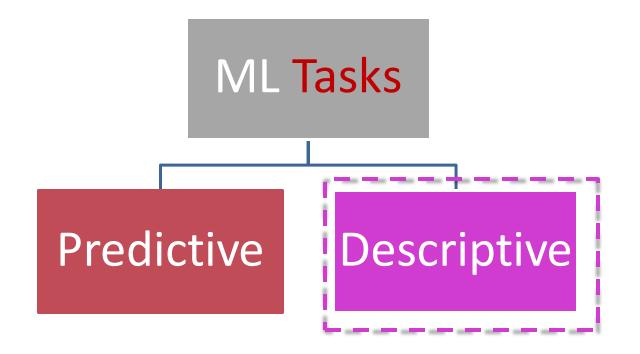
Statistical Methods in AI (CSE/ECE 471)

Lecture-18: Kernel Density Estimation

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ML::Tasks → Descriptive

- Study/Exploit the 'structure' of data
 - Density Estimation
 - Clustering
 - Dimensionality Reduction
- Also studied as 'Unsupervised Learning'
 - Input' data without paired 'Output'

Unsupervised Learning → Density Estimation

Aka "learning without a teacher"



Task: Given $X \in \mathcal{X}$, learn f(X).

$$\{x^{(1)}, \dots, x^{(m)}\} \qquad x^{(i)} \in \mathbb{R}^n$$

The k-means clustering algorithm is as follows:

- 1. Initialize cluster centroids $\mu_1, \mu_2, \dots, \mu_k \in \mathbb{R}^n$ randomly.
- 2. Repeat until convergence: {

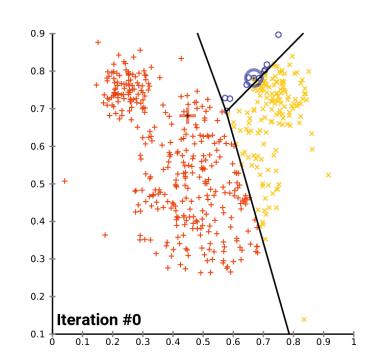
For every
$$i$$
, set

$$c^{(i)} := \arg\min_{i} ||x^{(i)} - \mu_j||^2.$$

For each j, set

$$\mu_j := \frac{\sum_{i=1}^m 1\{c^{(i)} = j\}x^{(i)}}{\sum_{i=1}^m 1\{c^{(i)} = j\}}.$$





GMM - Algorithm

- Initialize the means μ_k , covariances Σ_k and mixing coefficients π_k
- Iterate until convergence:
 - ► E-step: Evaluate the responsibilities given current parameters

$$\gamma_k^{(n)} = p(z^{(n)}|\mathbf{x}) = rac{\pi_k \mathcal{N}(\mathbf{x}^{(n)}|\mu_k, \Sigma_k)}{\sum_{j=1}^K \pi_j \mathcal{N}(\mathbf{x}^{(n)}|\mu_j, \Sigma_j)}$$

▶ M-step: Re-estimate the parameters given current responsibilities

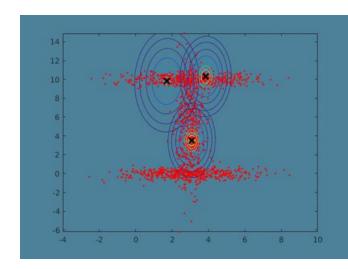
$$\mu_k = \frac{1}{N_k} \sum_{n=1}^N \gamma_k^{(n)} \mathbf{x}^{(n)}$$

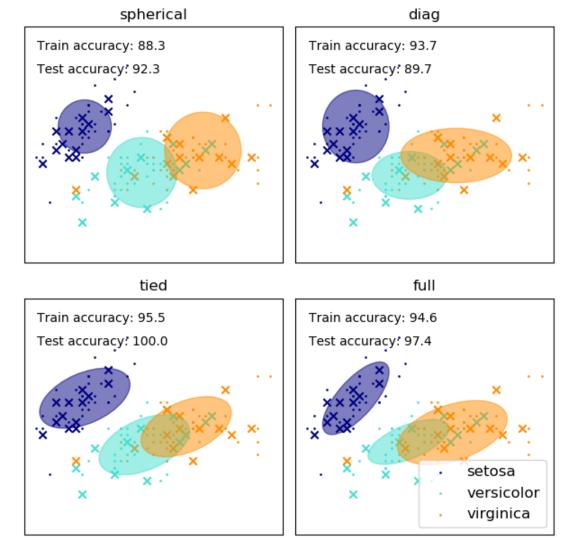
$$\Sigma_k = \frac{1}{N_k} \sum_{n=1}^N \gamma_k^{(n)} (\mathbf{x}^{(n)} - \mu_k) (\mathbf{x}^{(n)} - \mu_k)^T$$

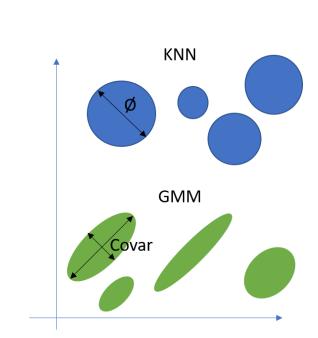
$$\pi_k = \frac{N_k}{N} \quad \text{with} \quad N_k = \sum_{n=1}^N \gamma_k^{(n)}$$

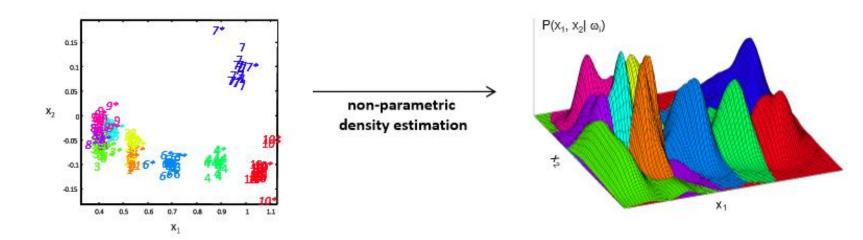
Evaluate log likelihood and check for convergence

$$\ln p(\mathbf{X}|\pi,\mu,\Sigma) = \sum_{n=1}^{N} \ln \left(\sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}^{(n)}|\mu_k,\Sigma_k) \right)$$











— The probability that a vector x, drawn from a distribution p(x), will fall in a given region \Re of the sample space is

 $P = \int_{\Re} p(x') dx'$

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$$P = \int_{\mathfrak{S}} p(x') dx'$$

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 $P(k) = \binom{N}{k} P^k (1 - P)^{N-k}$

distribution; the probability that
$$k$$
 of these N vectors fall in \Re is given by the binomial distribution

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 and $var\left[\frac{k}{N}\right] = E\left[\left(\frac{k}{N} - P\right)^2\right] = \frac{P(1-P)}{N}$

— Therefore, as $N \to \infty$ the distribution becomes sharper (the variance gets smaller), so we can expect that a good estimate of the probability P can be obtained from the mean fraction of the points that fall within \Re

$$P \cong \frac{\kappa}{N}$$
 [Bishop, 1995]

- On the other hand, if we assume that \Re is so small that p(x) does not vary appreciably within it, then

$$\int_{\Re} p(x')dx' \cong p(x)V$$

• where V is the volume enclosed by region \Re

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$$P = \int_{-\infty}^{\infty} P(u') du' \approx P(u) du'$$

 $P = \int_{\Re} p(x')dx' \cong p(x)V$ $P \cong \frac{k}{N}$ $P \cong \frac{k}{N}$

The histogram

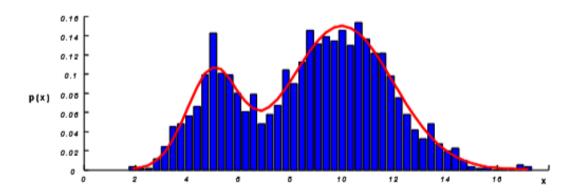
The simplest form of non-parametric DE is the histogram

 Divide the sample space into a number of bins and approximate the density at the center of each bin by the fraction of points in the training data that fall into the corresponding bin

$$p(x) \cong \frac{k}{NV}$$

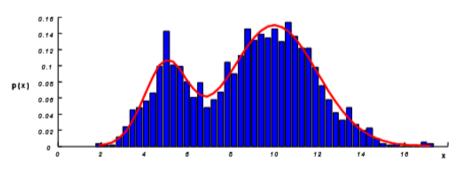
$$p_H(x) = \frac{1}{N} \frac{\left[\# \ of \ x^{(k} \ in \ same \ bin \ as \ x \right]}{\left[width \ of \ bin \right]}$$

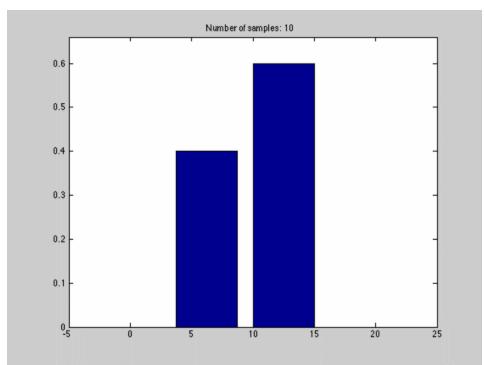
 The histogram requires two "parameters" to be defined: <u>bin width</u> and starting position of the first bin



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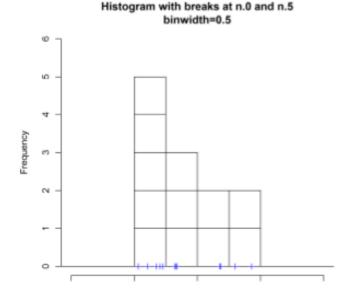
$$P_{dx}pprox f(x)dx=rac{N_{dx}}{N}$$





A toy example

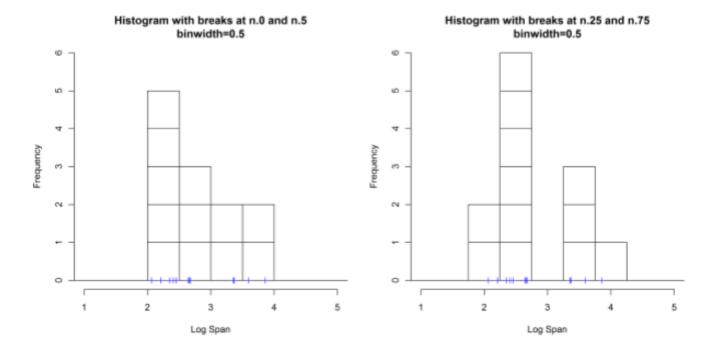
- (the log of) wing spans of aircraft built from 1956 1984
- Wing-spans: 2, 22, 42, 62, 82, 102, 122, 142, 162, 182, 202, 222



Log Span

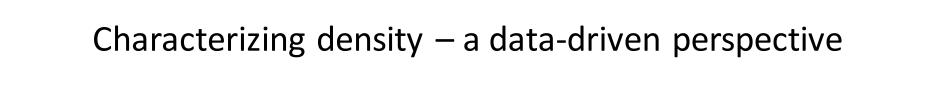
A toy example

- (the log of) wing spans of aircraft built from 1956 1984
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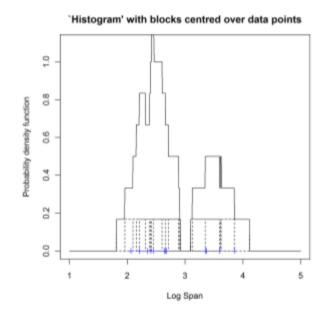
Issues with Histograms

- Not smooth
- Depend on end points of bins
- Depend on width of bins



Box Kernel Density Estimate

- 12 data-points
- block width ½, height 1/6



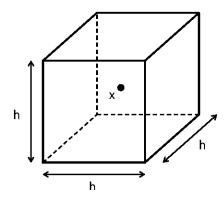
 In conclusion, the general expression for non-parametric density estimation becomes

$$p(x) \cong \frac{k}{NV}$$
 where
$$\begin{cases} V & volume \ surrounding \ x \\ N & total \ \#examples \\ k & \#examples \ inside \ V \end{cases}$$

Parzen windows

Problem formulation

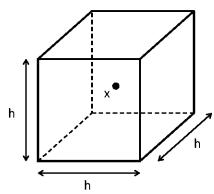
- Assume that the region \Re that encloses the k examples is a hypercube with sides of length h centered at x
 - Then its volume is given by $V = h^D$, where D is the number of dimensions



Parzen windows

Problem formulation

- Assume that the region \Re that encloses the k examples is a hypercube with sides of length h centered at x
 - Then its volume is given by $V = h^D$, where D is the number of dimensions



- To find the number of examples that fall within this region we define a kernel function K(u)

$$K(u) = \begin{cases} 1 & |u_j| < 1/2 & \forall j = 1...D \\ 0 & otherwise \end{cases}$$

- This kernel, which corresponds to a unit hypercube centered at the origin, is known as a Parzen window or the naïve estimator
- The quantity $K((x-x^{(n)}/h))$ is then equal to unity if $x^{(n)}$ is inside a hypercube of side h centered on x, and zero otherwise

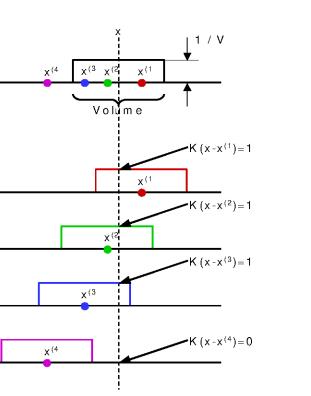
- The total number of points inside the hypercube is then $(x - x^{(n)})$

hypercube is then
$$k = \sum_{n=1}^{N} K\left(\frac{x - x^{(n)}}{h}\right)$$

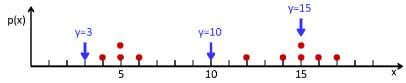
Substituting back into the expression for the density estimate

$$p_{KDE}(x) = \frac{1}{Nh^D} \sum_{n=1}^{N} K\left(\frac{x - x^{(n)}}{h}\right)$$

 Notice how the Parzen window estimate resembles the histogram, with the exception that the bin locations are determined by the data

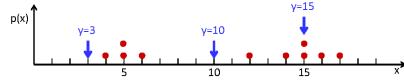


- Given dataset $X = \{4, 5, 5, 6, 12, 14, 15, 15, 16, 17\}$, use Parzen windows to estimate the density p(x) at y = 3,10,15; use h = 4
- Solution
 - Let's first draw the dataset to get an idea of the data



• Let's now estimate p(y = 3)

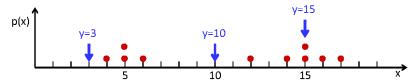
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$$p(y=3) = \frac{1}{Nh^D} \sum_{n=1}^{N} K\left(\frac{x-x^{(n)}}{h}\right) = \frac{1}{10 \times 4^1} \left[K\left(\frac{3-4}{4}\right) + K\left(\frac{3-5}{4}\right) + \cdots + K\left(\frac{3-17}{4}\right) \right] = 0.0025$$

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Similarly

$$p(y = 10) = \frac{1}{10 \times 4^{1}} [0 + 0 + 0 + 0 + 0 + 0 + 0 + 0 + 0 + 0] = 0$$

$$p(y = 15) = \frac{1}{10 \times 4^{1}} [0 + 0 + 0 + 0 + 0 + 1 + 1 + 1 + 1 + 0] = 0.1$$

Smooth kernels

The Parzen window has several drawbacks

- It yields density estimates that have discontinuities
- It weights equally all points x_i , regardless of their distance to the estimation point x

Smooth kernels

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- It yields density estimates that have discontinuities
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For these reasons, the Parzen window is commonly replaced with a smooth kernel function $K(\boldsymbol{u})$

$$\int_{PD} K(x) dx = 1$$

- Usually, but not always, K(u) will be a radially symmetric and unimodal pdf, such as the Gaussian $K(x) = (2\pi)^{-D/2} e^{-\frac{1}{2}x^T x}$
- Which leads to the density estimate

$$p_{KDE}(x) = \frac{1}{Nh^D} \sum_{n=1}^{N} K\left(\frac{x-x^{(k)}}{h}\right)$$
Parzen(u)
$$A=1$$

$$-1/2$$

$$-1/2$$

$$-1/2$$

$$-1/2$$

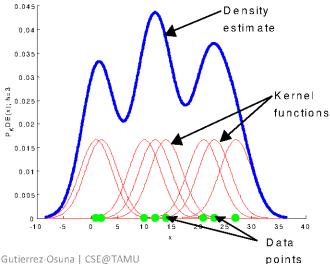
$$-1/2$$

$$-1/2$$

$$-1/2$$

Interpretation

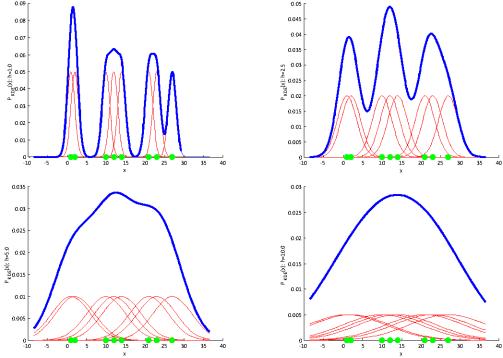
- Just as the Parzen window estimate can be seen as a sum of boxes centered at the data, the smooth kernel estimate is a sum of "bumps"
- The kernel function determines the shape of the bumps
- The parameter h, also called the <u>smoothing parameter</u> or <u>bandwidth</u>, determines their width



Bandwidth selection

The problem of choosing h is crucial in density estimation

- A large h will over-smooth the DE and mask the structure of the data
- A small h will yield a DE that is spiky and very hard to interpret



- We would like to find a value of h that minimizes the error between the estimated density and the true density
 - A natural measure is the MSE at the estimation point x, defined by

$$E[(p_{KDE}(x) - p(x))^{2}] = E[p_{KDE}(x) - p(x)]^{2} + var(p_{KDE}(x))$$

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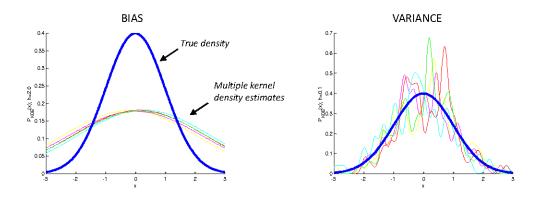
$$E[(p_{KDE}(x) - p(x))^{2}] = \underbrace{E[p_{KDE}(x) - p(x)]^{2}}_{bias} + \underbrace{var(p_{KDE}(x))}_{variance}$$

- This expression is an example of the <u>bias-variance tradeoff</u> that we saw in an earlier lecture: the bias can be reduced at the expense of the variance, and vice versa
 - The bias of an estimate is the <u>systematic error</u> incurred in the estimation
 - The variance of an estimate is the <u>random error</u> incurred in the estimation

- The bias-variance dilemma applied to bandwidth selection simply

means that

- The bias-variance dilemma applied to bandwidth selection simply means that
 - A large bandwidth will reduce the differences among the estimates of $p_{KDE}(x)$ for different data sets (the variance), but it will increase the bias of $p_{KDE}(x)$ with respect to the true density p(x)
 - A small bandwidth will reduce the bias of $p_{KDE}(x)$, at the expense of a larger variance in the estimates $p_{KDE}(x)$



Bandwidth selection methods, univariate case

Subjective choice

- The natural way for choosing h is to plot out several curves and choose the estimate that best matches one's prior (subjective) ideas
- However, this method is not practical in pattern recognition since we typically have high-dimensional data

Reference to a standard distribution

 Assume a standard density function and find the value of the bandwidth that minimizes the integral of the square error (MISE)

$$h_{MISE} = \arg\min\{E[\int (p_{KDE}(x) - p(x))^2 dx]\}$$

- If we assume that the true distribution is Gaussian and we use a Gaussian kernel, it can be shown that the optimal value of h is

$$h^* = 1.06 \sigma N^{-1/5}$$

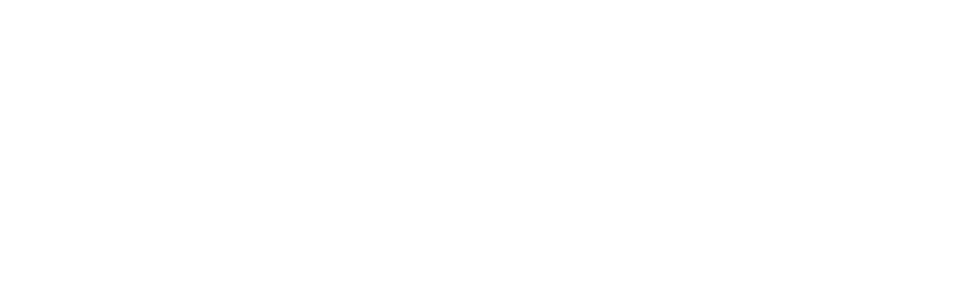
• where σ is the sample standard deviation and N is the number of training examples

Better results can be obtained by

- Using a robust measure of the spread instead of the sample variance, and
 - Reducing the coefficient 1.06 to better cope with multimodal densities
 - The optimal bandwidth then becomes

$$h^* = 0.9AN^{-1/5}$$
 where $A = \min \left(\sigma, \frac{IQR}{1.34} \right)$

- IQR is the interquartile range, a robust estimate of the spread
 - IQR is the difference between the 75th percentile (Q3) and the 25th percentile (Q1): IQR = Q3 Q1
 - A percentile rank is the proportion of examples in a distribution that a specific example is greater than or equal to



Maximum likelihood cross-validation

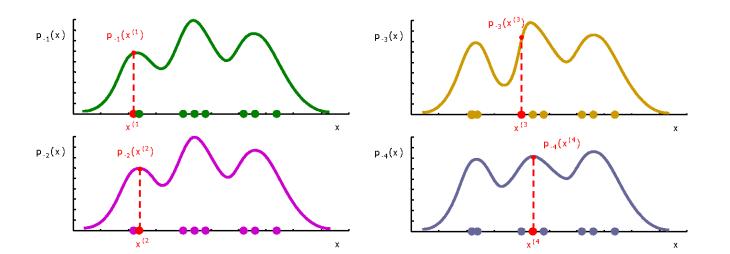
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Maximum likelihood cross-validation

- The ML estimate of h is degenerate since it yields $h_{ML}=0$, a density estimate with Dirac delta functions at each training data point
- A practical alternative is to maximize the "pseudo-likelihood" computed using leave-one-out cross-validation

$$h^* = \arg\max\left\{\frac{1}{N} \sum_{n=1}^{N} log p_{-n}(x^{(n)})\right\}$$
where $p_{-n}(x^{(n)}) = \frac{1}{(N-1)h} \sum_{\substack{m=1 \ m \neq n}}^{N} K\left(\frac{x^{(n)} - x^{(m)}}{h}\right)$



Multivariate density estimation

For the multivariate case, the KDE is

$$p_{KDE}(x) = \frac{1}{Nh^D} \sum_{n=1}^{N} K\left(\frac{x - x^{(n)}}{h}\right)$$

- Notice that the bandwidth h is the same for all the axes, so this density estimate will be weight all the axis equally
- If one or several of the features has larger spread than the others, we should use a vector of smoothing parameters or even a full covariance matrix, which complicates the procedure

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There are two basic alternatives to solve the scaling problem without having to use a more general KDE

- Pre-scaling each axis (normalize to unit variance, for instance)
- Pre-whitening the data (linearly transform so $\Sigma = I$), estimate the density, and then transform back [Fukunaga]
 - The whitening transform is $y = \Lambda^{-1/2} M^T x$, where Λ and M are the eigenvalue and eigenvector matrices of Σ
 - Fukunaga's method is equivalent to using a hyper-ellipsoidal kernel

Product kernels

A good alternative for multivariate KDE is the product kernel

$$p_{PKDE}(x) = \frac{1}{N} \sum_{i=1}^{N} K(x, x^{(n)}, h_1, \dots h_D)$$

where
$$K(x, x^{(n)}, h_1, \dots h_D) = \frac{1}{h_1 \dots h_D} \prod_{d=1}^D K_d \left(\frac{x_d - x_d^{(n)}}{h_d} \right)$$

- The product kernel consists of the product of one-dimensional kernels
 - Typically the same kernel function is used in each dimension $(K_d(x) = K(x))$, and only the bandwidths are allowed to differ
 - Bandwidth selection can then be performed with any of the methods presented for univariate density estimation

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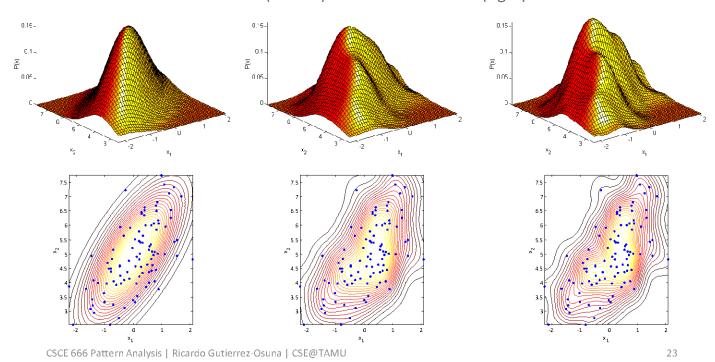
- The product kernel consists of the product of one-dimensional kernels
 - Typically the same kernel function is used in each dimension $(K_d(x) = K(x))$, and only the bandwidths are allowed to differ
 - Bandwidth selection can then be performed with any of the methods presented for univariate density estimation
- Note that although $K(x, x^{(n)}, h_1, ... h_D)$ uses kernel independence does not imply we assume the features are independent
 - If we assumed feature independence, the DE would have the expression

$$p_{FEAT-IND}(x) = \prod_{d=1}^{D} \frac{1}{Nh^{D}} \sum_{i=1}^{N} K_{d} \left(\frac{x_{d} - x_{d}^{(n)}}{h_{d}} \right)$$

 Notice how the order of the summation and product are reversed compared to the product kernel

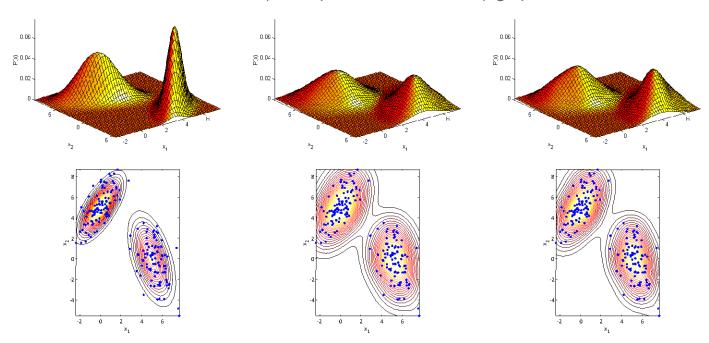
Example I

- This example shows the product KDE of a bivariate <u>unimodal</u> Gaussian
 - 100 data points were drawn from the distribution
 - The figures show the true density (left) and the estimates using $h=1.06\sigma N^{-1/5}$ (middle) and $h=0.9AN^{-1/5}$ (right)



Example II

- This example shows the product KDE of a bivariate bimodal Gaussian
 - 100 data points were drawn from the distribution
 - The figures show the true density (left) and the estimates using $h=1.06\sigma N^{-1/5}$ (middle) and $h=0.9AN^{-1/5}$ (right)



$$p(x) \cong \frac{k}{NV}$$
 where
$$\begin{cases} V & volume \ surrounding \ x \\ N & total \ \#examples \\ k & \#examples \ inside \ V \end{cases}$$

- We can fix V and determine k from the data. This leads to kernel density estimation (KDE), the subject of this lecture
- We can fix k and determine V from the data. This gives rise to the **k**-nearest-neighbor (kNN) approach

KDE

https://scikit-learn.org/stable/modules/density.html

```
>>> from sklearn.neighbors.kde import KernelDensity
>>> import numpy as np
>>> X = np.array([[-1, -1], [-2, -1], [-3, -2], [1, 1], [2, 1], [3, 2]])
>>> kde = KernelDensity(kernel='gaussian', bandwidth=0.2).fit(X)
>>> kde.score_samples(X)
array([-0.41075698, -0.41075698, -0.41075698, -0.41075698, -0.41075698,
-0.41076071])
```

References

- https://mathisonian.github.io/kde/
- https://en.wikipedia.org/wiki/Kernel density estimation (Sections 1,2)
- Sampling from distributions: http://karlrosaen.com/ml/notebooks/simulating-random-variables/