

Electrical Specification of [GPIO — General purpose input/output](#) on page 274), and some increased leakage current between the two pins is to be expected if they are used in GPIO mode, and are driven to different logical values. To save power, the two pins should always be set to the same logical value whenever entering one of the device power saving modes. For details, refer to I_{NFC_LEAK} in the Electrical Specification of [GPIO — General purpose input/output](#) on page 274.

8.13.4 EasyDMA

The NFCT peripheral implements EasyDMA for reading and writing of data packets from and to the Data RAM.

The NFCT EasyDMA utilizes a pointer called [PACKETPTR](#) on page 393 for receiving and transmitting packets.

The NFCT peripheral uses EasyDMA to read or write RAM, but not both at the same time. The event [RXFRAMESTART](#) indicates that the EasyDMA has started writing to the RAM for a receive frame and the event [RXFRAMEEND](#) indicates that the EasyDMA has completed writing to the RAM. Similarly, the event [TXFRAMESTART](#) indicates that the EasyDMA has started reading from the RAM for a transmit frame and the event [TXFRAMEEND](#) indicates that the EasyDMA has completed reading from the RAM. If a transmit and a receive operation is issued at the same time, the transmit operation would be prioritized.

Starting a transmit operation while the EasyDMA is writing a receive frame to the RAM will result in unpredictable behavior. Starting an EasyDMA operation when there is an ongoing EasyDMA operation may result in unpredictable behavior. It is recommended to wait for the [TXFRAMEEND](#) or [RXFRAMEEND](#) event for the ongoing transmit or receive before starting a new receive or transmit operation.

The [MAXLEN](#) on page 393 register determines the maximum number of bytes that can be read from or written to the RAM. This feature can be used to ensure that the NFCT peripheral does not overwrite, or read beyond, the RAM assigned to a packet. Note that if the [RXD.AMOUNT](#) or [TXD.AMOUNT](#) register indicates longer data packets than set in MAXLEN, the frames sent to or received from the physical layer will be incomplete. If that situation occurs in RX mode, the [OVERRUN](#) bit in the [FRAMESTATUS.RX](#) register will be set and an [RXERROR](#) event will be triggered.

Important: The [RXD.AMOUNT](#) and [TXD.AMOUNT](#) define a frame length in bytes and bits excluding start of frame (SoF), end of frame (EoF), and parity, but including CRC for [RXD.AMOUNT](#) only. Make sure to take potential additional bits into account when setting MAXLEN.

Only sending task [ENABLERXDATA](#) ensures that a new value in [PACKETPTR](#) pointing to the RX buffer in Data RAM is taken into account.

If [PACKETPTR](#) is not pointing to the Data RAM region, an EasyDMA transfer may result in a hard fault or RAM corruption. For more information about the different memory regions, see Chapter [Memory](#) on page 13.

The NFCT peripherals normally do alternative receive and transmit frames. Therefore, to prepare for the next frame, the [PACKETPTR](#), [MAXLEN](#), [TXD.FRAMECONFIG](#) and [TXD.AMOUNT](#) can be updated while the receive is in progress, and, similarly, the [PACKETPTR](#), [MAXLEN](#) and [RXD.FRAMECONFIG](#) can be updated while the transmit is in progress. They can be updated and prepared for the next NFC frame immediately after the [STARTED](#) event of the current frame has been received. Updating the [TXD.FRAMECONFIG](#) and [TXD.AMOUNT](#) during the current transmit frame or updating [RXD.FRAMECONFIG](#) during current receive frame may cause unpredictable behaviour.

In accordance with *NFC Forum, NFC Digital Protocol Technical Specification*, the least significant bit (LSB) from the least significant byte (LSByte) is sent on air first. The bytes are stored in increasing order, starting at the lowest address in the EasyDMA buffer in RAM.

8.13.5 Frame assembler

The NFCT peripheral implements a frame assembler in hardware.