```
class Solution {
  public static boolean[][] check;
  public static char[][] board;
  public void solveSudoku(char[][] b) {
     //Storing Empty values
     board=b;
     boolean flag=false;
     int row=0;
     int column=0;
     check=new boolean[9][9];
     for(int i=0;i<9;i++){
       for(int j=0;j<9;j++){
          if(board[i][j]=='.'){
             if(flag==false){
                row=i;
                column=j;
               flag=true;
             check[i][j]=true;
          }
       }
     }
     // System.out.println(check[0][2]);
     // call all possible values on the first empty index
     ArrayList<Character> valuesOfFirst=new ArrayList<Character>(valuesPossible(row,
column));
     int i=0;
     // for(int i=0;i<valuesOfFirst.size();i++){</pre>
       while(valuesOfFirst.size()>0){
       board[row][column]=valuesOfFirst.get(0);
       //System.out.println("at position: board["+row+"]"+"["+column+"]"+" =
"+board[row][column]);
       //System.out.println("at position: board["+row+"]"+"["+column+"]"+" = "+
valuesOfFirst);
       if(solution((column==8)?row+1:row,(column+1)%9)){
         // System.out.println("yo"+board[0][2]);
          b= board;
          break;
         System.out.println("bktrk at position: board["+row+"]"+"["+column+"]"+" =
"+board[row][column]+" "+valuesOfFirst+board[1][1] );
```

```
//
          for(int o=0;o<9;o++){}
//
            for(int j=0; j<9; j++){
//
               System.out.print(board[o][j]);
//
            }
//
            // System.out.println();
//
        board[row][column]='.';
        valuesOfFirst.remove(0);
     }
     //return board;
}
  public ArrayList<Character> valuesPossible(int row,int column){
     //generates all possible values for a location on board
     //puts that in an arraylist and returns arraylist
     ArrayList<Character> arr1=new ArrayList<>();
     HashSet<Character> arr=new HashSet<>();
     arr.add('1');
     arr.add('2');
     arr.add('3');
     arr.add('4');
     arr.add('5');
     arr.add('6');
     arr.add('7');
     arr.add('8');
     arr.add('9');
     //remove all values already present in he row from the hashset
```

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for(int i=0;i<9;i++){
  if(arr.isEmpty()){
     return arr1;
     //break;
  arr.remove(board[row][i]);
}
//removes all the values present in the column
for(int j=0; j<9; j++){
  if(arr.isEmpty()){
     return arr1;
    // break;
  }
  arr.remove(board[j][column]);
}
//remove all the values present in the block
//identify the block
int tempRow=row+1;
int tempCol=column+1;
while(!(tempRow%3==0)){
  tempRow+=1;
}
tempRow=3*tempRow/3;
while(!(tempCol%3==0)){
  tempCol+=1;
}
tempCol=3*tempCol/3;
int rowRange=tempRow-3;
int colRange=tempCol-3;
for(int k=0; k<3; k++){
  for(int I=0;I<3;I++){
     if(arr.isEmpty()){
       return arr1;
       // break;
     if(arr.contains(board[k+rowRange][l+colRange])){
       arr.remove(board[k+rowRange][l+colRange]);
    }
  }
```

```
for (Character ch : arr) {
       arr1.add(ch);
    }
    return arr1;
  }
  public boolean solution(int row, int column){
     if(row \ge 9){
       return true;
       }
    if(check[row][column]==false){
       if(column==8){
          return solution(row+1,(column+1)%9);
       }
       else{
         return solution(row,(column+1)%9);
       }
    }
    else{
       ArrayList<Character> arr=new ArrayList<Character>(valuesPossible(row, column));
       while(arr.size()>0){
          board[row][column]=arr.get(0);
         // System.out.println("at position: board["+row+"]"+"["+column+"]"+" =
"+board[row][column]);
         //System.out.println("at position: board["+row+"]"+"["+column+"]"+" = "+arr);
          if(solution((column==8)?row+1:row,(column+1)%9)){
```

```
return true;
          }
         else{
            //.out.println("at position: board["+row+"]"+"["+column+"]"+" =
"+board[row][column]);
          //System.out.println("at position: board["+row+"]"+"["+column+"]"+" = "+arr);
            board[row][column]='.';
            arr.remove(0);
           // System.out.println("at position: board["+row+"]"+"["+column+"]"+" =
"+board[row][column]);
         // System.out.println("at position: board["+row+"]"+"["+column+"]"+" = "+arr);
            if(arr.isEmpty()){
              // System.out.println("at position: board["+row+"]"+"["+column+"]"+"arraylist is
empty"+arr);
              return false;
            }
         }
       }
  }
     return false;
}
```