

Prompt Engineering for Developer

Date |

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⇒ Isha Fulford & Andrew Ng

Two types Large language Models (LLMs)

→ Base LLM

→ Instruction Tuned LLM → further fine tuned & trained with Reinforcement learning with Human feedback.

Principles →

- Write clear & specific instruction
- give it time to think

Principle 1 →

- Tactic-1 use delimiters →
 - Triple quotes `"""`,
 - Triple backtick `````,
 - Triple dash `---`,
 - Angle brackets `<>`,
 - XML tags : `<tag>`, `</tag>`
- Tactic 2 - Ask for structured output
- Tactic 3 - Check whether conditions are satisfied
Check assumptions e.g. to do the task.
shot
- Tactic 4 - Few - ~~shot~~ Prompting
Give successful example before asking

Principle 2 → Give the model time to think.

Tactic - 1 → Specify the steps to complete a task.

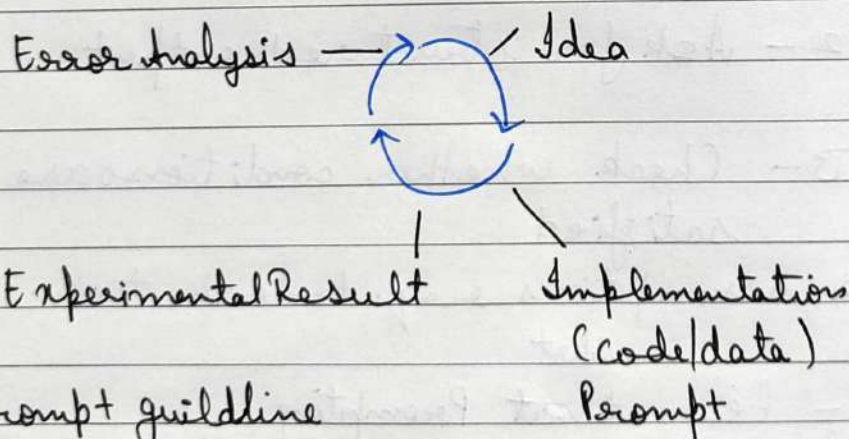
Tactic - 2 → Instruct the model to work out its own solution before rushing to a conclusion.

Model Limitations →

Hallucination → Makes statements that sound plausible but are not true.

Reducing Hallucination → First find relevant info. then answer the question based on the relevant info.

⇒ Iterative Prompt Development



- Be clear & specific
- Analyze why result does not give desired output
- Refine the idea and the prompt.
- Repeat.

Iterative Process

- Try something
- Analyse where the result does not give what you want
- Clarify instructions, give more time to think
- Refine prompts with a batch of examples.

Summarizing →

Inferring →

Transforming →

Expanding →

In ipynb's itself.

Temperature → degree of aspiration / random.

more the temp more the Variance

0 to 1