

### Aeromodelling Club IIT Kanpur

**Semester Project 2021** 

### **CAD FUSION 360**

#### **Project Mentors**

- 1. Mohit Anand
- 2. Raj Agarwal

3. Pranshu Singhal

#### **Content**

- **♦** Workspaces
- Design
- Assembly
- **♦** Drawing
- **Animation**
- **Simulation**
- ♦ Generative Design
- **Airfoil DAT to spline**
- **Assignments**
- Designathon



### Workspaces

#### Main Focus:-

- Design
- Animation
- Simulation
- Drawing
- Generative design



### Design Workspace

#### **Solid Modelling**



#### **Surface Modelling**

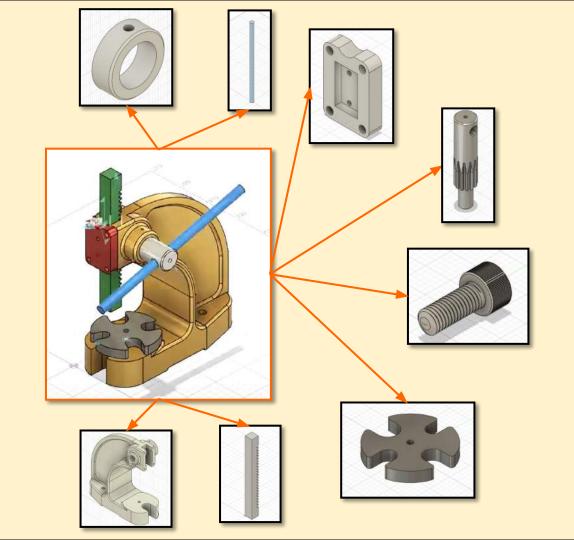


### **Assembly**



An **Assembly** is a collection of different parts that function as a single design in Fusion 360. Each design can contain:

- A single component comprised of bodies.
- An assembly of components and nested subcomponents.
   When you create a new component in a Fusion 360 design, it becomes an assembly.
   You can define relationships between components in a design using the position, joint, and motion features.



































## FreeForm Modelling

# **FreeForm Modelling**



In the **Form** contextual environment in Fusion 360, you can create organic T-Spline designs with tools that are similar to sculpting clay.

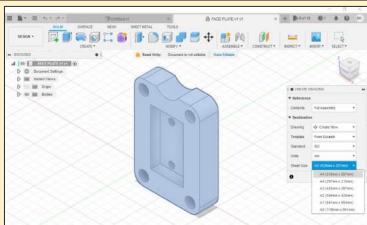
You can push and pull faces, edges, and vertices on T-Spline bodies.

This environment lets you take a more fluid, artistic approach in the early conceptual stages of a design compared to the more traditional parametric design tools in the **Solid** and **Surface** tabs.

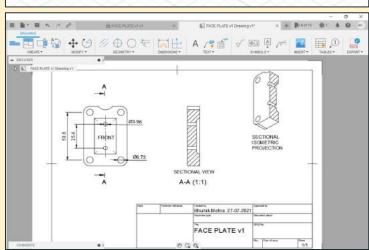
Enters Form mode and inserts a form feature into the timeline. Use form tools to create and edit history-free bodies by pushing and pulling on vertices, edges, and faces. This is commonly referred to as T-Spline modeling.

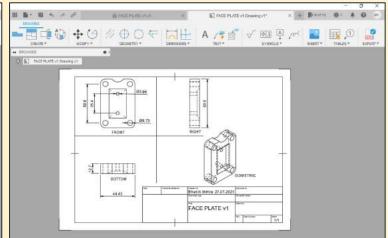
Select Finish Form to exit out of the mode.





### **Drawing Workspace**





























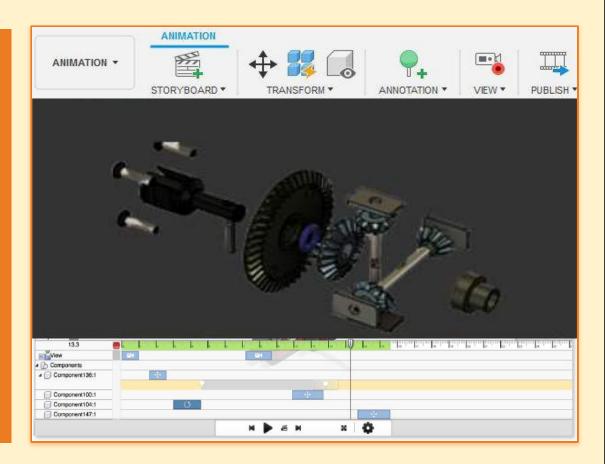






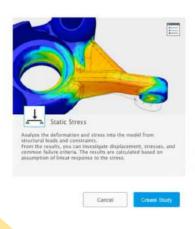
### **Animation Workspace**

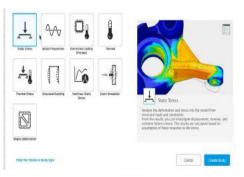
Use the Animation workspace to create exploded views and to animate parts and assemblies. The use of Animation is to evaluate and communicate design functionality and illustrate assembly.











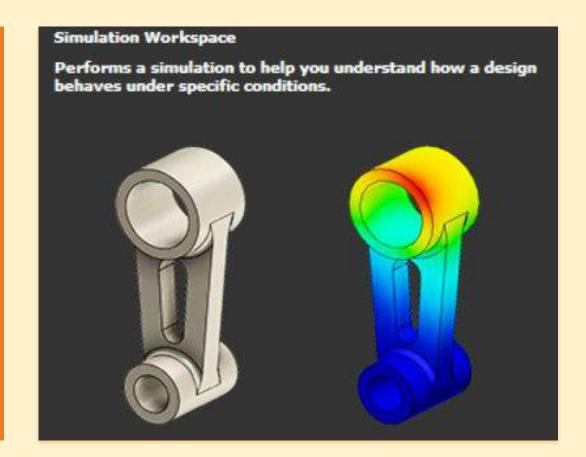
## Simulation Workspace

### **Simulation Workspace**

Simulation is essential for designers to justify their design with a given set of criteria.

Fusion 360 is in-built with simulation.

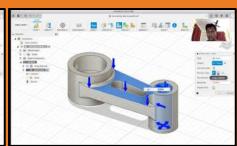
The simulation uses finite element analyses to predict performance.

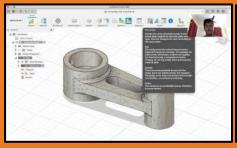


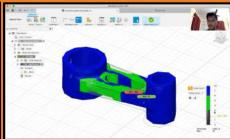


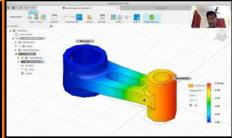


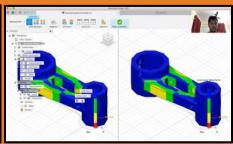




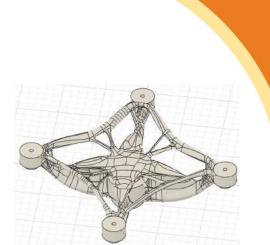


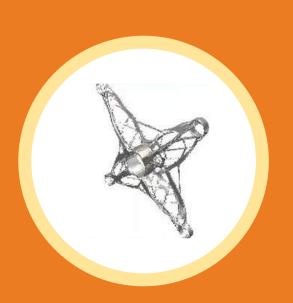












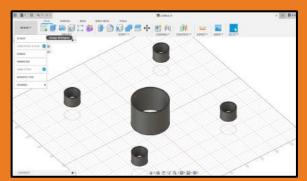


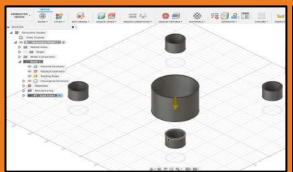
## Generative design Workspace

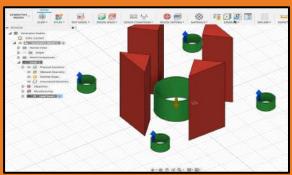
### Generative Design Workspace

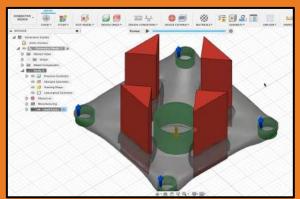
Generative Design lets you define a design problem through goals and constraints and yields a collection of designs that meet your requirements. Then you can inspect the designs to select the one you desire the most and is optimal for your work.

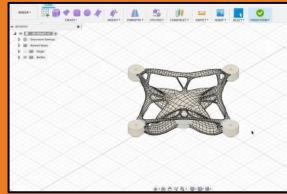


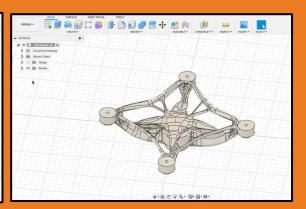




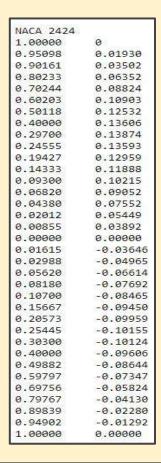


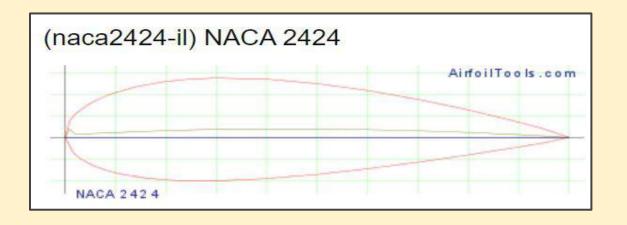


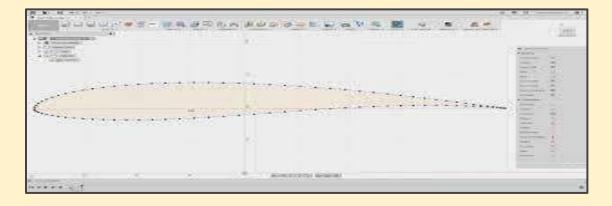




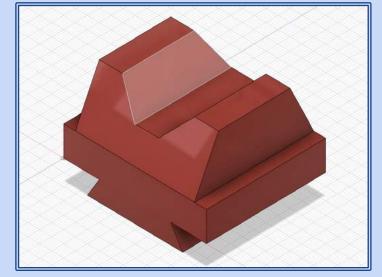
### Airfoil DAT to spline

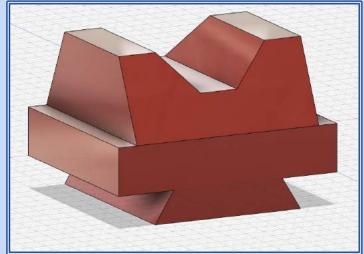




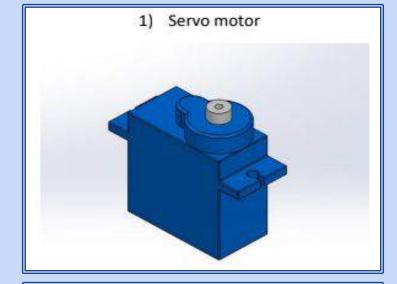


# \* ASSIGNMENT 1



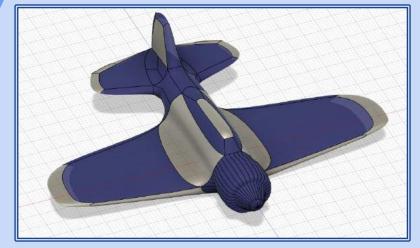


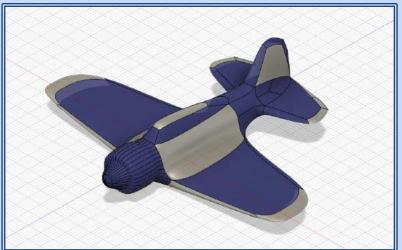
# \* ASSIGNMENT 2



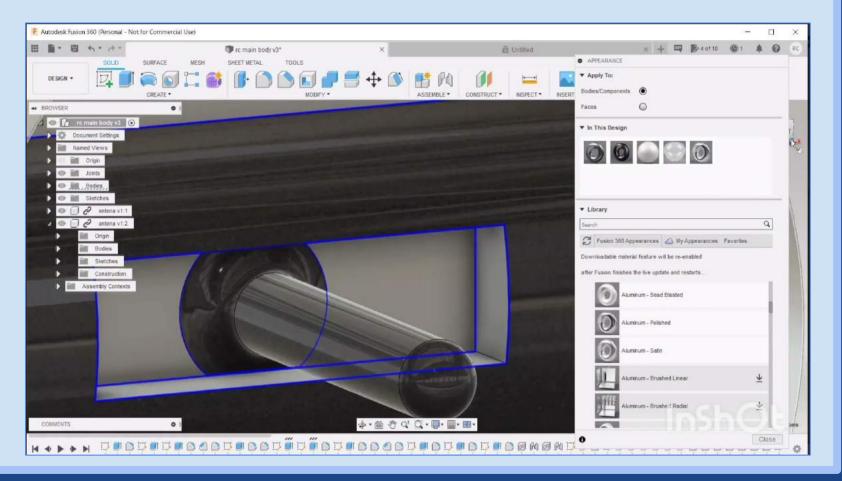


# \* ASSIGNMENT 3

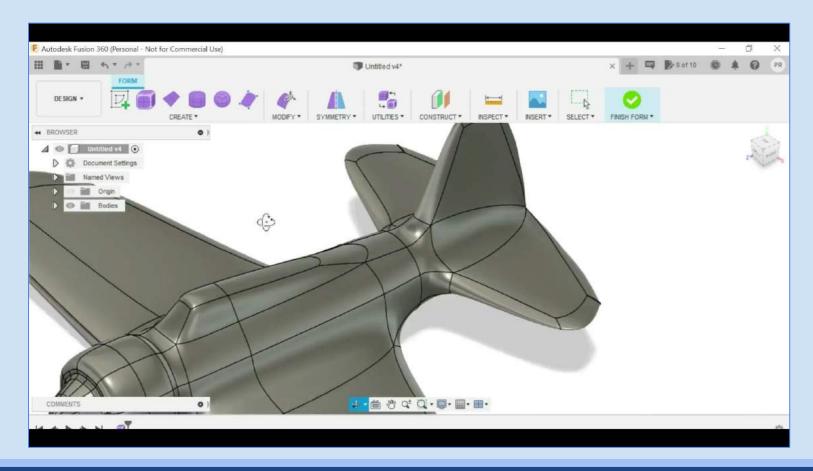




### Remote controller



### Aircraft



### Designathon



 $\underline{https://a360.co/3iXK6Vf}$ 



https://a360.co/3y9sah3



https://a360.co/3x4oN9G



https://a360.co/315Nbpg



https://a360.co/3zY5rVN



https://a360.co/3zJfJsr



https://a360.co/3A6sE96



https://a360.co/3rE2mXK





### **CAD Designing Team**



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**Baishali Das** 

**Bhumik Mehra** 

**Keyur Panchal** 

Kritika Bansal

Naveen Teja

Padma Ram Rahar

**Paramveer Choudhary** 

Prachi S Rahangdale

**Prakhar Gupta** 

**Pratyush Gupta** 

**Preeti Kumari** 

Priya Satwika

Rahbar Shakeer

**Rohit Chaudhary** 

Shivangi

**Shubham Kumar** 

Sushma

Vasu Paliwal



# THANK YOU

**CAD Designing**