Assignment 7.2 Introduction to Lectrode

I Lectade is a popular ordine platform that offers a vast wellection of writing perioblems designed to enhance one's problem. Solving skells, particularly in the realm of algorithms and data structures.

Having solved over 450 question on lettrade, I have greatly enhanced my problem-solving abilities, algorithmic thinking, & technical interview propordness. This report highlights three significant problems i encountered the approaches, i employed to the solution is implemented, along with reflections on the positive experiences gained through this extensive practice.

Problem 1 . Two Sum -

The "two Sum" problem asks for two distinct indices of the numbers in an away that add up to a specific target. Given an away of integers 'nums' and an integers target'

the goal is to return the indices of the two numbers such that they add up to 'target'.

Approach -

- 1. Brute Force Method which all pours of elements to find the pain that sums up to target. This method is simple but inefficient with a time complexity of O(n2).
- Hashtap Solution > Use a host map to store the difference between the rought & each element while iterating through the array. This method neduces time complexity to O(n).

Code vector<int> hewsum (vector<int> &nums, int target) map< int, int >mp; rectorient > ans. for (ant i=0; a< nums size(); wee) if (mp. find (target-numetis)! = mp.end()) E ans. push-back (mp[target-nums[i]); ans. push-back (i); return ans; i= [[i] zumn] dm return ans; broblem 2 - Longest substring without repeating characters. - northbroad moldorgl Guien a string is , the task is to find the length of the longest substitute without repeating characters. This problem is a classic example of efficient string manipulation. Approach-

1. Sliding Window Technique. Use 2 pointers to represent the current window of characters, Expand the window by moving the night pointer pointer and shrink it by moving the left pointer & when a repeating characters is encountered.

(ode , int length (string s) with ans =0; Just n= & size(); 1 Ni 1 = 0, j = 0; map < char, int > mp; while (j<n) 2 mp[sty]] tt; Y(mp (stys) >1) E while (mp[sts])>1) E mp[s[i]--; itt, ans=max(ans, j-iti); gtt; Networn arms; Problem 3 - Murge Intervals uproblem Description -Given a collection of wintervals, the goal is to marge all overlapping interval, For example, given, intervals = [[1,3], [2,6], [8,10], [15,18], the result should be [[1,6], [8,10], [15,18]] Approach-1. Sort 4 mage - First, sort the intervals by their start times, Then, storate through the intervals & marge them if they overles.

2. Efficient morging Use a single list to stone the merged intervals, expolating the last interval in list if current interval overlaps. codes bool sortal (vector <int> &a, vector <int> &b) (Told> Tosa norter & rector < rector < int >> morge (rector < rector < mt >> & inter) { vector (vector xint > and; sort (atts inter. begin (), inter. end (), sortcal); for (and it: 14ter) if (ans. empty ()) ans. push-back (it); else if (ans. back () [i] < it[o] 1 it[o] \ ans. payleback ()[i] { ans bush-back (it); Else ans.back(I to]=min(it[o], ans.back() to]); ans. back()[1] = man (it[1], ans. back()[1]) return ans;