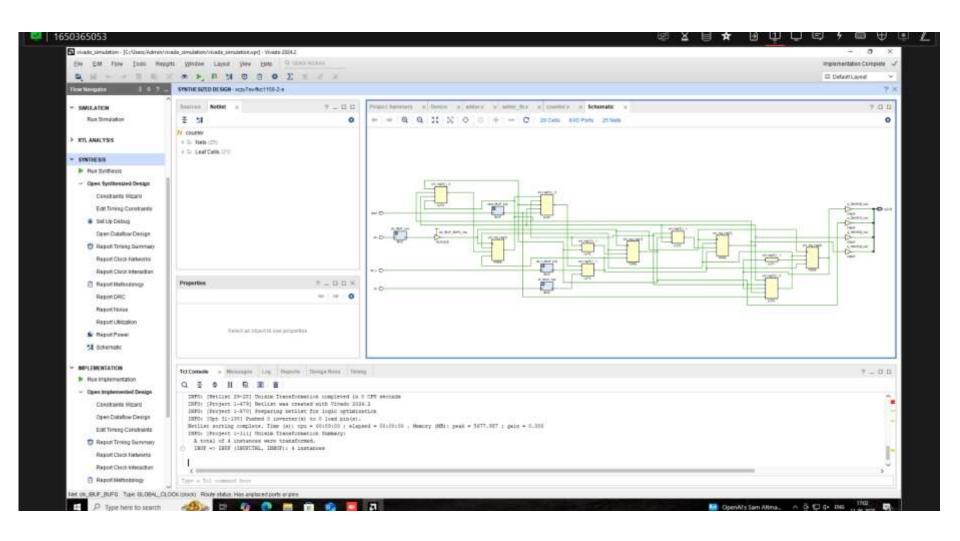


- Used Xilinx Vivado Design Suite to develop a RISC-V based system on an industrial-grade FPGA board.
- •Created a **custom block design** using Vivado IP Integrator, integrating RISC-V core with AXI interconnects.
- •Configured memory controllers and peripheral interfaces suitable for SoC-style architecture.
- •Synthesized and implemented the design, followed by **bitstream generation** and **hardware debugging**.
- •Focused on real-world deployment, gaining insights into timing analysis, resource utilization, and hardware constraints.

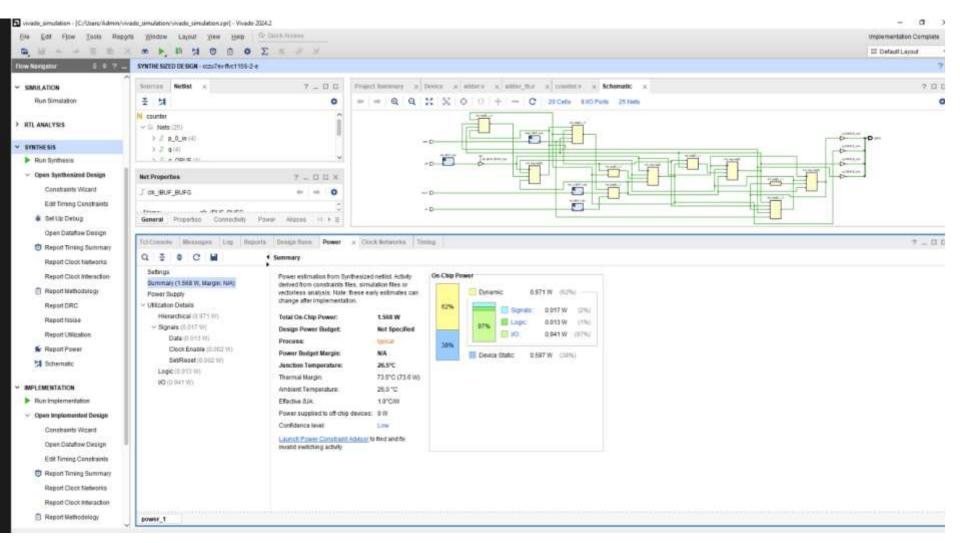












Multi-Classification Model



Steps Involved:-

Libraries Installation:-

Oceans cover two-thirds of the planet. In this assignment, you will build a classifier to tell several types of creatures apart.

```
import os
from collections import Counter
import matplotlib.pyplot as plt
import torch
import torch.nn as nn
import torch.optim as optim
from PIL import Image
from sklearn.metrics import ConfusionMatrixDisplay, confusion_matrix
from torch.utils.data import DataLoader, random_split
from torchinfo import summary
from torchvision import datasets, transforms
from tqdm.notebook import tqdm
torch.backends.cudnn.deterministic = True
```



Environment Setup:-

```
if torch.cuda.is_available():
    device = "cuda"

os.listdir("sea_creatures")

['test', 'train']

train_dir = "sea_creatures/train"

# Get the list of class names (each folder is a class)
classes = os.listdir(train_dir)

# Print the class names
print(classes)
```

['Puffers', 'Sea Urchins', 'Turtle_Tortoise', 'Whale', 'Jelly Fish', 'Sharks', 'Octopus', 'Sea Rays', 'Dolphin']

Transform Pipeline:-



```
sample_file = "sea_creatures/train/Dolphin/10004986625_0f786ab86b_b.jpg"
image = Image.open(sample_file)

transformed_image = transform(image)
print(transformed_image.shape)

torch.Size([3, 224, 224])

dataset = ImageFolder("sea_creatures/train", transform=transform)
print("Image size", dataset[0][0].shape)
print("Label", dataset[0][1])

Image size torch.Size([3, 224, 224])
Label 0
```

Data loader(batch size-30)

```
batch_size = 32
dataset_loader = DataLoader(dataset, batch_size=batch_size)
# Get one batch
first_batch = next(iter(dataset_loader))
print(f"Shape of one batch: {first_batch[0].shape}")
print(f"Shape of labels: {first_batch[1].shape}")

Shape of one batch: torch.Size([32, 3, 224, 224])
Shape of labels: torch.Size([32])
```



Transform Normalize:-

```
transform norm =transforms.Compose(
        ConvertToRGB(),
        transforms.Resize((224, 224)),
        transforms.ToTensor(),
        transforms.Normalize(mean=mean, std=std),
print(transform norm)
Compose(
    <__main__.ConvertToRGB object at 0x7fa100bbda50>
    Resize(size=(224, 224), interpolation=bilinear, max size=None, antial
    ToTensor()
    Normalize(mean=tensor([0.2992, 0.4125, 0.4588]), std=tensor([0.2697,
norm_dataset = datasets.ImageFolder(root=train_dir,transform=transform_no
print("Image size", norm dataset[0][0].shape)
print("Label", norm dataset[0][1])
Image size torch.Size([3, 224, 224])
Label 0
```

Set up data loaders for both the training and validation data sets. Use the same batch size as before. Remember to set shuffle=True on the training loader.

```
train_loader = DataLoader(train_dataset,batch_size=32,shuffle=True)
val_loader = DataLoader(val_dataset,batch_size=batch_size)
```



Build Model:-

```
model.append(torch.nn.Dropout(p=0.5))
model.append(torch.nn.Linear(in_features=576, out_features=500))
model.append(torch.nn.ReLU())
model.append(torch.nn.Dropout())
model.append(torch.nn.Linear(500, 9)) # 9 output classes
summary(model, input_size=(batch_size, 3, height, width))
```

Layer (type:depth-idx)	Output Shape	Param #
=======================================	=======================================	=========
Sequential	[32, 9]	
-Conv2d: 1-1	[32, 16, 224, 224]	448
ReLU: 1-2	[32, 16, 224, 224]	
⊢MaxPool2d: 1-3	[32, 16, 56, 56]	
├─Conv2d: 1-4	[32, 32, 56, 56]	4,640
⊢ReLU: 1-5	[32, 32, 56, 56]	
├─MaxPool2d: 1-6	[32, 32, 14, 14]	
-Conv2d: 1-7	[32, 64, 14, 14]	18,496
ReLU: 1-8	[32, 64, 14, 14]	
-MaxPool2d: 1-9	[32, 64, 3, 3]	
Flatten: 1-10	[32, 576]	
Dropout: 1-11	[32, 576]	
Linear: 1-12	[32, 500]	288,500
⊢ReLU: 1-13	[32, 500]	
-Dropout: 1-14	[32, 500]	
⊢Linear: 1-15	[32, 9]	4,509
	=======================================	========

Total params: 316,593 Trainable params: 316,593 Non-trainable params: 0



Cross Entropy Loss:-

```
loss fn = nn.CrossEntropyLoss()
optimizer = optim.Adam(model.parameters(), lr=0.001)
model.to(device)
# Send the model to the GPU
Sequential(
  (0): Conv2d(3, 16, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
  (1): ReLU()
  (2): MaxPool2d(kernel size=4, stride=4, padding=0, dilation=1, ceil mode=False)
  (3): Conv2d(16, 32, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
  (4): ReLU()
  (5): MaxPool2d(kernel size=4, stride=4, padding=0, dilation=1, ceil mode=False)
  (6): Conv2d(32, 64, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
  (7): ReLU()
  (8): MaxPool2d(kernel size=4, stride=4, padding=0, dilation=1, ceil mode=False)
  (9): Flatten(start_dim=1, end_dim=-1)
  (10): Dropout(p=0.5, inplace=False)
  (11): Linear(in features=576, out features=500, bias=True)
  (12): ReLU()
  (13): Dropout(p=0.5, inplace=False)
  (14): Linear(in features=500, out features=9, bias=True)
```



Training Of Dataset

```
# Import the train and predict functions from `training.py`, instead of typing them out!
from training import train, predict
epochs = 10
train(model,optimizer,loss_fn,train_loader,val_loader,epochs=10,device=device)
# Train the model for 10 epochs
```

```
| 0/155 [00:00<?, ?it/s]
Training:
           0%
          0%
                       | 0/39 [00:00<?, ?it/s]
Scoring:
Epoch: 1, Training Loss: 1.69, Validation Loss: 1.50, Validation accuracy = 0.47
Training: 0%
                        0/155 [00:00<?, ?it/s]
Scoring:
          0%
                       | 0/39 [00:00<?, ?it/s]
Epoch: 2, Training Loss: 1.46, Validation Loss: 1.40, Validation accuracy = 0.51
                        | 0/155 [00:00<?, ?it/s]
Training:
           9% l
Scoring:
                       | 0/39 [00:00<?. ?it/s]
          9% l
```

Evaluate Model Performance:-



Testing of dataset:-

```
test dir = "sea creatures/test"
 test_transforms = transforms.Compose([
      transforms.Resize((224, 224)),
      transforms.ToTensor()
 ])
 test dataset = test dataset = datasets.ImageFolder(root=test dir, transform=test transforms)
 print("Number of test images:", len(test_dataset))
 test loader = DataLoader(test dataset, batch size=32, shuffle=False)
  Number of test images: 699
# Predict the probabilities for each test image
test_probabilities = predict(model, test_loader, device=device)
# Get the index associated with the largest probability for each test image
test_predictions = torch.argmax(test_probabilities, dim=1)
print("Number of predictions:", test_predictions.shape)
Predicting: 0%
                          | 0/22 [00:00<?, ?it/s]
Number of predictions: torch.Size([699])
Task 1.5.22: Convert the class index to the class name for each test image.
test_classes = [classes[i] for i in test_predictions]
print("Number of class predictions:", len(test_classes))
```



Predictions through the validation dataset

```
import matplotlib.pyplot as plt
import random
# Sample 12 random indices from the test dataset
sample_indices = random.sample(range(len(test_loader.dataset.samples)), 12)
# Create a grid of 4x3 subplots
fig, axes = plt.subplots(4, 3, figsize=(20, 10))
# Iterate over the sampled indices and plot the corresponding images
for ax, idx in zip(axes.flatten(), sample_indices):
    image_path = test_loader.dataset.samples[idx][0]
    img = Image.open(image path)
    # Display the image on the axis
    ax.imshow(img)
    ax.axis('off')
   # Get the predicted class for this image
    predicted_class = test_classes[idx]
    # Set the title of the subplot to the predicted class
    ax.set_title(f"Predicted: {predicted_class}", fontsize=14)
plt.tight_layout()
```

Predicted: Turtle Tortoise



Predicted: Turtle_Tortoise

Predicted: Turtle Tortoise



Predicted: Whale

Predicted: Sea Urchins



Predicted: Turtle_Tortoise

References



- RVfpga HarvardX edX and RVfpga source code
- •TinyML foundational courses and **TensorFlow Lite Micro documentation.**
- WorldQuant University Applied AI Lab content
- •RVfpga simulator Vibodo,Rvfpga Nexys Board,Piplines,Whisper(Debugging and simulation) and Tracer (GTK wave usage), then whisper for c program files compilation.
- Report and internal study materials.

