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# Ch.2 *Linear Time-Invariant Systems*

Lecturer: Yijie Mao

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# Part II *Continuous-Time LTI Systems*

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# *Outline*

- Representation of Continuous-Time Signals in Terms of Impulses
- The Continuous-Time Unit Impulse Response
- The Convolution-Integral Representation of LTI Systems

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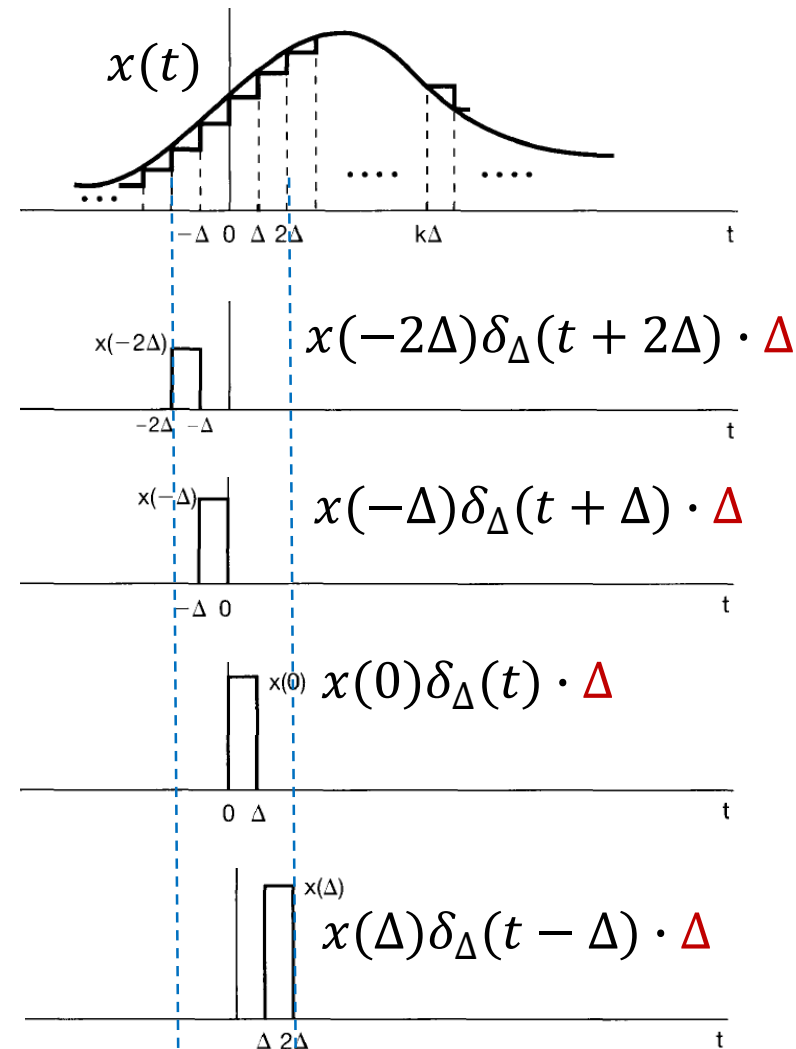
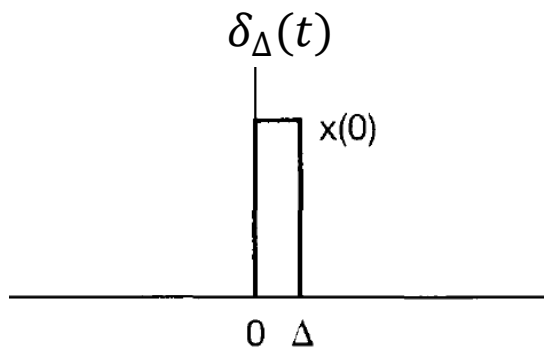
# *Outline*

- Representation of Continuous-Time Signals in Terms of Impulses
- The Continuous-Time Unit Impulse Response
- The Convolution-Integral Representation of LTI Systems

# Representation of Continuous-Time Signals in Terms of Impulse

- “staircase” approximation of  $x(t)$

$$\delta_{\Delta}(t) = \begin{cases} \frac{1}{\Delta}, & 0 \leq t \leq \Delta \\ 0, & \text{otherwise} \end{cases}$$



# Representation of Continuous-Time Signals in Terms of Impulse

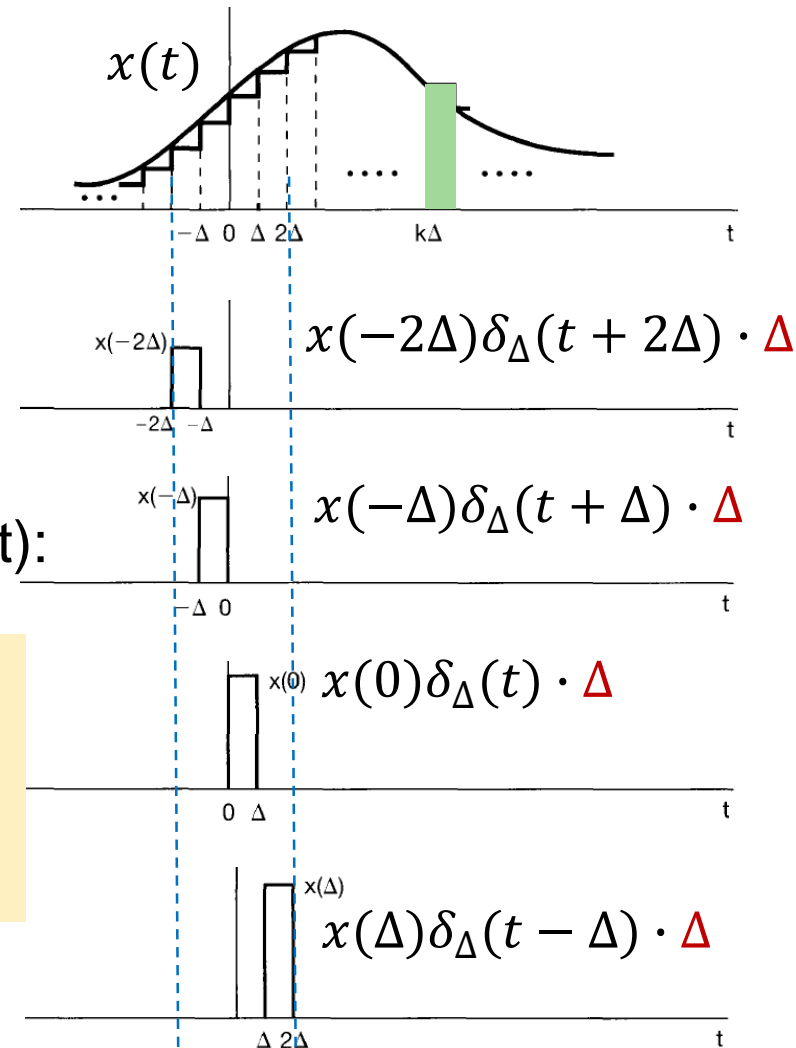
- “staircase” approximation of  $x(t)$

$$\hat{x}(t) = \sum_{k=-\infty}^{\infty} x(k\Delta) \delta_{\Delta}(t - k\Delta) \cdot \Delta$$

- When  $\Delta$  approaches 0, the approximation  $\hat{x}(t)$  becomes better and better, and in the limit equals  $x(t)$ :

$$\begin{aligned} x(t) &= \lim_{\Delta \rightarrow 0} \hat{x}(t) \\ &= \int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau \end{aligned}$$

Sifting property of  $\delta(t)$



# Representation of Continuous-Time Signals in Terms of Impulse

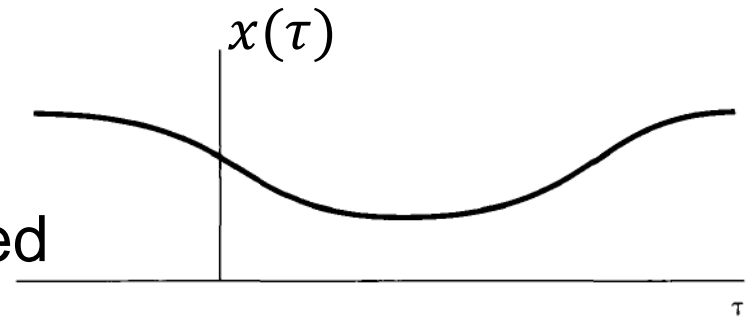
- A continuous-time signal is the superposition of scaled and shifted pulses.

$$\int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau$$

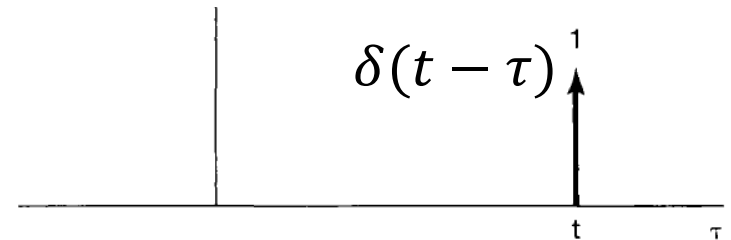
$$= \int_{-\infty}^{\infty} x(t) \delta(t - \tau) d\tau$$

$$= x(t) \int_{-\infty}^{\infty} \delta(t - \tau) d\tau$$

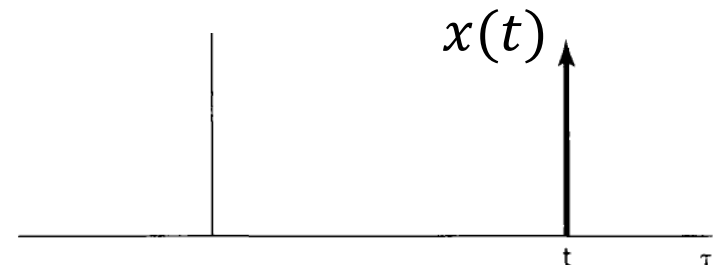
$$= x(t)$$



(a)



(b)



(c)

$$x(\tau) \delta(t - \tau) = x(t) \delta(t - \tau)$$

# *Representation of Continuous-Time Signals in Terms of Impulse*

- Example. Represent  $u(t)$  in terms of impulse.



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# *Outline*

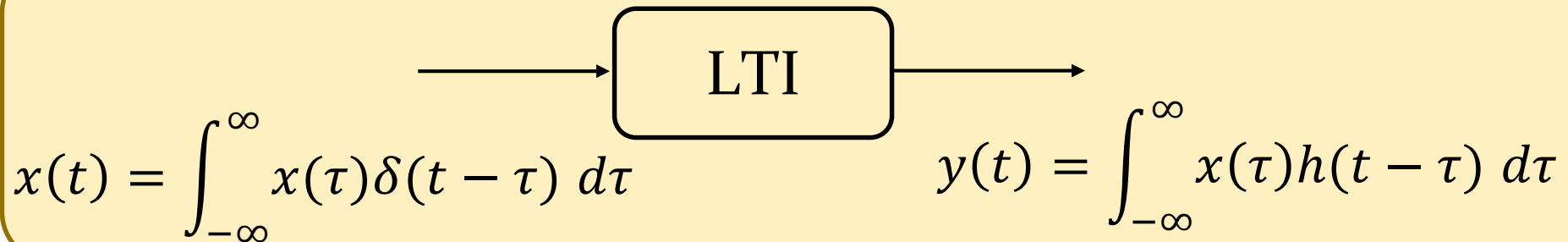
- Representation of Continuous-Time Signals in Terms of Impulses
- **The Continuous-Time Unit Impulse Response**
- The Convolution-Integral Representation of LTI Systems

# Continuous-Time Unit Impulse Response

- The response of a system to a unit impulse  $\delta(t)$  is called the **unit impulse response**, denoted by  $h(t)$ .



- Unit impulse response completely characterizes an LTI system.



Integral of weighted and shift impulses

Integral of weighted and shift impulse response

# *Continuous-Time Unit Impulse Response*

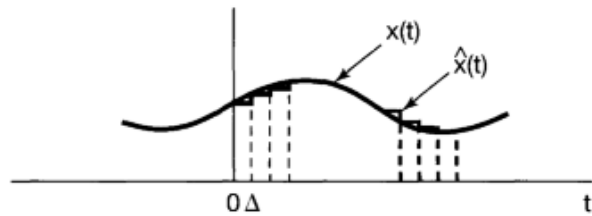
- Response  $\hat{y}(t)$  of an LTI system is the superposition of the responses to the scaled and shifted versions of  $\delta_{\Delta}(t)$ .
- Denote  $\hat{h}_{k\Delta}(t)$  as the response to input  $\delta_{\Delta}(t - k\Delta)$ .

$$\hat{y}(t) = \sum_{k=-\infty}^{\infty} x(k\Delta) \hat{h}_{k\Delta}(t) \Delta$$

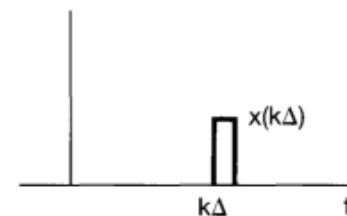
- As  $\Delta \rightarrow 0$ , convolution integral is

$$\begin{aligned} y(t) &= \int_{-\infty}^{\infty} x(\tau) h_{\tau}(t) d\tau \\ &= \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau \end{aligned}$$

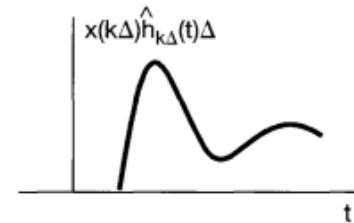
# Graphical Interperation



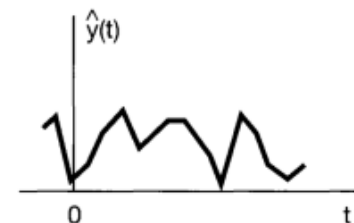
(a)



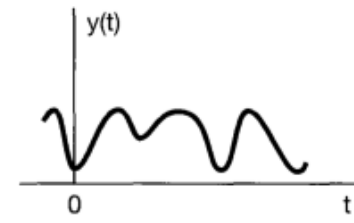
(d)



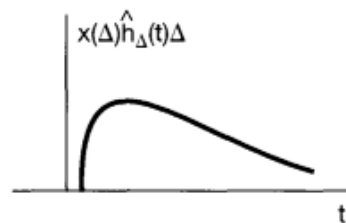
(e)



(f)



(b)



(c)



(d)



(e)

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# *Outline*

- Representation of Continuous-Time Signals in Terms of Impulses
- The Continuous-Time Unit Impulse Response
- **The Convolution-Integral Representation of LTI Systems**

# *The Convolution Integral*

## ■ The convolution integral

$$x(t) * h(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau$$

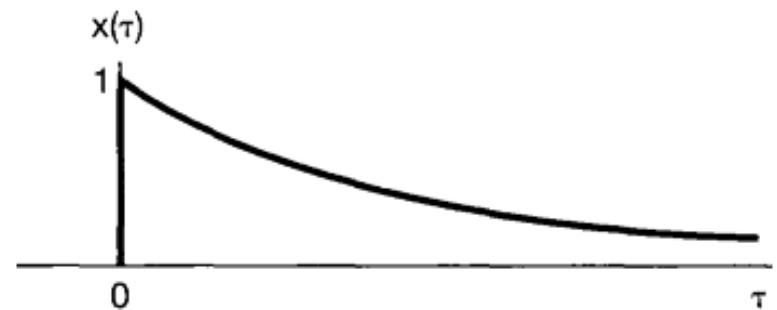
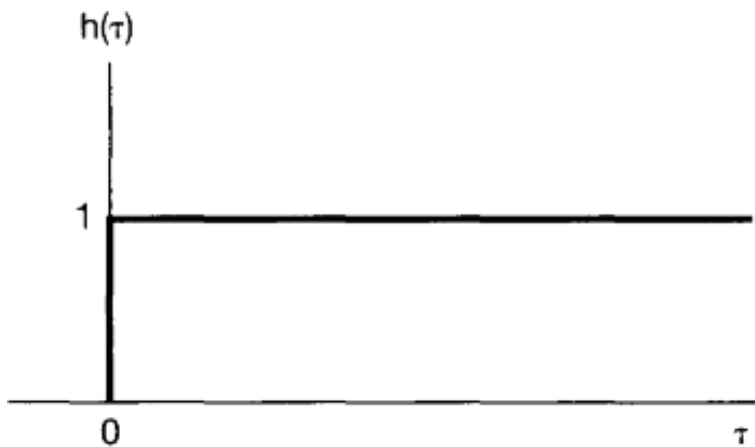
- **Step 1:** Change **time variables**  $x(t) \rightarrow x(\tau)$ ,  $h(t) \rightarrow h(\tau)$ , and **reverse**  $h(\tau) \rightarrow h(-\tau)$
- **Step 2:** **Shift**  $h(-\tau) \rightarrow h(t - \tau)$
- **Step 3:** **Multiply**  $x(\tau) \cdot h(t - \tau)$
- **Step 4:** **Integral**  $\int_{-\infty}^{\infty} x(\tau) \cdot h(t - \tau) d\tau$

# The Convolution Integral

- Example 1: Let  $x(t)$  be the input to an LTI system with unit impulse response  $h(t)$ , where

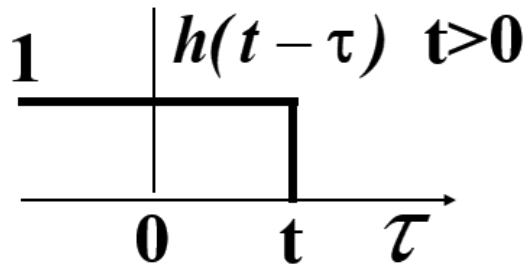
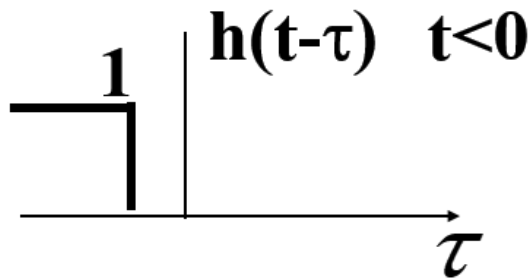
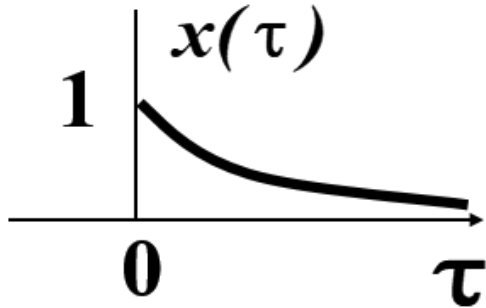
$$x(t) = e^{-at}u(t), \quad h(t) = u(t)$$

$$x(t) * h(t) = ?$$



# The Convolution Integral

- Solution:  $\tau$  : variable,  $t$ : constant





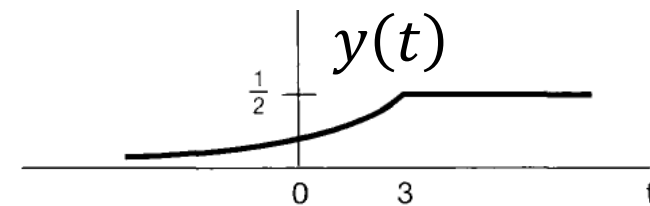
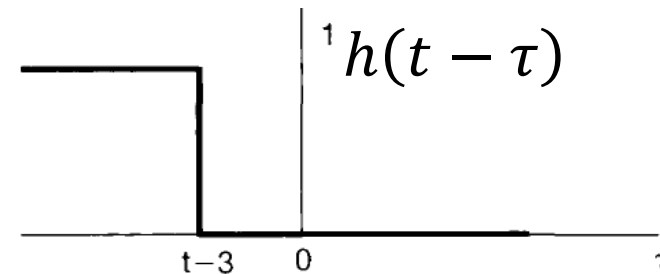
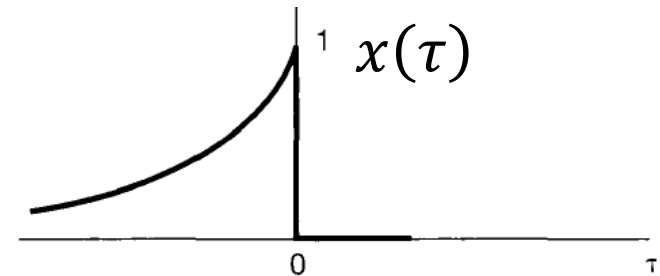
# The Convolution Integral

- Example 2: Let  $x(t)$  be the input to an LTI system with unit impulse response  $h(t)$ , where

$$x(t) = e^{2t}u(-t), \quad h(t) = u(t - 3)$$

$$x(t) * h(t) = ?$$

- Solution:

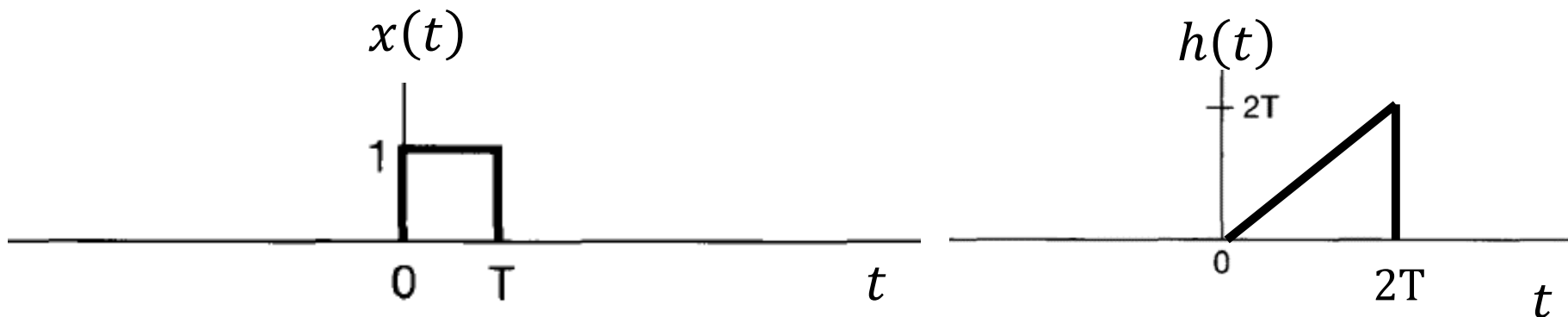


# The Convolution Integral

- Example 3: Let  $x(t)$  be the input to an LTI system with unit impulse response  $h(t)$ , where

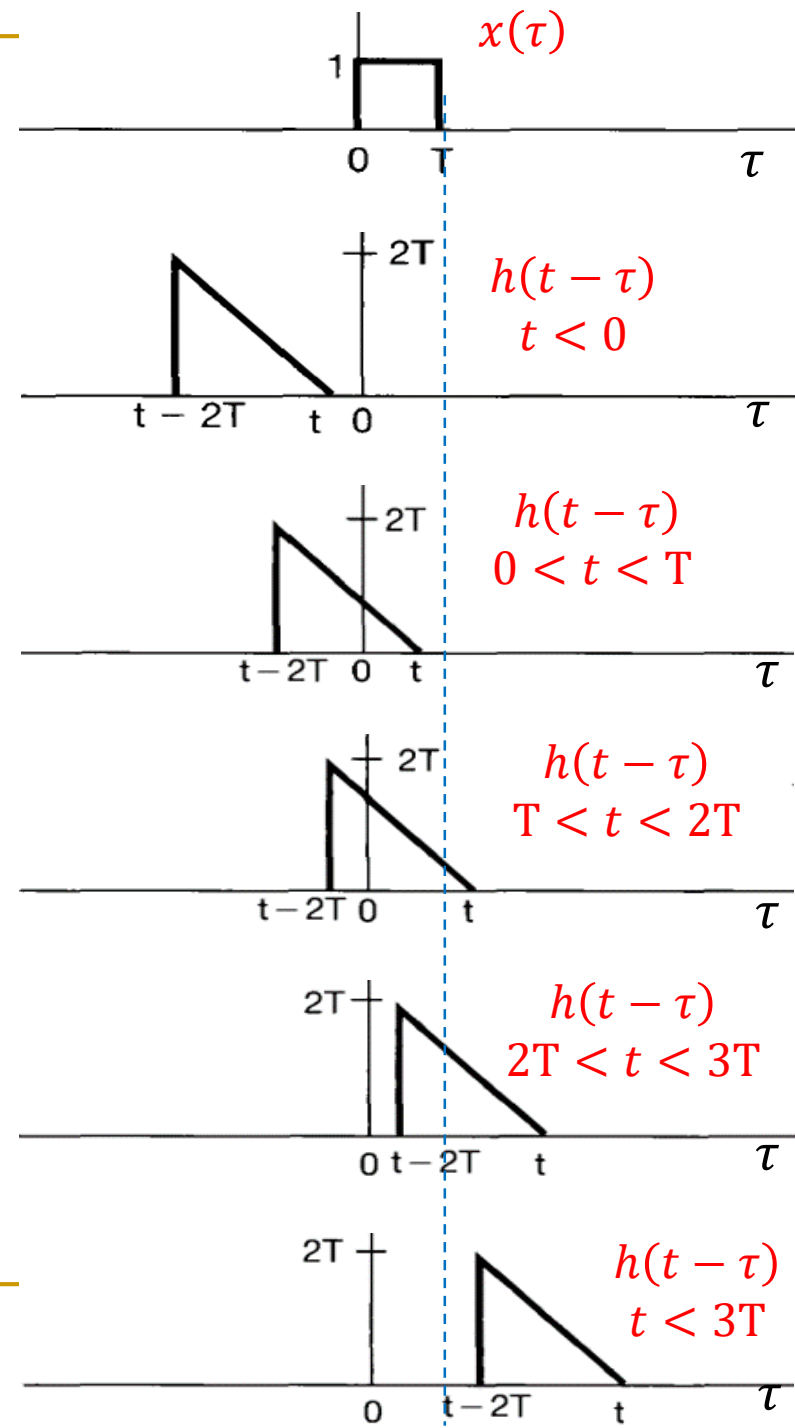
$$x(t) = \begin{cases} 1, & 0 < t < T \\ 0, & \text{otherwise} \end{cases} \quad h(t) = \begin{cases} t, & 0 < t < 2T \\ 0, & \text{otherwise} \end{cases}$$

$$x(t) * h(t) = ?$$



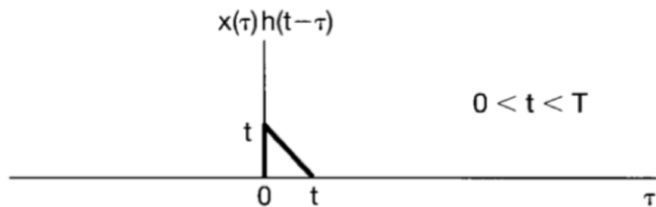
# The Convolution Integral

## ■ Solution:

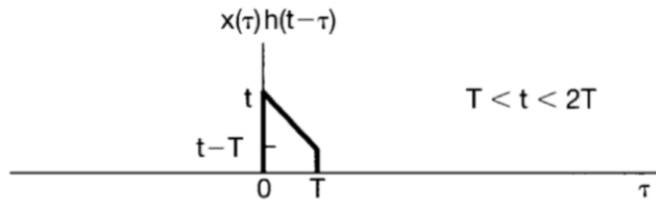


# The Convolution Integral

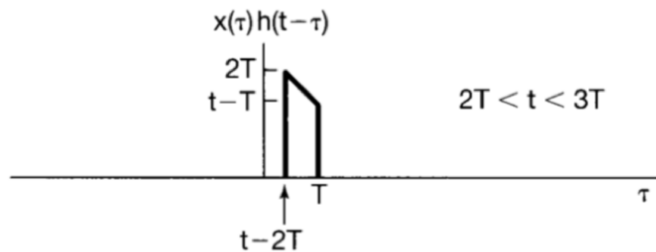
## ■ Solution:



(a)

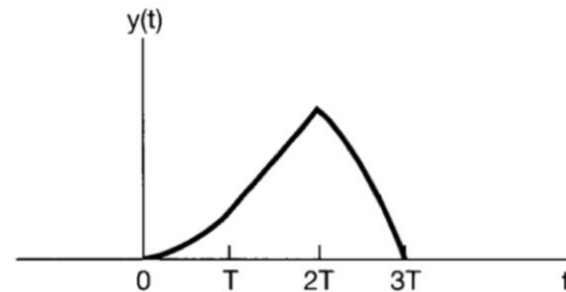


(b)



(c)

$$y(t) = \begin{cases} 0, & t < 0 \\ \int_0^t (t-\tau) d\tau = \frac{1}{2}t^2, & 0 < t < T \\ \int_0^T (t-\tau) d\tau = Tt - \frac{1}{2}T^2, & T < t < 2T \\ \int_{t-2T}^T (t-\tau) d\tau = -\frac{1}{2}t^2 + Tt + \frac{3}{2}T^2, & 2T < t < 3T \\ 0, & t > 3T \end{cases}$$



# *The Convolution Operation*

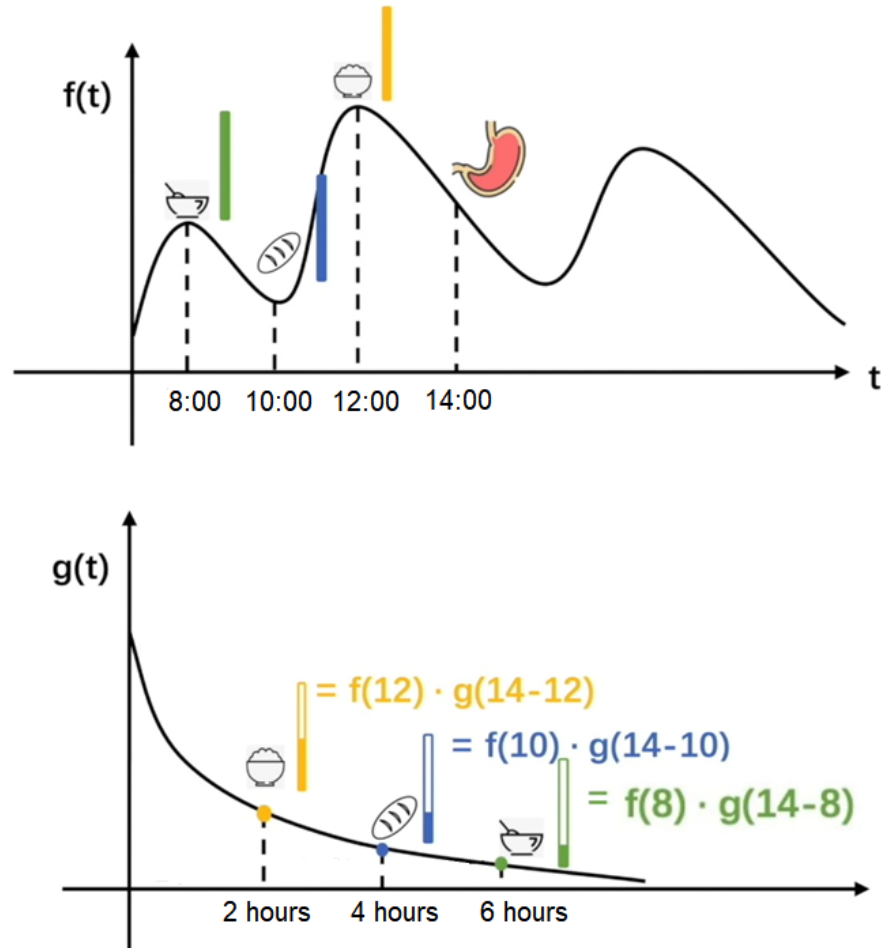
- Convolution of two signals  $x(t)$  and  $h(t)$ , denoted by  $x(t) * h(t)$  is defined by

$$y(t) = x(t) * h(t) = \int_{-\infty}^{\infty} x(\tau)h(t - \tau) d\tau$$

- For discrete-time

$$y[n] = x[n] * h[n] = \sum_{k=-\infty}^{\infty} x[k]h[n - k]$$

# The Convolution Operation

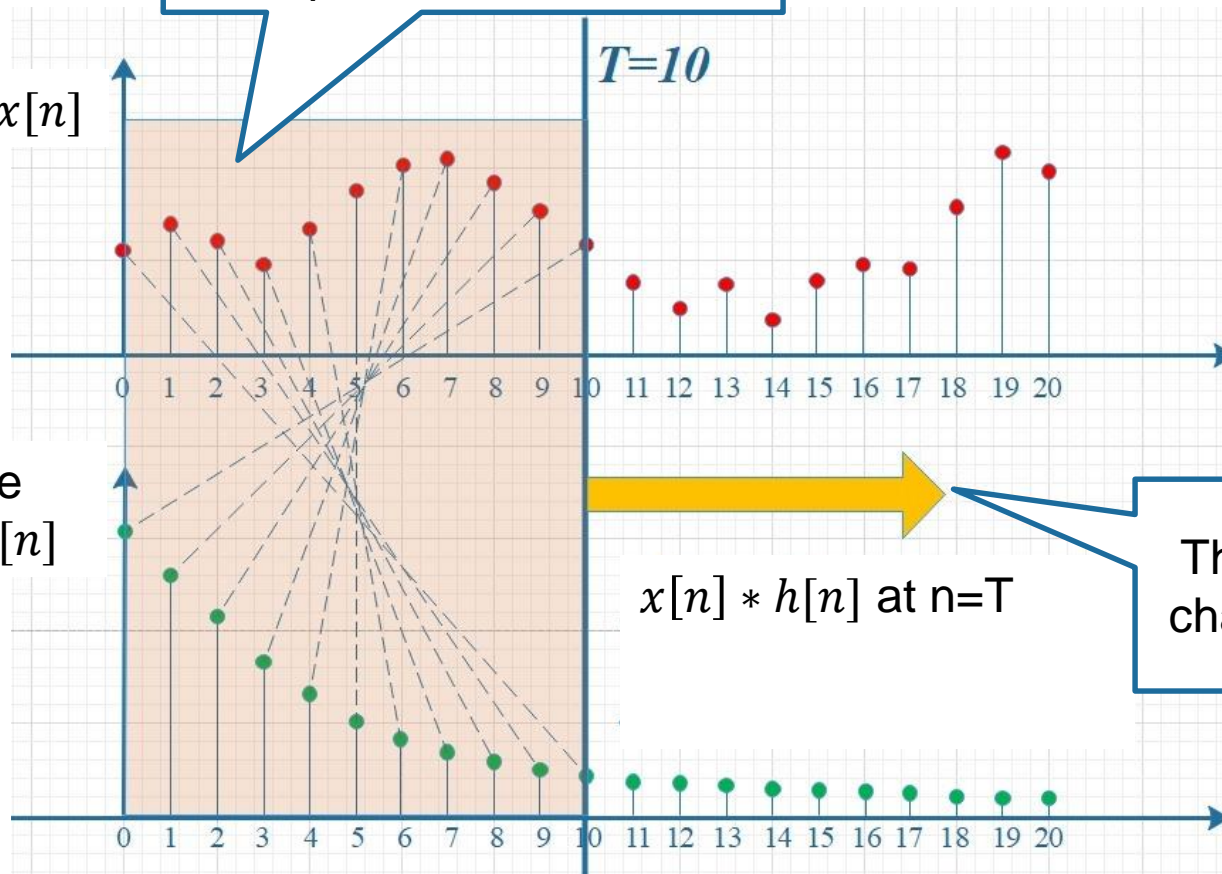


# The Convolution Operation

Convolution at time  $T$  is influenced by the input and output from  $t=0$  to  $t=T$

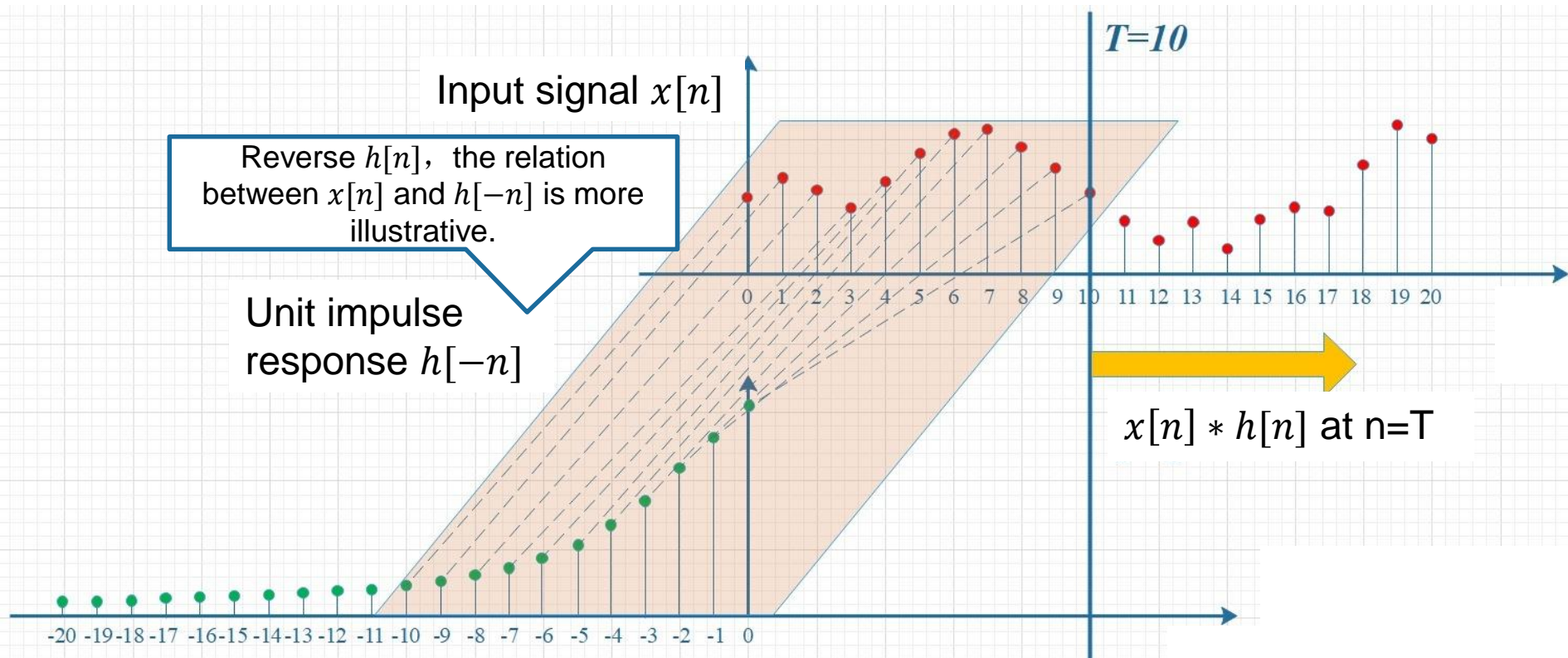
$T=10$

Input signal  $x[n]$



The convolution is changing with time.

# The Convolution Operation





# The Convolution Operation

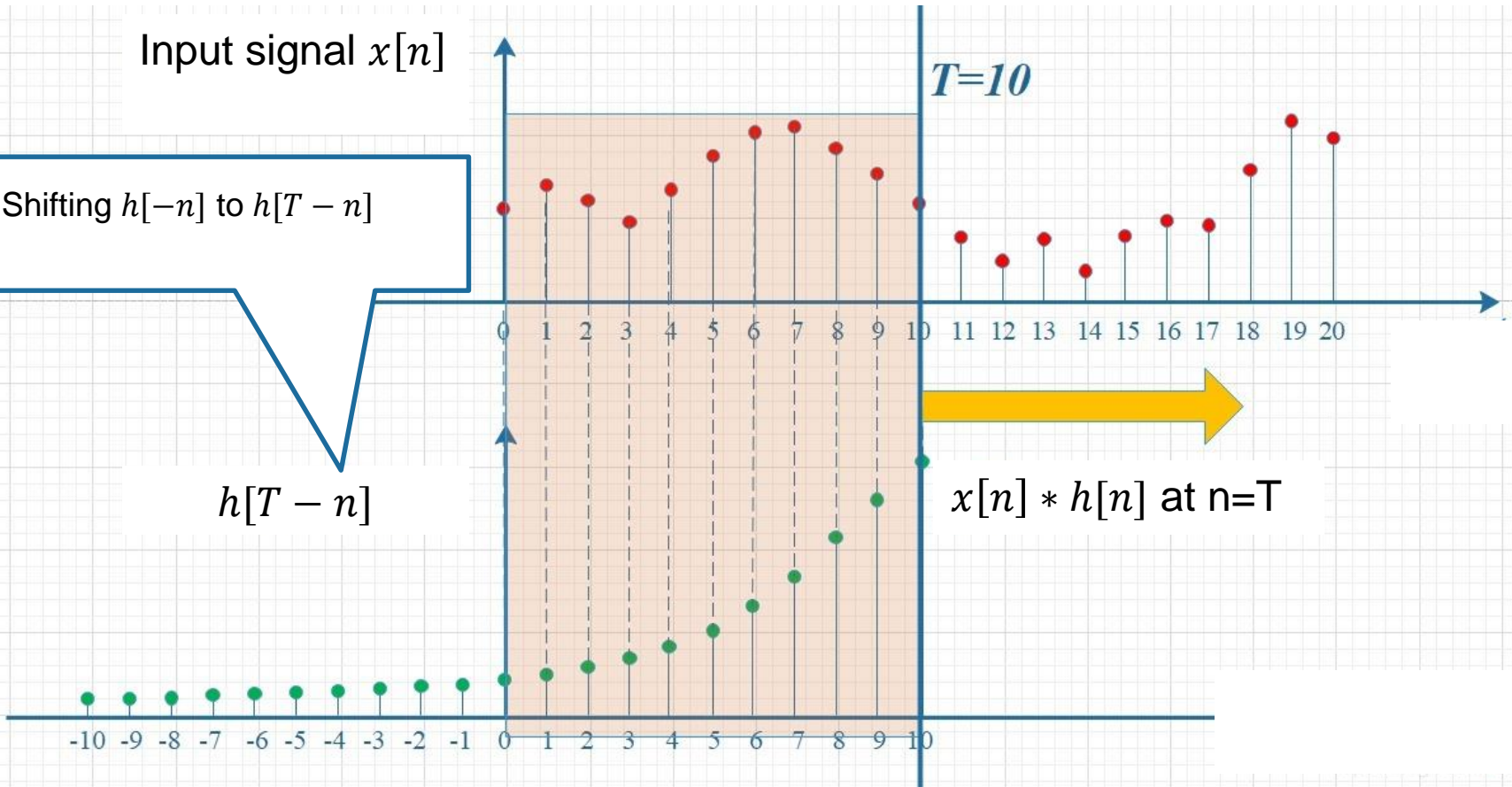
Input signal  $x[n]$

$T=10$

Shifting  $h[-n]$  to  $h[T-n]$

$h[T-n]$

$x[n] * h[n]$  at  $n=T$



# *Summary*

- Representation of Continuous-Time Signals in Terms of Impulses
- The Continuous-Time Unit Impulse Response
- The Convolution-Integral Representation of LTI Systems
- Reference in textbook:
  - 2.2