Lecture 16: Deep Generative Models VI: DDPM

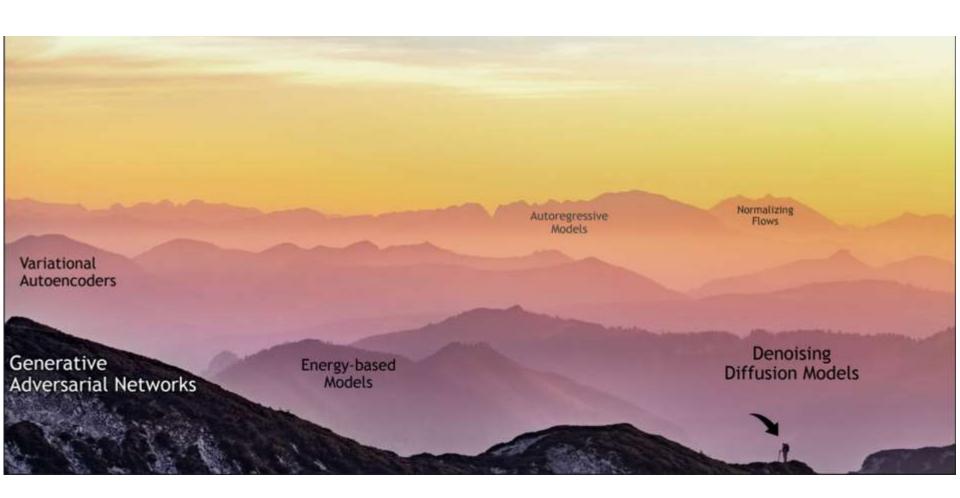
Lan Xu SIST, ShanghaiTech Fall, 2023



Outline

- Diffusion Theory, mostly DDPM
- Diffusion for image generation
- Tricks to improve image synthesis models
- Latent Diffusion Models
- Examples of recent diffusion models

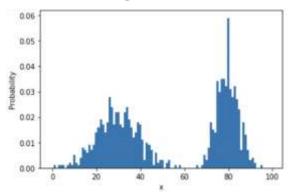
The Landscape of Generative Models



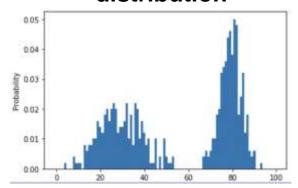
Recap of generative modeling so far

- Assume that all data comes from a distribution p_{data}(x):
- The goal of generative machine learning models is to *learn* this distribution to the best of their ability
 — the distribution approximated by the model is denoted as p_θ(x)
- We generate new data by sampling from the learned distribution
- In practice, train models to maximize the expected log likelihood of p_θ(x) (or minimizing negative log likelihood)/minimize divergence between p_θ(x) and p_{data}(x)

Training distribution



Samples from learned distribution





Prior methods

VAE

$$egin{aligned} L_{ ext{VAE}}(heta,\phi) &= -\log p_{ heta}(\mathbf{x}) + D_{ ext{KL}}(q_{\phi}(\mathbf{z}|\mathbf{x}) \| p_{ heta}(\mathbf{z}|\mathbf{x})) \ &= -\mathbb{E}_{\mathbf{z} \sim q_{\phi}(\mathbf{z}|\mathbf{x})} \log p_{ heta}(\mathbf{x}|\mathbf{z}) + D_{ ext{KL}}(q_{\phi}(\mathbf{z}|\mathbf{x}) \| p_{ heta}(\mathbf{z})) \ heta^*, \phi^* &= rg\min_{ heta,\phi} L_{ ext{VAE}} \end{aligned}$$

$$-L_{ ext{VAE}} = \log p_{ heta}(\mathbf{x}) - D_{ ext{KL}}(q_{\phi}(\mathbf{z}|\mathbf{x}) \| p_{ heta}(\mathbf{z}|\mathbf{x})) \leq \log p_{ heta}(\mathbf{x})$$

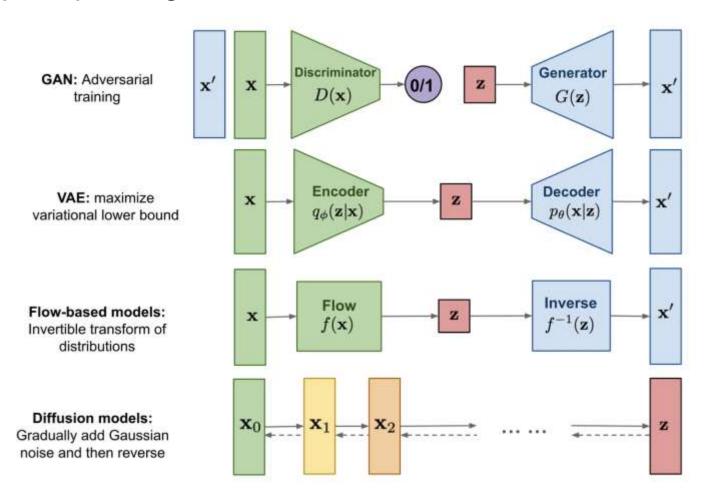
GAN

$$egin{aligned} \min_G \max_D L(D,G) &= \mathbb{E}_{x\sim p_r(x)}[\log D(x)] + \mathbb{E}_{z\sim p_z(z)}[\log(1-D(G(z)))] \ &= \mathbb{E}_{x\sim p_r(x)}[\log D(x)] + \mathbb{E}_{x\sim p_g(x)}[\log(1-D(x))] \end{aligned}$$

$$L(G, D^*) = 2 D_{JS}(p_r \| p_g) - 2 \log 2$$

Sampling from noise

A quick paradigm



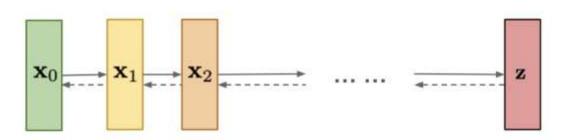


- Another kind of generative modeling technique that takes inspiration from physics (non-equilibrium statistical physics and stochastic differential equations to be more exact)!
- Main idea: convert a well-known and simple base distribution (like a Gaussian) to the target (data) distribution iteratively, with small step sizes, via a Markov chain:
 - □ Treat the the output of the Markov Chain as the model's approximation for the learned distribution
 - Inspiration? Estimating and analyzing small step sizes is more tractable/easier than describing a single non-normalizable step from random noise to the learned distribution (which is what VAEs/GANs are doing)



- Forward Process
- Reverse Process

Diffusion models: Gradually add Gaussian noise and then reverse



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DDPM

- Denoising Diffusion Probabilistic Models
- Target: understand the training and sampling phases!

Algorithm 1 Training

```
1: repeat
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- 2: $\mathbf{x}_0 \sim q(\mathbf{x}_0)$
- 3: $t \sim \text{Uniform}(\{1, \dots, T\})$
- 4: $\epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 5: Take gradient descent step on

$$\nabla_{\theta} \left\| \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\theta} (\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, t) \right\|^2$$

6: until converged

Algorithm 2 Sampling

- 1: $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 2: **for** t = T, ..., 1 **do**
- 3: $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ if t > 1, else $\mathbf{z} = \mathbf{0}$

4:
$$\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{1-\alpha_t}{\sqrt{1-\bar{\alpha}_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$$

- 5: end for
- 6: return x_0

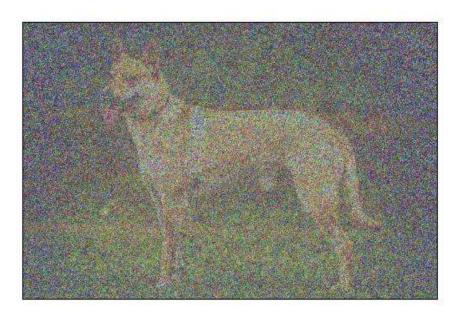
What if we add a bunch of Gaussian noise to an image?



and again...



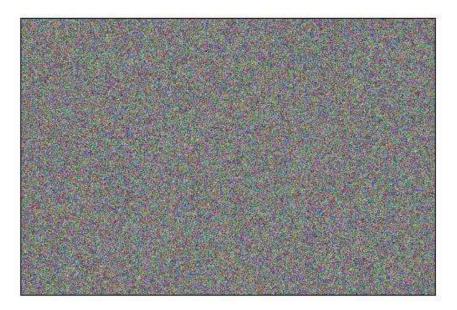
and again...



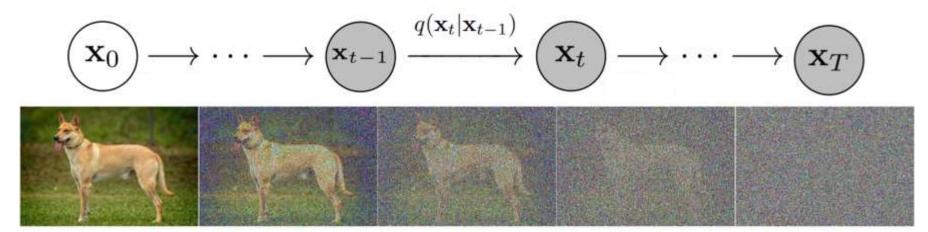
and again...



... until it resembles pure noise

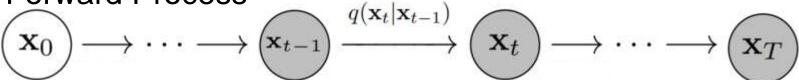


Forward Process



- Take a datapoint x_0 and gradually add very small amounts of Gaussian noise to it
- Let x_t be the datapoint after t iterations
- This is called the forward diffusion process
- Repeat this process for T steps over time, more and more features of the original input are destroyed until you get something resembling pure noise

Forward Process







More formally, we update each image over time as

$$x_t = \sqrt{1-eta_t} x_{t-1} + \sqrt{eta_t} \epsilon ~~ ext{where}~~\epsilon \sim \mathcal{N}(0,\,I)$$

where

$$\{eta_t \in (0,1)\}_{t=1}^T$$

is called the **noise schedule** (basically a hyperparameter describing how much noise to add at a given timestep).

The update above can equivalently be written as a sampling process from the following Gaussian distribution:

$$q(\mathbf{x}_t|\mathbf{x}_{t-1}) = \mathcal{N}(\mathbf{x}_t; \sqrt{1-eta_t}\mathbf{x}_{t-1}, eta_t\mathbf{I}) \quad q(\mathbf{x}_{1:T}|\mathbf{x}_0) = \prod_{t=1}^{T} q(\mathbf{x}_t|\mathbf{x}_{t-1})$$



A neat (reparametrization) trick! $\{\beta_t \in (0,1)\}_{t=1}^T$

$$\{eta_t \in (0,1)\}_{t=1}^T$$

$$\beta_1 < \beta_2 < \ldots < \beta_T$$

Define:

$$lpha_t = 1 - eta_t$$
 $ar{lpha}_t = \prod_{i=1}^t lpha_i$

Then:

$$q(\mathbf{x}_{t} \mid \mathbf{x}_{t-1}) = \mathcal{N}\left(\sqrt{1 - \beta_{t}}\mathbf{x}_{t-1}, \beta_{t}\mathbf{I}\right)$$

$$\mathbf{x}_{t} = \sqrt{1 - \beta_{t}}\mathbf{x}_{t-1} + \sqrt{\beta_{t}}\epsilon, \quad \epsilon \sim \mathcal{N}(0, \mathbf{I})$$

$$= \sqrt{\alpha_{t}}\mathbf{x}_{t-1} + \sqrt{1 - \alpha_{t}}\epsilon$$

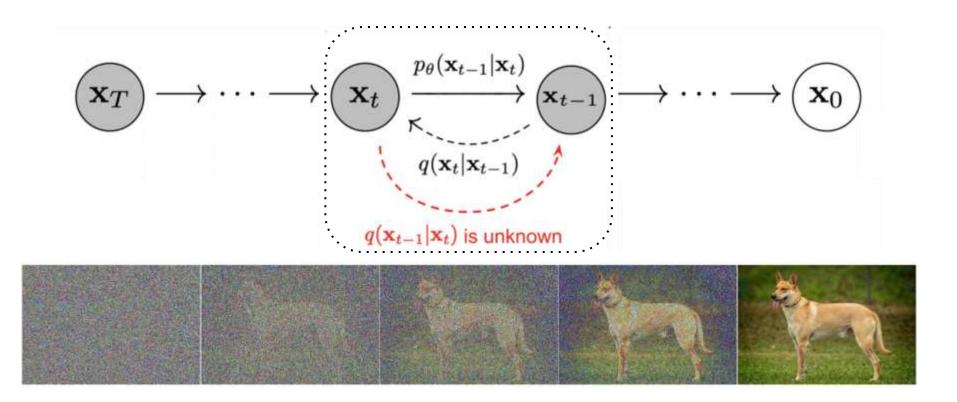
$$= \sqrt{\alpha_{t}\alpha_{t-1}}\mathbf{x}_{t-2} + \sqrt{1 - \alpha_{t}\alpha_{t-1}}\epsilon$$

$$= \dots$$

$$= \sqrt{\bar{\alpha}_{t}}\mathbf{x}_{0} + \sqrt{1 - \bar{\alpha}_{t}}\epsilon$$

$$q(\mathbf{x}_{t} \mid \mathbf{x}_{0}) = \mathcal{N}\left(\sqrt{\bar{\alpha}_{t}}\mathbf{x}_{0}, (1 - \bar{\alpha}_{t})\mathbf{I}\right)$$

Can we go in the other direction?



Reverse Process

Fixed Forward Process

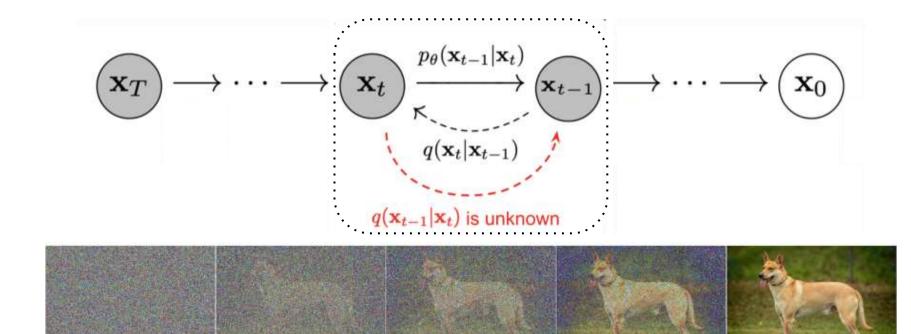


Learned Reverse Process

- The goal of a diffusion model is to learn the reverse denoising process to iteratively undo the forward process
- In this way, the reverse process appears as if it is generating new data from random noise!

Reverse Process

We are given $q(x_t | x_{t-1})$. How do we find $q(x_{t-1} | x_t)$?





- Finding the exact distribution is hard
- Remember Bayes rule?

$$f(\theta \mid x) = \frac{f(\theta, x)}{f(x)} = \frac{f(\theta) f(x \mid \theta)}{f(x)}$$

$$q(x_{t-1} \mid x_t) = q(x_t \mid x_{t-1}) \frac{q(x_{t-1})}{q(x_t)}$$

$$q(x_t) = \int q(x_t \mid x_{t-1}) q(x_{t-1}) dx$$

- The distribution of each timestep and q(x_t | x_{t-1}) depends on the entire data distribution:
- This is computationally intractable
 - Need to integrate over the whole data distribution to find q(x_t) and q(x_{t-1})
 - Where else have we seen this dilemma?
- We still need the posterior distribution to carry out the reverse process. Can we approximate this somehow?

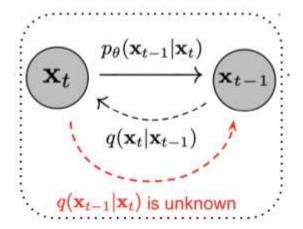


- Can we go in the other direction?
- A naïve solution, don't work:

$$x_t = \sqrt{1-eta_t} x_{t-1} + \sqrt{eta_t} \epsilon \ x_{t-1} = (x_t - \sqrt{eta_t} \epsilon_{t-1})/\sqrt{1-eta_t}$$

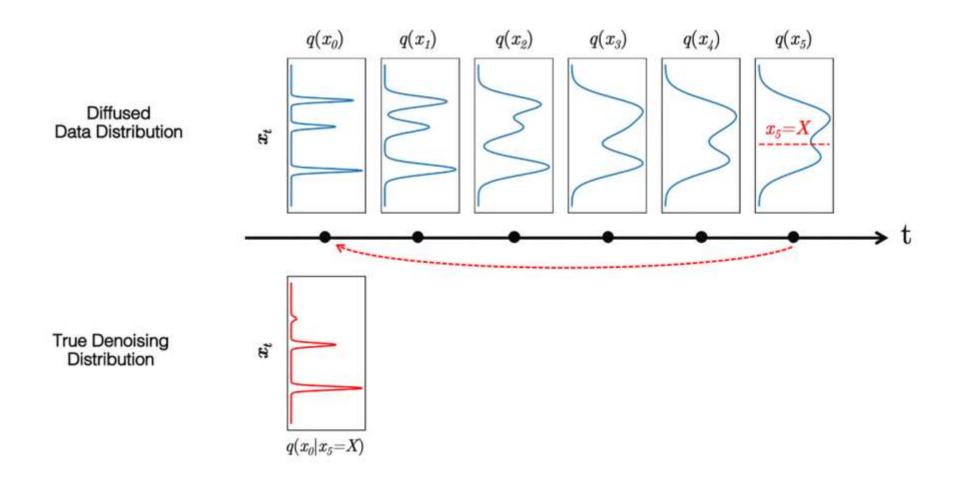
■ Then, let a NN estimate ϵ_{t-1}

$$x_{t-1} = (x_t - \sqrt{eta_t} \epsilon_{ heta}(x_t,t))/\sqrt{1-eta_t}$$



- Problem: interactive training, super non-efficient
- ullet Solution in DDPM: use the reparametrization trick, from $q(x_{t-1}|x_t)$ to $q(x_{t-1}|x_t,x_0)$

Denoising Diffusion Probabilistic Models



Denoising Diffusion Probabilistic Models

- What does the final reverse process look like?
- In practice, we choose our noise schedule such that the forward process steps are very small.

$$\{eta_t \in (0,1)\}_{t=1}^T$$

■ Thus, we approximate the reverse posterior distributions $q(\mathbf{x}_{t-1} \mid \mathbf{x}_t)$ as Gaussians and **learn** their parameters (i.e., the mean and variance) via neural networks

$$p_{ heta}(\mathbf{x}_{t-1}|\mathbf{x}_t) = \mathcal{N}(\mathbf{x}_{t-1};oldsymbol{\mu}_{ heta}(\mathbf{x}_t,t),oldsymbol{\Sigma}_{ heta}(\mathbf{x}_t,t))
onumber$$
 $p_{ heta}(\mathbf{x}_{0:T}) = p(\mathbf{x}_T) \prod_{t=1}^T p_{ heta}(\mathbf{x}_{t-1}|\mathbf{x}_t)$

Cool, we now have an idea of what the model looks like. How do we train it?



A preliminary objective

We want to maximize the log-likelihood of the data generated by a reverse process.

Remember that VAEs tried to do something similar but they maximized a lower bound on the likelihood instead because the actual likelihood is computationally intractable

$$-L_{ ext{VAE}} = \log p_{ heta}(\mathbf{x}) - D_{ ext{KL}}(q_{\phi}(\mathbf{z}|\mathbf{x}) \| p_{ heta}(\mathbf{z}|\mathbf{x})) \leq \log p_{ heta}(\mathbf{x})$$

We can apply the same trick to diffusion!

$$-L = \mathbb{E}_{q(\mathbf{x}_{0:T})}igg[\lograc{p_{ heta}(\mathbf{x}_{0:T})}{q(\mathbf{x}_{1:T}\,|\,\mathbf{x}_0)}igg] \leq \log p_{ heta}(\mathbf{x}_0)$$



A preliminary objective

The VAE (ELBO) loss is a bound on the true log likelihood (also called the variational lower bound)

$$-L_{ ext{VAE}} = \log p_{ heta}(\mathbf{x}) - D_{ ext{KL}}(q_{\phi}(\mathbf{z}|\mathbf{x}) \| p_{ heta}(\mathbf{z}|\mathbf{x})) \leq \log p_{ heta}(\mathbf{x})$$

Apply the same trick to diffusion:

$$-\log p_{ heta}(\mathbf{x}_0) \leq \ \mathbb{E}_{q(\mathbf{x}_{0:T})}igg[-\log rac{p_{ heta}(\mathbf{x}_{0:T})}{q(\mathbf{x}_{1:T}\,|\,\mathbf{x}_0)}igg] = L_{VLB}$$

Expanding out,

$$egin{aligned} L_{ ext{VLB}} &= L_T + L_{T-1} + \dots + L_0 \ ext{where} \ L_T &= D_{ ext{KL}}(q(\mathbf{x}_T|\mathbf{x}_0) \parallel p_{ heta}(\mathbf{x}_T)) \ L_t &= D_{ ext{KL}}(q(\mathbf{x}_t|\mathbf{x}_{t+1},\mathbf{x}_0) \parallel p_{ heta}(\mathbf{x}_t|\mathbf{x}_{t+1})) ext{ for } 1 \leq t \leq T-1 \ L_0 &= -\log p_{ heta}(\mathbf{x}_0|\mathbf{x}_1) \end{aligned}$$



A more thorough derivation

$$\begin{split} L &= \mathbb{E}_{q} \Bigg[-\log \frac{p_{\theta}(\mathbf{x}_{0:T})}{q(\mathbf{x}_{1:T}|\mathbf{x}_{0})} \Bigg] \\ &= \mathbb{E}_{q} \Bigg[-\log p(\mathbf{x}_{T}) - \sum_{t \geq 1} \log \frac{p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_{t})}{q(\mathbf{x}_{t}|\mathbf{x}_{t-1})} \Bigg] \\ &= \mathbb{E}_{q} \Bigg[-\log p(\mathbf{x}_{T}) - \sum_{t > 1} \log \frac{p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_{t})}{q(\mathbf{x}_{t}|\mathbf{x}_{t-1})} - \log \frac{p_{\theta}(\mathbf{x}_{0}|\mathbf{x}_{1})}{q(\mathbf{x}_{1}|\mathbf{x}_{0})} \Bigg] \\ &= \mathbb{E}_{q} \Bigg[-\log p(\mathbf{x}_{T}) - \sum_{t > 1} \log \frac{p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_{t})}{q(\mathbf{x}_{t-1}|\mathbf{x}_{t},\mathbf{x}_{0})} \cdot \frac{q(\mathbf{x}_{t-1}|\mathbf{x}_{0})}{q(\mathbf{x}_{t}|\mathbf{x}_{0})} - \log \frac{p_{\theta}(\mathbf{x}_{0}|\mathbf{x}_{1})}{q(\mathbf{x}_{1}|\mathbf{x}_{0})} \Bigg] \\ &= \mathbb{E}_{q} \Bigg[-\log \frac{p(\mathbf{x}_{T})}{q(\mathbf{x}_{T}|\mathbf{x}_{0})} - \sum_{t > 1} \log \frac{p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_{t})}{q(\mathbf{x}_{t-1}|\mathbf{x}_{t})} - \log p_{\theta}(\mathbf{x}_{0}|\mathbf{x}_{1}) \Bigg] \\ &= \mathbb{E}_{q} \Bigg[D_{\mathrm{KL}}(q(\mathbf{x}_{T}|\mathbf{x}_{0}) \parallel p(\mathbf{x}_{T})) + \sum_{t > 1} D_{\mathrm{KL}}(q(\mathbf{x}_{t-1}|\mathbf{x}_{t},\mathbf{x}_{0}) \parallel p_{\theta}(\mathbf{x}_{t-1}|\mathbf{x}_{t})) - \log p_{\theta}(\mathbf{x}_{0}|\mathbf{x}_{1}) \Bigg] \end{split}$$



- A simplified objective: use the **reparametrization trick**, from $q(x_{t-1}|x_t)$ to $q(x_{t-1}|x_t,x_0)$
- The reverse step conditioned on x_0 is a **Gaussian**:

$$\begin{split} q(\mathbf{x}_{t-1}|\mathbf{x}_t,\mathbf{x}_0) &= \mathcal{N}(\mathbf{x}_{t-1};\tilde{\boldsymbol{\mu}}_t(\mathbf{x}_t,\mathbf{x}_0),\tilde{\boldsymbol{\beta}}_t\mathbf{I}),\\ \text{where} \quad \tilde{\boldsymbol{\mu}}_t(\mathbf{x}_t,\mathbf{x}_0) &\coloneqq \frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1-\bar{\alpha}_t}\mathbf{x}_0 + \frac{\sqrt{\alpha_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_t}\mathbf{x}_t \quad \text{and} \quad \tilde{\boldsymbol{\beta}}_t \coloneqq \frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t}\boldsymbol{\beta}_t \end{split}$$

■ After doing some algebra, each loss term can be approximated by: $x_t = \sqrt{1 - \beta_t} x_{t-1} + \sqrt{\beta_t} \epsilon$ where $\epsilon \sim \mathcal{N}(0, I)$

$$egin{aligned} L_{t-1} &= \mathbb{E}_{\mathbf{x}_0,\epsilon} \Bigg[rac{1}{2 \|\mathbf{\Sigma}_{ heta}\|_2^2} \| ilde{\mu}(\mathbf{x}_t,\,\mathbf{x}_0) - \mu_{ heta}(\mathbf{x}_t,\,t)\|_2^2 \Bigg] \qquad \qquad lpha_t = 1 - eta_t \;\; ext{and} \;\; ar{lpha}_t = \prod_{i=1}^t lpha_t \ &= \mathbb{E}_{\mathbf{x}_0,\epsilon} \Bigg[rac{1}{2 \|\mathbf{\Sigma}_{ heta}\|_2^2} \Bigg\| rac{1}{\sqrt{lpha_t}} igg(\mathbf{x}_t - rac{eta_t}{\sqrt{1 - ar{lpha}_t}} \epsilonigg) - \mu_{ heta}(\mathbf{x}_t,\,t) \Bigg\|_2^2 \Bigg] \end{aligned}$$



- A simplified objective: use the reparametrization trick
- Instead of predicting the mu, Ho et al. say that we should predict epsilon instead!

$$\tilde{\boldsymbol{\mu}}_t(\mathbf{x}_t, \mathbf{x}_0) = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon} \right) \quad \Longrightarrow \quad \boldsymbol{\mu}_{\theta}(\mathbf{x}_t, t) = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right)$$

Thus, our loss becomes:

$$\begin{split} L_{t-1} &= \mathbb{E}_{\mathbf{x}_{0},\epsilon} \left[\frac{1}{2 \|\mathbf{\Sigma}_{\theta}\|_{2}^{2}} \left\| \frac{1}{\sqrt{\alpha_{t}}} \left(\mathbf{x}_{t} - \frac{\beta_{t}}{\sqrt{1 - \bar{\alpha}_{t}}} \epsilon \right) - \frac{1}{\sqrt{\alpha_{t}}} \left(\mathbf{x}_{t} - \frac{\beta_{t}}{\sqrt{1 - \bar{\alpha}_{t}}} \epsilon_{\theta}(\mathbf{x}_{t}, t) \right) \right\|_{2}^{2} \right] \\ &= \mathbb{E}_{\mathbf{x}_{0},\epsilon} \left[\frac{\beta_{t}^{2}}{2\alpha_{t}(1 - \bar{\alpha}_{t}) \|\mathbf{\Sigma}_{\theta}\|_{2}^{2}} \|\epsilon - \epsilon_{\theta}(\mathbf{x}_{t}, t)\|_{2}^{2} \right] \\ &= \mathbb{E}_{\mathbf{x}_{0},\epsilon} \left[\frac{\beta_{t}^{2}}{2\alpha_{t}(1 - \bar{\alpha}_{t}) \|\mathbf{\Sigma}_{\theta}\|_{2}^{2}} \|\epsilon - \epsilon_{\theta}\left(\sqrt{\bar{\alpha}_{t}}\mathbf{x}_{0} + \sqrt{1 - \bar{\alpha}_{t}}\epsilon, t\right) \right\|_{2}^{2} \right] \end{split}$$



The authors of DDPM say that it's fine to drop all that baggage in the front and instead just use

$$egin{aligned} L &= \mathbb{E}_{\mathbf{x}_0,\,\epsilon} \Big[\|\epsilon - \epsilon_{ heta}(\mathbf{x}_t,\,t)\|_2^2 \Big] \ &= \mathbb{E}_{\mathbf{x}_0,\,\epsilon} \Big[\Big\|\epsilon - \epsilon_{ heta} \Big(\sqrt{ar{lpha}}_t \mathbf{x}_0 + \sqrt{1 - ar{lpha}}_t \epsilon,\,t \Big) \Big\|_2^2 \Big] \end{aligned}$$

Note that this is not a variational lower bound on the log-likelihood anymore: in fact, you can view it as a reweighted version of ELBO that emphasizes reconstruction quality!



Training

Algorithm 1 Training

```
1: repeat

2: \mathbf{x}_0 \sim q(\mathbf{x}_0)

3: t \sim \text{Uniform}(\{1, \dots, T\})

4: \epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{I})

5: Take gradient descent step on \nabla_{\theta} \left\| \epsilon - \epsilon_{\theta} \left( \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, t \right) \right\|^2

6: until converged
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Sampling

Algorithm 2 Sampling

- 1: $\mathbf{x}_T \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$
- 2: **for** t = T, ..., 1 **do**
- 3: $\mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$ if t > 1, else $\mathbf{z} = \mathbf{0}$

4:
$$\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_t, t) \right) + \sigma_t \mathbf{z}$$

- 5: end for
- 6: return \mathbf{x}_0

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DDPM models

- Some algebra here
- The reverse step conditioned on x_0 is a Gaussian

$$egin{aligned} q(x_{t-1}|x_t,x_0) &= rac{q(x_{t-1},x_t,x_0)}{q(x_t,x_0)} = rac{q(x_t|x_{t-1},x_0)\cdot q(x_{t-1},x_0)}{q(x_t,x_0)} &= rac{q(x_t|x_{t-1},x_0)\cdot q(x_{t-1}|x_0)}{q(x_t|x_0)} \ &= rac{q(x_t|x_{t-1})\cdot q(x_{t-1}|x_0)}{q(x_t|x_0)} \end{aligned}$$

- Note that: $q(x_t|x_{t-1}) = \mathcal{N}(x_t; \sqrt{1-\beta_t}x_{t-1}, \beta_t \boldsymbol{I})$
- Let's handle: $q(x_t|x_0)$ using the reparametrization trick

$$egin{aligned} q(\mathbf{x}_t \mid \mathbf{x}_{t-1}) &= \mathcal{N}\Big(\sqrt{1-eta_t}\mathbf{x}_{t-1},\,eta_t\mathbf{I}\Big) \ \mathbf{x}_t &= \sqrt{1-eta_t}\mathbf{x}_{t-1} + \sqrt{eta_t}\epsilon, \quad \epsilon \sim \mathcal{N}(0,\,\mathbf{I}) \ &= \sqrt{lpha_t}\mathbf{x}_{t-1} + \sqrt{1-lpha_t}\epsilon \ &= \sqrt{lpha_tlpha_{t-1}}\mathbf{x}_{t-2} + \sqrt{1-lpha_tlpha_{t-1}}\epsilon \ &= \cdots \ &= \sqrt{ar{lpha}_t}\mathbf{x}_0 + \sqrt{1-ar{lpha}_t}\epsilon \ q(\mathbf{x}_t \mid \mathbf{x}_0) &= \mathcal{N}\Big(\sqrt{ar{lpha}_t}\mathbf{x}_0,\,(1-ar{lpha}_t)\mathbf{I}\Big) \end{aligned}$$



Some algebra here

 $rac{q(x_t|x_{t-1})\cdot q(x_{t-1}|x_0)}{q(x_t|x_0)}$

All are Gaussians now:

$$\rightarrow$$
 If $x \sim \mathcal{N}(\mu, \sigma^2)$, then $q(x) = \frac{1}{\sqrt{2\pi}\sigma} exp(-\frac{(x-\mu)^2}{2\sigma^2})$

$$ullet$$
 Thus, $q(x_{t-1}|x_t,x_0)=\mathcal{N}(x_{t-1}; ilde{\mu}(x_t,x_0), ilde{eta}_toldsymbol{I})$

$$\text{where} \quad \tilde{\boldsymbol{\mu}}_t(\mathbf{x}_t,\mathbf{x}_0) \coloneqq \frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1-\bar{\alpha}_t}\mathbf{x}_0 + \frac{\sqrt{\alpha_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_t}\mathbf{x}_t \quad \text{and} \quad \tilde{\beta}_t \coloneqq \frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t}\beta_t$$

$$\begin{array}{ll} \blacksquare & \text{Recall} & x_t = \sqrt{\overline{\alpha}_t} x_0 + \sqrt{1-\overline{\alpha}_t} \overline{\epsilon}_t & \text{and} \ x_0 = \frac{1}{\sqrt{\overline{\alpha}_t}} (x_t - \sqrt{1-\overline{\alpha}_t} \overline{\epsilon}_t) \\ \blacksquare & \text{Thus,} & \overline{\mu}_t = \frac{1}{\sqrt{\alpha}_t} (x_t - \frac{1-\alpha_t}{\sqrt{1-\overline{\alpha}_t}} \overline{\epsilon}_t) \end{array} \text{, use NN to estimate it } !!$$

- Only rely on $\bar{\epsilon}_t$, from x_0 to x_t, with only one sampling!

$$L = \mathbb{E}_{\mathbf{x}_0,\,\epsilon} \Big[\|\epsilon - \epsilon_{ heta}(\mathbf{x}_t,\,t)\|_2^2 \Big] = \mathbb{E}_{\mathbf{x}_0,\,\epsilon} \Big[\Big\|\epsilon - \epsilon_{ heta} \Big(\sqrt{ar{lpha}}_t \mathbf{x}_0 + \sqrt{1 - ar{lpha}_t} \epsilon,\,t \Big) \Big\|_2^2 \Big]$$



If we have the noise, sampling by using Gaussians:

$$q(x_{t-1}|x_t,x_0) = \mathcal{N}(x_{t-1}; ilde{\mu}(x_t,x_0), ilde{eta}_toldsymbol{I})$$

- \blacksquare 1) sampling z_t
- 2) sampling x_t-1, using the estimated noise

$$egin{aligned} x_{t-1} &= ilde{\mu}_t + ilde{eta}_t \cdot z_t = rac{1}{\sqrt{lpha_t}} (x_t - rac{1-lpha_t}{\sqrt{1-\overline{lpha}_t}} \overline{\epsilon}_t) + rac{1-\overline{lpha}_{t-1}}{1-\overline{lpha}_t} \cdot eta_t \cdot z_t \ x_{t-1} &= rac{1}{\sqrt{lpha_t}} (x_t - rac{1-lpha_t}{\sqrt{1-\overline{lpha}_t}} \epsilon_{ heta}(x_t,t)) + rac{1-\overline{lpha}_{t-1}}{1-\overline{lpha}_t} \cdot eta_t \cdot z_t \end{aligned}$$

v.

DDPM models

Rethinking the Training and Sampling processes.....

Algorithm 1 Training

1: repeat 2: $\mathbf{x}_0 \sim q(\mathbf{x}_0)$ 3: $t \sim \mathrm{Uniform}(\{1,\ldots,T\})$ 4: $\boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0},\mathbf{I})$ 5: Take gradient descent step on $\nabla_{\theta} \left\| \boldsymbol{\epsilon} - \boldsymbol{\epsilon}_{\theta}(\sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1-\bar{\alpha}_t}\boldsymbol{\epsilon},t) \right\|^2$ 6: until converged

Algorithm 2 Sampling

```
1: \mathbf{x}_{T} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})

2: for t = T, ..., 1 do

3: \mathbf{z} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}) if t > 1, else \mathbf{z} = \mathbf{0}

4: \mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_{t}}} \left( \mathbf{x}_{t} - \frac{1-\alpha_{t}}{\sqrt{1-\bar{\alpha}_{t}}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_{t}, t) \right) + \sigma_{t} \mathbf{z}

5: end for

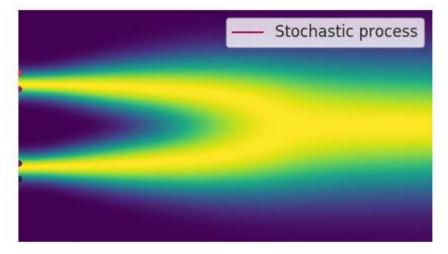
6: return \mathbf{x}_{0}
```

- During training, add noise from 0 to t, then estimate it
- During sampling, note that $\sigma_t = rac{1-\overline{lpha}_{t-1}}{1-\overline{lpha_t}}\cdoteta_t$
- As t increases, $\overline{\alpha}_t$ decreases, $\sqrt{1-\overline{\alpha}_t}$ increases
- Thus, $\epsilon_{\theta}(\mathbf{x}_t, t)$ works as denoise auto-encoder for various noise levels!

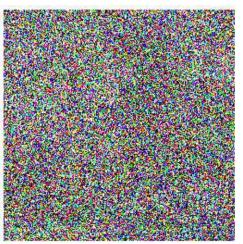
DDPM models

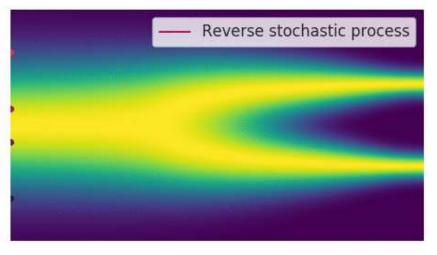
Forward/Reverse process for Image Generation





Forward process: converting the image distribution to pure noise



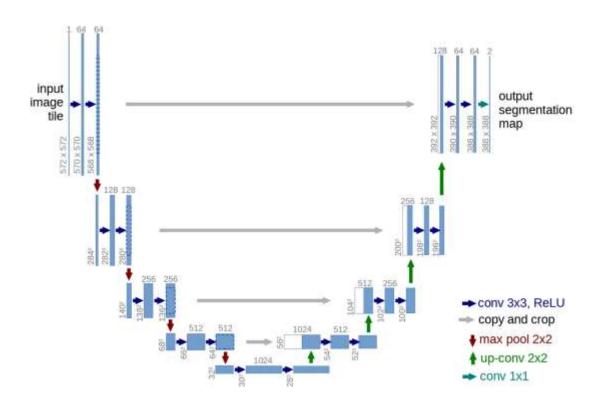


Reverse process: sampling from the image distribution, starting with pure noise



DDPM models

UNet + Other Stuff

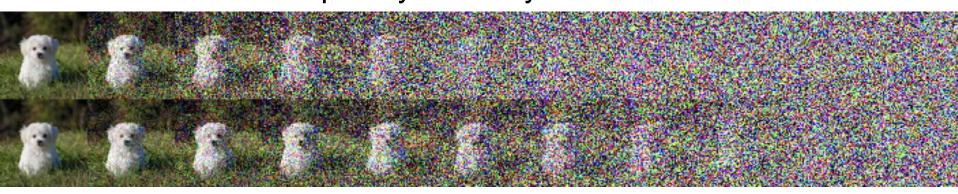


Diffusion models typically use a U-Net on steroids as the noise predictive model — you take the good ol' model that you are already familiar with and add:

- Positional Embeddings
- ResNet Blocks
- ConvNext Blocks
- Attention Modules
- Group Normalization
- Swish and GeLU

It's a massive kitchen sink of modern CV tricks

- Linear vs Cosine Schedule
- A linear noise schedule converts initial data to noise really quickly, making the reverse process harder for the model to learn.
- Researchers hypothesized that a cosine-like function that is changing relatively gradually near the endpoints might work better
- Note: It did end up working better but this choice of cosine was completely arbitrary



Learning a Covariance matrix

- DDPM authors said that it's better to use a fixed covariance matrix $\Sigma_{\theta}(\mathbf{x}_t, t) = \sigma_t^2 \mathbf{I}$ where $\sigma_t^2 = \beta_t$ or $\sigma_t^2 = \tilde{\beta}_t = \frac{1 \bar{\alpha}_{t-1}}{1 \bar{\alpha}_t} \beta_t$.
 - O The intuition is that covariance does not contribute as significantly as the mean does to the learned conditional distributions during the reverse process
 - However, it can still help us improve log-likelihood!
- So, Nichol and Dhariwal propose

$$\Sigma_{\theta}(x_t, t) = \exp(v \log \beta_t + (1 - v) \log \tilde{\beta}_t)$$

This modification leads to better likelihood estimates while maintaining image quality!



- Architecture Improvements
- Nichol and Dhariwal proposed several architectural changes that seem to help diffusion training:
 - Increasing model depth vs width (not both): both help but increasing width is computationally cheaper while providing similar gains as increased depth
 - Increasing number of attention heads and applying it to multiple resolutions
 - Stealing BigGAN residual blocks for upsampling and downsampling
 - Adaptive Group Normalization hopes to better incorporate timestep (and potentially class) information during the training/reverse process

- Classifier Guidance
- Recall conditional GANs from the previous lectures: they can be conditioned on class labels to synthesize specific kinds of images. We can apply the same idea to diffusion!
- The main idea is this:
 - Take a pre-trained unconditional diffusion model
 - During sampling, inject the gradients of a classifier model (that is trained from scratch on noisy images) into the unconditional reverse process
 - Classifier guidance trades off image diversity for model fidelity, allowing it to push the performance of a diffusion model past that of a GAN



Classifier Guidance

Algorithm 1 Classifier guided diffusion sampling, given a diffusion model $(\mu_{\theta}(x_t), \Sigma_{\theta}(x_t))$, classifier $p_{\phi}(y|x_t)$, and gradient scale s.

```
Input: class label y, gradient scale s x_T \leftarrow \text{sample from } \mathcal{N}(0, \mathbf{I}) for all t from T to 1 do \mu, \Sigma \leftarrow \mu_{\theta}(x_t), \Sigma_{\theta}(x_t) x_{t-1} \leftarrow \text{sample from } \mathcal{N}(\mu + s\Sigma \nabla_{x_t} \log p_{\phi}(y|x_t), \Sigma) end for return x_0
```

Classifier Guidance

At a high level:

- FID and sFID captures image quality
- Precision measures image fidelity ("resemblance to training images")
- Recall measures image diversity/distribution coverage

Lower FID/sFID is better

Higher Precision and Recall is better

Model	FID	sFID	Prec	Rec	Model	FID	sFID	Prec	Rec
LSUN Bedrooms 256×256					ImageNet 128×128				
DCTransformer [†] [42]	6.40	6.66	0.44	0.56	BigGAN-deep [5]	6.02	7.18	0.86	0.35
DDPM [25]	4.89	9.07	0.60	0.45	LOGAN [†] [68]	3.36			
IDDPM [43]	4.24	8.21	0.62	0.46	ADM	5.91	5.09	0.70	0.65
StyleGAN [27]	2.35	6.62	0.59	0.48	ADM-G (25 steps)	5.98	7.04	0.78	0.51
ADM (dropout)	1.90	5.59	0.66	0.51	ADM-G	2.97	5.09	0.78	0.59
LSUN Horses 256×256					ImageNet 256×256				
StyleGAN2 [28]	3.84	6.46	0.63	0.48	DCTransformer [†] [42]	36.51	8.24	0.36	0.67
ADM	2.95	5.94	0.69	0.55	VQ-VAE-2 ^{†‡} [51]	31.11	17.38	0.36	0.57
ADM (dropout)	2.57	6.81	0.71	0.55	IDDPM [‡] [43]	12.26	5.42	0.70	0.62
					SR3 ^{†‡} [53]	11.30	2000	0.70	0.02
LSUN Cats 256×256					BigGAN-deep [5]	6.95	7.36	0.87	0.28
DDPM [25]	17.1	12.4	0.53	0.48	ADM	10.94	6.02	0.69	0.63
StyleGAN2 [28]	7.25	6.33	0.58	0.43	ADM-G (25 steps)	5.44	5.32	0.81	0.49
ADM (dropout)	5.57	6.69	0.63	0.52	ADM-G	4.59	5.25	0.82	0.52
ImageNet 64×64					ImageNet 512×512				
BigGAN-deep* [5]	4.06	3.96	0.79	0.48	BigGAN-deep [5]	8.43	8.13	0.88	0.29
IDDPM [43]	2.92	3.79	0.74	0.62	ADM	23.24	10.19	0.73	0.60
ADM	2.61	3.77	0.73	0.63	ADM-G (25 steps)	8.41	9.67	0.83	0.47
ADM (dropout)	2.07	4.29	0.74	0.63	ADM-G	7.72	6.57	0.87	0.42

Diffusion Models Beats GANs

BigGAN



Diffusion





Training Set





Diffusion Models Beats GANs

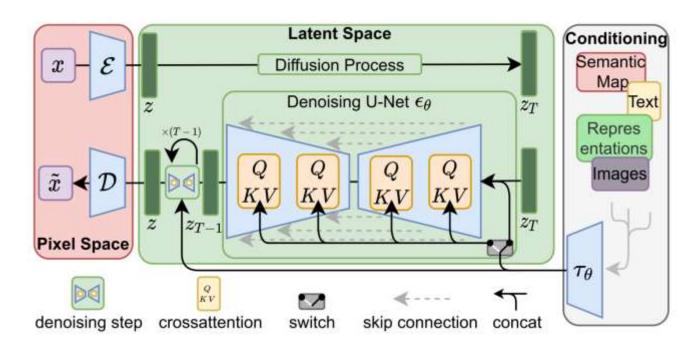
Diffusion **Training Set BigGAN**



Latent Diffusion Models

- Training models in the pixel space is excessively computationally expensive (can easily multiple days on a V100 GPU)
 - Even image synthesis is very slow compared to GANs
 - □ Images are high dimensional → more things to model
- Researchers observed that most "bits" of an image contribute to its perceptual characteristics since aggressively compressing it usually maintains its semantic and conceptual composition
 - In layman's terms, there are more bits for describing pixel-level details while less bits for describing "the meaning" within an image
 - Generative models should learn the latter
- Can we separate these two components?

Stable Diffusion model (CVPR2022)



High-Resolution Image Synthesis with Latent Diffusion Models

Robin Rombach¹* Andreas Blattmann¹* Dominik Lorenz¹ Patrick Esser Björn Ommer¹

Ludwig Maximilian University of Munich & IWR, Heidelberg University, Germany

BRunway ML

https://github.com/CompVis/latent-diffusion



Latent Diffusion Models

Latent Diffusion Models can be divided into two stages:

- 1. Training perceptual compression models that strip away irrelevant high-level details and learn a latent space that is semantically equivalent to the high level image pixel-space
 - a. The loss is a combination of a reconstruction loss, an adversarial loss (remember GANs?) that promotes high quality decoder reconstruction, and regularization terms

$$L_{\text{Autoencoder}} = \min_{\mathcal{E}, \mathcal{D}} \max_{\psi} \left(L_{rec}(x, \mathcal{D}(\mathcal{E}(x))) - L_{adv}(\mathcal{D}(\mathcal{E}(x))) + \log D_{\psi}(x) + L_{reg}(x; \mathcal{E}, \mathcal{D}) \right)$$

- 1. Performing a diffusion process in this latent space. There are several benefits to this:
 - a. The diffusion process is only focusing on the relevant semantic bits of the data
 - b. Performing diffusion in a low dimensional space is significantly more efficient

- Stable Diffusion model (CVPR2022)
- Long story between Stability AI, Runway ML and LAION-5B
- Al paradigm: data + algorithm + computing resource



Computer Vision & Learning Group Ludwig Maximilian University of Munich (LMU)



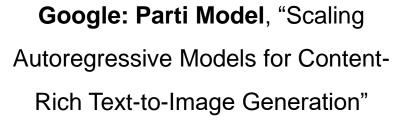
~4000 A100 from Stability AI



Huge text-image dataset from LAION

- The multi-modality framework is important
- The trend continues: big data, big modal
- Enjoy better text-encoder and suitable generator









Stablity Al: DeepFloyd IF Model

T5-XXL as Text-encoder; pixel-level

Diffusion

- Enjoy cross-modality abilities
- Enjoy downstream conditioning abilities



Conditioning using ControlNet



Subject-Driven Generation using **DreamBooth**



Editing Instructions using InstructPix2Pix (based on GPT-3)

Use NeRF as inherent representation to bridge 2D-DM with 3D scene

More explicit disentanglement towards geometry, color,

lighting ...



3D Editing Instructions using InstructNeRF2NeRF



NVDIA Magic3D 18 Nov 2022



OpenAl Point-E 21 Dec 2022

DALLE 2 (Text-to-Image)







Imagen (Text-to-Image)



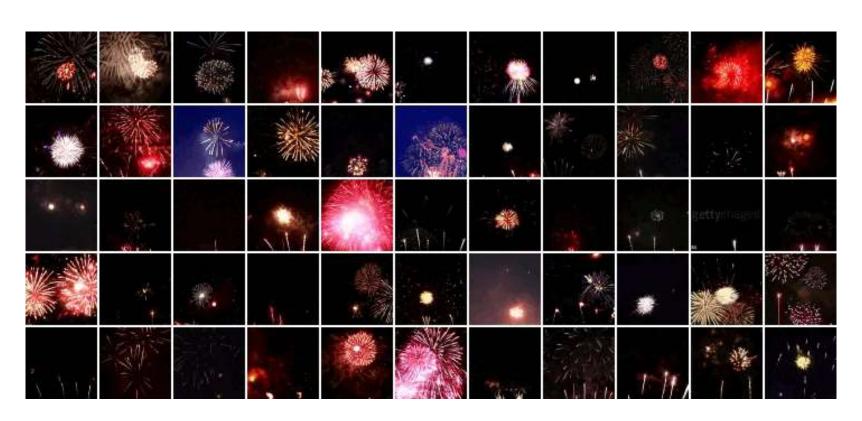


A majestic oil painting of a raccoon Queen wearing red French royal gown.



A robot couple fine-dining with the Eiffel Tower in the background

Video Diffusion (Text-to-Video)



Make-A-Video (Text-to-Video)







Make-A-Video (Text-to-Video)







Imagen Video (Text-to-Video)



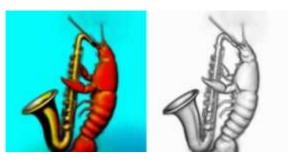
DreamFusion (Text-to-3D)



a fox holding a video game controller



a corgi wearing a beret and holding a baguette, standing up on two hind legs

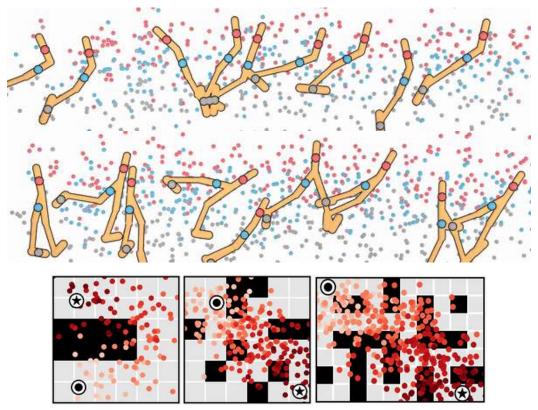


a lobster playing the saxophone



a human skeleton drinking a glass of red wine

Diffuser (Trajectory Planning)





Summary

- A quick tour of generative modeling and how image synthesis can be viewed as sampling from a density
- Preliminary theory of diffusion (don't worry if this is confusing!)
- Some tricks that modern diffusion models employ for image generation:
 - □ A U-Net architecture equipped with all kinds of modifications
 - □ Other architecture improvements
 - Several implementation tricks (different noise schedules, covariance parametrizations)
- Latent diffusion models for improving diffusion quality and efficiency

Summary and Resources

- Deep Unsupervised Learning using Nonequilibrium Thermodynamics: https://arxiv.org/pdf/1503.03585.pdf
- Denoising Diffusion Probabilistic Models: https://arxiv.org/pdf/2006.11239.pdf
- Improved Denoising Diffusion Probabilistic Models: https://arxiv.org/pdf/2102.09672.pdf
- Diffusion Models Beat GANs on Image Synthesis: https://arxiv.org/pdf/2105.05233.pdf
- Classifier-free Diffusion Guidance: https://arxiv.org/pdf/2207.12598.pdf
- High Resolution Image Synthesis with Latent Diffusion Models: https://arxiv.org/pdf/2112.10752.pdf
- Denoising Diffusion Implicit Models: https://arxiv.org/pdf/1503.03585.pdf
- Generative Modeling by Estimating Gradients of the Data Distribution: https://yang-song.net/blog/2021/score/
- Sampling is as easy as learning the score: theory for diffusion models with minimal data assumptions: https://arxiv.org/pdf/2209.11215.pdf



Summary and Resources

- Lillian Weng's Blog: https://lilianweng.github.io/posts/2021-07-11-diffusion-models/
- The Annotated Diffusion Model: https://huggingface.co/blog/annotated-diffusion
- The Illustrated Stable Diffusion: https://jalammar.github.io/illustrated-stable-diffusion/
- PyTorch implementation of the DDPM Unet: https://nn.labml.ai/diffusion/ddpm/unet.html
- Guidance: a cheat code for diffusion models: https://benanne.github.io/2022/05/26/guidance.html
- Understanding Diffusion Models: A Unified Perspective: https://arxiv.org/pdf/2208.11970.pdf