

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A A																															
Reset 0x00000003				0 1 1																															
ID	R/W	Field	Value ID	Value				Description																											
A	RW	FIFOTHRESHOLD						FIFO level threshold below which the module leaves the idle state to refill the FIFO. Expressed in number of 128bit blocks.  After a FIFO read, the RNG will start refilling the FIFO if FIFOLEVEL is smaller than (FIFOTHRESHOLD + 1) * 4																											

#### 7.8.1.7.27 RNGCONTROL.FIFODEPTH

Address offset: 0x100C

FIFO depth register.

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000010				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	R	FIFODEPTH						Maximum number of 32 bits words that can be stored in the FIFO: 2**g_fifodepth.																											

#### 7.8.1.7.28 RNGCONTROL.KEY[n] (n=0..3)

Address offset: 0x1010 + (n × 0x4)

Key register.

128-bit AES key used for conditioning

Bit number				31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ID				A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
Reset 0x00000000				0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ID	R/W	Field	Value ID	Value				Description																											
A	RW	KEY						Key register.																											
				Note: Byte 0 of Kev0 is the MSB and byte 3 of Kev3 is the LSB.																															

#### 7.8.1.7.29 RNGCONTROL.TESTDATA

Address offset: 0x1020

Test data register.

This register is used to feed known data to the conditioning function or to the continuous tests. When one word is written into this register, the 32-bit are sent to those modules. Since some time is needed for processing, there is one busy flag (TESTDATABUSY in the STATUS register) going high as soon as data is written, and going low when the next word can be written. Write access to this register is ignored when CONTROL.TESTEN is 0. Test data written through this interface is expected to be a multiple of 128 bits.

Bit number				31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0																															
ID				A A																															
Reset 0x00000000				0 0																															
ID	R/W	Field	Value ID	Value								Description																							
A	W	TESTDATA										Test data register.																							