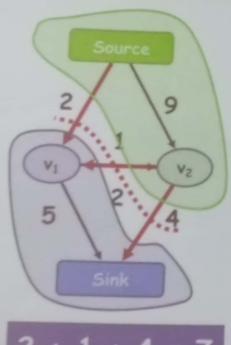


## The st-Mincut Problem



2 + 1 + 4 = 7

#### What is an st-cut?

An st-cut (S,T) divides the nodes between source and sink.

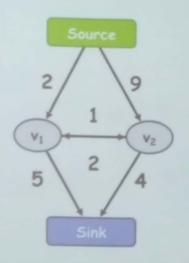
#### What is the cost of an st-cut?

Sum of cost of all edges going from S to T

#### What is the st-mincut?

st-cut with the minimum cost

## How to compute the st-Mincut



Solve the dual maximum flow problem
Compute the maximum flow between
Source and Sink

#### Constraints

Edges: Flow < Capacity

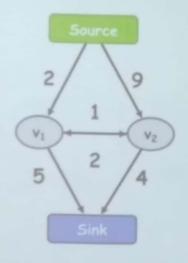
Nodes: Flow in = Flow out

#### Min-cut/Maxflow Theorem

In every network, the maximum flow equals the cost of the st-mincut

Dantzig, Dinitz, Edmonds & Karp, Ford & Fulkerson, Goldberg & Tarjan, Karzanov,

# Maxflow Algorithm Flow = 0



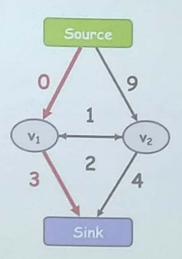
## Augmenting Path Based Algorithms

- Find path from source to sink with positive capacity
- 2. Push maximum possible flow through this path
- Repeat until no path can be found

Algorithms assume non-negative capacity



# Maxflow Algorithm Flow = 2



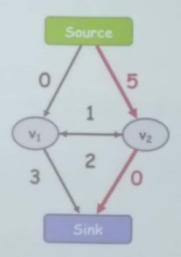
# Augmenting Path Based Algorithms

- Find path from source to sink with positive capacity
- Push maximum possible flow through this path
- 3. Repeat until no path can be found

Algorithms assume non-negative capacity



## Maxflow Algorithm Flow = 2+4



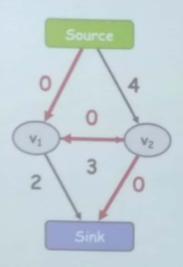
# Augmenting Path Based Algorithms

- Find path from source to sink with positive capacity
- 2. Push maximum possible flow through this path
- 3. Repeat until no path can be found

Algorithms assume non-negative capacity

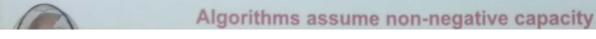


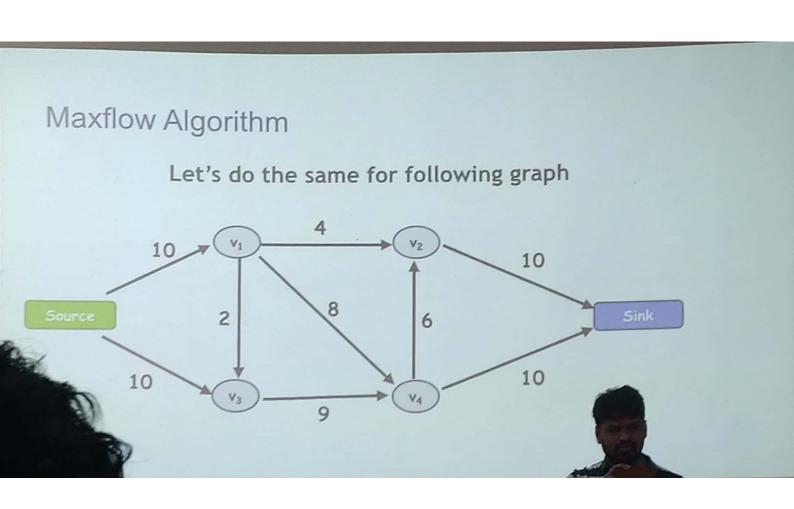
# Maxflow Algorithm Flow = 7

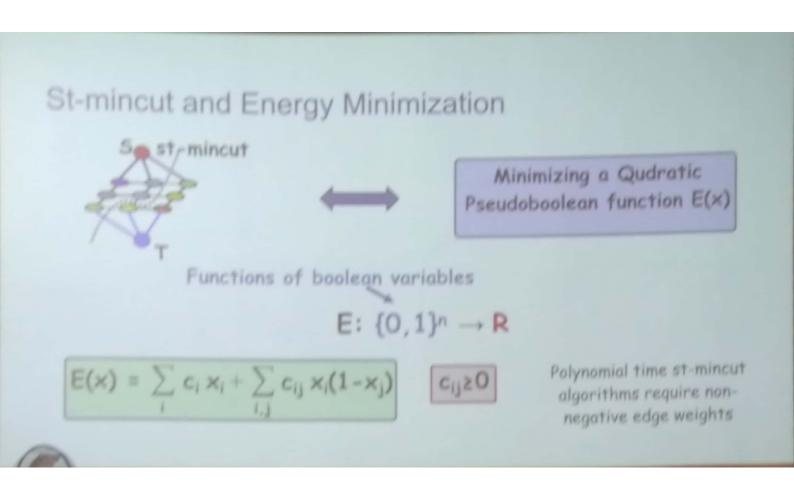


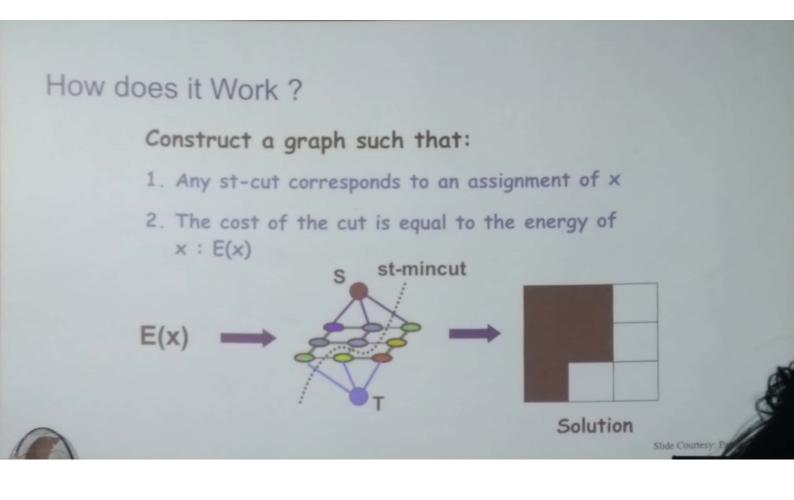
#### Finding MinCut Edges

- Run Augementing path based algorithm and consider the final residual graph.
- Find the set of vertices that are reachable from source in the residual graph.
- All edges which are from a reachable vertex to non-reachable vertex are minimum cut edges.





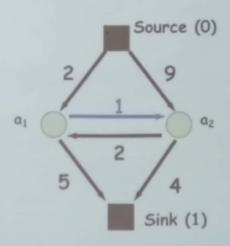




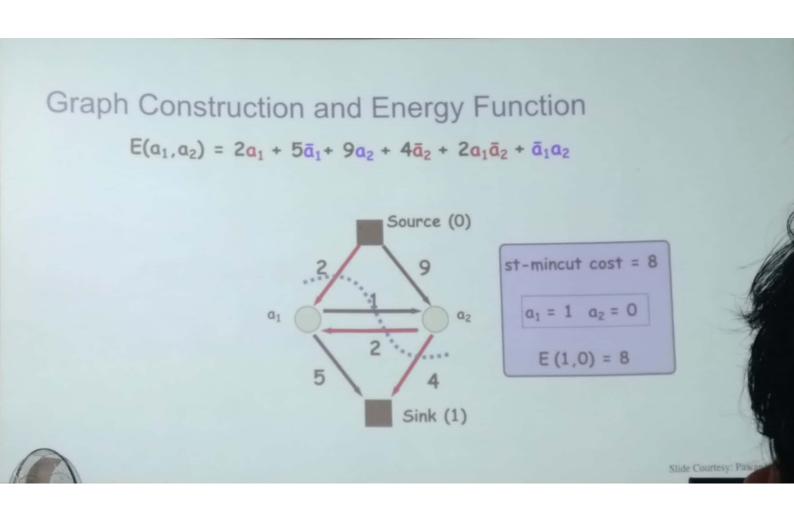


## Graph Construction and Energy Function

$$\mathsf{E}(a_1,a_2) = 2a_1 + 5\bar{a}_1 + 9a_2 + 4\bar{a}_2 + 2a_1\bar{a}_2 + \bar{a}_1a_2$$







## **Energy Function Reparameterization**

Two functions  $E_1$  and  $E_2$  are reparameterizations if

$$E_1(x) = E_2(x)$$
 for all x

For instance:

$$E_1(a_1) = 1 + 2a_1 + 3\bar{a}_1$$

$$E_2(a_1) = 3 + \tilde{a}_1$$

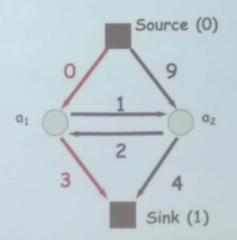
a <sub>1</sub>	ā <sub>1</sub>	1+ 2a <sub>1</sub> + 3ā <sub>1</sub>	3 + ā <sub>1</sub>
0	1	4	4
1	0	3	3





#### Flow and Reparameterization

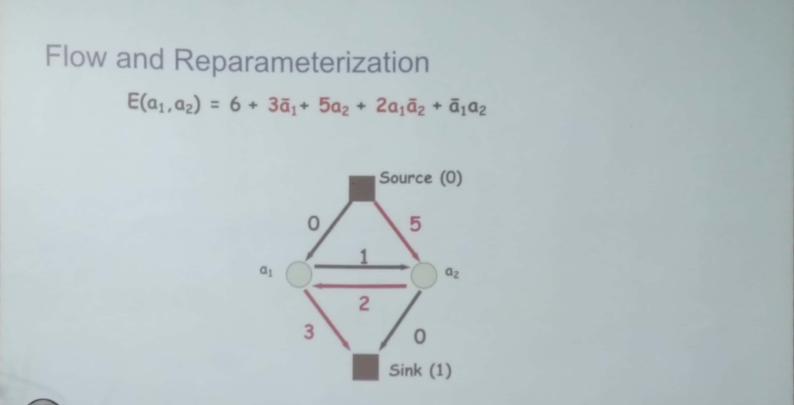
$$E(a_1,a_2) = 2 + 3\bar{a}_1 + 9a_2 + 4\bar{a}_2 + 2a_1\bar{a}_2 + \bar{a}_1a_2$$

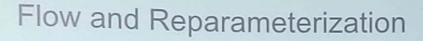


$$2a_{1} + 5\bar{a}_{1}$$

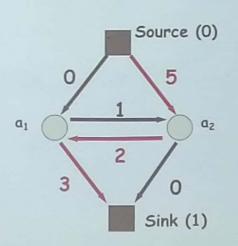
$$= 2(a_{1} + \bar{a}_{1}) + 3\bar{a}_{1}$$

$$= 2 + 3\bar{a}_{1}$$





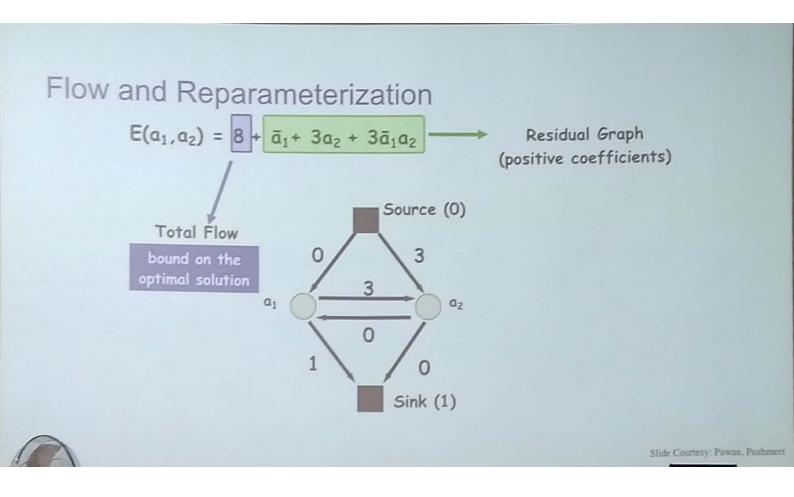


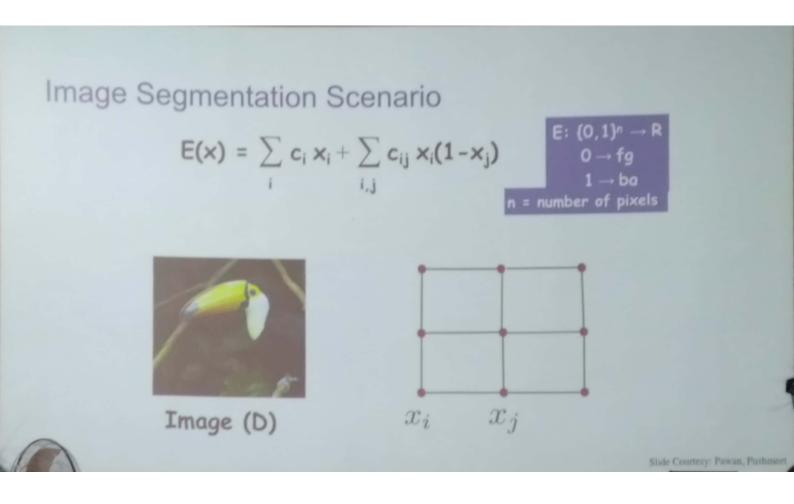


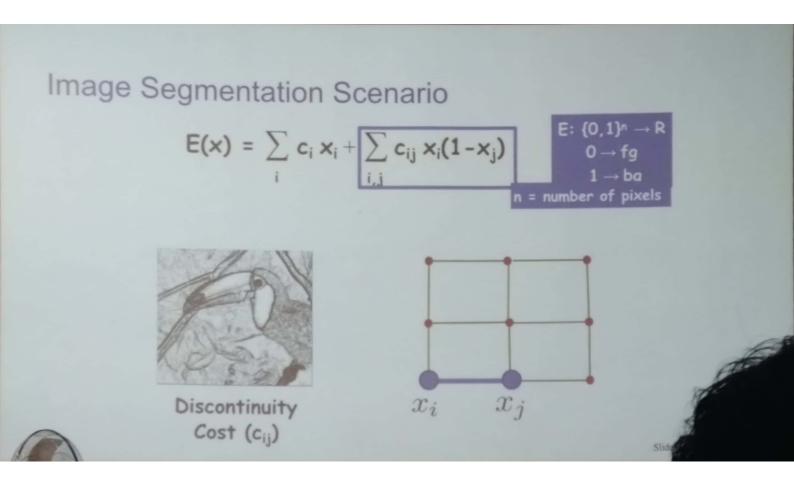
$3\bar{a}_1 + 5a_2 + 2a_1\bar{a}_2$
$= 2(\bar{a}_1 + a_2 + a_1\bar{a}_2) + \bar{a}_1 + 3a_2$
$= 2(1+\bar{a}_1a_2) + \bar{a}_1+3a_2$

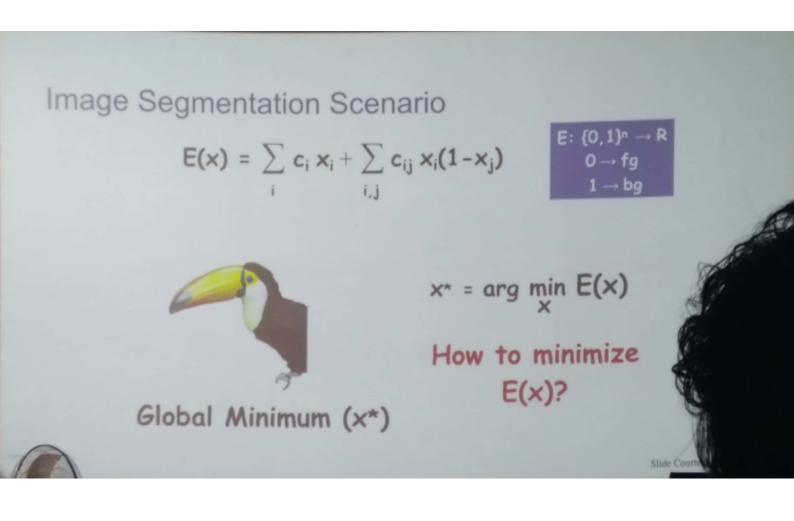
$$F1 = \bar{a}_1 + a_2 + a_1 \bar{a}_2$$

$F2 = 1 + \bar{a}_1 a_2$					
$a_1$	a <sub>2</sub>	F1	F2		
0	0	1	1		
0	1	2	2		
1	0	1	1		
1	1	1	1		









## Image Segmentation Scenario: Code Level Walkthrough

```
Graph *g;

For all pixels p

/* Add a node to the graph */
nodelD(p) = g->add_node();

/* Set cost of terminal edges */
set_weights(nodelD(p), fgCost(p), bgCost(p));

end

for all adjacent pixels p,q
add_weights(nodelD(p), nodelD(q), cost);
end

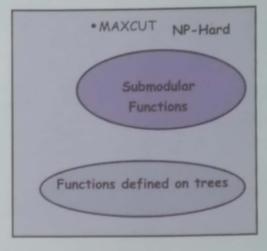
g->compute_maxflow();
label_p = g->is_connected_to_source(nodelD(p));

// is the label of pixel p (0 or 1)

Slide Courtesy: Pawan, Pushmer
```

## Minimizing Energy Functions

- General Energy Functions
  - · NP-hard to minimize
  - Only approximate minimization possible
- Easy energy functions
  - Solvable in polynomial time
  - O Submodular ~ O(n6)



Space of Function
Minimization Problems

