## Technical Documentation

### **Buttons and Panels**

- Radio Button: It takes the input from user as the form in which he/she wants to see the gallery.
   It gives 3 options: Thumbnail, Slide show and List.
- 2. Get Images: This gives the program command to run according to the given inputs by the user.
- 3. Previous: This loads the previous page of the Thumbnail view.
- 4. Next: This loads the next page of Thumbnail view.
- 5. Back: This exits the program from full screen mode and transfers into Thumbnail mode.
- Address Bar: It takes text input from user as location for the directory to be explored for images.
- 7. Browse: This assists user to select a directory from computer without erring.
- ImageListBox: this loads the name of all the images in the directory when user clicks get Images in List mode.
- 9. ImagePictureBox: This loads the image when the user clicks any name from list view, or when user chooses Thumbnail or Slide show mode.
- 10. Gray: This button displays the gray scale image of the original one
- 11. Sepia: This button displays the Sepia filter
- 12. Negative: This button displays the Negative of the image.
- 13. Edge: This button shows the edged of the image produced by Sobel edge detection algorithm
- 14. XRay: This button displays the XRay of the Original image.

#### Global Variables

- 1. directoryName: A string to store address of directory given by input of user.
- cur\_slideshow\_images: Stores the index of image currently being displayed in the
   ImagePIctureBox during slideshow.
- 3. files(): A string array to store the names of all the images in the directory.
- 4. page: An integer to store the page number displayed in the Thumbnail view.
- 5. oldsize: A Size variable to store the size of newPic in Thumbnail view.
- 6. oldlocation: A point variable to store the original location of newPic in Thumbnail view.
- 7. rowlmage: An integer to store the row number of image in Thumbnail view.
- 8. collmage: An integer to store the column number of image in Thumbnail view.
- 9. no\_images: An integer to ensure the given directory does have at least one image file.
- 10. globalimage: An image which stores the list attribute selected at current time so that filters are applied to original image rather than image filtered by previous filter.

#### **Functions**

- GetImage\_Click: It initializes all the variables, buttons and panels in the form desired. It then
  reads all the names of files in the given directory and writes them into all\_files(). It then reads all
  the files in all\_files() and write only image files in files(). A subsequent function is called
  depending on the choice of user in radio button.
- start\_slideshow: This function is called when the user chooses the slideshow version of the gallery. It adds first image to ImagePictureBox and then updates it every second.

- populate\_list: This function is called when the user chooses the list version of gallery. It fills the name of all the files in files() into ImageListBox.
- 4. populate\_thumbnails: This function is called when the user chooses thumbnail version of gallery. It chooses exactly 9 images from files() and passes them to addImage() function.
- 5. addImage: This function takes complete address of a file via input. It creates new picturebox, adds image of file to it. It sticks this over ImagePictureBox row-wise.
- 6. RemoveThumbnails(): It removes all of 9 newPic pictureboxes and leaves ImagePIctureBox blank.
- 7. Form1\_Load: This is implemented as soon as program is run. It initializes variables, panels and buttons as required.
- 8. ImageListBox\_SelectedIndexChanged : When a name is chosen in the ImageListBox, this function is called and it fills that particular image in the ImagePictureBox.
- 9. BrowserButton\_click: This is initialized when the browser button near address bar is clicked. It assists the user to select the directory without an error.
- 10. BackButton\_Click: This function is called when back button is clicked. It exits the full screen mode and brings back to Thumbnail view.
- 11. NextButton\_Click: This function is called when next button is clicked. It loads next 9 images on files().

- 12. Previous\_Click: This function is called when previous button is clicked. It loads previous 9 images on files().
- 13. newPic\_click: This is called when user clicks any particular image in Thumbnail mode. It removes all the Thumbnails and fills the ImagePictureBox with the image chosen.
- 14. newPic\_MouseLeave: It restores he image to original size and location when the mouse is not hovering on it.

newPic\_MouseEnter: It enlarges image a little and alligns it when mouse is hovered over it in Thumbnail mode.

- 15. Timer1\_Tick: This function updates the image every second in slideshow mode.
- 16. Img filters: This function loads the images in list form and displays different filters available.
- 17. bSepia\_Click: This function alters the RGB values of each pixels in a certain way to produce Sepia filter.
- 18. bNegative\_Click: This function produces the negative image of the original image.
- 19. bEdge\_Click: This function produces the Edges of the original image by convolution of the image with a 3 by 3 matrix.
- 20. bXRay\_Click: This function gives the xray of the original image,

# Bugs

 Out of Memory Error: When loading images weighing more than 300 MB, the program runs out of memory.