

# Fast Multipliers (Wallace and Dadda)

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## **Overview**

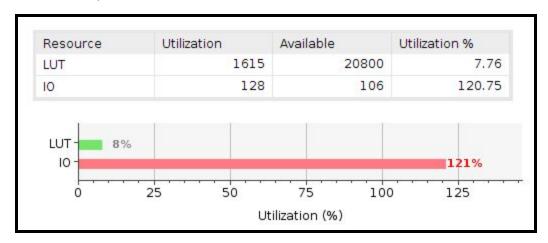
Implementation of two fast multipliers namely Wallace Tree and Dadda Tree Multiplier and its comparison with classical multiplier in terms of power, gates used and LUT utilization.

## **#Utilization Summary**

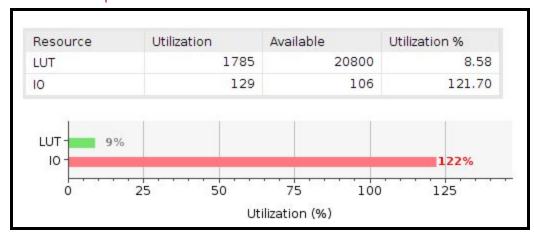
## Wallace Multiplier



## Dadda Multiplier

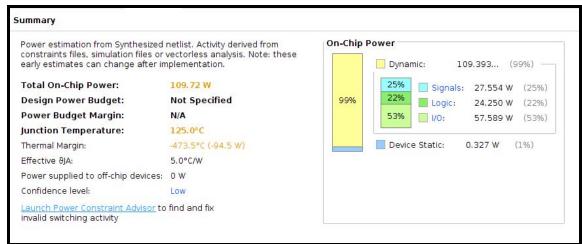


### **Classical Multiplier**

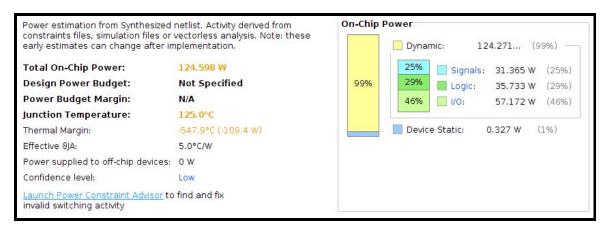


## **#Power Summary**

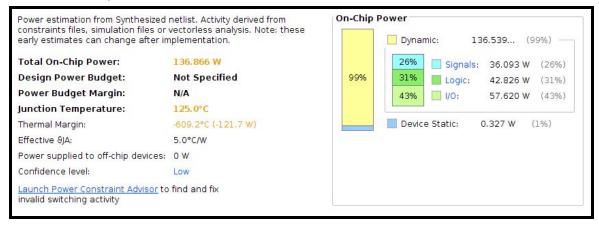
#### Wallace Multiplier



#### Dadda Multiplier



#### Classical Multiplier



## # Conclusion #

~Clearly from the above data power consumption is maximum for Classical Multiplier followed by Dadda and Wallace multiplier.

~In terms of resource utilization , classical have maximum LUT utilization followed by Wallace and Dadda multiplier.