React

Single Page Application (SPA)

- a application that loads a single HTML page and dynamically updates that page as the user interacts with the app
- to develop SPAs,
 - we need to use a JavaScript framework or library
 - o like
 - React
 - Angular
 - VueJs
- advantages
 - o fast: similar performance to native apps
 - o responsive: the app responds to user interactions (browser size changes),
 - to make the app responsive
 - we need to use CSS media queries
 - frameworks: bootstrap, tailwind
 - o user-friendly

functional programming language

- function is considered as first class citizen
 - function is created as a variable of type function
- function can be passed as an argument to another function
- function can be returned from another function as return value
- map()
 - used to iterate over a collection to transform the values to new ones
 - o accepts a function as a parameter which gets called every time for every value
 - the parameter function must return a transformed value for original value
 - o all the transformed values will be returned a collection as a return value of map function
 - o the size of returned collection is always same as original collection

```
// array of numbers
const numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]

// get squqre of each number
const squares = numbers.map((number) => number ** 2)
```

function reference

- a reference to a function
- a variable that holds a function body's address

```
// here the function1 is a function reference
// to the function body
function function1() {
   console.log('inside function1')
}
```

export and import

- export
 - o used to export any entity from a file for others to import
 - o a file can export multiple entities for others

```
// App.jsx
export function App() {
    ...
}

// main.jsx

// importing with same name as that of the exported entity
import {App} from './App.jsx'

// importing with an alias
import {App as MyApp} from './App.jsx'
```

- · export default
 - by default only one entity (class, function, variable, constant) can be exported from a file with default keyword

```
// App.jsx
function App() {
    ...
}
export default App

// main.jsx

// importing with same name as that of exported entity import App from './App.jsx'

// importing wth an alias import MyApp from './App.jsx'
```

web storage

- web storage object is used to store collection key-value pairs
 - where key and value must be scalar value (string)
- the data will be persisted on client side (inside the browser)
- web storage is a browser specific object
- types
 - sessionStorage
 - used to store the data till the browser tab is open
 - when the tab is closed, the sessionStorage losses all the data
 - acts a temporory storage

```
// add or set a key-value in session storage
sessionStorage['username'] = 'user1'
sessionStorage.setItem('username', 'user1')

// get the value from session storage using its key
console.log(`username: ${sessionStorage['username']}`)
console.log(`username: ${sessionStorage.getItem('username')}`)

// remove the key from session storage
sessionStorage.removeItem('username')
```

- o localStorage
 - used to store the data in the form of key-value pairs
 - both the key and value must be scalar values (string)
 - the local storage will persist the data permananently (till user explicitly removes it)

```
// add or set a key-value in local storage
localStorage['username'] = 'user1'
localStorage.setItem('username', 'user1')

// get the value from local storage using its key
console.log(`username: ${localStorage['username']}`)
console.log(`username: ${localStorage.getItem('username')}`)

// remove the key from local storage
localStorage.removeItem('username')
```

• a JavaScript library for building user interfaces

React vs Angular

- React is a Library (developed in JS) and Angular is a Framework (developed in TypeScript)
- react development and performance is faster than angular
 - to make it faster, react uses a virtual DOM
 - it also has less memory consumption/footprint
- · React has less learning curve than Angular
- React does not have any architecture whereas, Angular has a predefined architecture and tooling

important points

- do not use class as it is a reserved keyword in JavaScript, use className instead
- interpolation is done using {} in JSX
- interpolation always requires a scalar value and CAN NOT render an object

virtual DOM

- a lightweight copy of the real DOM (browser DOM) (document object)
- react uses virtual DOM to improve performance
- when we update the state of a component, react creates a new virtual DOM and compares it with the previous virtual DOM
- then it updates only the changed parts of the real DOM
- this process is called reconciliation

environment setup

- using CDN links
 - o CDN: content delivery network
 - o add react using CDN links

```
<div id="root"></div>
</body>
</html>
```

to create element use a function called createElement

```
// create element
// React is an object which will be used to create elements
// this object is provided by react library
(react.development.js)
// parameters
// 1st: name or type of the element (e.g. h1, h2 etc)
// 2nd: attributes or properties of the element (e.g. class, id,
style etc). this must be an object.
// 3rd: contents of the element (e.g. text, html etc)
const h2 = React.createElement('h2', {}, 'hello world')
// React 17 style of rendering an element
// get the root element
// this is the element where we will render our react elements
// const root = document.getElementById('root')
// render the element
// ReactDOM.render(h2, root)
// React 18 style of rendering an element
// create a root element
const root = ReactDOM.createRoot(document.getElementById('root'))
// render the element
root.render(h2)
```

o to create an element using JSX, use babel

• using package manager like vite

```
# install yarn on windows
> npm install -g yarn

# install yarn on linux or mac
> sudo npm install -g yarn

# create react application using vite
> npm create vite@latest <application name>
> yarn create vite <application name>

# go to the project directory
> cd <application name>

# install the dependencies
> npm install
> yarn

# start the application
> npm run dev
> yarn dev
```

- o project structure
 - node_modules
 - contains all the modules (dependencies) which are required to develop or run the application
 - will be downloaded every time when npm install or yarn install command is used
 - never commit this directory in your git repository

- public
 - directory which contains public files
 - e.g. images, audio or video which are used in the application
- src
- directory which contains all the components of the application
- contains
 - assets
 - directory which contains the assets (images, audio or video files)
 - pages
 - directory which contains the application pages (screens)
 - components
 - directory which contains reusable components
 - services
 - directory which contains the services
 - a service file would contain the code to call the REST APIs
 - main.jsx
 - contains the code to start react subsystem
 - contains the function createRoot(..).render()
 - index.css
 - contains global css rules which can be shared across the components in the application
 - App.jsx
 - contains the default component called as App
 - this is the startup component of every application
 - App.css
 - contains css rules need to applied on the App component
- .gitignore
 - file which contains the rules of the files which needed to be committed in the git repository
- eslint.config.js
 - contains configuration for eslint
 - lint is a program used to check the syntax of a selected language
- index.html
 - only html file in the project which starts the application
- package.json
 - contain the node configuration like name, dependencies or devDependencies etc.
- vite.config.js
 - contains the vite configuration
- yarn.lock
 - contains latest versions of the dependencies installed in the node_modules directory

react application startup

- vite will start a lite web server on port 5173
- the lite server starts loading index.html from the application
- index.html loads main.jsx file

- main.jsx calls createRoot() to create a root container to load react components
- and starts rendering first component named App
- · App component start loading the user interface

component

- reusable entity which contains logic (in JS) and UI (in JSX)
- a component could as small as a part of an application
- or as big as an entire page
- types
 - class component
 - component created using a class
 - earlier (before react 16), class components were used for creating statefull component (component with state)
 - but after react 16 (in which react hooks were introduced), class components are not needed anymore
 - class components are having some overhead members compared to functional components
 - o functional component
 - component created using a function
 - a javascript function which returns a JSX user interface
 - earlier (before react 16), functional components were used to create stateless components (components without state)
 - but with react 16 (react hooks), it is possible to store the state in a functional component
 - functiona components are preferred over class component
 - since the functional components do not have any overhead members, it is a way to create component compared to class component
- conventions
 - always start the component name with upper case
 - o name of file should be same as the component name
 - if a component is reusable (like Person or Car), keep it in a directory named components
 - o if a component is representing a page or screen, keep it in a directory named pages or screens
 - always use the props destructuring while defining the component
 - o always keep one public component in a file

component life cycle

- life cycle of component
- stages the component will pass from its creation to its death
- it provides the functionality for handling the life cycle event

props

- is an object which is collection of all the properties passed to a component
- is the only way for a parent component to pass the data/properties to the child component
- props is a readonly object: the child component must not change the values sent by the parent component

```
function Person1(props) {
  return (
    <div>
      <div>name = {props['name']}</div>
      <div>address = {props['address']}</div>
    </div>
  )
}
function Person2(props) {
  const { name, address } = props
  return (
    <div>
      <div>name = {name}</div>
      <div>address = {address}</div>
    </div>
  )
}
function Person3({ name, address }) {
  return (
    < div >
      <div>name = {name}</div>
      <div>address = {address}</div>
    </div>
  )
}
function App() {
  return (
    <div>
      <Person1
        name='person1'
        address='pune'
      />
      <Person2
        name='person2'
        address='karad'
      />
      <Person3
        name='person3'
        address='satara'
      />
    </div>
  )
}
```

state

 object (collection of property-value pairs) maintained by component to trigger component re-render action

- if there is a change in the component state, the component will re-render itself
- unlike props, state object is readwritable
- every component will maintain its own state
- to add a state member inside a functional component use a react hook name useState()

state vs props

- state is read writable while props is read only
- when state changes, the component re-renders itself while, when props changes, component does not render itself
- state is maintained by individual component while, props will be sent by parent component to child component
- useState() hook is required to create state inside functional component while, no hook is required to send props to child component

react hook

- special function whihch starts with use
- types
 - o built-in hooks
 - useState()
 - useEffect()
 - useReducer()
 - useMemo()
 - useContext()
 - useld()
 - useRef()
 - useCallback()
 - useNavigate()
 - useLocation()
 - useParams()
 - useSelector()
 - useDispatch()
 - custom hooks
 - user defined hooks

useState()

- hook used to add a member inside a component's state
- accepts a parameter which is the initial value of the member
- returns an array with 2 values
 - Oth position: reference to the member (used to read the value from state)
 - o 1st position: reference to the function to update the value in the state object

```
function Counter() {
  // create a state to store counter value
  const [couter, setCounter] = useState(0)
```

```
return <div>counter: {counter}</div>
}
```

useNavigate()

- · react hook added by react-router-dom
- used to get the naigate() function reference
- navigate() function is used to perform dynamic navigation
- navigating from one to another component

useEffect()

- used to handle life cycle events of a component
- accepts 2 parameters
 - 1st parameter: callback function
 - 2ns parameter: dependency array
- event1: component is loaded (componentDidMount)
 - dependency array must be empty
 - the callback function gets called when the component gets mounted
 - o it is similar to the constructor method in any class
 - o it gets called only function

```
function Home() {
  // this code here will handle the component did mount event
  useEffect(() => {
```

- event2: component is unloaded (componentDidUnmount)
 - it gets called when the component gets removed from the screen
 - o it gets called only once in its life cycle
 - o dependency array must be empty
 - o similar to destructor of any class

```
function Home() {
    // this code here will handle the component did mount event
    useEffect(() => {
        return () => {
            // this function gets called just before the component is
unloading from screen
            console.log('component is getting unloaded')
        }
    }, [])

return (
    <div>
        <h1>Home</h1>
        </div>
    )
}
```

- event3: component state is changed
 - o called as soon as the state of a component changes
 - o this event gets fired irrespective of any state member
 - must NOT pass the dependency array

```
function Home() {
  const [n1, setN1] = useState(10)
  const [n2, setN2] = useState(20)

const onUpdateN1 = () => {
    setN1(n1 + 1)
  }
```

```
const onUpdateN2 = () => {
   setN2(n2 + 1)
 }
 useEffect(() => {
   // this function here will get called everytime when
   // the state changes
   console.log(`state changed..`)
 })
 return (
   <div>
     <Navbar />
     <div className='container'>
        <h1 className='page-header'>Dummy</h1>
        <div>n1: {n1}</div>
        <div>
          <but
            onClick={onUpdateN1}
            className='btn btn-success'
            Update N1
          </button>
        </div>
        <div>n2: {n2}</div>
        <div>
          <button
            onClick={onUpdateN2}
            className='btn btn-success'
            Update N2
          </button>
        </div>
      </div>
   </div>
 )
}
```

- event4: component state is changed
 - o called as soon as the state of a component changes because of a required dependency

```
function Home() {
  const [n1, setN1] = useState(10)
  const [n2, setN2] = useState(20)

const onUpdateN1 = () => {
    setN1(n1 + 1)
  }
```

```
const onUpdateN2 = () => {
    setN2(n2 + 1)
 }
 useEffect(() => {
   // this function gets called when n1 changes
   console.log(`n1 changed..: ${n1}`)
 }, [n1])
 useEffect(() => {
   // this function gets called when n1 changes
   console.log(`n2 changed..: ${n2}`)
 }, [n2])
 return (
   <div>
     <Navbar />
      <div className='container'>
        <h1 className='page-header'>Dummy</h1>
        <div>n1: {n1}</div>
        <div>
          <but
            onClick={onUpdateN1}
            className='btn btn-success'
            Update N1
          </button>
        </div>
        <div>n2: {n2}</div>
        <div>
          <button
            onClick={onUpdateN2}
            className='btn btn-success'
            Update N2
          </button>
        </div>
      </div>
   </div>
 )
}
```

JSX

- a syntax extension for JavaScript
- allows you to write HTML code inside JavaScript
- how does it work?
 - babel is used to convert JSX code into JavaScript code

o babel is a JavaScript compiler

```
<script type="text/babel">
  // JSX code
  const h2 = <h2>hello world</h2>

  // babel converts the above code into the following code
  // const h2 = React.createElement('h2', {}, 'hello world')
  </script>
```

context api

- it is a built-in feature of react used to share data among multple components
- context
 - o instance of Context component used to provide (share) data
 - to create a context use createContent() function
- to share the context with components use following syntax
 - o ...

• to use the contxt in the child components, use useContext() react hook

```
import { CounterContext } from '../App'
function Counter1() {
   // get the counter and setCounter from counter context created in
App.jsx
   const { counter, setCounter } = useContext(CounterContext)

   const onIncrement = () => setCounter(counter + 1)
```

- use case: to share simple values like
 - login status
 - themse used in the application

VS extensions

- auto import:
 - https://marketplace.visualstudio.com/items/?itemName=NuclleaR.vscode-extension-autoimport
- auto tag renamer:
 - https://marketplace.visualstudio.com/items/?itemName=formulahendry.auto-rename-tag
- code snippets for react:
 - https://marketplace.visualstudio.com/items/?itemName=rodrigovallades.es7-react-js-snippets

external libraries

```
# install any package
> npm install <package name>
> yarn add <package name>
```

- · react toastify
 - used to show the toast message
 - https://www.npmjs.com/package/react-toastify
 - yarn add react-toastify

```
// to show the toast messages
// import {toast} from 'react-toastify'

// toast.warn('this is warning message')
// toast.error('this is error message')
// toast.info('this is info message')
// toast.success('this is success message')
```

axios

- used to make API calls
- https://www.npmjs.com/package/axios
- o yarn add axios

```
import axios from 'axios'
async function makePostCall(email, password) {
 try {
   const url = 'http://localhost:4000/user/login'
   const body = { email, password }
   const response = await axios.post(url, body)
   console.log(response.data)
 } catch (ex) {
   console.log('exception: ', ex)
 }
}
async function makePostCallWithToken(title, description, price) {
 try {
    const url = 'http://localhost:4000/property/'
   const body = { title, description, price }
   const token = sessionStorage.getItem('token')
    const response = await axios.post(url, body, {
      headers: { token },
   })
    console.log(response.data)
 } catch (ex) {
   console.log('exception: ', ex)
 }
}
async function makeGetCall() {
 try {
   const url = 'http://localhost:4000/property'
   const response = await axios.get(url)
   console.log(response.data)
 } catch (ex) {
    console.log('exception: ', ex)
 }
```

```
async function makeGetCallWithToken() {
  try {
    const url = 'http://localhost:4000/my'
    const token = sessionStorage.getItem('token')
    const response = await axios.get(url, {
       headers: { token },
     })
    console.log(response.data)
} catch (ex) {
    console.log('exception: ', ex)
}
```

react-router

- used to add routing feature in react application
- o routing is used to provide navigation from one to another component
- https://reactrouter.com/
- o yarn add react-router-dom
- o route in express is mapping of
 - http method (get, post, put, delete, patch)
 - url path
 - callback function (handler)
- route in react is mapping of
 - url path
 - component
- o BrowserRouter
 - router provided by library to implement the routing
 - to load the required component by inspecting the url path

```
// step2: define all the routes
// App.jsx
import { Routes, Route } from 'react-router-dom'
import Login from './pages/Login'
```

static navigation

- navigation from one component to another without using JS code (logic)
- navigation will be implemented by using JSX
- use static navigation when the destination (component) needs to open without having any condition (criteria)

dynamic navigation

- navigation performed using JS code
- used dynamic navigation when the destination (componen) needs to open by validation some condition (criteria)

```
import { useNavigate } from 'react-router-dom'

function Login() {
   // get navigate() function reference
   const navigate = useNavigate()

   const onLogin = () => {
        // check if user is successfully logged in
        navigate('/home')
   }

   return (
   <>
        <h1>Login</h1>
```

o dynamic navigation with data

```
import { useNavigate } from 'react-router-dom'
function Properties() {
 const [properties, setProperties] = useState([])
 // get navigate() function reference
 const navigate = useNavigate()
 const onDetails = (property) => {
   // check if user is successfully logged in
   navigate('/details', { state: property })
 }
  return (
     <h1>Properties</h1>
      {properties.map((property) => {
        return (
          <div>
            <div>{property['title']}</div>
            <button onClick={() =>
onDetails(property)}>details/button>
          </div>
      })}
    </>
 )
}
```

- tanstack router
 - o use to add routing feature in react application
 - https://tanstack.com/router/latest
- bootstrap-icons
 - o used to add the icons in react application
 - yarn add bootstrap-icons
- react-bootstrap-icons
 - used to add the icons in react application
 - yarn add react-bootstrap-icons

- redux-toolkit
 - used to implement redux architecture in react application
 - redux provides global state management
 - o global state management is implmented using a (global) store which will be accessible to all the components in the react application
 - o components
 - store
 - a collection of slices
 - slice is a feature which is meant to store some data in the form of key-value pairs
 - action
 - is an event which can be fired to either read the contents of a slice or to update/modify the cotents of a slice
 - an action is responsible for changing the state of store
 - reducer
 - a function or event handler which gets invoked when an action is fired
 - an action uses reducer to update the store state
 - reducer contains the logic to update the store state
 - installation
 - yarn add @reduxjs/toolkit react-redux
 - implementation of redux in react application
 - step1: create an empty store in the application

```
// src/store.js
import { configureStore } from '@reduxjs/toolkit'

// create a store
export const store = configureStore({
  reducer: {},
})
```

step2: add the store in the react application

```
<App />
</Provider>
```

■ step3: create a slice

```
// features/counter.slice.js
import { createSlice } from '@reduxjs/toolkit'
// create a slice
const counterSlice = createSlice({
  // unique name to identify the slice inside the store
  name: 'counter',
  // state to be maintained by the slice
  initialState: {
   count: 0,
  },
  // collection of actions and their respective reducers
  reducers: {
   // incrementAction is the action
    // the function is the reducer
    incrementAction: (state) => {
      // update the state
     state.count += 1
    },
    decrementAction: (state) => {
      state.count -= 1
    },
  },
})
// export actions
export const { incrementAction, decrementAction } =
counterSlice.actions
// export the reducers
export default counterSlice.reducer
```

step4: add the slice into the store

```
// src/store.js
import { configureStore } from '@reduxjs/toolkit'

// create a store
export const store = configureStore({
```

```
reducer: {},
})
```

- useSelector()
 - used to read the contents from store

```
import { useSelector } from 'react-redux'

// read the count value from store
const { count } = useSelector((store) => store.counter)
```

- useDispatch()
 - used to update the store's state
 - returns a dispatch function reference which is used to update the store state

```
import { useDispatch } from 'react-redux'
import { incrementAction } from '../features/counter.slice'
function Counter() {
 // get the dispatch function reference
 const dispatch = useDispatch()
 // increment the count
 const onIncrement = () => {
   // send the increment action
   dispatch(incrementAction())
 }
 return (
   <div>
     <button onClick={onIncrement}>increment
   </div>
 )
}
```

- moment
 - o used to manipulate the date or time
 - yarn add moment