

**Lockedme.com**  
**(Source Code)**

**Version History:**

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Purpose	Sprint work and Project specification with Code
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## 2 Project Code:

### FileManager.java

```
package com.lockedme;

import java.io.File;
import java.io.FileWriter;
import java.util.ArrayList;
import java.util.List;

public class FileManager
{
    /**
     * This method will return all the file name from the folder
     * @param folderpath
     * @return List <String>
     */
    public static List<String> getAllFiles (String folderpath)
    {
        //Creating File Object
        File fl = new File(folderpath);

        //Getting all the file into FileArray
        File [] listOfFile = fl.listFiles();

        //Declare a list to store file names
        List<String> fileNames = new ArrayList<String>();

        for(File f:listOfFile)
            fileNames.add(f.getName());

        //return the List
        return fileNames;
    }
    /**
     * This method will create content into the file specified
     * @param folderpath
     * @param Filename
     * @param content
     * @return boolean
     */
    public static boolean createFiles (String folderpath, String fileName, List <String>
content)
    {
        try
        {
            File fl = new File(folderpath, fileName);
            FileWriter fw = new FileWriter(fl);
            for (String s:content)
            {
                fw.write(s+"\n");
            }
            fw.close();
            return true;
        }
    }
}
```

```

        }
        catch(Exception Ex)
        {
            return false;
        }
    }
}

/**
 * This method will delete the specific file if exist
 * @param folderpath
 * @param fileName
 * @return
 */
public static boolean deleteFile (String folderpath, String fileName)
{
    //adding folder path with file name and creating file object
    File file = new File(folderpath+"\\ "+fileName);

    try
    {
        if(file.delete())
            return true;
        else
            return false;
    }
    catch(Exception Ex)
    {
        return false;
    }
}

/**
 * This code will search the specific file if exist
 * @param folderpath
 * @param fileName
 * @return
 */
public static boolean searchFile (String folderpath, String fileName)
{
    //adding folder path with file name and creating file object
    File file = new File(folderpath+"\\ "+fileName);

    if(file.exists())
        return true;
    else
        return false;
}
}

```

## LockedMeProject.java

```
package com.lockedme;

import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;

public class LockedMeProject
{
    static final String folderpath = "D:\\MyPhase1Project\\LockedMeFiles";
    public static void main(String[] args)
    {
        int proceed= 1;

        do
        {
            //Variable declaration
            Scanner obj = new Scanner(System.in);
            int ch;

            //Menu
            displayMenu();
            System.out.println("Enter your Choice:");
            ch=Integer.parseInt(obj.nextLine());

            switch(ch)
            {
                case 1 : getAllFiles();
                        break;
                case 2 : createFiles();
                        break;
                case 3 : deleteFile();
                        break;
                case 4 : searchFile();
                        break;
                case 5 : System.exit(0);
                        break;
                default : System.out.println("Invalid Option");
                        break;
            }
        }
        while(proceed>0);
    }
    public static void displayMenu()
    {
        System.out.println("*****");
        System.out.println("\t\tLockedMe.com");
        System.out.println("*****");
        System.out.println("1. Get all file");
        System.out.println("2. Add new file");
        System.out.println("3. Delete a file");
        System.out.println("4. Search a file");
        System.out.println("5. Exit");
        System.out.println("*****");
    }
}
```

```

    }

    /**
     * This method is for getting the file name.
     */
    public static void getAllFiles()
    {
        //Getting the File Name

        List<String> fileNames = FileManager.getAllFiles(folderpath);

        for(String f:fileNames)
            System.out.println(f);
    }

    /**
     * This method is to create the files
     */
    public static void createFiles()
    {
        //Variable Declaration
        Scanner obj = new Scanner (System.in);
        String fileName;
        int linesCount;
        List<String> content = new ArrayList<String>();

        //Read file name from user
        System.out.println("Enter the File Name:");
        fileName= obj.nextLine();

        //Read number of lines from user
        System.out.println("Enter how many line in the file:");
        linesCount= Integer.parseInt(obj.nextLine());

        //Read Lines from user
        for(int i=1; i<=linesCount;i++)
        {
            System.out.println("Enter line "+i+":");
            content.add(obj.nextLine());
        }

        //Save the content into the file
        boolean isSaved = FileManager.createFiles(folderpath, fileName, content);

        if(isSaved)
            System.out.println("File and data is saved sucessfully");
        else
            System.out.println("Some error ocured. Please contact
admin@LockedMe.com");
    }

    /**
     * This method is to delete the specific file
     */

```

```

public static void deleteFile()
{
    //Variable Declaration
    String fileName;
    Scanner obj = new Scanner(System.in);

    //Read file name from user
    System.out.println("Enter file name to delete:");
    fileName= obj.nextLine();

    //Deleting the file
    boolean isDeleted = FileManager.deleteFile(folderpath, fileName);

    if(isDeleted)
        System.out.println("File deleted successfully");
    else
        System.out.println("File not found! Enter valid file name.");
}

/**
 * This method is to search the file.
 */
public static void searchFile()
{
    //Variable Declaration
    String fileName;
    Scanner obj = new Scanner(System.in);

    //Read file name from user
    System.out.println("Enter file name to searched:");
    fileName= obj.nextLine();

    //Searching the file
    boolean isFound = FileManager.searchFile(folderpath, fileName);

    if(isFound)
        System.out.println("File is present");
    else
        System.out.println("File not present.");
}
}

```