



**Sunbeam Institute of Information Technology
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Algorithms and Data structures

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Applications – Stack and Queue

Stack

- Parenthesis balancing [lexical analysis]
- Expression conversion and evaluation
- Function calls
- Used in advanced data structures for traversing
- **Expression conversion and evaluation:**
 - Infix to postfix
 - Infix to prefix
 - Postfix evaluation
 - Prefix evaluation

Expression :

1. Infix :
2. Prefix :
3. Postfix :

Queue

- Jobs submitted to printer [spooler Directory]
- In Network setups – file access of file server machine is given to First come First serve basis
- Calls are placed on a queue when all operators are busy
- Used in advanced data structures to give efficiency.
- Process waiting queues in OS

combination of operands and operators

$a + b$ (human)

$+ a b$ } (computer/ machine)

$a b +$ }
 $\hookrightarrow CPV \rightarrow ALU$





Postfix Evaluation

- Process each element of postfix expression from left to right
- If element is operand
 - Push it on a stack
- If element is operator
 - Pop two elements (Operands) from stack, in such a way that
 - Op2 – first popped element
 - Op1 – second popped element
 - Perform current element (Operator) operation between Op1 and Op2
 - Again push back result onto the stack
- When single value will remain on stack, it is final result
- e.g. 4 5 6 * 3 / + 9 + 7 -



Postfix evaluation

Postfix expression : 4 5 6 * 3 / + 9 + 7 -

L → r

Result = 16

⑤ $23 - 7 = 16$

⑥ $14 + 9 = 23$

⑦ $4 + 10 = 14$

⑧ $30 / 3 = 10$

⑨ $5 * 6 = 30$



stack



Prefix Evaluation

- Process each element of prefix expression from right to left
- If element is operand
 - Push it on a stack
- If element is operator
 - Pop two elements (Operands) from stack, in such a way that
 - Op1 – first popped element
 - Op2 – second popped element
 - Perform current element (Operator) operation between Op1 and Op2
 - Again push back result onto the stack
- When single value will remain on stack, it is final result
- e.g. - + + 4 / * 5 6 3 9 7



Prefix evaluation

Prefix expression : - + + 4 / * 5 6 3 9 7

$l \leftarrow$ r

Result = 16

$$\textcircled{5} \quad 23 - 7 = 16$$

$$\textcircled{4} \quad 14 + 9 = 23$$

$$\textcircled{3} \quad 4 + 10 = 14$$

$$\textcircled{2} \quad 30 / 3 = 10$$

$$\textcircled{1} \quad 5 * 6 = 30$$

16
23
14
11
10
30
3
6
3
9
7

infix = $10 + 20$

postfix = "10 20 +"

String arr[] = postfix.split(' ');

arr = {"10", "20", "+"};

use parseInt() to convert
string into integer



Infix to Postfix Conversion

- Process each element of infix expression from left to right
- If element is Operand
 - Append it to the postfix expression
- If element is Operator
 - If priority of topmost element (Operator) of stack is greater or equal to current element (Operator), pop topmost element from stack and append it to postfix expression
 - Repeat above step if required
 - Push element on stack
- Pop all remaining elements (Operators) from stack one by one and append them into the postfix expression
- e.g. a * b / c * d + e - f * h + i

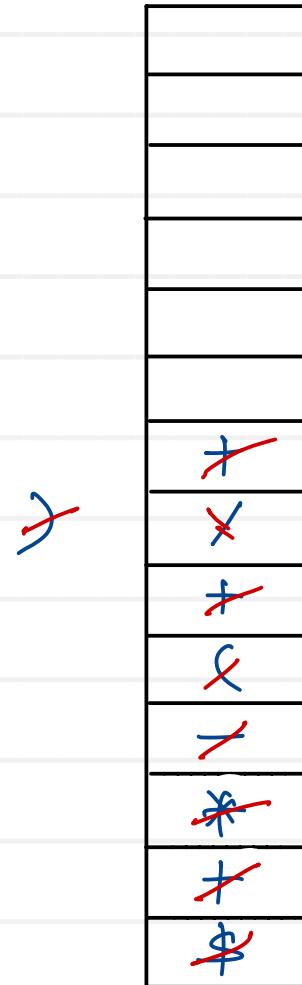


Infix to Postfix conversion

Infix expression : $1 \$ 9 + 3 * 4 - (6 + 8 / 2) + 7$

1 → γ

Postfix expression : $19\$34*+682/+-7+$





Infix to Prefix Conversion

- Process each element of infix expression from right to left
- If element is Operand
 - Append it to the prefix expression
- If element is Operator
 - If priority of topmost element of stack is greater than current element (Operator), pop topmost element from stack and append it to prefix expression
 - Repeat above step if required
 - Push element on stack
- Pop all remaining elements (Operators) from stack one by one and append them into the prefix expression
- Reverse prefix expression
- e.g. a * b / c * d + e - f * h + i





Infix to Prefix conversion

Infix expression : $1 \$ 9 + 3 * 4 - (6 + 8 / 2) + 7$

$\swarrow \quad \searrow$

Expression : $728/6+43*9|\$+-+$

Prefix expression : $+ - + \$ 1 9 * 3 4 + 6 / 8 2 7$





Prefix to Postfix

- Process each element of prefix expression from right to left
- If element is an Operand
 - Push it on to the stack
- If element is an Operator
 - Pop two elements (Operands) from stack, in such a way that
 - Op1 – first popped element
 - Op2 – second popped element
 - Form a string by concatenating Op1, Op2 and Opr (element)
 - String = “Op1+Op2+Opr”, push back on to the stack
- Repeat above two steps until end of prefix expression.
- Last remaining on the stack is postfix expression
- e.g. * + a b – c d





Postfix to Infix

- Process each element of postfix expression from left to right
- If element is an Operand
 - Push it on to the stack
- If element is an Operator
 - Pop two elements (Operands) from stack, in such a way that
 - Op2 – first popped element
 - Op1 – second popped element
 - Form a string by concatenating Op1, Opr (element) and Op2
 - String = “Op1+Opr+Op2”, push back on to the stack
- Repeat above two steps until end of postfix expression.
- Last remaining on the stack is infix expression
- E.g. a b c - + d e - f g - h + / *



Valid Parentheses

Given a string s containing just the characters '(', ')', '{', '}', '[' and ']', determine if the input string is valid.

An input string is valid if:

- Open brackets must be closed by the same type of brackets.
- Open brackets must be closed in the correct order.
- Every close bracket has a corresponding open bracket of the same type.

Example 1:

Input: s = "()"

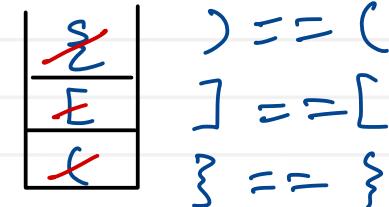
Output: true



Example 2:

Input: s = "()[]{}"

Output: true



Example 3:

Input: s = "()"

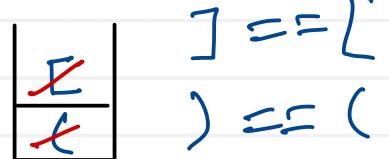
Output: false



Example 4:

Input: s = "[]"

Output: true



1. Create stack to push brackets
2. traverse string from left to right
 - 2.1 if bracket is opening then push it on stack
 - 2.2 if bracket is closing
 - 2.2.1 if stack is empty , return false.
 - 2.2.2 if stack is not empty ,
 - pop one bracket from stack,
 - if they are matching , continue
 - if they are not matching , return false.
 3. if stack is not empty , return false
 4. if stack is empty , return true



Parenthesis balancing using stack

$5 + ([9 - 4] * (8 - \{6 / 2\}))$

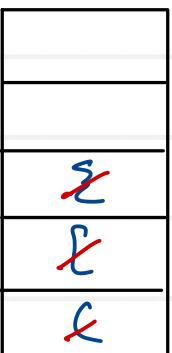
$] == [$
 $\} == \{$
 $) == ($
 $) == ($



stack

$5 + ([9 - 4] * 8 - \{6 / 2\}))$

$] == [$
 $\} == \{$
 $) == ($
 $) == ?$



stack

$5 + ([9 - 4] * (8 - \{6 / 2\}))$

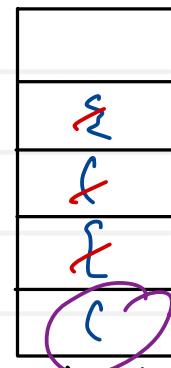
$] == [$
 $\} == \{$
 $] != ($



stack

$5 + ([9 - 4] * (8 - \{6 / 2\}))$

$] == [$
 $\} == \{$
 $) == ($



stack

opening

([{
0	1	2

closing

)]	}
0	1	2

string
↓
indexOfC()

returns index of char
returns -1 if char
not found



Remove all adjacent duplicates in string

You are given a string s consisting of lowercase English letters. A duplicate removal consists of choosing two adjacent and equal letters and removing them.

We repeatedly make duplicate removals on s until we no longer can.

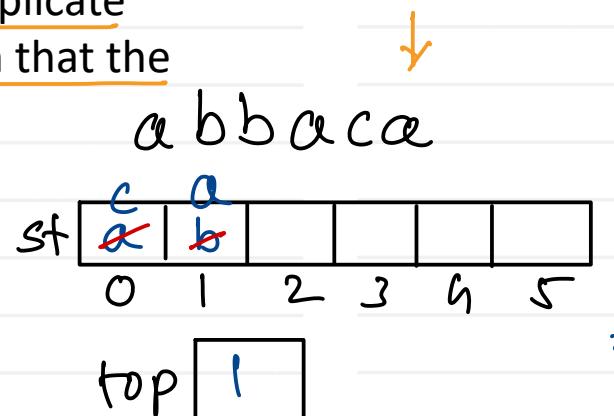
Return the final string after all such duplicate removals have been made. It can be proven that the answer is unique.

Example 1:

Input: $s = \text{"abbaca"}$

Output: "ca"

a
c
b
a



Example 2:

Input: $s = \text{"azxxzy"}$

Output: "ay"

y
x
z
a

```

String removeDuplicates( String s) {
    int n = s.length();
    char st[] = new char[n];
    int top = -1;

    for(i=0; i<n; i++) {
        char ch = s.charAt(i);
        if( top != -1 && st[top] == ch)
            top--;
        else
            st[++top] = ch;
    }
    return new String(arr, 0, top+1);
}

```



Algorithm

Program : set of rules/instructions to processor/CPU

Algorithm : Set of instructions to human (programmer)

- step by step solution of given problem

- Algorithms are programming language independent.
- Algorithms can be written in any human understandable language.
- Algorithms can be used as a template

Algorithm → Program / function
(Template) (Implementation)

Find sum of array elements

step 1 : create sum & initialize to 0

step 2 : traverse array for 0 to N-1 index

step 3 : Add every element of array in sum

step 4 : return / point sum

e.g. searching, sorting
linear/binary selection/bubble/quick





Algorithm analysis

- it is done for efficiency measurement and also known as time/space complexity
- It is done to finding time and space requirements of the algorithm
 1. Time - time required to execute the algorithm [ns, us, ms, s]
 2. Space - space required to execute the algorithm inside memory [byte, kb, mb ...]
- finding exact time and space of the algorithm is not possible because it depends on few external factors like
 - time is dependent on type of machine (CPU), number of processes running at that time
 - space is dependent on type of machine (architecture), data types
- Approximate time and space analysis of the algorithm is always done
- Mathematical approach is used to find time and space requirements of the algorithm and it is known as "Asymptotic analysis"
- Asymptotic analysis also tells about behaviour of the algorithm for different input or for change in sequence of input
- This behaviour of the algorithm is observed in three different cases
 1. Best case
 2. Average case
 3. Worst case

— Notations used to denote time / space complexity

$O(\cdot)$

(upper bound)

$\Omega(\cdot)$

(lower bound)

$\Theta(\cdot)$

(Avg/tight bound)





Time complexity

- time is directly proportional to number of iterations of the loops used in an algorithm
- To find time complexity/requirement of the algorithm count number of iterations of the loops

1. Print 1D array on console

```
void print1DArray(int arr[], int n)
{
    for(i=0; i<n; i++)
        cout(arr[i]);
}
```

No. of iterations of loop = n

time \propto iterations

time $\propto n$

$$T(n) = O(n)$$

2. Print 2D array on console

```
void print2DArray(int arr[][], int m, int n)
{
    for(i=0; i<m; i++)
        for(j=0; j<n; j++)
            cout(arr[i][j]);
}
```

iterations of outer loop = m

iterations of inner loop = n

total iterations = $m * n$

Time $\propto m * n$

$$T(m, n) = O(m * n)$$

$m \approx n$

Time $\propto n * n$

$$T(n) = O(n^2)$$





Time complexity

3. Add two numbers

```
int addition (int n1, int n2) {  
    int sum = n1 + n2;  
    return sum;  
}
```

- irrespective of input values, time required to execute will be same always
- constant time requirement and it is denoted as

$$T(n) = O(1)$$

4. Print table of given number

```
void printTable ( int num ) {  
    for ( i=1; i<=10; i++ )  
        sysout ( num * i );  
}
```

- irrespective of num ,loop will iterate fixed (10) times .
- constant time requirement .

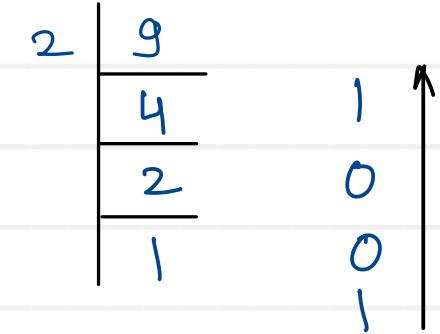
$$T(n) = O(1)$$





Time complexity

5. Print binary of decimal number



$$(9)_{10} = (1001)_2$$

```
void printBinary(int n) {
    while(n > 0) {
        cout << n % 2;
        n = n / 2;
    }
}
```

n	n>0	n%2
9	T	1
4	T	0
2	T	0
1	T	1
0	F	

$$n = 9, 4, 2, 1$$

$$n = n, n/2, n/4, n/8$$

$$= n/2^0, n/2^1, n/2^2, n/2^{\text{itr}}$$

$$\text{itr} = \frac{n}{2}$$

$$2^{\text{itr}} = n$$

$$\log_2 \text{itr} = \log n$$

$$\text{itr} \log_2 = \log n$$

$$\text{itr} = \frac{\log n}{\log 2}$$

$$\text{time} \propto \frac{1}{\log 2} \log n$$

$$T(n) = O(\log n)$$





Time complexity

Time complexities : $O(1)$, $O(\log n)$, $O(n)$, $O(n \log n)$, $O(n^2)$, $O(n^3)$,, $O(2^n)$,

Modification : + or - : time complexity is in terms of n

Modification : * or / : time complexity is in terms of $\log n$

$\text{for}(i=0; i < n; i++) \rightarrow O(n)$

$\text{for}(i=n; i > 0; i--) \rightarrow O(n)$

$\text{for}(i=0; i < n; i+=2) \rightarrow O(n)$

$\text{for}(i=1; i \leq 10; i++) \rightarrow O(1)$

$\text{for}(i=n; i > 0; i=i/2) \rightarrow O(\log n)$

$\text{for}(i=1; i > n; i=i*2) \rightarrow O(\log n)$

$\text{for}(i=0; i < n; i++)$ } $\text{for}(j=0; j < n; j++) \rightarrow O(n^2)$

$\text{for}(i=0; i < n; i++) \rightarrow n$ $= 2n$
 $\text{for}(j=0; j < n; j++) \rightarrow n$ Time $\propto 2n$
 $T(n) = O(n)$

$\text{for}(i=0; i < n; i++) \rightarrow n$ $T(n) = O(n \log n)$
 $\text{for}(j=n; j \geq 0; j=j/2) \rightarrow \log n$





Time complexity

for($i=n/2$; $i \leq n$; $i++$) $\rightarrow n$

for($j=1$; $j+n/2 \leq n$; $j++$) $\rightarrow n$

for($k=2$; $k \leq n$; $k=k*2$) $\rightarrow \log n$

$$\begin{aligned}\text{Total itr} &= n * n * \log n \\ &= n^2 \log n\end{aligned}$$

for($i=n/2$; $i \leq n$; $i++$) $\rightarrow n$

for($j=1$; $j \leq n$; $j=2*j$) $\rightarrow \log n$

for($k=1$; $k \leq n$, $k=k*2$) $\rightarrow \log n$

$$\begin{aligned}\text{total itr} &= n * \log n * \log n \\ &= n \log^2 n\end{aligned}$$



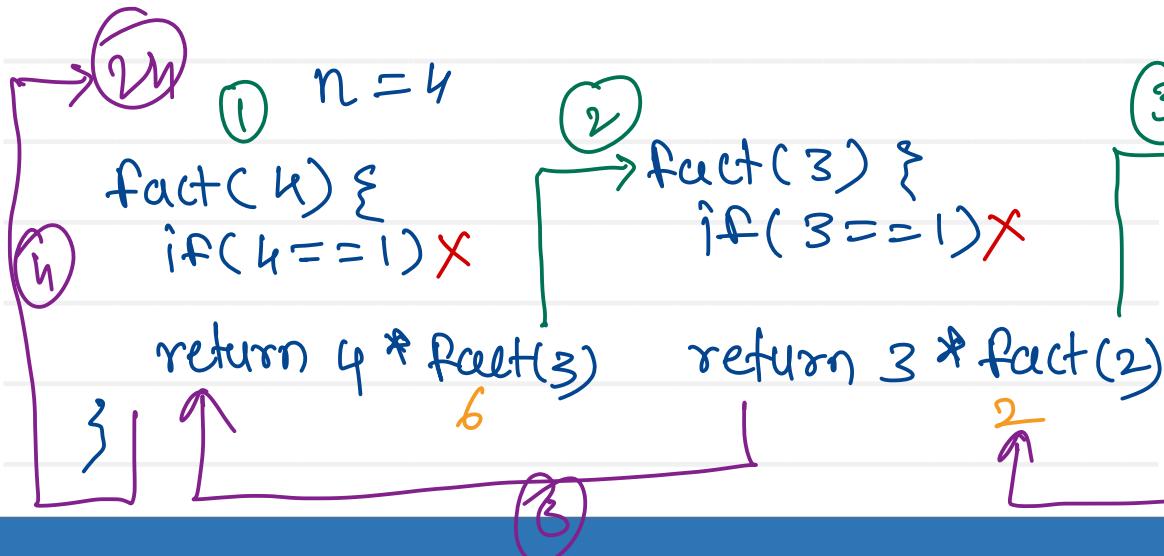


Recursion

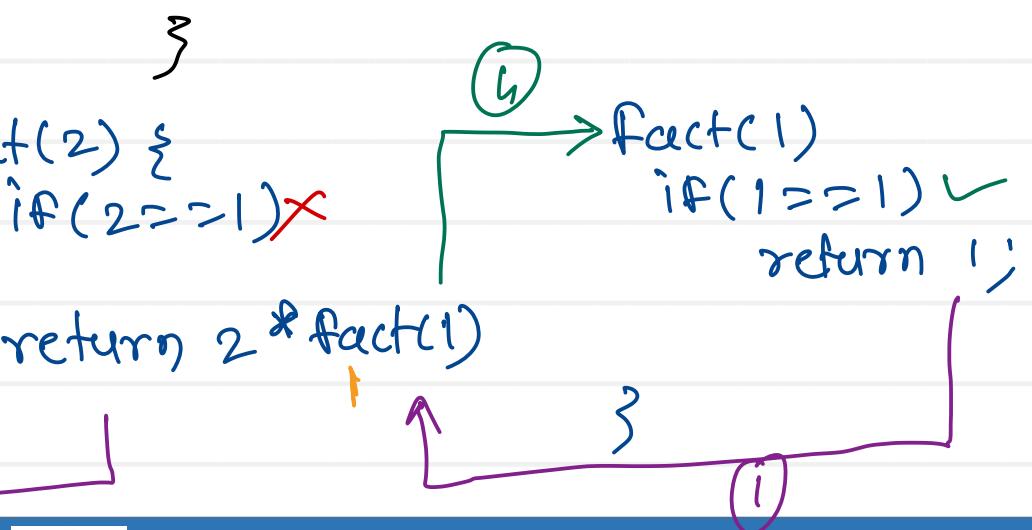
- Calling function within itself
- we can use recursion
 - if we know formula/process in terms of itself
 - if we know terminating condition

$$\text{e.g. } n! = n * (n-1)!$$

$$0! = 1! = 1$$



```
int fact(int n) {  
    if(n == 1)  
        return 1;  
    return n * fact(n-1);
```





Algorithm analysis

Iterative

- loops are used

```
int fact( int num ) {  
    int f=1;  
    for( int i=1; i<=num; i++ )  
        f *= i;  
    return f;  
}
```

Recursive

- recursion is used

```
int rfact( int num ) {  
    if( num == 1 )  
        return 1;  
    return num * rfact( num - 1 );  
}
```





Linear search (random data)

1. decide/take key from user
2. traverse collection of data from one end to another
3. compare key with data of collection
 - 3.1 if key is matching return index/true
 - 3.2 if key is not matching return -1/false

88	33	66	99	11	77	22	55	14
0	1	2	3	4	5	6	7	8

Key == arr[i]

77

Key

i = 0, 1, 2, 3, 4, 5

↑
key is found

89

Key

i = 0, 1, 2, 3, 4, 5, 6, 7, 8, 9

↑
key is not found

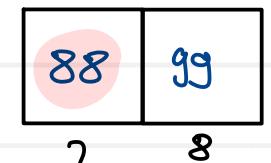
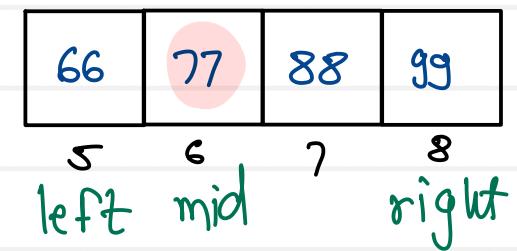
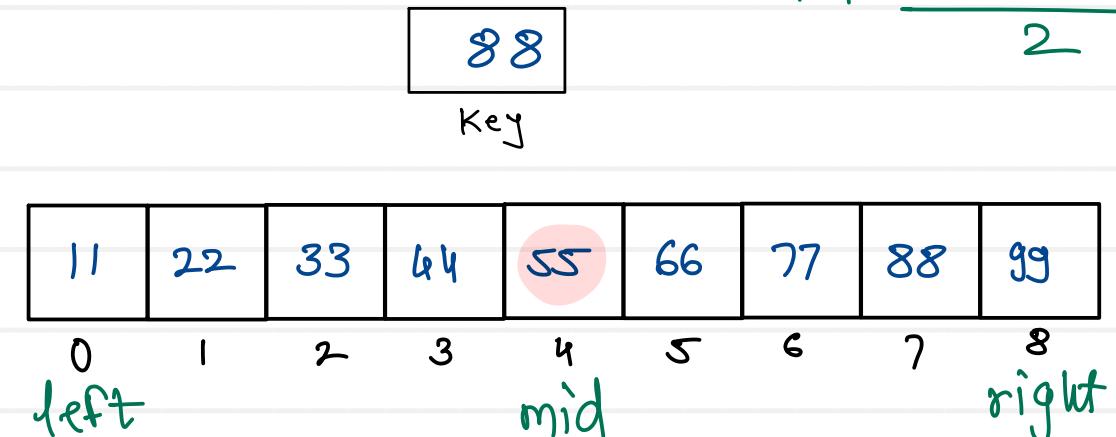




Binary search

1. take key from user
2. divide array into two parts
(find middle element)
3. compare middle element with key
 - 3.1 if key is matching
return index(mid)
 - 3.2 if key is less than middle element
search key in left partition
 - 3.3 if key is greater than middle element
search key in right partition
 - 3.4 if key is not matching
return -1

$$mid = \frac{\text{left} + \text{right}}{2}$$



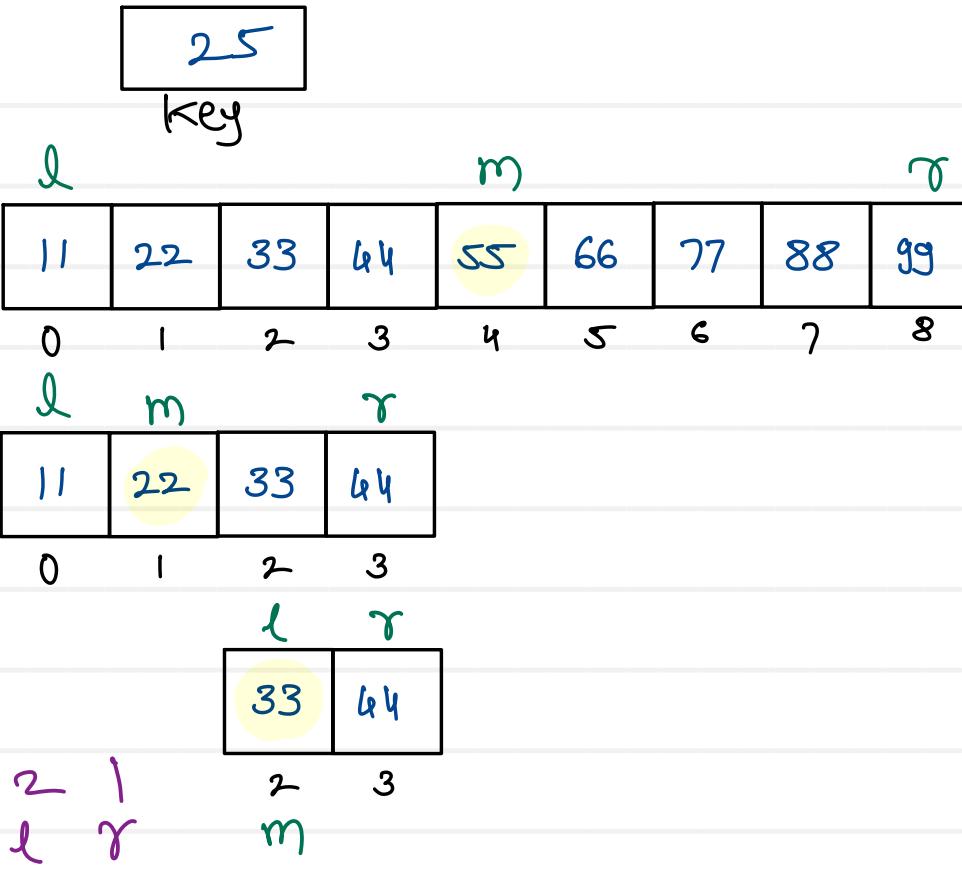
left right

Key is found at \rightarrow mid index





Binary search



invalid
partition

partition : $left \rightarrow right$
left partition : $left \rightarrow mid - 1$
right partition : $mid + 1 \rightarrow right$

valid partition : $left \leq right$
invalid partition : $left > right$



```
l=0 , r=8 , m;
while(l <= r) {
    m = (l+r)/2;
```

```
if( key == arr[m])
    return m;
```

```
else if( key < arr[m])
    right = m - 1;
```

```
else
    left = m + 1;
```

```
}
```

```
return -1;
```

11	22	33	44	55	66	77	88	99
0	1	2	3	4	5	6	7	8

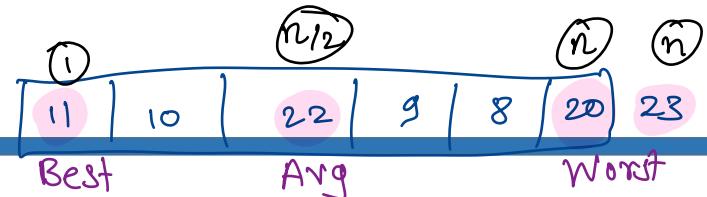
key = 88

l	r	$l \leq r$	m
0	8	T	4
5	8	T	6
7	8	T	7

key = 25

0	8	$l \leq r$	m
0	3	T	1
2	3	T	2
2	1	F	

Searching algorithms analysis



- Time is directly proportional to number of comparisons
- For searching and sorting algorithms, count number of comparisons done

1. Linear search

- Best case - if key is found at few initial locations $\rightarrow O(1)$
- Average case - if key is found at middle locations $\rightarrow O(n)$
- Worst case - if key is found at last few locations / key is not found $\rightarrow O(n)$

$S(n) = O(1)$

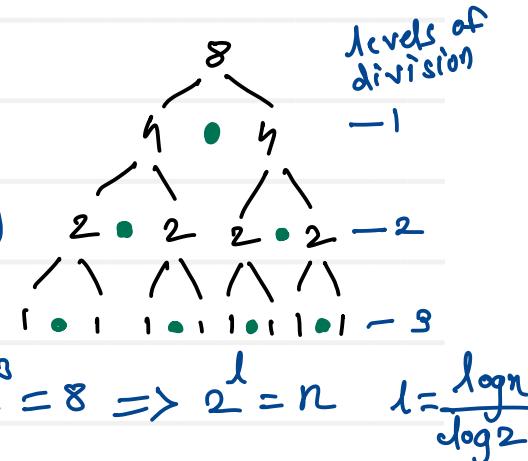
2. Binary search

- Best case - if key is found at first few levels $\rightarrow O(1)$

$S(n) = O(1)$

- Average case - if key is found at middle levels $\rightarrow O(\log n)$

- Worst case - if key is found at last level / not found $\rightarrow O(\log n)$





Thank you!!!

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