

**i do digital humanities: digital** cultural studies facilities institutional support significance  
bibliographic methods textual studies art history archaeology prose poetry drama  
virtual augmented reality digitisation resource creation discovery linguistics classical  
studies content analysis renaissance studies archives repositories sustainability  
preservation linking annotation query languages translation studies machine  
translation agent modeling simulation scholarly editing medieval studies natural  
language processing history of humanities computing image processing databases  
dbms games omeka meaningful play text generation social media networks  
relationships graphs concordance indexing german studies philology speech processing  
user studies corpora corpus activities interface user experience design mobile  
applications mobile design software design development visualisation literary studies  
historical studies maps mapping lexicography music prosodic studies semantic web  
philosophy xml theology audio video multimedia semantic analysis knowledge  
representation crowdsourcing law spanish studies media studies anthropology  
information retrieval hypertext near eastern studies ontologies italian studies internet  
world wide web data modeling architecture metadata cultural infrastructure GLAM  
galleries libraries archives museums stylistics stylometry authorship attribution  
authority publishing delivery systems programming english studies information  
architecture standards interoperability morphology film cinema studies spatio-temporal  
modeling analysis visualisation asian studies teaching pedagogy french studies text  
analysis project design organization management creative performing arts writing  
folklore oral history copyright licensing Open Access encoding theory interdisciplinary  
collaboration identity gender studies geospatial analysis interfaces technology  
digitisation theory data mining text mining digital graphesis digital materiality