

▼ Type-Casting

```
# implicit type conversion
a = 7
print(type(a))
b = 3.0
print(type(b))
c = a+b
print(c)
print(type(c))
```

```
⇒ <class 'int'>
   <class 'float'>
   10.0
   <class 'float'>
```

```
# explicit type conversion
```

```
a = 7
b = 3.5
c = int(a+b)
print(type(a))
print(type(b))
print(c)
print(type(c))
```

```
⇒ <class 'int'>
   <class 'float'>
   10
   <class 'int'>
```

```
# int()
```

```
a = 8.5
i_1 = int(a)
print(i_1)
print(type(i_1))
#b = "1.5"
#i_2 = int(b)
#print(type(i_2)) # --- this will throw an error
c = "10"
i_3 = int(c)
print(i_3)
print(type(i_3))
d = "abc"
i_4 = int(d)
print(type(i_4))
```

```
⇒ 8
   <class 'int'>
   10
   <class 'int'>
```

```
-----
ValueError                                Traceback (most recent call last)
<ipython-input-9-db6489b5d349> in <cell line: 15>()
    13 print(type(i_3))
    14 d = "abc"
----> 15 i_4 = int(d)
    16 print(type(i_4))
    17
```

```
ValueError: invalid literal for int() with base 10: 'abc'
```

Next steps: [Explain error](#)

float()

```

a = 8
f_1 = float(a)
print(f_1)
print(type(f_1))
b = "10.5"
f_2 = float(b)
print(f_2)
print(type(f_2))
c = "10"
f_3 = float(c)
print(f_3)
print(type(f_3))
d = "abc"
f_4 = float(d)
print(type(f_4))

```

```

8.0
<class 'float'>
10.5
<class 'float'>
10.0
<class 'float'>

```

```

-----
ValueError                                Traceback (most recent call last)
<ipython-input-12-e66e9fef2d4a> in <cell line: 16>()
      14 print(type(f_3))
      15 d = "abc"
----> 16 f_4 = float(d)
      17 print(type(f_4))

```

ValueError: could not convert string to float: 'abc'

Next steps: [Explain error](#)

str()

```

a = 8
print(type(a))
s_1 = str(a)
print(s_1)
print(type(s_1))
b = 10.5
print(type(b))
s_2 = str(b)
print(s_2)
print(type(s_2))

```

```

<class 'int'>
8
<class 'str'>
<class 'float'>
10.5
<class 'str'>

```

▼ Operators

Arithmetic Operators

```

a = 8
b = 5

```

```
print("+", a+b)
print("-", a-b)
print("*", a*b)
print("/", a/b)
print("//", a//b)
print("%", a%b)
print("**", a**b)
print(type(a%b))
```

```
➞ + 13
   - 3
   * 40
   / 1.6
  // 1
  % 3
  ** 32768
  <class 'int'>
```

```
2**5
```

```
➞ 32
```

```
7//2
```

```
➞ 3
```

```
-7//2
```

```
➞ -4
```

```
12.5%7.5
```

```
➞ 5.0
```

```
20.5%7.5
```

```
➞ 5.5
```

```
-7%5
```

```
➞ 3
```

```
-21%8
```

```
➞ 3
```

```
-27%7
```

```
➞ 1
```

```
a = 2.5
```

```
b = 5.2
```

```
print("+", a+b)
print("-", a-b)
print("*", a*b)
print("/", a/b)
print("//", a//b)
print("%", a%b)
print("**", a**b)
```

```
➞ + 7.7
   - -2.7
   * 13.0
```

```

/ 0.4807692307692307
// 0.0
% 2.5
** 117.29730800599916

```

Comparison Operator

```

a = 8
b = 5

```

```

print("==", a==b)
print("!= ", a!=b)
print(">=", a>=b)
print("<=", a<=b)
print(">", a>b)
print("<", a<b)
print(type(a<b))

```

```

⇒ == False
   != True
   >= True
   <= False
   > True
   < False
   <class 'bool'>

```

```

a = 5
b = 5

```

```

print("==", a==b)
print("!= ", a!=b)
print(">=", a>=b)
print("<=", a<=b)
print(">", a>b)
print("<", a<b)
print(type(a<b))

```

```

⇒ == True
   != False
   >= True
   <= True
   > False
   < False
   <class 'bool'>

```

```

print(0==0.0)
print(1==1.0)
print(True==1)
print(True==1.0)
print(False==0)
print(False==0.0)

```

```

⇒ True
   True
   True
   True
   True
   True

```

Logical Operators

```
# and, or, not
```

```
x = 5
```

```
y = 10
```

```
print(x>4 and y<12)
```

```
print(x>4 and y<10)
```

```
print(x>6 and y<10)
```

```
print(x>6 and y<12)
```

```
print(x>4 or y<12)
```

```
print(x>4 or y<10)
```

```
print(x>6 or y<10)
```

```
print(x>6 or y<12)
```

```
True
False
False
False
True
True
False
True
```

```
a = 8
```

```
b = 5
```

```
c = 12
```

```
print(a and b and c)
```

```
12
```

```
a = 8
```

```
b = 5
```

```
c = 0
```

```
print(a and b and c)
```

```
0
```

```
a = 8
```

```
b = 0
```

```
c = 12
```

```
print(a and b and c)
```

```
0
```

```
a = 0
```

```
b = 5
```

```
c = 12
```

```
print(a and b and c)
```

```
0
```

```
a = 8
```

```
b = 5
```

```
c = 12
```

```
print(a or b or c)
```

```
8
```

```
a = 0
b = 5
c = 12
```

```
print(a or b or c)
```

```
→ 5
```

```
a = 0
b = 0
c = 12
```

```
print(a or b or c)
```

```
→ 12
```

```
a = 0
b = 0
c = 0
```

```
print(a or b or c)
```

```
→ 0
```

```
a = -1
b = -2
c = -3
```

```
print(a or b or c)
print(a and b and c)
```

```
→ -1
   -3
```

```
not(a or b or c)
```

```
→ False
```

```
a = 10
b = 5
c = 12
d = 0
```

```
print(a and c and b) # q1
print(d or a or c) # q2
print(not(a and d and b)) # q3
print(not(d or d or a)) # q4
```

```
→ 5
   10
   True
   False
```

Membership Operator

Start coding or [generate](#) with AI.

