



Undoing A Move/Turn

If a player would like, they can choose to undo the previous move/turn either player took. This can involve undoing a move, undoing flying a piece, or undoing placing a piece. In the event this move caused a piece to be taken this part of the turn is also undone. This can be repeated any number of times given the game is not in its starting state rewinding the history of the game back to it's beginning. This undo action can even be done when the game is in a winning/losing state and can allow for players to replay the game from a particular point.

In the example here the previous player's turn was Fire who created a mill with their move and took one of Ice's piece. However the undo button was clicked which caused Fire's move to be undone and in turn causing Ice's piece to be placed back where it was before being taken. If either player wished they could click the undo button again to undo the previous move as well.