AMANUEL AWOKE

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EDUCATION

University of Maryland, College Park, College Park, MD

Anticipated May 2021

Bachelor of Science, Computer Science, Senior, Major GPA: 3.51 Cumulative GPA: 2.902

Montgomery College, Rockville, MD

Graduated August 2018

Associate of Arts, Computer Science, Major GPA: 3.8 Cumulative GPA: 3.33

Relevant Coursework: Software Engineering, Advanced Data Structures, Algorithms, Computer Systems, Data Science

TECHNICAL SKILLS

Proficient: Java, Python, C, C#, OOP, Git, Linux, VS Code, IntelliJ IDEA, Eclipse, Vim

Familiar: JavaScript, C++, Ruby, HTML, PHP, CSS, SQL, Assembly, OCaml, React Native, Android, Unity

Personal Projects

Facial Recognition File Encryption | Languages: Python

- Developed file encryption where data is encrypted by scanning a user's face via webcam, their facial encoding is stored, and files may be decrypted later by the user signing in with their face
- Written in Python, used machine learning and computer vision libraries

Lyric Search App / Languages: Java

- Led team of 4 to develop a Java based app that provided the lyrics of any input song
- Designed GUI, developed data scraper learning Beautiful Soup API and GUI design under 48 hours

Unix Shell and Filesystem | Languages: C

- Unix shell file system developed in C with proper memory management
- Fully featured file system, can create, delete, modify, and observe files and folders

Daily LeetCode App | Languages: React JS

- Developed mobile app for Android and iOS that data scrapes the LeetCode website for an exercise in data structures and/or algorithms, and sends the user a new one everyday
- Used React Native JavaScript

Ecommerce Website | Languages: HTML, CSS, JavaScript

- Implemented Bootstrap, HTML, CSS, JS, to handle UI and UX; PayPal to handle encrypted transactions in team
- Project manager, setting deadlines to ensure progress resulting in timely completion

PROFESSIONAL EXPERIENCE

Research Assistant, Gamma Research Group at UMD, College Park, MD

July 2020 - Present

- Used Augmented and Virtual Reality to simulate classrooms with C# in Unity
- Developed teleportation, camera functionality, and movement within the Augmented and Virtual Reality environment, enabling the creation of our testing environment

Web Design Intern, University of Maryland Division of Student Affairs, College Park, MD September 2020 - Present

- Maintained and updated Office of Development and Relations website, graphics, and videos
- Organized and restructured environment, reducing files and code by 10%

IT Intern, The Columbia Group, Alexandria, VA

July 2018 - August 2018

- Developed Department of Defense web applications through company Linux network
- Integrated HTML, PHP, and SQL to create web applications, resulting in easier to parse data in the pipeline