HW 6 (Answer 3)

Submitted by: Aman jain (aj644)

Question 3 ¶

Answer 3(a)

$$X = \begin{bmatrix} - & 8 & 4 & 4 \\ 4 & 4 & 2 & - \end{bmatrix}$$

expected_rating_1 = 6 expected_rating_2 = 3

column 1,2 corresponds to easy graders, while column 3,4 corresponds to hard graders.

Part a - Averaging

$$g_1^{avg} = avg(8,4,4) = 16/3 = 5.333$$

 $g_2^{avg} = avg(4,4,2) = 10/3 = 3.333$

Part b - Matrix completion

$$\hat{A} = \begin{bmatrix} 8 & 8 & 4 & 4 \\ 4 & 4 & 2 & 2 \end{bmatrix}$$

$$g_1^{mc}$$
 = avg(8,8,4,4) = 24/4 = 6
 g_2^{mc} = avg(4,4,2,2) = 12/4 = 3

Logic for matrix completion: Since grader 1,2 are easy graders and 3,4 are hard graders. I have used rating given within these sub group to fill the missing grades. This logic further makes sense given that on project 1 both 3,4 have given same rating, similarly for project 2 both 1,2 have given the same rating.

matrix completition method gives more accurate results wrt expected rating (actually same as expected rating). While for avergae method, project 1 is at disadvantage as it gets 2 hard graders hence its predicted rating is less than expected (5.33 vs 6). While project 2 is at advantage as it gets 2 easy graders hence its predicted rating is more than expected (3.33 vs 3).

Answer 3(b)

In [178]:

using LowRankModels, Random, LinearAlgebra, Plots, Statistics, CSV

Note: Throughout the notebook, we will be using random seeds for reproducibility. Do not remove the corresponding commands.

(a) Synthetic data

We first take a look at a demo. We generate a synthetic dataset that contains ratings with integer values 1-5. 1 is lowest and 5 is highest. The rows are aligned by projects; the columns are aligned by reviewers.

```
In [179]: # rows are papers, columns are reviewers
           Random.seed!(1) # seed random seed, for reproducibility
           # problem dimensions
           n,d = 100,200
                           # n projects, d reviewers
           # observed entries
           \Omega = findall(rand(n,d) .< .1) # \Omega is a matrix with the same shape as our
           # latent parameters
           \theta = rand(n) # quality of paper
           a = rand(d)  # coefficient of reviewer
b = rand(d)  # offset of reviewer
           # data matrix
           A = \theta * a' .+ b'
           a = vec(A)
           t = [quantile(a,.22), quantile(a,.31), quantile(a,.53), quantile(a,.88)]
           # generate ratings matrix
           R = ones(Int, n, d)
           for ti in t
               R += A \rightarrow ti
           end
```

```
In [180]:
          # We can plot histogram of scores
          histogram(vec(R))
Out[180]:
            6000
            4000
            2000
               0
                                  2
                                                3
                                                               4
                                                                             5
  In [ ]:
          # compute observed average scores on all projects
In [181]:
           observed average score = []
           for i=1:n
               append!(observed average score, mean(R[filter(t -> t[1] == i, \Omega)]))
           end
          # compute true average scores on all projects
In [182]:
           true average score = mean(R, dims=2);
          print("Observed total score is:", sum(observed_average_score), "-->")
In [183]:
```

println("True total score is:", sum(true average score), "-->")

Observed total score is:310.9876267159367-->True total score is:305.99

Next, we take a look at different matrix completion scenarios.

9999999994-->

Fit ratings with Quadratic Loss

We first fit a low rank model to this simulated data using quadratic loss and regularizers.

```
In [184]: Random.seed!(1)
loss = QuadLoss()  # quadratic loss
reg = QuadReg(.0001) # a tiny bit of quadratic regularization
k = 2  # we'll add the offset separately below
glrm = GLRM(R, loss, reg, reg, k, obs=\Omega) # the GLRM object stores the m
add_offset!(glrm) # adds an offset to the model

# fit low rank model
fit!(glrm)  # alternating minimization
Rhat_quad = impute(glrm)  # imputed values
MAE_quad = sum(abs.(vec(Rhat_quad - R)))/(n*d) # mean absolute error
@show MAE_quad;

Fitting GLRM
```

```
Iteration 10: objective value = 270.86675290009435
Iteration 20: objective value = 120.35061353861308
Iteration 30: objective value = 116.57538786023763
Iteration 40: objective value = 115.74976110738844
Iteration 50: objective value = 114.71208781361162
MAE quad = 0.23410370513231119
```

To evaluate the performance of our predictions, we define the following terms:

- 1. observed average score: the average of all scores we observe on a single project.
- 2. true average score: the average of all scores on a single project, whether we observed or not. These scores are regarded as true labels.
- 3. predicted score: the average of all predicted scores on a single project.

```
In [185]: # predicted scores on all projects
pred_score_quad = mean(Rhat_quad, dims=2);
```

Question:

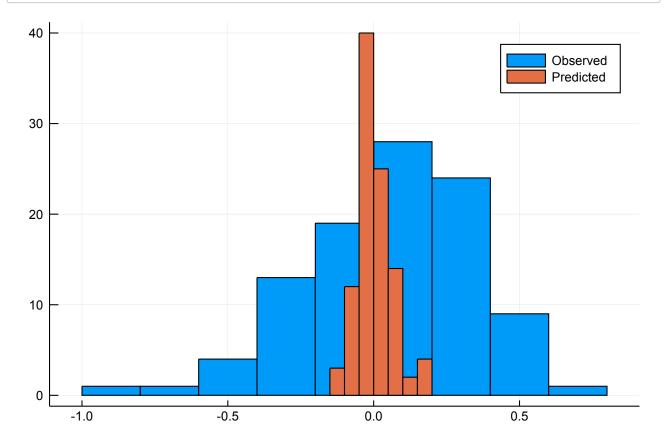
Plot histograms of

- 1. the difference between the observed average score and the true average score
- 2. the difference between the predicted average score and the true average score

Notice that for real data, the true average score is not known, while the observed average score is known and the predicted average score is computable. Which predicts the true average score best? Compare the variance of the errors.

```
In [186]: "YOUR WORK HERE: histograms"
#histogram of true and observed
histogram(observed_average_score-true_average_score, label="Observed")
histogram!(pred_score_quad-true_average_score, label=["Predicted"])
```

Out[186]:



```
In [187]: #"YOUR WORK HERE: variance comparison"
    print("Variance of observed errors is: ", std(observed_average_score-truprint("Variance of predicted errors is: ", std(pred_score_quad-true_average)
```

Variance of observed errors is: 0.08278512751364836 and Variance of predicted errors is: 0.0033867810052641122

```
In [188]: MAE_true_avg_observed = sum(abs.(vec(observed_average_score - true_avera
Out[188]: 0.2346883266503254
```

as seen from histograms as well, variance of predicted error is less than variance of observed errors (0.0033 vs 0.0827)

Fit with the BvSLoss function

Notice that ratings are ordinal, taking values between 1 and 5. Hence it makes more sense to use an ordinal loss. We will use BvSLoss (Bigger-versus-Smaller) here. As we saw in class, using the BvSLoss is equivalent to mapping the matrix through the ordinal embedding

```
1 => [0, 0, 0, 0]

2 => [1, 0, 0, 0]

3 => [1, 1, 0, 0]

4 => [1, 1, 1, 0]

5 => [1, 1, 1, 1]
```

and fitting the resulting matrix with the hinge loss or logistic loss.

Fit a model to the data using the BvSLoss and a nonnegative regularizer.

```
In [189]:
          # form a low rank model by selecting appropriate losses, regularizer, an
          loss = BvSLoss(5, bin loss=LogisticLoss()) # BvSLoss with 5 levels, u
          # you could also ask for nonnegative coefficients:
          rx = lastentry1(NonNegConstraint())
          ry = OrdinalReg(NonNegConstraint())
          \# rx = lastentry1(QuadReg(.0001))
          # ry = OrdinalReg(QuadReg(.0001))
                               # we'll add the offset separately below
          k = 2
          glrm = GLRM(R, loss, rx, ry, k, obs=\Omega) # the GLRM object stores the mod
          # initialize with random positive numbers
          glrm.X = rand(size(glrm.X)...)
          glrm.Y = rand(size(glrm.Y)...)
          # fit low rank model
          fit!(glrm)
                                                 # alternating minimization
          Rhat bvs = impute(glrm)
                                                     # imputed values
          MAE bvs = sum(abs.(vec(Rhat bvs - R)))/(n*d) # mean absolute error
          @show MAE bvs;
          Fitting GLRM
          Iteration 10: objective value = 1506.3735416871932
          Iteration 20: objective value = 966.7668252030795
          Iteration 30: objective value = 728.9937554169037
          Iteration 40: objective value = 599.5393926975701
          Iteration 50: objective value = 506.9281839227593
          Iteration 60: objective value = 425.42492902125724
          Iteration 70: objective value = 362.23914092113
          Iteration 80: objective value = 318.1535002847925
          Iteration 90: objective value = 288.01937136724234
          Iteration 100: objective value = 266.69173185597634
          MAE bvs = 0.1275
In [190]: pred score bys = mean(Rhat bys, dims=2);
```

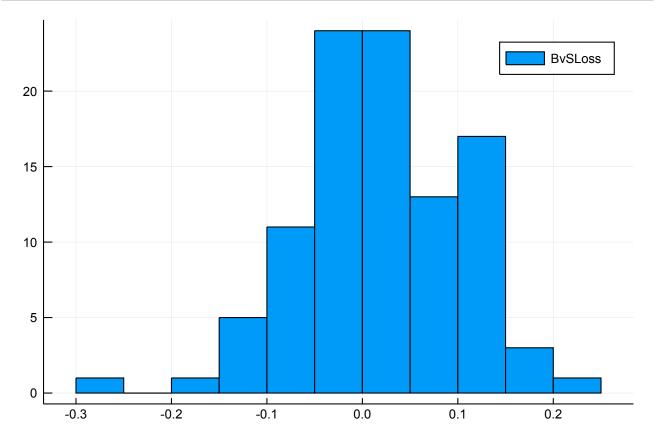
Question:

Plot a histogram of the error between the predicted score using the BvSLoss and the true average score.

Compare the accuracy of the predictions from the model fit with BvSLoss and QuadLoss. Which predicts the ratings better (say, in mean absolute error)? Which predicts the true average score better (say, in mean absolute error)?

```
In [191]: #"YOUR WORK HERE: histograms"
histogram(pred_score_bvs-true_average_score, label="BvSLoss")
```

Out[191]:



MAE for true average and BvS is: 0.0653 and MAE for true average and q uad is: 0.043300027504531255

MAE for BvS (0.1275) is less than MAE for quad (0.2341). **Hence BvS predicts ratings better.** however, MAE for average rating for quad (0.043) is better than MAE for avg rating for BvS (0.065). **Hence Quad predicts true average score better.**

Question:

Fit at least one more model to this dataset. How did you choose which loss or regularizers to use? How does the error of your method compare to the error of the two models we fit above?

The ORIE 4741 must choose a method to grade your projects based on observable data. Based on these results on synthetic data, how would you like them to grade you? (Note: you'll have a chance to answer again after you see the real data.)

- 1. average the observed scores
- 2. average the scores imputed by matrix completion with quadratic loss
- 3. average the scores imputed by matrix completion with BvSLoss
- 4. average the scores imputed by matrix completion with my model

Answer

Answer:

My model will be with One vs All loss function and quad regularization (My_model no. 5 below). Since the problem set is categorical context, categorical/ordinal loss functions (One vs all, multinomial loss functions) outperform huber and hinge loss functions (models 4-8 vs models 1-3). Wrt Regularizer, it does not have significant impact on accuracy numbers, in fact quad regularizer only gives slightly better results than than zero regularizer, nonnegative constriant or ordinal constraint).

MAE for My model is better than both quad and BvS

MAE for BvS is 0.1275 MAE for quad is 0.2341 MAE for My Model is 0.11

MAE for averages is still best for quad model, however i would prefer to use my model as it is quite near to quad model wrt MAE for average but much better in terms of model MAE (as discussed above)

MAE for true average and **observed is: 0.234**MAE for true average and **quad is: 0.043**MAE for true average and **BvS is: 0.0653**MAE for true average and **My Model is: 0.050**

My_Model 1 (huber loss with quad reg)

```
In [193]: Random.seed!(1)
          loss = HuberLoss() # huber loss
          reg = QuadReg(.0001) # a tiny bit of quadratic regularization
                              # we'll add the offset separately below
          glrm = GLRM(R, loss, reg, reg, k, obs=\Omega) # the GLRM object stores the m
          add offset!(glrm) # adds an offset to the model
          # fit low rank model
                                                # alternating minimization
          fit!(glrm)
          Rhat new model = impute(glrm)
                                                           # imputed values
          MAE new model = sum(abs.(vec(Rhat new model - R)))/(n*d) # mean absolut
          print(MAE new model)
          Fitting GLRM
          Iteration 10: objective value = 442.8270148371224
          Iteration 20: objective value = 313.3939611234319
          Iteration 30: objective value = 290.2812062623841
          Iteration 40: objective value = 262.84008592388744
          Iteration 50: objective value = 227.32264270463585
          Iteration 60: objective value = 184.77583007893085
          Iteration 70: objective value = 141.8098466092143
          Iteration 80: objective value = 122.42785091551949
          Iteration 90: objective value = 117.75778800056294
          Iteration 100: objective value = 116.34670011607734
          0.2527143397588435
In [194]: pred score new model = mean(Rhat new model, dims=2);
          MAE true avg new model = sum(abs.(vec(pred score new model - true average
Out[194]: 0.049867973723637944
```

My_Model 2 (Ordinal hinge loss with quad reg)

```
In [195]:
          Random.seed!(1)
          loss = OrdinalHingeLoss() # huber loss
          reg = QuadReg(.0001) # a tiny bit of quadratic regularization
                              # we'll add the offset separately below
          glrm = GLRM(R, loss, reg, reg, k, obs=\Omega) # the GLRM object stores the m
          add offset!(glrm) # adds an offset to the model
          # fit low rank model
          fit!(glrm)
                                                 # alternating minimization
                                                           # imputed values
          Rhat new model = impute(glrm)
          MAE new model = sum(abs.(vec(Rhat new model - R)))/(n*d) # mean absolut
          print(MAE new model)
          Fitting GLRM
          Iteration 10: objective value = 841.3449655127715
          Iteration 20: objective value = 778.4085940997564
          Iteration 30: objective value = 754.4174779378748
          Iteration 40: objective value = 733.1027095030404
          Iteration 50: objective value = 711.4155476139401
          Iteration 60: objective value = 683.4636371399733
          Iteration 70: objective value = 660.0189113931622
          Iteration 80: objective value = 640.4032105791218
          Iteration 90: objective value = 622.7929839728206
          Iteration 100: objective value = 608.6649046798191
          0.4411
In [196]: pred_score_new_model = mean(Rhat_new_model, dims=2);
          MAE true avg new model = sum(abs.(vec(pred score new model - true average
Out[196]: 0.3453
```

My_Model 3 (Huber loss with zero reg)

```
In [197]: Random.seed!(1)
          loss = HuberLoss() # huber loss
          reg = ZeroReg() # a tiny bit of quadratic regularization
                              # we'll add the offset separately below
          glrm = GLRM(R, loss, reg, reg, k, obs=\Omega) # the GLRM object stores the m
          add offset!(glrm) # adds an offset to the model
          # fit low rank model
          fit!(glrm)
                                                 # alternating minimization
                                                           # imputed values
          Rhat new model = impute(glrm)
          MAE new model = sum(abs.(vec(Rhat new model - R)))/(n*d) # mean absolut
          print(MAE new model)
          Fitting GLRM
          Iteration 10: objective value = 442.9855758817226
          Iteration 20: objective value = 313.3855567991193
          Iteration 30: objective value = 290.28755765609424
          Iteration 40: objective value = 263.00702026383215
          Iteration 50: objective value = 227.6861372923984
          Iteration 60: objective value = 185.20783580476373
          Iteration 70: objective value = 143.52754198652542
          Iteration 80: objective value = 124.19525908875357
          Iteration 90: objective value = 119.21137366634156
          Iteration 100: objective value = 117.26417805163135
          0.25364489453304023
In [198]: pred_score_new_model = mean(Rhat_new_model, dims=2);
          MAE_true_avg_new_model = sum(abs.(vec(pred_score_new_model - true_averag
Out[198]: 0.04965961187720997
```

My_Model 4 (One vs all loss with zero reg)

```
In [199]: form a low rank model by selecting appropriate losses, regularizer, and
         bss = OvALoss(5, bin_loss=LogisticLoss()) # BvSLoss with 5 levels, usi
          you could also ask for nonnegative coefficients:
         eg = ZeroReg()
          rx = lastentry1(NonNegConstraint())
          ry = OrdinalReg(NonNegConstraint())
          rx = lastentry1(QuadReg(.0001))
          ry = OrdinalReg(QuadReg(.0001))
                              # we'll add the offset separately below
         lrm = GLRM(R, loss, req, req, k, obs=\Omega) # the GLRM object stores the mod
          initialize with random positive numbers
         lrm.X = rand(size(glrm.X)...)
         lrm.Y = rand(size(glrm.Y)...)
         it!(glrm)
                                               # alternating minimization
         hat new model = impute(glrm)
                                                         # imputed values
         AE new model = sum(abs.(vec(Rhat new model - R)))/(n*d) # mean absolute
         rint(MAE new model)
          Fitting GLRM
          Iteration 10: objective value = 1971.8184137561884
          Iteration 20: objective value = 844.8950390124877
          Iteration 30: objective value = 650.2695843004117
          Iteration 40: objective value = 592.2107865872473
          Iteration 50: objective value = 556.8050805149411
          Iteration 60: objective value = 530.8453724167839
          Iteration 70: objective value = 509.82268639588585
          Iteration 80: objective value = 492.47787729383964
          Iteration 90: objective value = 477.91817156025974
          Iteration 100: objective value = 465.8355710719174
          0.12095
In [200]: pred score new model = mean(Rhat new model, dims=2);
          MAE true avg new model = sum(abs.(vec(pred score new model - true average
```

My_Model 5 (One vs all loss with quad reg)

Out[200]: 0.0517499999999997

```
In [201]:
          # form a low rank model by selecting appropriate losses, regularizer, an
          loss = OvALoss(5, bin loss=LogisticLoss()) # BvSLoss with 5 levels, u
          # you could also ask for nonnegative coefficients:
          reg = QuadReg(.0001)
          # rx = lastentry1(NonNegConstraint())
          # ry = OrdinalReg(NonNegConstraint())
          # rx = lastentry1(QuadReg(.0001))
          # ry = OrdinalReg(QuadReg(.0001))
                               # we'll add the offset separately below
          qlrm = GLRM(R, loss, req, req, k, obs=\Omega) # the GLRM object stores the m
          # initialize with random positive numbers
          glrm.X = rand(size(glrm.X)...)
          qlrm.Y = rand(size(qlrm.Y)...)
          fit!(glrm)
                                                 # alternating minimization
          Rhat new model = impute(glrm)
                                                           # imputed values
          MAE new model = sum(abs.(vec(Rhat new model - R)))/(n*d) # mean absolut
          print(MAE_new model)
          Fitting GLRM
          Iteration 10: objective value = 2006.8421996383931
          Iteration 20: objective value = 831.8688598069551
          Iteration 30: objective value = 654.6575297329053
          Iteration 40: objective value = 596.2447994237449
          Iteration 50: objective value = 561.2705174366366
          Iteration 60: objective value = 535.1888556898175
          Iteration 70: objective value = 514.2222635302059
          Iteration 80: objective value = 496.79549880418597
          Iteration 90: objective value = 482.25224036171204
          Iteration 100: objective value = 470.30489281776045
          0.11845
In [202]: pred score new model = mean(Rhat new model, dims=2);
          MAE true avg new model = sum(abs.(vec(pred score new model - true average
Out[202]: 0.05025
  In [ ]:
```

My_Model 6 (Multinomial loss function with Quad reg)

```
In [203]: # form a low rank model by selecting appropriate losses, regularizer, an
          loss = MultinomialLoss(5) # BvSLoss with 5 levels, using Logistic Los
          # you could also ask for nonnegative coefficients:
          reg = QuadReg(.0001)
          # rx = lastentry1(NonNegConstraint())
          # ry = OrdinalReg(NonNegConstraint())
          # rx = lastentry1(QuadReg(.0001))
          # ry = OrdinalReg(QuadReg(.0001))
                               # we'll add the offset separately below
          qlrm = GLRM(R, loss, req, req, k, obs=\Omega) # the GLRM object stores the m
          fit!(glrm)
                                                 # alternating minimization
          Rhat new model = impute(glrm)
                                                           # imputed values
          MAE new model = sum(abs.(vec(Rhat new model - R)))/(n*d) # mean absolut
          print(MAE new model)
          Fitting GLRM
          Iteration 10: objective value = 1381.1112618583898
          Iteration 20: objective value = 185.6911248768986
          Iteration 30: objective value = 75.89224014122453
          Iteration 40: objective value = 42.13749628534655
          Iteration 50: objective value = 25.97975564651406
          Iteration 60: objective value = 16.872284870162133
          Iteration 70: objective value = 11.209466106624703
          Iteration 80: objective value = 7.686190586659845
          Iteration 90: objective value = 5.562475441782633
          Iteration 100: objective value = 4.249620485375777
          0.1238
In [204]: pred score new model = mean(Rhat new model, dims=2);
          MAE true avg new model = sum(abs.(vec(pred score new model - true average
```

My_Model 7 (Multinomial loss function, with zero reg)

Out[204]: 0.0499999999999998

```
In [205]:
          # form a low rank model by selecting appropriate losses, regularizer, an
          loss = MultinomialLoss(5)
                                      # BvSLoss with 5 levels, using Logistic Los
          # you could also ask for nonnegative coefficients:
          reg = ZeroReg()
          # rx = lastentry1(NonNegConstraint())
          # ry = OrdinalReg(NonNegConstraint())
          # rx = lastentry1(QuadReg(.0001))
          # ry = OrdinalReg(QuadReg(.0001))
                               # we'll add the offset separately below
          glrm = GLRM(R, loss, reg, reg, k, obs=\Omega) # the GLRM object stores the m
          fit!(glrm)
                                                 # alternating minimization
          Rhat new model = impute(glrm)
                                                           # imputed values
          MAE new model = sum(abs.(vec(Rhat new model - R)))/(n*d) # mean absolut
          print(MAE new model)
          Fitting GLRM
          Iteration 10: objective value = 1344.107884490303
          Iteration 20: objective value = 755.8299768099911
          Iteration 30: objective value = 325.1535884691473
          Iteration 40: objective value = 117.23381724430136
          Iteration 50: objective value = 59.01211489859437
          Iteration 60: objective value = 38.07850713442325
          Iteration 70: objective value = 26.03490626598752
          Iteration 80: objective value = 18.89806925330699
          Iteration 90: objective value = 14.52960749643304
          Iteration 100: objective value = 11.655339225546756
          0.13615
In [206]: pred score new model = mean(Rhat new model, dims=2);
          MAE true avg new model = sum(abs.(vec(pred score new model - true average
```

(b) Fall 2017 ORIE4741 project review data

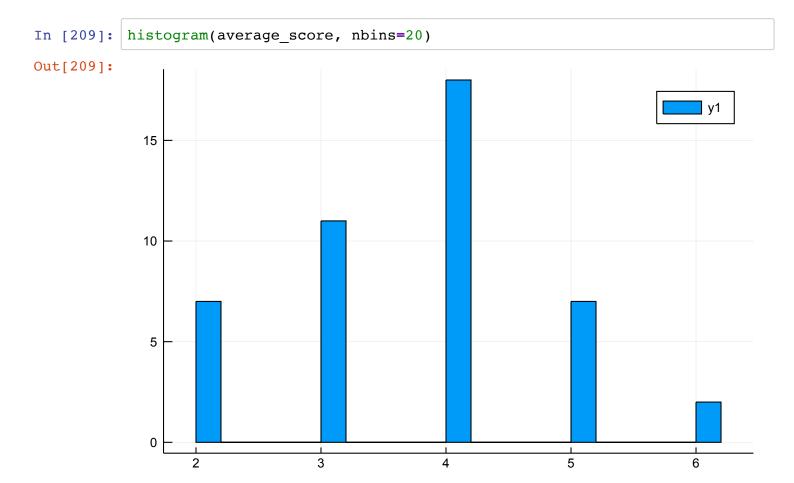
Now let's see how well matrix completion works on the real data! The rating scores are ordinal and have 6 possible values. Here, we don't have access to the true average score.

```
In [207]: ratings = CSV.read("ratings.csv");
```

Out[206]: 0.04945000000000015

```
In [208]: staff_score = ratings[:, 2]; # rating scores given by staff average_score = ratings[:, 3]; # rating scores from averages of peer rev R_real = convert(Matrix, ratings[:, 4:end]); # peer review grades \( \Omega_real = \text{findall(.!ismissing.(R_real))}; # observed entries \) n_real, p_real = size(R_real);
```

First, let's plot the average scores



Fit ratings with several losses

First, we choose Huber loss with nonnegative constraint.

```
In [210]:
          # form a low rank model by selecting appropriate losses, regularizer, an
          Random.seed!(1)
          loss = HuberLoss()
          reg = NonNegConstraint()
                                # we'll add the offset separately below
          glrm = GLRM(R real, loss, reg, reg, k, obs=\Omega real)
          add offset!(glrm)
                              # adds an offset to the model
          # fit low rank model
                                                  # alternating minimization
          fit!(glrm)
          Rhat real huber = impute(glrm)
                                                             # imputed values
          MAE real huber = sum(abs.(vec((Rhat real huber - R real)[\Omega real])))/(n real)
          pred score quad = mean(Rhat real huber, dims=2) # predicted scores of e
          @show MAE real huber;
```

```
Fitting GLRM

Iteration 10: objective value = 62.96993388121875

Iteration 20: objective value = 46.903583855980294

Iteration 30: objective value = 41.564371448998614

Iteration 40: objective value = 39.495480449127946

Iteration 50: objective value = 38.521275378446845

Iteration 60: objective value = 38.075564507621905

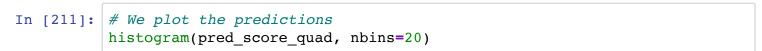
Iteration 70: objective value = 37.72773164234517

Iteration 80: objective value = 37.42923043534439

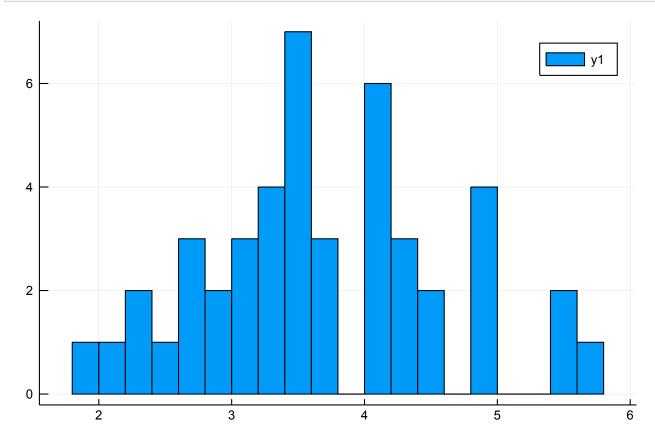
Iteration 90: objective value = 37.1135627688679

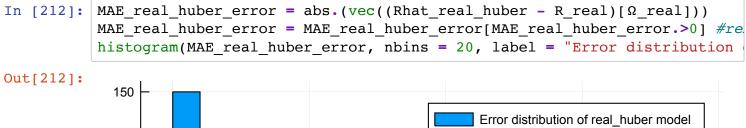
Iteration 100: objective value = 36.79145317022037

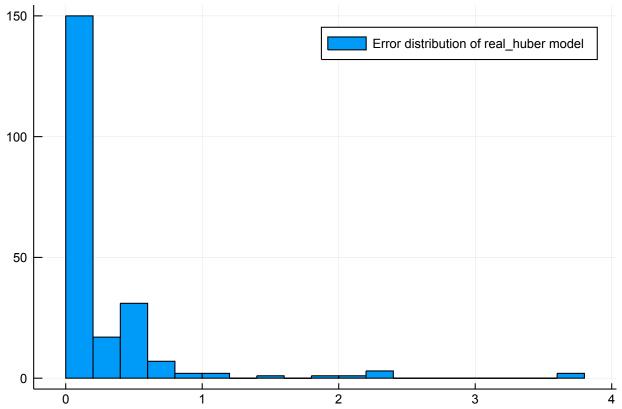
MAE_real_huber = 0.01079085339388735
```



Out[211]:







Now let's see how the L1 loss performs.

```
In [213]:
          # form a low rank model by selecting appropriate losses, regularizer, an
          Random.seed!(1)
                           # BvSLoss with 5 levels
          loss = L1Loss()
          reg = QuadReg(.0001) # a tiny bit of quadratic regularization
                                # we'll add the offset separately below
          glrm = GLRM(R real, loss, req, req, k, obs=\Omega real) # the GLRM object st
          add offset!(glrm)
                              # adds an offset to the model
          # fit low rank model
                                                 # alternating minimization
          fit!(glrm)
          Rhat real 11 = impute(glrm)
                                                          # imputed values
          MAE real l1 = sum(abs.(vec((Rhat_real_l1 - R_real)[\Omega_real])))/(n_real*p_real)
          @show MAE real 11;
```

```
Fitting GLRM

Iteration 10: objective value = 103.89874191562082

Iteration 20: objective value = 88.54689849967562

Iteration 30: objective value = 85.65494363671117

Iteration 40: objective value = 85.29484255219654

Iteration 50: objective value = 85.03920843393556

Iteration 60: objective value = 84.63516098916774

Iteration 70: objective value = 84.05759259439711

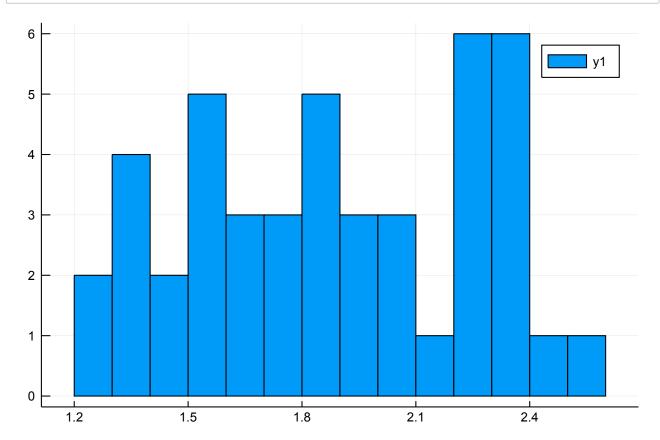
Iteration 80: objective value = 83.7425301824808

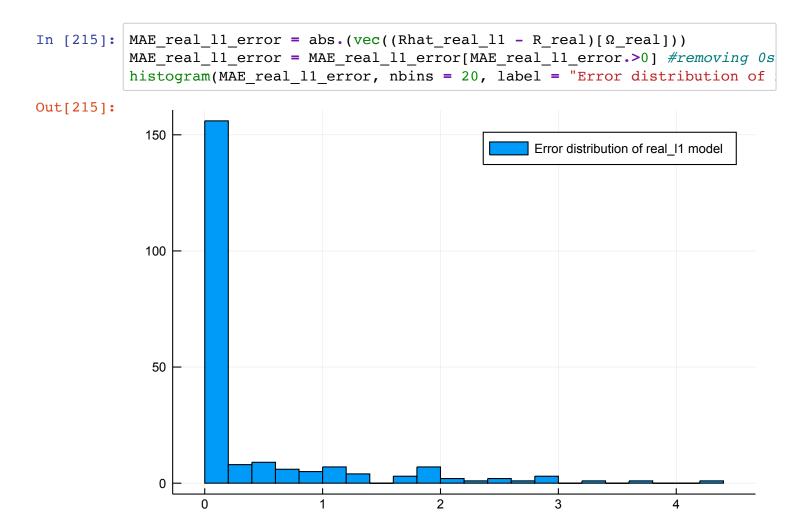
Iteration 90: objective value = 83.39892309481861

MAE_real_11 = 0.016923025359258326
```

In [214]: pred_score_l1 = mean(Rhat_real_l1, dims=2)
histogram(pred_score_l1, nbins=20)

Out[214]:





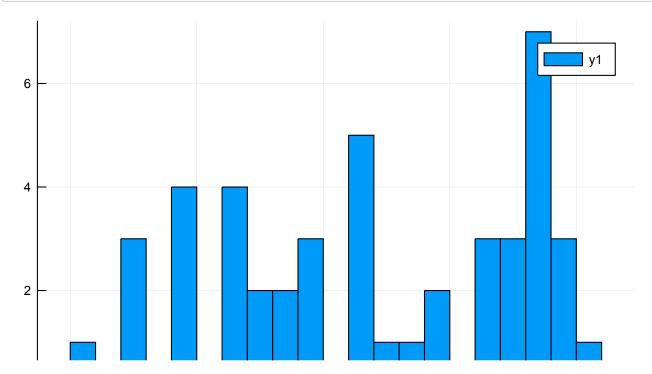
Fit ratings with BvSLoss

For convenience in fitting the BvSLoss, we create a copy of the peer grades with missing entries imputed by 0. This won't affect the fit of the GLRM, since we restrict it to look only at the observed entries.

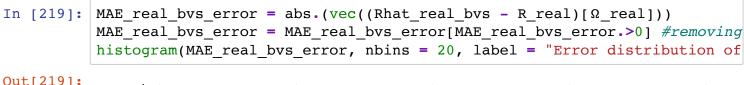
```
In [217]: \andom.seed!(1)
         loss = BvSLoss(6, bin loss=LogisticLoss()) # BvSLoss with 6 levels, us
         * could also ask for nonnegative coefficients:
         x = lastentry1(QuadReg(.0001))
         y = OrdinalReg(QuadReg(.0001))
         # rx = lastentry1(NonNegConstraint())
         # ry = OrdinalReg(NonNegConstraint())
                              # we'll add the offset separately below
         | lrm = GLRM(R real noNA, loss, rx, ry, k, obs=Ω real) # the GLRM object
          f initialize with random positive numbers
         slrm.X = rand(size(glrm.X)...)
         lrm.Y = rand(size(glrm.Y)...)
         ¥ fit low rank model
                                                # alternating minimization
         it!(glrm)
                                                         # imputed values
         that real bvs = impute(glrm)
         IAE real bvs = sum(abs.(vec((Rhat real bvs - R real)[\Omega real])))/(n real*p)
          show MAE real bvs;
          Fitting GLRM
          Iteration 10: objective value = 182.7461929038052
          Iteration 20: objective value = 87.53711485533242
          Iteration 30: objective value = 46.164561738856904
          Iteration 40: objective value = 25.85514635194305
          Iteration 50: objective value = 15.29525242206966
          Iteration 60: objective value = 9.436042494866044
          Iteration 70: objective value = 6.029275635266458
          Iteration 80: objective value = 3.9678748078460377
          Iteration 90: objective value = 2.69630620480035
          Iteration 100: objective value = 1.9164084032347322
          MAE real bvs = 0.0
```

```
In [218]: pred_score_bvs = mean(Rhat_real_bvs .- 0, dims=2);
histogram(pred_score_bvs, nbins = 20)
```

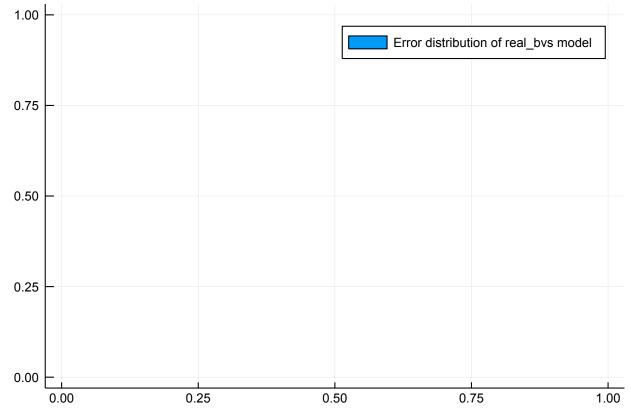
Out[218]:



11/27/19, 2:57 PM HW_6_Q3 - Jupyter Notebook







Question:

Fit at least one more model to this dataset. How did you choose which loss or regularizers to use? How does the error of your method compare to the error of the two models we fit above?

My model

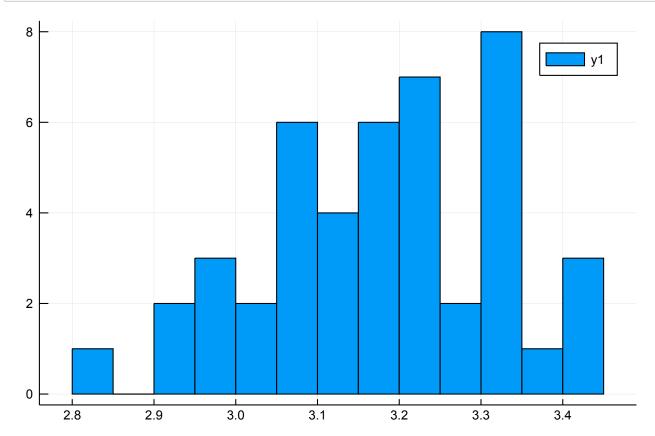
```
In [220]: # form a low rank model by selecting appropriate losses, regularizer, an
          loss = OvALoss(5, bin loss=LogisticLoss()) # BvSLoss with 5 levels, u
          # you could also ask for nonnegative coefficients:
          reg = ZeroReg()
          # rx = lastentry1(NonNegConstraint())
          # ry = OrdinalReg(NonNegConstraint())
          # rx = lastentry1(QuadReg(.0001))
          # ry = OrdinalReg(QuadReg(.0001))
                                # we'll add the offset separately below
          glrm = GLRM(R real noNA, loss, reg, reg, k, obs=\Omega real) # the GLRM obje
          fit!(glrm)
                                                 # alternating minimization
          Rhat new model = impute(glrm)
                                                           # imputed values
          MAE new model = sum(abs.(vec((Rhat new model - R real)[\Omega real])))/(n real)
          print(MAE new model)
```

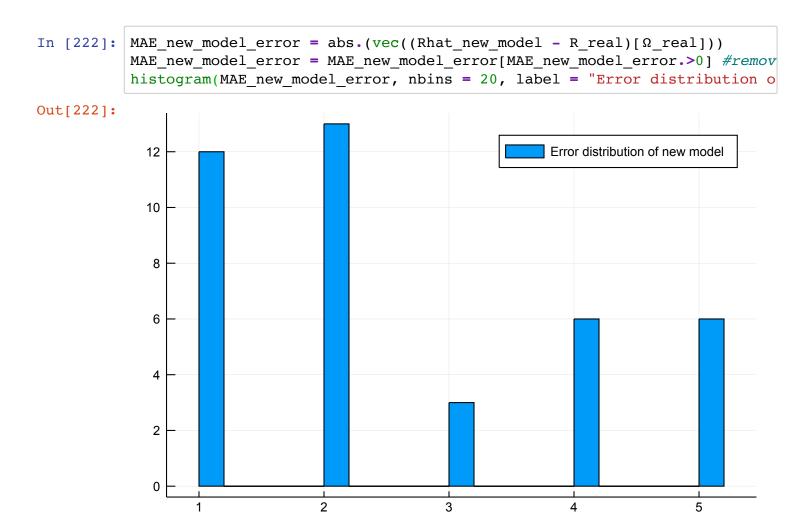
```
Fitting GLRM
```

```
Iteration 10: objective value = 73.70234584201386
Iteration 20: objective value = 3.9706884208952284
Iteration 30: objective value = 1.3208523078812924
Iteration 40: objective value = 0.5929807291114901
Iteration 50: objective value = 0.29876560018134296
Iteration 60: objective value = 0.1595264722565643
Iteration 70: objective value = 0.08803886383274138
Iteration 80: objective value = 0.04958037702073461
0.020591233435270133
```

```
In [221]: pred_score_new_model = mean(Rhat_new_model .- 0, dims=2);
histogram(pred_score_new_model, nbins = 20)
```

Out[221]:





Question: Comment on the performance of all of these models on real data. Your answer should discuss how the prediction errors are distributed.

Answer

Answer

Looking at the mean absolute errors (where we had an entry), **Bvs loss - looks to be doing a much better job than rest of the three models.**

Huber loss: 0.0108 L1 loss: 0.0169 Bvs loss: 0.0

one vs all loss (My model): 0.0212

Comment on prediction errors distributions

Also as seen from the prediction error histograms above:

- 1. Huber and L1 have continuous error distribution. but majority of errors are confined within near class.
- 2. Bys has zero loss.
- 3. One vs all has categorical output and mistakes (erros) are fewer in number as compared to huber and L1, but distribution of errors is pretty wide. Which makes it a poor model.

(c) Summary

The ORIE 4741 must choose a method to grade your projects based on observable data. How would you like them to grade you?

- 1. average the observed scores
- 2. average the scores imputed by matrix completion with quadratic loss
- 3. average the scores imputed by matrix completion with BvSLoss
- 4. average the scores imputed by matrix completion with my model

Question: Do you prefer simple grade averaging or matrix completion? If you prefer matrix completion, state what loss and regularizer you'd like the course staff to use (the polling result may affect your staff's choice!).

Answer

I would prefer matrix completion method with Big vs Small loss function wit
lastentry1(QuadReg) for X and OrdinalReg(QuadReg) regularizer for Y.

|--|--|