This event triggers after the last SEQ[1] completion of the loop, and only if looping was enabled (LOOP > 0) when the sequence playback was started.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0
ID				A
Reset 0x00000000				**0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0**
ID	R/W	Field	Value ID	Value	Description
A	RW	EVENTS_LOOPSDONE			Concatenated sequences have been played the amount of times defined in LOOP.CNT This event triggers after the last SEQ[1] completion of the loop, and only if looping was enabled (LOOP > 0) when the sequence playback was started.
			NotGenerated	0	Event not generated
			Generated	1	Event generated

8.15.5.12 EVENTS_RAMUNDERFLOW

Address offset: 0x120

Emitted when retrieving from RAM does not complete in time for the PWM module

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0
ID				A
Reset 0x00000000				**0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0**
ID	R/W	Field	Value ID	Value	Description
A	RW	EVENTS_RAMUNDERFLOW			Emitted when retrieving from RAM does not complete in time for the PWM module
			NotGenerated	0	Event not generated
			Generated	1	Event generated

8.15.5.13 EVENTS_DMA

Peripheral events.

8.15.5.13.1 EVENTS_DMA.SEQ[n] (n=0..1)

Peripheral events.

8.15.5.13.1.1 EVENTS_DMA.SEQ[n].END (n=0..1)

Address offset: 0x124 + (n × 0xC)

Generated after all MAXCNT bytes have been transferred

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0
ID				A
Reset 0x00000000				**0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0**
ID	R/W	Field	Value ID	Value	Description
A	RW	END			Generated after all MAXCNT bytes have been transferred
			NotGenerated	0	Event not generated
			Generated	1	Event generated

8.15.5.13.1.2 EVENTS_DMA.SEQ[n].READY (n=0..1)

Address offset: 0x128 + (n × 0xC)

Generated when EasyDMA has buffered the .PTR and .MAXCNT registers for the channel, allowing them to be written to prepare for the next sequence.