## Special Topics in Security ECE 5968

Engin Kirda ek@ccs.neu.edu



# Internet Services Security (continued)

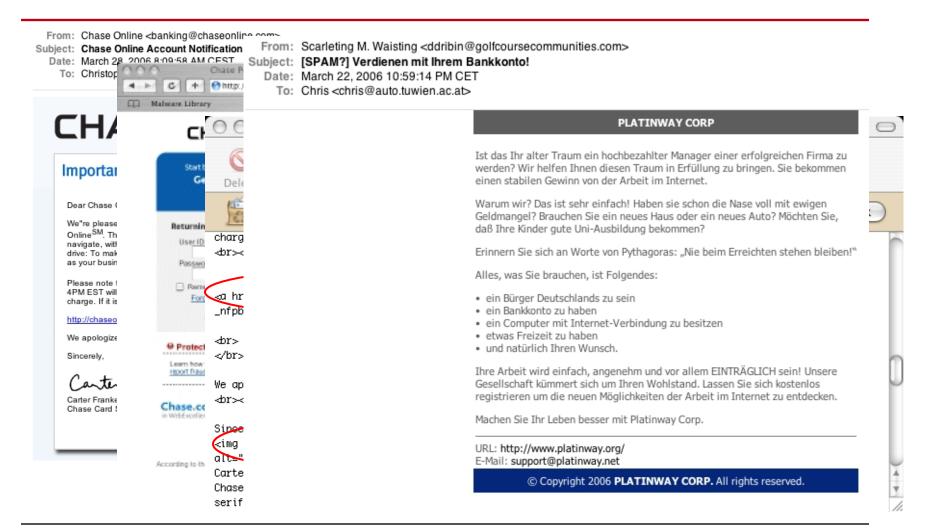


## Phishing

- More recent scam that
  - exploits weakness of SMTP protocol and
  - social engineering aspects
- Tricks people into providing sensitive information
  - create a situation that asks receiver to act on (urgent) problem
  - provide a link to site to solve problem
  - site prepared by attacker
    - · appearance of site is spoofed
    - asks for personal information
- Interesting side note
  - scammers typically require people to launder money
  - additional spam mails that invite people to "earn money with their bank account"



## Phishing



## Phishing

- Camouflage techniques
  - use images from original site
  - sender name and email addresses can be faked easily
  - attempt to avoid obvious spelling and grammar mistakes :-)
  - link to phishing site must be obfuscated
  - URL and port redirection http://www.bank.com@evil.com:80/index.html
  - UnDotted IP addresses
    - 32-bit value used as address without any dots
    - Could by-pass Internet Explorer security settings



## Phishing Defense

- User education
  - Question: Will phishing remain a problem in 10 years from now?
- Stronger authentication of sources
  - difficult without global PKI
  - ad-hoc mechanisms such as SiteKey or iTans
    - can be bypassed by active phishing attacks
- Techniques to detect sites that faithfully mimic others
  - SpoofGuard
    - browser plug-in
    - uses heuristics such as image similarity, domain name similarity, ...
  - active crawling of the web for suspicious sites

## Phishing Defense

- Techniques to ensure that password is not shared between sites
  - problem that users want to reuse passwords
- Password hashing
  - generate unique passwords for different sites
    - · combine original password and URL
  - cannot protect sensitive information in general, because data changed
- AntiPhish
  - browser plug-in for Firefox and Internet Explorer
  - user explicitly tags of all sensitive information
  - sharing of information results in warnings



- Distributed solutions
  - reuse of information is submitted to central server that can aggregate
  - spike of reuse for a particular domain is suspicious

## Pharming

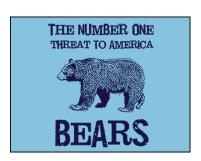
- Idea (and name) similar to phishing
- DNS entry of victim organization is hijacked
- Clients are redirected to server of attacker
  - e.g., New York ISP provider Panix in January '05



- Sometimes, DNS entries can be hijacked by simply calling up the registrar
  - Secure email provider Hushmail in April '05

## Malware (Malicious Code)





## The type of threat...

- ... Is often not too easy to determine
  - Even given these loose definitions of malware types
  - A threat might be hybrid
    - e.g., a Trojan might also be spyware at the same time
    - A worm might propagate over the network by having Trojan functionality
- A blended threat is when a virus exploits a technical vulnerability to propagate itself
- I left out one malware category, can you name this category?;)
  - Botnets! 

    More on this in later lectures



## Naming

- As malware spreads, the main concern is to catch it
  - A second concern is to give it a name
  - Naming is important for companies because of marketing reasons
  - There is no central naming authority
  - A piece of malware often has different names, depending on who is detecting it
  - Will there be standardization soon?
    - Probably not too much malware
    - Malware might change fast so naming standards are difficult to establish

## Naming

 Here is a case of the same malware instance as name by different vendors...

Bagle.C Email-worm.Win32.Bagle.c W32/Bagle.c@MM W32.Beagle.C@mm WORM.BAGLE.C Worm.Bagle.A3





## Malware Authorship

- People whose machines have been infected...
  - May have more colorful terms to describe person who created malware
  - e.g., a\*\$\$!\*!!! ;)
  - Common terms are malware author, malware writer, and virus writer
- There is a distinction made between writing and distributing
  - Based on our terminology before, is writing malware hacking?
  - Yes and no... malware attacks are largely automated, whereas hacking tends to be more manual

#### Viruses

- A virus has three components
  - Infection mechanism
    - How a virus spreads
    - The exact means through which virus spreads is called...
    - An infection vector
    - What if a virus infects in multiple ways?
    - multipartite
  - Trigger
    - Deciding whether to deliver or not
  - Payload
    - What the virus does





#### Viruses

In pseudo code, a virus would like look this

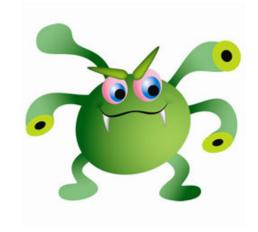
```
def virus:
   infect()
   if trigger() is true:
      payload()
```

Question: Remember, this is a virus. What does the infection function do?

#### Viruses

 Generally, k targets may be infected each time the infection routine is run

```
def infect:
    repeat k times:
        target = select_target()
        if no target:
            return
    infect_code(target)
```



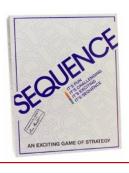
Question: What is the tricky part of the code here?

→ select\_target() – virus does not want to infect code multiple times

## Virus Classification by Target

- A popular way to classify viruses is by looking at what they try to infect
  - We will first look at three classes of viruses: boot-sector viruses, executable file infectors, and data file infectors (i.e., called macro viruses)

Question: Who can tell me what these types of viruses are?



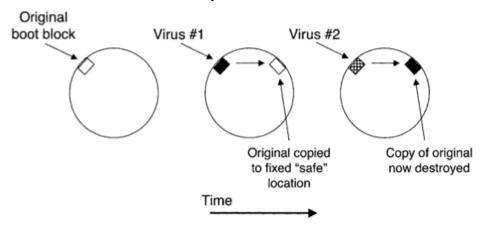
### **Boot Sequence**

- Boot sequence on most machines typically goes through these steps
  - 1.) Power on
  - 2.) ROM-based instructions run, performing a self-test, device detection, and initialization. The boot device is identified and boot block read from it
  - 3.) After boot block is loaded, control is transferred to loaded code → primary boot
  - 4.) The loaded code loads a larger, more sophisticated code that understands file structure, and transfers control → secondary boot



#### **Boot-Sector Infector**

- A virus that infects by copying itself to the boot block
  - Question: What happens to the original boot block?
  - The issue with moving the boot block is that disk space needs to be allocated, and much code is needed
  - Hence, many viruses tended to copy the block to the same location (e.g., Stoned and Michelangelo)
  - Question: What is the problem with that?



[Aycock06]

#### **Boot-Sector Infector**

- In general, infecting boot sector is strategically sound
  - The virus is loaded before any AV software
  - BSIs used to be rare, but now, new malware that has bootsector functionality has been introduced (i.e., stoned bootkit)
  - Question: Suppose that you were creating a protection technique against boot sector infectors, what would your solution be?;)
    - Many BIOS instances have a boot block protection that can be enabled
    - Authorization is required

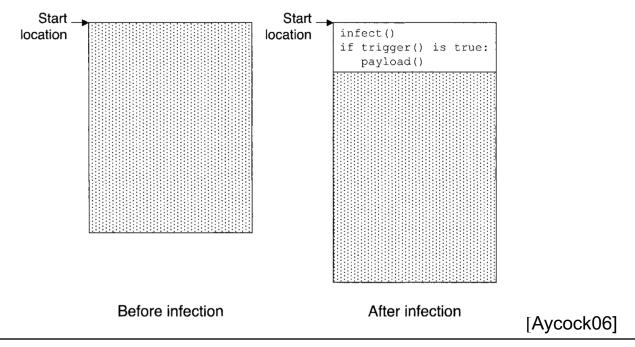


#### File Infectors

- Operating systems have a notion of files that are executable
  - In a broader sense, executable files may also include files that can be run by a command-line user "shell"
  - A file infector infects files that are executable (e.g., including batch files and shell scripts) – binary files are the most popular
  - Two main issues
    - 1.) Where is the virus placed?
    - 2.) How is the virus executed when the infected file is run?

## Insertion: Beginning of the File

- Older, simple executable file formats (e.g., .COM in MSDOS) would treat the entire file as code and data
  - The entire file would be loaded into memory and execution would jump to the beginning

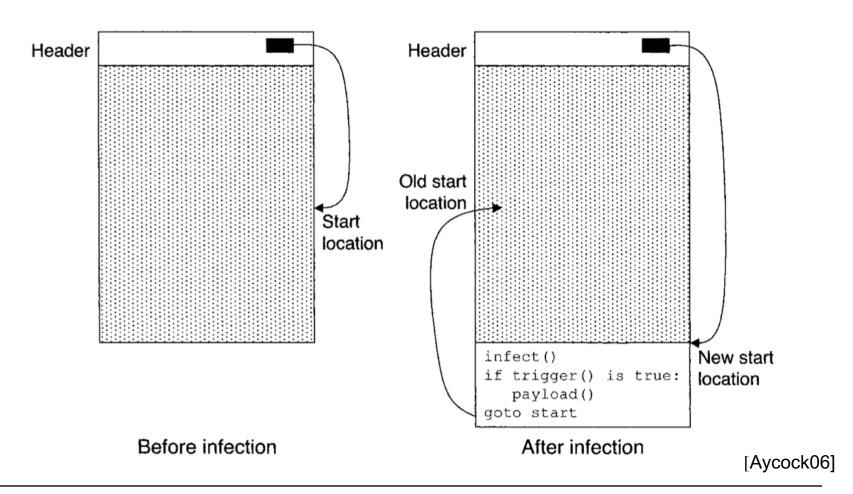


#### Insertion: End of the File

- Question: What is easier, appending to the end or to the beginning of a file?
- How does the virus get control?
  - The original instructions in the code can be saved (somewhere) and replaced by a jump to viral code. After execution, virus transfers control back to infected code. The code can be run in new location, or may be restored
  - Many executable file formats specify a start location. Virus may change this, store the original value, and jump to it after it's done



## Insertion: End of the File





#### Insertion: Overwritten into File

- In this strategy, the virus would overwrite parts of the original executable
  - Advantage: The file size does not change
- Of course, overwriting could break the original infected file
- Possibilities
  - Overwrite repeated values, and restore them after execution
  - Move parts of file to innocent looking file (e.g., JPG)
  - Sometimes, executables are "padded" and there is unused space
  - Compress the original code, and decompress it later
- In any case, virus has to be small

## Insertion: Companion Virus

#### Companion virus

- installs a COM file (the virus) for every EXE file found
- idea is simple: DOS runs COM files before EXE
- virus will stay memory resident and execute the original file
- Question: What do you think of this infection strategy?
  - → easy to find and eliminate



#### Insertion: NTFS ADS Viruses

- NTFS contains a system called Alternate Data Streams (ADS)
  - sometimes used by viruses
  - original intention of ADS is to store meta information with file
     e.g., has it been downloaded from the Internet?

```
echo 'Hello World' > test.txt
echo 'This is Hidden' > test.txt:hidden.txt
nodepad test.txt:hidden.txt
```

- Stream we have created is completely invisible
  - most commands do not work on ADSs (e.g., deleting).
  - Explorer and dir will not show the file
  - viruses can make use of ADS to hide code, data, temporary files
  - tool called *streams.exe* from Sysinternals.com is useful for finding such streams

## NTFS ADS Demo

## Insertion: Integration

- Code Integration
  - merge virus code with program
  - requires disassembly of target
    - difficult task on x86 machines
  - W95/Zmist is a classic example for this technique



#### Fast and Slow Infectors

- A fast infector infects any file accessed
  - purpose of fast infection is to ride on the back of anti-virus software
  - infect files as they are being checked
  - can be defeated if the scanner is started from a floppy
- A slow infector only infects files as they are created or modified
  - purpose of slow infection is to attempt to defeat integrity checking
  - piggyback on top of the process which legitimately changes a file
  - if integrity checker has a scanning component, virus can be caught



## Tunneling and Camouflage Viruses

- To minimize the probability of its being discovered, a virus could use a number of different techniques
- A tunneling virus attempts to bypass antivirus programs
  - idea is to follow the interrupt chain back down to basic operating system or BIOS interrupt handlers
  - install virus there
  - virus is "underneath" everything including the checking program
- In the past, possible for a virus to spoof a scanner by camouflaging itself to look like something the scanner was programmed to ignore
  - false alarms of scanners make "ignore" rules necessary



## Sparse Infectors and Armored Viruses

- Sparse infector
  - infect every n<sup>th</sup> time a file is executed
  - infect files only with a certain name
- Armored virus
  - aims to make disassembly difficult
  - exploits fact that x86 code is hard to disassemble
  - Whale (early virus), made extensive use of such techniques
  - manual disassembly is almost always possible but takes more time and is not automated

