Network Security Report

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All the code can be found at GitHub and in the zip file.

1. Setup

The following steps were taken to setup the three base machines, *server*, *router*, and *client*:

- The *Ubuntu Server 18.04.4 LTS* was downloaded from the Official Website.
- The image was then setup in virtualbox with the following properties as shown in Fig 1.
- The base machine was then cloned into 2 other machines for *server* and *client* purposes.
- The network configuration of *router*:

```
# The internal interface on clientnet
auto enp0s8
iface enp0s8 inet static
address 192.168.100.1
netmask 255.255.255.0
network 192.168.100.0
broadcast 192.168.100.255
```

The internal interface on servernet
auto enp0s3
iface enp0s3 inet static
address 192.168.101.1

```
netmask 255.255.255.0
network 192.168.101.0
broadcast 192.168.101.255
```

• The network configuration of *client*:

```
# The internal interface on clientnet
auto enp0s8
iface enp0s8 inet static
address 192.168.100.2
netmask 255.255.255.0
network 192.168.100.0
broadcast 192.168.100.255
post-up route add -net 192.168.0.0 netmask 255.255.0.0 gw
192.168.100.1 dev enp0s8
pre-down route del -net 192.168.0.0 netmask 255.255.0.0 gw
192.168.100.1 dev enp0s8
```

• The network configuration of server:

```
# The internal interface on servernet
auto enp0s3
iface enp0s3 inet static
address 192.168.101.2
netmask 255.255.255.0
network 192.168.101.0
broadcast 192.168.101.255
post-up route add -net 192.168.0.0 netmask 255.255.0.0 gw
192.168.101.1 dev enp0s3
pre-down route del -net 192.168.0.0 netmask 255.255.0.0 gw
192.168.101.1 dev enp0s3
```

2. Testing

2.1. Part1

Firstly, the connections to all the machines were checked through the ping tool.

From the *router* machine:

```
# Testing ping on server
ssh server "ping router"
ssh server "ping client"

# Testing ping on client
ssh client "ping router"
ssh client "ping server"
```

Now, we can test if the apache services (port 80) running on the machines are accessible by:

```
# Testing ping on server
ssh server "curl router"
ssh server "curl client"

# Testing ping on client
ssh client "curl router"
ssh client "curl server"
```

Therefore, these tests show that the machines are all connected.

2.2. Part2

After executing part2.sh on the server, we execute:

```
# This command succeeds
ssh client "ping server"

# This command fails
ssh client "curl server"

# This command succeeds
ping client
```

2.3. Part3

After executing part3.sh on the server, we execute:

```
# This command fails
ssh client "ping server"
```

This command succeeds
ssh client "ssh server"

This command succeeds
ping client

2.4. Part4-2

After executing *part4-2.sh* on the *router*, we execute:

This command succeeds
ssh client "ping server"

This command fails
ssh client "curl server"

This command succeeds
ssh server "ping client"

2.5. Part4-3

After executing *part4-3.sh* on the *router*, we execute:

This command fails
ssh client "ping server"

This command succeeds
ssh client "ssh server"

This command succeeds
ssh server "ping client"

2.6. Part6

After executing part6.sh on the router, we execute:

This command succeeds
ssh client "ping server"

This command fails
ssh client "curl server"

```
# This command succeeds
ssh server "ping client"

# This command shows the stored logs
journalctl -k | grep "IN=.*OUT=.*" | less
```

3. Conclusion

The firewall uses *iptables* command to create firewalls according to the various requirements given in the assignment.



Name: router

Operating System: Ubuntu (64-bit)

System

Base Memory: 1024 MB

Boot Order: Floppy, Optical, Hard Disk

Acceleration: VT-x/AMD-V, Nested Paging, KVM Paravirtualization

Display

Video Memory: 16 MB
Graphics Controller: VMSVGA
Remote Desktop Server: Disabled
Recording: Disabled

Storage

Controller: IDE

IDE Primary Master: [Optical Drive] Empty

Controller: SATA

SATA Port 0: router.vmdk (Normal, 10.00 GB)

Audio 🕩

Host Driver: PulseAudio Controller: ICH AC97

Network

Adapter 1: Intel PRO/1000 MT Desktop (Internal Network, 'server-net')
Adapter 2: Intel PRO/1000 MT Desktop (Internal Network, 'client-net')

Figure 1