# Welcome to the CoGrammar Tutorial: Hooks and Routing

The session will start shortly...

Questions? Drop them in the chat. We'll have dedicated moderators answering questions.



#### **Full Stack Web Development Session Housekeeping**

- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly.
   (Fundamental British Values: Mutual Respect and Tolerance)
- No question is daft or silly ask them!
- There are Q&A sessions midway and at the end of the session, should you
  wish to ask any follow-up questions. Moderators are going to be
  answering questions as the session progresses as well.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: <u>Questions</u>

#### Full Stack Web Development Session Housekeeping cont.

- For all non-academic questions, please submit a query:
   www.hyperiondev.com/support
- Report a safeguarding incident:
   www.hyperiondev.com/safeguardreporting
- We would love your feedback on lectures: Feedback on Lectures

## Skills Bootcamp 8-Week Progression Overview

#### **Fulfil 4 Criteria to Graduation**

Criterion 1: Initial Requirements

Timeframe: First 2 Weeks
Guided Learning Hours (GLH):
Minimum of 15 hours
Task Completion: First four tasks

Due Date: 24 March 2024

Criterion 2: Mid-Course Progress

**60** Guided Learning Hours

Data Science - **13 tasks** Software Engineering - **13 tasks** Web Development - **13 tasks** 

Due Date: 28 April 2024



# Skills Bootcamp Progression Overview

#### Criterion 3: Course Progress

Completion: All mandatory tasks, including Build Your Brand and resubmissions by study period end Interview Invitation: Within 4 weeks post-course Guided Learning Hours: Minimum of 112 hours by support end date (10.5 hours average, each week)

#### Criterion 4: Demonstrating Employability

Final Job or Apprenticeship
Outcome: Document within 12
weeks post-graduation
Relevance: Progression to
employment or related
opportunity



#### **State Hook**

Hook used for state management, allowing components to store and retrieve information.

- The useState hook declares a state variable, which is preserved between function calls and whose change triggers a rerender.
- The function accepts the initial state of the variable as input.
- The function returns a pair of values: the state variable and the function that updates it.

```
const [number, setNumber] = useState(10);
const [string, setString] = useState("");
const [object, setObject] = useState({
    attribute1: "Name",
    attribute2: 23,
    attribute3: false });
```





**Function Components Recap:** JavaScript functions which accept a single prop object as input and use hooks to create reusable pieces of UI by returning React elements.

```
import React, { useState } from 'react';
function Counter () {
   let [count, setCount] = useState(0);
   function inc () {
       setCount(count + 1);
       <div>
           Count: {count}
           <button onClick={inc} >Increment
       </div>
export default Counter;
```





#### **Effect Hook**

Hook used for connecting to and synchronizing external systems after your components are rendered, known as performing side effects.

- The useEffect hook is used for tasks like fetching data, directly updating the DOM and setting up event listeners.
- The function takes in two arguments: a block of code which will be executed when the component is loaded, and a dependencies list, which is a list of variables whose change will trigger the first argument to be rerun.
- If no dependency argument is passed, the first argument will run on every render.
- If an empty dependency argument is passed, the first argument will on be run on the first render of the component.



#### **Fetch Data from API**

```
import React, { useState, useEffect } from 'react';
function API() {
  let [funFact, setFunFact] = useState(null);
  useEffect(() => {
    async function fetchData() {
      let response = await fetch("https://catfact.ninja/fact/");
      let data = await response.json();
      console.log(data.fact)
      setFunFact(data.fact);
    fetchData();
  },[])
  return (
    <h1>{funFact}</h1>
export default API;
```



#### **Cleanup Function**

Function returned by the useEffect hook which gets executed before every rerun of the component and after the component is removed.

- Tasks that can be performed in the useEffect hook, may need to be aborted or stopped when the component is removed or when state changes.
- For example, API calls may need to be aborted, timers stopped and connections removed.
- If this is not handled properly, your code may attempt to update a state variable which no longer exists, resulting in a **memory leak**.
- This is done with a cleanup function, which is returned by the useEffect hook. This function will run when the component is removed or rerendered.



## **Cleanup Function**

```
import { useEffect } from 'react';
function SweepAway () {
 useEffect(() => {
   const clicked = () => console.log('window clicked')
   window.addEventListener('click', clicked)
   // return a clean-up function
    return () => {
     window.removeEventListener('click', clicked)
 }, [])
 return (
   <div>When you click the window you'll find a
         message logged to the console</div>
```



#### **Ref Hook**

Hook used to store mutable values which do not trigger re-renders and update DOM elements directly.

- The useRef hook is store values which persist between re-renders, but do not cause the component to re-render when changed.
- We can also access DOM elements using useRef by passing the returned object to elements in the ref attribute.
- The function accepts an initial value as an input.
- The function returns an **object** with the property **current** initialised to the value passed as input to the function.



#### Ref Hook

```
import { useRef } from 'react';
function PetCat () {
    let pet = useRef(0);
    function handleClick() {
        pet.current = pet.current + 1;
        alert('You clicked ' + pet.current + ' times!');
    <div>
        <button onClick={handleClick}> Pet the virtual cat! </putton>
    </div>
export default PetCat;
```



## **Routing in React**

- In the context of React, client side routing is executed.
- This allows your app to update the URL from a link click without making another request for another document from the server, making your application render immediately.
- In simple terms, routing in React involves dynamically updating the content of the website without reloading the entire page.
- Routing in React is mostly implemented using routing libraries or frameworks. Two common libraries in use for a seamless routing experience are React Router DOM and Reach Router.



## **React Router DOM**

Achieves client side routing in your React application by using its inbuilt routing APIs.

To use React Router in your application, you need to install it first using npm or yarn

```
••• Terminall.sh

1 $ npm install react-router-dom
```





## Configuration

After installing React Router, you need to configure your app to use it. This will be done in the root of you Javascript file (index.js).

```
index.is
    //other React imports
    import { createBrowserRouter, RouterProvider } from 'react-router-dom';
    const paths = createBrowserRouter([
        path: '/',
        element: <h1>Hello World</h1>
    const root = ReactDOM.createRoot(document.getElementById('root'));
    root.render(
      <React.StrictMode>
        <RouterProvider router={paths} /> {/** replaced <App/> */}
      </React.StrictMode>
```





#### **React Router APIs**

- From the configuration example shown, we made two important imports:
  - 1. **createBrowserRouter**: this configures Browser Router which enables client side Routing in our React application.
    - > It is a function that takes in a list of available paths in our application, the paths will be defined by objects.
    - Currently, we've only created one path which is the home path using a '/' and it renders a <h1> text saying Hello World.



#### **React Router APIs**

- 2. **RouterProvider**: All path objects created by the createBrowserRouter API are passed to the provider component as a value of the router prop to render your app and enable routing.
- After this configuration, upon running your React server, you will have a text displaying Hello World on the home page.





## **Multiple Pages**

```
oo index.is
     //other React imports
     import App from './pages/App';
    import About from './pages/About'
     import Contact from './pages/Contact'
     import { createBrowserRouter, RouterProvider } from 'react-router-dom';
     const paths = createBrowserRouter([
        path: '/',
         element: <App/>
       },
         path: '/about',
         element: <About/>
        path: '/contact',
         element: <Contact/>
    const root = ReactDOM.createRoot(document.getElementById('root'));
     root, render(
       <React.StrictMode>
         <RouterProvider router={paths} />
       </React.StrictMode>
```

#### Folder structure:





## Navigating through React Router pages

- For hyperlinks, we are used to utilizing the <a> tag in HTML. Using <a href=""> href=""> causes a page refresh which can lead to losing an application's state.
- To achieve complete client side routing with React Router, we use its <Link> element to navigate from page to page. Instead of the {href='/path'} attribute in <a> tags, the link element provides a { to='/path'} property to direct the link to the desired URL path.
- The <Link> element does not cause a page refresh hence the application's state cannot be lost.



#### **Example**

## Note that the structure of the App component is also implemented on the About and Contact component

- The { Link } element is imported from 'react-router-dom'
- ❖ You can also user { NavLink } to know whether a page is active or not.



## **Dynamic Routing**

- Dynamic routing is a way of rendering a new component by updating a particular segment in the URL called params.
- We achieve this by adding {:id} to the path, the colon section of the path will represent the dynamic segment. The suffix of the path will be replaced by respective path id or name.
- Note that you can name the id to anything as long as it rhymes with the intention. i.e { :itemId }, { :userId }.



## **Example**

```
index.is
    //other React imports
    import App from './pages/App';
    import About from './pages/About'
    import Contact from './pages/Contact'
    import User from './pages/User';
    import { createBrowserRouter, RouterProvider } from 'react-router-dom';
    const paths = createBrowserRouter([
        path: '/',
        element: <App/>
        path: '/about',
        element: <About/>
        path: '/contact',
        element: <Contact/>
        path: '/user/:userId', //dynamic path, has the /:userId suffix
        element: <User/>
```

```
NavBar.js
    import { Link } from "react-router-dom"
    const NavBar = () =>{
        return (
            <nav>
                <Link to="/">Home</Link>
                <Link to="/about">About</Link>
                <Link to="/contact">Contact</Link>
                <Link to="/user/1">User 1</Link>
                <Link to="/user/2">User 2</Link>
                <Link to="/user/3">User 3</Link>
            </nav>
    export default NavBar
```



## useParams() Hook

- The useParams hook returns an object of key/value pairs of the dynamic params from the current URL matched by the dynamic path.
- We created a User.js component that utilized the useParams to access the params of the { /user/:userId } path.





## Passing State Variables

- State can be passed via the <Link> element in the same way we pass props to components. We use an extra prop called { state }.
- State can also be passed via a useNavigate hook provided by React Router which returns a function that lets you navigate programmatically.
- To access the state, we use a <u>useLocation</u> hook which returns a location object with the state property containing the state passed from the component.



## **Passing State**

#### Using <Link state={data}>

#### NavBar.js import { Link } from "react-router-dom" const NavBar = () =>{ const user1 = { id: 1. name: 'user1', role: 'Frontend Developer' const user2 = { id: 2, name: 'user2', role: 'Backend Developer' return ( <Link to="/">Home</Link> <Link to="/about">About</Link> <Link to="/contact">Contact</Link> <Link to="/user/1" state={user1}>User 1</Link> <Link to="/user/2" state={user2}>User 2</Link> {/\*\*other Link tags \*/}

#### Using useNavigate hook

```
NavBar.js
     import { Link, useNavigate } from "react-router-dom"
     const NavBar = () =>{
         const navigate = useNavigate()
         const user1 = {
             id: 1,
            name: 'Dan',
             role: 'Frontend Developer'
         const user2 = {
             id: 2,
             name: 'Walobwa',
             role: 'Backend Developer'
         const handleNavigatestate = (id, userData)=>{
            navigate(`/user/${id}`, { state: userData})
         return (
                 <Link to="/">Home</Link>
                 <Link to="/about">About</Link>
                 <Link to="/contact">Contact</Link>
                 <button onClick={()=>handleNavigatestate(user1.id, user1)}>User 1/button>
                 <button onClick={()=>handleNavigatestate(user2.id, user2)}>User 2</button>
                 {/**other Link tags */}
```



## useLocation hook

- The useLocation hook is used to access the state passed from its respective dynamic path. We access state from the location object returned by the useLocation hook.
- You need to import useLocation from React Router in order to use it. This gives access to data passed from both the <Link> element and the useNavigate hook.





# Questions and Answers





Thank you for attending







