

Agenda

- Singleton Design pattern
- Hirerachy
 - Association
 - Inheritance
 - Types of Inheritance
- Method Overiding
- Upcasting

static import

- To access static members of a class in the same class, the "ClassName." is optional.
- To access static members of another class, the "ClassName." is mandetory.
- If need to access static members of other class frequently, use "import static" so that we can access static members of other class directly (without ClassName.).

Singleton Design Pattern

- Singleton is a design pattern.
- Singleton class is a class whose single object is created throughout the application.
- To make a singleton class in Java
- step 1: Write a class with desired fields and methods.
- step 2: Make constructor(s) private.
- step 3: Add a private static field to hold instance of the class.
- step 4: Initialize the field to single object using static field initializer or static block.
- step 5: Add a public static method to return the object.

Association

- If "has-a" relationship exist between the types, then use association.
- To implement association, we should declare instance/collection of inner class as a field inside another class.
- There are two types of associations
 - 1. Composition
 - 2. Aggregation

Composition

- Represents part-of relation i.e. tight coupling between the objects.
- The inner object is essential part of outer object.
- Heart is part of Human.
- Engine is part of Car.
- Wall is part of Room.
- joining date is a part of employee

Aggegration

- Represents has-a relation i.e. loose coupling between the objects.
- The inner object can be added, removed, or replaced easily in outer object.
- Car has a Driver.
- Company has Employees.
- Room has a window
- Employee has a vehicle

Inheritance

- If "is-a"/"kind-of" relationship exist between the types, then use inheritance.
- Inheritance is process of generalization to specialization.
- All members of parent class are inherited to the child class.
- Parent class is also called as super class and child class is also called as sub-class.
- Example:
 - Manager is a Employee
 - Mango is a Fruit
 - Rectangle is a Shape
- In Java, inheritance is done using extends keyword.
- Java doesn't support multiple implementation inheritance i.e. a class cannot be inherited from multiple super-classes.
- However Java does support multiple interface inheritance i.e. a class can be inherited from multiple super interfaces.

Super Keyword

- In sub-class, super-class members are referred using "super" keyword.
- used for calling super class constructor
- By default, when sub-class object is created, first super-class constructor (param-less) is executed and then sub-class constructor is executed.
- "super" keyword is used to explicitly call super-class constructor.
- Super class members (non-private) are accessible in sub-class directly or using "this" reference. These members can also be accessed using "super" keyword.
- However, if sub-class method signature is same as super-class signature, it hides/shadows method of the super class i.e. super-class method is not directly visible in sub-class.
- The "super" keyword is mandatory for accessing such hidden members of the super-class.

Types of Inheritance

- 1. Single

```
class A {  
  
}  
class B extends A{  
  
}
```

- 2. Multiple

```
class A {  
  
}  
class B {  
  
}  
class C extends A,B{ // Not Allowed  
  
}  
  
interface I1{  
  
}  
interface I2{  
  
}  
  
interface I3 extends I1,I2{ // Allowed  
  
}  
  
class D implements I1,I2{ // Allowed  
  
}
```

- 3. Hirerachical

```
class A {  
  
}  
class B extends A{  
  
}  
class C extends A{  
  
}
```

- 4. Multilevel

```
class A {  
  
}  
class B extends A{  
  
}  
class C extends B{  
  
}
```

```
}
```

- Hybrid inheritance: Any combination of above types

Method Overriding

- Redefining a super-class method in sub-class with exactly same signature is called as "Method overriding".
- Programmer should override a method in sub-class in one of the following scenarios
 - 1. Super-class has not provided method implementation at all (abstract method).
 - 2. Super-class has provided partial method implementation and sub-class needs additional code. Here sub-class implementation may call super-class method (using super keyword).
 - 3. Sub-class needs different implementation than that of super-class method implementation.

Rules of method overriding in Java

- 1. Each method in Java can be overridden unless it is private, static or final.
- 2. Sub-class method must have same or wider access modifier than super-class method.
- 3. Arguments of sub-class method must be same as of super-class method.
- 4. The return-type of sub-class method can be same or sub-class of the super- class's method's return-type. This is called as "covariant" return-type.
- 5. Checked exception list in sub-class method should be same or subset of exception list in super-class method.
- If these rules are not followed, compiler raises error or compiler treats sub-class method as a new method.
- Java 5.0 added @Override annotation (on sub-class method) informs compiler that programmer is intending to override the method from the super-class.
- @Override checks if sub-class method is compatible with corresponding super-class method or not (as per rules). If not compatible, it raise compile time error.
- Note that, @Override is not compulsory to override the method. But it is good practice as it improves readability and reduces human errors.

Upcasting

- Assigning sub-class reference to a super-class reference.
- Sub-class "is a" Super-class, so no explicit casting is required.
- Using such super-class reference, only super-class methods inherited into sub-class can be called. This is "Object slicing".
- Using such super-class reference, super-class methods overridden into sub-class can also be called.