

# Segmentation:

## Otsu's method

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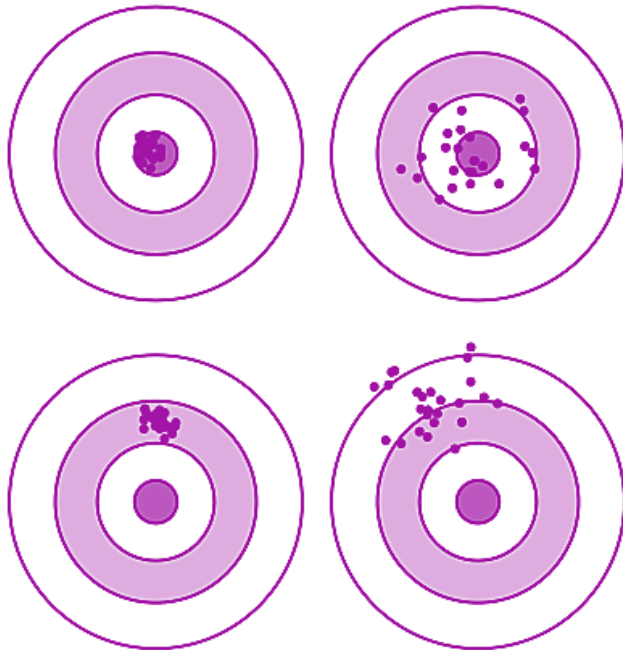
Dr. Tushar Sandhan

# Introduction

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## ■ Variance

- intraclass
- interclass

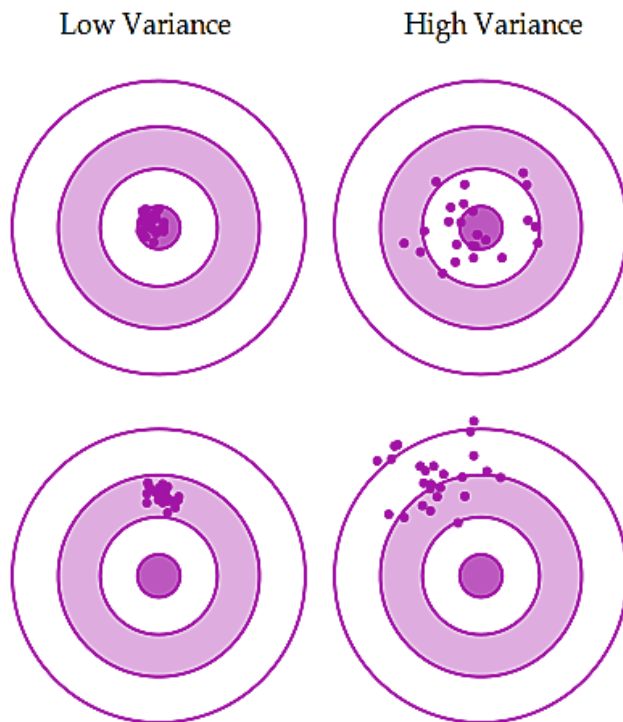


# Introduction

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## ■ Variance

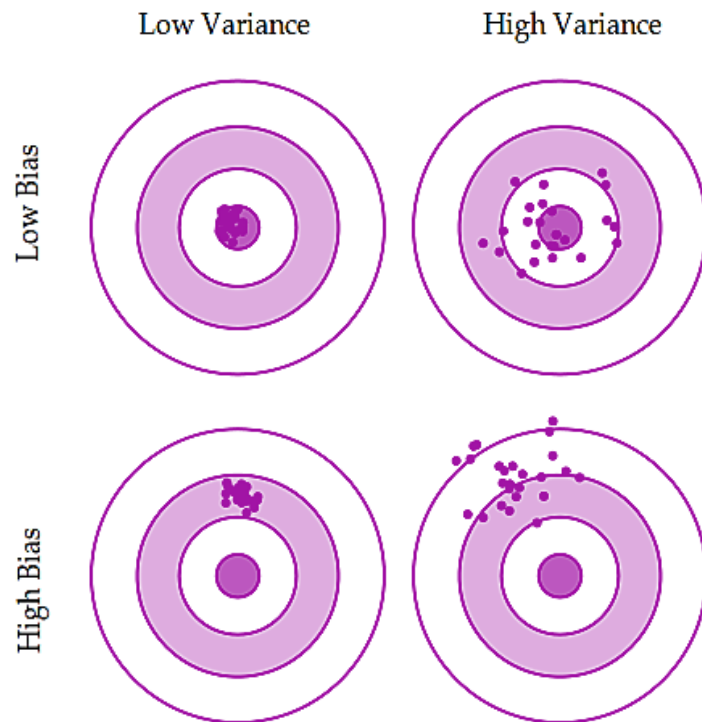
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# Introduction

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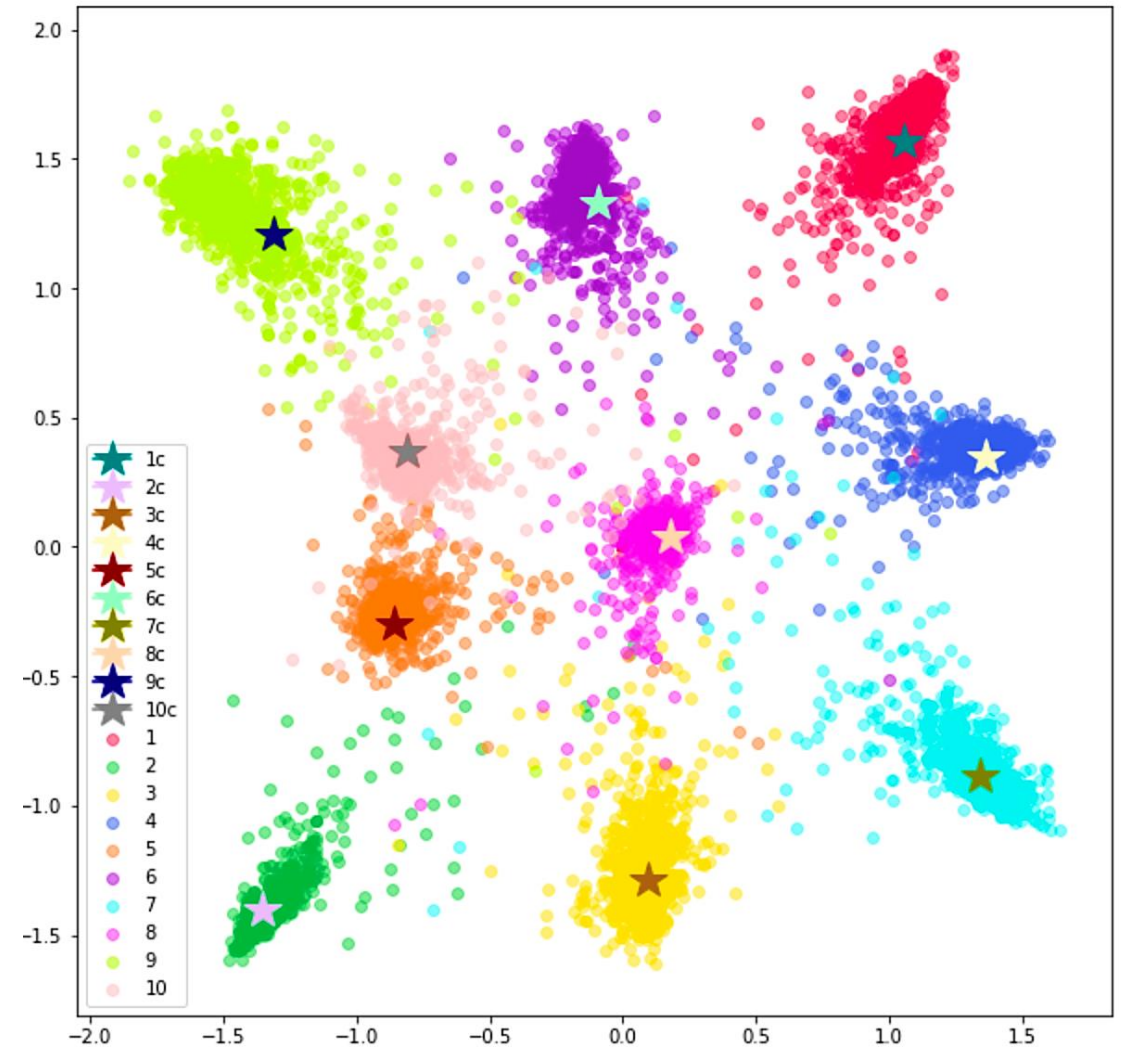
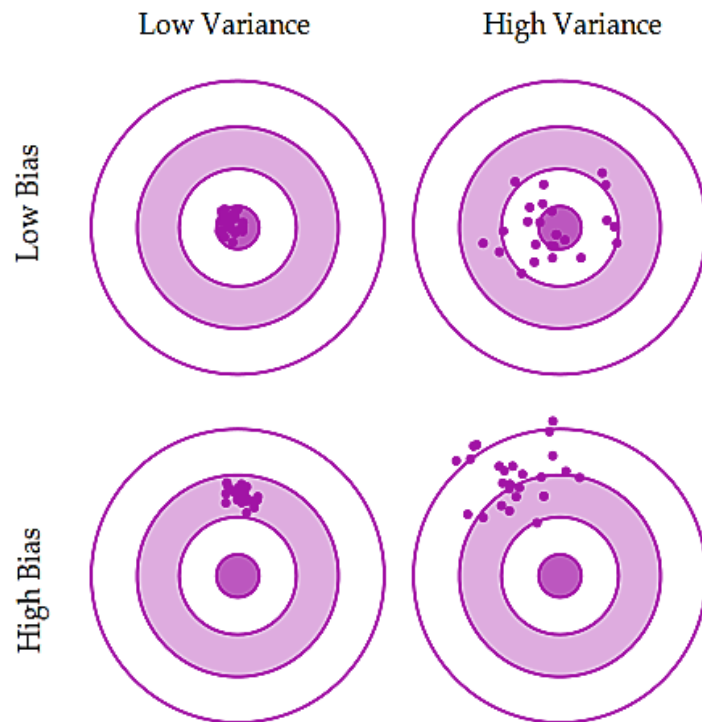
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# Introduction

## ■ Variance

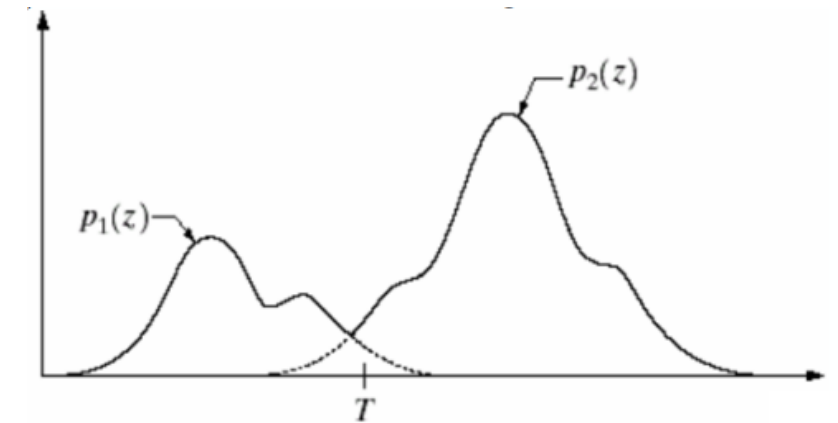
- intraclass
- interclass



# Optimal thresholding

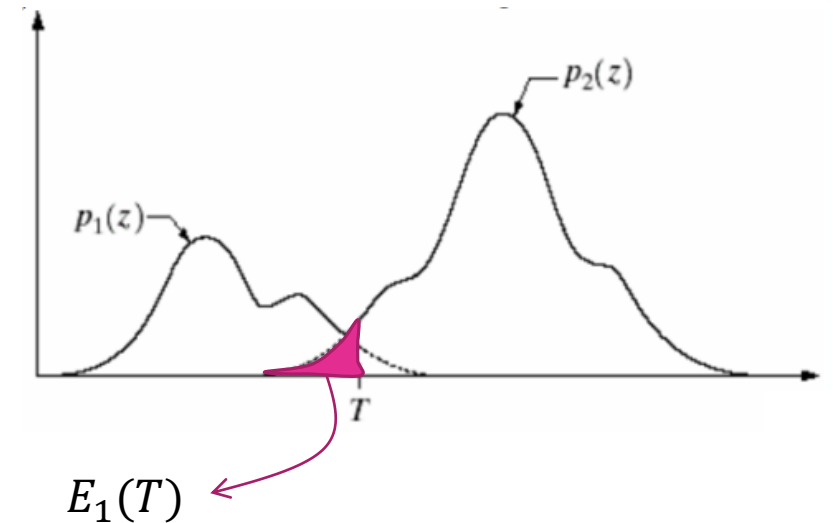
- Global: optimal

- probability distribution of bimodal regions (foreground & background) should to be known
- image pdf:  $p(z)$
- $P_1, P_2$  : probability of occurrence of each class of pixels
- $E_1(T)$ : prob. of misclassifying class-2 as class-1
- $E_2(T)$ : prob. of misclassifying class-1 as class-2



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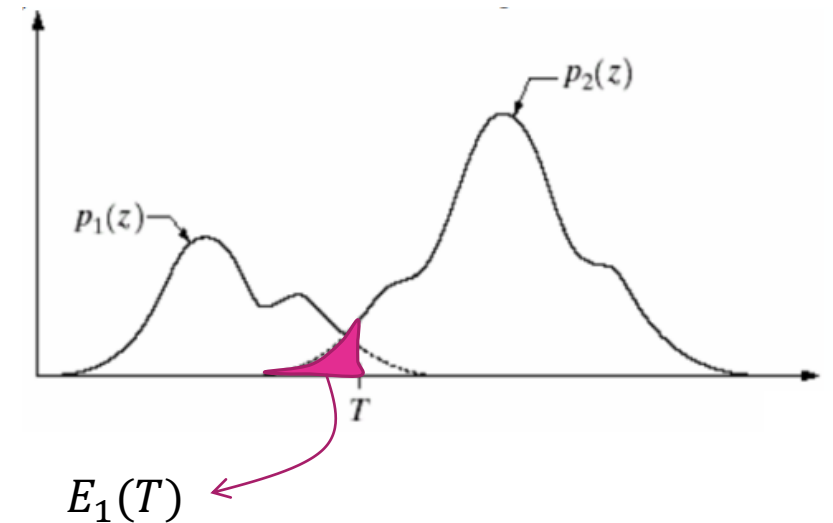


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$$p(z) = P_1 p_1(z) + P_2 p_2(z)$$





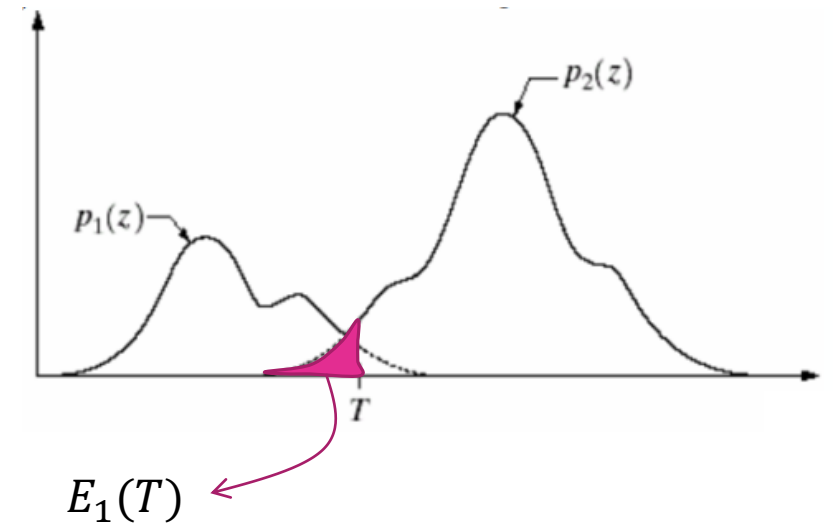
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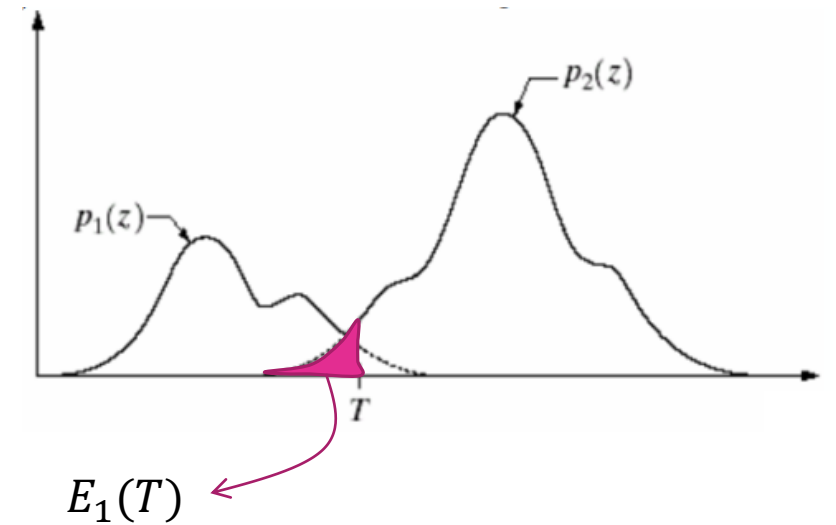
$$P_1 + P_2 = 1$$



# Optimal thresholding

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$$E_1(T) = \int_{-\infty}^T p_2(z) dz \quad E_2(T) = \int_T^{\infty} p_1(z) dz$$

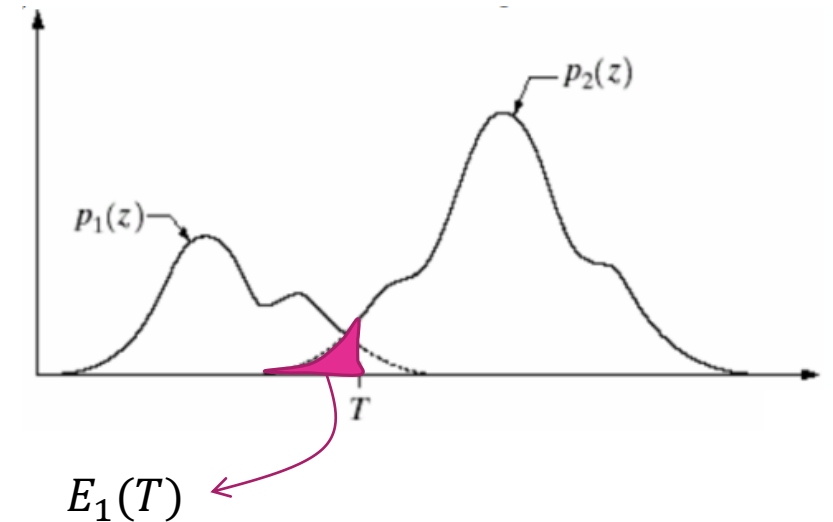


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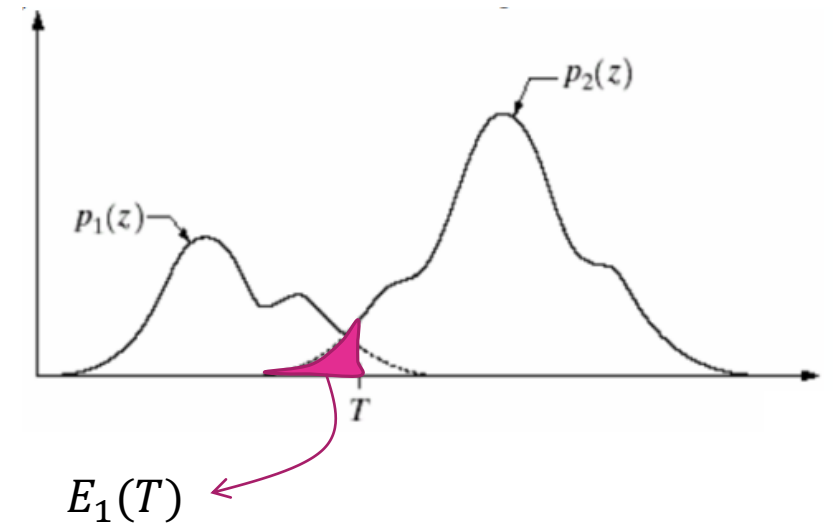
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$$T^* = \operatorname{argmin}_T E(T)$$



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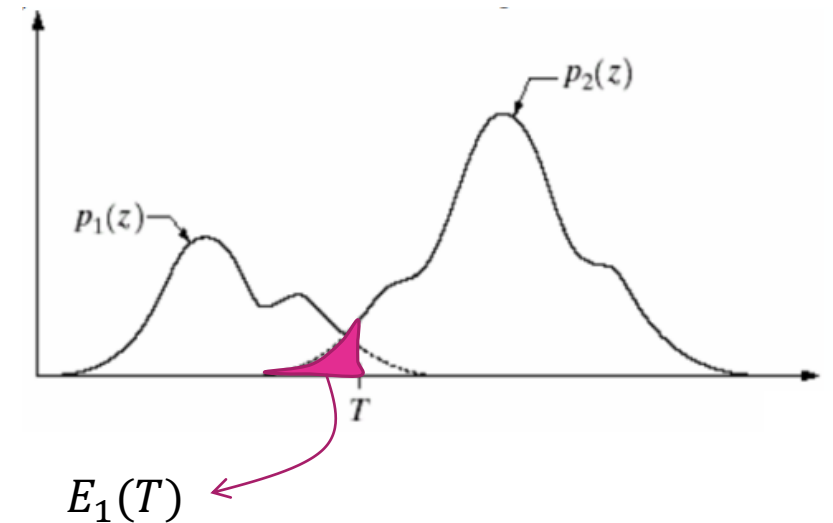
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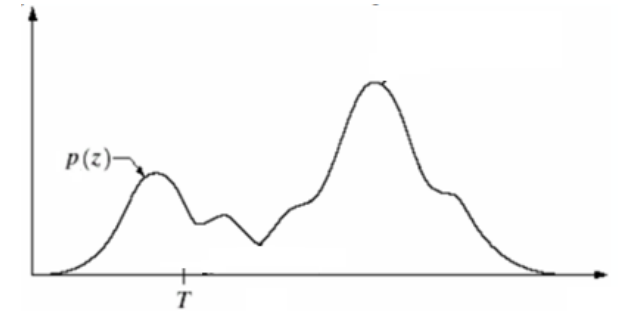
- differentiate w.r.t.  $T$  and set it to 0



# Otsu's thresholding

- Global: adaptive Otsu's threshold
  - exhaustively searches  $\forall T$  that minimizes intra-class variance
  - min. intra-class var. is equivalent to max. inter-class var.

$$\sigma_r^2(T) = P_1(T)\sigma_1^2(T) + P_2(T)\sigma_2^2(T)$$

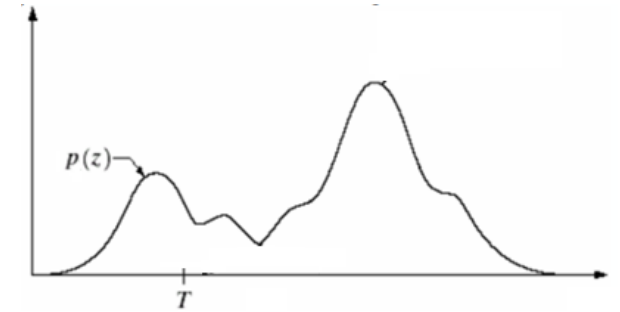


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$$P_1(T) = \sum_{t=0}^{T-1} p(t)$$



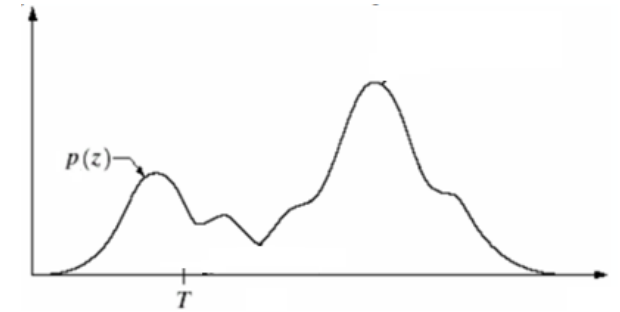
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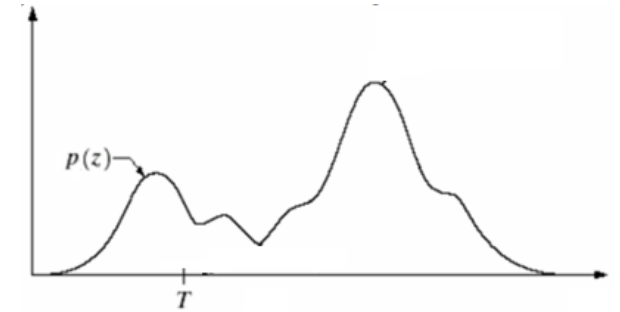
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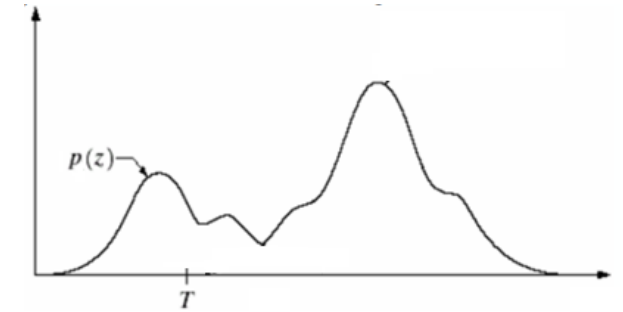
$$P_2(T) = \sum_{t=T}^{L-1} p(t)$$

$$\mu_1(T) = \sum_{t=0}^{T-1} \frac{t \cdot p(t)}{P_1(T)}$$



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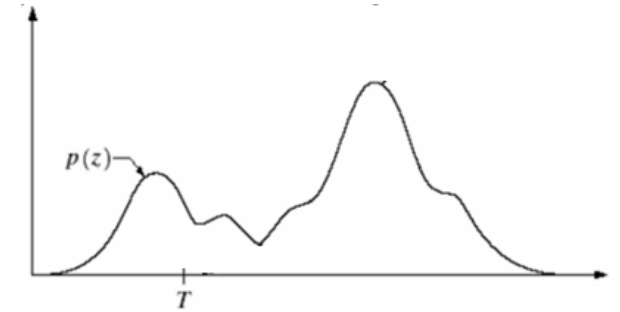
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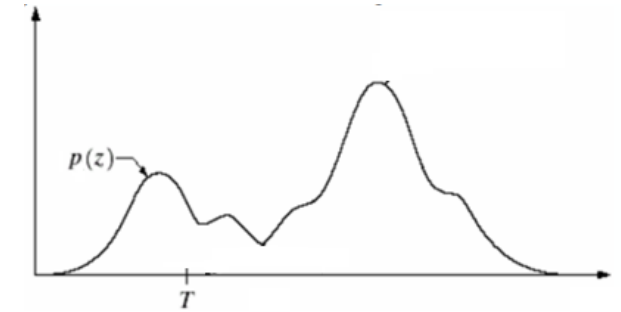
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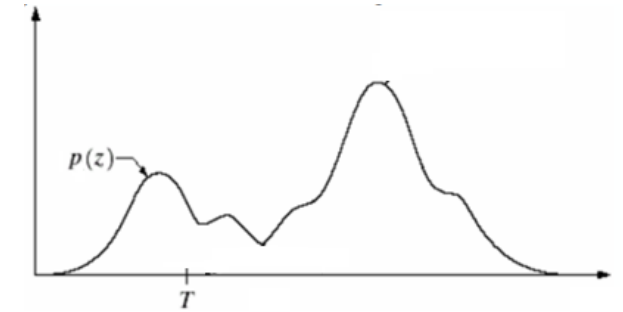
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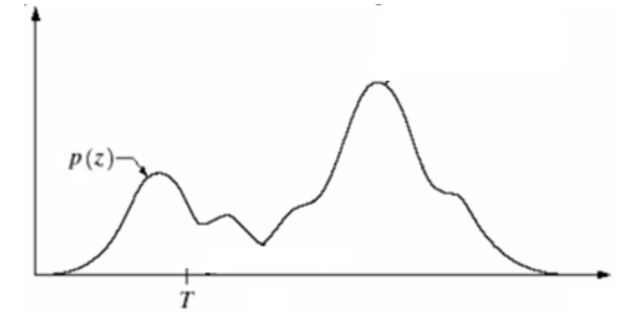
$$\mu_2(T) = \sum_{t=T}^{L-1} \frac{t \cdot p(t)}{P_2(T)}$$

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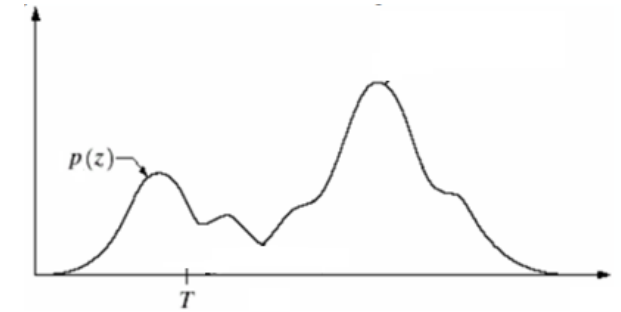
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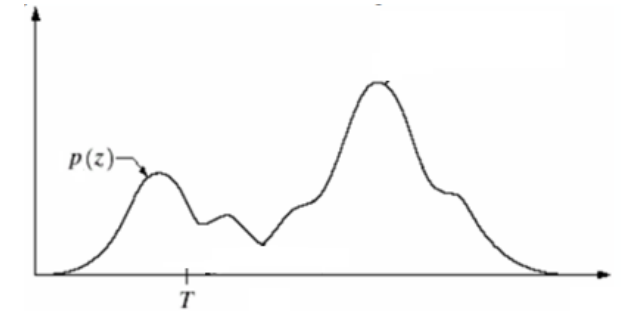
$$\sigma^2 = \sigma_e^2(T) + \sigma_r^2(T)$$

$$\sigma_1(T) = \sum_{t=0}^{T-1} \frac{(t - \mu_1(T))^2 \cdot p(t)}{P_1(T)}$$

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$$\sigma^2 = \sigma_e^2(T) + \sigma_r^2(T)$$

$$\sigma_e^2(T) = \sigma^2 - \sigma_r^2(T)$$

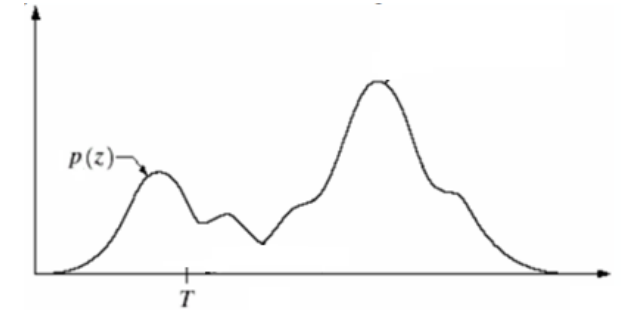
$$\sigma_1(T) = \sum_{t=0}^{T-1} \frac{(t - \mu_1(T))^2 \cdot p(t)}{P_1(T)}$$

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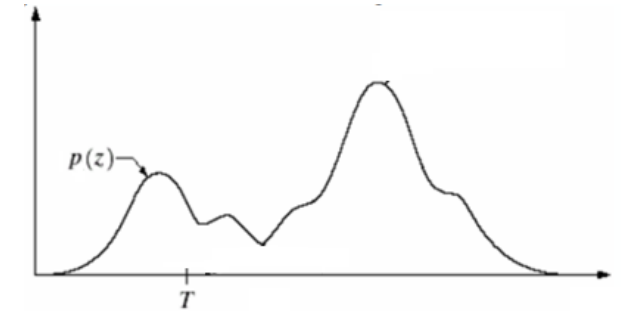
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$$\sigma_e^2(T) = \sigma^2 - \sigma_r^2(T)$$

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$$\sigma_e^2(T) = P_1(T)P_2(T)(\mu_1(T) - \mu_2(T))^2$$

# Otsu's thresholding

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- Global: adaptive Otsu's threshold

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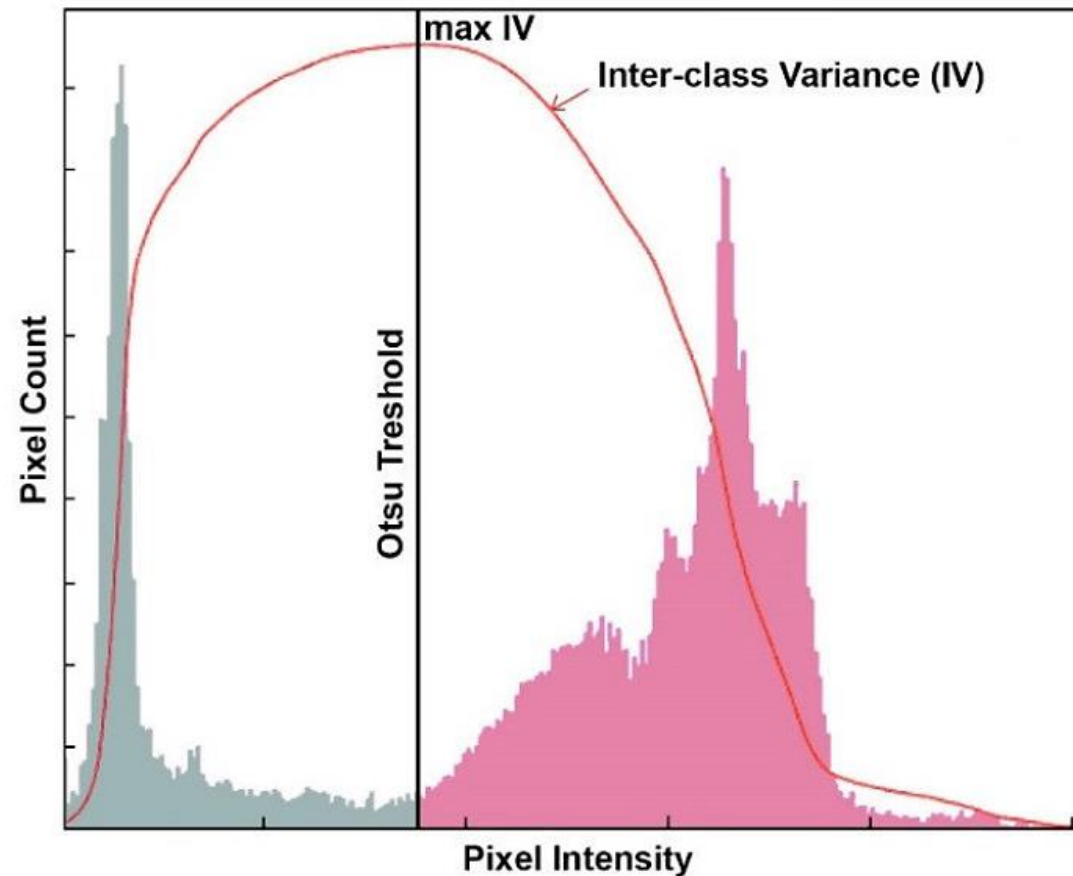
- 
1. Compute histogram and probabilities of each intensity level  $t$
  2. Set up initial  $P_i(0)$  and  $\mu_i(0)$
  3. Step through all possible thresholds  $T = 1, \dots, L$ 
    1. Update  $P_i(T)$  and  $\mu_i(T)$
    2. Compute  $\sigma_e^2(T)$
  4. Desired threshold  $T^*$  corresponds to the maximum  $\sigma_e^2(T)$
-

# Otsu's thresholding

- Variance variation

- inter-class var maximization

$$\sigma_e^2(T) = P_1(T)P_2(T)(\mu_1(T) - \mu_2(T))^2$$



# Otsu's thresholding

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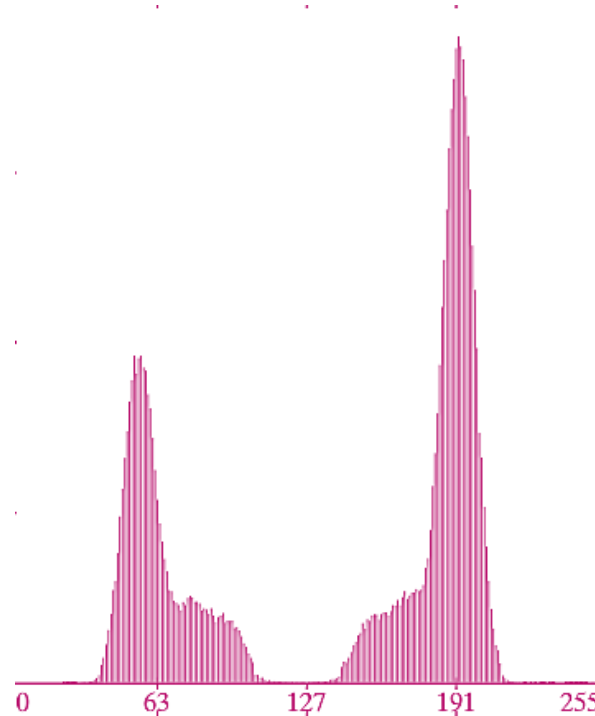
- Global: iterative adapting threshold:  $TH = 125$
- Global: Otsu's thresholding:  $TH = 125$



# Otsu's thresholding

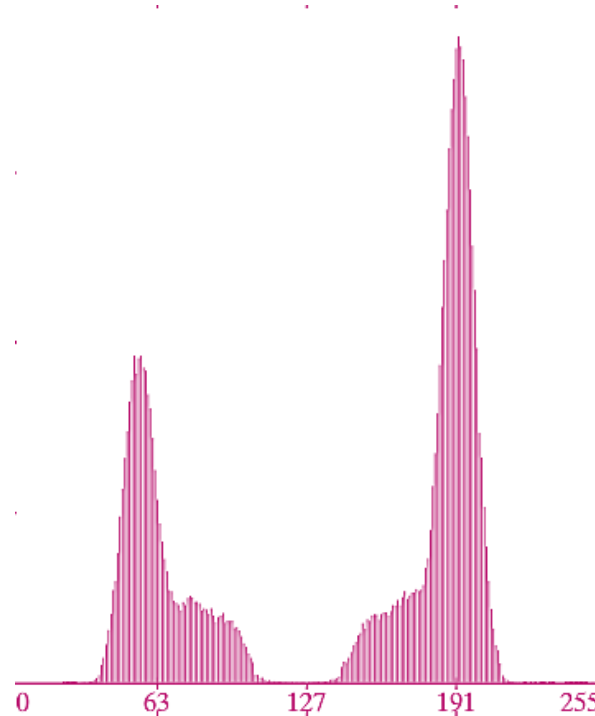
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- Global: iterative adapting threshold:  $TH = 125$
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# Otsu's thresholding

- Global: iterative adapting threshold:  $TH = 125$
- Global: Otsu's thresholding:  $TH = 125$



# Otsu's thresholding

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- Example

- microscopic image (polymer cells)

Input





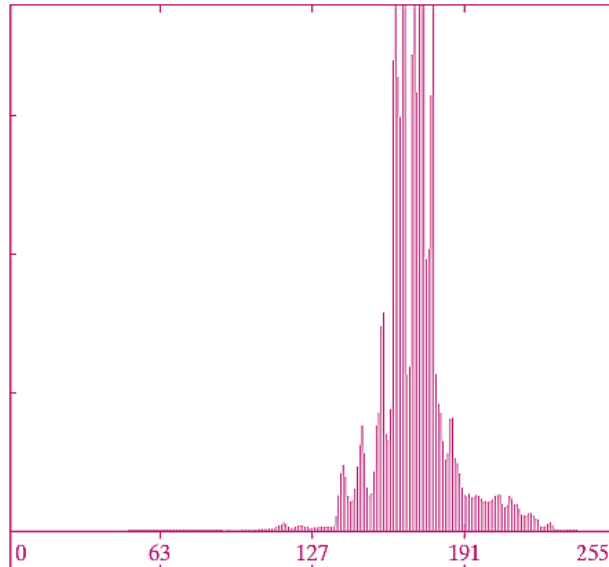
# Otsu's thresholding

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# Otsu's thresholding

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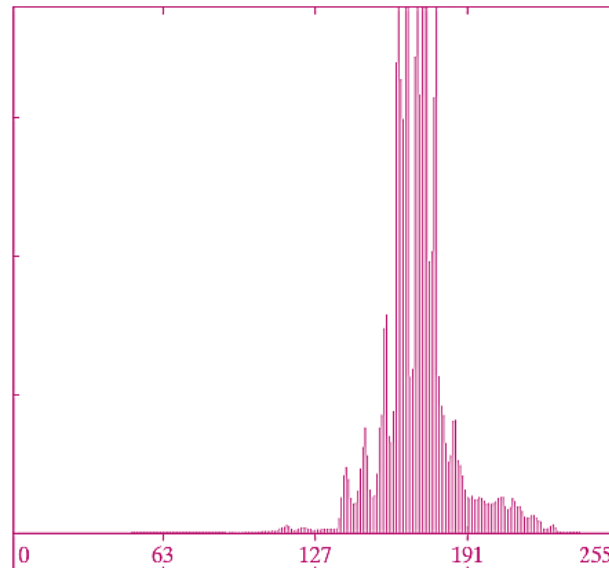
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Hist



# Otsu's thresholding

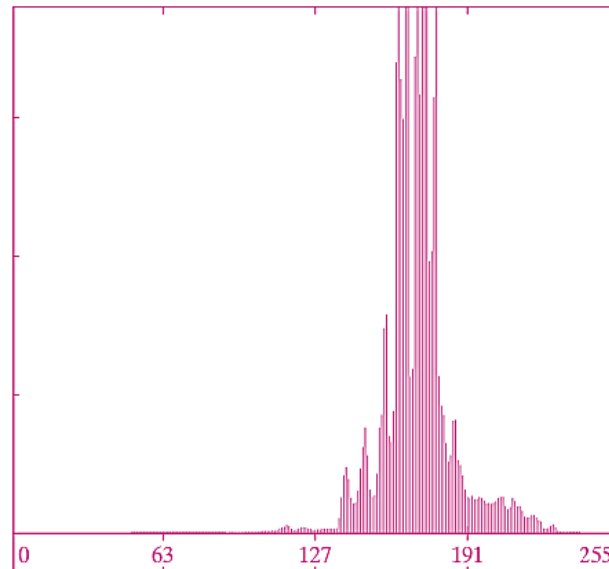
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Hist

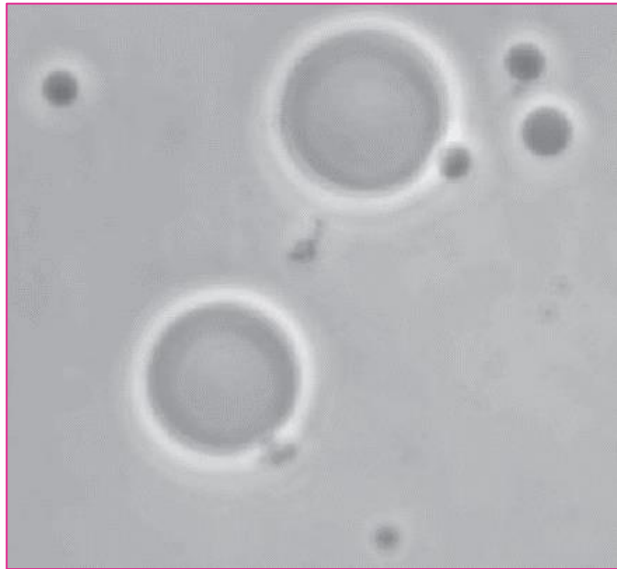


# Otsu's thresholding

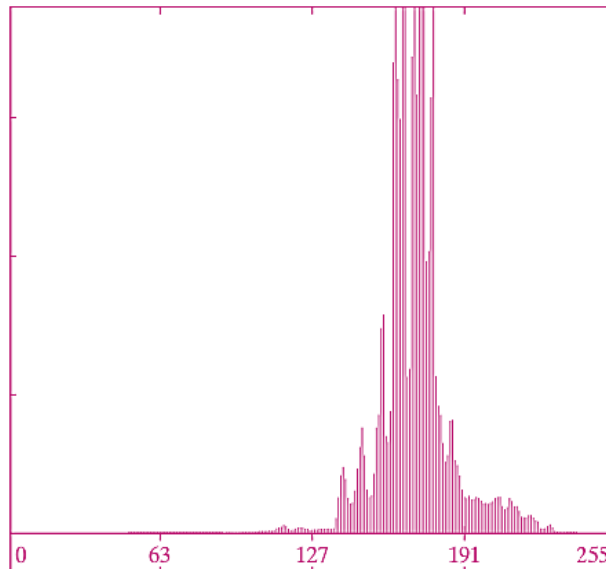
- Example

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Hist



Global: iterative adaptive TH



# Otsu's thresholding

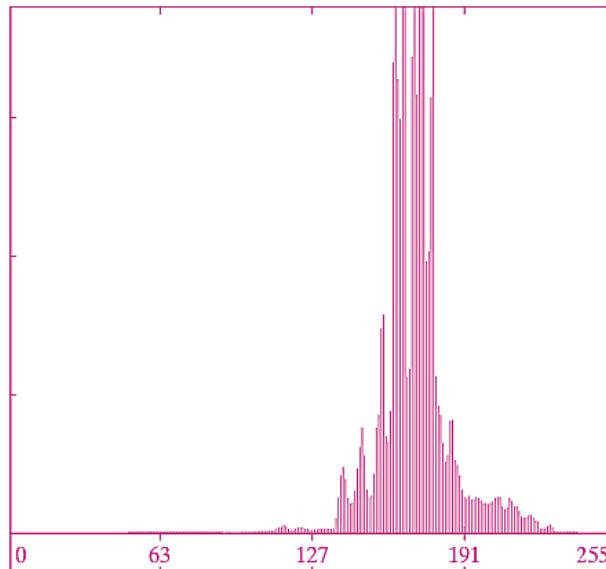
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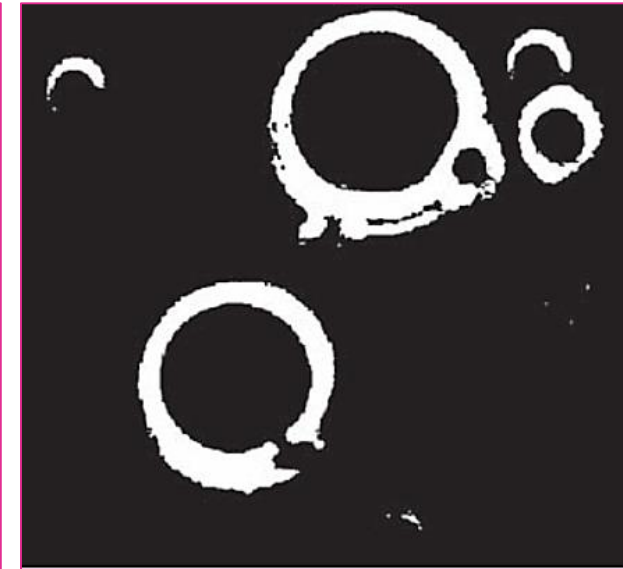
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Hist



Global: iterative adaptive TH



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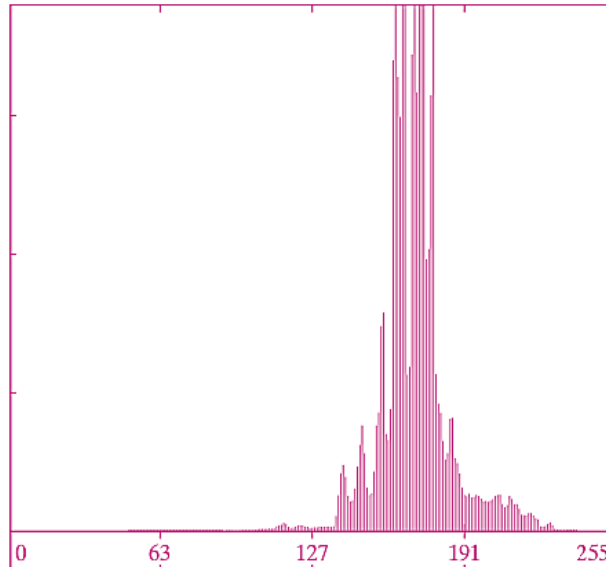
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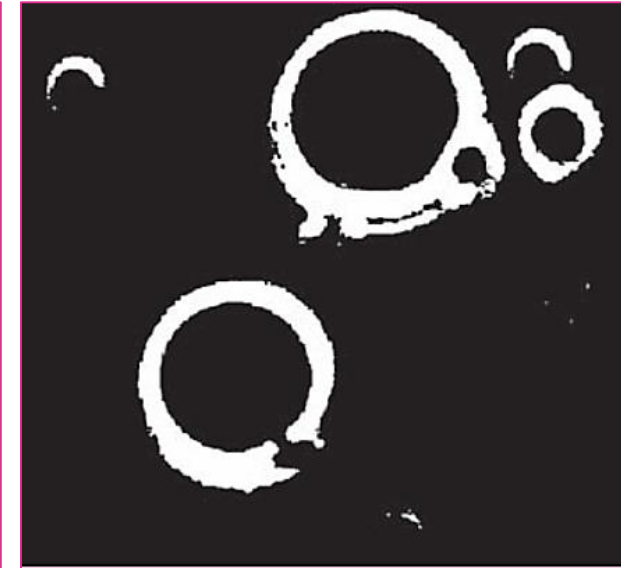
Hist



Global: iterative adaptive TH



Global: Otsu's TH



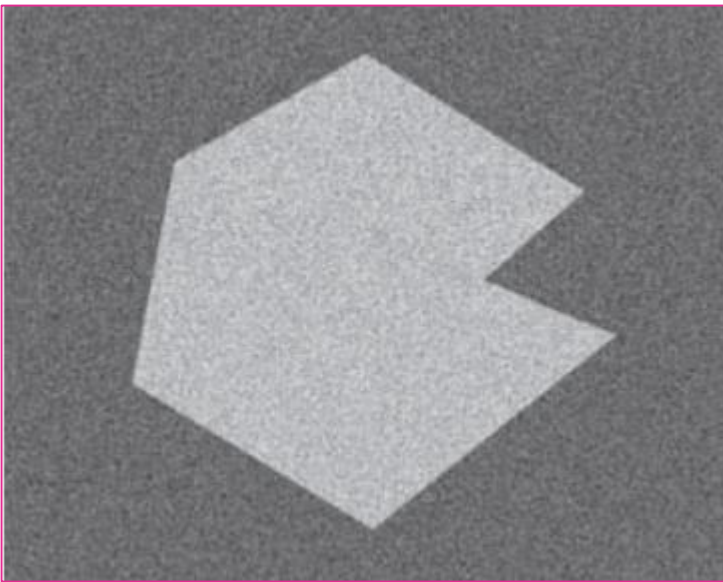
# Otsu's thresholding

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- Example

- noisy input as it is

Input



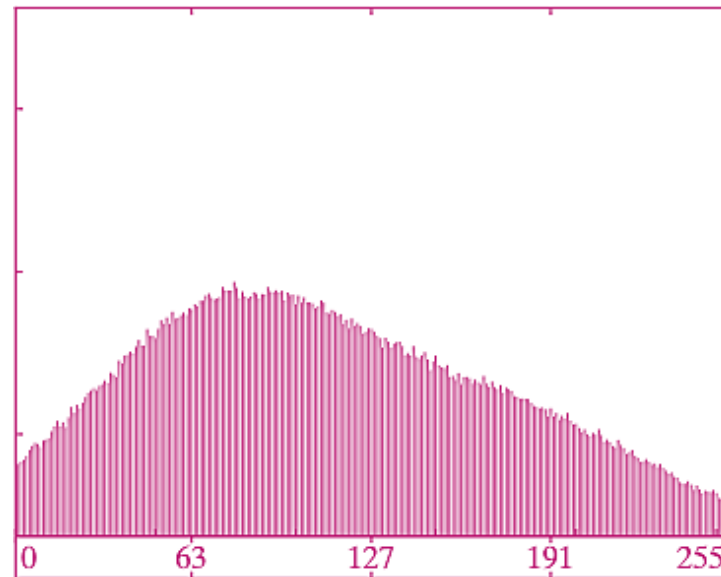
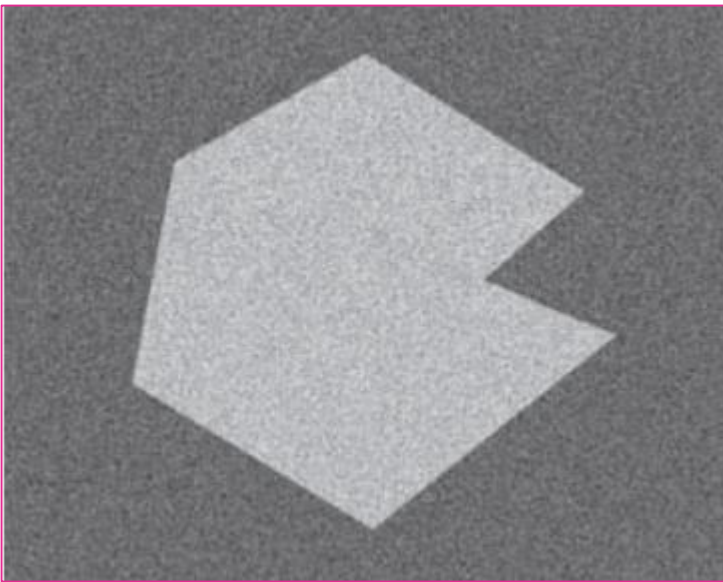
# Otsu's thresholding

---

- Example

- noisy input as it is

Input





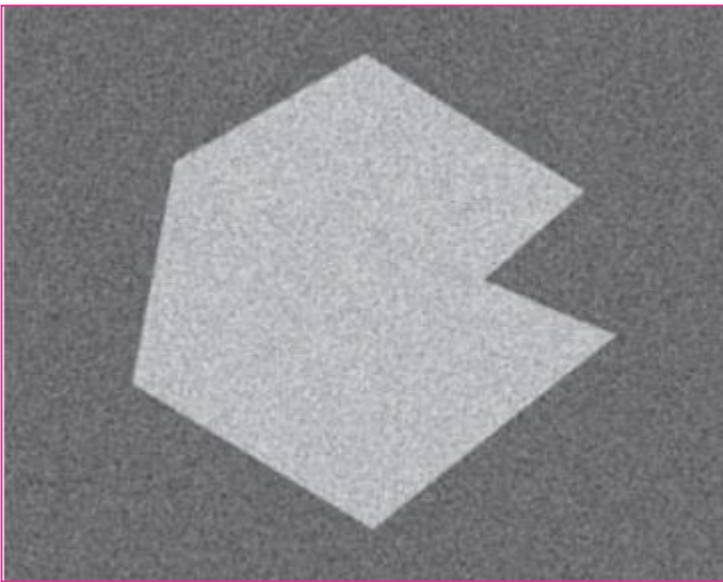
# Otsu's thresholding

---

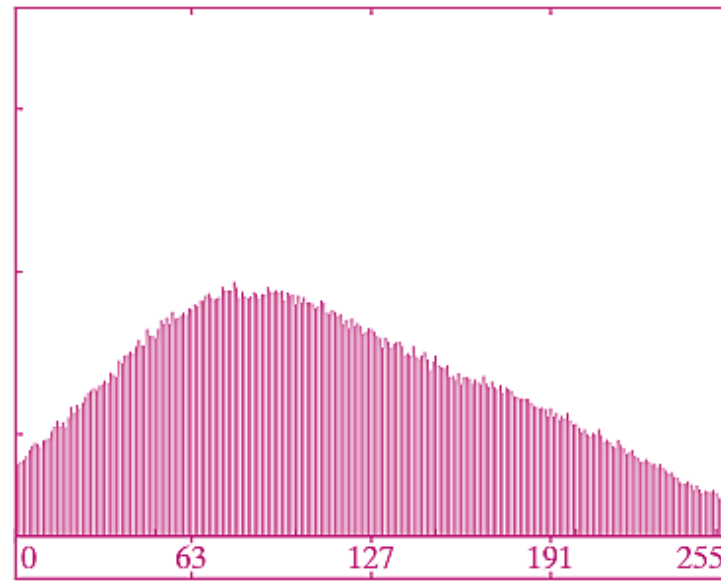
- Example

- noisy input as it is

Input



Hist

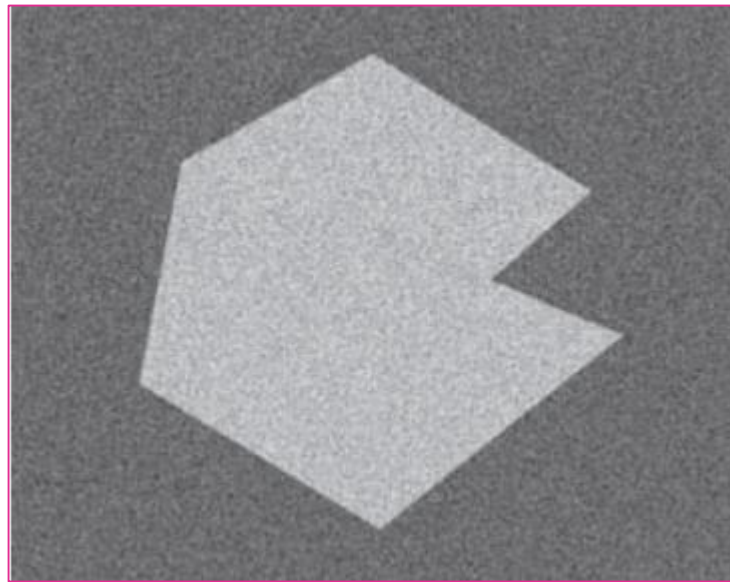


# Otsu's thresholding

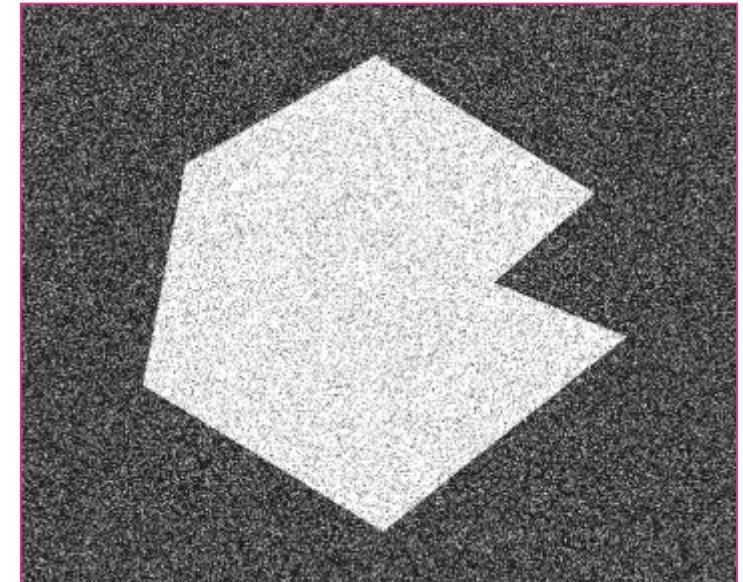
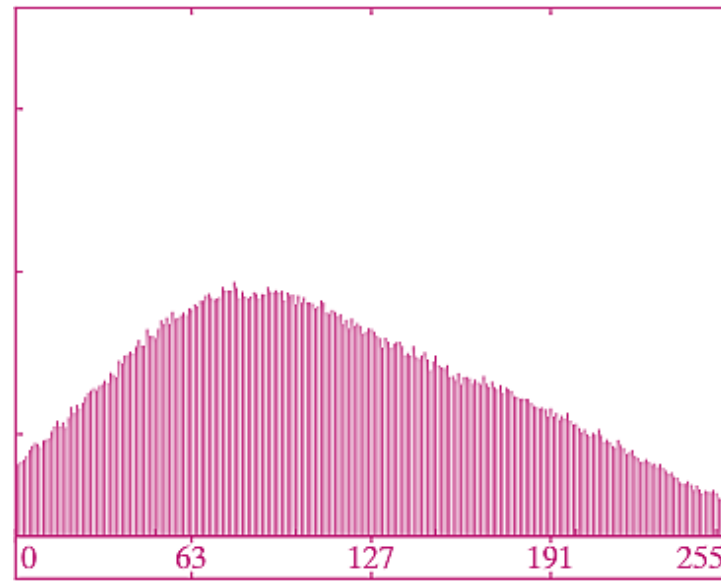
- Example

- noisy input as it is

Input



Hist

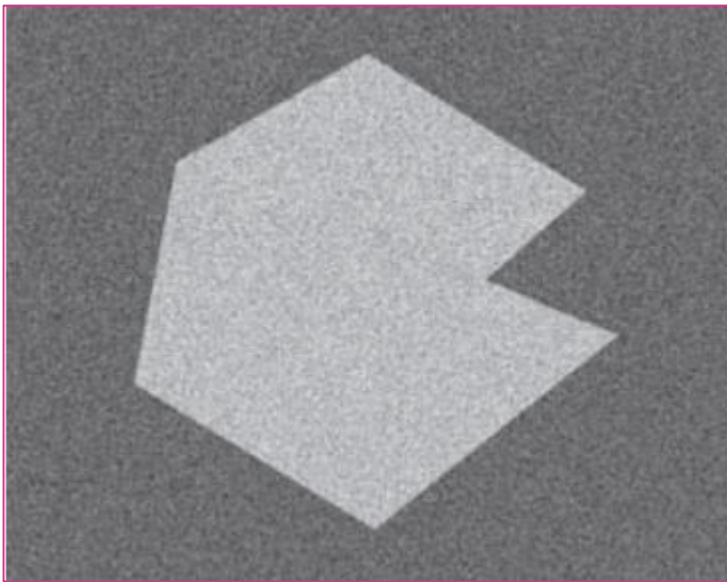


# Otsu's thresholding

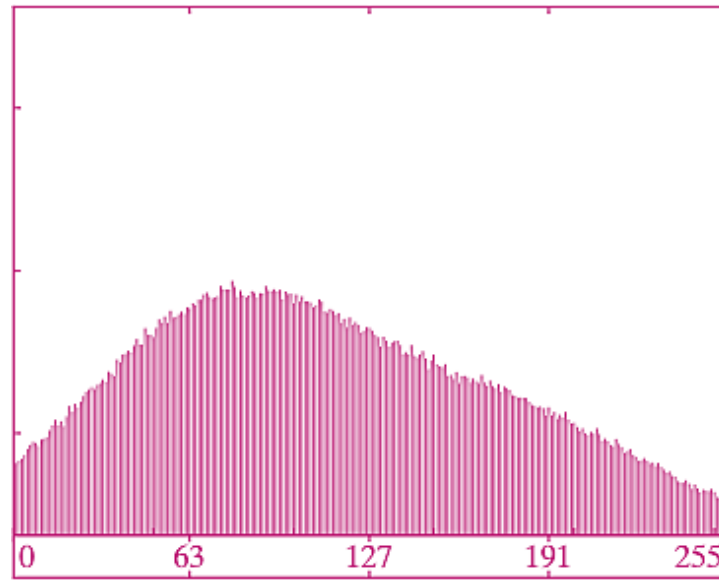
- Example

- noisy input as it is

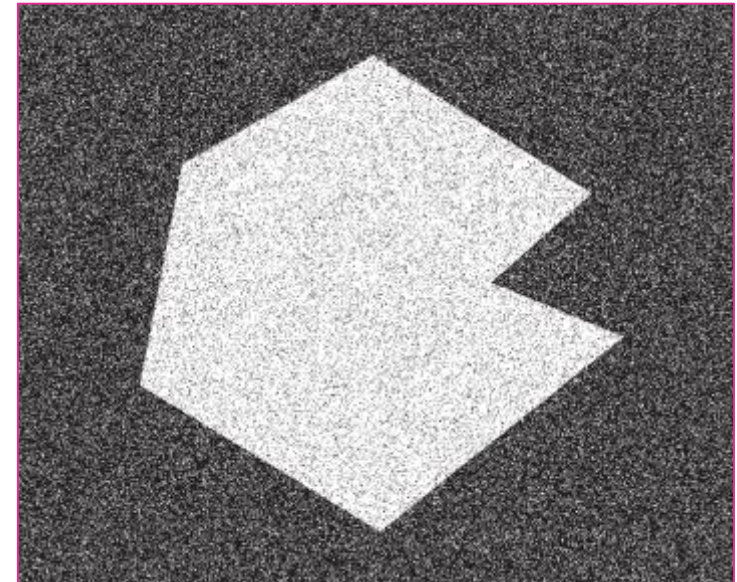
Input



Hist



Global: Otsu's TH



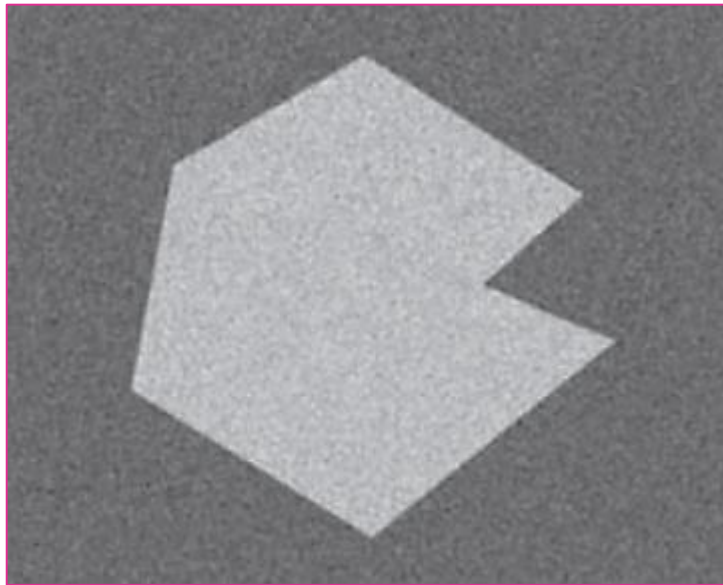
# Otsu's thresholding

---

- Example

- noisy input after minor smoothing

Input



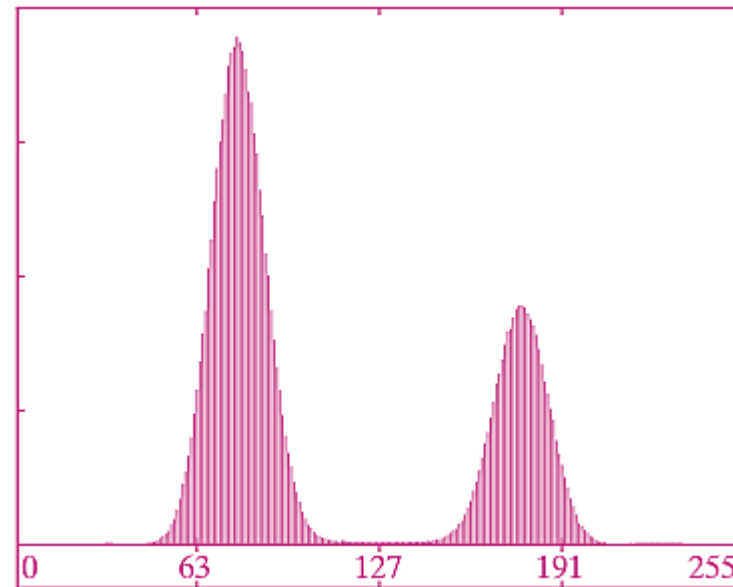
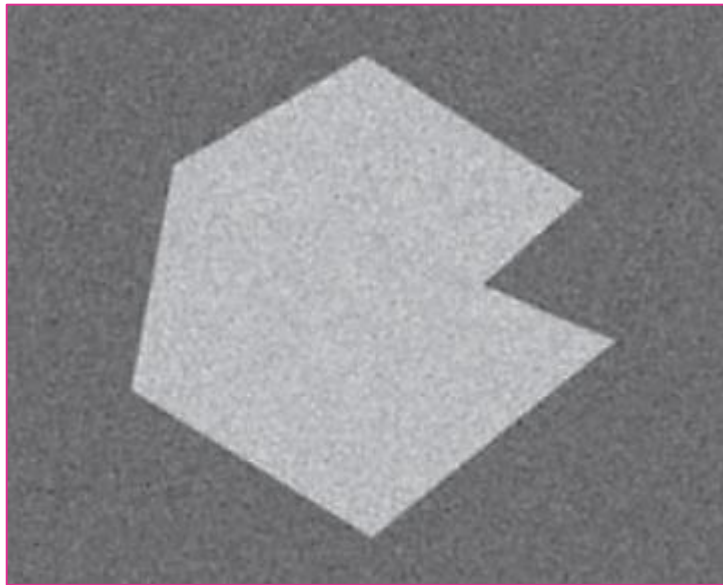
# Otsu's thresholding

---

- Example

- noisy input after minor smoothing

Input

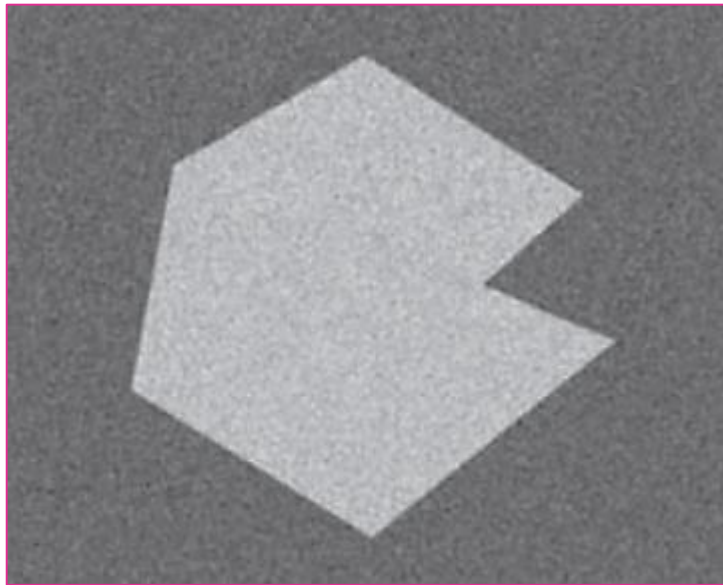


# Otsu's thresholding

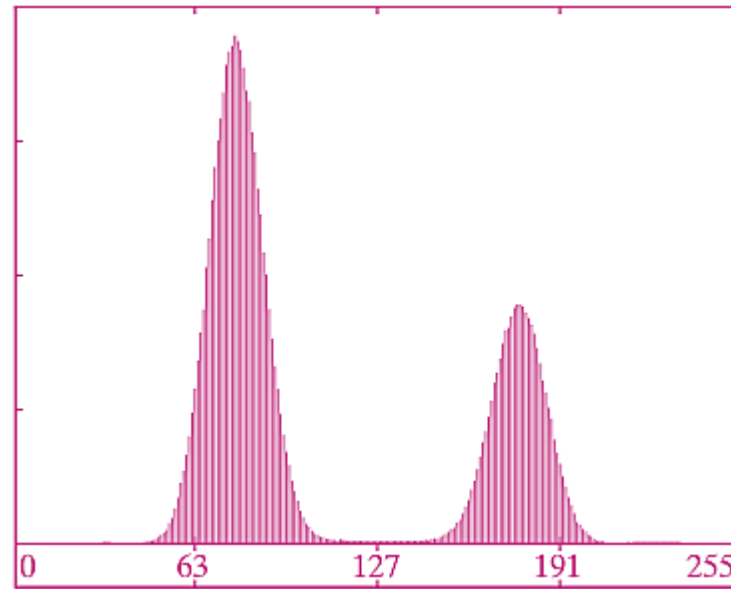
- Example

- noisy input after minor smoothing

Input



Hist

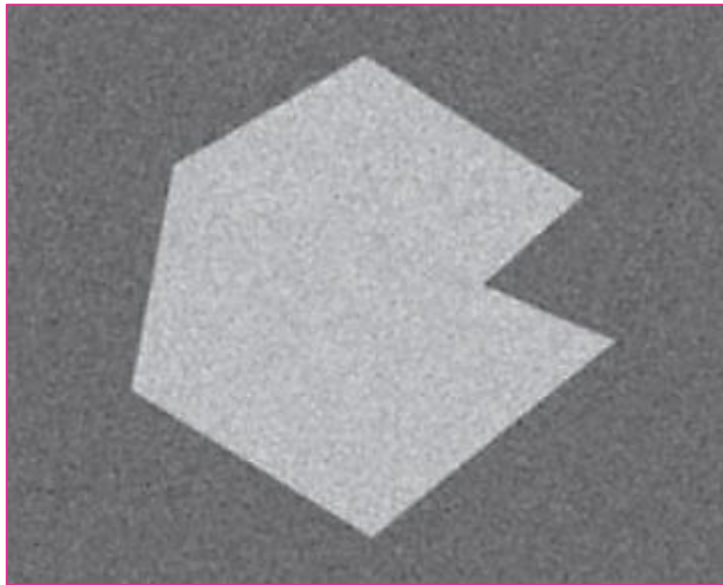


# Otsu's thresholding

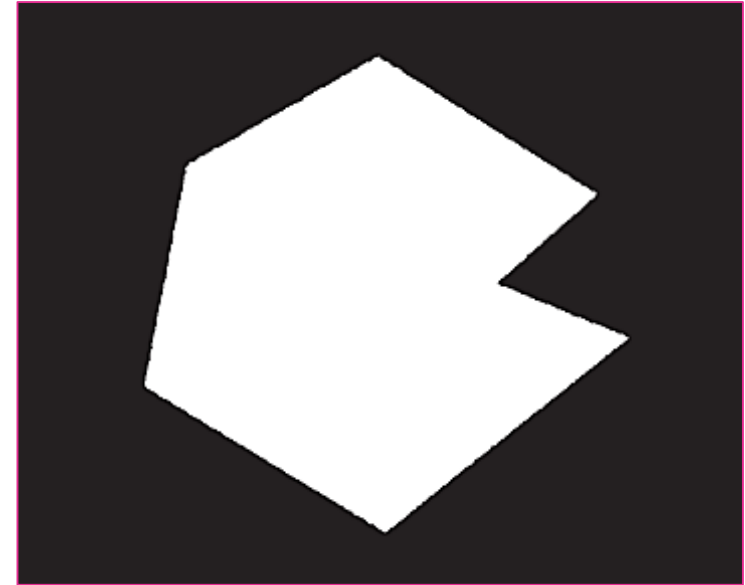
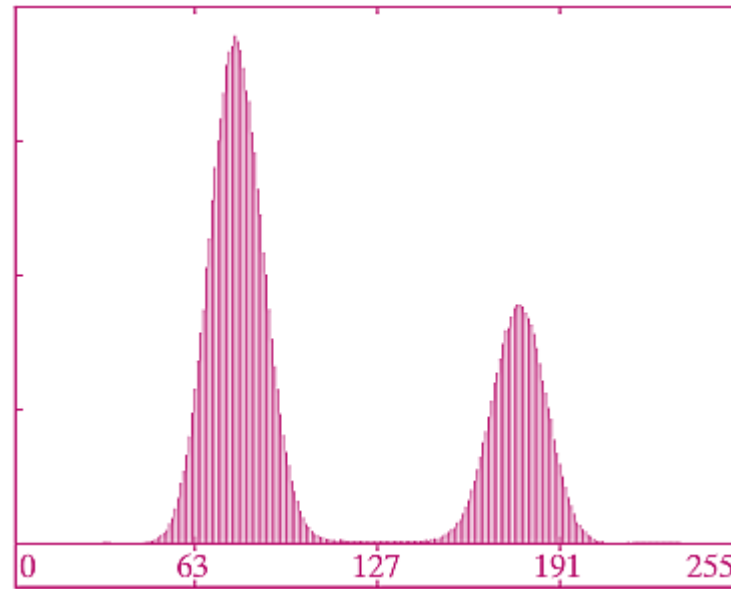
- Example

- noisy input after minor smoothing

Input



Hist



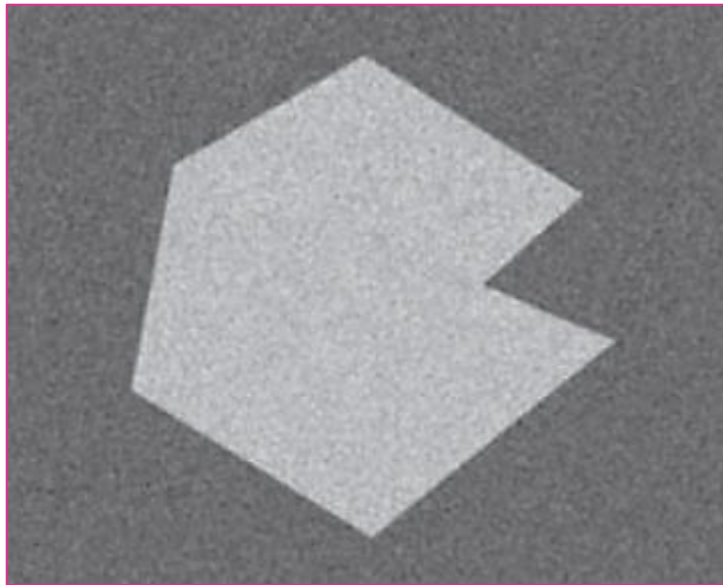


# Otsu's thresholding

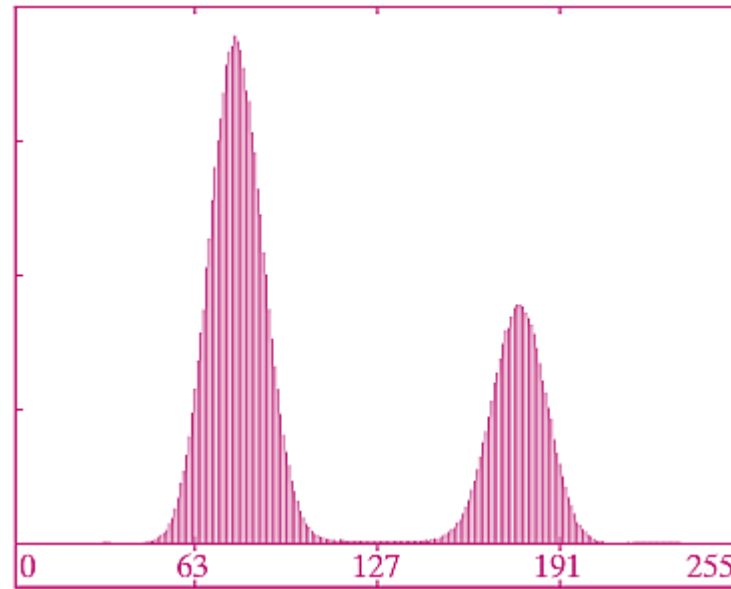
- Example

- noisy input after minor smoothing

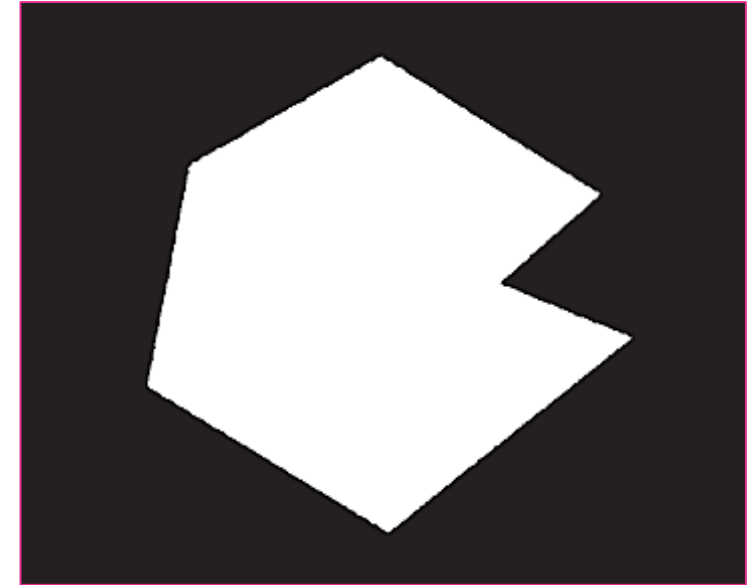
Input



Hist



Global: Otsu's TH



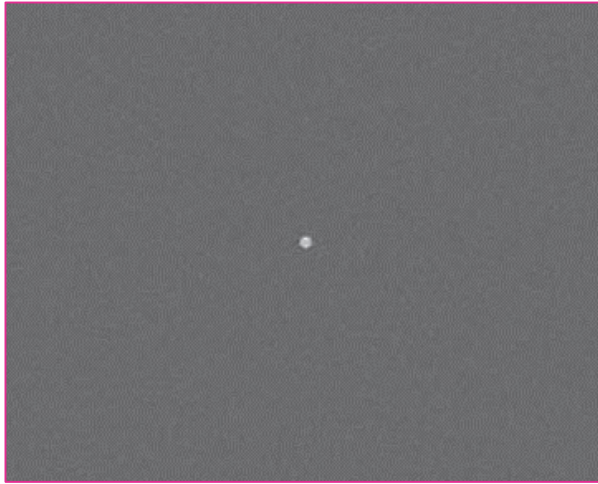


# Otsu's thresholding

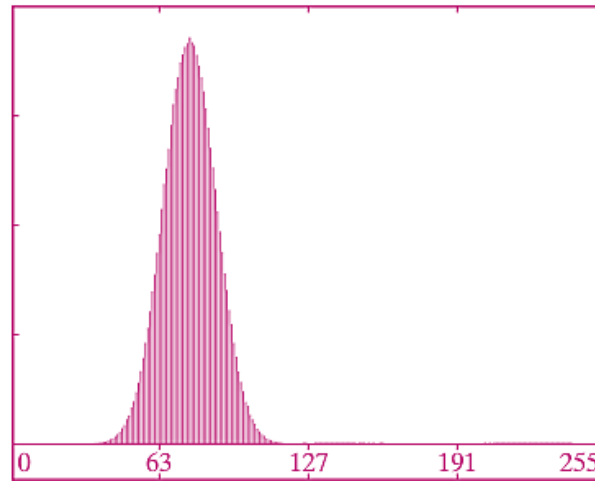
- Example

- small object's noisy image

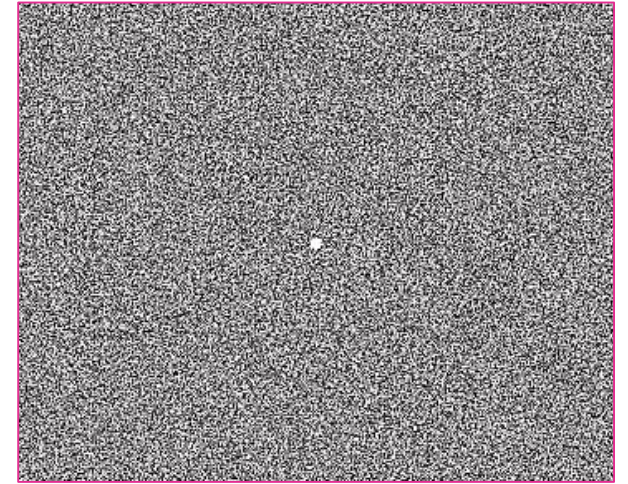
Input



Hist



Global: Otsu's TH

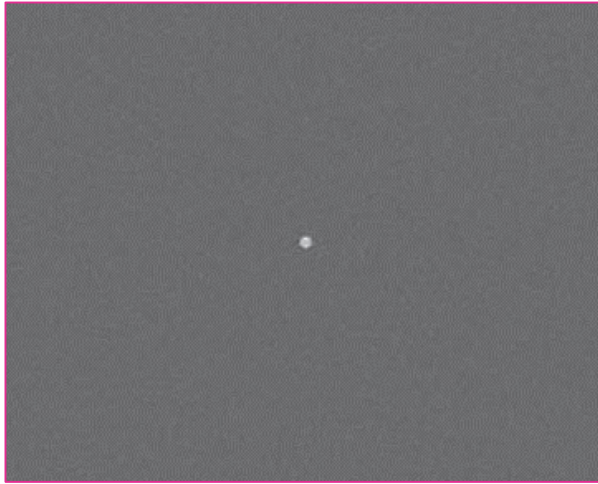


# Otsu's thresholding

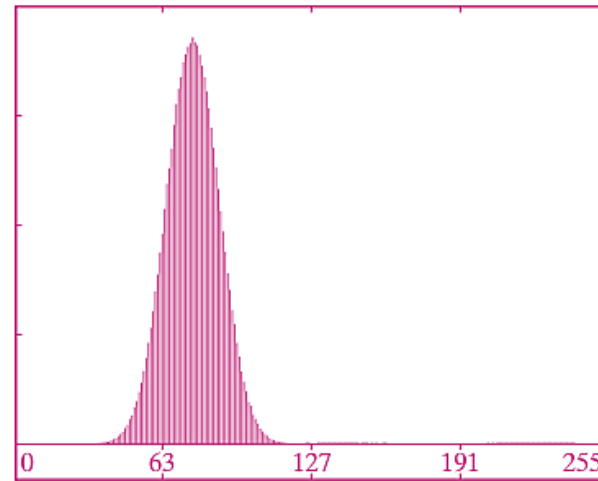
- Example

- small object's noisy image

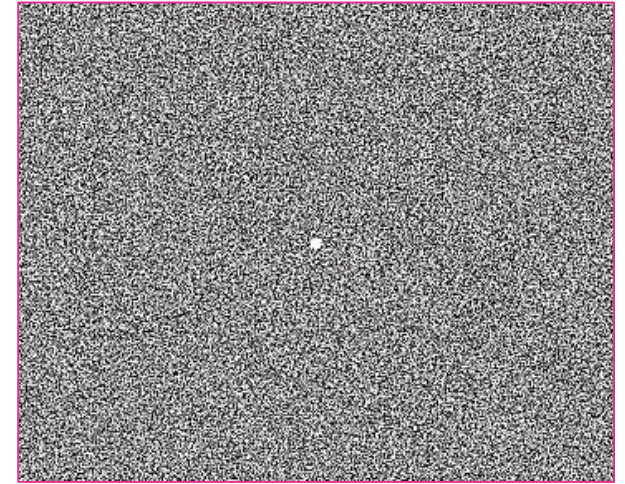
Input



Hist



Global: Otsu's TH





# Otsu's thresholding

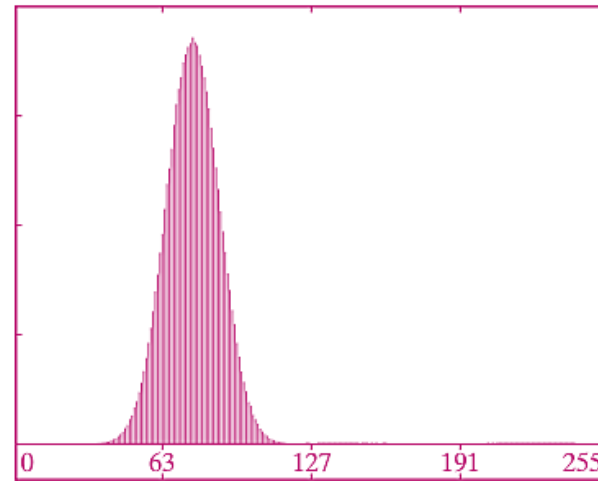
- Example

- small object's noisy image

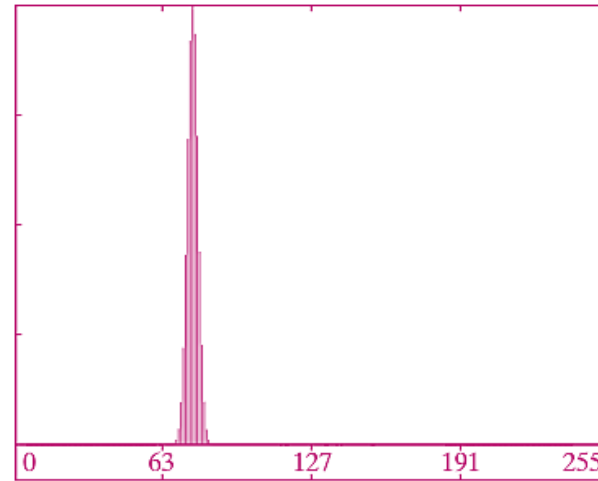
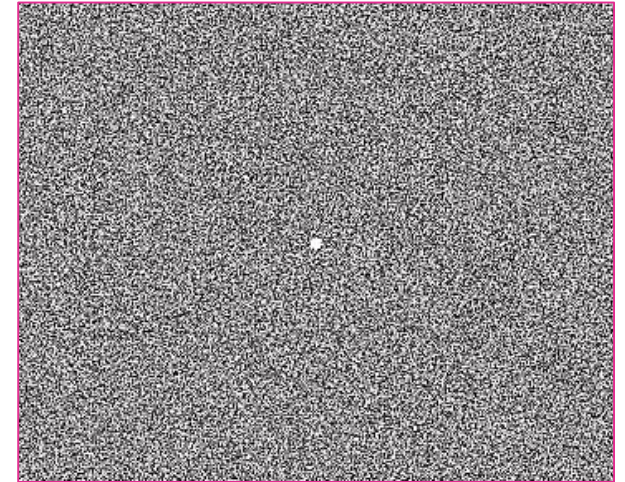
Input



Hist



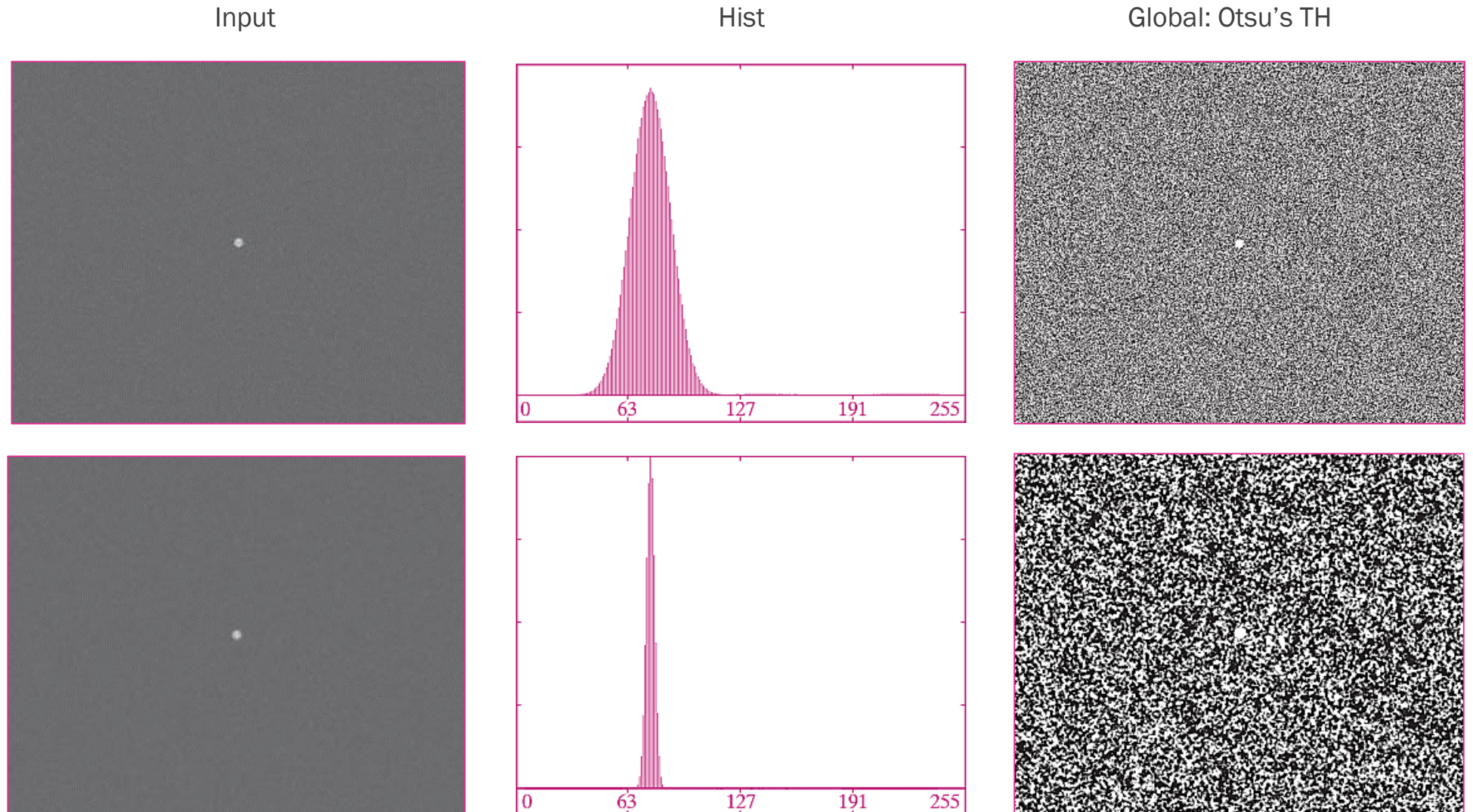
Global: Otsu's TH



# Otsu's thresholding

- Example

- small object's noisy image

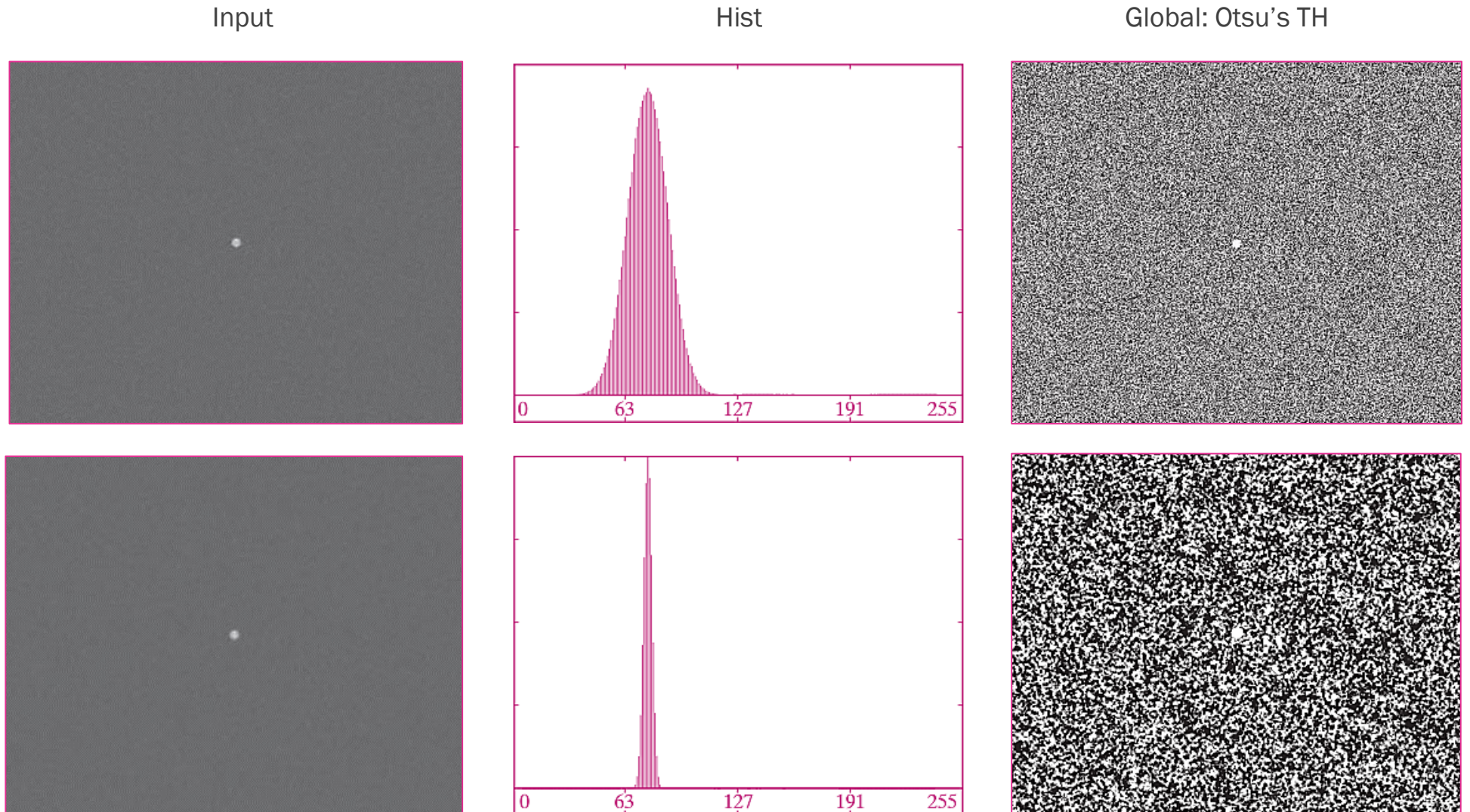




# Otsu's thresholding

## ■ Example

- small object's noisy image
- smoothing degrades the performance

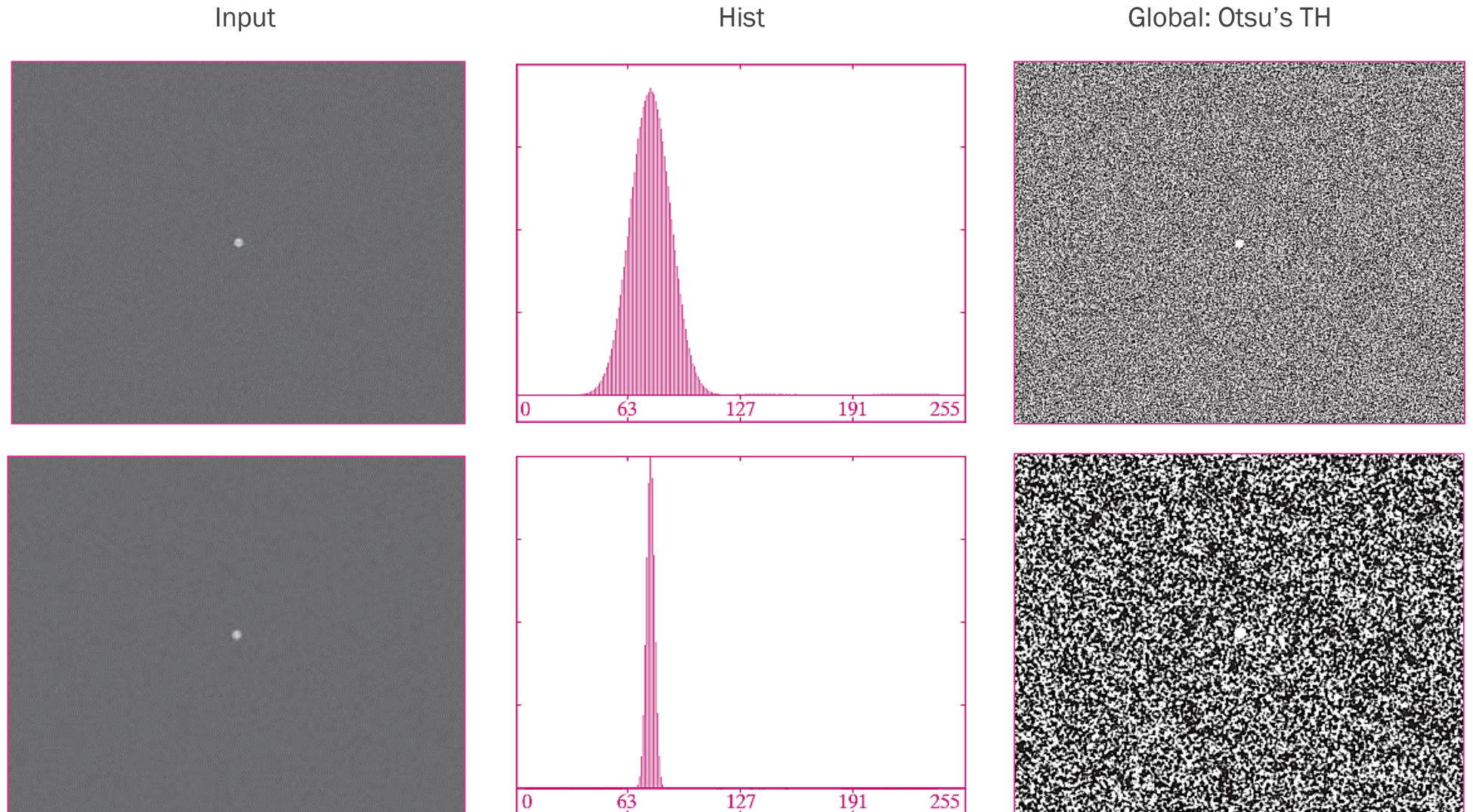




# Otsu's thresholding

## ■ Example

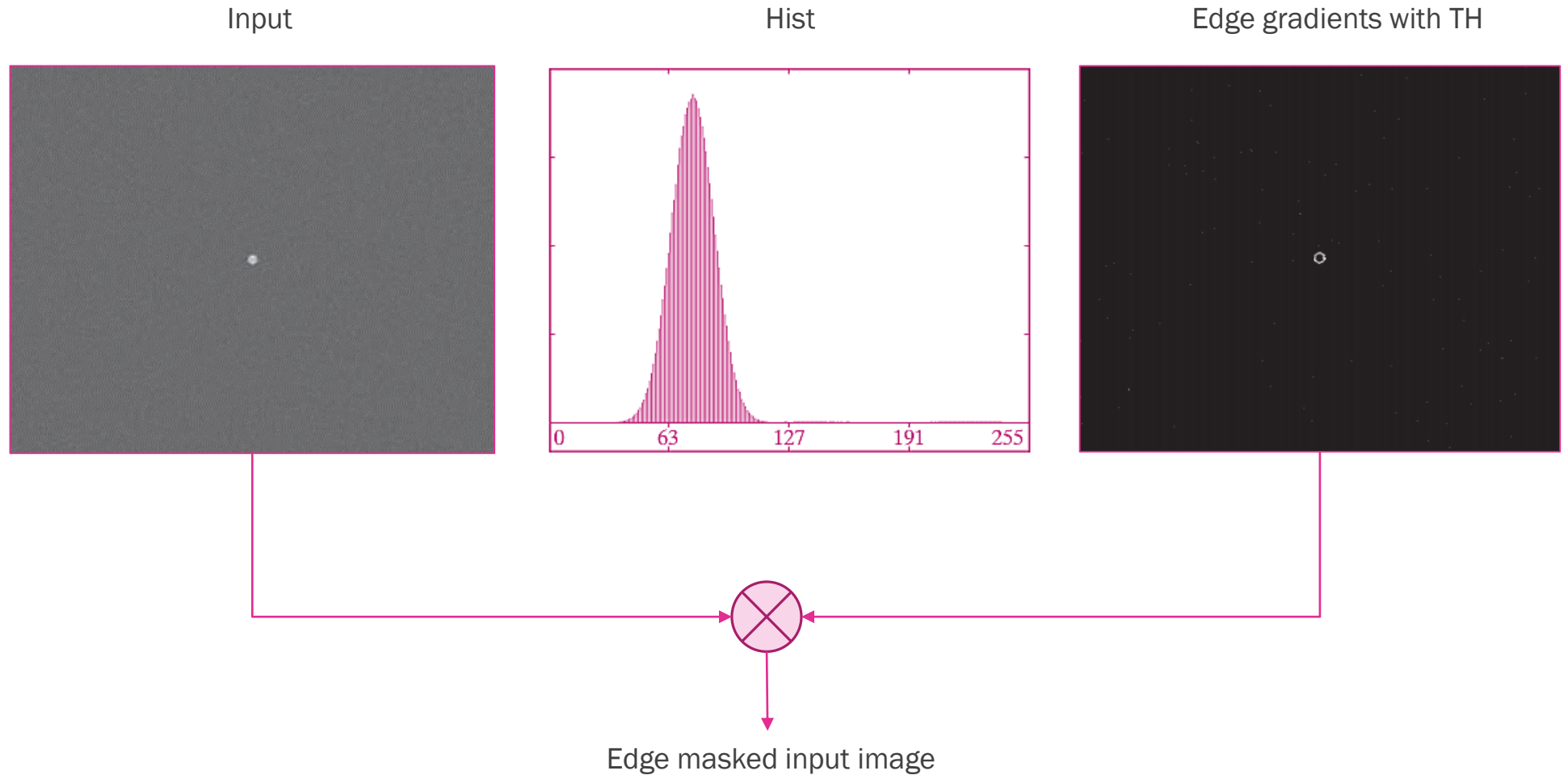
- small object's noisy image
- smoothing degrades the performance
- what caused the problem?
- how to solve the problem?



# Otsu's thresholding

## ■ Example

- small object's noisy image
- edge masks

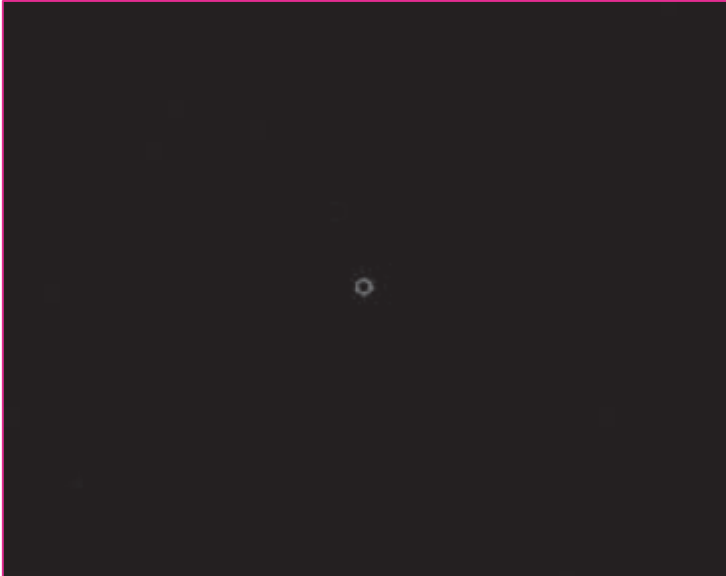


# Otsu's thresholding

---

- Example
  - small object's noisy image
  - Otsu's TH obtained via edge masked image but that TH is applied on the original input image

Edge masked input image

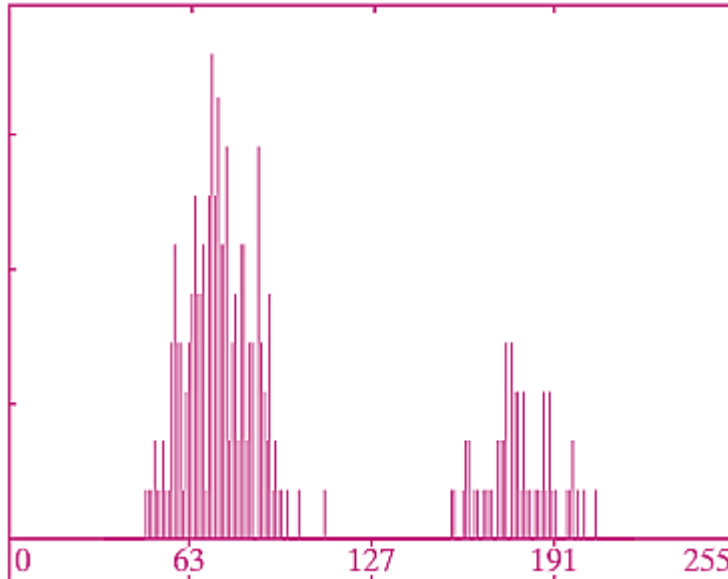
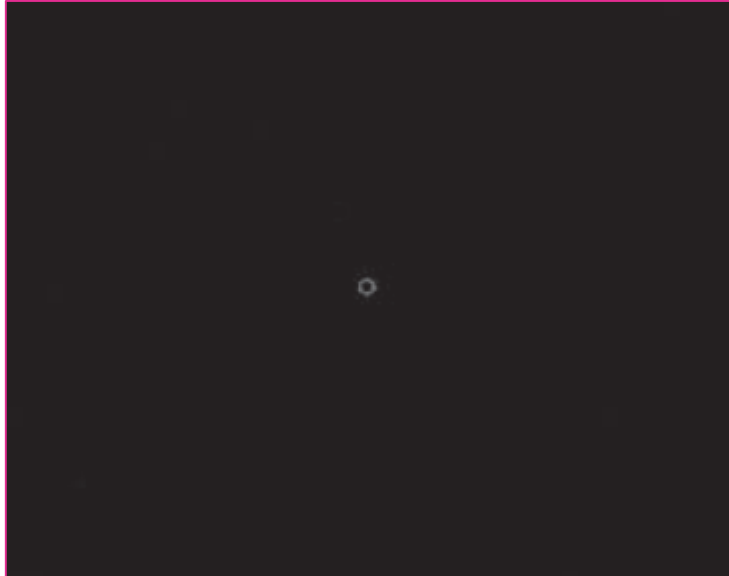




# Otsu's thresholding

- Example
  - small object's noisy image
  - Otsu's TH obtained via edge masked image but that TH is applied on the original input image

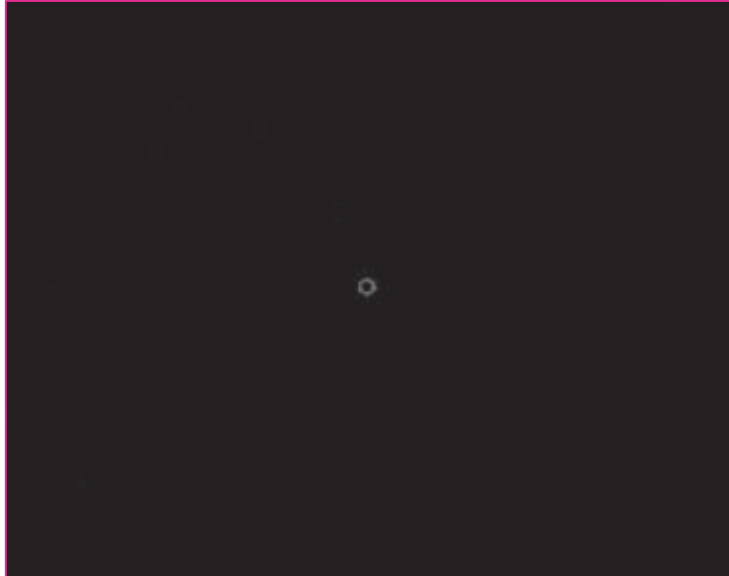
Edge masked input image



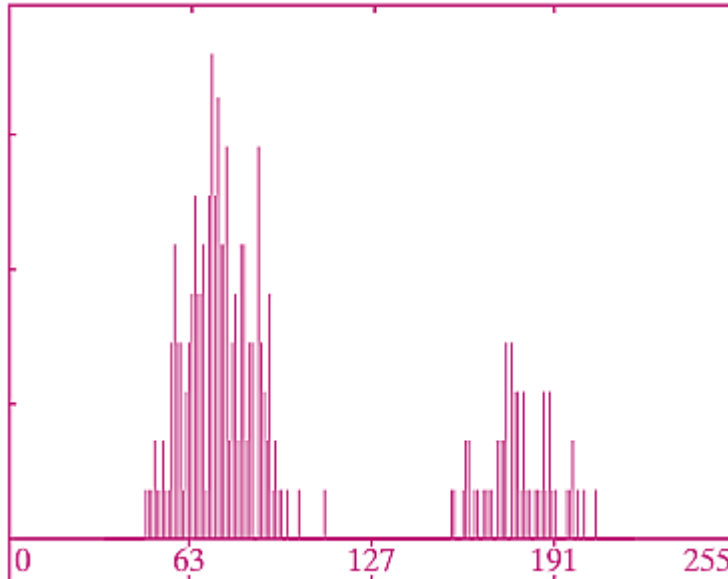
# Otsu's thresholding

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  - small object's noisy image
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Edge masked input image



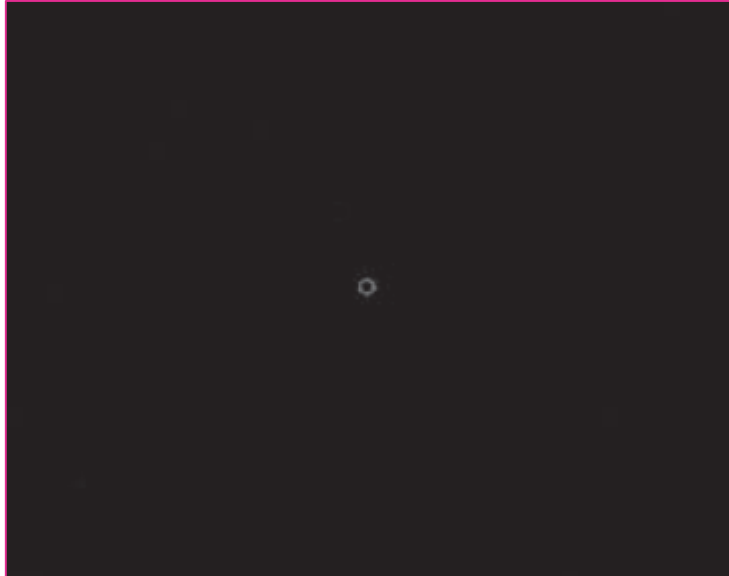
Hist



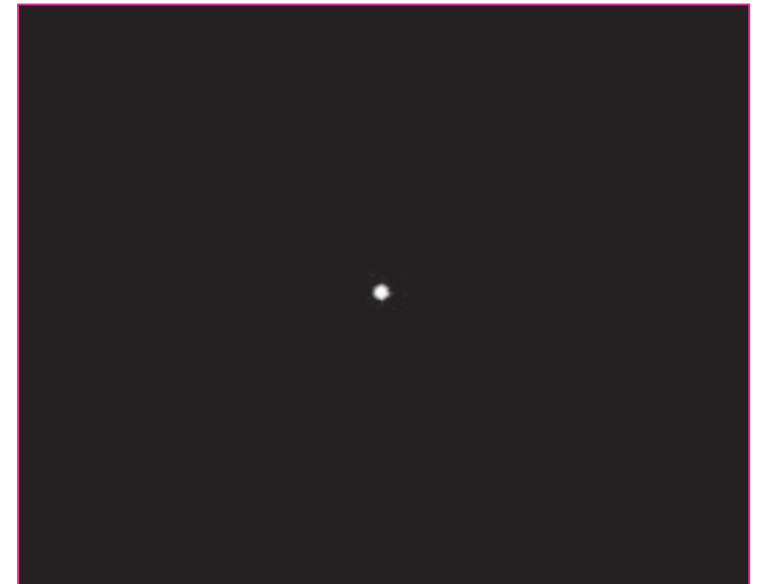
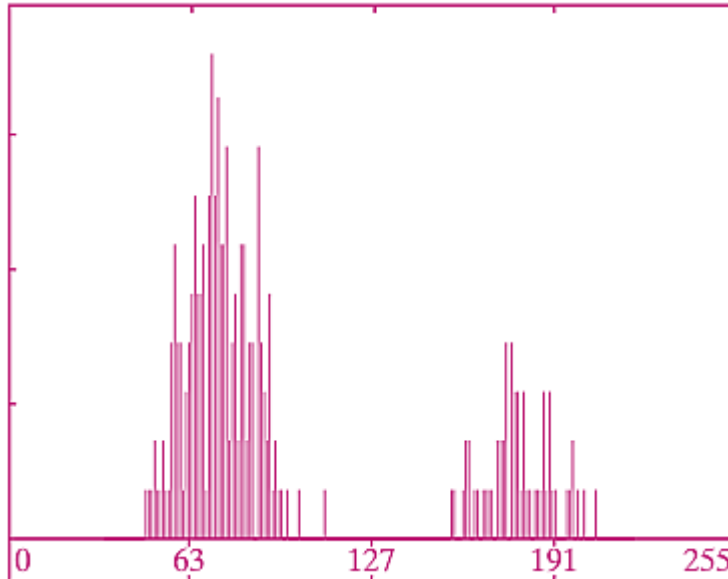
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Edge masked input image



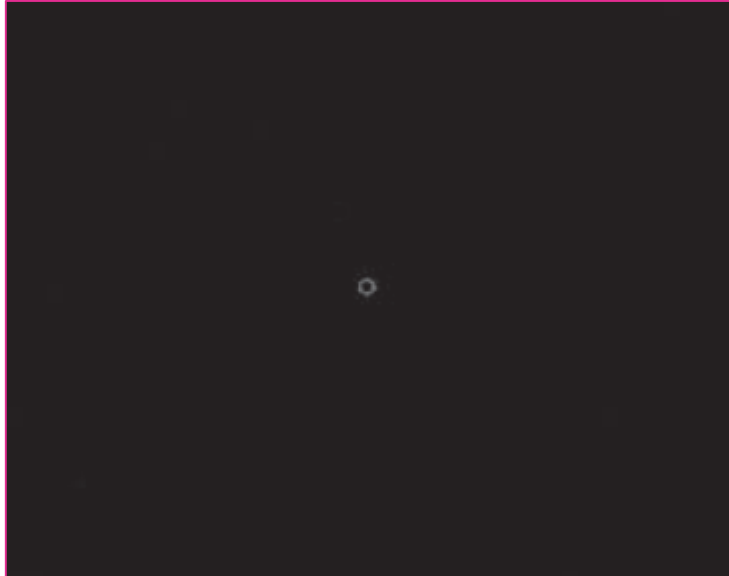
Hist



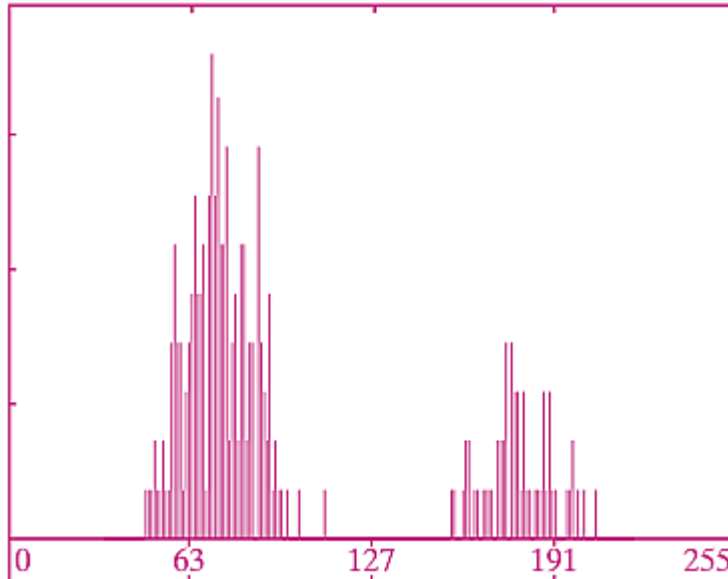
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  - small object's noisy image
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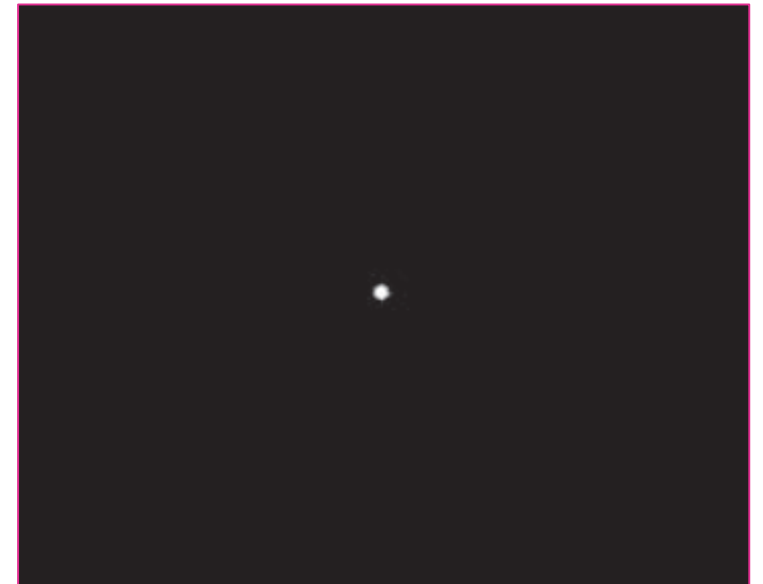
Edge masked input image



Hist



Global: Otsu's TH



# Conclusion

- Segmentation via thresholding (Otsu)

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❑ Global optimal

❑ Global Otsu's method

- Input image histogram processing
- Noise handled via smoothing
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## A Threshold Selection Method from Gray-Level Histograms

NOBUYUKI OTSU

**Abstract**—A nonparametric and unsupervised method of automatic threshold selection for picture segmentation is presented. An optimal threshold is selected by the discriminant criterion, namely, so as to maximize the separability of the resultant classes in gray levels. The procedure is very simple, utilizing only the zeroth- and the first-order cumulative moments of the gray-level histogram. It is straightforward to extend the method to multithreshold problems. Several experimental results are also presented to support the validity of the method.

### I. INTRODUCTION

It is important in picture processing to select an adequate threshold of gray level for extracting objects from their background. A

# Conclusion

- Segmentation via thresholding (Otsu)

❑ Global optimal

❑ Global Otsu's method

- Input image histogram processing
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Threshold the Otsu's paper via Otsu's method:

