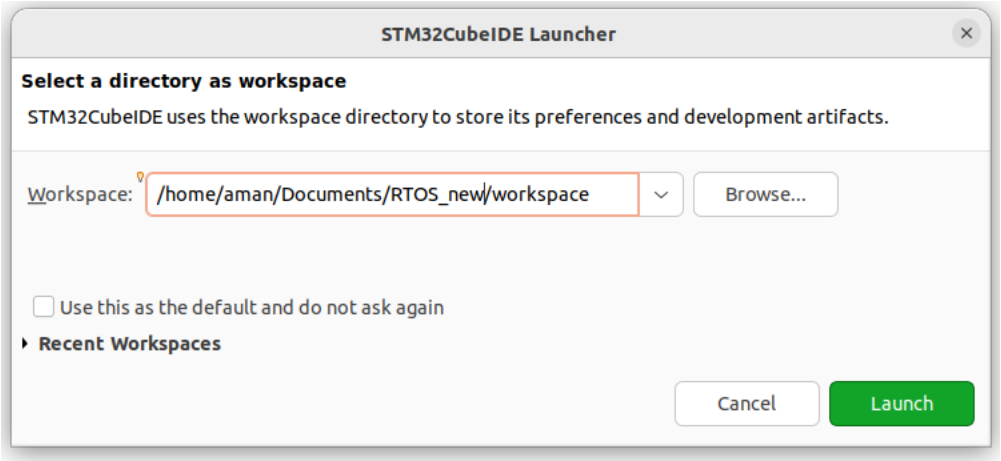
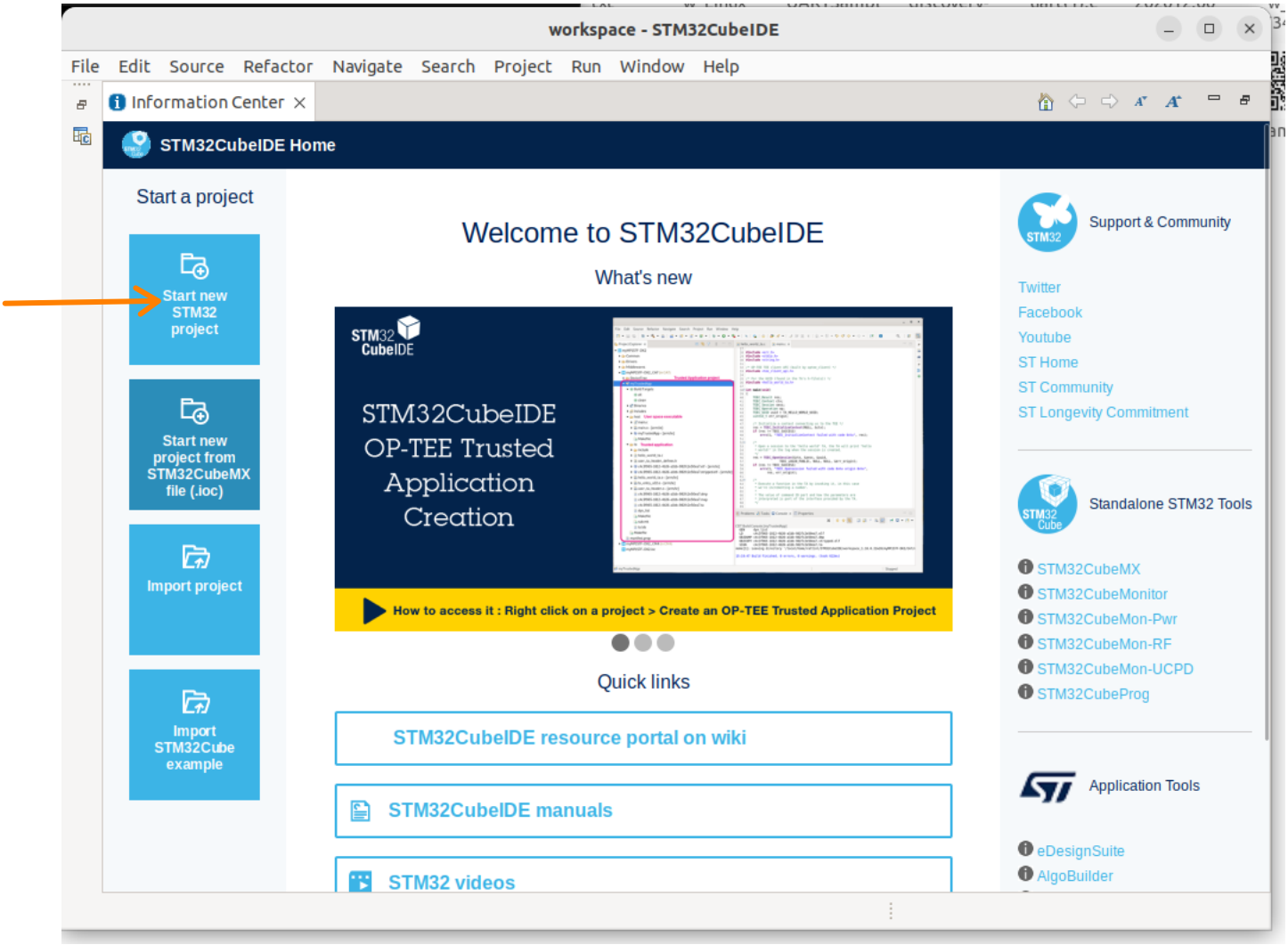
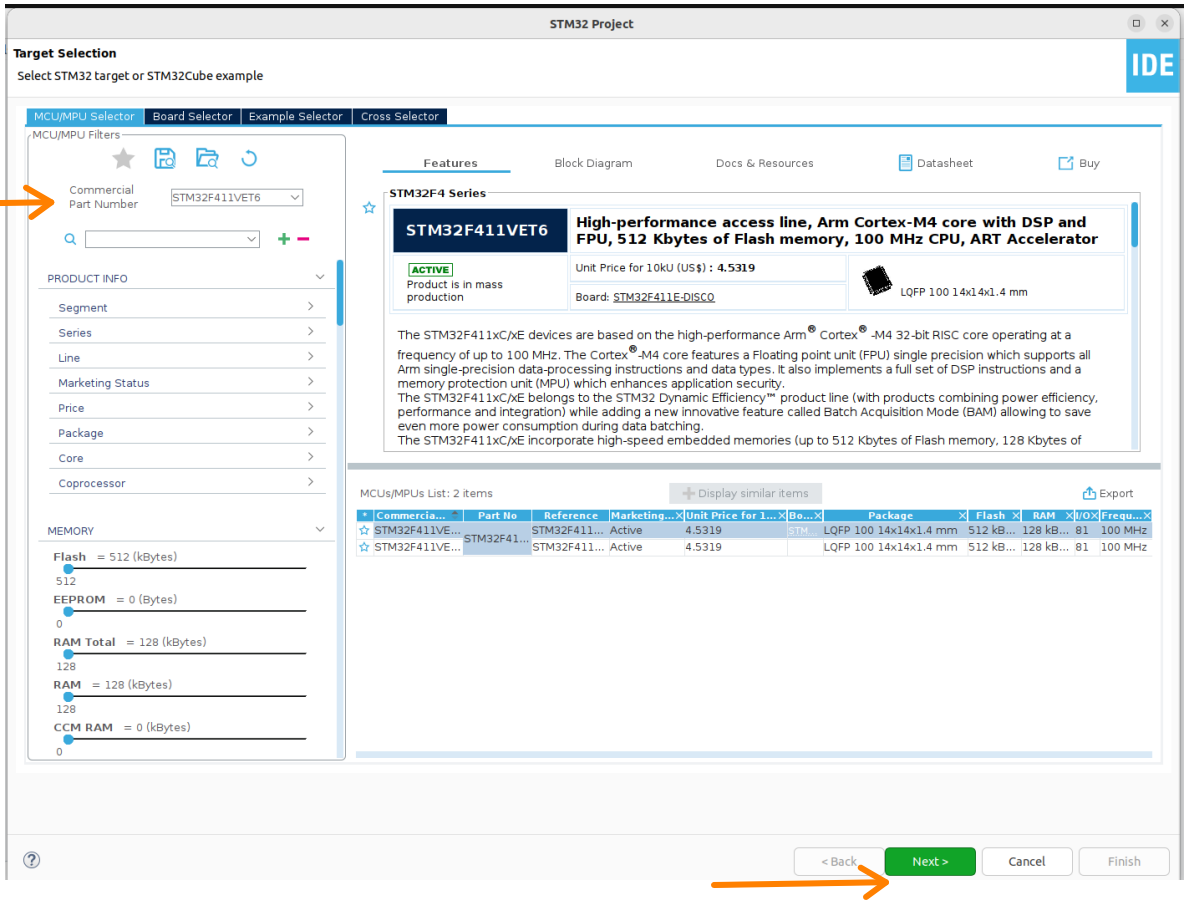
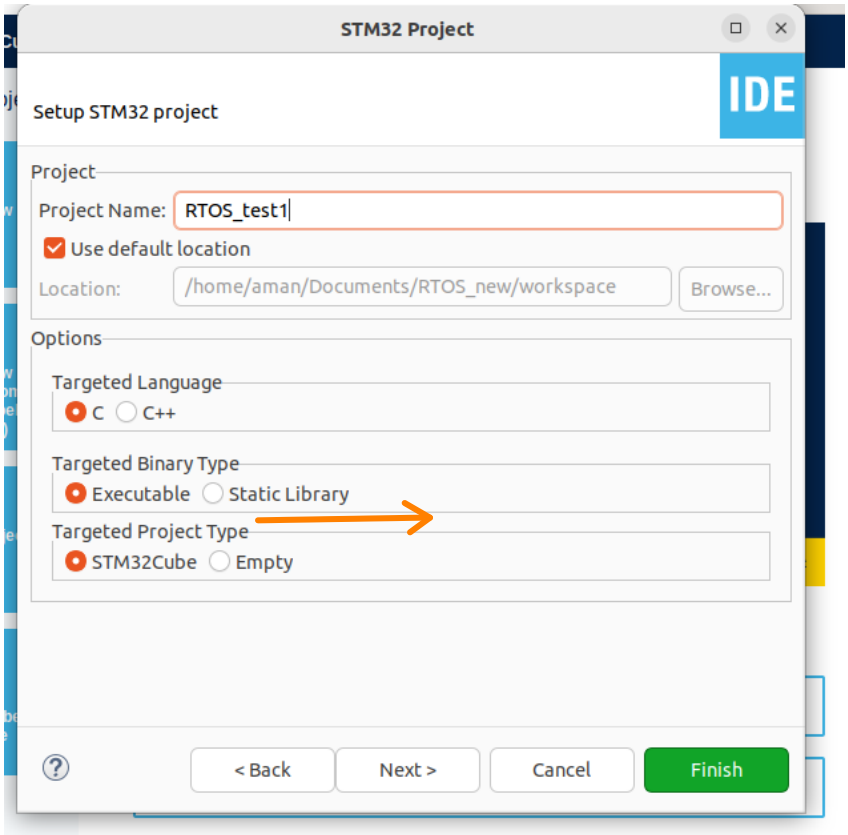
Steps for creating RTOS workspace in STM CubeMX IDE. -Aman Kanwar

Step 1. RTOS workspace creation for CubeMX

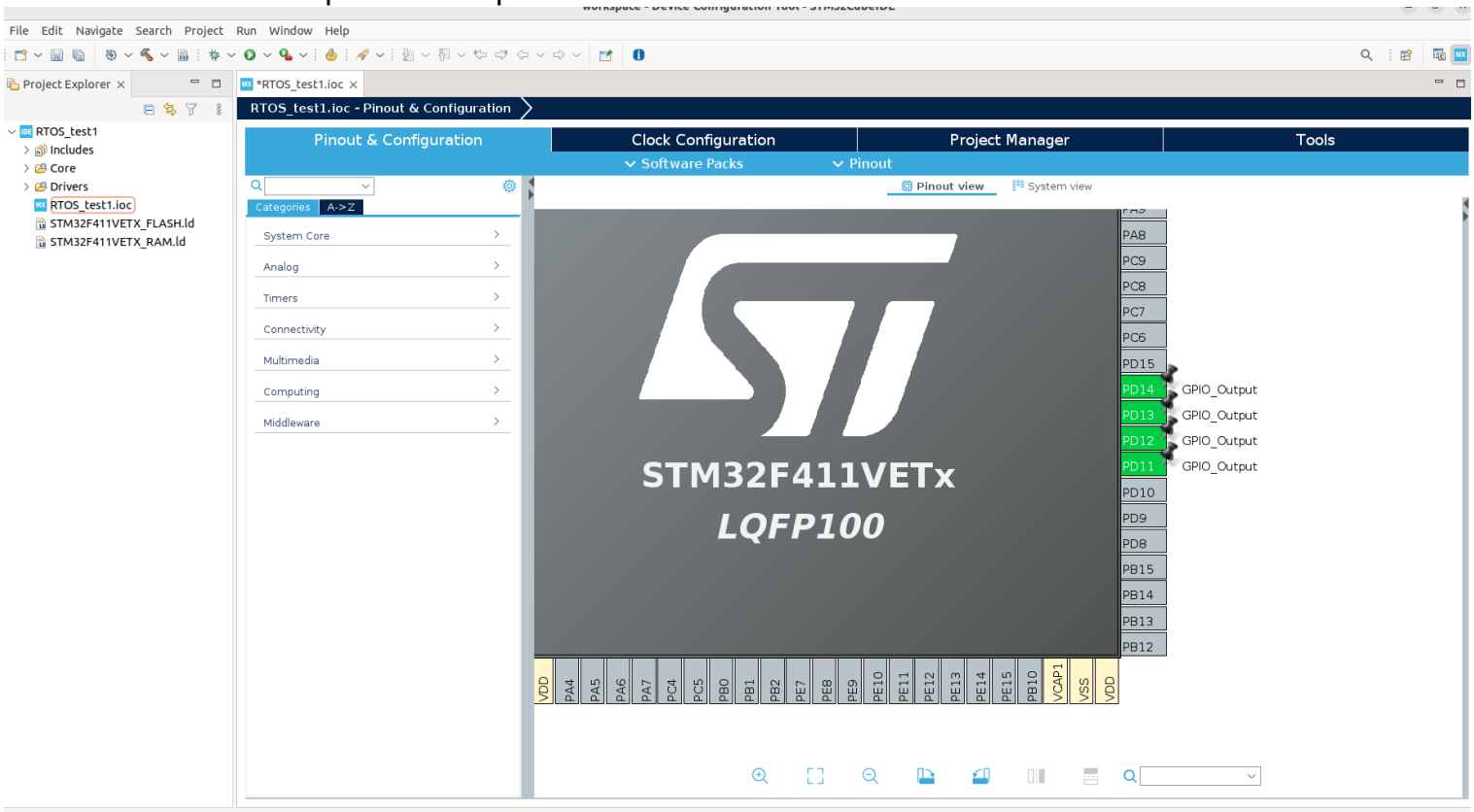





STM32 Project
Target Selection
Select STM32 target or STM32Cube example
IDE
MCU/MPU Selector
Board Selector
Example Selector
Cross Selector
MCU/MPU Filters
Commercial Part Number
STM32F411VET6
PRODUCT INFO
Segment
Series
Line
Marketing Status
Price
Package
Core
Coprocessor
MEMORY
Flash = 512 (kBytes)
512
EEPROM = 0 (Bytes)
0
RAM Total = 128 (kBytes)
128
RAM = 128 (kBytes)
128
CCM RAM = 0 (kBytes)
0
Features
Block Diagram
Docs & Resources
Datasheet
Buy
STM32F4 Series
STM32F411VET6
High-performance access line, Arm Cortex-M4 core with DSP and FPU, 512 Kbytes of Flash memory, 100 MHz CPU, ART Accelerator
ACTIVE
Product is in mass production
Unit Price for 10kU (US$) : 4.5319
Board: STM32F411E-DISCO
LQFP 100 14x14x1.4 mm
The STM32F411xC/xE devices are based on the high-performance Arm® Cortex®-M4 32-bit RISC core operating at a frequency of up to 100 MHz. The Cortex®-M4 core features a Floating point unit (FPU) single precision which supports all Arm single-precision data-processing instructions and data types. It also implements a full set of DSP instructions and a memory protection unit (MPU) which enhances application security.
The STM32F411xC/xE belongs to the STM32 Dynamic Efficiency™ product line (with products combining power efficiency, performance and integration) while adding a new innovative feature called Batch Acquisition Mode (BAM) allowing to save even more power consumption during data batching.
The STM32F411xC/xE incorporate high-speed embedded memories (up to 512 Kbytes of Flash memory, 128 Kbytes of
MCUs/MPUs List: 2 items
Display similar items
Export
Commercia...
Part No
Reference
Marketing...
Unit Price for 1...
Bo...
Package
Flash
RAM
I/O
Frequ...
STM32F411VE...
STM32F41...
STM32F411...
Active
4.5319
LQFP 100 14x14x1.4 mm
512 kB...
128 kB...
81
100 MHz
< Back
Next >
Cancel
Finish

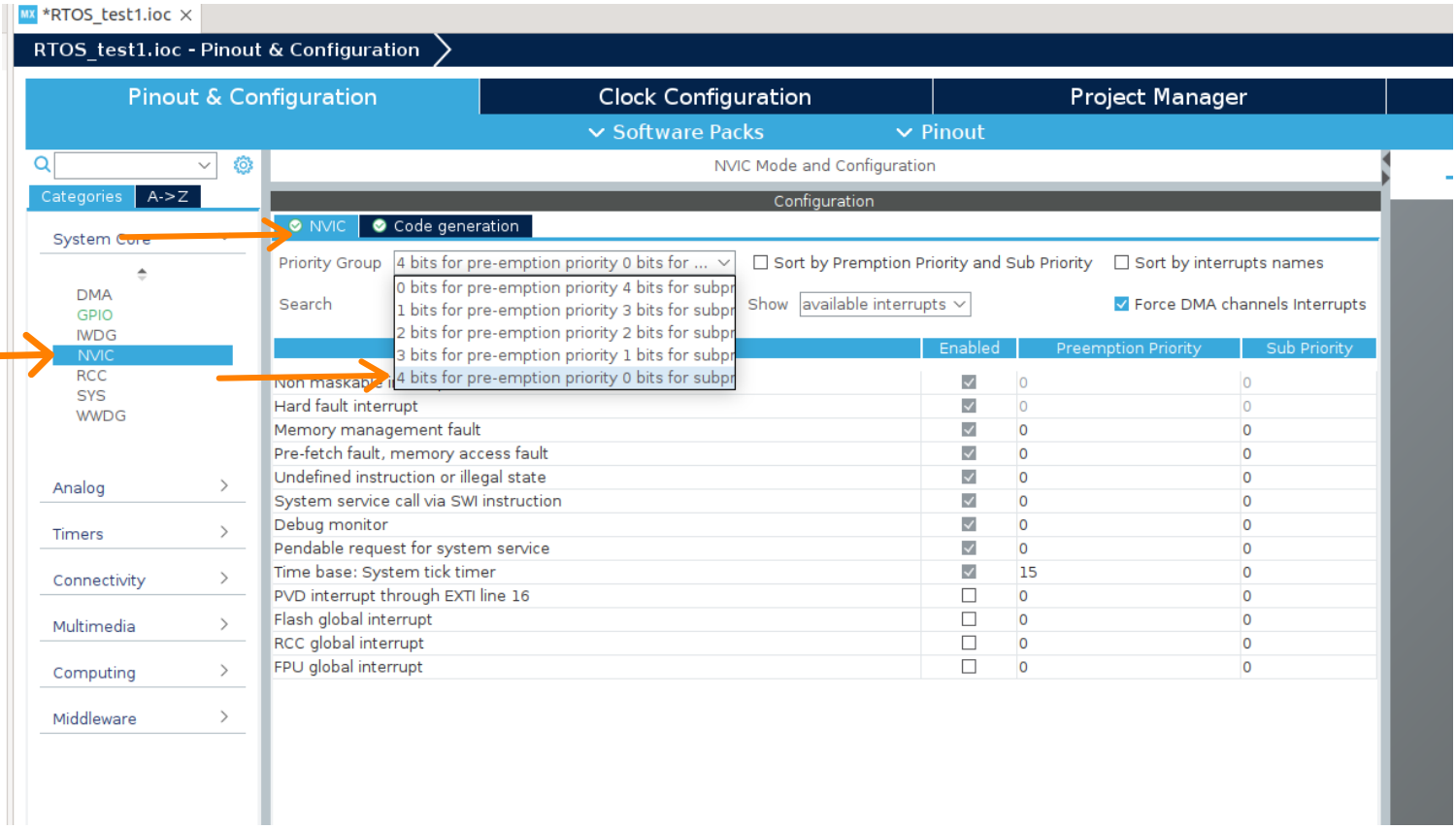

STM32 Project
IDE
Setup STM32 project
Project
Project Name: RTOS_test1
Use default location
Location: /home/aman/Documents/RTOS_new/workspace
Browse...
Options
Targeted Language
C
C++
Targeted Binary Type
Executable
Static Library
Targeted Project Type
STM32Cube
Empty
< Back
Next >
Cancel
Finish

Set the LED pins as outpuse based on the board used

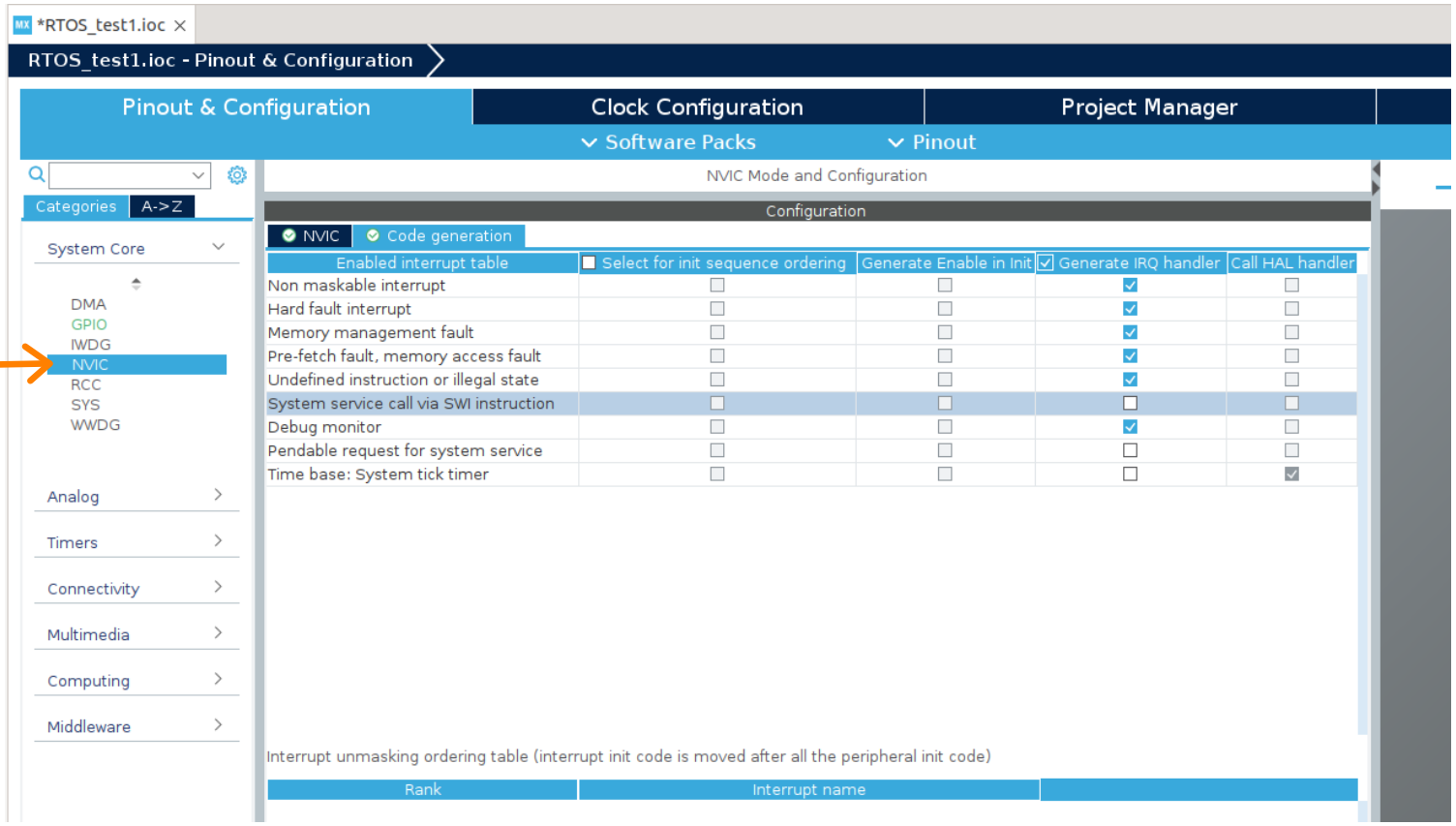


Setting up the workspace for FreeRTOS will require setting up of NVIC and SysTick settings, since FreeRTOS needs a time base source for the SysTick tick counting.

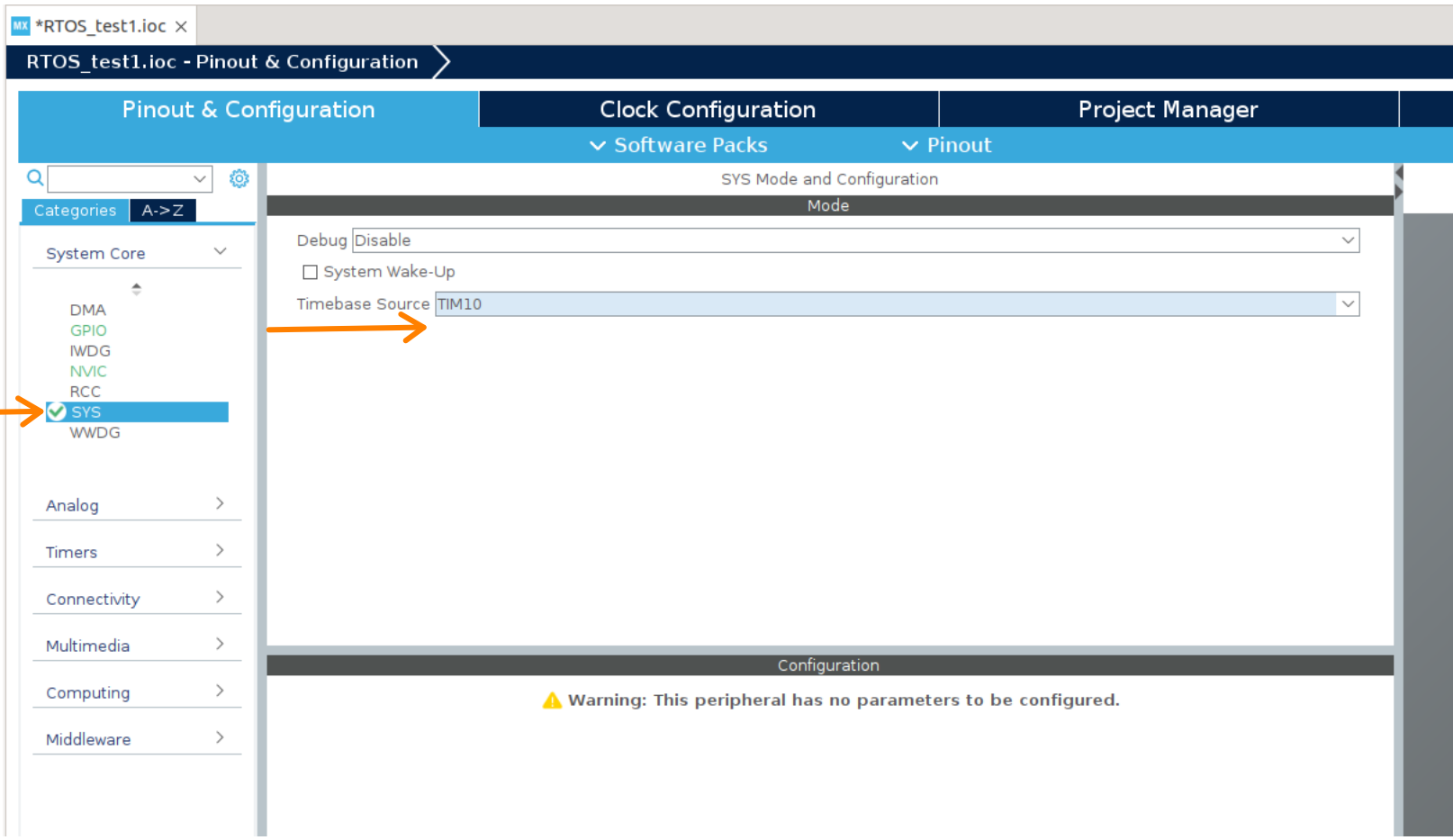
NVIC priority group setting for 4 bit preemption and 0 bit for sub-priority (RTOS critical)



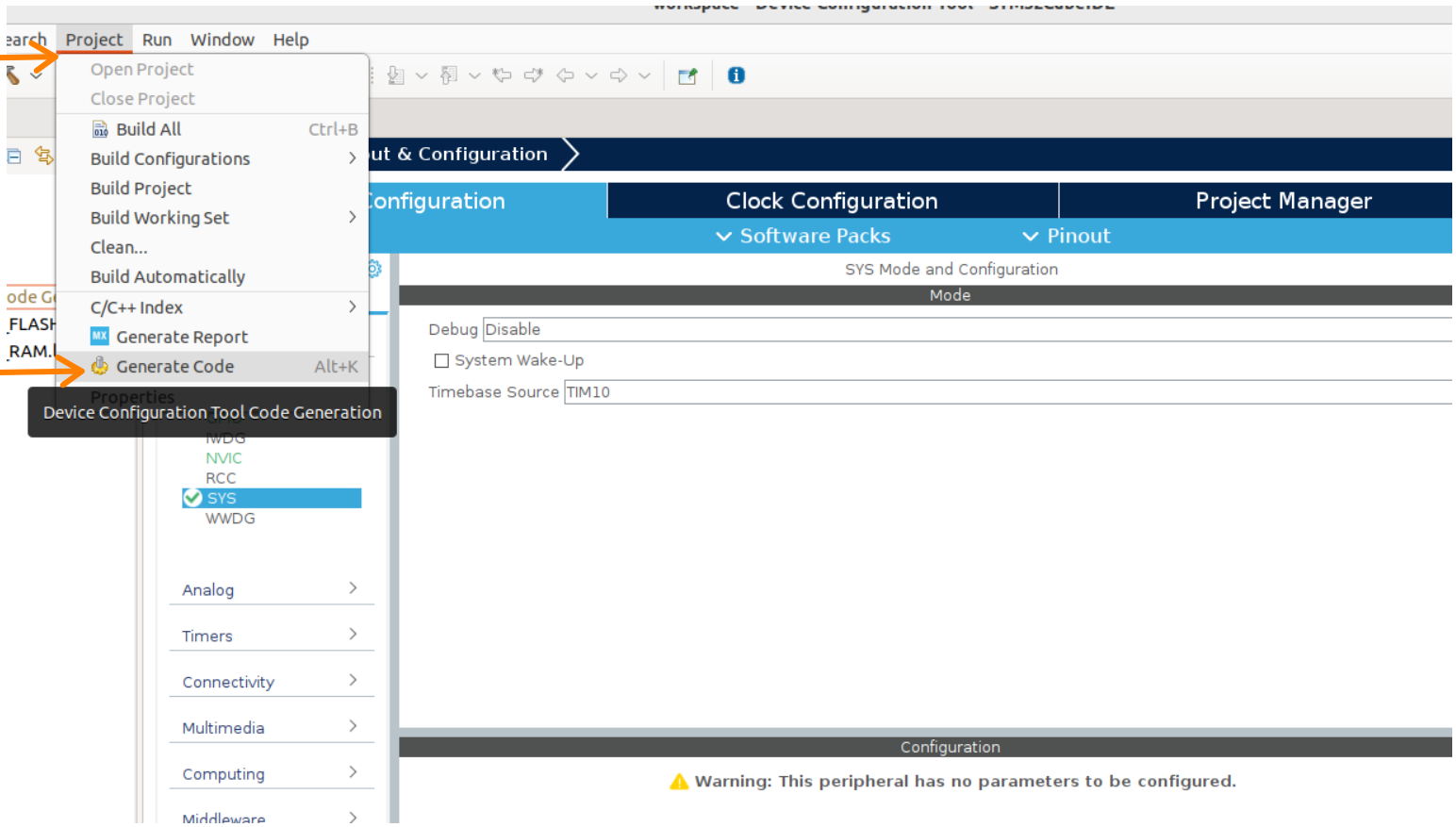
Un-check of following handlers will be needed as highlighted. Since, same interrupt handler are defined by the FreeRTOS kernel and could cause duplication conflict while building.



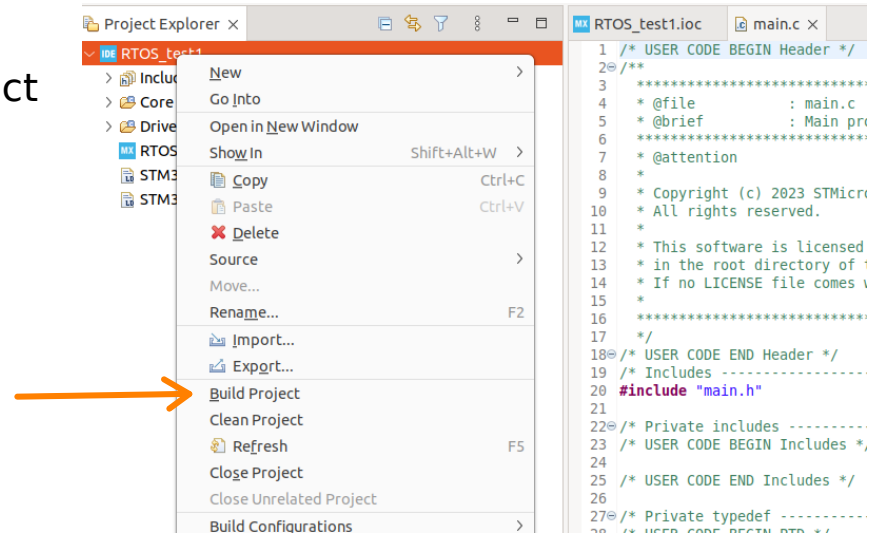
Now, the HAL driver configuration uses SysTick for its time base source. FreeRTOS also uses the same SysTick for the time base source. To resolve this conflict, we can move the time base source for HAL library as one of the timer.



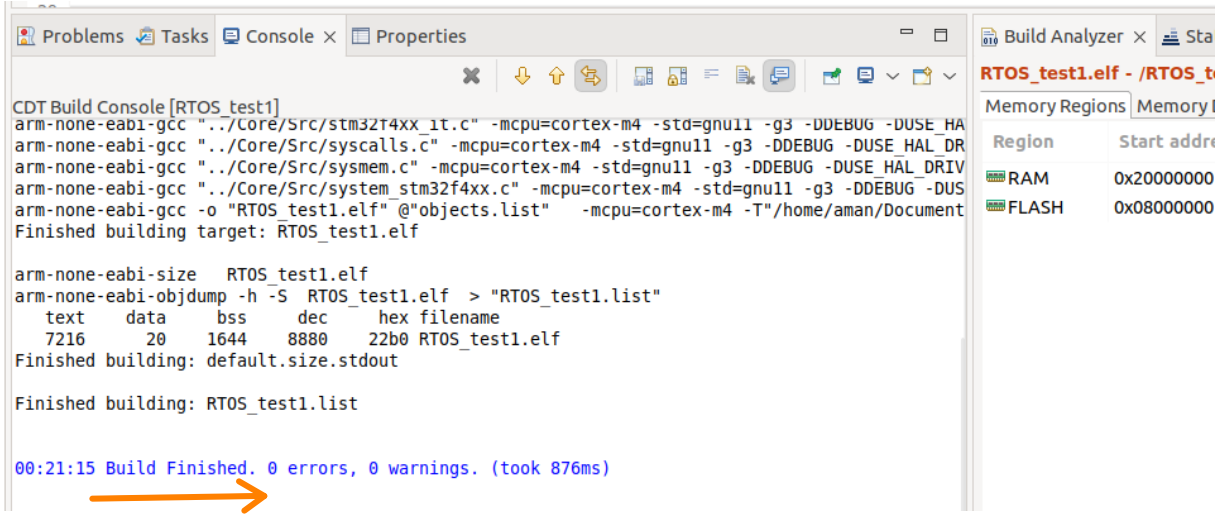
Once done, we can generate the Code for our configuration, same will open the C/C++ perspective.



Build Project

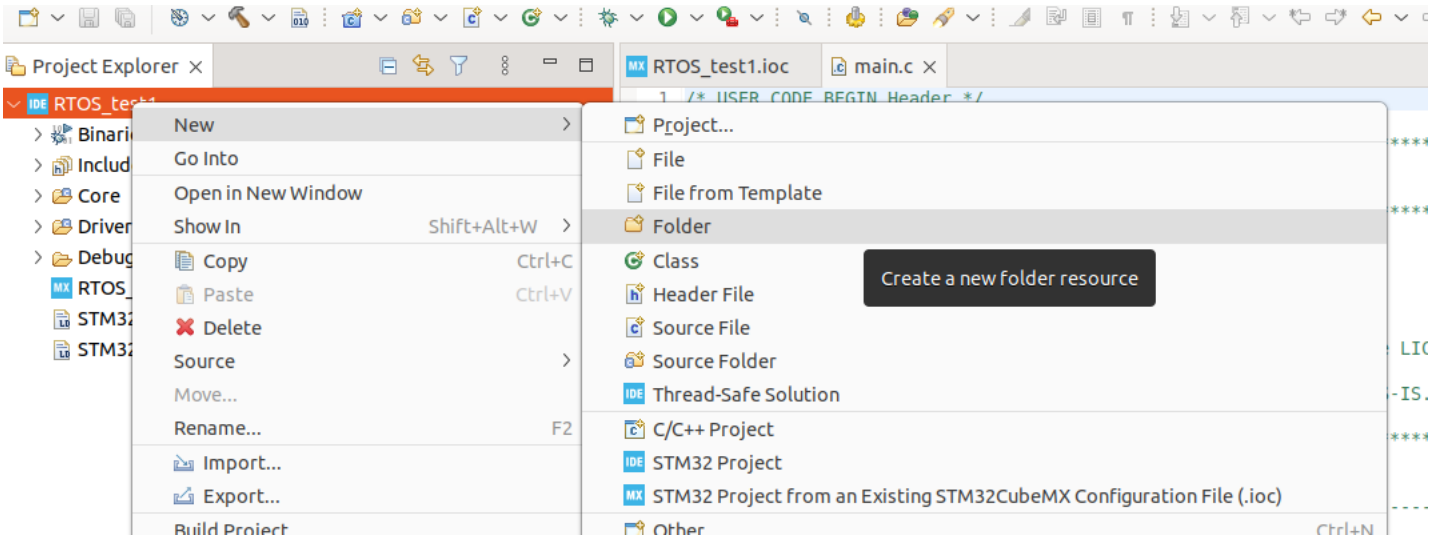


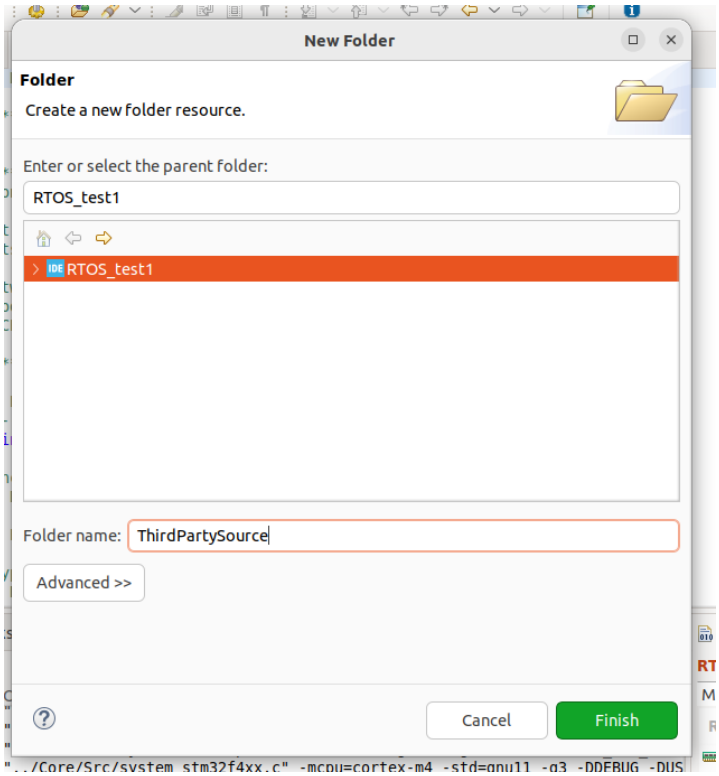
0 Errors post build



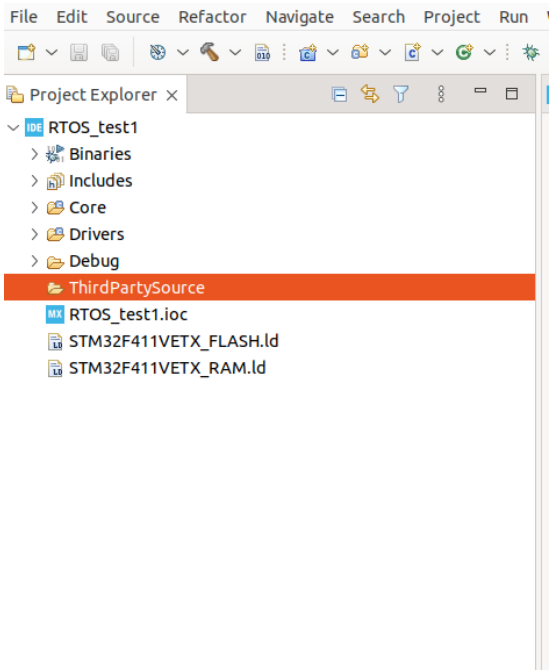
Need to import RTOS kernel source files to the project.

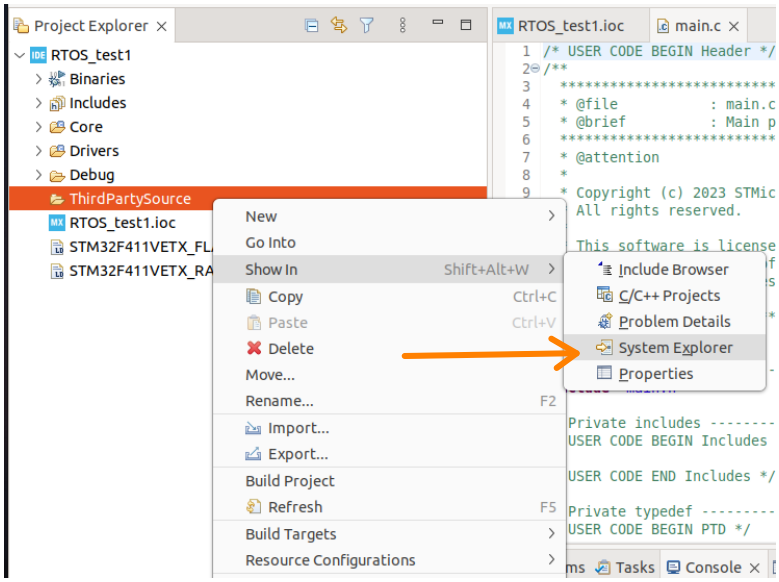
Create a folder "ThirdPartySource" under project





.





Open System Explorer for the folder ThirdPartySource.

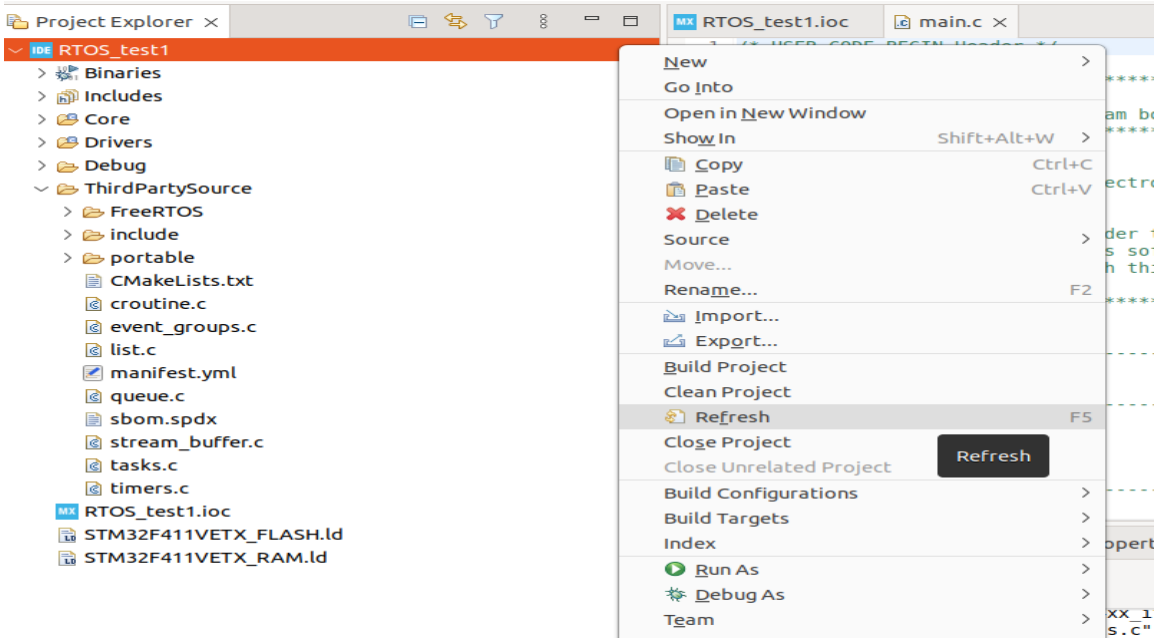
We need to copy RTOS kernel source file in this folder.

So the Kernel files can becoma a part of Build Project.

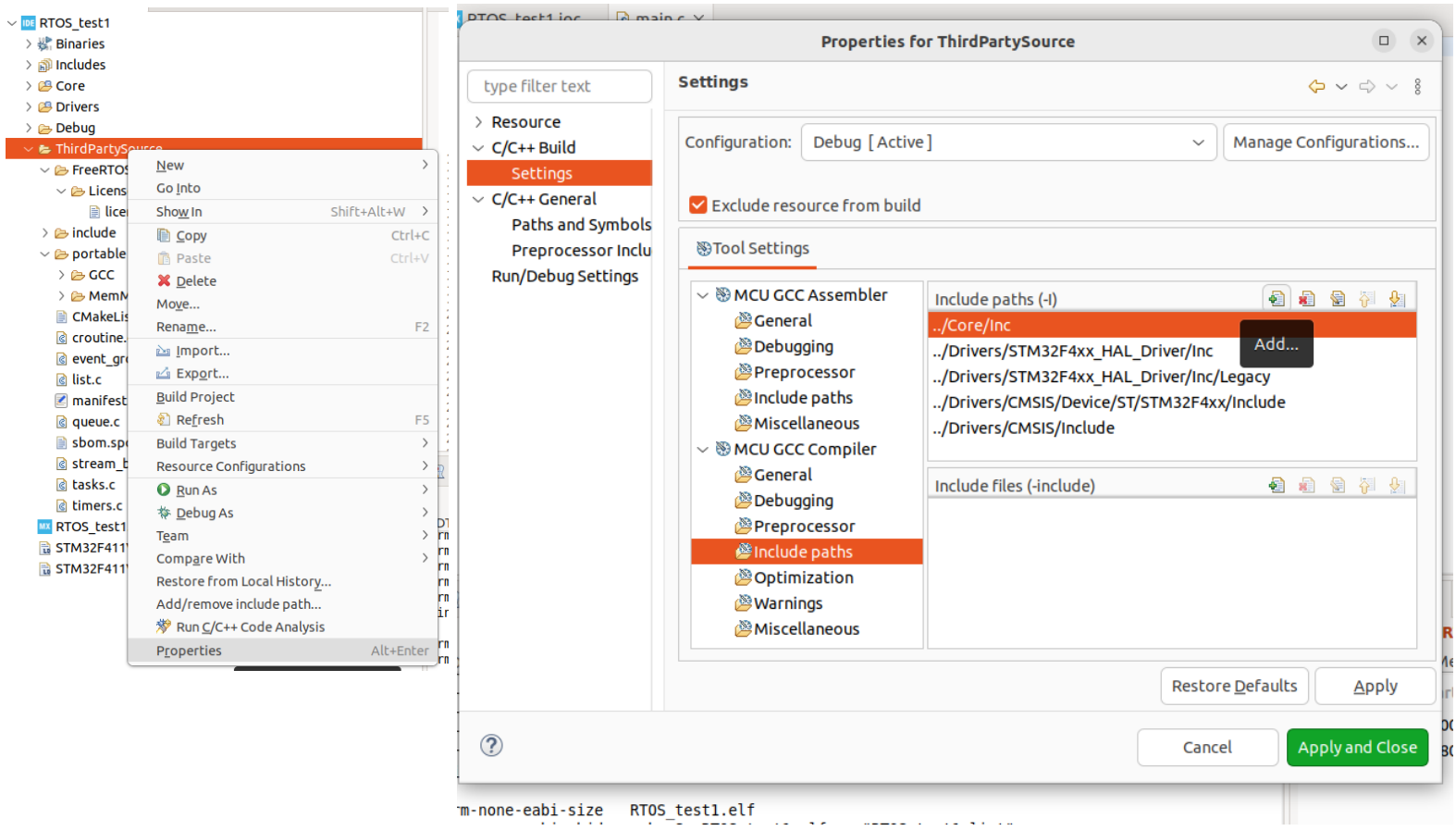
Now, need to Download the RTOS Kernel Source files from following location.

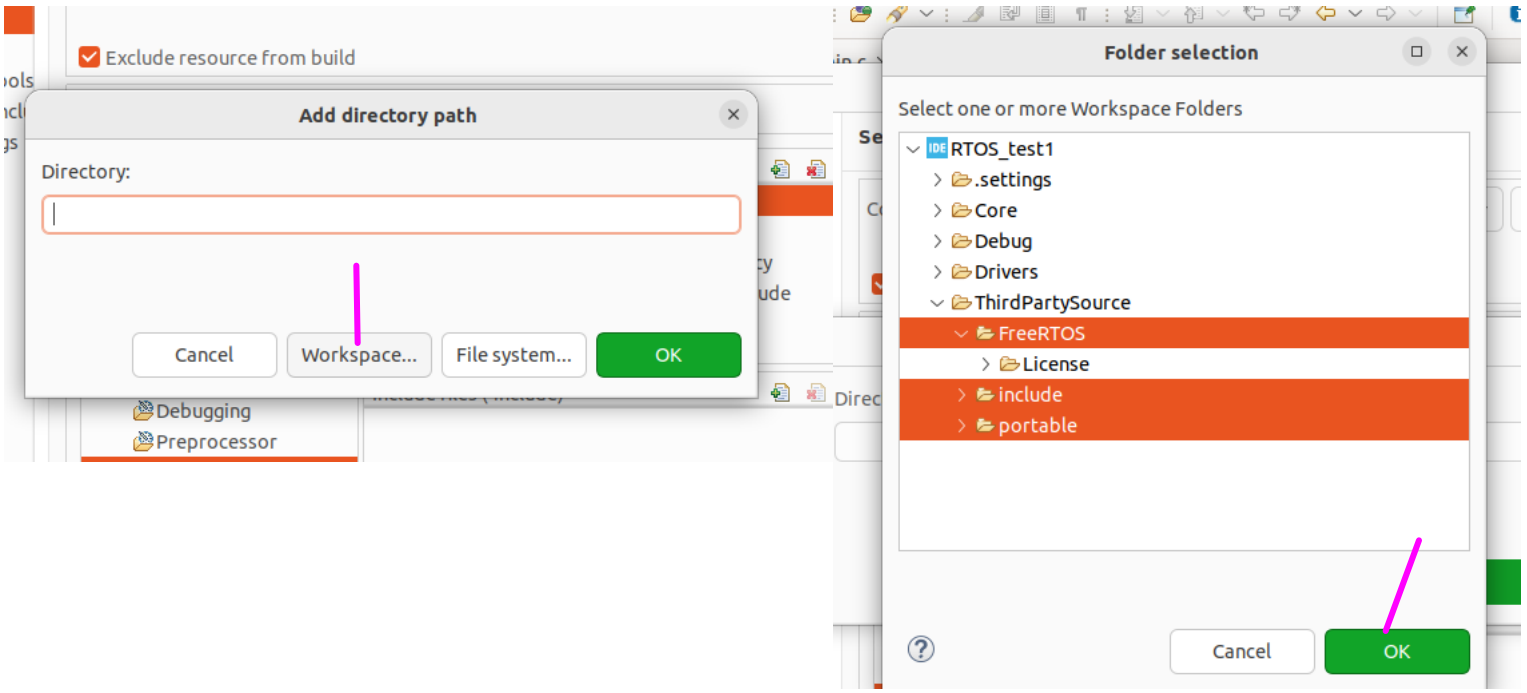
https://github.com/amankanwar/FreeRTOS/raw/main/FreeRTOS-KernelV10.5.1.zip

Add the mentioned directory to the project and refresh project.

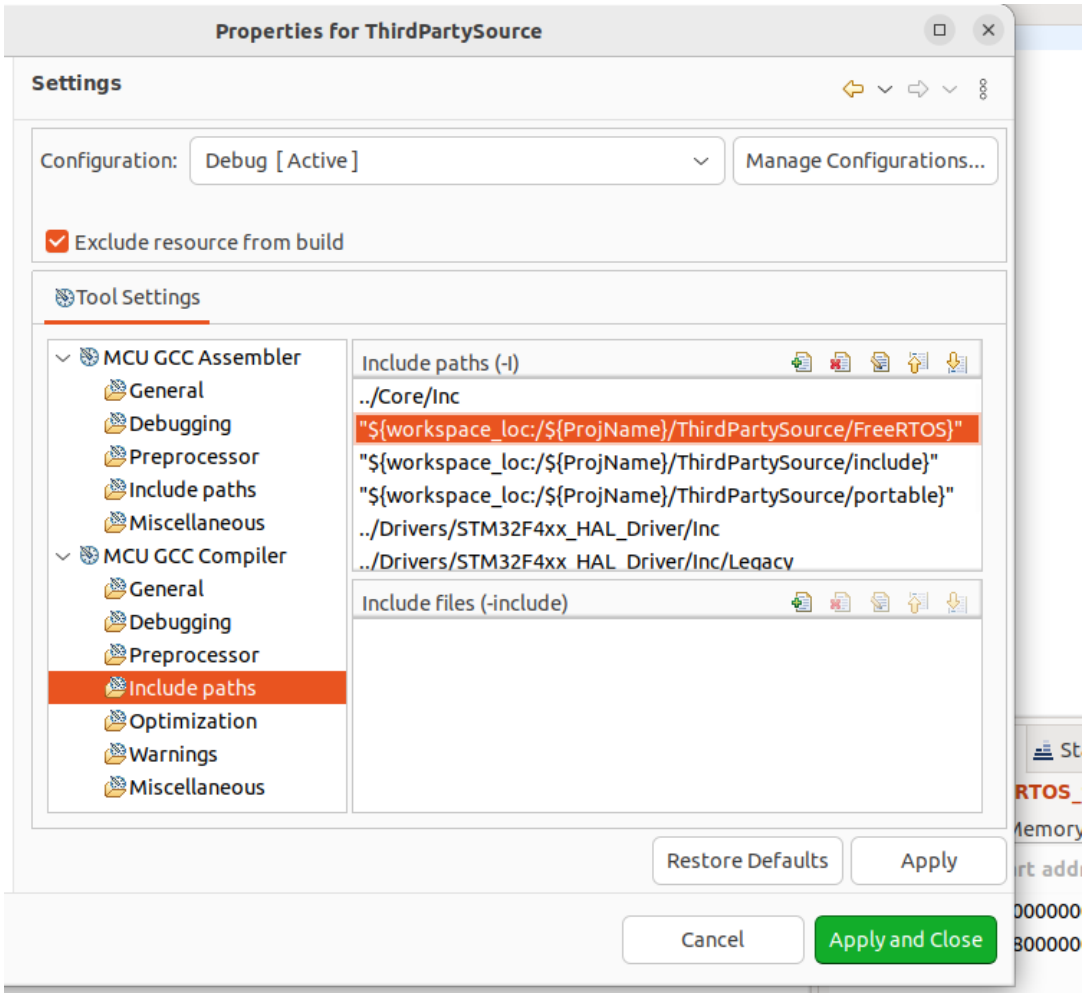


Project Include Path settings for added files.

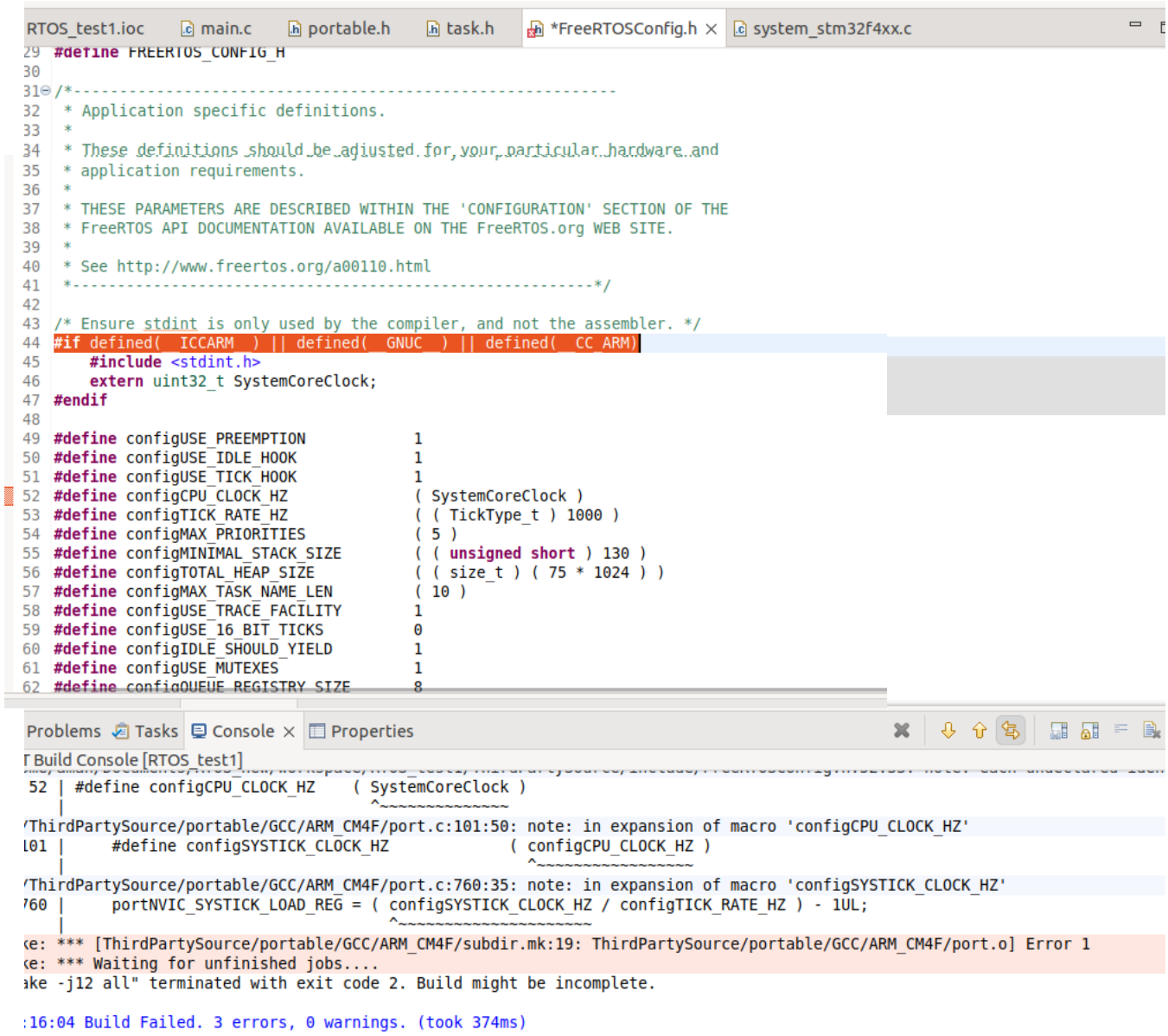




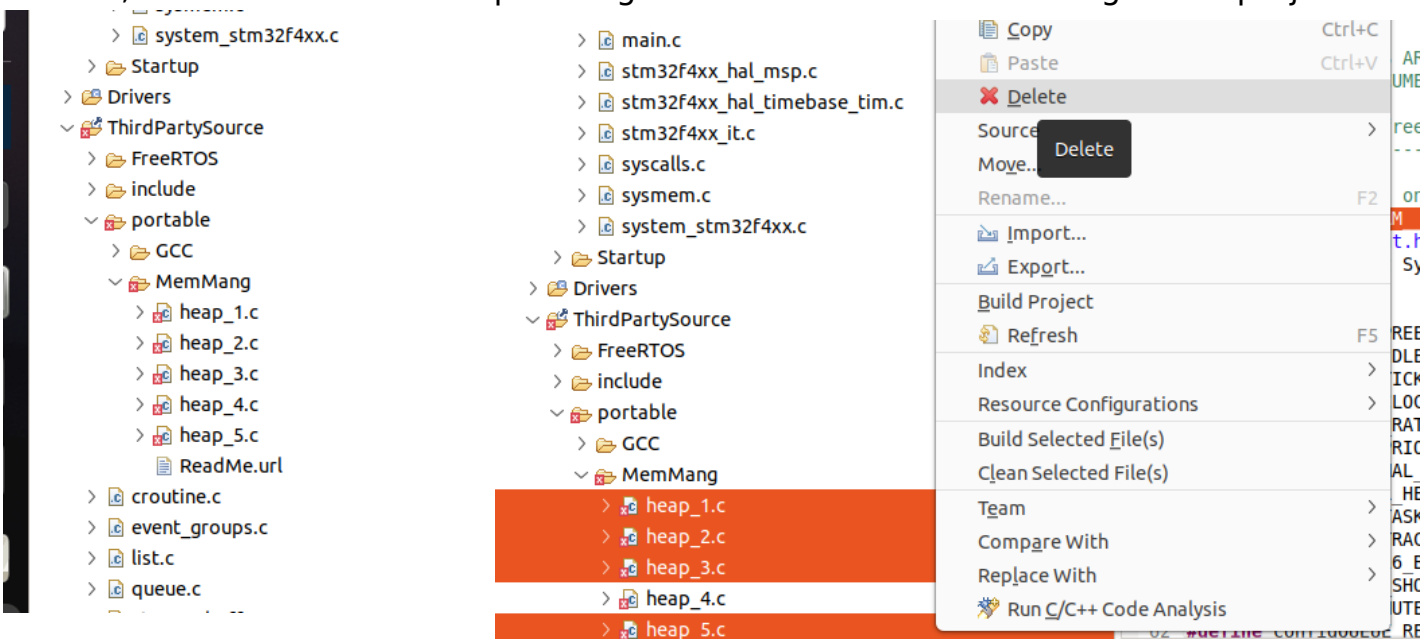
Apply and Close



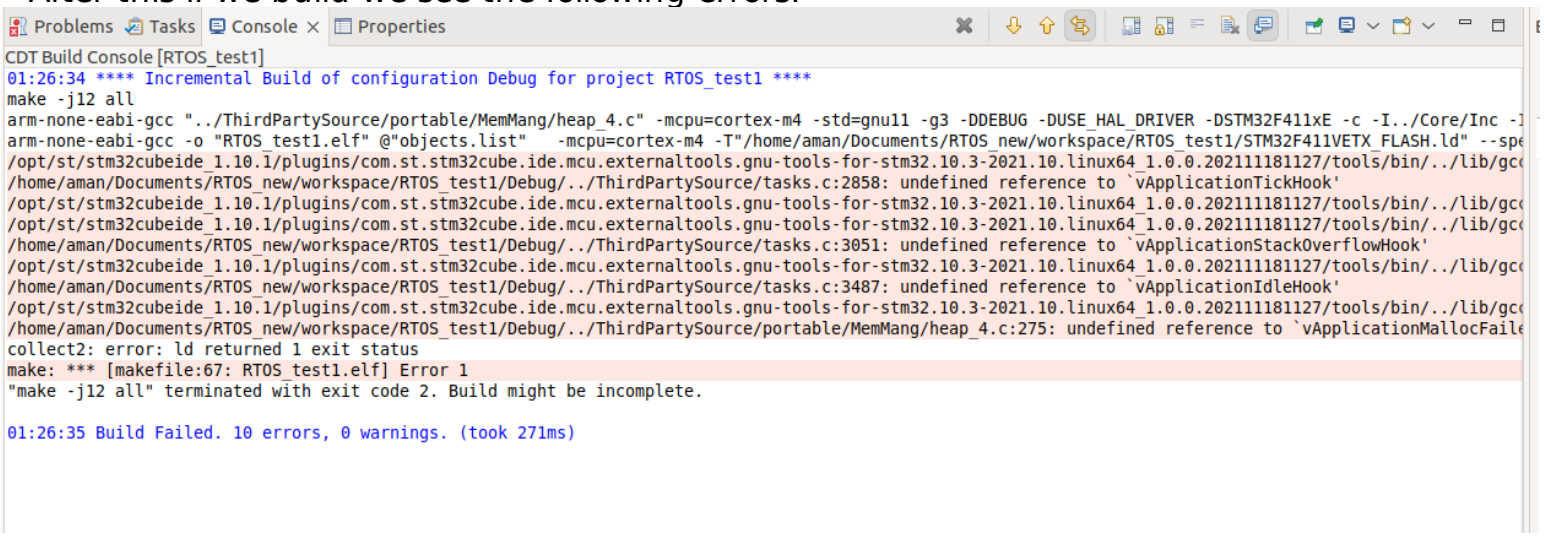
Add compiler information in FreeRTOSconfig.h from where the system core clock is getting exported out for the other driver files to be used.



Next we need to select the Memory Management scheme that we're going to use. Hence, we will delete the Heap managers which we will not be using in the project code.



After this if we build we see the following errors.

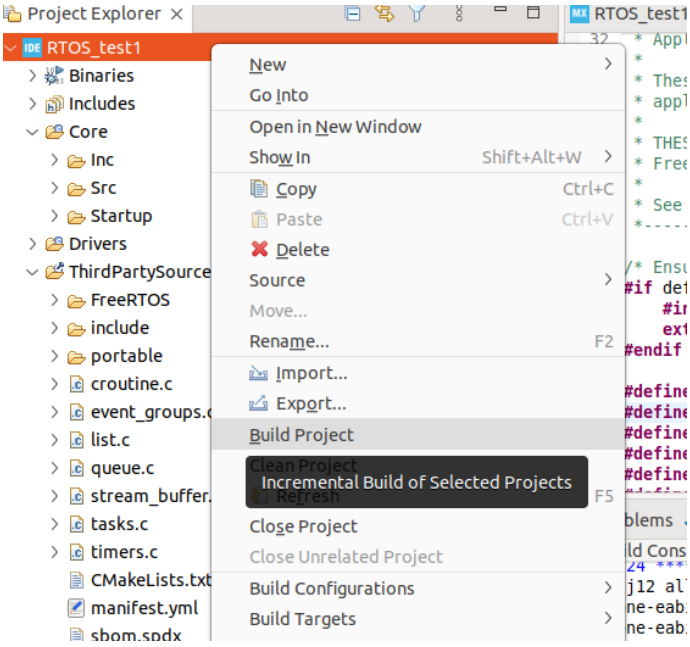


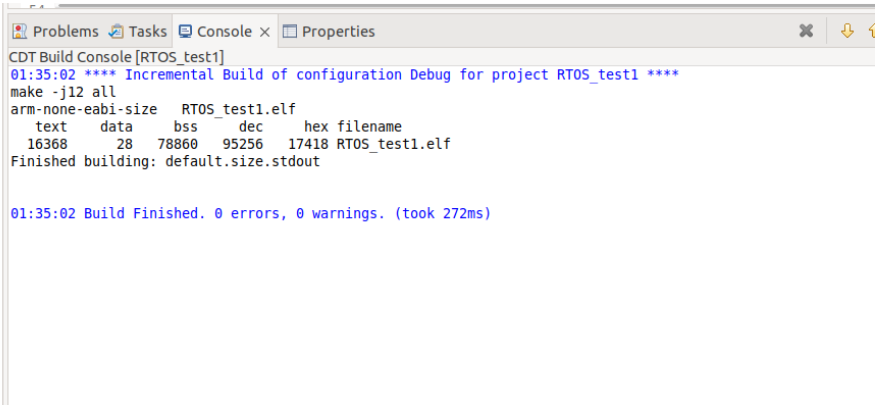
Here, if we notice the issue is coming because of the application hook macros, which are enabled by default but the build tool is not able to find the proper definitions for the same. Hence, either we need to provide the definition for these enabled hooks or we need to disable these hooks by setting to 0 in FreeRTOSconfig.h

-> #define configUSE_TICK_HOOK 0
-> #define configUSE_IDLE_HOOK 0
->#define configCHECK_FOR_STACK_OVERFLOW 0
->#define configUSE_MALLOC_FAILED_HOOK 0

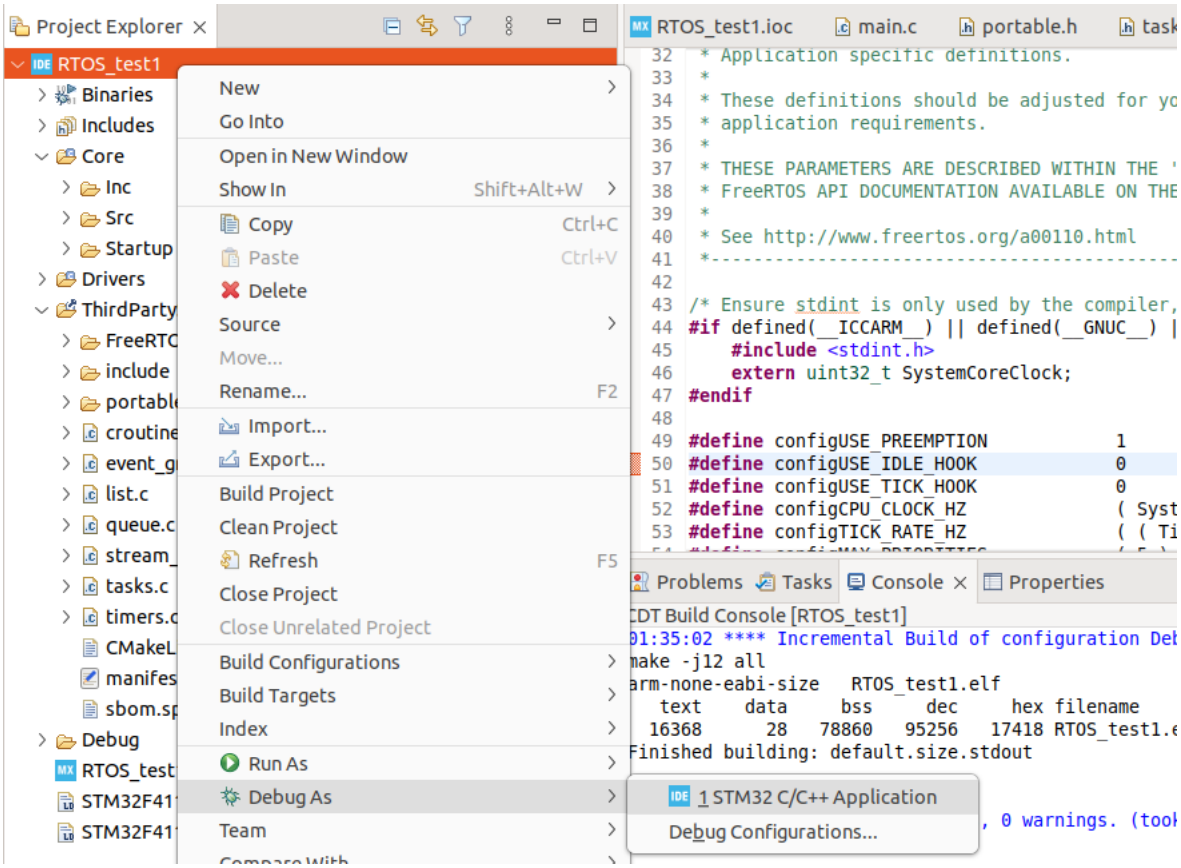
Make sure to ask questions on what these are :)

Initiating Build

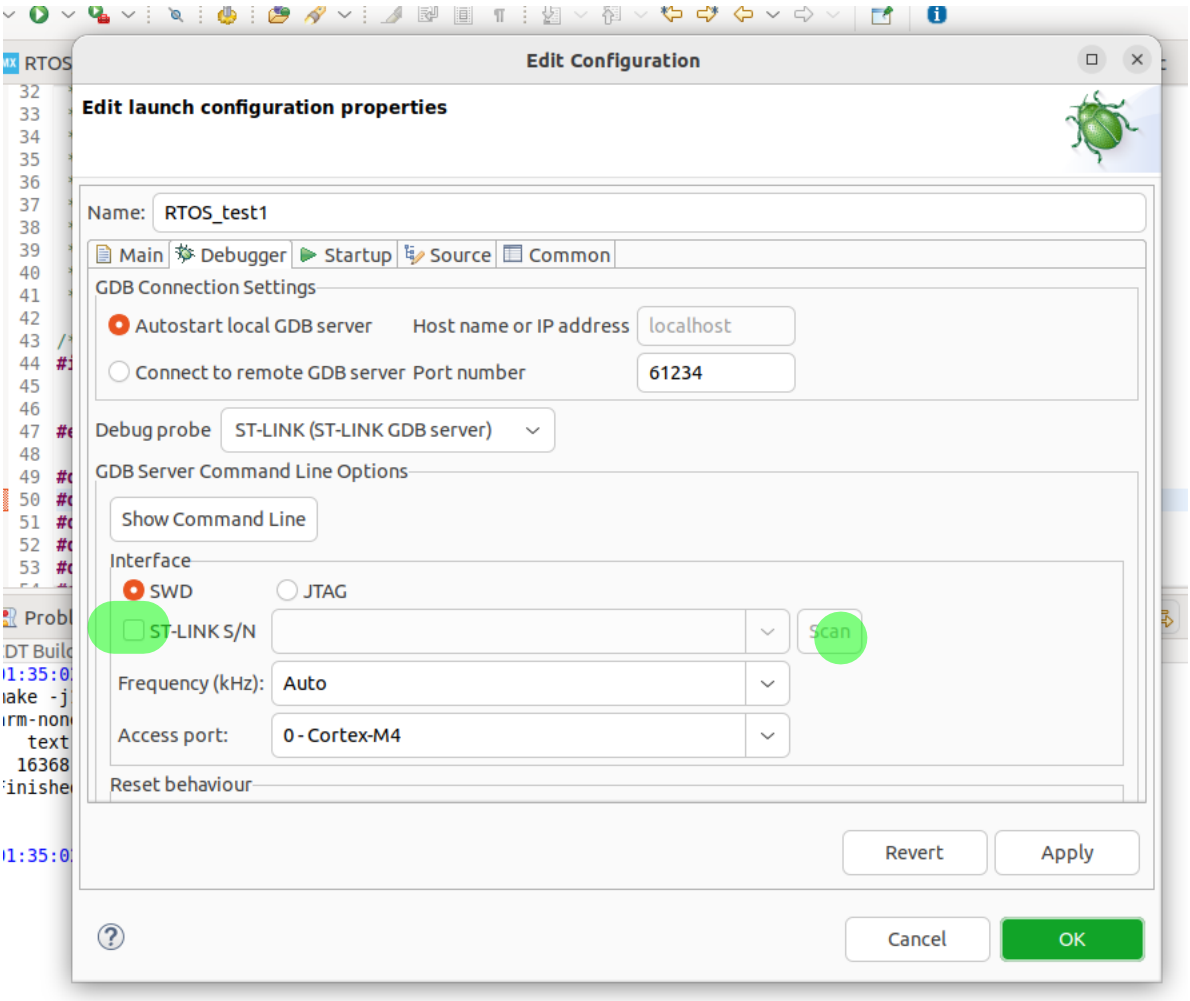




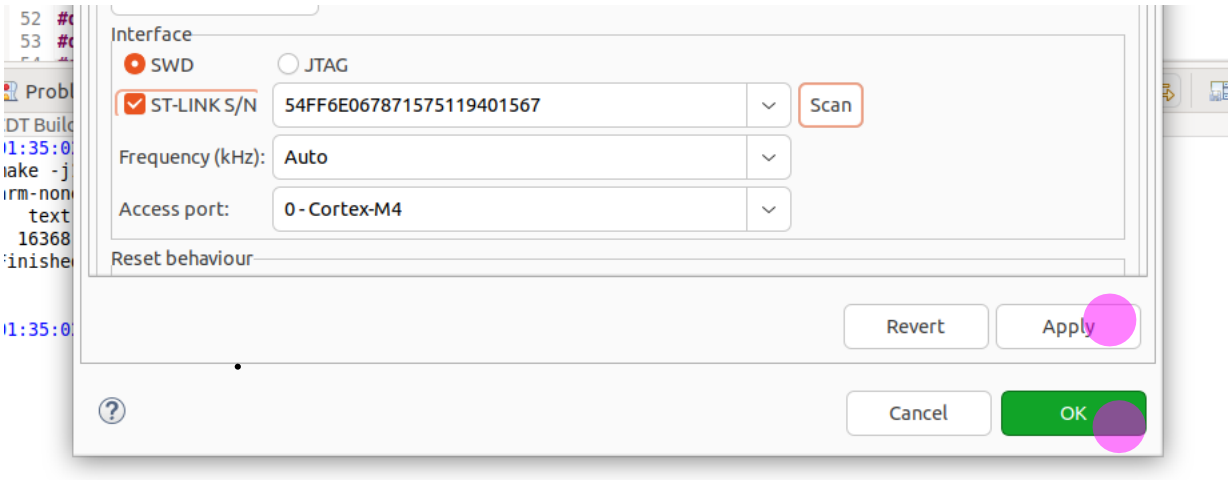
Now connect the STM32 board and then right click on the project and Debug as ->



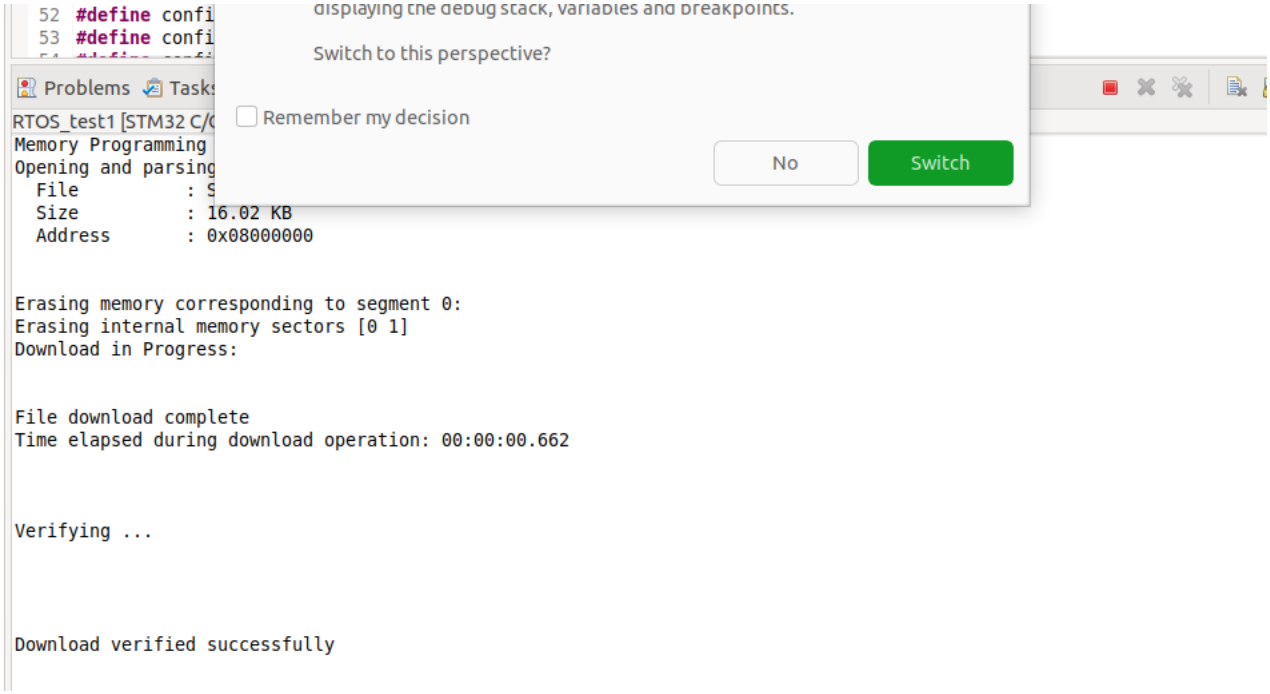
Under debugger select following check box and click scan



It will populate the attached STLINK debugger and list the serial number of the same. Click apply and ok



It will show like following once, downloaded.



DONE :)
-Aman Kanwar