

(1) Explain programming and python, in detail.

- Definition and purpose of programming.

Definition:- Programming is the process of developing and writing a set of instructions using a programming language. So that a computer can perform a specific tasks.

Purpose:

- To solve problems using computers
- To perform tasks automatically.
- To develop applications, software, websites and systems
- To process data and make decisions.
- Improve speed and accuracy (Computer don't make calculations mistakes like humans)
- Process and analysis data (weather prediction, business reports, data analysis.)

- Characteristics and Application of python.

Python has several important characteristics that make it popular and easy to use.

- Simple and easy to learn: It has clear and English-like syntax. So beginners can understand it easily.
- High-level language: Programmers do not need to manage memory or hardware details. Python handles them automatically.
- Interpreted language: Python executes code line-by-line which makes debugging easier.

- Object-oriented:- Python supports objects and classes and concepts like inheritance and polymorphism
 - Platform independent:- Python program can run on windows,linuxes and Mac without modification.
 - Dynamically typed:- Data types are assigned automatically at runtime,no need to declare them.
 - Large standard library:- Python provides many built-in modules for tasks like math,files handling,net working.
 - Open source and free:- Python can be downloaded freely and its source code is open to everyone.
- Applications:- Following are the Applications of Python.
- ⇒ websites:- Used to make websites and web applications
 - ⇒ Data Analysis:- Used to study and understand large amount of data.
 - ⇒ Machine learning and AI:- Used to make smart system like face recognition etc.
 - ⇒ Automation:- Used to do repeated tasks automatically
 - ⇒ Games:- Used to make simple games
 - ⇒ Cyber Security:- Used to make software for computers.
 - ⇒ Robotics and IoT:- Used in small devices and robots Python is used for websites,data analysis and robotics
- Types of Comments in python with syntax.
- Python supports three types of comments.
- Single-line Comment:- It is used to write a short comment in one line and other shorts with

the `#` symbol.

Syntax:- `# This is a Single line Comment`

→ Multi-line comment:- It is used to write long comments in multiple lines and written using triple quotes `'''` or `"""` `'''` `"""`

Syntax:- `''' This is a
Multi line Comment
in Python`

→ In-line comment:- Comment written at the end of a statement and used to explain a specific part of code.

Syntax:- `x=10 # assigning value 10 to x
print(x) # printing the value of x`

• Importance of python in modern software development:

Python is very important in todays software world because of its simplicity, power and wide usage.

Some key points are:

→ Easy to learn:- Python is simple, so developers can write programs faster.

→ Saves time: less code is needed, so software is built quickly.

→ Used in modern Technologies:- Python is widely used in AI, machine learning, and data science.

→ Many libraries Available:- Python has ready made tools for web apps, data, AI, games etc.

→ Works on All platforms: Python programs run on windows, linux and Mac.

- Used by Big Companies: Companies like Google, Netflix, and NASA use Python.
- Large Community: Many people use Python, so help and support are easily available.
- works in many fields: Python is used in webapps, mobiles apps(basic use), Game development, API ML, IoT (smart devices), cloud and DevOps.

(2) Describe Data type and operations in Python with Suitable examples.

- Built-in data types in Python (Numeric, Sequence, Set, Mapping, Boolean)

Data types: A data type tells what kind of value is stored in a variable, such as numbers, text, true / false etc.

Python has different data types.

- Numeric Data types: Numeric data types are used to share numbers. They are three types of numeric data types.
- int - whole numbers (no decimals)
- float - Decimal numbers
- complex Numbers with imaginary part (a+bi)

Example:-

$x = 100$ # int

$y = 3.14$ # float

$z = 2 + 3j$ # complex

- Sequence Data types: These store multiple items in an ordered manner.

Common Sequence types are:

- String (str): Stores text, string data types are written in quotes
name = "python"
- List: These are ordered mutable and allows duplicates
list are written in "[]"

Example: fruits = ["apple", "banana", "Mango"]

- Tuple: These are ordered but not changeable. Tuples uses "()"

Example: colors = ("red", "green", "blue")

→ Set data types: Stores data in key: value pairs. It uses "{}". Only dictionary belongs to mapping type.

Example: numbers = {1, 2, 3, 4}

→ Mapping data types: Stores data in key: value pairs. It uses "{}". Only dictionary belongs to mapping types.

Example: student = {"name": "Akhila", "age": 20}

Here "name" and "age" are keys

"Akhila" and 20 are values

→ Boolean Data types: Stores True or False values.

used in conditions and logic. Boolean often comes from Comparision.

Example: print(10 > 5) # True

print(2 == 3) # False

- Type Identification using type()

In Python, you can identify the type of a variable or value using the built-in type() function. It tells you what kind of objects it is (like int, str, list, etc)

Syntax: type(object)

- Object → This variable or value you want to check.
- Returns the type of the object.

Example:

- Numeric types:

x = 10

y = 3.14

```
print(type(x)) #<class 'int'>
```

```
print(type(y)) #<class 'float'>
```

- String type

name = "Akhila"

```
print(type(name)) #<class 'str'>
```

- Boolean type

is_valid = True

```
print(type(is_valid)) #<class 'bool'>
```

- List, Tuple, Set, Dictionary

my_list = [1, 2, 3]

my_tuple = (1, 2, 3)

my_set = {1, 2, 3}

my_dict = {"a": 1, "b": 2}

```
print(type(my_list)) #<class 'list'>
```

```
print(type(my_tuple)) #<class 'tuple'>
```

```
print(type(my_set)) #<class 'set'>
```

```
print(type(my_dict)) #<class 'dict'>
```

NOTE: You can also use "isinstance()" if you want to check if a variable belongs to a certain type

Example: x = 10

```
print(isinstance(x, int)) # True
```

```
print(isinstance(x, float)) # False
```



various Python Operators (Arithmetic, Assignment, comparison,
Logical, Membership, Identity)

Operator: An operator is a symbol that tells the computer
to perform certain mathematical and logical operations.
These are different operators in python.

⇒ Arithmetic Operations: These are used for doing some
basic mathematical calculations.

Operator Meaning Example Result

| | | | |
|----|------------------|-----------|-----|
| + | Addition | $10 + 5$ | 15 |
| - | Subtraction | $10 - 5$ | 3 |
| * | Multiplication | $10 * 5$ | 50 |
| / | Division | $10 / 5$ | 2.0 |
| // | Floor division | $10 // 5$ | 3 |
| % | Modulus | $10 \% 3$ | 1 |
| ** | Exponent (Power) | $2 ** 3$ | 8 |

→ Assignment Operators: Used to assign values to variables

| Operator | Meaning | Example | Equivalent |
|----------|----------------------|-----------|--------------|
| = | Assign | $x = 5$ | $x = 5$ |
| += | Add & Assign | $x += 3$ | $x = x + 3$ |
| -= | Subtraction & Assign | $x -= 3$ | $x = x - 3$ |
| *= | Multiply & Assign | $x *= 3$ | $x = x * 3$ |
| /= | divide & Assign | $x /= 3$ | $x = x / 3$ |
| //= | Floor & Assign | $x //= 3$ | $x = x // 3$ |
| %= | Modulus & Assign | $x %= 3$ | $x = x \% 3$ |
| **= | Power & Assign | $x **= 3$ | $x = x ** 3$ |

→ Comparison (Relational Operators): Used to compare values.

Returns True or False

| Operators | Meaning | Example | Result |
|-----------|------------------|------------|--------|
| $=$ | Equal to | $5 = 5$ | True |
| \neq | Not equal | $5 \neq 3$ | True |
| $>$ | Greater than | $5 > 3$ | True |
| $<$ | Less than | $5 < 3$ | True |
| \geq | Greater or Equal | $5 \geq 5$ | True |
| \leq | Less or Equal | $3 \leq 5$ | False |

→ logical operators: Used for logical decisions works with conditions.

| Operator | Meaning | Example | Result |
|----------|--------------------------|--------------|--------|
| and | True if both True & True | True & True | True |
| or | True if atleast one true | True & False | True |
| not | Reverse the condition | not True | False |

⇒ Membership operators: Used to test if a value exists in a sequence (List, string, tuple, set)

| Operator | Meaning | Example | Result |
|----------|------------------------------|----------------|--------|
| in | True if value "a" in Present | "a" in "apple" | True |
| not in | True if not Present | "b" in "apple" | True |

⇒ Identity operators: Used to compare memory locations of two its objects.

| Operator | Meaning | Example | Result |
|----------|-------------------------|------------|------------|
| is | True if same object | x is y | True/False |
| is not | True if not same object | x is not y | True/False |

Explain Python Input and output operations in detail.

• `Input()` function and its default data type.

→ `Input()` Function: `Input()` function are used to take input from the user.

Syntax: `Var = input("Message")`

It always returns data as string by default.

→ Default data type: Data type taken using `input()` is always stored as `str` (string data type)

Type conversion (casting)

To convert input to other data type:

→ Convert to integer:

`num = int(input("Enter a number"))`

→ Convert to float:

`num_price = float(input("Enter Price:"))`

→ Convert to boolean (manually interpreted)

Example: `x = input("Enter anything:")`

`print(type(x)) # Output: <class 'str'>`

Key points:

• `Input()` function pauses program & waits for user input

• Useful for interactive programs

• Requires type conversion for mathematical operations

• Types conversion while taking input.

→ `input()` always takes data as `string(str)` by default.

→ To use numbers (for math), we must convert the input.

→ Common conversions:

`int()` → Conversion converts input to integers

`float()` → Converts input to decimal numbers

Example: $x = [1, 2, 3]$

$y = x$

$z = [1, 2, 3]$

`print(x is y)` # True (Same object)

`print(x is z)` # False (Same value, diff object)

- Real-world usage of operators

→ Arithmetic operators: Used for calculating things in daily life.

Example: Total bill, marks, salary, distance

→ Assignment operators: Used to store or update value in a program.

Example: adding points, updating balance, counting items

→ Comparison Operators: Used to compare values

Example: Checking if age is 18 or not

Checking if marks are above pass marks

Checking if stock is available

→ Logical operators: Used to combine conditions

Example: Login only if emails & Password are correct

Can vote if age > 18, AND citizen.

→ Membership Operators: Used to check if something in a list or group exists.

Example: checking if a name is in contacts

Checking if an item is in a shopping cart

→ Identity operators: Used to check if two things are exactly same object in memory.

Example: checking if two variables refer to the same user session.

Online Exam Result

A student Passes if:

Theory ≥ 40 AND Practical ≥ 40

But if total (Theory + Practical) ≥ 100 , pass even if one is less than 40. Input: Theory, Practical.

```
Theory = int(input("Enter theory marks"))
```

```
Practical = int(input("Enter practical marks"))
```

```
if (Theory >= 40 and Practical >= 40) or (Theory + Practical >= 100):
```

```
    print("Pass")
```

```
else:
```

```
    print("Fail")
```

* Hotel Room Pricing

A hotel charges:

£ 3000 per day for normal days

£ 4000 per day on weekends

If customer stays more than 3 days, give 15% discount

Input: isWeekend (1 or 0), days stayed

Print final bill.

Code:-

```
isWeekend = int(input("Enter 1 for a weekend, 0 for not a weekend:"))
```

```
number_of_days = int(input("Enter the days stayed:"))
```

```
rate = 4000 if isWeekend == 1 else 3000
```

```
total_bill = rate * days_stayed
```

If days stayed > 3 :

```
    bill = total_bill * 0.15
```

```
    final_bill = total_bill - bill
```

else:

 final_bill = total_bill

Print("final Bill: ", final_bill)

* Gaming level unlock

A game unlocks next level if:

Score ≥ 100

OR

Player has a premium pass

But if player used cheating, access is denied.

Input: Score, is premium, usedcheat.

Code:

```
Score = int(input("Enter the Score"))
```

```
pre = int(input("Enter 1 if it is premium, 0 if not"))
```

```
cheat = int(input("Enter 1 if used cheat, 0 if not"))
```

```
if usedcheat == 1:
```

```
    Print("Access Denied")
```

```
elif score  $\geq 100$  or pre == 1:
```

```
    Print("Level unlocked")
```

```
else:
```

```
    print("Locked")
```

* Student scholarship

A student gets a scholarship if:

Marks ≥ 85

And

family income < 500000

But if student is a single parent child, income condition is ignored. Input: marks, income, single parent (1 or 0)

Code:

```
marks = int(input("enter the marks"))
income = int(input("enter the income"))
single_parent = int(input("enter student is single parent child"))
if marks >= 85 and (income < 50000 or single_parent == 1):
    print("scholarship Granted")
else:
    print("Not Eligible")
```

* Electricity Bill

units consumed

First 100 units \rightarrow ₹2/unit

Next 100 units \rightarrow ₹3/unit

Above 200 units \rightarrow ₹5/unit

Note: No loops

Print final bill amount.

Code:

```
units = int(input("enter the units consumed"))
```

if units <= 100:

bill = units * 2

elif units <= 200:

bill = 100 * 2 + (units - 100) * 3

else:

bill = 100 * 2 + 100 * 3 + (units - 200) * 5

Print ("Total Bill:", bill)

* Bank Loan Approval.

A bank approves a loan if:

salary \geq 30000 AND credit score \geq 700

OR



Salary ≥ 50000 (credit score ignored)

Input: salary; credit score

Print "Loan Approved" or "Loan Rejected"

Code:

salary = int(input("enter the salary"))

cs = int(input("enter the credit score"))

if salary ≥ 50000 or (salary ≥ 30000 and credit score ≥ 700):

 Print ("Loan Approved")

else:

 Print ("Loan Rejected")

* Online food Delivery

A Restaurant gives free delivery if: order amount ≥ 500 OR user is a gold member

But if the distance is Gold (1 or 0), distance free. Input: amount, is Gold (1 or 0), distance. is more than 10km, delivery is never.

Print "Free Delivery" or "Delivery charged".

Code

amount = int(input("enter the amount"))

isGold = int(input("enter user is a gold member"))

distance = int(input("enter the distance"))

if distance > 10 :

 Print ("Delivery charged")

elif amount ≥ 500 or isGold == 1:

 Print ("Free Delivery")

else:

 Print ("Delivery charged")

3) Program on Mobile Data usage.

```
data used = int(input("Enter data used in GB"))
```

```
unlimpla = int(input("Enter 1 if you have unlimited plan  
else 0"))
```

```
is Roaming = int(input("Enter 1 if roaming is on else 0"))
```

```
if (data used <= 2 or unlimpla == 1) and is Roaming == 0:
```

```
    Print("A network gives unlimited data")
```

```
elif:
```

```
    print("Limited data applies")
```

```
elif is Roaming == 1:
```

```
    print("unlimited plan doesnot work")
```

* Output:

```
Enter data used in GB: 5
```

```
Enter 1 if you have unlimited plan else 0: 0
```

```
Enter 1 if roaming is on else 0: 0
```

```
Limited data applies
```

14) Program on office Entry system.

```
idvalid = int(input("Enter 1 if id is valid else 0: "))
```

```
finpri = int(input("Enter 1 if finger print is valid else 0: "))
```

```
facescan = int(input("Enter 1 if facescan is valid else 0: "))
```

```
isholiday = int(input("Enter 1 if holiday else 0: "))
```

```
if idvalid == 1 and (finpri == 1 or facescan == 1):
```

```
    if isholiday == 1:
```

```
        print("Access denied today is Holiday")
```

```
else:
```

```
    print("Enter into office")
```

```
else:
```

```
    print("Access denied")
```

* Output:

Enter 1 if id is valid else 0: 1
Enter 1 if finger print is valid else 0: 1
Enter 1 if facescan is valid else 0: 0
Enter 1 if holiday else 0: 0
Enter into office

15) Program on Movie Rating Display.

```
Average=float(input("Enter rating"))
iseditcho=int(input("Enter 1 if it is editor choice else 0:"))
if iseditcho==1:
    print("recommended")
elif average >= 8.5
    Print("Excellent")
elif average >= 6.0
    Print("Good")
else:
    print("Average")
```



Scanned with OKEN Scanner