



Figure 8-45. Local Wake Up (LWU) - Falling Edge

Note

These figures show the state of the RXD pin after a WAKE pin event. The transition to standby mode is shown in the state diagrams but is based upon the following:

- PIN Mode: All must take place
 - WAKE pin event recognized
 - V_{CC} goes above UV_{CC} for $> t_{RSTN_act}$
 - EN pin is High for $> t_{EN}$
- SPI Mode: All must take place
 - WAKE pin event recognized
 - V_{CC} goes above UV_{CC} for $> t_{RSTN_act}$

The WAKE terminal can be configured for a pulse, see [Figure 8-46](#), by using WAKE_CONFIG register 11h[7:6]. The terminal can be configured to work off a pulse only. The pulse must be between $t_{WK_WIDTH_MIN}$ and $t_{WK_WIDTH_MAX}$, see [Figure 8-46](#). This figure provides three examples of pulses and whether the device will wake or not wake. $t_{WK_WIDTH_MIN}$ is determined by the value for $t_{WK_WIDTH_INVALID}$ is set to in register 8'h11[3:2]. There are two regions where a pulse may or may not be detected. By using register 8'h1B[1], WAKE_WIDTH_MAX_DIS, the pulse mode can be configured as a filtered wake input. Writing a 1b to this bit disables $t_{WK_WIDTH_MAX}$, and the WAKE input is based upon the configuration of register 8'h11[3:2] which selects a $t_{WK_WIDTH_INVALID}$ and $t_{WK_WIDTH_MIN}$ value. A WAKE input of less than $t_{WK_WIDTH_INVALID}$ is filtered out, and if longer than $t_{WK_WIDTH_MIN}$ INH turns on and device enters standby mode. The region between the two may or may not be counted, see [Figure 8-47](#). Register 8'h12[7] determines the direction of the pulse or filter edge that is recognized. The status of the WAKE pin can be determined from register 8'h11[5:4]. When a WAKE pin change takes place, the device registers the change as a rising edge or falling edge. This is latched until a 00b is written to the bits.