

Requirements

The goal of this exercise is to let you show your programming skills in Swift.

You need to implement an app that:

- Reads a JSON feed from the Internet
- Parses it and shows the contents in a list
- Clicking on a list item shows a detailed view of that item
- Persists the contents of the feed locally, so if the app is used without Internet connection it will show previously downloaded content
- Compiles and runs from XCode

You are free to choose which feed to parse and show as long as it is in JSON format. A quick Google search for "free JSON apis" should give you inspiration! or you can refer to this <a href="https://github.com/public-apis/

Which information you should show for each item in the list will depend on the feed you choose. It's up to you!

What we are looking for

- Clarity, elegance, and maintainability of code
- A clear architecture, which recognises SOLID principles
- Use of third party libraries to deal with common patterns on iOS
- Knowledge of the iOS design guidelines
- Knowledge of how to deal with different iOS devices
- Unit testing
- A README file

Use of third party software

Feel free to use any third party library that will ease your work.

Time limits

We are very aware that you may be busy, working at the moment or could not spend too long on this. However the maximum deadline should not exceed 1 week from receipt of the exercise.

How to share

Please try to work in iterations and publish your work on a public repository on Github.com