

QUESTION 1

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#We have a random sample of size 101 from a  $N(\mu, 1)$  population, where  $\mu \in \mathbb{R}$  is unknown.
#We want to estimate  $\mu$ . There are two contending estimators: the sample mean and the
sample median.
#We want to approximate the standard errors of these estimators. Do this using simulation
for  $\mu = 10$  and  $\mu = 20$ .

#for mean = 10
y = numeric(1000) # generating a vector containing 1000 zeros for updating mean
z = numeric(1000) # generating a vector containing 1000 zeros for updating median
for (i in 1:1000){x = rnorm(101,10,1) #generating 101 normal distribution random numbers
y[i]=mean(x) # updating mean of 101 random deviates in y for the current iteration
z[i]=median(x) # updating median of 101 random deviates in y for the current iteration
}
seme1 = sd(y) #average standard error of mean
semd1 = sd(z) #average standard error of median

#for mean = 20
y = numeric(1000) # generating a vector containing 1000 zeros for updating mean
z = numeric(1000)# generating a vector containing 1000 zeros for updating median
for (i in 1:1000){x=rnorm(101,20,1) #generating 101 normal distribution random numbers
y[i]=mean(x) # updating mean of 101 random deviates in y for the current iteration
z[i]=median(x) # updating median of 101 random deviates in y for the current iteration
}
seme2 = sd(y) #average standard error of mean
semd2 = sd(z) #average standard error of median

# COMMENT
# when we compare the standard errors of mean and median for mean = 10 and 20
# we found that usually the error increase as we increase the mean, also standard error of
mean is less than that of median.
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QUESTION 2

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#A point, P, is chosen at random on the circumference of the unit circle
#centered at the origin. All points are equally likely. Let (X, 0) be the point
#where the tangent hits the x-axis. Take X = 0 if the P is at (0, -1) or
(0, 1). Use simulation to form an idea about the distribution of X. Is the
distribution normal? Answer this question by overlaying the best normal
PDF on the histogram, and then visually ascertaining the fit
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p = runif(1000,0,2*pi) #generating 1000 random values between 0 to 2*pi as angles formed
by joining a point and the origin of the unit circle

#tangent at (a,b) will have equation ax+by=1, so for y=0 we have x as 1/a where
(a,b)~(cos(p),sin(p)) so x-intercept of tangent at the point for a given angle is 1/cos(p)

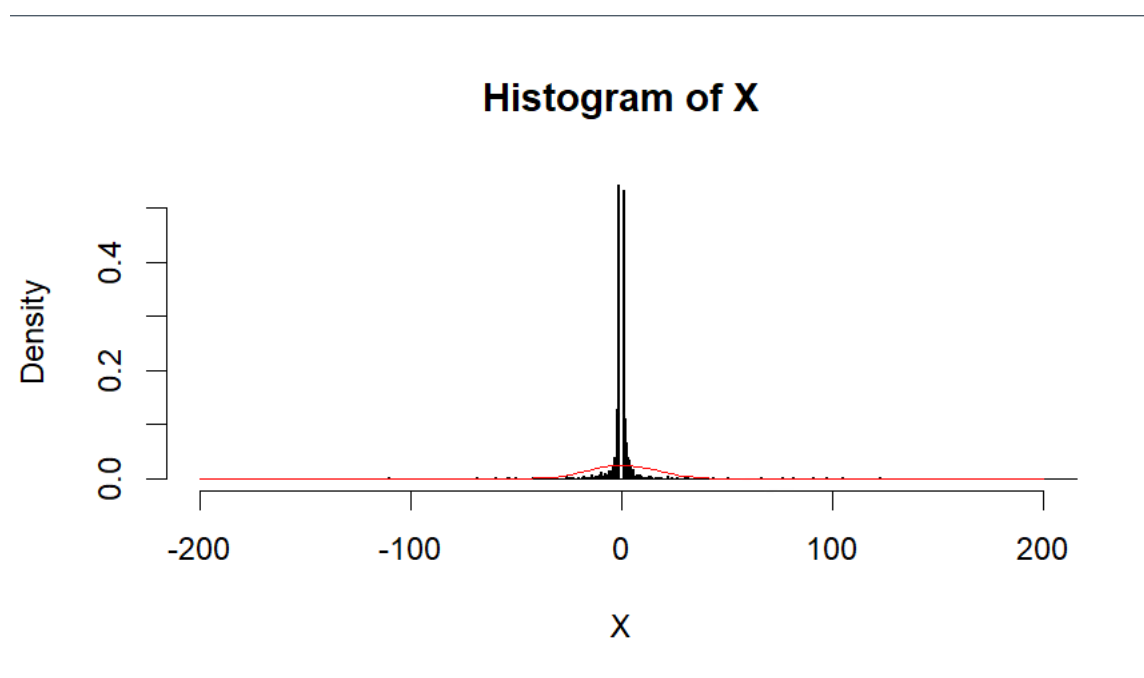
t = numeric(1000) # generating a vector containing 1000 zeros for updating x-intercept
values

# updating x intercept values for each angle according to condition given in the question
for (i in 1:1000){
  if ((p[i] == pi/2) | (p[i] == 3*pi/2)){
    t[i] = 0}
  else{t[i] = 1/cos(p[i])}
}

hist(t,1000,prob=T,xlim=c(-200,200),main = 'Histogram of X', xlab = 'X') # plotting the
histogram of x-intercepts
library(MASS) # importing MASS library for using fitdistr
a = fitdistr(t,"normal") # using fitdistr to find mean and standard deviation of the data
for normal distribution
b = a$estimate # extracting values of mean and sd
curve(dnorm(x,b[1],b[2]),add=T,col = 'red') # plotting the normal distribution curve for
the founded mean and sd, trying to fit it in the distribution of x-intercepts

# we can see from the plot of histogram and the curve that the x-intercepts do not fit in
normal distribution for the same mean and standard deviation.
# also our distribution of X have no value between -1 and 1 , because of the range of
1/cos(x) = sec(x) function,
# and it can't take value zero also because of the computer limitation that it our P can't
take value exactly pi/2 and 3*pi/2 for which it could have been zero

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QUESTION 3

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#The same set up as above. Find (using simulation) two numbers L and
#U such that X lies between them with 90% probability. The smaller is
#U -L, the happier I would be. Also find (using simulation) the probability
#that X exceeds 5.

k = numeric(1000) #generating 1000 random values for U
z = numeric(1000) #generating 1000 random values for L
for (j in 1:1000){
  p = runif(1000,0,2*pi) #generating 1000 random values between 0 to 2*pi as angles formed
  by joining a point and the origin of the unit circle

  #tangent at (a,b) will have equation ax+by=1, so for y=0 we have x as 1/a where
  (a,b)~(cos(p),sin(p)) so x-intercept of tangent at the point for a given angle is 1/cos(p)

  t = numeric(1000) # generating a vector containing 1000 zeros for updating x-intercept
  values
  # updating x intercept values for each angle according to condition given in the question
  for (i in 1:1000){
    if ((i==pi/2) | (i==3*pi/2)){
      t[i]=0}
    else{t[i]=1/cos(p[i])
    }}

  m = numeric(100) # generating a vector containing 100 zeros for U-L values
  for (i in 1:100){q1 = quantile(t,(900+i)/1000) # will give a number such that 900+i% of x-
  intercepts are below it
  q2 = quantile(t,i/1000) # will give a number such that i% of x-intercepts are below it
  m[i]=abs(q2-q1)} # updating U-L
  c = which.min(m) # finding index of minimum U-L
  k[j] = quantile(t,(900+c)/1000) # will give the min U such that 900+c % of x-intercepts
  are below it
  z[j] = quantile(t,c/1000) # will give the min L such that c % of x-intercepts are below it
}

qa = mean(k) # mean of U
qb = mean(z) # mean of L
minc = qa-qb # minimum of U-L

temp=numeric(1000) # generating a vector containing 1000 zeroes for storing probability
that x-intercept exceeds 5 at a given iteration
for (i in 1:1000){r= runif(1000,0,2*pi)
  l = 1/cos(r)
  temp[i]=(sum(l>5))/1000 #probability that x-intercept exceeds 5 in this iteration
}
prob5 = mean(temp) # average probability that x-intercept exceeds 5

#thus we found the U(that is qa) and L(that is qb) such that X lies between them with 90%
probability and U-L(that is minc) being minimum , and it vary everytime we take different
observations
#also we found the probability that X exceeds 5 (prob5) which is approximately 0.06%
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