# ES202

# **Assignment-III**

# **C Programming Exercises**

1. Write a C program to find power of a number using for loop.

```
#include <stdio.h>
void main()
{
  int n,p,ans=1;
  printf("Enter number: ");
  scanf("%d",&n);
  printf("Enter power: ");
  scanf("%d",&p);

for(int i=1;i<=p;++i)
  ans*=n;
  printf("Answer: %d",ans);
}</pre>
```

#### **OUTPUT:**

Enter number: 13

Enter power: 9

Answer: 2014564781

#### 2. Write a C program to find all factors of a number.

```
#include <stdio.h>
void main()
{
  int n;
  printf("Enter number: ");
  scanf("%d",&n);
  printf("FACTORS: ");
  for(int i=1;i<=n/2;++i)
   if(n%i==0)
    printf("%d ",i);
}</pre>
```

# **OUTPUT:**

Enter number: 81 FACTORS: 1 3 9 27

#### 3. Write a C program to find HCF (GCD) of two numbers.

```
#include <stdio.h>
int main()
{
  int n1, n2;
  printf("Enter two integers: ");
  scanf("%d %d",&n1,&n2);
  n1 = (n1 > 0) ? n1 : -n1;
  n2 = (n2 > 0) ? n2 : -n2;
  while(n1!=n2)
    if(n1 > n2)
       n1 = n2;
    else
       n2 = n1;
  printf("GCD = \%d",n1);
  return 0;
}
```

# **OUTPUT:**

```
Enter two integers: 6543 1242
GCD = 9
```

#### 4. Write a C program to find LCM of two numbers.

#### **OUTPUT:**

Enter two positive integers: 124 236 The LCM of two numbers 124 and 236 is 7316.

## 5. Write a C program to find all prime factors of a number.

```
#include <stdio.h>
int main()
  int num, isPrime;
  printf("Enter any number to print Prime factors: ");
  scanf("%d", &num);
  printf("All Prime Factors of %d are: \n", num);
  for(int i=2; i<=num/2; i++)
    if(num%i==0)
            isPrime = 1;
       for(int j=2; j<=i/2; j++)
         if(i%j==0)
            isPrime = 0;
            break;
       if(isPrime==1)
         printf("%d ", i);
```

```
return 0;
```

# **OUTPUT:**

```
Enter any number to print Prime factors: 64658
All Prime Factors of 64658 are:
2 11 2939
```

## 6. Write a C program to check whether a number is Strong number or not.

```
#include <stdio.h>
int fact(int a)
  int ans=1;
  for(int i=a;i>=1;--i)
   ans*=i;
  return ans;
}
int main()
{
 int n,s=0;
 printf("Enter number: ");
 scanf("%d",&n);
 int t=n;
 while(t!=0)
  int c=t%10;
  s+=fact(c);
  t/=10;
 }
if(n==s)
  printf("%d is a Strong Number.",n);
else
  printf("%d is not a Strong Number.",n);
}
```

## **OUTPUT:**

Enter number: 145 145 is a Strong Number.

# 7. Write a C program to print all Strong numbers between 1 to n.

```
#include <stdio.h>
int fact(int a)
  int ans=1;
  for(int i=a;i>=1;--i)
   ans*=i;
  return ans;
int Strong(int t)
 int nn=t,s=0;
 while(t!=0)
  int c=t%10;
  s+=fact(c);
  t/=10;
 }
if(nn==s)
  printf("%d ",nn);
}
int main()
{
 int n;
 printf("Enter limit: ");
 scanf("%d",&n);
 for(int i=1; i <=n; ++i)
  Strong(i);
}
```

#### **OUTPUT:**

Enter limit: 50000 1 2 145 40585

## 8. Write a C program to convert Hexadecimal to Decimal number system.

```
#include <stdio.h>
#include <math.h>
int main()
 char n[100]; int c=0;
 printf("Enter number in Hexadecimal: ");
 scanf("%s",&n);
 int dec=0;
 for(int i=0;i<=100;++i)
   if(n[i]!='\setminus 0')
    ++c;
   else
    break;
  int p=0;
  for(int i=c-1; i>=0;--i)
    if(n[i] >= 65)
       dec+=(n[i]-55)*(int)pow(16,p++);
    else
       dec = (n[i]-48)*(int)pow(16,p++);
  printf("Number in decimal number system: %d",dec);
```

#### **OUTPUT:**

Enter number in Hexadecimal: 123BDE Number in decimal number system: 1194974 9. Write a C program to input week number and print weekday.

```
#include <stdio.h>
int main()
{
    char w[8][10]={"MONDAY","TUESDAY","WEDNESDAY","THURSDAY","FRIDAY",
"SATURDAY","SUNDAY"}; int n;
    printf("Enter day number: ");
    scanf("%d",&n);
    printf("%s",w[n-1]);
}
```

## **OUTPUT:**

Enter day number: 3 WEDNESDAY 10. Write a C program to input marks of five subjects Physics, Chemistry, Biology, Mathematics and Computer. Calculate percentage and grade according to following:

```
Percentage
                                    90%
                                                    :
                                                                 Grade
                                                                                   A
                      >=
                                    80%
                                                                 Grade
                                                                                   В
Percentage
                                    70%
                                                                                   \mathbf{C}
Percentage
                      >=
                                                                 Grade
Percentage
                      >=
                                    60%
                                                                 Grade
                                                                                   D
                                                                                   \mathbf{E}
Percentage
                                    40%
                                                                 Grade
Percentage < 40%: Grade F
```

```
#include <stdio.h>
int main()
{
 float m1,m2,m3,m4,m5,p;
 printf("Enter marks in Physics out of 100: ");
 scanf("%f",&m1);
 printf("Enter marks in Chemistry out of 100: ");
 scanf("%f",&m2);
 printf("Enter marks in Biology out of 100: ");
 scanf("%f",&m3);
 printf("Enter marks in Mathematics out of 100: ");
 scanf("%f",&m4);
 printf("Enter marks in Computer out of 100: ");
 scanf("%f",&m5);
 p=(m1+m2+m3+m4+m5)/500.0*100.0;
 if(p \ge 90)
  printf("Percentage: %.2f\nGrade: A",p);
 else if(p \ge 90)
  printf("Percentage: %.2f\nGrade: B",p);
 else if(p \ge 80)
  printf("Percentage: %.2f\nGrade: C",p);
 else if(p \ge 70)
  printf("Percentage: %.2f\nGrade: D",p);
 else if(p \ge 60)
  printf("Percentage: %.2f\nGrade: E",p);
 else if(p \ge 40)
  printf("Percentage: %.2f\nGrade: A",p);
  }
```

## **OUTPUT:**

```
Enter marks in Physics out of 100: 88
Enter marks in Chemistry out of 100: 90
Enter marks in Biology out of 100: 92
Enter marks in Mathematics out of 100: 94
Enter marks in Computer out of 100: 96
Percentage: 92.00
Grade: A
```