

# Amandeep Singh

**Address** Kent, OH, 44240

**Phone** (330) 389-5097

**E-mail** [amandee1@kent.edu](mailto:amandee1@kent.edu)

Innovative game programmer seeking a position in which my creative skills and programming knowledge can be used as an asset to the company.

## Skills

- Accustomed to working in fast-paced and deadline-driven environment.
- Experienced in all aspects of game programming, including game development, coding, and troubleshooting.
- Proficient in Unity, C#, and C++.
- Adept in using Visual Studio, Visual Studio Code, Terminal, and Microsoft Office.
- Knowledgeable in using Git, Python, HTML, and Swift.
- Efficient in developing 2D, 3D, Platformer, First-Person Shooter, RPG, and Simulation games.
- Practical experience with coding using 2D/3D Mathematics.
- High sense of bug-fixation and problem-solving.
- Comfortable working independently, as well as in team setting.
- Able to type 60+ WPM.

## Work History

2019-07 -  
2021-12

### Technology Assistant

Kent State University, Kent, OHIO

- Reviewed system and network performance to make proactive adjustments based on established IT policies.
- Installed and configured software and hardware.
- Generated project status reports for upper management review, demonstrating proficiency in Software.
- Documented core systems configurations, passwords and system access requirements.
- Removed malware, ransomware and other threats from laptops and desktop systems.

- Worked with software development team on reported errors and bugs on newly released software and assisted in deployment of release fixes.
- Followed up with clients to verify optimal customer satisfaction following support engagement and problem resolution.

2016-07 -  
2017-04

### **Assistant**

Dhiman Computers Cafe, Dirba, Punjab

- Maintained and updated inventory.
- Provided customer service and addressed the problems of the patrons.
- Performed periodic checking of computer software and hardware.

## **Education**

2018-01 -  
2021-12

### **Bachelors In Computer Science: Game Programming**

Kent State University - Kent, OH

GPA 3.744 with Good Standing.

## **Achievements**

- Recipient of Dean's List for 3 semesters.
- Recipient of President's Scholarship and Trustee Scholarship.
- Developed a 2D platformer game as final project for one of my classes in Junior year.
- Developed a 3D Simulation-RPG game as a final team project in college, uploaded as "Beastro" on itch.io.

## **Hobbies and Interests**

I am passionate about gaming outside of work. I can easily be lost in reading a good manga or novel, especially one with game elements. I also seek adventure whenever I can. I love playing various sports but I am a big fan of billiards, specifically 8 Ball.

-Transcripts and recommendations upon request  
-Willing to relocate