

Correctness Triples (Continue)

1. If we are given valid two triples, can we join them?
  - a. We have valid triples  $\{x = k\} S_1 \{x = m\}$ , and  $\{x = m\} S_2 \{x = n\}$ , what can be a postcondition for  $\{x = k\} S_1; S_2 \{q\}$ ?  
 It is quite easy to see that  $\{x = k\} S_1; S_2 \{x = n\}$  can be a valid triple.
    - If we have valid triples  $\{p\} S_1 \{q\}$  and  $\{q\} S_2 \{r\}$ , then we have valid triple  $\{p\} S_1; S_2 \{r\}$ .
  - b. What if we have triples  $\{x = k\} S_1 \{x \geq m\}$  and  $\{x \geq m - 1\} S_2 \{x = n\}$ , can we still combine these two triples into  $\{x = k\} S_1; S_2 \{x = n\}$ ?  
 Yes, since after executing  $S_1$  we will end up with a state  $\tau \models x \geq m$ , so  $\tau$  also satisfies the precondition of  $S_2$ .
- **[Sequence Rule]** If we have valid triples  $\{p\} S_1 \{q\}$  and  $\{q'\} S_2 \{r\}$ , and  $q \Rightarrow q'$ , then we have valid triple  $\{p\} S_1; S_2 \{r\}$ .

(Weaker and Stronger Conditions)

2. What is the strongest condition and what is the weakest condition?
  - A condition is weaker when it is less restricted. In the previous lectures, we've seen that  $T$  means "there is no restriction on any variables, and every state can satisfy it"; so **True** is the weakest condition.
  - On the hand, **F** is so restricted that no state can satisfy it; so **False** is the strongest condition.
- We learned that we could weaken the postcondition or strengthen the precondition can fix the validity of a triple; and we could have these operations in a valid triple without creating a problem. But this doesn't mean that we should always do this.
3. Let  $\{x \geq 0\} S \{y = 0\}$  be a valid triple. We can get the following valid triples by strengthening the precondition and/or weakening the postconditions:
  - a.  $\{x = 0\} S \{y = 0\}$  # Strengthen the precondition
  - b.  $\{x \geq 0\} S \{y = 0 \vee y = 1\}$  # Weaken the postcondition

Including  $\{x \geq 0\} S \{y = 0\}$ , which triple gives us the most information?

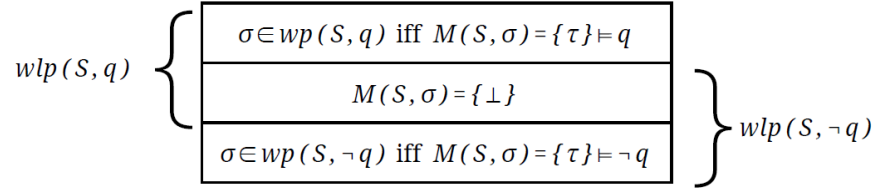
  - Compare  $\{x \geq 0\} S \{y = 0\}$  and  $\{x = 0\} S \{y = 0\}$ . The previous one tells us that  $S$  can work well whenever  $x \geq 0$ ; the later says  $S$  can work well ONLY when  $x = 0$ . The previous one contains more information.
  - Compare  $\{x \geq 0\} S \{y = 0\}$  and  $\{x \geq 0\} S \{y = 0 \vee y = 1\}$ . The previous one tells us that  $S$  can provide us an accurate outcome with  $y = 0$ ; the later one says  $S$  can provide us a not-so-accurate outcome with  $y = 1$  or  $0$ . The previous one contains more information.
- In general, weakening the postcondition or strengthening the precondition makes a valid triple to *lose information* and become less useful. On the other hand, strengthening the postcondition or weakening the precondition might affect the validity of a triple. Thus, it is quite important to find **the weakest precondition** and **the strongest postcondition** (and maintaining the validity at the same time), to create the "good" triples.

## Weakest Preconditions

- $w$  is the **weakest precondition of  $S$  and  $q$**  (we write  $w = wp(S, q)$  or  $w \Leftrightarrow wp(S, q)$ ) if  $w$  is a precondition for  $S$  and  $q$  that can't be weakened. In other words,  $\models_{tot} \{w\} S \{q\}$  and there is no  $r$  weaker than  $w$  such that  $\models_{tot} \{r\} S \{q\}$ .
  - In terms of collection of states:  $wp(S, q) = \{\sigma \in \Sigma \mid M(S, \sigma) \models q\}$ .
- 1. Let's consider  $w = wp(x := x + 1, x \geq 2)$ .
  - Using the backward assignment rule we can see that  $w \Leftrightarrow (x + 1 \geq 2) \Leftrightarrow (x \geq 1)$ .
  - If we use terms of states, we can see  $w$  is the collection of all  $\sigma$  that makes  $M(x := x + 1, \sigma) \models (x \geq 2)$ . This collection can contain  $\{x = 1, y = 3\}, \{x = 100, z = 1, y = 4\}$  ... In general, we can say that is the collection of states that satisfy  $x \geq 1$ .
- 2. Let  $w = wp(S, q)$ . Decide true or false.
  - a. If  $\models_{tot} \{r\} S \{q\}$ , we have  $w \Rightarrow r$ .  
False.  $w$  should be the weakest precondition.
  - b. If  $r \Rightarrow w$ , then  $\models_{tot} \{r\} S \{q\}$ . True.
    - To sum up,  $(w = wp(S, q)) \Leftrightarrow \models_{tot} \{w\} S \{q\} \wedge \forall r. \models_{tot} \{r\} S \{q\} \leftrightarrow (r \rightarrow w)$ .
  - c. If  $\sigma \not\models w$ , then we know nothing interesting about  $M(S, \sigma)$ .  
False. Since any  $w$  is the most general precondition for  $S$  and  $q$ , if a state  $\sigma$  doesn't satisfy it then  $M(S, \sigma) \not\models q$ .
  - d. If  $S$  is deterministic, then  $\models \{\neg w\} S \{\neg q\}$ .  
True. For any state  $\sigma$ , if  $\sigma \models \neg w$  and  $M(S, \sigma) = \{\tau\}$ , we must have  $\tau \not\models q$ ; in other words,  $\tau \models \perp$  or  $\tau \models \neg q$ .
  - e. If  $u \Leftrightarrow w$ , then  $u$  is also the weakest precondition of  $S$  and  $q$ .  
True. For example, if  $wp(S, q)$  is  $x \geq 1$ , then  $x > 0$  or  $1 \leq x$  can also be used as the weakest precondition.
- The **weakest liberal precondition for  $S$  and  $q$** , written  $wlp(S, q)$ , is like  $w(S, q)$  but for partial correctness. In other words,  $wlp(S, q)$  is a valid precondition for  $q$  under partial correctness where no weaker valid precondition exists.
  - In symbols:  $(w = wlp(S, q)) \Leftrightarrow \models \{w\} S \{q\} \wedge \forall u. (\models \{u\} S \{q\}) \leftrightarrow (u \rightarrow w)$ .
  - In terms of collection of states:  $wlp(S, q) = \{\sigma \in \Sigma \mid M(S, \sigma) \dashv \models q\}$ .
- We care about  $wp$  and  $wlp$  since they are the most general conditions a program requires to run "successfully" in when we want to get a certain postcondition.
  - From one of the above examples, we learned that if a state  $\sigma$  does not satisfy  $wp$ , then it is guaranteed that  $M(S, \sigma) \not\models q$ . Similarly, for  $wlp$ , if  $\sigma \not\models wlp$ , then  $M(S, \sigma) \dashv \models q$ .
- We talked about two ways to understand  $wp(S, q)$ : as a predicate and as a collection of states. We keep the second understanding because sometimes we want to say " $wp(S, q) \models \dots$ " or " $wp(S, q) \models_{tot} \dots$ "; it is also quite convenient to have a set that represents the collection of all possible states that works for  $S$  and  $q$ .
- Here is one way to connect these two understandings. When we want to express that " $\sigma$  satisfies  $wp(S, q)$ ":
  - If  $wp(S, q)$  is considered as a predicate, then we can say  $\sigma \models wp(S, q)$ .
  - If  $wp(S, q)$  is considered as a collection of states, then we can say  $\sigma \in wp(S, q)$ .

(*wp* and *wlp* for deterministic program)

- The following figure illustrates the relationships between *wp* and *wlp* for *deterministic* programs. Here it uses the definitions of *wp* and *wlp* as they are set of states.



- For a state  $\sigma$  and a deterministic program  $S$ , we can have three possible outcomes for  $M(S, \sigma)$ :
    - 1)  $M(S, \sigma) = \{\tau\}$  and  $\{\tau\} \models q$ .
    - 2)  $M(S, \sigma) = \{\perp\}$
    - 3)  $M(S, \sigma) = \{\tau\}$  and  $\{\tau\} \models \neg q$ .
  - $wp(S, q)$  is set of all  $\sigma$  in situation 1).
    - $wp(S, \neg q)$  is set of all  $\sigma$  in situation 3).
    - $wlp(S, q)$  is set of all  $\sigma$  in situation 1) and 2).
    - $wlp(S, \neg q)$  is set of all  $\sigma$  in situation 2) and 3).
3. True or False.
- Let  $S$  be deterministic.  $wlp(S, T) \Leftrightarrow T$ .  
True. Because, for any state  $\sigma$ , either  $M(S, \sigma) = \perp$  or  $M(S, \sigma) \neq \perp$ . If  $M(S, \sigma) = \perp$ , then  $\sigma \in wlp(S, T)$ ; if  $M(S, \sigma) \neq \perp$ , then  $M(S, \sigma) \models T$ . Thus, all states are in  $wlp(S, T)$ ; in other words,  $wlp(S, T) \Leftrightarrow T$ .
  - Let  $S$  be deterministic.  $wp(S, F) \Leftrightarrow F$ .  
True. For any state  $\sigma$ , either  $M(S, \sigma) = \perp$  or  $M(S, \sigma) \neq \perp$ . If  $M(S, \sigma) = \perp$ , then  $\sigma \notin wp(S, F)$ ; if  $M(S, \sigma) \neq \perp$ , then  $M(S, \sigma) \not\models F$ . Thus,  $wp(S, F)$  is an empty set; in other words,  $wp(S, F) \Leftrightarrow F$ .
  - $wp(y := x * x, y \geq 4) \Leftrightarrow wlp(y := x * x, y \geq 4)$   
True, because the statement  $y := x * x$  is loop-free and cannot create a runtime error. As an aside, using backward assignment rule, we can get  $wp(y := x * x, y \geq 4) \Leftrightarrow x * x \geq 4$ .
  - $wp(S, q) \Leftrightarrow wlp(S, q)$ , where  $S \equiv \text{while } x \neq 0 \text{ do } x := x - 1 \text{ od}, q \equiv x = 0$ .  
False. It is easy to see that  $wp(S, q)$  is  $x \geq 0$ , because  $x < 0$  will make  $S$  diverges.  $wlp(S, q)$  is  $T$ , since we can accept  $S$  diverges.

(*wp* and *wlp* in general programs)

- We need to be careful when nondeterminism is considered,  $M(S, \sigma)$  might contain more than one states.
  - $\sigma \in wp(S, q) \Leftrightarrow M(S, \sigma) \models q$ .
  - $\sigma \in wlp(S, q) \Leftrightarrow M(S, \sigma) - \perp \models q$ .
  - $\sigma \notin wp(S, q) \Leftrightarrow \exists \tau \in M(S, \sigma). \tau = \perp \vee \tau \not\models q$ .
  - $\sigma \notin wlp(S, q) \Leftrightarrow \exists \tau \in M(S, \sigma). \tau \neq \perp \wedge \tau \not\models q$ .

4. Show the following property:  $wp(S, q_1) \wedge wp(S, q_2) \Leftrightarrow wp(S, q_1 \wedge q_2)$ .
  - If a state  $\sigma \in wp(S, q_1) \wedge wp(S, q_2)$ , then  $\sigma \in wp(S, q_1)$  and  $\sigma \in wp(S, q_2)$ ; then  $M(S, \sigma) \models q_1$  and  $M(S, \sigma) \models q_2$ ; thus  $M(S, \sigma) \models q_1 \wedge q_2$ , which implies  $\sigma \in wp(S, q_1 \wedge q_2)$ .
  - If a state  $\sigma \in wp(S, q_1 \wedge q_2)$ , then  $M(S, \sigma) \models q_1 \wedge q_2$ ; thus  $M(S, \sigma) \models q_1$  and  $M(S, \sigma) \models q_2$ , which implies  $\sigma \in wp(S, q_1) \wedge wp(S, q_2)$ .
  - Using a similar proof, we can also show the following property:  $wlp(S, q_1) \wedge wlp(S, q_2) \Leftrightarrow wlp(S, q_1 \wedge q_2)$ .
5. Show the following property:  $wp(S, q_1) \vee wp(S, q_2) \Rightarrow wp(S, q_1 \vee q_2)$ .
  - If a state  $\sigma \in wp(S, q_1) \vee wp(S, q_2)$ , then  $\sigma \in wp(S, q_1)$  or  $\sigma \in wp(S, q_2)$ ; then  $M(S, \sigma) \models q_1$  or  $M(S, \sigma) \models q_2$ ; thus  $M(S, \sigma) \models q_1 \vee q_2$ , which implies  $\sigma \in wp(S, q_1 \vee q_2)$ .
  - How about the inverse of this property? Is it true that " $wp(S, q_1) \vee wp(S, q_2) \Leftarrow wp(S, q_1 \vee q_2)$ " ?
    - When  $M(S, \sigma) = \{\tau\}$  ( $M(S, \sigma)$  contains only one state):  
If  $\sigma \in wp(S, q_1 \vee q_2)$ , then  $M(S, \sigma) \models q_1 \vee q_2$ , and  $M(S, \sigma) \models q_1$  or  $M(S, \sigma) \models q_2$ ; then  $\sigma \in wp(S, q_1)$  or  $\sigma \in wp(S, q_2)$  which implies  $\sigma \in wp(S, q_1) \vee wp(S, q_2)$ .
    - When  $M(S, \sigma)$  contains more than one states:  
Let  $M(S, \sigma) \supseteq \{\tau_1, \tau_2\}$ . When  $M(S, \sigma) \models q_1 \vee q_2$ , it is possible that  $\tau_1 \models q_1$  and  $\tau_2 \models q_2$ . So, even if we can have  $M(S, \sigma) \models q_1 \vee q_2$ , but don't necessarily have  $M(S, \sigma) \models q_1$  or  $M(S, \sigma) \models q_2$ .
    - To sum up,  $wp(S, q_1) \vee wp(S, q_2) \Leftarrow wp(S, q_1 \vee q_2)$  is only true when  $S$  is deterministic (or  $M(S, \sigma)$  contains only one state).
  - Using a similar proof, we can also show the following property:  $wlp(S, q_1) \vee wlp(S, q_2) \Rightarrow wlp(S, q_1 \vee q_2)$ . But  $wlp(S, q_1) \vee wlp(S, q_2) \Leftarrow wlp(S, q_1 \vee q_2)$  only holds when  $S$  is deterministic (or  $M(S, \sigma)$  contains only one state).