Welcome to the CoGrammar Graphs Lecture

The session will start shortly...

Questions? Drop them in the chat. We'll have dedicated moderators answering questions.



Coding Interview Workshop Housekeeping

- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly.
 (Fundamental British Values: Mutual Respect and Tolerance)
- No question is daft or silly ask them!
- There are Q&A sessions midway and at the end of the session, should you
 wish to ask any follow-up questions. Moderators are going to be
 answering questions as the session progresses as well.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: <u>Questions</u>

Coding Interview Workshop Housekeeping cont.

- For all non-academic questions, please submit a query:
 www.hyperiondev.com/support
- Report a safeguarding incident:
 <u>www.hyperiondev.com/safeguardreporting</u>
- We would love your feedback on lectures: Feedback on Lectures

Skills Bootcamp 8-Week Progression Overview

Fulfil 4 Criteria to Graduation

Criterion 1: Initial Requirements

Timeframe: First 2 Weeks
Guided Learning Hours (GLH):
Minimum of 15 hours
Task Completion: First four tasks

Due Date: 24 March 2024

Criterion 2: Mid-CourseProgress

60 Guided Learning Hours

Data Science - **13 tasks**Software Engineering - **13 tasks**Web Development - **13 tasks**

Due Date: 28 April 2024



Skills Bootcamp Progression Overview

Criterion 3: Course Progress

Completion: All mandatory tasks, including Build Your Brand and resubmissions by study period end Interview Invitation: Within 4 weeks post-course Guided Learning Hours: Minimum of 112 hours by support end date (10.5 hours average, each week)

Criterion 4: Demonstrating Employability

Final Job or Apprenticeship
Outcome: Document within 12
weeks post-graduation
Relevance: Progression to
employment or related
opportunity



Learning Objectives

- Define and illustrate the fundamental concepts of graphs, including vertices (nodes), edges, and the different types of graphs and their representations.
- Implement graph traversal algorithms in Python and JavaScript, focusing on depth-first search (DFS) and breadth-first search (BFS).
- Apply graphs to solve problems such as finding the shortest path, detecting cycles, and understanding the concepts of connectivity and graph components.



- Today's Lecture is a repeat on the concept of Graphs but more practical.
- The theory of the concept can still be found under the listed slide in C7-Lecture Backpack
 - https://github.com/skills-cogrammar/C7-Lecture-Backpack /blob/main/5%20-%20Coding%20Interview%20Workshops/ Week11/Lesson%2011_%20Graphs.pdf





Coding Challenge

- Implement an Adjacency List Graph and perform a Breadth First Search traversal algorithm on the created Graphs.
 - Create the Graph with the numbers (1,2,3,4) representing the vertices
 - Use any pattern for any vertex connection.





CoGrammar

Q & A SECTION

Please use this time to ask any questions relating to the topic, should you have any. Thank you for attending







