

Creating Value with Software

Small Business Digitization Initiative (SBDI) - Day 3

By Marc Lijour

March 22, 2017



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 - Acquiring an IT Solution
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- Salary Trends
- Global Competition
 - Currency Competition
 - Trade Barriers
 - Fiscal Policies
 - Competitiveness Rankings





Book of the Day

Learn about Business Analysis and Business Process Management

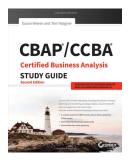


TABLE 9.17 The BPM life cycle

| Activity | Description |
|--------------------------------|---|
| Designing | Identifying processes and defining the current "as-is" state to determine the desired future "to-be" state, and analyzing the gap between current and future states |
| Modelling | Graphically representing the process to compare current and future states, and providing inputs to requirements and solution design specifications |
| Executing and Monitoring | Collecting data during the actual execution of the process to analyze value and recommending design improvement alternatives |
| Optimizing | Ongoing repetition and iteration of the other three phases to modify models and designs, remove inefficiencies, and add more value |





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The roots of Computer Science & Software Engineering

• early 17^{th} – Pascal's Calculator



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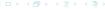


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- late 1950's academic field of *Computer Science*
- 1968 the term Software Engineering is coined, and another academic discipline is born



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The first big pieces of software

• 1950–60's – Software comes bundled with equipment (large and expensive); engineers can install, modify, configure





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- 2010's IoT, AI, VR, AR...





The birth of UNIX (Pic by Peter Hamer [CC BY-SA 2.0], via Wikimedia Commons)



Figure: Ken Thompson (sitting) and Dennis Ritchie at PDP-11



The Awakening of Freedom (Williams, 2002)

Richard Stallman (RMS), hacker at the MIT Artificial Intelligence
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- Also the rule of secrecy (NDA) violates hacker ethics and the Golden Rule (once bound to secrecy, one can't help his/her next of kind)





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- You have the freedom to distribute modified versions of the program, so that the community can benefit from your improvements.





An introduction to Free/Libre Open Source Software (Intel, 2014)



Figure: Credit: Intel Software (2014)

https://www.youtube.com/watch?v=Tyd0FO0tko8





The difference between Free Software and Open Source Software (OSI, 1998)

Open Source appears in 1998, out of a difference of perspective





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- Free/Libre Open Source Software (FLOSS) to (over)simplify



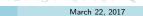


Software Licensing

Copyright & the need for Licenses

• IP Laws: Copyright, Patents, Trademark, Trade Secrets





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a twist on "Copyright"



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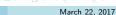
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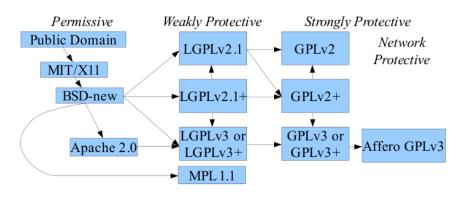


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- Mixing licenses –the question of license compatibility





FLOSS License Compatibility (Picture by David A. Wheeler [CC BY-SA 3.0], via Wikimedia Commons)







Managing Legal Complexity

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- best practice: internal company policy (Meeker, 2008)





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- understand how that plays out with company strategy





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- What are the implication of switching to another license?





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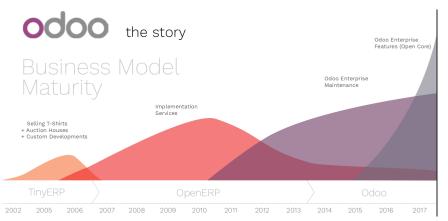
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- GitHub has 14M registered users
- In 2014, VCs invested \$2.4B into FLOSS-focused companies





How to make money with Open Source: some popular business models for providers







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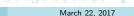




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- Industry Consortiums (e.g. Eclipse, Linux Foundation and its many projects)

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The consumer perspective: how to take advantage of FLOSS

Free as in Freedom, and as Free to try (low barrier to adoption)
 -leading to an innovation culture and technological leadership





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- Sovereign Strategy: maintain and nurture core competencies to secure a competitive advantage
- Creates and strengthens a local labour market and healthy competition (same as the ability to choose between a car agency and the neighbourhood mechanic)

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- Keeping democracies honest and incentivizing civic engagement (e.g. voting machines, Code.org)





The drawback of FLOSS (Eghbal, 2016)

Key infrastructure projects lack funding (Eghbal, 2016)





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- There are not enough maintainers vs. contributors





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- There are not enough maintainers vs. contributors
- A lot too many people don't care about licensing (e.g. 85% of the projects on GitHub don't have a license)





The drawback of FLOSS (Eghbal, 2016)

- Key infrastructure projects lack funding (Eghbal, 2016)
- Companies could contribute more
- There are not enough maintainers vs. contributors
- A lot too many people don't care about licensing (e.g. 85% of the projects on GitHub don't have a license)
- Is FLOSS dying from its success (like smartphones are now called phones)? (see Nadia Eghbal)





Make the world a better place: examples from the FSF High Priority List

 Real-time voice and video chat – try Ring beta2 lead by Savoir-faire Linux





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Consider the pros &cons of the main options

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- Buy (for a time: license)





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- Rent (as a service)
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- Other?





Best choice will depend on the situation

 Do you even have a choice? Sometimes there is no software out there that fits the bill.





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- How expensive is the alternative out there? (e.g. video processing system developed by Savoir-faire Linux for the TV Industry)



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- Can you live with a commodity (low-cost) solution that fits somewhat most but not all of your needs?





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- Do you want support locally or are you fine with off-shore support?





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Comparing Apples to Apples

Comparing purchase price of FLOSS vs. Proprietary Solutions

FLOSS can be downloaded for free, while proprietary software requires a payment. Their cost structure differs. How do we compare apples to apples?





Comparing Apples to Apples: Total Cost of Ownership (TCO)

Cost of building or buying





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Comparing Apples to Apples: Total Cost of Ownership (TCO)

- Cost of building or buying
- Cost of maintainance



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- Cost of building or buying
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- Cost of replacing (refurbishing, getting the upgrade, migrating data)





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- Other costs (see https: //www.business-case-analysis.com/total-cost-of-ownership.html)





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- Have a back-up plan in case the solution goes bust





Implementing the Solution

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- Example: opening an e-commerce service





Creating Value with Software

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Salary discrepancy across regions



Figure: see O'Reilly Salary Survey (Suda and Magoulas, 2017)





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 Idea that a basket of common goods would have the same pricing value across countries and currencies





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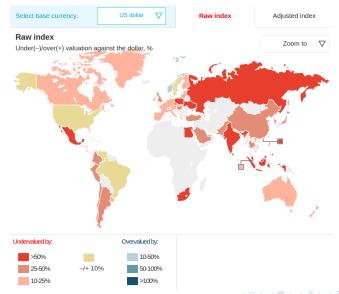
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 - Policies such as currency fluctuation and trade barriers





Currency Valuation: The Big Mac Index (The Economist, 2017)





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Tariffs

• Tax on the circulation of goods



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- Tax on the circulation of goods
- See Canada's Customs Tariff (Canada Border Services Agency, 2017)





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- Impact on the Manufacturing Industry, Global Supply Chain, Foreign Investment, Currencies. . .



Non-Tariff Barriers

Circulation of staff delivering services across borders



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- Circulation of staff delivering services across borders
- Licensing (e.g. cryptography)





Non-Tariff Barriers

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- Protected Designation of Origin (e.g. Champagne, Feta cheese)

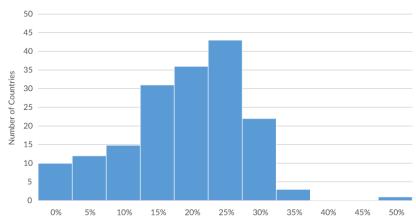




Corporate Tax Rates

TAX FOUNDATION

Distribution of Worldwide Corporate Tax Rates, 2015



Source: Tax Foundation calculations based on data from the World Bank, OECD, and KPMG.





Corporate Income Tax Rates Competition (G7 Top 3 from KPMG, 2016)







Countries with the lowest business cost (G7 Top 10 from KPMG, 2016)





Business Cost Advantage: Greater Toronto vs USA (York Region, 2016)

- 13% lower Corporate Income Tax than U.S. avg. (State-Fed)
- 50% lower employer healthcare costs
- Lower salary costs (up to 45% in Tech) and employee attrition in tech/management roles than in the U.S.
- 40%-60% R&D cost reduction via SR&ED incentive program



Metro Toronto business cost advantage vs. U.S. metro areas

Source: KPMG Competitive Alternatives 2014

| Metro Area | Software Development / Digital Media | Electronic Systems Development & Testing | Financial Services | |
|-------------------|---|---|--------------------|--|
| vs. New York City | 21% | 19% | 20% | |
| vs. Los Angeles | 17% | 15% | 10% | |
| vs. San Francisco | 21% | 21% | 18% | |
| vs. Denver | 12% | 7% | 2% | |
| vs. Chicago | 16% | 11% | 9% | |
| vs. Boston | 18% | 13% | 14% | |
| vs. Raleigh | 11% | 14% | -1% | |
| vs. Austin | 11% | 7% | 1% | |
| vs. U.S. average | 16% | 13% | 10% | |





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Manufacturing Competitiveness (Global Top 10 from Deloitte, 2016)

| 2016 (Current) | | | | | |
|----------------|----------------|---|--|--|--|
| Rank | Country | Index score (100=High) (10 = Low) | | | |
| 1 | China | 100.0 | | | |
| 2 | United States | 99.5 | | | |
| 3 | Germany | 93.9 | | | |
| 4 | Japan | 80.4 | | | |
| 5 | South Korea | 76.7 | | | |
| 6 | United Kingdom | 75.8 | | | |
| 7 | Taiwan | 72.9 | | | |
| 8 | Mexico | 69.5 | | | |
| 9 | Canada | 68.7 | | | |
| 10 | Singapore | 68.4 | | | |



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rc Lijour Digitization Theory 3 March 22, 2017

Global Competitiveness Index (Global Top 15 from World Economic Forum, 2016)

| | Economy | Score ¹ | Prev. ² | Trend ³ |
|----|----------------|--------------------|--------------------|--------------------|
| 0 | Switzerland | 5.76 | 1 | |
| 2 | Singapore | 5.68 | 2 | |
| 3 | United States | 5.61 | 3 | |
| 4 | Germany | 5.53 | 5 | |
| 5 | Netherlands | 5.50 | 8 | |
| 6 | Japan | 5.47 | 6 | |
| 7 | Hong Kong SAR | 5.46 | 7 | |
| 8 | Finland | 5.45 | 4 | |
| 9 | Sweden | 5.43 | 10 | |
| 10 | United Kingdom | 5.43 | 9 | |
| 1 | Norway | 5.41 | 11 | |
| 12 | Denmark | 5.33 | 13 | ********* |
| 13 | Canada | 5.31 | 15 | |
| 14 | Qatar | 5.30 | 16 | |
| 15 | Taiwan, China | 5.28 | 14 | |



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VC Money Invested in North American Cities (Thomson Reuters, 2016)

| | Metro Region | First 3Q 2016 Rank | 2015 Rank | First 3Q 2016 VC Invested (CAD \$ Millions) | First 3Q 2016 North American Market Share | Change in Rank From 2015 |
|---|--------------------|-----------------------------|--------------|--|--|--------------------------------|
| | San Francisco | 1 | 1 | \$15,981 | 28.3% | - |
| | San Jose | 2 | 2 | \$7,829 | 13.9% | - |
| | New York City | 3 | 3 | \$6,126 | 10.9% | - |
| | Boston | 4 | 4 | \$5,280 | 9.4% | - |
| | Los Angeles | 5 | 5 | \$3,267 | 5.8% | - |
| | Washington D.C. | 6 | 6 | \$1,154 | 2.0% | - |
| | San Diego | 7 | 8 | \$1,066 | 1.9% | +1 ▲ |
| | Chicago | 8 | 9 | \$915 | 1.6% | +1 ▲ |
| | Orange County | 9 | 10 | \$888 | 1.6% | +1 ▲ |
| | Seattle | 10 | 7 | \$795 | 1.4% | -3 ▼ |
| ٠ | Montreal | 11 | 16 | \$736 | 1.3% | +5▲ |
| | Philadelphia | 12 | 15 | \$651 | 1.2% | +3▲ |
| ٠ | Toronto | 13 | 14 | \$645 | 1.1% | +1 ▲ |
| | Austin | 14 | 13 | \$552 | 1.0% | -1 ▼ |
| | Houston | 15 | 24 | \$523 | 0.9% | +9▲ |
| ٠ | Vancouver | 20 | 19 | \$315 | 0.6% | +1 ▲ |
| ٠ | Kitchener-Waterloo | 21 | 26 | \$295 | 0.5% | +5▲ |



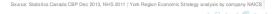


ICT Cluster Density across Canada (York Region, 2016)

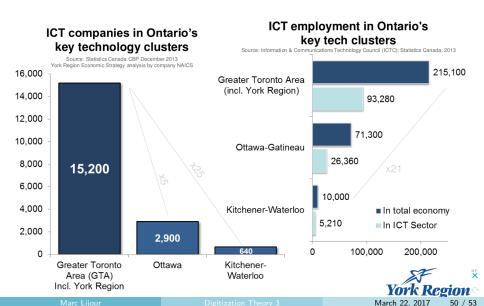






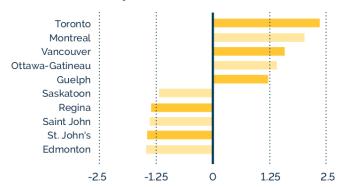


Size of Ontario ICT Clusters (York Region, 2016)



Top Canadian Cities by Diversification (TechTO, 2016)

Top And Bottom 5 Canadian Cities By Diversification





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