Matrix Computations Lecture 2: Least-squares Problems & QR Decomposition

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Main content

- Least-squares Problems and Applications
- QR Decomposition

Least-squares Problem and Its Solution

LS Problem: Given $\mathbf{A} \in \mathbb{R}^{m \times n}$ and $\mathbf{y} \in \mathbb{R}^m$, solve

$$\min_{\mathbf{x} \in \mathbb{R}^n} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2 \tag{LS}$$

Theorem (LS Optimality Condition)

 $\mathbf{x}_{\mathsf{LS}} \in \mathbb{R}^n$ is an optimal solution to the LS problem $\min_{\mathbf{x} \in \mathbb{R}^n} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2$ if and only if it satisfies the following normal equation:

$$\mathbf{A}^{T}\mathbf{A}\mathbf{x}_{\mathsf{LS}} = \mathbf{A}^{T}\mathbf{y}.\tag{*}$$

• When A has full-column rank, the unique solution to (*) is

$$\mathbf{x}_{LS} = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{y}$$

Application 1: Polynomial approximation

Aim: Given a set of input-output data pairs $(t_i, y_i) \in \mathbb{R} \times \mathbb{R}$, i = 1, ..., N, find a polynomial $p(t) = a_0 + a_1 t + a_2 t^2 + ... + a_p t^p$ that approximates the data by minimizing the residual $\sum_{i=1}^{N} (y_i - p(t_i))^2$, where $p \leq N$.

$$\begin{bmatrix} y_1 \\ \vdots \\ y_t \\ \vdots \\ y_N \end{bmatrix} = \begin{bmatrix} 1 & t_1 & \cdots & t_1^p \\ 1 & t_2 & \cdots & t_2^p \\ \vdots & & & \vdots \\ 1 & t_N & \cdots & t_N^p \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_p \end{bmatrix}$$

$$= \mathbf{A}(\text{full rank for distinct } t_i) = \mathbf{A}$$

The polynomial approximation problem can be viewed as

$$\min_{\mathbf{x} \in \mathbb{D}_n} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2 \longrightarrow \mathbf{x} = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{y}$$

Exercise: Linear prediction

Aim: Predict future values of a time-series based on linear prediction. Suppose y_t is determined by y_{t-1}, \ldots, y_{t-m} at time t, i.e.,

$$y_t = a_1 y_{t-1} + a_2 y_{t-2} + \ldots + a_m y_{t-m}, \quad t = 1, 2, \ldots$$

Now given y_0, y_1, \ldots, y_{99} $(n \ge m)$, predict $y_{100}, y_{101}, \ldots, y_{199}$ with predictor coefficients a_1, a_2, a_3, a_4 .

hint: model the linear prediction as a least-square problem

Application 2: System identification

System identification: Given an input signal block $\{x_t\}_{t=0}^{T-1}$ and an output signal block $\{y_t\}_{t=0}^{T-1}$, find the system impulse response $\{h_t\}_{t=0}^p$

 Applications: channel estimation in communications, identification of acoustic impulse responses, etc.

$$\begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_p \\ \vdots \\ \vdots \\ y_{T-1} \end{bmatrix} = \begin{bmatrix} x_0 \\ x_1 & x_0 \\ \vdots & & \ddots \\ x_p & \cdots & x_1 & x_0 \\ \vdots & & & \vdots \\ x_{T-1} & \cdots & x_{T-p} & x_{T-1-p} \end{bmatrix} \underbrace{\begin{bmatrix} h_0 \\ h_1 \\ \vdots \\ h_p \end{bmatrix}}_{=\mathbf{h}}$$

The system impulse response h can estimated by

$$\underset{\textbf{x} \in \mathbb{R}^n}{\text{min}} \ \|\textbf{y} - \textbf{X}\textbf{h}\|_2^2 \longrightarrow \textbf{h} = (\textbf{X}^{\textbf{T}}\textbf{X})^{-1}\textbf{X}^{\textbf{T}}\textbf{y}$$

Application 3: Smoothing

Aim: Find a smooth signal \mathbf{x} that approximates a noisy signal \mathbf{y} . Method: One approach to smooth a noisy signal is based on least squares weighted regularization.

$$\min_{\mathbf{x} \in \mathbb{R}^n} \|\mathbf{y} - \mathbf{x}\|_2^2 + \lambda \|\mathbf{D}\mathbf{x}\|^2 \tag{1}$$

• $\lambda > 0$ a parameter for tuning smoothness. Lager λ , more smooth signal \mathbf{x} .

•
$$\mathbf{D} = \begin{bmatrix} 1 & -2 & 1 \\ & 1 & -2 & 1 \\ & & \ddots & & \\ & & 1 & -2 & 1 \end{bmatrix}$$
, $\mathbf{D}\mathbf{x}$ is a discrete form of the

second-order derivative of \mathbf{x} , which measures the smoothness of a signal. the signal $\mathbf{x}(\mathbf{n})$.

• The solution of (1) is $\mathbf{x} = (\mathbf{I} + \lambda \mathbf{D}^{\top} \mathbf{D})^{-1} \mathbf{y}$ (setting the derivative to zero).

Exercise: Deconvolution

Deconvolution: Given an output signal block $\{y_t\}_{t=0}^{T-1}$ and the system impulse response $\{h_t\}_{t=0}^p$, estimate the input signal block $\{x_t\}_{t=0}^{T-1}$

$$\underbrace{\begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_p \\ \vdots \\ \vdots \\ y_{T-1} \end{bmatrix}}_{=\mathbf{y}} = \underbrace{\begin{bmatrix} h_0 \\ h_1 & h_0 \\ \vdots & \ddots \\ h_p & \dots & h_1 & h_0 \\ \vdots & \ddots & \ddots \\ & & h_p & \dots & h_1 & h_0 \end{bmatrix}}_{=\mathbf{A} \in \mathbb{R}^{T \times T}} \underbrace{\begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_p \\ \vdots \\ \vdots \\ x_{T-1} \end{bmatrix}}_{=\mathbf{x}}$$

• Since **A** is often singular, instead of solving y = Ax, we solve the problem

$$\min_{\mathbf{x} \in \mathbb{R}^n} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2 + \lambda \|\mathbf{x}\|^2 \tag{2}$$

Aim: Using the given data, plot the input signal x under different λ .



QR decomposition

Thin QR Decomposition for Full Column-Rank Matrices

Suppose $\mathbf{A} \in \mathbb{R}^{m \times n}$ has full column rank. Then, \mathbf{A} admits a decomposition

$$A = Q_1R_1$$
 (Thin QR Decomposition)

- $\mathbf{Q}_1 \in \mathbb{R}^{m \times n}$ is semi-orthogonal
- $\mathbf{R}_1 \in \mathbb{R}^{\mathbf{n} \times \mathbf{n}}$ is nonsingular and upper triangular

Gram-Schmidt Procedure (cont'd)

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\label{eq:algorithm: Gram-Schmidt} \begin{array}{ll} \textbf{Algorithm:} & \text{Gram-Schmidt} \\ \textbf{input:} & \text{a collection of linearly independent vectors } \mathbf{a}_1, \dots, \mathbf{a}_n \\ \tilde{\mathbf{q}}_1 = \mathbf{a}_1, \ \mathbf{q}_1 = \tilde{\mathbf{q}}_1/\|\tilde{\mathbf{q}}_1\|_2 \\ \text{for } i = 2, \dots, n \\ & \tilde{\mathbf{q}}_i = \mathbf{a}_i - \sum_{j=1}^{i-1} (\mathbf{q}_j^T \mathbf{a}_i) \mathbf{q}_j \\ & \mathbf{q}_i = \tilde{\mathbf{q}}_i/\|\tilde{\mathbf{q}}_i\|_2 \\ \text{end} \\ & \textbf{output:} & \mathbf{q}_1, \dots, \mathbf{q}_n \end{array}
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- Complexity: $O(mn^2)$
- $\operatorname{span}\{a_1, a_2, \dots, a_n\} = \operatorname{span}\{q_1, q_2, \dots, q_n\}$
- $[\mathbf{q}_1 \quad \mathbf{q}_2 \quad \cdots \quad \mathbf{q}_n]$ is a semi-orthogonal matrix

Thin QR Decomposition via Gram-Schmidt

From Gram-Schmidt,

$$\mathbf{a}_i = \sum_{j=1}^i r_{ji} \mathbf{q}_j, \quad i = 1, \dots, n$$

where

$$r_{ii} = \|\tilde{\mathbf{q}}_i\|_2, \quad r_{ji} = \mathbf{q}_j^T \mathbf{a}_i, \ j = 1, \dots, i-1$$

Equivalently,

$$\mathbf{A} = \begin{bmatrix} \mathbf{a}_1 & \mathbf{a}_2 & \cdots & \mathbf{a}_n \end{bmatrix} = \mathbf{Q}_1 \mathbf{R}_1$$

where

- $\mathbf{Q}_1 = \begin{bmatrix} \mathbf{q}_1 & \mathbf{q}_2 & \cdots & \mathbf{q}_n \end{bmatrix}$ semi-orthogonal
- R_1 is nonsingular, upper triangular with $[R_1]_{ij} = r_{ij}$ for $i \le j$



Example & Exercise

• Example 1: Use the Gram-Schmidt to decompose

$$\mathbf{A} = \begin{bmatrix} 0 & -20 & -14 \\ 3 & 27 & -4 \\ 4 & 11 & -2 \end{bmatrix}$$

Exercise 1: Use the Gram-Schmidt to decompose

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & -1 \\ 1 & 2 & 1 \\ 1 & 3 & -1 \\ 0 & 1 & 1 \end{bmatrix}$$

• see Chapter 5.2.7 of [Golub-van-Loan'13] for the Gram-Schmidt Algorithm

Numerical Error Issue of Gram-Schmidt

Gram-Schmidt is numerically unstable due to propagation of numerical errors

Example: Given

$$\mathbf{a}_1 = \begin{bmatrix} 1 & \epsilon & 0 & 0 \end{bmatrix}^T, \mathbf{a}_2 = \begin{bmatrix} 1 & 0 & \epsilon & 0 \end{bmatrix}^T, \mathbf{a}_3 = \begin{bmatrix} 1 & 0 & 0 & \epsilon \end{bmatrix}^T$$
 with tiny ϵ so that the approximation $1 + \epsilon^2 \approx 1$ can be made

Applying Gram-Schmidt with the above approximation yields

•
$$\mathbf{q}_1 = \frac{\mathbf{a}_1}{\|\mathbf{a}_1\|_2} = \begin{bmatrix} 1 & \epsilon & 0 & 0 \end{bmatrix}^T$$

•
$$\tilde{\mathbf{q}}_2 = \mathbf{a}_2 - \mathbf{q}_1^T \mathbf{a}_2 \mathbf{q}_1 = \begin{bmatrix} 0 & -\epsilon & \epsilon & 0 \end{bmatrix}^T$$

$$\mathbf{q}_2 = \frac{\tilde{\mathbf{q}}_2}{\|\tilde{\mathbf{q}}_2\|_2} = \frac{1}{\sqrt{2}} \begin{bmatrix} 0 & -1 & 1 & 0 \end{bmatrix}^T$$

•
$$\tilde{\mathbf{q}}_3 = \mathbf{a}_3 - \mathbf{q}_1^T \mathbf{a}_3 \mathbf{q}_1 - \mathbf{q}_2^T \mathbf{a}_3 \mathbf{q}_2 = \begin{bmatrix} 0 & -\epsilon & 0 & \epsilon \end{bmatrix}^T \mathbf{q}_3 = \frac{\tilde{\mathbf{q}}_3}{\|\tilde{\mathbf{q}}_3\|_2} = \frac{1}{\sqrt{2}} \begin{bmatrix} 0 & -1 & 0 & 1 \end{bmatrix}^T$$

Orthogonality is lost!



Modified Gram-Schmidt

Instead of computing $\tilde{\mathbf{q}}_i = \mathbf{a}_i - (\mathbf{q}_1^T \mathbf{a}_i)\mathbf{q}_1 - (\mathbf{q}_2^T \mathbf{a}_i)\mathbf{q}_2 - \cdots - (\mathbf{q}_{i-1}^T \mathbf{a}_i)\mathbf{q}_{i-1}$ in Gram-Schmidt (full column rank case), compute

$$\begin{split} \tilde{\mathbf{q}}_{i}^{(1)} &= \! \mathbf{a}_{i} - (\mathbf{q}_{1}^{T} \mathbf{a}_{i}) \mathbf{q}_{1} \\ \tilde{\mathbf{q}}_{i}^{(2)} &= \! \tilde{\mathbf{q}}_{i}^{(1)} - (\mathbf{q}_{2}^{T} \tilde{\mathbf{q}}_{i}^{(1)}) \mathbf{q}_{2} \\ &\vdots \\ \tilde{\mathbf{q}}_{i}^{(j)} &= \! \tilde{\mathbf{q}}_{i}^{(j-1)} - (\mathbf{q}_{j}^{T} \tilde{\mathbf{q}}_{i}^{(j-1)}) \mathbf{q}_{j} \\ &\vdots \\ \tilde{\mathbf{q}}_{i} &= \! \tilde{\mathbf{q}}_{i}^{(i-1)} &= \! \tilde{\mathbf{q}}_{i}^{(i-2)} - (\mathbf{q}_{i-1}^{T} \tilde{\mathbf{q}}_{i}^{(i-2)}) \mathbf{q}_{i-1} \end{split}$$

Modified Gram-Schmidt (cont'd)

Example (revisit): Given

$$\mathbf{a}_1 = \begin{bmatrix} 1 & \epsilon & 0 & 0 \end{bmatrix}^T, \mathbf{a}_2 = \begin{bmatrix} 1 & 0 & \epsilon & 0 \end{bmatrix}^T, \mathbf{a}_3 = \begin{bmatrix} 1 & 0 & 0 & \epsilon \end{bmatrix}^T$$
 with tiny ϵ so that the approximation $1 + \epsilon^2 \approx 1$ can be made

Applying modified Gram-Schmidt with the above approximation yields

•
$$\tilde{\mathbf{q}}_1 = \begin{bmatrix} 1 & \epsilon & 0 & 0 \end{bmatrix}^T$$

 $\mathbf{q}_1 = \begin{bmatrix} 1 & \epsilon & 0 & 0 \end{bmatrix}^T$

•
$$\tilde{\mathbf{q}}_2 = \mathbf{a}_2 - \mathbf{q}_1^T \mathbf{a}_2 \mathbf{q}_1 = \begin{bmatrix} 0 & -\epsilon & \epsilon & 0 \end{bmatrix}^T$$

 $\mathbf{q}_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 0 & -1 & 1 & 0 \end{bmatrix}^T$

•
$$\tilde{\mathbf{q}}_{3}^{(1)} = \mathbf{a}_{3} - \mathbf{q}_{1}^{T} \mathbf{a}_{3} \mathbf{q}_{1} = \begin{bmatrix} 0 & -\epsilon & 0 & \epsilon \end{bmatrix}^{T}$$

$$\tilde{\mathbf{q}}_{3} = \tilde{\mathbf{q}}_{3}^{(2)} = \tilde{\mathbf{q}}_{3}^{(1)} - \mathbf{q}_{2}^{T} \tilde{\mathbf{q}}_{3}^{(1)} \mathbf{q}_{2} = \begin{bmatrix} 0 & -\frac{\epsilon}{2} & -\frac{\epsilon}{2} & \epsilon \end{bmatrix}^{T}$$

$$\mathbf{q}_{3} = \frac{1}{\sqrt{6}} \begin{bmatrix} 0 & -1 & -1 & 2 \end{bmatrix}^{T}$$

Orthogonality is preserved approximately

Example & Exercise

Example 2: Use the modified Gram-Schmidt to decompose

$$\mathbf{A} = \begin{bmatrix} 1 & 1 & 1 \\ 0.001 & 0.001 & 0 \\ 0.001 & 0 & 0.001 \end{bmatrix}$$

• Exercise 2: Use the modified Gram-Schmidt to decompose

$$\mathbf{A} = \begin{bmatrix} 1 & 1 & 1 \\ 0.001 & 0 & 0 \\ 0 & 0.001 & 0 \\ 0 & 0 & 0.001 \end{bmatrix}$$

• see Chapter 5.2.8 of [Golub-van-Loan'13] for the modified Gram-Schmidt Algorithm

Householder Reflections

Householder reflection: Given $\mathbf{x} \in \mathbb{R}^m$, let

$$\mathbf{v} = \mathbf{x} \mp \|\mathbf{x}\|_2 \mathbf{e}_1 \qquad \mathbf{H} = \mathbf{I} - \frac{2}{\|\mathbf{v}\|_2^2} \mathbf{v} \mathbf{v}^\mathsf{T}$$

$$\implies \mathbf{H} \mathbf{x} = \pm \begin{bmatrix} \|\mathbf{x}\|_2 \\ \mathbf{0} \end{bmatrix} = \|\mathbf{x}\|_2 \mathbf{e}_1$$

- $\mathbf{H} \in \mathbb{R}^{\mathbf{m} \times \mathbf{m}}$ is orthogonal
- The sign in the expression of v may be determined to be the one that
 maximizes ||v||₂ for the sake of numerical stability

Householder QR

1. Let $\mathbf{H}_1 \in \mathbb{R}^{m \times m}$ be the Householder reflection w.r.t. \mathbf{a}_1 . Transform \mathbf{A} as

$$\mathbf{A}^{(1)} = \mathbf{H}_1 \mathbf{A} = \begin{bmatrix} \times & \times & \dots & \times \\ 0 & \times & \dots & \times \\ \vdots & \vdots & & \vdots \\ 0 & \times & \dots & \times \end{bmatrix}$$

2. Let $\tilde{\mathbf{H}}_2 \in \mathbb{R}^{(m-1)\times (m-1)}$ be the Householder reflection w.r.t. $\mathbf{A}^{(1)}(2:m,2)$ (marked red above). Transform $\mathbf{A}^{(1)}$ as

$$\mathbf{A}^{(2)} = \underbrace{\begin{bmatrix} 1 & \mathbf{0} \\ \mathbf{0} & \tilde{\mathbf{H}}_2 \end{bmatrix}}_{=\mathbf{H}_2} \mathbf{A}^{(1)} = \begin{bmatrix} \times & \times & \dots \times \\ \mathbf{0} & \tilde{\mathbf{H}}_2 \mathbf{A}^{(1)} (2:m, 2:n) \end{bmatrix} = \begin{bmatrix} \times & \times & \times & \dots \times \\ 0 & \times & \times & \dots \times \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \times & \dots & \times \end{bmatrix}$$

- $\mathbf{A}^{(n-1)} = \mathbf{H}_{n-1} \cdots \mathbf{H}_2 \mathbf{H}_1 \mathbf{A}$, $\mathbf{A}^{(n-1)}$ is upper triangular
- $R = A^{(n-1)}$ and $Q = (H_{n-1} \cdots H_2 H_1)^T$



Example & Exercise

• Example 3: Use the Householder reflection to decompose

$$\mathbf{A} = \begin{bmatrix} 1 & 19 & -34 \\ -2 & -5 & 20 \\ 2 & 8 & 37 \end{bmatrix}$$

• Exercise 3: Use the Householder reflection to decompose

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & -1 \\ 1 & 2 & 1 \\ 1 & 1 & -3 \\ 0 & 1 & 1 \end{bmatrix}$$

• see Algorithm 5.2.1 in [Golub-van-Loan'13] for the Householder QR Algorithm

Givens Rotations

Example: Let

$$\mathbf{J} = \begin{bmatrix} c & s \\ -s & c \end{bmatrix}$$

where $c = \cos(\theta)$, $s = \sin(\theta)$ for some θ

$$\mathbf{y} = \mathbf{J}\mathbf{x} \Longleftrightarrow \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} c & s \\ -s & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} cx_1 + sx_2 \\ -sx_1 + cx_2 \end{bmatrix}$$

Observe that

- J is orthogonal
- $y_2 = 0$ if $\theta = \tan^{-1}(x_2/x_1)$, or if

$$c = \frac{x_1}{\sqrt{x_1^2 + x_2^2}}, \quad s = \frac{x_2}{\sqrt{x_1^2 + x_2^2}}$$

Givens QR

Example: Consider a 4×3 matrix.

- $\mathbf{B} \xrightarrow{\mathbf{J}} \mathbf{C}$ means $\mathbf{C} = \mathbf{J}\mathbf{B}$
- Givens QR (m ≥ n): Perform a sequence of Givens rotations to annihilate the lower triangular parts of A

$$\underbrace{(\mathbf{J}_{n,m}\dots\mathbf{J}_{n,n+2}\mathbf{J}_{n,n+1})\dots(\mathbf{J}_{2m}\dots\mathbf{J}_{24}\mathbf{J}_{23})(\mathbf{J}_{1m}\dots\mathbf{J}_{13}\mathbf{J}_{12})}_{=\mathbf{Q}^T}\mathbf{A}=\mathbf{R}$$

where **R** is upper triangular and **Q** is orthogonal



Example & Exercise

Example 4: Use the Givens rotations to decompose

$$\mathbf{A} = \begin{bmatrix} 1 & 19 & -34 \\ -2 & -5 & 20 \\ 2 & 8 & 37 \end{bmatrix}$$

• Exercise 3: Use the Givens rotations to decompose

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & -1 \\ 1 & 2 & 1 \\ 1 & 1 & -3 \\ 0 & 1 & 1 \end{bmatrix}$$

• see Algorithm 5.2.4 in [Golub-van-Loan'13] for the Givens QR Algorithm

References

[Golub-van-Loan'13] G. H. Golub and C. F. Van Loan, *Matrix Computations*, 4rd edition, JHU Press, 2013.