Tips for saving computations (cont'd)

Given $\mathbf{A}, \tilde{\mathbf{A}} \in \mathbb{R}^{m \times n}, \mathbf{B} \in \mathbb{R}^{n \times p}, \mathbf{x} \in \mathbb{R}^{n}$

- of to α**A**: nnz(**A**)
- $\mathbf{A} + \tilde{\mathbf{A}}$: between 0 and min $\{nnz(\mathbf{A}), nnz(\tilde{\mathbf{A}})\}$ $\Longrightarrow O(\min\{nnz(\mathbf{A}), nnz(\mathbf{A})\})$
- Ax with dense x: nnz(A) multiplications and a number of additions that is no more than $nnz(\mathbf{A})$, so between $nnz(\mathbf{A})$ and $2nnz(\mathbf{A})$ flops $\Longrightarrow O(nnz(\mathbf{A}))$
 - For diagonal **A**, only nnz(**A**) multiplications are needed, no additions, so $nnz(\mathbf{A})$ flops

AB: At most $2 \min\{nnz(\mathbf{A})p, nnz(\mathbf{B})m\}$ flops $\Rightarrow O(\min\{nnz(\mathbf{A})p, nnz(\mathbf{B})m\})$ ence: S. Boyd and L. Vandenbergha. Reference: S. Boyd and L. Vandenberghe, Introduction to Applied Linear Months Algebra - Vectors, Matrices, and Least Squares, 2018. Available online at https://web.stanford.edu/~boyd/vmls/vmls.pdf

Matrix Computations Chapter 2 Linear systems and LU decomposition Section 2.1 Triangular Systems and LU Decomposition

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System of Linear Equations

Consider the system of linear equations (linear system)

$$Ax = b$$

- $\mathbf{A} \in \mathbb{R}^{n \times n}$ and $\mathbf{b} \in \mathbb{R}^n$ are given
- $\mathbf{x} \in \mathbb{R}^n$ is the solution to the system
- Extension to the complex case is simple

Solving the Linear System

Goal: Find the solution to Ax = b in a numerically efficient way

- The problem is very easy if **A** is nonsingular and A^{-1} is known
 - How to compute A⁻¹ efficiently?

 Solving the linear system may be easier in some special cases, e.g., triangular A, orthogonal A, circulant A

Lower Triangular Systems

Example: Consider the 3×3 lower triangular system

$$\begin{bmatrix} \ell_{11} & 0 & 0 \\ \ell_{21} & \ell_{22} & 0 \\ \ell_{31} & \ell_{32} & \ell_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

If $\ell_{11}, \ell_{22}, \ell_{33} \neq 0$, then

- The first equation gives $x_1 = b_1/\ell_{11}$
- The second equation gives $x_2 = (b_2 \ell_{21}x_1)/\ell_{22}$. Then, substituting x_1 yields x_2
- The third equation gives $x_3 = (b_3 \ell_{31}x_1 \ell_{32}x_2)/\ell_{33}$. Then, substituting x_1, x_2 yields x_3

Question: What happens if some of $\ell_{11}, \ell_{22}, \ell_{33}$ is zero?



Forward Substitution

For a general lower triangular system $\mathbf{L}\mathbf{x} = \mathbf{b}$ with $\mathbf{L} \in \mathbb{R}^{n \times n}$,

$$x_i = \left(b_i - \sum_{j=1}^{i-1} \ell_{ij} x_j\right) / \ell_{ii}, \quad \text{for } i = 1, 2, ..., n$$

The algorithm is called Forward Substitution for solving Lx = b
Forward substitution in MATLAB form:

- Complexity: n^2 flops
- You may overwrite b with the solution to save memory

Upper Triangular Systems

Example: Consider the 3×3 upper triangular system

$$\begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

If $u_{11}, u_{22}, u_{33} \neq 0$, then

- The third equation gives $x_3 = b_3/u_{33}$
- The second equation gives $x_2 = (b_2 u_{23}x_3)/u_{22}$. Then, substituting x_3 yields x_2
- The first equation gives $x_1 = (b_1 u_{12}x_2 u_{13}x_3)/u_{11}$. Then, substituting x_3 , x_2 yields x_1

Question: What happens if some of u_{11} , u_{22} , u_{33} is zero?



Backward Substitution

For a general upper triangular system $\mathbf{U}\mathbf{x} = \mathbf{b}$ with $\mathbf{U} \in \mathbb{R}^{n \times n}$,

$$x_i = \left(b_i - \sum_{j=i+1}^{n} u_{ij} x_j\right) / u_{ii}, \quad \text{for } i = n, n-1, \dots, 1$$

The algorithm is called Backward Substitution for solving $\mathbf{U}\mathbf{x} = \mathbf{b}$

Backward substitution in MATLAB form:

```
function x= BackwardSubstitution(U,b)
n= length(b);
x= zeros(n,1);
x(n)= b(n)/U(n,n);
for i= n-1:-1:1,
    x(i)= (b(i)- U(i,i+1:n)*x(i+1:n))/U(i,i);
end
```

- complexity: n² flops
- You may overwrite b with the solution to save memory



Column-Oriented Representation

Example: Consider the 3×3 lower triangular system

$$\begin{bmatrix} 2 & 0 & 0 \\ 1 & 5 & 0 \\ 7 & 9 & 8 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 6 \\ 2 \\ 5 \end{bmatrix}$$

From the first equation, we have $x_1 = 6/2 = 3$. Then the remaining two equations can be expressed as

$$\begin{bmatrix} 5 & 0 \\ 9 & 8 \end{bmatrix} \begin{bmatrix} x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 2 \\ 5 \end{bmatrix} - x_1 \begin{bmatrix} 1 \\ 7 \end{bmatrix} = \begin{bmatrix} 2 \\ 5 \end{bmatrix} - 3 \begin{bmatrix} 1 \\ 7 \end{bmatrix} = \begin{bmatrix} -1 \\ -16 \end{bmatrix}$$

For a general $n \times n$ lower triangular system $\mathbf{L}\mathbf{x} = \mathbf{b}$, x_1 can be directly obtained. Then, form a $(n-1) \times (n-1)$ system according to

$$L(2:n,2:n)\mathbf{x}(2:n) = \mathbf{b}(2:n) - x_1 \cdot \mathbf{L}(2:n,1)$$

Solving this new system for x_2 is simple Repeated the process for the $(n-1) \times (n-1)$ system



Column-Oriented Representation (cont'd)

Column-Oriented Forward Substitution in MATLAB form:

```
for j=1:n-1
    b(j)=b(j)/L(j,j);

% Compute the first element of the solution to the latest system points of the solution to the latest system b(j+1:n)=b(j+1:n)-b(j)*L(j+1:n,j);

% The right-hand side of the updated system end
b(n)=b(n)/L(n,n);

% b has been overwritten by the solution j=1
```

Complexity: n^2 flops

Exercise: Derive Column-Oriented Backward Substitution for solving upper triangular systems

See Section 3.1 of the textbook

Multi-Right-Hand-side Problems

Compute the solution $\mathbf{X} \in R^{n \times q}$ to

$$LX = B$$

where $\mathbf{L} \in R^{n \times n}$ is lower triangular and $\mathbf{B} \in \mathbb{R}^{n \times q}$

It amounts to solving q triangular systems, but we can do Block Back Substitution. Partitioning LX = B into

$$\begin{bmatrix} \textbf{L}_{11} & \textbf{0} & \cdots & \textbf{0} \\ \textbf{L}_{21} & \textbf{L}_{22} & \cdots & \textbf{0} \\ \vdots & \vdots & \ddots & \vdots \\ \textbf{L}_{N1} & \textbf{L}_{N2} & \cdots & & & & \end{bmatrix} \begin{bmatrix} \textbf{X}_1 \\ \textbf{X}_2 \\ \vdots \\ \textbf{X}_N \end{bmatrix} = \begin{bmatrix} \textbf{B}_1 \\ \textbf{B}_2 \\ \vdots \\ \textbf{B}_N \end{bmatrix}$$

Lic lower triangular

Multi-Right-Hand-side Problems (cont'd)

Solve the triangular system $\mathbf{L}_{11}\mathbf{X}_1 = \mathbf{B}_1$ for \mathbf{X}_1 . Then, remove \mathbf{X}_1 from block equations 2 through N:

$$\begin{bmatrix} \textbf{L}_{22} & \textbf{0} & \cdots & \textbf{0} \\ \textbf{L}_{32} & \textbf{L}_{33} & \cdots & \textbf{0} \\ \vdots & \vdots & \ddots & \vdots \\ \textbf{L}_{N2} & \textbf{L}_{N3} & \cdots & \textbf{L}_{NN} \end{bmatrix} \begin{bmatrix} \textbf{X}_2 \\ \textbf{X}_3 \\ \vdots \\ \textbf{X}_N \end{bmatrix} = \begin{bmatrix} \textbf{B}_2 \\ \textbf{B}_3 \\ \vdots \\ \textbf{B}_N \end{bmatrix} - \begin{bmatrix} \textbf{L}_{21} \\ \textbf{L}_{31} \\ \vdots \\ \textbf{L}_{N1} \end{bmatrix} \textbf{X}_1$$

Repeat this process to the above system

```
pseudo code, not Matlab for j=1:N
Solve \mathbf{L}_{jj}\mathbf{X}_{j}=\mathbf{B}_{j};
for i=j+1:N
\mathbf{B}_{i}=\mathbf{B}_{i}-\mathbf{L}_{ij}\mathbf{X}_{j};
end end
```

LU Decomposition

A "high-level' algebraic description of Gaussian Elimination LU decomposition : Given $\mathbf{A} \in \mathbb{R}^{n \times n}$, find $\mathbf{L}, \mathbf{U} \in \mathbb{R}^{n \times n}$ such that

$$A = LU$$
, where

 $\mathbf{L} \in \mathbb{R}^{n \times n}$ is unit lower triangular $(\ell_{ii} = 1 \text{ for all } i)$

 $\mathbf{U} \in \mathbb{R}^{n \times n}$ is upper triangular

Suppose **A** has an LU decomposition. Then, solving $\mathbf{A}\mathbf{x} = \mathbf{b}$ can be recast as solving two triangular systems

- 1. solve Lz = b for z
- 2. solve Ux = z for x

Questions:

- Does LU decomposition always exist?
- How to find L and U?

$$Ax = b$$

$$D$$

$$LUX = b$$

$$Vx = 2$$

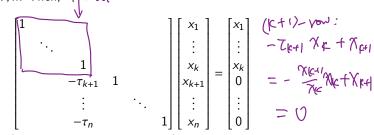
$$Ux = 2$$

Gauss Transformations

A matrix description of the zeroing process in Gaussian elimination **Example**: Suppose $x_1 \neq 0$ and $\tau = x_2/x_1$. Then,

$$\begin{bmatrix} 1 & 0 \\ -\tau & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 \\ 0 \end{bmatrix}$$

Extension to \mathbb{R}^n : Let $\mathbf{x} \in \mathbb{R}^n$ s.t. $x_k \neq 0$ for some $1 \leq k \leq n$ and $\tau_i = \frac{x_i}{x_k}$ $\forall i = k + 1, ..., n$. Then, If the column



unit lover triangular

Gauss Transformations (cont'd)

For
$$k = 1, \ldots, n$$
,

$$1$$
 r_{k+1} 1

$$\begin{vmatrix} \vdots \\ x_k \\ x_{k+1} \end{vmatrix} =$$

$$=\frac{\dot{x}}{x_k}$$

$$=\frac{X_i}{X_k}$$

$$\mathbf{M}_{k}\mathbf{x} = \begin{bmatrix} 1 & & & \\ & 1 & & \\ & -\tau_{k+1} & 1 & \\ & \vdots & \ddots & \\ & -\tau_{n} & & 1 \end{bmatrix} \begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ x_{k+1} \\ \vdots \\ x_{n} \end{bmatrix} = \begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \quad \tau_{i} = \frac{x_{i}}{x_{k}}$$

$$\begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ x_{k+1} \\ \vdots \\ x_{n} \end{bmatrix} \begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ x_{k+1} \\ \vdots \\ x_{n} \end{bmatrix} \begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \quad \tau_{i} = \frac{x_{i}}{x_{k}}$$

$$\begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ x_{k+1} \\ \vdots \\ x_{n} \end{bmatrix} \begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ x_{k+1} \\ \vdots \\ x_{n} \end{bmatrix} \begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ x_{k+1} \\ \vdots \\ x_{n} \end{bmatrix} \begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ \vdots \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ \vdots \\ x_{n} \end{bmatrix} \begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ \vdots \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ \vdots \\ x_{n} \end{bmatrix} \begin{bmatrix} x_{1} \\ \vdots \\ x_{k} \\ \vdots \\ 0 \end{bmatrix}$$

Multiplication by a Gauss Transformation

Let $\mathbf{M}_k = \mathbf{I} - \boldsymbol{\tau} \mathbf{e}_k^T$ be a Gauss transformation and $\mathbf{C} \in \mathbb{R}^{n \times r}$

$$\mathbf{M}_k \mathbf{C} = (\mathbf{I} - \tau \mathbf{e}_k^T) \mathbf{C} = \mathbf{C} - \tau (\mathbf{e}_k^T \mathbf{C}) = \mathbf{C} - \tau \mathbf{C}(k,:)$$
 (outer product)

Here,
$$\tau$$
 does not necessarily depend on \mathbf{C} . Since $\tau(1:k)=\mathbf{0}$, only $\mathbf{C}(k+1:n,:)$ is affected the first ξ rows of C are unchanged for $i=k+1:n$ where ξ and ξ are unchanged end

Complexity:
$$2(n-k)r$$
 flops compared to $O(n^2r)$ for $M_F C$
Exercise: Compute $(\mathbf{I} - \tau \mathbf{e}_1^T)\mathbf{C}$ with

 $\mathbf{C} = \begin{bmatrix} c_{11} & c_{12} & c_{13} \\ c_{21} & c_{22} & c_{23} \\ c_{31} & c_{32} & c_{33} \end{bmatrix} \qquad \boldsymbol{\tau} = \begin{bmatrix} 0 \\ \tau_2 \\ \tau_3 \end{bmatrix}$ unchanged $\begin{bmatrix} C_{11} & C_{12} & C_{13} \end{bmatrix}$ 1 st row of MIC

2nd now of MIC [Cr Cr Crs] - Tr [C11 C12 C13] [C31 c32 C33] - T3[[C1] C12 C13]