August/September 2022 BCA IV SEMESTER

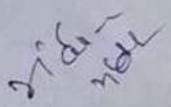
Object Oriented Programming Using C++ (BCA-17-208)

Max. Marks:75

Time: 3 Hours

Instructions:

- 1. It is compulsory to answer all the questions (1.5 marks each) of Part -A in short.
- 2. Answer any four questions from Part -B in detail.
- 3. Different sub-parts of a question are to be attempted adjacent to each other.



		PART-A	
0	1 (0)	What is the major role of inheritance in C++?	(1.5
Q:	(b)	Name the manipulator that can be used to:	(1.5
-		a) insert a newline and flush the output stream	C4 =
	(c)	What is the difference between a declaration and a definition of a variable?	(1.5
	(d)	Consider the statement : #define MAX_NUM 15 what is MAX_NUM?	(1.5)
	(e)		(1.5)
**	(f)	What are the operators that cannot be overloaded?	(1.5)
Ī	(g)	Differentiate between break and continue.	(1.5)
	(h)	class	
	(i)	Justify the statement : Inline function are better than macros	(1.5
	(j)	What is the function of following two stream mode flags: Ios::ate and ios::nocreate	(1.5
		PART-B	
2		What is object-oriented programming? How is it different from procedure- oriented programming?	(7)
		What is a reference variable? What is its major use?	(4)
	(%)	Can we assign a void pointer to an int type pointer? If not, why? Which concept can be used to perform this assignment?	(4)
3 (Specify the access rules for static class members.	(5)
(What are constructors and destructors? Discuss their various characteristics.	(5)
((c) 1	Discuss the various operators for runtime memory management.	(5)
× (i	Design three classes Student, Exam and result. The exam class should be inherited from student, add data members representing marks scored in three subjects. Derive result class from exam class and display the total marks of each student.	(8)
1	(b) 1	What is the difference between member functions defined inside and outside the class?	(3)
	(c) 1	Explain function overloading and function overriding. Give examples for each	(4)

