

PROFILE

Sound designer and composer specializing in atmospheric and dark ambient soundtracks for multimedia, with expertise in dystopian soundscapes, SFX, and foley. Proficient in audio editing, mixing, and recording techniques, using DAWs like Ableton Live and Pro Tools. Aspiring recording and mixing engineer with a strong foundation in signal flow and troubleshooting. Clear communicator with a strong background as a musician, ensuring successful collaboration with clients. Experienced in administrative tasks like scheduling, record keeping, and office management, ensuring efficiency. Organised and reliable, with a valid driver's license and availability for travel and commuting. Based in Birmingham, I bring creativity and technical skills to deliver impactful audio for multimedia projects



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[Portfolio](#)[Linkedin](#)

SKILLS

- DAWs: Ableton Live, Pro Tools, Logic Pro.
- Programming & Middleware: MATLAB, Max MSP, Pure Data, HTML, CSS.
- Problem-Solving: Ability to troubleshoot technical issues with audio hardware/software.
- Instruments: Keyboard, Guitar, Ukulele, Piano, Vocals.
- Administrative: Microsoft Office, data input applications.
- Creative Tools: REW, SketchUp, Adobe Illustrator.
- Audio Production: Mixing, sound design, foley, microphone techniques, signal flow,, session management, editing, comping.

EDUCATION

Maximus UK (2024, 12-week course)

Business Administration

Birmingham City University (2019 – 2023)

BSc (Hons) Music Technology

Fr. Agnel Multipurpose School (2012 – 2019)

Secondary School

EXPERIENCE

VOLUNTEER EXPERIENCE (FIERCE FESTIVAL)

Birmingham, October 2024

- Supported live event production, setting up audio systems and assisting with stage logistics.
- Provided excellent customer service by managing ticket scanning and guiding attendees, ensuring smooth event entry.

FREELANCE - SOUND DESIGNER/COMPOSER

Birmingham (hybrid) 01/2023- Present

- Collaborate with clients to create custom sound design and ambient soundscapes for multimedia project

ASSISTANT SOUND ENGINEER (PROJECT PARTICIPANT)

Birmingham City University 09/2022 - 01/2023

- Prepared for recording sessions by selecting and setting up microphones, ensuring optimal sound capture.
- Monitored and adjusted volume levels and sound quality during sessions to maintain clarity and balance.

PROJECTS

Creative Development Project: 'Dreaming Soul'

- Produced and released 51 lo-fi tracks as part of a self-driven creative development initiative, honing skills in composition, production, and audio storytelling.
- Managed the release process, including distribution and platform optimization.

Dark Ambient Project (In Progress) - 'euphoriq.'

- Specialising in dark ambient compositions, contributing to the film and multimedia industry

Academic Projects:

- FPP Shooter Game- Designed immersive audio environment in collaboration with a developer and fellow sound designers.
- Tangled Movie Clip Sound Re-Design- Implemented 5.1 surround sound, focusing on spatialisation and ambience.

ACCOMPLISHMENTS

- Public Speaking: Represented high school in elocution, spelling bee, bard, and general knowledge competitions, achieving podium finishes (2014-2016).
- Academic Achievements: Consistent top performance as school topper with high grades.
- Elocution Competition: Won 1st place at the higher secondary level with a rolling trophy.
- Stage Performance: Demonstrated musical talent through performances on stage, including playing electronic keyboard, singing, and contributing to church choir.

DAW CERTIFICATION

Avid Pro Tools: Pro Tools 101(Jan 2022)

MUSIC CERTIFICATION

Completed Grades 1 to 5 in Music Theory and Keyboard practical through Trinity College London with distinction in each (2014-2019)

LANGUAGES

English

Portuguese

Hindi

References available upon request**WILLING TO RELOCATE***