

Github Link - <https://github.com/amansharma96/ser321-summer2023-C-famandee>

## Part 1: Linux, Setup

### 1. Linux Ubuntu

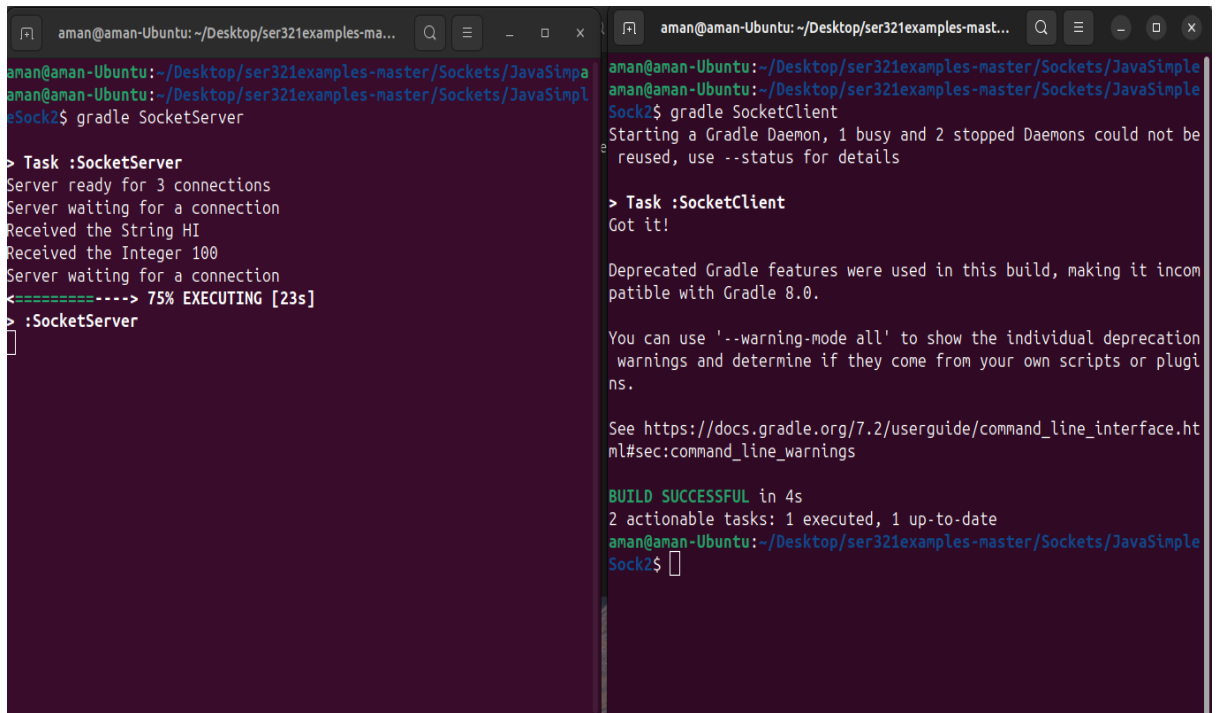
### 2. Command line tasks

1. mkdir cli\_assignment
2. cd cli\_assignment
3. touch stuff.txt
4. cat > stuff.txt  
My name is Aman Sharma and I am originally from India. I live in Seattle right now.  
I study in Arizona State University.
5. wc -l stuff.txt  
wc -w stuff.txt
6. cat >> stuff.txt  
This quarter I am taking 3 classes.
7. mkdir draft
8. mv stuff.txt draft
9. cd draft  
touch .secret.txt
10. cp -r draft final
11. mv draft draft.remove
12. mv draft.remove final
13. ls -l -R
14. gzip -cd NASA\_access\_log\_Aug95.gz
15. zmore NASA\_access\_log\_Aug95.gz
16. mv NASA\_access\_log\_Aug95 logs.txt
17. mv logs.txt cli\_assignment
18. head -100 logs.txt
19. head -100 logs.txt > logs\_top\_100.txt
20. tail -100 logs.txt
21. tail -100 logs.txt > logs\_bottom\_100.txt
22. cat logs\_top\_100.txt logs\_bottom\_100.txt > logs\_snapshot.txt
23. cat > logs\_snapshot.txt  
Famandee - This is a great assignment 05/18/2023.
24. less logs.txt
25. awk -F '%' '{print \$1}' marks.csv
26. cut -d '%' -f 4 marks.csv
27. awk -F '%' '{print \$3}' marks.csv
28. mv awk -F '%' '{print \$3}' marks.csv > done.txt
29. mv done.txt final
30. mv done.txt average.txt

## Part:3

1. Github Link - <https://github.com/amansharma96/ser321-summer2023-C-famandee>
2. Running examples -

- a. First we run Socket Server Client gradle file which make the connection between server and client.



The image shows two terminal windows side-by-side. The left window is titled 'aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Sockets/JavaSimple' and shows the execution of the 'SocketServer' gradle task. The output indicates the server is ready for 3 connections, receives a string 'HI' and an integer '100', and then waits for a connection. The right window is titled 'aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Sockets/JavaSimple' and shows the execution of the 'SocketClient' gradle task. The output indicates the client is starting a Gradle Daemon, receives the string 'HI' and the integer '100', and then prints 'Got it!'. Both windows show a 'BUILD SUCCESSFUL' message at the end.

```
aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Sockets/JavaSimple$ gradle SocketServer
> Task :SocketServer
Server ready for 3 connections
Server waiting for a connection
Received the String HI
Received the Integer 100
Server waiting for a connection
<===== 75% EXECUTING [23s]
> :SocketServer

aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Sockets/JavaSimple$ gradle SocketClient
Starting a Gradle Daemon, 1 busy and 2 stopped Daemons could not be reused, use --status for details
> Task :SocketClient
Got it!

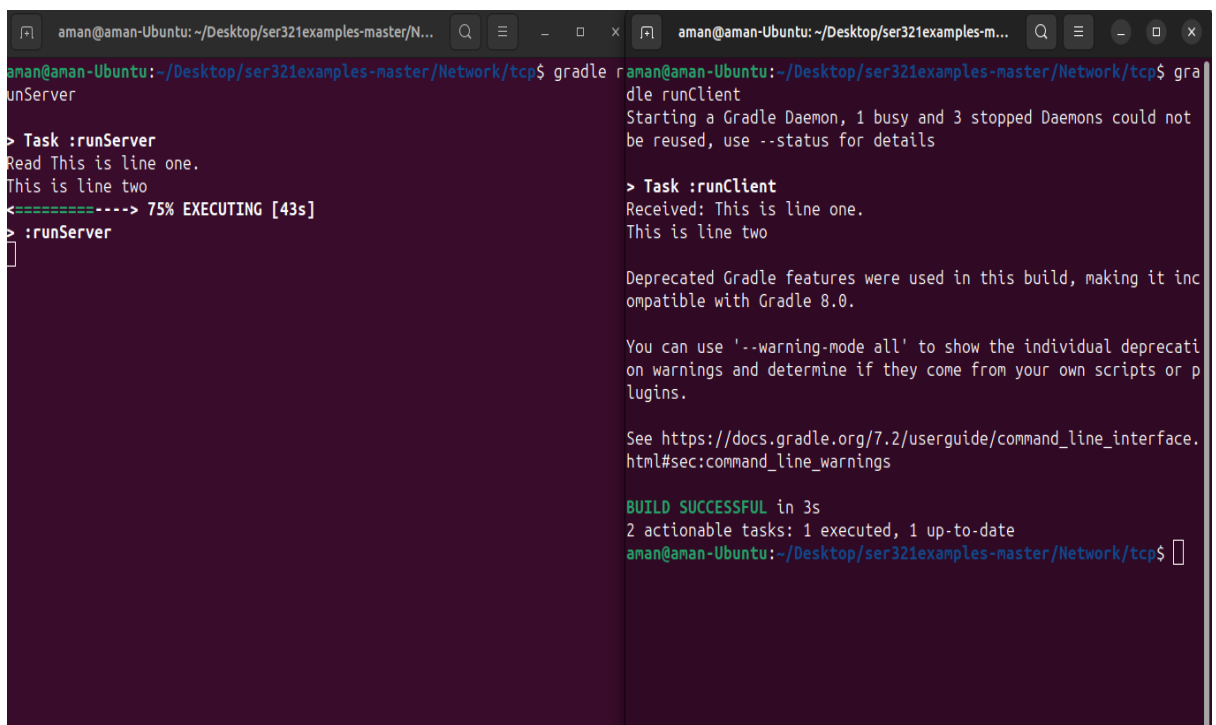
Deprecated Gradle features were used in this build, making it incompatible with Gradle 8.0.

You can use '--warning-mode all' to show the individual deprecation warnings and determine if they come from your own scripts or plugins.

See https://docs.gradle.org/7.2/userguide/command_line_interface.html#sec:command_line_warnings

BUILD SUCCESSFUL in 4s
2 actionable tasks: 1 executed, 1 up-to-date
aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Sockets/JavaSimple$
```

- b. Second we run PEER to PEER gradle file which make connection to send messages.



The image shows two terminal windows side-by-side. The left window is titled 'aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Network/tcp' and shows the execution of the 'runServer' gradle task. The output indicates the server is ready to read, receives the string 'This is line one.' and the integer '2', and then prints 'This is line two'. The right window is titled 'aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Network/tcp' and shows the execution of the 'runClient' gradle task. The output indicates the client is starting a Gradle Daemon, receives the string 'This is line one.' and the integer '2', and then prints 'This is line two'. Both windows show a 'BUILD SUCCESSFUL' message at the end.

```
aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Network/tcp$ gradle runServer
> Task :runServer
Read This is line one.
This is line two
<===== 75% EXECUTING [43s]
> :runServer

aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Network/tcp$ gradle runClient
Starting a Gradle Daemon, 1 busy and 3 stopped Daemons could not be reused, use --status for details
> Task :runClient
Received: This is line one.
This is line two

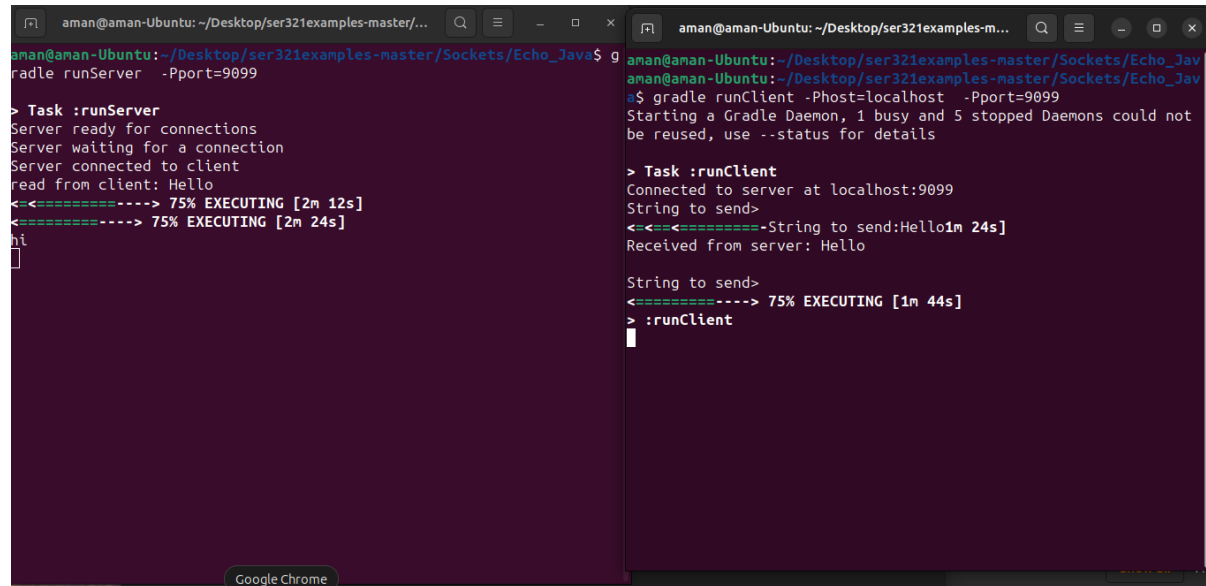
Deprecated Gradle features were used in this build, making it incompatible with Gradle 8.0.

You can use '--warning-mode all' to show the individual deprecation warnings and determine if they come from your own scripts or plugins.

See https://docs.gradle.org/7.2/userguide/command_line_interface.html#sec:command_line_warnings

BUILD SUCCESSFUL in 3s
2 actionable tasks: 1 executed, 1 up-to-date
aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Network/tcp$
```

- c. Second we run PEER to PEER gradle file which make connection to send messages.



```
aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Sockets/Echo_Java$ gradle runServer -Pport=9099
> Task :runServer
Server ready for connections
Server waiting for a connection
Server connected to client
read from client: Hello
<-----> 75% EXECUTING [2m 12s]
hi
[ ]

aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Sockets/Echo_Java$ gradle runClient -Pport=localh...
aman@aman-Ubuntu: ~/Desktop/ser321examples-master/Sockets/Echo_Java$ gradle runClient -Pport=localhost -Pport=9099
Starting a Gradle Daemon, 1 busy and 5 stopped Daemons could not be reused, use --status for details
> Task :runClient
Connected to server at localhost:9099
String to send>
<----->String to send:Hello
Received from server: Hello
String to send>
<-----> 75% EXECUTING [1m 44s]
> :runClient
[ ]
```

4. Second System I used is LINUX Ubuntu.

Task 3.4 : <https://youtu.be/b97KUMNqr1s>

#### 4. Network traffic

##### 4.1 Explore the Data Link Layer with ARP

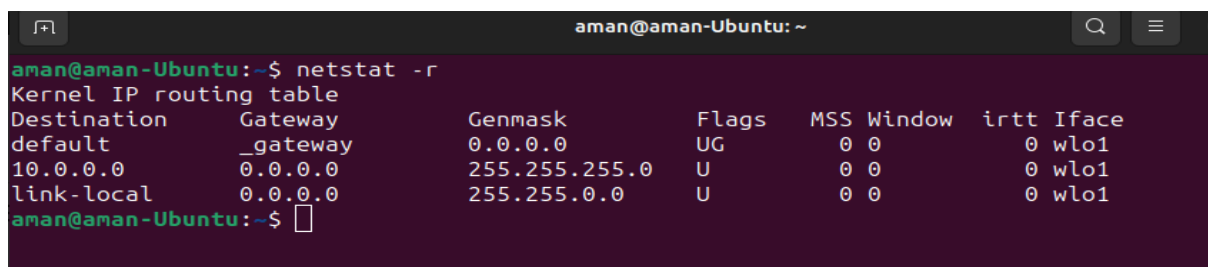
##### Step 1: Capture a Trace

1.



```
aman@aman-Ubuntu: ~$ ip a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
        valid_lft forever preferred_lft forever
    inet6 ::1/128 scope host
        valid_lft forever preferred_lft forever
2: wlo1: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP group default qlen 1000
    link/ether dc:21:5c:69:03:2a brd ff:ff:ff:ff:ff:ff
    altname wlp0s20f3
    inet 10.0.0.151/24 brd 10.0.0.255 scope global dynamic noprefixroute wlo1
        valid_lft 161971sec preferred_lft 161971sec
    inet6 2601:601:a400:9d70::bd08/128 scope global dynamic noprefixroute
        valid_lft 3543sec preferred_lft 3543sec
    inet6 2601:601:a400:9d70:d831:f7ee:9b3c:db0c/64 scope global temporary dynamic
        valid_lft 300sec preferred_lft 300sec
    inet6 2601:601:a400:9d70:7aea:b8f8:f92e:9605/64 scope global dynamic mngtmpaddr noprefixroute
        valid_lft 300sec preferred_lft 300sec
    inet6 fe80::81df:cfd6:44b2:137c/64 scope link noprefixroute
        valid_lft forever preferred_lft forever
aman@aman-Ubuntu: ~$
```

2.



```
aman@aman-Ubuntu: ~$ netstat -r
Kernel IP routing table
Destination      Gateway          Genmask         Flags         MSS Window  irtt  Iface
default          _gateway        0.0.0.0         UG            0  0        0     wlo1
10.0.0.0         0.0.0.0         255.255.255.0   U             0  0        0     wlo1
link-local       0.0.0.0         255.255.0.0     U             0  0        0     wlo1
aman@aman-Ubuntu: ~$
```

3.

*wlo1						
File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help						
arp						
No.	Time	Source	Destination	Protocol	Length	Info
120	0.996637194	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
624	7.809115034	IntelCor_69:03:2a	Technico_d7:c0:02	ARP	42	Who has 10.0.0.1? Tell 10.0.0.151
625	7.827173061	Technico_d7:c0:02	IntelCor_69:03:2a	ARP	42	10.0.0.1 is at 1c:9d:72:d7:c0:02
4124	27.034539594	IntelCor_9a:7d:7e	IntelCor_69:03:2a	ARP	42	Who has 10.0.0.151? Tell 10.0.0.176
4125	27.034557539	IntelCor_69:03:2a	IntelCor_9a:7d:7e	ARP	42	10.0.0.151 is at dc:21:5c:69:03:2a
4126	27.208486743	Technico_d7:c0:02	IntelCor_69:03:2a	ARP	42	Who has 10.0.0.151? Tell 10.0.0.1
4127	27.208513582	IntelCor_69:03:2a	Technico_d7:c0:02	ARP	42	10.0.0.151 is at dc:21:5c:69:03:2a
4434	34.377134630	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
4638	36.630532868	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
4640	36.997149939	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
4678	38.677372308	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
4696	40.316840920	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
7547	56.032654724	IntelCor_9a:7d:7e	IntelCor_69:03:2a	ARP	42	Who has 10.0.0.151? Tell 10.0.0.176
Frame 120: 42 bytes on wire (336 bits), 42 bytes captured (336 bits) on interface 0 Ethernet II, Src: 36:71:f6:0a:24:6e (36:71:f6:0a:24:6e), Dst: Broadcast (ff:ff:ff:ff:ff:ff) Address Resolution Protocol (request)						
				0000	ff ff ff ff ff 36 71	f6 0a 24 6e 08 06 00 01
				0010	08 00 06 04 00 01	36 71 f6 0a 24 6e 0a 00 00 88
				0020	00 00 00 00 00 0a	00 00 bd

4.

```

aman@aman-Ubuntu: ~
aman@aman-Ubuntu:~$ arp -a
? (10.0.0.176) at 6c:6a:77:9a:7d:7e [ether] on wlo1
_gateway (10.0.0.1) at 1c:9d:72:d7:c0:02 [ether] on wlo1
aman@aman-Ubuntu:~$ arp -d
arp: need host name
aman@aman-Ubuntu:~$ arp -a
? (10.0.0.176) at 6c:6a:77:9a:7d:7e [ether] on wlo1
_gateway (10.0.0.1) at 1c:9d:72:d7:c0:02 [ether] on wlo1
aman@aman-Ubuntu:~$ sudo arp -d 10.0.0.1 && arp -a
[sudo] password for aman:
? (10.0.0.176) at 6c:6a:77:9a:7d:7e [ether] on wlo1
aman@aman-Ubuntu:~$ arp -a
? (10.0.0.176) at 6c:6a:77:9a:7d:7e [ether] on wlo1
_gateway (10.0.0.1) at 1c:9d:72:d7:c0:02 [ether] on wlo1
aman@aman-Ubuntu:~$
  
```

5.

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help						
arp						
No.	Time	Source	Destination	Protocol	Length	Info
120	0.996637194	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
624	7.809115034	IntelCor_69:03:2a	Technico_d7:c0:02	ARP	42	Who has 10.0.0.1? Tell 10.0.0.151
625	7.827173061	Technico_d7:c0:02	IntelCor_69:03:2a	ARP	42	10.0.0.1 is at 1c:9d:72:d7:c0:02
4124	27.034539594	IntelCor_9a:7d:7e	IntelCor_69:03:2a	ARP	42	Who has 10.0.0.151? Tell 10.0.0.176
4125	27.034557539	IntelCor_69:03:2a	IntelCor_9a:7d:7e	ARP	42	10.0.0.151 is at dc:21:5c:69:03:2a
4126	27.208486743	Technico_d7:c0:02	IntelCor_69:03:2a	ARP	42	Who has 10.0.0.151? Tell 10.0.0.1
4127	27.208513582	IntelCor_69:03:2a	Technico_d7:c0:02	ARP	42	10.0.0.151 is at dc:21:5c:69:03:2a
4434	34.377134630	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
4638	36.630532868	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
4640	36.997149939	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
4678	38.677372308	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
4696	40.316840920	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
Frame 624: 42 bytes on wire (336 bits), 42 bytes captured (336 bits) on interface 0 Ethernet II, Src: IntelCor_69:03:2a (dc:21:5c:69:03:2a), Dst: Broadcast (ff:ff:ff:ff:ff:ff) Address Resolution Protocol (request)						
				0000	1c 9d 72 d7 c0 02	dc 21 5c 69 03 2a 08 06 00 01
				0010	08 00 06 04 00 01	dc 21 5c 69 03 2a 0a 00 00 97
				0020	00 00 00 00 00 0a	00 00 01

## Step 2: Inspect the Trace

The image shows a Wireshark network traffic capture on interface \*wlo1. The filter is set to 'arp'. The packet list shows several ARP requests and responses. The selected packet (No. 624) is an ARP request from IntelCor\_69:03:2a to Technico\_d7:c0:02. The packet details pane shows the frame structure and metadata. The packet bytes pane shows the raw data in hexadecimal and ASCII.

No.	Time	Source	Destination	Protocol	Length	Info
120	0.996637194	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136
624	7.809115034	IntelCor_69:03:2a	Technico_d7:c0:02	ARP	42	Who has 10.0.0.1? Tell 10.0.0.151
625	7.827173061	Technico_d7:c0:02	IntelCor_69:03:2a	ARP	42	10.0.0.1 is at 1c:9d:72:d7:c0:02
4124	27.034539594	IntelCor_9a:7d:7e	IntelCor_69:03:2a	ARP	42	Who has 10.0.0.151? Tell 10.0.0.176
4125	27.034557539	IntelCor_69:03:2a	IntelCor_9a:7d:7e	ARP	42	10.0.0.151 is at dc:21:5c:69:03:2a
4126	27.208486743	Technico_d7:c0:02	IntelCor_69:03:2a	ARP	42	Who has 10.0.0.151? Tell 10.0.0.1
4127	27.208513582	IntelCor_69:03:2a	Technico_d7:c0:02	ARP	42	10.0.0.151 is at dc:21:5c:69:03:2a
4434	34.377134630	36:71:f6:0a:24:6e	Broadcast	ARP	42	Who has 10.0.0.189? Tell 10.0.0.136

Frame 624: 42 bytes on wire (336 bits), 42 bytes captured (336 bits) on interface id: 0 (wlo1)  
Encapsulation type: Ethernet (1)  
Arrival Time: May 18, 2023 15:42:03.957930911 PDT  
[Time shift for this packet: 0.000000000 seconds]  
Epoch Time: 1684449723.957930911 seconds  
[Time delta from previous captured frame: 2.092399624 seconds]  
[Time delta from previous displayed frame: 6.812477840 seconds]  
[Time since reference or first frame: 7.809115034 seconds]  
Frame Number: 624  
Frame Length: 42 bytes (336 bits)  
Capture Length: 42 bytes (336 bits)  
[Frame is marked: False]  
[Frame is ignored: False]  
[Protocols in frame: eth:ethertype:arp]  
[Coloring Rule Name: ARP]  
[Coloring Rule String: arp]

0000 1c 9d 72 d7 c0 02 dc 21 5c 69 03 2a 08 06 00 01  
0010 08 00 06 04 00 01 dc 21 5c 69 03 2a 0a 00 00 97  
0020 00 00 00 00 00 00 0a 00 00 01

Specifies if this is an individual (unicast) or group (broadcast/multicast) address (eth.src.lq), 3 bytes      Packets: 53586 · Displayed: 87 (0.2%)      Profile: Default

The top screenshot shows the Wireshark interface with the 'arp' packet list. The selected packet is an ARP request from IntelCor\_69:03:2a to Technico\_d7:c0:02. The details pane shows the Ethernet II header, the destination and source MAC addresses, and the ARP header. The ARP header shows the opcode as 1 (request) and the target IP address as 10.0.0.1.

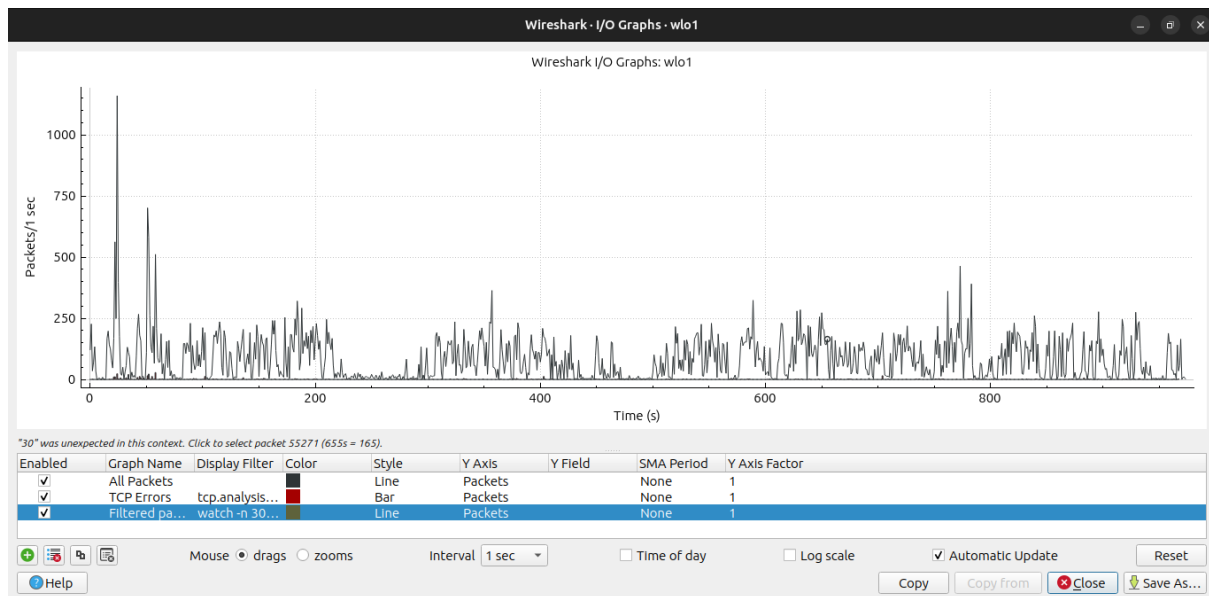
The bottom screenshot shows the expanded details of the ARP request. The hardware type is Ethernet (1), the protocol type is IPv4 (0x0800), and the opcode is request (1). The sender MAC address is IntelCor\_69:03:2a (dc:21:5c:69:03:2a) and the sender IP address is 10.0.0.151. The target MAC address is 00:00:00:00:00:00 and the target IP address is 10.0.0.1.

### Step 3: Details of ARP over Ethernet

1. Opcode used to indicate a request is 1, while 2 is used to indicate a reply.
2. ARP header size for a request and reply is 28 bytes.
3. The value carried on a request for the unknown target MAC address is 00:00:00:00:00:00.
4. Type:ARP (0x0806) is the ethernet Type value indicates that ARP is the higher layer protocol.

### 4.2. Understanding TCP networks sockets

Command : `watch -n 30 "netstat -at | grep 'ESTABLISHED|LISTEN' | tee -a Tcp.txt"`



### 4.3. Sniffing TCP/UDP traffic

#### Step 1: TCP

No.	Time	Source	Destination	Protocol	Length	Info
5530	154.693791021	127.0.0.1	127.0.0.1	TCP	76	51338 → 3333 [SYN] Seq=0 Win=65495 Len=0 MSS=65495 SACK_PERM=1 TSval=3...
5531	154.693806796	127.0.0.1	127.0.0.1	TCP	76	3333 → 51338 [SYN, ACK] Seq=0 Ack=1 Win=65483 Len=0 MSS=65495 SACK_PER...
5532	154.693820730	127.0.0.1	127.0.0.1	TCP	68	51338 → 3333 [ACK] Seq=1 Ack=1 Win=65536 Len=0 TSval=3583814441 TSecr=...
7713	193.387200345	127.0.0.1	127.0.0.1	TCP	75	51338 → 3333 [PSH, ACK] Seq=1 Ack=1 Win=65536 Len=7 TSval=3583853134 T...
7714	193.387229529	127.0.0.1	127.0.0.1	TCP	68	3333 → 51338 [ACK] Seq=1 Ack=8 Win=65536 Len=0 TSval=3583853135 TSecr=...
7798	203.162132891	127.0.0.1	127.0.0.1	TCP	75	51338 → 3333 [PSH, ACK] Seq=8 Ack=1 Win=65536 Len=7 TSval=3583862909 T...
7799	203.162146166	127.0.0.1	127.0.0.1	TCP	68	3333 → 51338 [ACK] Seq=1 Ack=15 Win=65536 Len=0 TSval=3583862909 TSecr=...

Frame 5531: 76 bytes on wire (608 bits), 76 bytes captured (608 bits) on interface any, id 0

Linux cooked capture v1

Internet Protocol Version 4, Src: 127.0.0.1, Dst: 127.0.0.1

Transmission Control Protocol, Src Port: 3333, Dst Port: 51338, Seq: 0, Ack: 1, Len: 0

```

0000  00 00 03 04 00 06 00 00 00 00 00 04 06 08 00  .....
0010  45 00 00 3c 00 00 40 00 40 06 3c ba 7f 00 00 01  E-<-> @:<->
0020  7f 00 00 01 0d 05 c8 8a b4 6c e8 46 6b 0d 35 97  .....l.Fk.5.
0030  a0 12 ff cb fe 30 00 00 02 04 ff d7 04 02 08 0a  .....
0040  d5 9c ab 29 d5 9c ab 29 01 03 03 07  ....))

```

```

aman@aman-Ubuntu:~$ nc -k -l 3333
SER321
Rocks!

aman@aman-Ubuntu:~$ nc 127.0.0.1 3333
SER321
Rocks!

```

5

- The `nc -k -l 3333` command helps us to open tcp port 3333 and the second command did a loopback to port number 3333 to send data.
- Frames: 8 – I counted all frames that were sent.
- 2 packets were sent from the client side and server side.
- In total 10 packets were needed to capture the whole process.
- 152 bytes were sent (76 each).
- Total of 608 bytes were sent over the wire.
- The actual data was only 20 bytes but the packets containing data were 152 bytes which mean 456 bytes were overhead.



## Step 2: UDP

udp.port==3333					
No.	Time	Source	Destination	Protocol	Length Info
32740	3824.6482119...	127.0.0.1	127.0.0.1	UDP	51 60191 → 3333 Len=7
32847	3834.3519598...	127.0.0.1	127.0.0.1	UDP	51 60191 → 3333 Len=7

▼ Frame 32740: 51 bytes on wire (408 bits), 51 bytes captured (408 bits) on interface any, id 0
Interface id: 0 (any)
Encapsulation type: Linux cooked-mode capture v1 (25)
Arrival Time: Oct 19, 2022 19:52:52.020622613 PDT
[Time shift for this packet: 0.000000000 seconds]
Epoch Time: 1666234372.020622613 seconds
[Time delta from previous captured frame: 0.001025385 seconds]
[Time delta from previous displayed frame: 0.000000000 seconds]
[Time since reference or first frame: 3824.648211928 seconds]
Frame Number: 32740
Frame Length: 51 bytes (408 bits)
Capture Length: 51 bytes (408 bits)
[Frame is marked: False]
[Frame is ignored: False]
[Protocols in frame: sll:ethertype:ip:udp:data]
[Coloring Rule Name: UDP]
[Coloring Rule String: udp]
Linux cooked capture v1
Internet Protocol Version 4, Src: 127.0.0.1, Dst: 127.0.0.1
User Datagram Protocol, Src Port: 60191, Dst Port: 3333
Data (7 bytes)

0010	45 00 00 23 7a 6a 40 00	40 11 c2 5d 7f 00 00 01	E...#zj@. @...]	.....
0020	7f 00 00 01 eb 1f 0d 05	00 0f fe 22 53 45 52 33	.....	"SER3
0030	32 31 0a		21	

```
aman@aman-Ubuntu: ~$ nc -k -l -u 3333
SER321
Rocks!
[ ]

aman@aman-Ubuntu: ~$ nc -u 127.0.0.1 3333
SER321
Rocks!
[ ]
```

- 4.
- The nc -k -l -u 3333 command helps us to open UDP port 3333 and the second command did a loopback to port number 3333 to send data.
  - Two frames were needed to capture those two lines.
  - Two packets were needed to capture those two lines.
  - Two packets were needed to capture the whole process.
  - Total of 102 bytes were sent over the wire.
  6. 14 bytes is the data (only the data) that was send.
  7. Compared to the whole process of 102 bytes only 14 bytes were containing information which is around 15% of the total byte.
  - UDP has less overhead than TCP as it does not have error correction or flow control. TCP also exchanges data like sequence number(seq) and acknowledgment(ack) while UDP does not exchange those data.

## 4.4 Internet Protocol (IP) Routing

traceroute to www.asu.edu (151.101.54.133), 30 hops max, 60 byte packets				
1	_gateway (10.0.0.1)	18.829 ms	23.698 ms	23.684 ms
2	96.120.103.137 (96.120.103.137)	26.569 ms	26.555 ms	33.023 ms
3	24.153.80.113 (24.153.80.113)	33.003 ms	32.990 ms	33.667 ms
4	be-29-ar01.seattle.wa.seattle.comcast.net (69.139.164.217)	41.212 ms	41.19	
5	24.124.128.249 (24.124.128.249)	26.409 ms	33.609 ms	33.596 ms
6	be-36141-cs04.seattle.wa.ibone.comcast.net (68.86.93.13)	41.129 ms	be-36131	
7	be-2212-pe12.seattle.wa.ibone.comcast.net (96.110.34.134)	27.866 ms	31.279	
8	ms be-2312-pe12.seattle.wa.ibone.comcast.net (96.110.34.138)	27.845 ms		
9	***			
10	***			
11	***			
12	***			
13	***			
14	***			
15	***			
16	***			
17	***			
18	***			

traceroute to www.asu.edu (146.75.42.133), 30 hops max, 60 byte packets				
1	_gateway (172.20.10.1)	4.004 ms	3.943 ms	5.744 ms
2	***			
3	***			
4	***			
5	***			
6	***			
7	***			
8	***			
9	***			
10	***			
11	***			
12	***			
13	***			
14	***			
15	***			
16	***			
17	***			
18	***			
19	***			
20	***			
21	***			

4. a. Route 2 seems to be fast
- b. Route 1 and 2 both seem to have the same number of hops.



## 4.5 Running client servers in different ways

4.5.1: Youtube Link : <https://youtu.be/b97KUMNqr1s>

4.5.2: I had to change the host address to the AWS's public IP address in order to connect it to the server which is running on AWS. And in Wireshark I had to filter to tcp port 8888 to see what data is being sent by client to server.

4.5.3: As running client on AWS requires a public IP of your computer and I was having issues finding a public IP address of my personal computer. And connecting it with a private IP address, it says connection refused while trying to connect from AWS.

4.5.4: We can reach our AWS server easily because it has public IP address which allows traffic to enter the system.

You will need a public IP address of your local computer and also you will need to allow traffic in order to reach it from outside your local network.

I think firewall is blocking traffic coming from the AWS server side and so it cannot exchange data from AWS.