Q1)Write a program to display values of enums using a constructor & getPrice() method (Example display house & their prices)

```
public class Main {
    public static void main(String[] args) {
        House large = House.LARGE;
        House medium = House.MEDIUM;
        House small = House.SMALL;

        large.getPrice();
        small.getPrice();

        medium.getPrice();

}
}

Main ×

Main ×

I home/aman/.jdks/openjdk-24.0.1/bin/java -javaagen
Price of LARGE: 10000
Price of SMALL: 6000
Price of MEDIUM: 8000

Process finished with exit code 0
```

Q2)Create a User class with fields: firstname, lastname, age, phonenumber. Write a program which accepts values of user fields from commandline, create object and append that to a text file. After every user creation the program should prompt: "Do you want to continue creating users? (Type QUIT to exit)" and keep on accepting values and writing to file unitl user quits.

```
public class User { no usages
   String firstName; 2 usages
   String lastName; 2 usages
   int age; 2 usages
   long phoneNumber; 2 usages

public User(String firstName, String lastName, int age, long phoneNumber) {
     this.firstName = firstName;
     this.lastName = lastName;
     this.age = age;
     this.phoneNumber = phoneNumber;
}

public String toString() {
     return firstName + " " + lastName + " " + age + " " + " " + phoneNumber;
}
```

```
System.out.println("Enter phoneNumber :");
long phoneNumber = Long.parseLong(sc.nextLine());
System.out.println();

User user = new User(firstName, lastName, age,
phoneNumber);

bc.write(user.toString() + '\n');
bc.flush();

System.out.println("DO YOU WANT TO CONTINUE? TO QUIT
ENTER \"QUIT\"");
String line = sc.nextLine();

if(line.contains("QUIT")){
    break;
}
} catch (Exception e) {
    System.out.println(e.getMessage());;
} finally {
    System.out.println("Program closed successfully");
}
}
```

Q3)Write a program to count number of occurrences of a word in a file. The file name and word should be supplied through commandline.

```
public class Main {
   public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        System.out.print("Enter file name: ");
        String fileName = sc.nextLine();

        System.out.print("Enter the word to search: ");
        String searchWord = sc.nextLine();
```

Output

```
/home/aman/.jdks/openjdk-24.0.1/bin/java -java
Enter file name: Test.txt
Enter the word to search: see
Word is found 11 times.

Process finished with exit code 0
```

Q4)Write a program to show application of Factory Design Pattern.

```
/ Abstract Product Class
abstract class Document {
  public abstract void open();
class Report extends Document {
  @Override
      System.out.println("Opening a Report document.");
class Spreadsheet extends Document {
  @Override
      System.out.println("Opening a Spreadsheet document.");
abstract class Application {
  public abstract Document createDocument();
class ReportApplication extends Application {
  @Override
      return new Report();
class SpreadsheetApplication extends Application {
  @Override
  public Document createDocument() {
      return new Spreadsheet();
public class DocumentCreatorExample {
```

```
public static void main(String[] args) {
    Application reportApp = new ReportApplication();
    Document report = reportApp.createDocument();
    report.open();

    Application spreadsheetApp = new SpreadsheetApplication();
    Document spreadsheet = spreadsheetApp.createDocument();
    spreadsheet.open();
}
```

Q5)Write a program to show application of Singleton Design Pattern.

```
public class Student {
    private static Student student;

private Student() {

    public static Student getSingleInstance() {
        if (student == null) {
            student = new Student();
        }
        return student;
    }
}
```