

8.26.1.13 DEBUGIF.HARTINFO

Address offset: 0x448

Hart Information

This register gives information about the hart currently selected by hartsel. This register is optional. If it is not present it should read all-zero. If this register is included, the debugger can do more with the Program Buffer by writing programs which explicitly access the data and/or dscratch registers

8.26.1.14 DEBUGIF.HALTSM1

Address offset: 0x44C

Halt Summary 1

Each bit in this read-only register indicates whether any of a group of harts is halted or not. Unavailable/nonexistent harts are not considered to be halted. This register might not be present if fewer than 33 harts are connected to this DM. The LSB reflects the halt status of harts $\text{hartsel}[19:10]$ 0x0 through 0x1f. The MSB reflects the halt status of harts $\text{hartsel}[19:10]$ 0x3e0 through 0x3ff.

8.26.1.15 DEBUGIF.HAWINDOWSEL

Address offset: 0x450

Hart Array Window Select