Q8.) WAP that finds whether a given number is even or odd.

```
step - 1

a = 13

a%2 ==0
```

```
step - 2
int a = 13
a%2 ==0
```

```
1  //step 3
2
3  #include <stdio.h>
4
5  int main()
6  {
7    int a = 13;
8
9    if (a%2 == 0) {
10         printf("the no is even\n");
11    } else {
12         printf("the no is odd\n");
13    }
14    return 0;
15  }
16
```

```
1  //step 4
2
3  #include <stdio.h>
4
5  int main()
6  {
7     int given_number = 13;
8
9     if (given_number % 2 == 0)
10     {
11         printf("the no is even\n");
12     }
13     else
14     {
15         printf("the no is odd\n");
16     }
17
18     return 0;
19  }
20
```

```
1  //step 5
2
3  #include <stdio.h>
4
5  int main()
6  {
7     int given_number;
8
9     printf("enter a number\n");
10     scanf("%d", &given_number);
11
12     if (given_number % 2 == 0)
13     {
14         printf("the no is even\n");
15     }
16     else
17     {
18         printf("the no is odd\n");
19     }
20
21     return 0;
22  }
```