

# Abu Ammar

## Software Developer

Tangerang, Indonesia | +6282339110985 | [amaralkaff@gmail.com](mailto:amaralkaff@gmail.com) | [LinkedIn](#) | [Github](#) | [Portfolio](#)

### SUMMARY

---

Returning to the programming world after a thrilling stint in esports. I'm a game enthusiast turned aspiring programmer, with a strong foundation in web development and mobile applications. Currently focusing on frontend development with experience in building various web applications and real-time monitoring systems.

### EDUCATION

---

#### Hacktiv8

Full Stack JavaScript Immersive Program ([Transcript](#))

Tangerang, Indonesia

September 2023 - Desember 2023

#### Universitas Terbuka

Bachelor's degree, Manajemen Sistem Informasi

Lombok, Indonesia

Agustus 2024 - Agustus 2028

### WORK EXPERIENCE

---

#### PT. Lembaga Sinergi Analitika

Frontend and Mobile Developer

Lombok, Indonesia

July 2023 – Present

- Coordinate with UI/UX team to implement the web design that has been created by UI/UX team.
- Test the display results on various browsers, and ensure the feasibility of the display in consuming data from the API on the back-end side. feasibility of display in consuming data from the API on the Back-end side

#### Redrocket.id

Professional eSports Athlete - "AmangLy"

Jakarta, Indonesia

September 2020 – August 2021

- Strategized and executed in-game tactics for RedRocket Galactic in Red Bull M.E.O. Season 3.
- Enhanced team performance through rigorous training and skill development for competitive play.

### SKILLS

---

**Language:** JavaScript, TypeScript, AutoHotkey, Python, PHP

**Frontend:** React JS, Redux, React Native, Tailwind CSS, SASS, Next.js, Laravel, Livewire

**Backend:** Node JS, Express, Sequelize, Prisma, PostgreSQL, FastAPI, MongoDB, Redis, REST API

**Additional:** Firebase, Linux, Socket.io, Google Maps API, Mapbox, OpenAI, Langchain, Gradle, VPS

### PROJECTS

---

#### [SLAAM \(Web App\)](#)

1. Developed a login page for the Indonesian Army Academy (Siakad)
2. Designed and implemented a secure and user-friendly
3. Coordinate with UI/UX team

#### [Parion \(Web App\)](#)

1. Developed a platform for connecting freelancers with projects
2. Implemented real-time communication features

#### [Gomoku \(Web Game\)](#)

1. Created a classic strategy board game for two players
2. Integrated real-time multiplayer functionality

#### [EWS Earthquake \(Mobile App\)](#)

1. Built an earthquake early warning system
2. Implemented real-time monitoring using BMKG API

### Bang Abah (Mobile App)

1. Developed a mobile application for APK management
2. Integrated multiple APIs and authentication systems

### **LANGUAGES**

---

**Bahasa Indonesia (Native)**

**English (Professional Working Proficiency)**

### **ACHIEVEMENTS**

---

1. Consistently recognized for fast task completion and efficiency
2. Successfully transitioned from eSports to professional software development
3. Maintained high academic performance (IPK: 83.50) in bootcamp program
4. Contributed to multiple successful project deployments