

Examples of creating loops

1. Create a program that sums the first n positive integers up and has postcondition $s = \text{sum}(0, n)$.

- 1) First, let's try to find some possible loop invariants. Here, replacing a constant by a variable seems to be the best idea. There are two constants 0 and n in the expression so there are two ways to replace.

- a. If we replace n by a variable k , we get $s = \text{sum}(0, k)$. Since we need the sum of the first n integers, and k will equal to n after the loop, so we can initialize $k = 0$ and increase it in each iteration until $k = n$. And we will get a loop looks like this:

```

{inv  $s = \text{sum}(0, k) \wedge 0 \leq k \leq n$ }{bd  $n - k$ }
while  $k \neq n$  do
  ... make k larger and something else ...
od
{ $s = \text{sum}(0, k) \wedge 0 \leq k \leq n \wedge k = n$ }          #  $p \wedge \neg B$ 
{ $s = \text{sum}(0, n)$ }
```

- b. If we replace 0 by a variable k , we get $s = \text{sum}(k, n)$. Since we need the sum of the first n integers, and k will be equal to 0 after the loop, so we can initialize $k = n$ and decrease it in each iteration until $k = 0$. And we will get a loop looks like this:

```

{inv  $s = \text{sum}(k, n) \wedge 0 \leq k \leq n$ }{bd  $k$ }
while  $k \neq 0$  do
  ... make k smaller and something else ...
od
{ $s = \text{sum}(k, n) \wedge 0 \leq k \leq n \wedge k = 0$ }          #  $p \wedge \neg B$ 
{ $s = \text{sum}(0, n)$ }
```

- o When we replace a constant c with a variable k , we need to consider the range of values of k can be. We usually end the program with $k = c$, so we need another variable d so that k has the range $[c, d]$ (or $[d, c]$, depend on whether k is increased or decreased in each iteration).

- 2) Next, let's consider the precondition of the loop.

- a. If we end with $k = n$, together with $0 \leq k \leq n$, we are most likely starting the loop with $k = 0$. Then the precondition needs to imply that $s = \text{sum}(0, k) \wedge 0 \leq k \leq n \wedge k = 0$. Then:

```

{ $s = 0 \wedge n \geq 0 \wedge k = 0$ }
{inv  $s = \text{sum}(0, k) \wedge 0 \leq k \leq n$ }{bd  $n - k$ }
while  $k \neq n$  do
  ... make k larger and something else ...
od
{ $s = \text{sum}(0, k) \wedge 0 \leq k \leq n \wedge k = n$ }
{ $s = \text{sum}(0, n)$ }
```

- b. If we end with $k = 0$, together with $0 \leq k \leq n$, we are most likely starting the loop with $k = n$. Then the precondition needs to imply that $s = \text{sum}(k, n) \wedge 0 \leq k \leq n \wedge k = n$. Then:

```

{ $s = n \wedge n \geq 0 \wedge k = n$ }
```

```

{inv  $s = \text{sum}(k, n) \wedge 0 \leq k \leq n$ }{bd  $k$ }
while  $k \neq 0$  do
    ... make  $k$  smaller and something else ...
od
 $\{s = \text{sum}(k, n) \wedge 0 \leq k \leq n \wedge k = 0\}$ 
 $\{s = \text{sum}(0, n)\}$ 

```

3) Then, let's consider the loop body. Other than updating the variable k , we also need $\{p \wedge B\} S \{p\}$ being valid.

- a. k will be increased by 1 after each iteration, and we need $s = \text{sum}(0, k)$ in the loop invariant. Thus, we can update $s := s + \text{sum}(0, k + 1) - \text{sum}(0, k)$. Then:

```

 $\{s = 0 \wedge n \geq 0 \wedge k = 0\}$ 
{inv  $s = \text{sum}(0, k) \wedge 0 \leq k \leq n$ }{bd  $n - k$ }
while  $k \neq n$  do
     $s := s + k + 1; k := k + 1$ 
od
 $\{s = \text{sum}(0, k) \wedge 0 \leq k \leq n \wedge k = n\}$ 
 $\{s = \text{sum}(0, n)\}$ 

```

- b. k will be decreased by 1 after each iteration, and we need $s = \text{sum}(k, n)$ in the loop invariant. Thus, we can update $s := s + \text{sum}(k - 1, n) - \text{sum}(k, n)$. Then:

```

 $\{s = n \wedge n \geq 0 \wedge k = n\}$ 
{inv  $s = \text{sum}(k, n) \wedge 0 \leq k \leq n$ }{bd  $k$ }
while  $k \neq 0$  do
     $s := s + k - 1; k := k - 1$ 
od
 $\{s = \text{sum}(k, n) \wedge 0 \leq k \leq n \wedge k = 0\}$ 
 $\{s = \text{sum}(0, n)\}$ 

```

- o In the above example, we can see that once we decide a loop invariant, the rest of the loop comes naturally.
- We have seen an example in which we find loop invariants by replacing a constant / expression by a variable. The steps include:
 - o Choose a constant c / expression e in the postcondition and replace it with some variable x .
 - o Think about the range of the values of the variable x and usually one boundary of this range is c (or the value of e).
 - o Let the loop ends with $x = c$ or $x = e$ and let the loop start with x equals the other boundary of the range.
- We can also try to create a loop invariant by adding some disjuncts or removing some conjuncts.
 - o Adding disjuncts can be very open-ended; but since we need $p \wedge \neg B \Rightarrow q$, we can try for different loop condition B and let $p \equiv q \vee B$, then we have both $p \wedge \neg B \Rightarrow q$ and $q \Rightarrow p$. The loop will look like:

```

{inv  $q \vee B$ }{bd ...}
while  $B$  do
     $\{(q \vee B) \wedge B\}$ 
    loop body
     $\{q \vee B\}$ 

```

```

od
   $\{(q \vee B) \wedge \neg B\}$ 
   $\{q\}$ 

```

- Removing conjuncts can be used when the postcondition is a conjunction $q \equiv q_1 \wedge q_2 \wedge \dots \wedge q_n$, where $n \geq 2$. It is natural to try to drop some of q_k to get a loop invariant candidate: $p_k \equiv q_1 \wedge q_2 \wedge \dots \wedge q_{k-1} \wedge q_{k+1} \wedge \dots \wedge q_n$. Then the loop looks like:

```

{inv  $p_k$ }{bd ...}
while  $\neg q_k$  do
   $\{p_k \wedge \neg q_k\}$ 
  loop body
   $\{p_k\}$ 
od
 $\{p_k \wedge q_k\}\{q\}$ 

```

- At the end of the day, adding disjuncts and removing conjuncts are the safe trick: if we have postcondition $p \wedge q$ and we add disjunct $(p \wedge \neg q)$ we will get $(p \wedge q) \vee (p \wedge \neg q) \Leftrightarrow p \vee (q \wedge \neg q) \Leftrightarrow p$; this is equivalent to removing the conjunct q .
2. Create a program that represents the linear search for x in an array slice $b[0 \dots n - 1]$ (note that, in our language, we don't have the expression $b[0 \dots n - 1]$ to represent the first n indices of b). The precondition is that array b has at least n elements ($n \geq 0$) and the value x may or may not appear in $b[0 \dots n - 1]$. The postcondition should be k equals to the index of the leftmost occurrence of x in $b[0 \dots n - 1]$; if x is not found then let $k = n$.

- 1) Let us start with creating a postcondition. Let us define $x \notin b[0 \dots n - 1]$ with a predicate function $NotIn(x, b, n) \equiv \forall k. 0 \leq k < n \rightarrow x \neq b[k]$.

We notice that no matter whether x is in $b[0 \dots n - 1]$ or not, we always have $NotIn(x, b, k)$ if k is in returned index. Thus, postcondition can be written as:

$$\begin{aligned}
 &0 \leq k \leq n \wedge NotIn(x, b, k) \wedge (k < n \rightarrow b[k] = x) \\
 &\Leftrightarrow 0 \leq k \wedge k \leq n \wedge NotIn(x, b, k) \wedge (k < n \rightarrow b[k] = x)
 \end{aligned}$$

- 2) The postcondition is a conjunction, we can try to create a loop invariant by dropping some conjuncts. There are four conjuncts, and this means that we can try four candidates.
 - a. If we drop off $0 \leq k$, then in the loop body we will have $k < 0$, and this is out of the bound of an array index. This is not a good idea.
 - b. Similarly, if we drop of $k \leq n$, then in the loop body we will have $k > n$, which is not a guaranteed index in array b .
 - c. Dropping off $NotIn(x, b, k)$ means the loop condition means **while** $x \in b[0 \dots k - 1]$ (note that this is not a legal expression). The problem is how do we start this loop? If we start with $k = 0$, then we are check whether x is in an array slice of length 0, which is fine; but then we need to check with $k = 1$, and we need $x = b[0]$, but it is not guaranteed. If we start with $k = n$, then we need $x \in b[0 \dots n - 1]$, which is also not guaranteed. So, this is not a good idea.
 - d. Dropping off $k < n \rightarrow b[k] = x$ could work. The loop condition will become $\neg(k < n \rightarrow b[k] = x) \Leftrightarrow k < n \wedge b[k] \neq x$. We can get a partial outline look like follows:

$\{n \geq 0\} \dots$	
$\{\text{inv } 0 \leq k \leq n \wedge \text{NotIn}(x, b, k)\}$	$\# p$
$\{\text{bd } \dots\}$	
while $k < n \wedge b[k] \neq x$ do	$\# B$
$\{0 \leq k \leq n \wedge \text{NotIn}(x, b, k) \wedge k < n \wedge b[k] \neq x\}$	$\# p \wedge B$
<i>loop body</i>	
$\{0 \leq k \leq n \wedge \text{NotIn}(x, b, k)\}$	$\# p$
od	
$\{0 \leq k \leq n \wedge \text{NotIn}(x, b, k) \wedge (k < n \rightarrow b[k] = x)\}$	$\# p \wedge \neg B \Leftrightarrow q$

- 3) We can start the loop with $k = 0$, so the precondition of the loop is $0 \leq k \leq n \wedge \text{NotIn}(x, b, k) \wedge k = 0$. In each iteration, we simply increase k .

$\{n \geq 0\} \text{ } k := 0; \{n \geq k = 0\}$	$\# \text{ forward assignment}$
$\{\text{inv } 0 \leq k \leq n \wedge \text{NotIn}(x, b, k)\}$	
$\{\text{bd } \dots\}$	
while $k < n \wedge b[k] \neq x$ do	
$\{0 \leq k \leq n \wedge \text{NotIn}(x, b, k) \wedge k < n \wedge b[k] \neq x\}$	
$\{0 \leq k + 1 \leq n \wedge \text{NotIn}(x, b, k + 1)\}$	$\# \text{ backward assignment}$
$k := k + 1$	
$\{0 \leq k \leq n \wedge \text{NotIn}(x, b, k)\}$	
od	
$\{0 \leq k \leq n \wedge \text{NotIn}(x, b, k) \wedge (k < n \rightarrow b[k] = x)\}$	

- 4) $n - k$ is a good loop bound expression. Then we full proof outline of program of linear search as follows:

$\{n \geq 0\} \text{ } k := 0; \{n \geq k = 0\}$	
$\{\text{inv } 0 \leq k \leq n \wedge \text{NotIn}(x, b, k)\} \{\text{bd } n - k\}$	
while $k < n \wedge b[k] \neq n$ do	
$\{0 \leq k \leq n \wedge \text{NotIn}(x, b, k) \wedge k < n \wedge b[k] \neq n \wedge n - k = t_0\}$	
$\{0 \leq k + 1 \leq n \wedge \text{NotIn}(x, b, k + 1) \wedge n - (k + 1) < t_0\}$	$\# \text{ backward assignment}$
$k := k + 1$	
$\{0 \leq k \leq n \wedge \text{NotIn}(x, b, k) \wedge n - k < t_0\}$	
od	
$\{0 \leq k \leq n \wedge \text{NotIn}(x, b, k) \wedge (k < n \rightarrow b[k] = n)\}$	