

Aninda MANOCHA

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I am a second-year graduate student in Computer Science at Princeton University with a focus on Computer Architecture. My dissertation work aims to optimize the mapping of workloads ranging from dense, compute-bound kernels to sparse, memory-bound applications onto modern hardware. Emphasizing hardware-software co-design approaches, I have developed compiler and architecture techniques to improve the performance, power efficiency, and programmability of such applications. I work within the context of the DECADES project, which plans two chip tapeouts to demonstrate the promise of a heterogeneous tile-based architecture designed for several emerging workflows in the broad areas of Machine Learning and Graph Analytics. Thus far, I have led research offering up to 100x speedups and up to 50-5000x improvements in power efficiency for graph applications.

EDUCATION

Exp. May 2023 August 2018	PRINCETON UNIVERSITY, Princeton, New Jersey <ul style="list-style-type: none">> Ph.D. Computer Science> Advisor: Prof. Margaret Martonosi
May 2020 August 2018	PRINCETON UNIVERSITY, Princeton, New Jersey <ul style="list-style-type: none">> M.A. Computer Science
May 2018 August 2015	DUKE UNIVERSITY, Durham, North Carolina <ul style="list-style-type: none">> B.S. Electrical and Computer Engineering, Computer Science, <i>Cum Laude</i>
June 2015 August 2013	THE NORTH CAROLINA SCHOOL OF SCIENCE AND MATHEMATICS, Durham, North Carolina <ul style="list-style-type: none">> High School Diploma

RESEARCH EXPERIENCE

Present August 2018	RESEARCH ASSISTANT, Princeton University Department of Computer Science Advisor: Prof. Margaret Martonosi <ul style="list-style-type: none">> Developing hardware-software co-design approaches to target irregular memory accesses in graph and sparse applications> Designing reconfigurable optimizations to support applications whose characterizations range from dense and compute-intensive to sparse and irregular> Contributing to the development of a specialized, reconfigurable hardware platform for accelerating different software applications on the fly as part of DARPA's Software Defined Hardware (SDH) program
June 2018 August 2017	RESEARCH ASSISTANT, Duke University Department of Electrical and Computer Engineering Advisor: Prof. Benjamin C. Lee <ul style="list-style-type: none">> Studied Bayesian optimization and other statistical machine learning methods to jointly optimize parameters for high-level synthesis (HLS)> Created a framework that runs the optimization to configure directives and quickly discovers Pareto optimal design points> Outperformed other optimization algorithms in efficiency, such as simulated annealing, genetic algorithm, and random search
May 2017 January 2017	RESEARCH ASSISTANT, Duke University Department of Electrical and Computer Engineering Advisor: Prof. Benjamin C. Lee <ul style="list-style-type: none">> Evaluated an Android-based crowd computing framework and brought it up to date> Deployed framework on different systems (emulator, phone, and tablet) using an OpenCV facial recognition application> Modified framework to run a small and simple application and grow familiar with its topology

June 2015 August 2014	RESEARCH ASSISTANT, Duke University Department of Mathematics Advisors: Prof. Lenhard Ng (Duke University) and Dr. Daniel J. Teague (NCSSM) <ul style="list-style-type: none"> ➤ Studied Knot Theory and the different types representations of knots ➤ Focused on properties of Legendrian knots to classify other knots and extend an existing knot atlas ➤ Developed a Java program to identify isotopic Legendrian knots and enumerate transverse knots
December 2014 March 2014	RESEARCH ASSISTANT, University of North Carolina at Chapel Hill Department of Applied Mathematics Advisor: Prof. Gregory Forest <ul style="list-style-type: none"> ➤ Studied viruses in the human lung to explore gene therapy as a means of treating cystic fibrosis (CF) ➤ Extended a computational model of virus motion in the respiratory system of a CF patient ➤ Experimented with various physiological parameters to shed light on additions to gene therapy for CF

PUBLICATIONS

- Atefeh Mehrabi, **Aninda Manocha**, Benjamin C. Lee, and Daniel J. Sorin. "Prospector: Synthesizing Efficient Accelerators with Statistical Learning." In *Proceedings of the Design, Automation and Test in Europe Conference*. IEEE Press, 2020.
- Opeoluwa Matthews, **Aninda Manocha**, Davide Giri, Marcelo Orenes Vera, Esin Tureci, Tyler Sorensen, Tae Jun Ham, Juan L. Aragón, Luca P. Carloni, and Margaret Martonosi. "MosaicSim: A Lightweight, Modular Simulator for Heterogeneous Systems." In *The International Symposium on Performance Analysis of Systems and Software (To Appear)*. IEEE Press, 2020.
- **Aninda Manocha**, Juan Luis Aragón, and Margaret Martonosi. "Graphfire: Rethinking Fetch, Insertion, and Replacement Policies for Graph Analytics." Submitted for publication, 2020.
- Marcelo Orenes Vera, **Aninda Manocha**, Jonathan Balkind, Fei Gao, Juan Luis Aragón, David Wentzlaff, and Margaret Martonosi. "OpenDCP: Plug-n-play Memory Latency Tolerance for Simple Off-the-shelf Cores." Submitted for publication, 2020.
- **Aninda Manocha**, Tyler Sorensen, Esin Tureci, Opeoluwa Matthews, Juan Luis Aragón, and Margaret Martonosi. "GraphAttack! A Simple and Efficient Decoupled Parallel Architecture for Graph Applications." Submitted for publication, 2020.

WORK EXPERIENCE

August 2017 May 2017	Software Engineering Intern, ADOBE, San Francisco, California <ul style="list-style-type: none"> ➤ Developed an intelligent thumbnailing algorithm that identified the most representative frame of several different marketing videos ➤ Integrated algorithm into the video processing workflow for dynamic media in Scene7 and Adobe Experience Manager to significantly reduce existing server overhead and improve software reliability ➤ Created a suite of tests that verified proper thumbnail generation and server communication <div>C++ Java Image and Video Processing Maven Perforce</div>
August 2016 May 2016	Software Engineering Intern, CISCO SYSTEMS, San Jose, California <ul style="list-style-type: none"> ➤ Developed a suite of scripts to automate the testing and monitoring of various events, such as crash/traceback checks, hardware boots/failovers, configuration loss checks, and data collection ➤ Performed over 75 verifications and triggers (conditions to dictate routing and normalization logic) among Facebook, Google, Sprint, and Telstra profiles ➤ Created a web application to dynamically display quality metrics progression of routing platforms <div>Flask MongoDB Python React Tcl Web Development</div>
July 2014 June 2014	Software Engineering Intern, LENOVO, Morrisville, North Carolina <ul style="list-style-type: none"> ➤ Created various benchmarking scripts to be used as part of the System Integration Test (SIT) program ➤ Evaluated the performance of various servers before they are released to the enterprise server market ➤ Analyzed and compared several aspects of firmware and hardware of released and unreleased servers <div>Java Python Operating Systems</div>

LEADERSHIP AND TEACHING

May 2018 May 2017	TREASURER, Wiring With Women <ul style="list-style-type: none"> ➤ Served as an executive board member of a student organization dedicated to supporting and providing a community for women in technology ➤ Assisted in the creation and organization of various events, including networking/recruiting, course selection advice, resume workshops, Lean-In circles, and general body meetings ➤ Managed all financial aspects of the organization
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Spring 2018
Spring 2017

TEACHING ASSISTANT, Duke University

- › ECE/CS 250: Computer Architecture (Spring 2018)
 - › Instructor: Benjamin C. Lee
- › CS 330: Design and Analysis of Algorithms (Spring 2018)
 - › Instructor: Debmalaya Panigrahi
- › ECE/CS 250: Computer Architecture (Fall 2017)
 - › Instructor: Tyler Bletsch
- › ECE/CS 250: Computer Architecture (Spring 2017)
 - › Instructor: Daniel J. Sorin

PROJECTS

AUTOMATED GENERATION OF TRANSACTIONAL MODELS FOR FORMAL VERIFICATION WITH SVA

MARCH 2020 - MAY 2020

A framework that can automatically generate transactional models and their corresponding assertions to ensure that liveness properties in a chip (or module) design are satisfied.

Formal Verification Python SVA Verilog

CACHE PERFORMANCE IMPROVEMENT WITH MACHINE LEARNING

MARCH 2019 - MAY 2019

A system design that uses online and reinforcement learning techniques to predict ahead of time whether memory accesses will hit or miss in the cache. An average performance speedup of 2.93x is achieved with the use of lightweight classifiers.

Machine Learning Python scikit-learn

SUPERSCALAR RISC-V PROCESSOR

OCTOBER 2018

A two-wide superscalar in-order processor that can fetch and issue two instructions simultaneously. The processor can execute 43 instructions from the RISC-V ISA as well as various C benchmarks.

Assembly C Verilog

AUTOMATIC TRANSMISSION SYSTEM VERIFICATION

MARCH 2018 - MAY 2018

A timed automata representation of a 4-speed automatic transmission system that has four forward gears and one reverse gear. The constructed and verified model is paired with a simulation of the dynamic physical system.

Formal Verification Model Checking UPPAAL Simulink

ELECTRIC KEYBOARD

NOVEMBER 2017 - DECEMBER 2017

A 13-key piano built from 3D-printed keys and light sensing circuits and paired with graphics that display musical notes played in real time. The keyboard is controlled by digital logic and MIPS instructions that run on a custom pipelined processor that is deployed on an FPGA.

Assembly Circuits FPGA ModelSim SketchUp Verilog

VOYIJ LENS

JANUARY 2017 - APRIL 2017

An Android application that uses augmented reality to guide users to various points of interest in Alaskan tourist cities through the phone's camera lens. This software was developed for Voyij, a cruise and travel app for day-to-day trip planning in Alaska.

Android Augmented Reality Mobile Development

VOOGASALAD

DECEMBER 2016

 github.com/amanocha/voogasalad

A game authoring engine and environment that allows users to build a variety of 2D role-playing games using several available objects that have configurable attributes. Users can then save the games they create as well as play them.

Java JavaFX Object-Oriented Programming XML

FOODPEDIA

NOVEMBER 2016

 [HackDuke 2016 Submission](#)  github.com/amanocha/foodpedia

A web application that assists individuals in developing healthy relationships with food through personalized meal plans designed based on health information. An additional journaling feature allows users to document what they eat and represent their feelings with emojis.

Flask HTML/CSS JavaScript Nutritionix Photoshop Python

COURSEWORK

- › Advanced Computer Networks • Advances in Automated Reasoning • **Computer Architecture** • Computer Vision • Cyberphysical Systems • Design and Analysis of Algorithms • **Digital Systems** • Engineering Software Maintainability • Fundamentals of Machine Learning • Image and Video Processing • Microelectronic Devices and Circuits • Operating Systems • Programming Languages • Robotics and Automation • Signals and Systems • Software Design and Implementation • Startup Software • **Systems and Machine Learning**

SKILLS

Programming	Assembly, Bash, C/C++ , Java , Javascript, MATLAB, Python , Verilog
Frameworks	Express, Flask, HTML/CSS, JQuery, LLVM, Node, PySpark, Simulink
Design Tools	Altera Quartus, AutoCAD, Gem5 , ModelSim, PSPICE, Vivado
Development Tools	Git , Eclipse, IntelliJ Idea, Maven
Operating Systems	Android, Linux , UNIX

AWARDS AND HONORS

March 2020	NSF Graduate Research Fellowship Recipient
February 2020	ISPASS 2020 Best Paper Nomination
Fall 2015 - Spring 2018	Duke University Pratt School of Engineering Dean's List
December 2017	Duke Electrical and Computer Engineering Fall 2017 Independent Study First Place Poster
May 2017 - August 2017	Duke Technology Scholar
November 2016	HackDuke 2016 Novice Track Winner
May 2016	Duke STEAM (STEM + Art) Challenge 4th Place Winner
February 2015	Mathematical Contest in Modeling (MCM) Honorable Mention