## Substitution in Arrays

- Array assignments aren't like assignments to plain variables because the actual item to change can't be
  determined until runtime. We can handle this by extending our notion of assignment and/or substitution. For
  example, consider the following question.
  - Assuming b[j] and b[k] are safe, then what is wp(b[j] := b[j] + 1, b[k] < b[j])? Some might say it is b[k] < b[j] + 1 but what if k = j? In that case, will the wp be  $b[j] + 1 < b[j] + 1 \Leftrightarrow F$ ?

The problem comes from the ambiguity of the meaning of  $(e)[e_1/b[e_0]]$ . Let's use an example to understand the syntactic substitution in an array.

- 1. What is (b[m])[6 / d[2]]?
  - a) Let m be a named constant.
  - o If b and d are different array, then this is simple: there will be no expression d[2] in array b[m] then (b[m])[6 / d[2]] = b[m].
  - o If b and d are the same array, then we need to consider whether m=2: if m=2 then (b[m])[6/d[2]]=6 or else it =b[m]. Here we are analyzing the values, so we use "=".
  - b) How about (b[e])[6 / d[2]] where e is an expression and  $b \not\equiv d$ ?
  - We need to look recursively into e since array d might appear in e; then, (b[e])[6 / d[2]] = b[e[6 / d[2]]].
  - c) How about (b[e])[6/d[2]] where e is an expression and  $b \equiv d$ ?
  - o If e is evaluated to 2 at run time, then (b[e])[6 / d[2]] = 6, or else we will look recursively into e like the case in b).
- Here we give the definition of substitution in arrays:

$$(b[e_2])[e_1 / b[e_0]] \equiv \text{if } e_2' = e_0 \text{ then } e_1 \text{ else } b[e_2'] \text{ fi, where } e_2' \equiv (e_2)[e_1 / b[e_0]].$$

- o This definition covers all cases in Example 1 while the substitution happens in the same array:
  - When  $e_2$  is a named constant, aka  $e_2 \equiv k$ , then we get  $e_2' \equiv k[e_1/b[e_0]] \equiv k$ , and then  $(b[k])[e_1/b[e_0]] \equiv if k = e_0$  then  $e_1$  else b[k] fi.
- 2. Finish the following syntactic substitutions.
  - a)  $(b[k])[5 / b[0]] \equiv if k = 0 then 5 else b[k] fi$
  - b)  $(b[k])[e_0 / b[j]] \equiv \text{if } k = j \text{ then } e_0 \text{ else } b[k] \text{ fi}$
  - c)  $(b[k])[b[j] + 1 / b[j]] \equiv \text{if } k = j \text{ then } b[j] + 1 \text{ else } b[k] \text{ fi}$ Note that, we will keep  $e_1$  (in this case b[j] + 1) as it is, even if it involves b.
  - d) (b[b[k]])[5/b[0]]

The inner b[k] need to be take care first, and  $(b[k])[5/b[0]] \equiv \text{if } k = 0 \text{ then } 5 \text{ else } b[k] \text{ fi.}$  Then, (b[b[k]])[5/b[0]]

 $\equiv$  if (if k = 0 then 5 else b[k]fi) = 0 then 5 else b[if k = 0 then 5 else b[k]fi] fi  $\mapsto$  if k = 0 then b[5] else if b[k] = 0 then 5 else b[b[k]] fi fi



- In Example 2.d) we simplified a complicated expression to a simpler expression. Formally, we call this operation **optimization**, it means we replace an expression with a (shorter) expression that is *semantically equal*. It is written as  $e_1 \mapsto e_2$  (" $e_1$  optimizes to  $e_2$ ").
  - We introduce this definition here because syntactic substitutions in arrays usually end up with conditional expressions or, even worse, nested conditional statements. So, we point out that in our programming language we can optimize code to make the execution easier.
  - o The optimization we talk about here is *static*. This is like how compiler optimizes code; the optimization is done before the code runs.
  - Since to  $e_1 \mapsto e_2$  we need  $e_1 \Leftrightarrow e_2$ , it is okay to just use " $\Leftrightarrow$ " to represent optimization. But " $e_1 \Leftrightarrow e_2$ " emphasizes that  $e_1$  and  $e_2$  are semantically equal, and " $e_1 \mapsto e_2$ " emphasizes that  $e_1$  is (or can be) optimized to  $e_2$  while we compile the code.
- The general optimization principle is simple. For  $(b[e_2])[e_1/b[e_0]]$ , let  $e_2' \equiv (e_2)[e_1/b[e_0]]$ :
  - o If  $e_2' = e_0$ , then  $(b[e_2])[e_1 / b[e_0]] \mapsto e_1$ .
  - o If  $e_2' \neq e_0$ , then  $(b[e_2])[e_1/b[e_0]] \mapsto b[e_2']$ .
- 3. Optimize the following expressions.
  - a)  $(b[0])[e_1 / b[2]] \equiv \text{if } 0 = 2 \text{ then } e_1 \text{ else } b[0] \text{ fi} \mapsto b[0]$
  - b)  $(b[1])[e_1/b[1]] \equiv \text{if } 1 = 1 \text{ then } e_1 \text{ else } b[0] \text{ fi} \mapsto e_1$

## Rules for Optimizing Condition Expressions

Let's identify some general rules for optimizing conditional expressions and predicates involving them. This will let us simplify calculation of wlp or wp for array assignments.

- (if T then  $e_1$  else  $e_2$  fi)  $\mapsto e_1$
- (if F then  $e_1$  else  $e_2$  fi)  $\mapsto e_2$
- (if B then e else e fi)  $\mapsto$  e
- If we know that  $B \Rightarrow e_1 = e_2$ , then (if B then  $e_1$  else  $e_2$  fi)  $\mapsto e_2$ .
  - o Since B can imply that  $e_1 = e_2$ , then no matter whether B is true or not, we always have  $e_2$ .
- If we know that  $\neg B \Rightarrow e_1 = e_2$ , then (if B then  $e_1$  else  $e_2$  fi)  $\mapsto e_1$ .

Let  $op_1$  be a unary operator, such as "¬"...; and  $op_2$  be a binary operator such as "+", "<"...

- $op_1$  (if B then  $e_1$  else  $e_2$  fi)  $\mapsto$  if B then  $op_1(e_1)$  else  $op_1(e_2)$  fi
- (if B then  $e_1$  else  $e_2$  fi)  $op_2 e_3 \mapsto if B$  then  $e_1 op_2 e_3$  else  $e_2 op_2 e_3$  fi
- b[ if B then  $e_1$  else  $e_2$  fi  $] \mapsto$ if B then  $b[e_1]$  else  $b[e_2]$  fi
- $f(\mathbf{if} B \mathbf{then} e_1 \mathbf{else} e_2 \mathbf{fi}) \mapsto \mathbf{if} B \mathbf{then} f(e_1) \mathbf{else} f(e_2) \mathbf{fi}$

Let B,  $B_1$ ,  $B_2$  be Boolean expression.

- (if B then  $B_1$  else  $B_2$  fi)  $\mapsto$  (B  $\land$   $B_1$ )  $\lor$  ( $\neg$ B  $\land$   $B_2$ )
- (if B then  $B_1$  else  $B_2$  fi)  $\mapsto$   $(B \to B_1) \land (\neg B \to B_2)$ 
  - o There are two ways to understand a condition expression.
    - If we have B, then we also have  $B_1$ ; if we have  $\neg B$ , then we also have  $B_2$ . Since we can have either B or  $\neg B$ , so we have either  $(B \land B_1)$  or  $(\neg B \land B_2)$ . Thus, (**if** B **then**  $B_1$  **else** F **fi**)  $\Leftrightarrow$   $(B \land B_1) \lor (\neg B \land B_2)$ .
    - $B \text{ implies } B_1 \text{ and } \neg B \text{ implies } B_2; \text{ thus, } (\mathbf{if } B \text{ then } B_1 \text{ else } F \text{ fi}) \Leftrightarrow (B \to B_1) \land (\neg B \to B_2).$
- (if B then  $B_1$  else F fi)  $\mapsto$  (B  $\land$   $B_1$ )

```
(if B then B₁ else F fi) ⇔ (B ∧ B₁) ∨ (¬B ∧ F) ⇔ (B ∧ B₁).
(if B then F else B₂ fi) ↦ (¬B ∧ B₂)
(if B then B₁ else T fi) ↦ (B → B₁)
(if B then B₁ else T fi) ↦ (¬B ∨ B₁)
(if B then B₁ else T fi) ⇔ (B → B₁) ∧ (¬B → T) ⇔ (B → B₁)
(if B then T else B₂ fi) ↦ (¬B → B₂)
(if B then T else B₂ fi) ↦ (B ∨ B₂)
```

Remind that, we have chain conditional expressions: if  $B_1$  then  $e_1$  else  $B_2$  then  $e_2$  else  $e_3$  fi, syntactically it is equivalent to:

```
\begin{array}{c} \text{if $B_1$ then} \\ e_1 \\ \text{else} \\ \text{if $B_2$ then $e_2$ else $e_3$ fi} \end{array}
```

For a chain if - else - if expression, we can change the order of branches, if we carefully consider the condition on each branch.

```
• if B_1 then e_1 else B_2 then e_2 else e_3 fi # B_1 \rightarrow e_1, \neg B_1 \wedge B_2 \rightarrow e_2, \neg B_1 \wedge \neg B_2 \rightarrow e_3

\Leftrightarrow if B_1 then e_1 else \neg B_2 then e_3 else e_2 fi

\Leftrightarrow if \neg B_1 \wedge B_2 then e_2 else B_1 then e_1 else e_3 fi

# \neg B_1 \wedge B_2 \rightarrow e_2, (B_1 \vee \neg B_2) \wedge B_1 \Leftrightarrow B_1 \rightarrow e_1, (B_1 \vee \neg B_2) \wedge \neg B_1 \Leftrightarrow \neg B_1 \wedge \neg B_2 \rightarrow e_3

\Leftrightarrow if \neg B_1 \wedge B_2 then e_2 else \neg B_1 then e_3 else e_1 fi

\Leftrightarrow if \neg B_1 \wedge \neg B_2 then e_3 else B_1 then e_1 else e_2 fi

# \neg B_1 \wedge \neg B_2 \rightarrow e_3, (B_1 \vee B_2) \wedge B_1 \Leftrightarrow B_1 \rightarrow e_1, (B_1 \vee B_2) \wedge \neg B_1 \Leftrightarrow \neg B_1 \wedge B_2 \rightarrow e_2

\Leftrightarrow if \neg B_1 \wedge \neg B_2 then e_3 else if \neg B_1 then e_2 else e_1 fi
```

Now, let's go back to the first question of the class.

4. Let j and k be two named constants that are at least 0 and less than size(b). Calculate wp(b[j] := b[j] + 1, b[k] < b[j]).

```
\begin{split} wp(b[j] &\coloneqq b\ [j] + 1, b[k] < b[j]) \\ &\equiv (b[k] < b[j]) \ \big[ b\ [j] + 1 \ / \ b\ [j] \big] \\ &\equiv (b[k]) \ \big[ b\ [j] + 1 \ / \ b\ [j] \big] < (b[j]) \ \big[ b\ [j] + 1 \ / \ b\ [j] \big] \\ &\equiv (\mathbf{if}\ k = j\ \mathbf{then}\ b\ [j] + 1\ \mathbf{else}\ b[k]\ \mathbf{fi}) < (b[j] + 1) \\ &\mapsto \mathbf{if}\ k = j\ \mathbf{then}\ (b\ [j] + 1) < (b[j] + 1)\ \mathbf{else}\ b[k] < (b[j] + 1)\ \mathbf{fi} \\ &\mapsto \mathbf{if}\ k = j\ \mathbf{then}\ F\ \mathbf{else}\ b[k] < (b[j] + 1)\ \mathbf{fi} \\ &\mapsto k \neq j \land b[k] < (b[j] + 1) \end{split}
```

- O This gives us a valid triple  $\{k \neq j \land b[k] < (b[j] + 1)\} b[j] := b[j] + 1\{b[k] < b[j]\}$
- 5. Correct a full proof outline of a program that swaps the values of primitive-type variables x and y.

To swaps the values of x and y, we need the help of a temporary variable u, then we can create the following minimal proof outline:

$${x = x_0 \land y = y_0} u \coloneqq x; x \coloneqq y; y \coloneqq u {x = y_0 \land y = x_0}$$

o We can keep using backward assignments to create the following full proof outline:

```
\{x = x_0 \land y = y_0\} \ u \coloneqq x; \{y = y_0 \land u = x_0\} \ x \coloneqq y; \{x = y_0 \land u = x_0\} \ y \coloneqq u \ \{x = y_0 \land y = x_0\}
```

- 6. Create a full proof outline of a program that swaps b[m] and b[n], assuming that m and n are natural numbers less than size(b).
  - o Like question 5, we need to prove the following minimal proof outline:

```
\{b[m] = c \land b[n] = d\} u := b[m]; b[m] := b[n]; b[n] := u \{b[m] = d \land b[n] = c\}
```

o If we keep using backward assignments, then we can come up with the following full proof outline:

```
\{b[m] = c \land b[n] = d\} \{q_0\} u := b[m]; \{q_1\} b[m] := b[n]; \{q_2\} b[n] := u \{b[m] = d \land b[n] = c\}
```

Let's calculate  $q_2$ ,  $q_1$  and  $q_0$ . Note that, we also need to prove  $b[m] = c \land b[n] = d \Rightarrow q_0$ .

```
q_2 \equiv (b[m] = d \land b[n] = c) \left[ u / b[n] \right]
\equiv (b[m] = d) \left[ u / b[n] \right] \land (b[n] = c) \left[ u / b[n] \right]
\equiv (b[m]) \left[ u / b[n] \right] = d \land (u = c)
\equiv (\mathbf{if} \ m = n \ \mathbf{then} \ u \ \mathbf{else} \ b[m] \ \mathbf{fi}) = d \land (u = c) \quad \text{# Stop here for pure syntactic result}
```

```
q_1 \equiv \left( (\mathbf{if} \ m = n \ \mathbf{then} \ u \ \mathbf{else} \ b[m] \ \mathbf{fi}) = d \land (u = c) \right) \left[ b[n] \ / \ b[m] \right]
\equiv \left( \mathbf{if} \ m = n \ \mathbf{then} \ u \ \mathbf{else} \ b[m] \ \mathbf{fi} \right) \left[ b[n] \ / \ b[m] \right] = d \land (u = c)
\equiv \left( \mathbf{if} \ m = n \ \mathbf{then} \ u \ \mathbf{else} \ b[n] \ \mathbf{fi} \right) = d \land (u = c)
```

```
q_0 \equiv \left( (\mathbf{if} \ m = n \ \mathbf{then} \ u \ \mathbf{else} \ b[n] \ \mathbf{fi}) = d \land (u = c) \right) [b[m] \ / \ u]
\equiv \left( \mathbf{if} \ m = n \ \mathbf{then} \ b[m] \ \mathbf{else} \ b[n] \ \mathbf{fi} \right) = d \land (b[m] = c)
\# \ \mathsf{Let's} \ \mathsf{try} \ \mathsf{to} \ \mathsf{optimize} \ q_0.
\# \ m = n \ \mathsf{implies} \ b[m] = b[n]
\mapsto b[n] = d \land (b[m] = c)
```

It is obvious that the precondition  $b[m] = c \wedge b[n] = d \Leftrightarrow q_0$  so the proof is done. Here is the full proof outline:

```
\{b[m] = c \land b[n] = d\} \ u \coloneqq b[m];

\{(\mathbf{if} \ m = n \ \mathbf{then} \ u \ \mathbf{else} \ b[n] \ \mathbf{fi}) = d \land (u = c)\} \ b[m] \coloneqq b[n];

\{(\mathbf{if} \ m = n \ \mathbf{then} \ u \ \mathbf{else} \ b[m] \ \mathbf{fi}) = d \land (u = c)\} \ b[n] \coloneqq u \ \{b[m] = d \land b[n] = c\}
```