

8.9.1 Pin events and tasks

The GPIOTE module has a number of tasks and events that can be configured to operate on individual GPIO pins.

The tasks SET[n], CLR[n], and OUT[n] can write to individual pins, and events IN[n] can be generated from input changes of individual pins.

The SET task will set the pin selected in [CONFIG\[n\].PSEL](#) to high. The CLR task will set the pin low.

The effect of the OUT task on the pin is configurable in [CONFIG\[n\].POLARITY](#). It can set the pin high, set it low, or toggle it.

Tasks and events are configured using the [CONFIG\[n\]](#) registers. One CONFIG[n] register is associated with a set of SET[n], CLR[n], and OUT[n] tasks and IN[n] events.

As long as a SET[n], CLR[n], and OUT[n] task or an IN[n] event is configured to control pin **n**, the pin's output value will only be updated by the GPIOTE module. The pin's output value, as specified in the GPIO, will therefore be ignored as long as the pin is controlled by GPIOTE. Attempting to write to the pin as a normal GPIO pin will have no effect. When the GPIOTE is disconnected from a pin, the associated pin gets the output and configuration values specified in the GPIO module, see MODE field in [CONFIG\[n\]](#) register.

When conflicting tasks are triggered simultaneously (i.e. during the same clock cycle) in one channel, the priority of the tasks is as described in the following table.

Priority	Task
1	OUT
2	CLR
3	SET

Table 41: Task priorities

When setting the [CONFIG\[n\]](#) registers, MODE=Disabled does not have the same effect as MODE=Task and POLARITY=None. In the latter case, a CLR or SET task occurring at the exact same time as OUT will end up with no change on the pin, based on the priorities described in the table above.

When a GPIOTE channel is configured to operate on a pin as a task, the initial value of that pin is configured in the OUTINIT field of [CONFIG\[n\]](#).

8.9.2 Port event

PORT is an event that can be generated from multiple input pins using the GPIO DETECT signal.

The event will be generated on the rising edge of the DETECT signal. See [GPIO — General purpose input/output](#) on page 274 for more information about the DETECT signal.

There are two DETECT signals that come from the [GPIO](#) peripheral, the secure DETECT_SEC for pins marked as secure and the non-secure DETECT_NONSEC. Each signal has a corresponding port event, [EVENTS_PORT\[n\].SECURE](#) and [EVENTS_PORT\[n\].NONSECURE](#). Secure events are not accessible from the non-secure side.

The GPIO DETECT signal will not wake the system up again if the system is put into System ON IDLE while the DETECT signal is high. Make sure to clear all DETECT sources before entering sleep. If the LATCH register is used as a source, a new rising edge will be generated on DETECT if any bit in LATCH is still high after clearing all or part of the register. This could occur if one of the PINx.DETECT signals is still high, for example. See [Pin sense mechanism](#) on page 275 for more information.

Setting the system to System OFF while DETECT is high will cause a wakeup from System OFF reset.

This feature can be used to wake up the CPU from a WFI or WFE type sleep in System ON when all peripherals and the CPU are idle, meaning the lowest power consumption in System ON mode.